

context-free grammars

cmisc 141

context-free grammar

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- ❑ “Ang kuneho ay nasa loob ng sombrero”
 - ❑ At least syntactically correct
- ❑ “Ang sombrero ay nasa loob ng kuneho”
- ❑ You can readily tell whether sentences are formed according to generally accepted rules for sentence structure
 - ❑ Language Recognizer – a device that accepts valid strings
 - ❑ Finite automata
- ❑ You are also capable of producing legal Filipino sentences
 - ❑ Language generator

context-free grammar

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- ❑ Recall regular expressions
 - ❑ Can be viewed as language generators
- ❑ Consider $a(a^* \cup b^*)b$
 - ❑ Output an a
 - ❑ Then do one of the following two things
 - ❑ Output a number of a 's
 - ❑ Output a number of b 's
 - ❑ Finally, output a b

context-free grammar

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- ❑ Notice that any string in the language generated by $a(a^* \cup b^*)b$ consists of a leading a , followed by a middle part, then by a trailing b
- ❑ If we let S be a new symbol interpreted as “a string in the language” and M be a symbol standing for “middle part” then we can express this observation by
 - ❑ $S \rightarrow aMb$ – referred to as a rule
 - ❑ $M \rightarrow A$ and $M \rightarrow B$ – additional rules where A and B are new symbols that stand for strings of a ’s and b ’s
 - ❑ $A \rightarrow e, A \rightarrow aA$
 - ❑ $B \rightarrow e, B \rightarrow bB$

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 - ❑ The language denoted by the r.e. in the previous slide can then be defined alternatively
 - ❑ Start with the string consisting of the single symbol S
 - ❑ Find a symbol in the current string that appears to the left of a \rightarrow in one of the rules
 - ❑ Replace every occurrence of this symbol with the string that appears to the right of \rightarrow in the same rule
 - ❑ Repeat this process until so such symbol can be found
 - ❑ To generate $aaab$:
 - ❑ $S \Rightarrow aMb$ using $S \rightarrow aMb$
 - ❑ $\Rightarrow aAb$ using $M \rightarrow A$
 - ❑ $\Rightarrow aaAb$ using $A \rightarrow aA$
 - ❑ $\Rightarrow aaaAb$ using $A \rightarrow aA$
 - ❑ $\Rightarrow aaab$ using $A \rightarrow e$
 - ❑ We say $S \Rightarrow^* aaab$

context-free grammar

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- ❑ A context-free grammar is a language generator that operates like the one in the previous slides with some such set of rules
- ❑ Why context-free?
 - ❑ Consider the string aaAb
 - ❑ The strings aa and b that surround the symbol A the context of A in the string above
 - ❑ The rule $A \rightarrow aA$ says that we can replace A by the string aA no matter what the surrounding strings are (*independently of the context of A*)

context-free grammar

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- ❑ A context-free grammar is denoted by $G = (V, T, P, S)$ where V is the finite set of symbols called non-terminals, T is a finite set of symbols called terminals, S an element of V called the start symbol and P is the finite set of productions
- ❑ Each production is of the form $A \rightarrow \alpha$, where A is a variable and α is a string of symbols from the set of strings formed from the elements of the non-terminals and terminals, i.e. $(V \cup T)^*$
- ❑ The language generated by the CFG G is denoted by $L(G)$ and is called a context-free language (CFL)

context-free grammar

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- ❑ Conventions on CFGs
- ❑ Capital letters denote variable (non-terminals)
- ❑ S being the start symbol unless otherwise stated
- ❑ Small letters and digits are used to represent terminals
- ❑ Lowercase Greek letters are used to denote strings of variables and terminals
- ❑ Use | (or) to represent alternatives in the productions

