Artifact - Historia: Refuting Callback Reachability with Message-History Logics

1 INTRODUCTION

This document explains the artifact for the Historia paper [1]. The goal of this document is to first give a set of instructions for reproducing the experimental results and then give a technical explanation of how the implementation connects to the technical contributions. We have automated the steps to reproduce the results with scripts explained below.

When using Historia on its own, the input is a compiled Android application in the form of an APK file, a CBCFTL specification defined in a JSON format, and an assertion at a location defined by a JSON data structure. Outputs are either "safe" or "alarm" in which case an abstract message history witnessing the alarm will be available.

2 PREREQUISITES - RUNNING THE HISTORIA DOCKER CONTAINER

We have configured the experiments to be run within two Docker containers provided with this artifact. These Docker files may be found in the root directory of this archive and is labeled `historia.docker`. Please follow the instructions to install docker from https://docs.docker.com/engine/install/.

Importing the docker containers can be done with the following command.

```
docker import historia.docker
docker import experimentdb.docker
```

[**TODO:** *double check import works after container creation*]

In order to start the docker containers, run the following command in the root directory. This will start 3 docker containers.

```
 docker compose -f docker-compose.yml up
```

All subsequent steps may be done through the web interface at http://localhost:8888. Opening this URL should show a Jupyter notebook as shown by Figure 1.
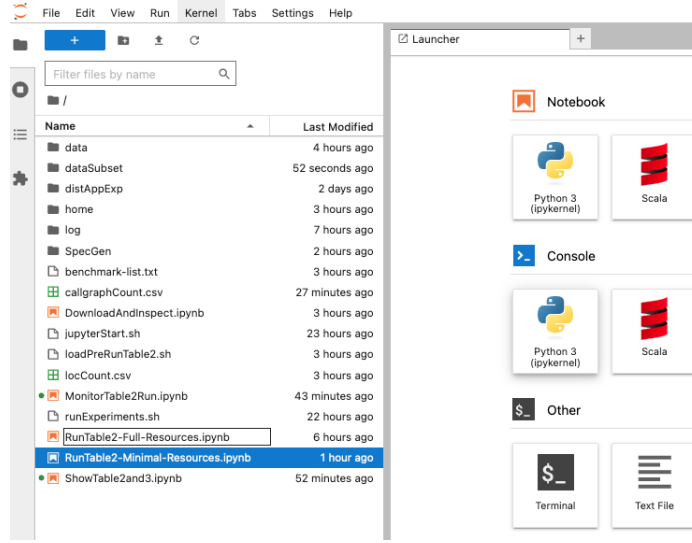

Author's address:

Fig. 1. Your web browser should look like this if the Docker images started correctly.

When finished, the following commands will close down the containers and remove them.

```
docker compose down
docker compose rm
```

System Requirements. We have split the instructions so that a subset of the experiments may be run on a reasonable laptop and included full instructions if access to a server is available. The instructions labeled "minimal resources" may be run on a reasonably modern laptop that has 8GB of ram in addition to ram used by other processes.

Instructions labeled with "full resources" can be run on more powerful systems. We used a server with a AMD EPYC 7763 64-Core Processor and 256GB of ram. Running the full instructions on lower end systems will result in timeouts, out of memory errors, and will not complete in a reasonable period of time.

3 REPRODUCING THE HISTORIA RESULTS

Each subsection here corresponds to a table in the evaluation section. We have labeled the subsections first with the research question (**RQ1** or **RQ2**), the table number (Table 1, Table 2, Table 3), and finally, the resource requirements as described earlier (minimal resources or full resources).

3.1 RQ1 - Table 1 - minimal resources

To run the experiments for the first table, open the terminal in the Jupyter notebook listed earlier and run the following command:

```
./runExperiments.sh
```

The experiments in Table 1 are run as a Scala unit tests defined in the file:
`implementation/src/test/scala/edu/colorado/plv/bounder/symbolicexecutor/Experiments.scala`.

Each benchmark is labeled by `test([description])` where [description] has a row number and short english description. The source code for each benchmark is a string stored in a variable named `src`. This source code is compiled into the APK automatically when running the unit test.

The set of CBCFTL specifications for each row are defined by row in the `ExperimentSpecs` object within `Experiments.scala`. These specifications may be found in `src/main/scala/edu/colorado/plv/bounder/lifestate/Specification.scala`.

The output will be printed to the screen in a log format. Each row of Table 1 may be found labeled by "Row" followed by the row number and version (i.e. "bug" or "fix"). For example, the buggy version of `getAct`[??] is "Row 1 bug" and the fixed version is "Row 1 fix".

Below is an explanation of each column in the table:

(1) Pattern cb,ret - The number of callbacks and returns in the bug pattern: Integer labeled "cbSize".
(2) Pattern ci - the number of callins in the bug pattern: Integer labeled "syntCi".
(3) Historia specs - number of specs written for the benchmark. Integer labeled "spec count". The specific specs may be found in `Experiments.scala` and `Specification.scala` as described earlier.
(4) Historia cb - number of callbacks that may be matched by the CBCFTL spec: Integer labeled "matchedCb".
(5) Historia cbret - number of callback returns that may be matched by the CBCFTL spec: Integer labeled "matchedCbRet".
(6) Historia ci - number of callins matched by the spec: Integer labeled "matchedSyntCi".
(7) Historia time - runtime:
(8) Historia res - The result of the analysis: There will be several rows of text displaying the data from the table. The result of verification labeled with "actual:" and may say "Witnessed" (◔), "Timeout" (⏱), or "Proven" (⊘). For reference, it also prints the expected result after "expected:". If the actual and expected results differ, the unit test fails.

