

Practical 2

AIM:- Exploring and understanding TinyOS computational concepts :-
Events, ^{Commands} Component and Task.

- 1) nesC model
- 2) nesC Components

★ TinyOS :-

- TinyOS is an open-source, flexible and Application-Specific Operating System for Wireless Sensor Networks (WSN).
- WSNs consists of large number of tiny and low-power nodes, each of which executes simultaneous and reactive programs that must work with strict memory and power constraints. TinyOS meets these challenges.
- TinyOS was designed specifically for WSNs. It introduces a structured event-driven execution model and a component-based software design.

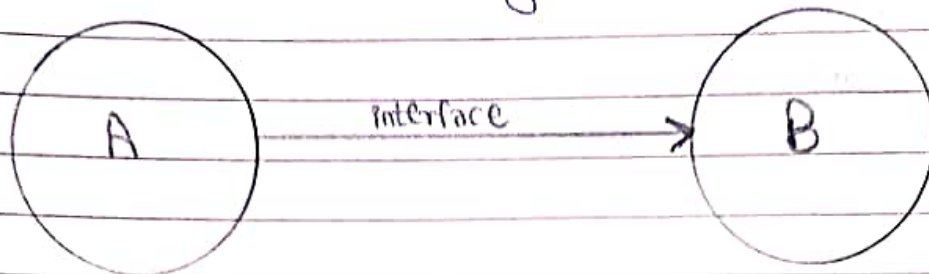
* Salient features of TinyOS are:-

- 1) Has Event-based concurrency model.
- 2) Component-based Architecture.
- 3) Main components of TinyOS are tasks, events, commands & data.
- 4) Event-driven execution model.
- 5) Selected components are linked into program at compile time.
- 6) Written in nesC and C.

★ TinyOS with nesC :-

- TinyOS is written in nesC and C.
- Basic unit of code is component, which ^{does the following} ~~consist of~~ :-
 - 1) Process Commands
 - 2) Throws Events
 - 3) Has Frames for storing state
 - 4) Performs Tasks

- Components are wired by interfaces.
- The basic unit to wiring components are configurations.



- Components define two scopes:-

- 1) Their specification which contains the names of their interfaces.
- 2) Scope for their implementation.
- 3) A comp

- A component Provides and Uses Interfaces

- Interfaces are set of commands, which are functions to be implemented by interface provider, and a set of events, which are functions to be implemented by interface's user.