context-free grammar

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- ❑ The grammar for the language composed of strings starting with a and followed by any number of b's and any number of a's ended by a b is given by $G = (\{S, M, A, B\}, \{a, b\}, P, S)$ where $P = \{S \rightarrow aMb, M \rightarrow A|B, A \rightarrow aA|e, B \rightarrow bB|e\}$
- ❑ Derivation
 - ❑ If $A \rightarrow \beta$ is a production of P in grammar G and α and γ are any strings in $(V \cup T)^*$, then $\alpha A \gamma \Rightarrow \alpha \beta \gamma$ (read as derives)
 - ❑ The operator \Rightarrow may be applied one or more steps, i.e.
 - ❑ $\alpha_1 \Rightarrow \alpha_2 \Rightarrow \dots \Rightarrow \alpha_n$ where $\alpha_1, \alpha_2, \dots, \alpha_n$ are strings in $(V \cup T)^*$
 - ❑ $\alpha_1 \Rightarrow^* \alpha_n$
 - ❑ α_1 derives α_n in one or more steps in grammar G

context-free grammar

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- ❑ Consider the CFG $G = (\{S\}, \{a, b\}, P, S)$ where
 - ❑ $P = \{S \rightarrow aSb, S \rightarrow \epsilon\}$
- ❑ A possible derivation is
 - ❑ $S \Rightarrow aSb \Rightarrow aaSbb \Rightarrow aabb$
- ❑ What is $L(G)$? What does this suggest?



context-free grammar

- ❑ Let $G = (W, T, R, S)$
 - ❑ $W = \{S, A, N, V, P\}$
 - ❑ $T = \{\text{Jim, big, green, cheese, ate}\}$
 - ❑ $R = \{S \rightarrow PVP, P \rightarrow N, P \rightarrow AP, A \rightarrow \text{big}, A \rightarrow \text{green}, N \rightarrow \text{cheese}, N \rightarrow \text{Jim}, V \rightarrow \text{ate}\}$
- ❑ Some strings in $L(G)$
 - ❑ Jim ate cheese
 - ❑ big Jim ate green cheese
 - ❑ big cheese ate Jim
- ❑ Too
 - ❑ big cheese ate green green big green big cheese
 - ❑ green Jim ate green big Jim

context-free grammar

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Challenge

-  Consider the CFG $G = (\{S, A\}, \{a, b\}, P, S)$ and $P = \{ S \rightarrow AA, A \rightarrow AAA, A \rightarrow a, A \rightarrow bA, A \rightarrow Ab \}$
-  Give at least four distinct derivations for the string babbab

context-free grammar

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- ❑ $G = (\{S\}, \{(\,,)\}, P, S)$
- ❑ $P = \{S \rightarrow (S), S \rightarrow \epsilon\}$
- ❑ Generate a derivation for the following
 - ❑ $((()))$
 - ❑ $()(())()$

context-free grammar

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- ❑ $G = (\{S\}, \{(\,,)\}, P, S)$
- ❑ $P = \{S \rightarrow SS, S \rightarrow (S), S \rightarrow e\}$
- ❑ Generate a derivation for the following
 - ❑ $((()))$
 - ❑ $()(())()$

context-free grammar



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- ❑ Construct CFGs generating the following languages
 - ❑ accepts any string
 - ❑ accepts all strings containing any number of a's only, including 0 a's
 - ❑ accepts all strings containing the substring aba
 - ❑ accepts all strings w such that $w = w^R$

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Challenge

-  Design a CFG that generates all strings or properly balanced left and right parentheses: every left parenthesis can be paired with a unique subsequent right parenthesis, and every right parenthesis can be paired with a unique preceding left parenthesis
-  Design the rules/productions of a grammar that generates the language over the alphabet $\{x, 1, 2, +, *, (,)\}$ that represent syntactically correct arithmetic expressions involving $+$ and $*$ over the variables x_1 and x_2

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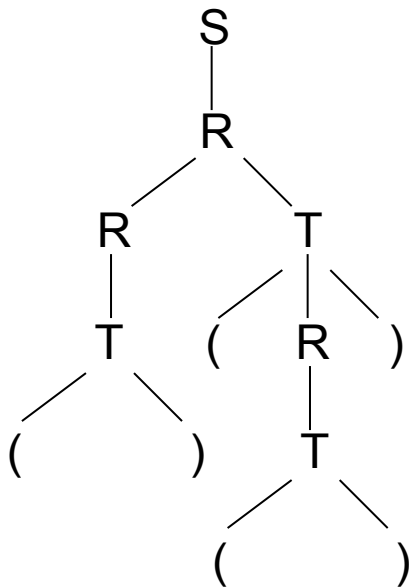
□ Derivation (Parse) Tree