[**TODO:** *SM: explain how to compare flowdroid and infer*]

3.2 RQ2 - Viewing results

We suggest first viewing the output of our run before attempting to run the Historia experiments from scratch. We use a Postgres database to store each pattern as a job and then workers asynchronously run the verification and store the results in the database.

To view the pre-computed results, open a terminal in the Jupyter notebook and run the following script to load the final database:

```
./loadPreRunTable2.sh
```

The results can be viewed by opening the notebook `ShowTable2and3.ipynb` shown on the left. After opening, select "Kernel" -> "Restart Kernel and Run All Cells". This notebook reads the results from the database and displays the Historia results for Table 2 and Table 3 (Shown under heading titles "Table 1" and "Table 2"). Additional statistics about the run may be viewed in this notebook as well. Statistics about the overall runtime may be found toward the end of the notebook `MonitorTable2Run.ipynb`.

Sizes for the call graphs were computed by setting a breakpoint after call graph generation in both Flowdroid and Historia. The call graph was then filtered for methods under the package declared by the application's manifest. We recorded these call graph sizes in the file `callgraphCount.csv`.

3.3 RQ2 - Table 2 - minimal resources

The full set of 1090 locations can take an extremely long time to run (over 15 days of CPU time). Therefore, we recommend running a subset. The notebook `RunTable2-Minimal-Resources.ipynb` will run this subset by clearing the database and uploading the locations in the `dataSubset` directory. The worker container will then process them one at a time.

We chose a set of [**TODO:** *20*] locations that don't use too much ram and don't time out. Locations are stored in the "dataSubset" directory as ".json" files.

Progress can be tracked through the `MonitorTable2Run.ipynb` notebook. All cells in this notebook may be run repeatedly with "shift-enter" to track the status and outputs. When the `completed_jobs` row under the "Track Total Jobs" heading reaches [**TODO:** *20*], the subset of locations is completed running.

[**TODO:** *how to actually compare subset to paper?*]

Distributing the Verification. More worker containers may be run in parallel if computing resources are available. Each worker requires a network connection with port `5432` to the `historia_postgres` container started by `docker-compose.yml`.

3.4 RQ2 - Table 3

3.5 RQ1 - Table 1 - full resources

[**TODO:** *explain full docker compose running*]

In order to run the full version of Table 1, a system with at least 120G of ram must be used. To run, restart the docker container removing the following two arguments from the `docker run` command:`--memory="8G" --memory-swap="8G"` and repeat the instructions from the "minimal resources" section. This should take about an hour to run on a comparable system.

If this completes successfully, the output should be the same as earlier but will include "Row 4 fix".

[**TODO:** *–Full resources*]

3.6 Running RQ1 (full)

[**TODO:**]

3.7 Running RQ2 (full)

[**TODO:**]

[**TODO:** *third priority is comparison with infer/flow*]

4 RUNNING AND INTERPRETING HISTORIA ON CUSTOM INPUTS

[**TODO:** *second priority*]

Historia may be run on arbitrary Android applications as long as an APK can be compiled in debug mode. This is usually accomplished using the command `./gradlew assembleDebug` but will vary from application to application. A location and safety property must be chosen ahead of time. However, we recommend only writing CBCFTL specifications as needed.

Running Historia Through Jupyter. The recommended way to run Historia is using a Jupyter notebook. This allows the inputs to the tool to be defined using the Scala data structures for input rather than JSON.

[**TODO:** *give sample app to walk through this process*]

[**TODO:** *explain this process completely*]

[**TODO:** *explain counter examples*]

5 DEBUGGING ISSUES

5.1 Docker desktop

Problem: The tests exit prematurely and no output is printed to the screen. **Solution:** Check that docker desktop is configured with enough ram. In the docker desktop dashboard, under settings->resources, ensure the memory slider is set to at least 8GB.

6 DEVELOPING FOR HISTORIA

[**TODO:** *fourth priority*]

In this section, we explain the implementation of each technical contribution in Historia.

6.1 Running Unit Tests

[**TODO:** *this may need to go in later connecting formalism section*]

6.2 Application-Only Control-Flow Graph

[**TODO:**]

6.3 Message-History Program Logic (MHPL)

[**TODO:**]

6.4 Callback Control-Flow Temporal Logic (CBCFTL)

[**TODO:**]

6.5 Combining Abstract Message Histories with Callback Control Flow

[**TODO:**]

6.6 Optimizations

[**TODO:**]

REFERENCES

[1] Shawn Meier, Sergio Mover, Gowtham Kaki, and Bor-Yuh Evan Chang. 2023. Historia: Refuting Callback Reachability with Message-History Logics.. In *Object-Oriented Programming Systems, Languages, and Applications (OOPSLA).*