



# SHELDON SAGRADO

web developer



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Cebu City



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## EDUCATION

Bachelor of Science in Computer Science

**University of the Philippines Cebu**

2022 - Present

Projects

- PistaGO: A desktop card game developed using C++ and SFML GUI library

Senior High School(STEM)

**University of Cebu**

2020-2022

## CAREER OBJECTIVE

As a computer science student at the University of the Philippines Cebu, my career objective is to leverage my proficiency in Python, C, HTML, CSS, JavaScript, Node.js, Express.js, MongoDB, and Photo & Video Editing (Adobe Photoshop, Illustrator, Davinci Resolve) to contribute to the growth and success of a technology-driven organization. I am eager to apply my technical skills and passion for problem-solving to help develop innovative software solutions and enhance the user experience. I am also committed to continuing my professional growth and staying up-to-date with the latest industry trends and technologies.

## SKILLS



HTML, CSS, Bootstrap, EJS, JavaScript, Express.js, MongoDB, Node.js, Python, C, C++, SFML, R



Photo & Video Editing (Adobe Photoshop, Illustrator, Davinci Resolve)

## FEATURED PROJECTS

### CampGO (2022)

- A website where its core functionality revolves around offering users an immersive experience, granting them access to a curated collection of campgrounds situated in diverse locations, each accompanied by comprehensive details
- bootstrap, ejs, node.js, express.js, mongodb, mapbox, cloundinary
- link: <https://vast-rose-drill-boot.cyclic.app>

### CMSC-21 Blog (2023)

- A blog website about my experience taking the course CMSC-21 in UP Cebu.
- bootstrap, ejs, node.js, express.js, api
- link: <https://cmsc21-blogs.vercel.app>

### Portfolio Website (2023)

- bootstrap, html, css
- link: <https://sheldonsagrado.vercel.app>