- an alternative to showing derivations is the use of derivation trees or parse trees
- let $G = (V, T, P, S)$ be a CFG. A tree is a derivation or parse tree in G if
 - every vertex has a label which is a symbol of $V \cup T \cup \{\epsilon\}$
 - the label of the root is S
 - if a vertex is an interior vertex and has label A , then A must be in V
 - if vertex v has label A and vertices v_1, v_2, \dots, v_k are the children of v , in order from left to right, with labels x_1, x_2, \dots, x_k , respectively, then $A \rightarrow x_1x_2\dots x_k$ must be a production in P
 - if vertex v has label ϵ , then v is a leaf and is the child of its parent

context-free grammar

Derivation (Parse) Tree

- $G = (\{S, R, T\}, \{(\,,)\}, P, S)$ where $P = \{S \rightarrow R, R \rightarrow RT|T, T \rightarrow (R)|()\}$
- the derivation tree for string $()(())$



- $((()))()$
- $()()()$
- $()()$

context-free grammar

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□ Derivation (Parse) Tree

- a **leftmost derivation** is a derivation in which at each step, the leftmost non-terminal is replaced
- $G = (\{S, A\}, \{a, b\}, P, S)$ where $P = \{ S \rightarrow aAS \mid a, A \rightarrow SbA \mid SS \mid ba \}$
- $S \Rightarrow aAS$
 - $\Rightarrow aSbAS$
 - $\Rightarrow aabAS$
 - $\Rightarrow aabbaS$
 - $\Rightarrow aabbbaa$
- Draw the parse tree

context-free grammar

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- ❑ Derivation (Parse) Tree
 - ❑ a **rightmost derivation** is a derivation in which at each step, the rightmost non-terminal is replaced
 - ❑ $G = (\{S, A\}, \{a, b\}, P, S)$ where $P = \{ S \rightarrow aAS \mid a, A \rightarrow SbA \mid SS \mid ba \}$
 - ❑ $S \Rightarrow aAS$
 - $\Rightarrow aAa$
 - $\Rightarrow aSbAa$
 - $\Rightarrow aSbbaa$
 - $\Rightarrow aabbbaa$
 - ❑ Draw the parse tree and compare this with the leftmost derivation

context-free grammar - ambiguity

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- ❑ A CFG is ambiguous if and only if it generates some sentence by two or more distinct leftmost (rightmost) derivations
- ❑ $G = (\{S, T\}, \{a, b\}, P, S)$ where $P = \{S \rightarrow T, T \rightarrow TT \mid ab\}$
 - ❑ produce a leftmost derivation for the string ababab
 - ❑ draw the parse tree as well

context-free grammar - simplification

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- Given a CFL $L \neq \emptyset$, it can be generated by a grammar CFG G with the following properties
 - each variable and each terminal of G appears in the derivation of some string in L , i.e. each symbol is useful
 - there are no productions of the form $A \rightarrow B$ (unit productions), where A and B are variables
 - if the empty string is not in L , then there is no need for the production $A \rightarrow \epsilon$

context-free grammar - simplification

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- ❑ $G = (V, T, P, S)$ where the productions in P is given by
 - ❑ $\{S \rightarrow aAS \mid C, S \rightarrow a, A \rightarrow SbA, A \rightarrow SS, A \rightarrow ba, B \rightarrow abc, C \rightarrow c\}$
 - ❑ Notice that
 - ❑ variable B and production $B \rightarrow abc$ are useless
 - ❑ $S \rightarrow C$ is useless as well, use $S \rightarrow c$ instead

context-free grammar - chomsky normal form

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 - Any CFL without ϵ can be generated by a grammar in which all productions are of the form $A \rightarrow BC$ or $A \rightarrow a$, where A, B and C are non-terminals and a a terminal
 - $G = (\{S, A, B\}, \{a, b\}, P, S)$ where $P = \{A \rightarrow bA \mid aB, A \rightarrow bAA \mid aS \mid a, B \rightarrow aBB \mid bS \mid b\}$
 - note that $A \rightarrow a$ and $B \rightarrow b$ are already in CNF
 - what need to be transformed are the following
 - $S \rightarrow bA$ by $S \rightarrow C_b A$ and $C_b \rightarrow b$
 - $S \rightarrow aB$ by $S \rightarrow C_a B$ and $C_a \rightarrow a$
 - $A \rightarrow aS$ by $A \rightarrow C_a S$
 - $B \rightarrow bS$ by $B \rightarrow C_b S$
 - $A \rightarrow bAA$ by $A \rightarrow C_b AA$
 - $B \rightarrow aBB$ by $B \rightarrow C_a BB$
 - Then we transform the non-CNF productions produced in the previous step into CNF
 - $A \rightarrow C_b AA$ by $A \rightarrow C_b D_1$ and $D_1 \rightarrow AA$
 - $B \rightarrow C_a BB$ by $B \rightarrow C_a D_2$ and $D_2 \rightarrow BB$

context-free grammar - backus-naur form

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- ❑ BNF is a grammar developed for the syntactic definition of Algol-60
- ❑ BNF grammar is a set of rules or productions of the form
 - ❑ $\text{leftSide} ::= \text{rightSide}$
 - ❑ leftSide is a non-terminal symbol
 - ❑ rightSide is a string of non-terminals and terminals
 - ❑ a terminal represents the atomic symbols in the language and a non-terminal represents other symbols as defined to the right of the symbol “ $::=$ ” (read as “produces” or “is defined as”)
 - ❑ | - alternative and { } – possible repetition
 - ❑ $A ::= B \mid \{C\}$

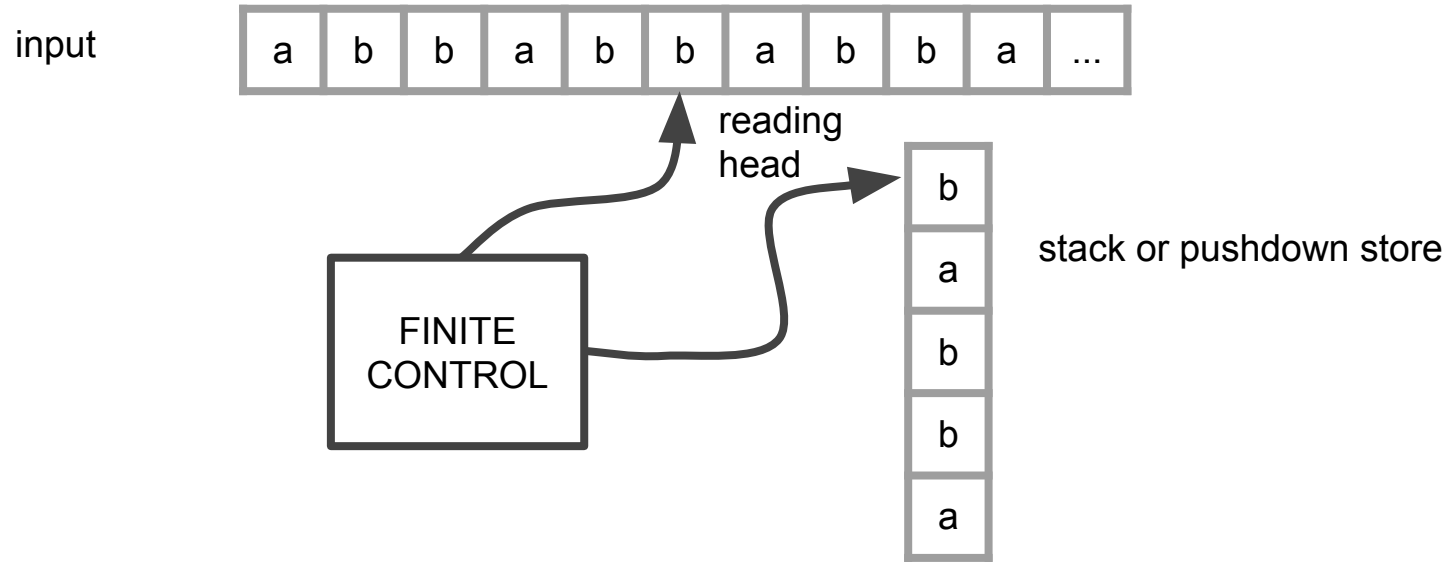
pushdown automaton (PDA)

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- ❑ PDA is an automaton equivalent to the CFG in language-defining power.
- ❑ models parsers
 - ❑ most programming languages have deterministic PDA's
- ❑ think of an NFA with the additional power that it can manipulate a stack
 - ❑ moves are determined by:
 - ❑ current state (of its “NFA”)
 - ❑ current input symbol (or ϵ)
 - ❑ current symbol on top of its stack.

pushdown automaton (PDA)

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pushdown automaton (PDA)

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- ❑ being non-deterministic, the PDA can have a choice of next moves
- ❑ in each choice, the PDA can
 - ❑ change state, and also
 - ❑ replace the top symbol on the stack by a sequence of zero or more symbols
 - ❑ zero symbols
 - ❑ pop
 - ❑ many symbols
 - ❑ sequence of pushes

pushdown automaton (PDA)

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- ❑ A PDA is a sextuple $M = (K, \Sigma, \Gamma, \Delta, s, F)$ where
 - ❑ K is a finite set of states
 - ❑ Σ is the alphabet
 - ❑ Γ is a stack alphabet
 - ❑ s is the start state
 - ❑ $F \subseteq K$ is the set of final states
 - ❑ Δ is the transition relation, is a finite subset of $(K \times (\Sigma \cup \{e\}) \times \Gamma^*) \times (K \times \Gamma^*)$
 - ❑ $((p, a, \beta), (q, \gamma)) \in \Delta$
 - ❑ a transition of M
 - ❑ since several transitions of M may be simultaneously applicable at any point, the machines we are describing are nondeterministic in operation.

pushdown automaton (PDA)

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- ❑ to push a symbol is to add it to the top of the stack
- ❑ to pop a symbol is to remove it from the top of the stack
 - ❑ $((p, u, e), (q, a))$
 - ❑ pushes a
 - ❑ $((p, u, a), (q, e))$
 - ❑ pops a
- ❑ as is the case with finite automata, during a computation the portion of the input already read does not affect the subsequent operation of the machine
 - ❑ a configuration of a pushdown automaton is defined to be a member of $K \times \Sigma^* \times \Gamma^*$
 - ❑ (q, w, abc)

pushdown automaton (PDA)

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 - if (p, x, α) and (q, y, ζ) are configurations of M
 - (p, x, α) yields in one step (q, y, ζ) ($(p, x, \alpha) \vdash^M (q, y, \zeta)$) if there is a transition $((p, a, \beta), (q, \gamma)) \in \Delta$ such that $x = ay$, $\alpha = \beta\eta$, and $\zeta = \gamma\eta$ for some $\eta \in \Gamma^*$
 - M accepts a string $w \in \Sigma^*$ if and only if $(s, w, e) \vdash^* M (p, e, e)$ for some state $p \in F$
 - C_0, C_1, \dots, C_n ($n > 0$) such that $C_0 \vdash^M C_1 \vdash^M \dots \vdash^M C_n$, $C_0 = (s, w, e)$, and $C_n = (p, e, e)$ for some $p \in F$
 - Any sequence of configurations C_0, C_1, \dots, C_n such that $C_i \vdash^M C_{i+1}$ for $i = 0, \dots, n - 1$ will be called a computation by M
 - length n or have n steps
 - the language accepted by M , denoted $L(M)$, is the set of all strings accepted by M

pushdown automaton (PDA)

- $L = \{wcw^R : w \in \{a, b\}^*\}$

- $ababcbaba \in L$

- $abcbab \notin L$

- $cbcb \notin L$

- $M = (K, \Sigma, \Gamma, \Delta, s, F)$

- $K = \{s, f\}$

- $\Sigma = \{a, b, c\}$

- $\Gamma = \{a, b\}$

- $F = \{f\}$

- Δ

- $((s, a, e), (s, a))$

- $((s, b, e), (s, b))$

- $((s, c, e), (f, e))$

- $((f, a, a), (f, e))$

- $((f, b, b), (f, e))$

pushdown automaton (PDA)

 Δ

 $((s, a, e), (s, a))$

 $((s, b, e), (s, b))$

 $((s, c, e), (f, e))$

 $((f, a, a), (f, e))$

 $((f, b, b), (f, e))$

 abbcbbba

state	unread input	stack	transition used
s	abbcbbba	e	-
s	bbcbbba	a	1
s	bcbba	ba	2
s	cbba	bba	2
f	bba	bba	3
f	ba	ba	5
f	a	a	5
f	e	e	-

pushdown automaton (PDA)

- $L = \{ww^R : w \in \{a, b\}^*\}$

- $ababbaba \in L$

- $abab \notin L$

- $cc \in L$

- $M = (K, \Sigma, \Gamma, \Delta, s, F)$

- $K = \{s, f\}$

- $\Sigma = \{a, b, c\}$

- $\Gamma = \{a, b\}$

- $F = \{f\}$

- Δ

- $((s, a, e), (s, a))$

- $((s, b, e), (s, b))$

- $((s, c, e), (f, e))$

- $((f, a, a), (f, e))$

- $((f, b, b), (f, e))$

pushdown automaton (PDA)

- $L = \{ww^R : w \in \{a, b\}^*\}$

- $ababbaba \in L$

- $abab \notin L$

- $cc \in L$

- $M = (K, \Sigma, \Gamma, \Delta, s, F)$

- $K = \{s, f\}$

- $\Sigma = \{a, b, c\}$

- $\Gamma = \{a, b\}$

- $F = \{f\}$

- Δ

- $((s, a, e), (s, a))$

- $((s, b, e), (s, b))$

- $((s, e, e), (f, e))$

- $((f, a, a), (f, e))$

- $((f, b, b), (f, e))$

pushdown automaton (PDA)

- ❑ $L = \{a^n b^n : n \geq 0\}$
 - ❑ $aaaabbbb \in L$
 - ❑ $abab \notin L$
 - ❑ $aaaabbbb \notin L$
 - ❑ $aaabbbbb \notin L$
- ❑ $M = (K, \Sigma, \Gamma, \Delta, s, F)$
 - ❑ $K = \{q_0, q_1, q_2, q_3\}$
 - ❑ $\Sigma = \{a, b\}$
 - ❑ $\Gamma = \{a, b, c\}$
 - ❑ $s = q_0$
 - ❑ $F = \{q_3\}$

❑ Δ

- ❑ $((q_0, e, e), (q_1, c))$
- ❑ $((q_1, a, e), (q_1, a))$
- ❑ $((q_1, e, e), (q_2, e))$
- ❑ $((q_2, b, a), (q_2, e))$
- ❑ $((q_2, e, c), (q_3, e))$

CFG and PDA equivalence

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- ❑ CFG and PDA equivalence
 - ❑ The class of languages accepted by pushdown automata is exactly the class of context-free languages.
 - ❑ each context-free language is accepted by some pushdown automaton

CFG and PDA equivalence

- CFG and PDA equivalence

- $G = (\{S, A, B\}, \{a, b\}, P, S)$

- $P = \{S \rightarrow AbB, A \rightarrow aA|a, B \rightarrow bbB|e\}$

- $S \Rightarrow AbB$

- $\Rightarrow aAbB$

- $\Rightarrow aaAbB$

- $\Rightarrow aaaAbB$

- $\Rightarrow aaaaAbB$

- leftmost derivation

CFG and PDA equivalence

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- each context-free language is accepted by some pushdown automaton

CFG and PDA equivalence

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- ❑ push the starting symbol and go to next state
- ❑ for every rule, push the right-hand side
- ❑ for every terminal symbol matched, pop the stack
 - ❑ for both cases, stay at the same state
 - ❑ there might be intermediate states
- ❑ check whether we are done

CFG and PDA equivalence

- ❑ each context-free language is accepted by some pushdown automaton
 - ❑ Let $G = (V, T, R, S)$ be a context-free grammar
 - ❑ Construct a machine $M = (\{p, q\}, T, V \cup T, \Delta, p, \{q\})$
 - ❑ Δ
 - ❑ $((p, e, e), (q, S))$
 - ❑ $((q, e, A), (q, x))$ for each rule $A \rightarrow x$ in R
 - ❑ $((q, a, a), (q, e))$ for each $a \in T$

CFG and PDA equivalence

- ❑ $G = (V, T, R, S)$ with $V = \{S, a, b, c\}$, $T = \{a, b, e\}$, and $R = \{S \rightarrow aSa, S \rightarrow bSb, S \rightarrow c\}$
- ❑ $M = (\{p, q\}, T, V \cup T, \Delta, p, \{q\})$ and Δ
 - ❑ $((p, e, e), (q, S))$
 - ❑ $((q, e, S), (q, aSa))$
 - ❑ $((q, e, S), (q, bSb))$
 - ❑ $((q, e, S), (q, c))$
 - ❑ $((q, a, a), (q, e))$
 - ❑ $((q, b, b), (q, e))$
 - ❑ $((q, c, c), (q, e))$

CFG and PDA equivalence

 □ $M = (\{p, q\}, T, V \cup T, \Delta, p, \{q\})$

□ $((p, e, e), (q, S))$

□ $((q, e, S), (q, aSa))$

□ $((q, e, S), (q, bSb))$

□ $((q, e, S), (q, c))$

□ $((q, a, a), (q, e))$

□ $((q, b, b), (q, e))$

□ $((q, c, c), (q, e))$

state	unread input	stack	transition
p	abbcbbba	e	
q	abbcbbba	S	
q	abbcbbba	aSa	
q	bbcbbba	bSba	
q	bcbbba	Sba	
q	bcbbba	bSbba	
q	cbba	Sbba	
q	cbba	cbba	
q	bba	bba	
q	ba	ba	
q	a	a	
q	e	e	

CFG and PDA equivalence

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- The class of languages accepted by pushdown automata is exactly the class of context-free languages.
 - if a language is accepted by a pushdown automaton, it is a context-free language

CFG and PDA equivalence

- ❑ PDA has some states
 - ❑ start state (q_0)
 - ❑ some intermediate states
 - ❑ final state/s
- ❑ for every pair of states, create a non-terminal
- ❑ starting symbol for the grammar will be Aq_0q_f

CFG and PDA equivalence

- ❑ simplify the PDA
 - ❑ one final state only
 - ❑ make the PDA empty the stack
 - ❑ new start state
 - ❑ new final state
- ❑ the PDA either pushes or pops only but not both
- ❑ the PDA does not do neither
 - ❑ use a non-alphabet, non-stack alphabet
 - ❑ introduce a new state

CFG and PDA equivalence

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- the curious case of using a stack
 - the stack may have been empty or may have contents

CFG and PDA equivalence

- consider states p and q
 - create a nonterminal A_{pq}
 - first transition can be a push but not a pop
 - last transition can be a pop but not a push
 - $A_{pq} \rightarrow aA_{rs}b$
 - first transition pushes a symbol different from the symbol popped in the last transition but still ends up empty
 - what happened?
 - $A_{pq} \rightarrow aA_{pr}A_{rq}$

CFG and PDA equivalence

- ❑ for each $p, q, r, s \in K$ such that $((p, a, e), (r, t))$ and $((s, b, t), (q, e))$, then add the rule $A_{pq} \rightarrow aA_{rs}b$
- ❑ for each $p, q, r \in K$, such that we could go from p to q without “touching” the stack and from q to r , still without “touching” the stack, then add $A_{pq} \rightarrow A_{pr}A_{rq}$
- ❑ add a rule A_{pp} for transitions that go from p to p (trivial)
- ❑ $A_{pp} \rightarrow e$
- ❑ $A_{q_0q_f}$ is the start symbol

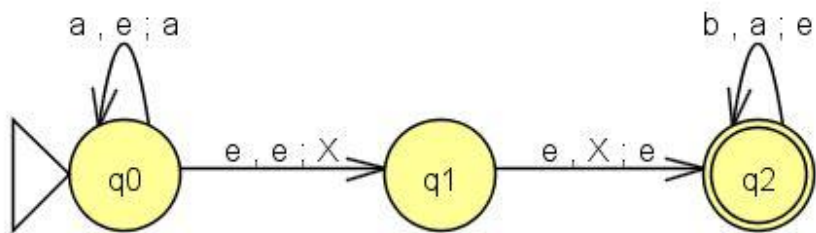
CFG and PDA equivalence (intermission)

□ $L = \{w: w \text{ has the same number of a's and b's}\}$

□		State	Input	Stack	Transition	Comments
□	$((s, e, e), (q, c))$	s	abbbabaa	e	_	Initial configuration
□	$((q, a, c), (q, ac))$	q	abbbabaa	e	_	Bottom marker
□	$((q, a, a), (q, aa))$	q	bbbabaa	ac	_	Start a stack of a's
□	$((q, a, b), (q, e))$	q	bbabaa	e	_	Remove one a
□	$((q, b, e), (q, be))$	q	babaa	be	_	Start a stack of b's
□	$((q, b, b), (q, bb))$	q	abaa	bbc	_	
□	$((q, b, a), (q, e))$	q	baa	be	_	
□	$((q, e, c), (f, e))$	q	aa	bbc	_	
		q	a	bc	_	
		q	e	c	_	
		f	e	e	_	

CFG and PDA equivalence (example)

$A_{00} \rightarrow A_{00}A_{00} \mid \varepsilon$
 $A_{01} \rightarrow A_{00}A_{01} \mid A_{01}A_{11}$
 $A_{02} \rightarrow A_{00}A_{02} \mid A_{01}A_{12} \mid A_{02}A_{22}$
 $A_{11} \rightarrow A_{11}A_{11} \mid \varepsilon$
 $A_{12} \rightarrow A_{11}A_{12} \mid A_{12}A_{22}$
 $A_{22} \rightarrow A_{22}A_{22} \mid \varepsilon$
 $A_{02} \rightarrow aA_{02}b$
 $A_{02} \rightarrow A_{11}$



pumping lemma for CFL

- ❑ pumping lemma for context-free languages
 - ❑ $L = \{dada^n cb^n fafa \mid n \geq 0\}$
 - ❑ $P = \{S \rightarrow dadRfafa, R \rightarrow aRb \mid c\}$
 - ❑ generate strings
 - ❑ for any string w , it can be written as $uvxyz$
 - ❑ $uv^i xy^i z \in L$

pumping lemma for CFL

- pumping lemma for context-free languages
 - Let L be a CFL. There is an integer $p \geq 1$ (pumping length) such that any string $s \in L$ with $|s| \geq p$ can be rewritten as $s = uvxyz$ such that $uv^ixy^iz \in L$ for each $i \geq 0$, $|vy| > 0$, and $|vxy| \leq p$

pumping lemma for CFL

- ❑ pumping lemma for context-free languages
 - ❑ $L = \{a^n b^n c^n, n \geq 0\}$ is not context-free
 - ❑ proof by contradiction
 - ❑ assume that L is context-free
 - ❑ let $s = a^p b^p c^p$, rewrite $s = uvxyz$
 - ❑ case 1: v contains same symbols, y contains same symbols
 - ❑ case 2: either v or y contains more than one symbol

PDA

- ❑ CFGs are extensively used in modeling the syntax of programming languages
 - ❑ compilers must embody parsers
 - ❑ determine whether a given string is in the language generated by a CFG
 - ❑ if so, construct the parse tree
 - ❑ takes too much time
 - ❑ use PDA
 - ❑ nondeterministic
- ❑ can we always make pushdown automata operate deterministically?

PDA

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- **deterministic** if for each configuration there is at most one configuration that can succeed it in a computation by M