

SaUCy: Super Amazing Universal Composability

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Abstract. This is a report for class.

1 Introduction

Universal Composability (UC) is a general-purpose framework for analyzing cryptographic protocols. Protocols proven to be UC-secure have strong security guarantees—they maintain their security even when concurrently composed with arbitrarily many, adversarially controlled protocol instances. That is, a UC-secure protocol is secure in *any context*, which enables building and analyzing large cryptographic protocols in a modular fashion.

However, UC proofs tend to be complex and exist only as “pen-and-paper” proofs, making many of them essentially unverifiable. The goal of this work is to place the UC framework on a proper analytic foundation by developing computer-aided tools and techniques for elaborating proofs of security.

Contributions. The main contributions of this paper are the following:

1. ILC

Organization. In Section ...

2 Background

Demonstrating that a protocol “does its job securely” is an essential component in cryptographic protocol design. One main challenge in formulating the security of cryptographic protocols is capturing threats coming from the execution environment. Another challenge is coming up with security definitions that allow building and analyzing large cryptographic protocols from simpler building blocks while preserving security. Addressing both of these challenges is the focus of the Universal Composability framework.

Previous definitions of security, which considered only standalone execution or sequential execution of protocols, have been shown to be insufficient in many contexts where protocols are deployed within more general environments. Extended security definitions which directly represent a given environment were also insufficient, often complex and limited in scope.

In Universal Composability, protocols are analyzed *in vitro*, that is, in isolation as a single protocol instance, which simplifies the analysis. Security *in vivo*, that is, in realistic settings where the protocol may run concurrently with other protocols, is guaranteed by making sure security is preserved under a general composition operation on protocols.

The high-level approach for determining whether a protocol is secure for some cryptographic task goes back to [1]. First envision an *ideal protocol* ϕ that is secure by construction for carrying out the cryptographic task. In the ideal protocol, parties hand their inputs to a trusted party, called an *ideal functionality* \mathcal{F} , who locally computes and hands to each party their corresponding output. We can think of this ideal protocol as a formal specification of the security requirements of the task. Then, we say that a *real world* protocol π is secure if it *realizes* (emulates) ϕ . Specifically, for any real world adversary \mathcal{A} , there exists an ideal process adversary S (called a simulator), such that the output of running π with \mathcal{A} is indistinguishable from the output of running ϕ with S .

This security suffices for achieving standalone security, in which a single protocol instance runs in isolation, but may be composed *sequentially* (but not concurrently) with other protocol instances. To generalize secure composition to the concurrent setting, the UC framework adds a new algorithmic entity to the setup described above, called the *environment*. Intuitively, the environment represents everything external to the current protocol execution. Additionally, the UC framework has a different notion of emulation. Namely, the environment \mathcal{E} can interact freely with the adversary \mathcal{A} throughout the protocol execution. Thus, the environment “interactively distinguishes” between whether it is interacting with the real-world setup with π and \mathcal{A} or the ideal-world setup with ϕ and S . We say that π UC-realizes ϕ if for all environments \mathcal{E} and for all adversaries \mathcal{A} , there exists a simulator S such that \mathcal{E} cannot tell with greater than negligible probability whether it is interacting with π and \mathcal{A} or ϕ and S .

Definition 1 (Protocol Emulation). *Let π and ϕ be protocols. We say that π UC-emulates ϕ if for any PPT adversary \mathcal{A} there exists a PPT adversary S such that for any balanced PPT environment \mathcal{E} we have:*

$$\text{EXEC}_{\phi, S, \mathcal{E}} \approx \text{EXEC}_{\pi, \mathcal{A}, \mathcal{E}}.$$

Theorem 1 (Universal composition: General statement). *Let ρ , π , ϕ be PPT protocols such that π UC-emulates ϕ and both π and ϕ are subroutine respecting. Then protocol $\rho^{\phi \rightarrow \pi}$ UC-emulates protocol ρ .*

3 SaUCy Execution

4 ILC Language Definition

5 Related Work

6 Conclusion

References

1. Oded Goldreich, Silvio Micali, and Avi Wigderson. How to play any mental game. In *Proceedings of the nineteenth annual ACM symposium on Theory of computing*, pages 218–229. ACM, 1987.

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                                execUC( $\mathcal{E}, \pi, \mathcal{A}, \mathcal{F}$ )

     $\nu \underline{z2p} \underline{z2f} \underline{z2a} \underline{p2f} \underline{p2a} \underline{a2f}$ .
    // The environment chooses SID, conf, and corrupted parties
    let (Corrupted, SID, conf) =  $\mathcal{E}\{\underline{z2p}, \underline{z2a}, \underline{z2f}\}$ 
    // The protocol determines conf'
    let conf' =  $\pi.\text{cmap}(\text{SID}, \text{conf})$ 
    |  $\mathcal{A}\{\text{SID}, \text{conf}, \text{Corrupted}, \underline{a2z}, \underline{a2p}, \underline{a2f}\}$ 
    |  $\mathcal{F}\{\text{SID}, \text{conf}', \text{Corrupted}, \underline{f2z}, \underline{f2p}, \underline{f2a}\}$ 
    // Create instances of parties on demand
    let partyMap = ref empty
    let newPartyPID = do
       $\nu \underline{f2pp} \underline{z2pp}$ .
      @partyMap[PID].f2p :=  $\underline{f2pp}$ 
      @partyMap[PID].z2p :=  $\underline{z2pp}$ 
      | forever do  $\{m \leftarrow \underline{pp2f}; (\text{PID}, m) \rightarrow \underline{f2p}\}$ 
      | forever do  $\{m \leftarrow \underline{pp2z}; (\text{PID}, m) \rightarrow \underline{z2p}\}$ 
      |  $\pi\{\text{SID}, \text{conf}, \underline{p2f}/\underline{pp2z}, \underline{p2z}/\underline{pp2f}\}$ 
    let getParty PID =
      if PID  $\notin$  partyMap then newPartyPID
      return @partyMap[PID]
    | forever do
      (PID, m)  $\leftarrow \underline{z2p}$ 
      if PID  $\in$  Corrupted then  $\text{Z2P}(\text{PID}, m) \rightarrow \underline{p2a}$ 
      else  $m \rightarrow (\text{getParty PID}).\underline{z2p}$ 
    | forever do
      (PID, m)  $\leftarrow \underline{f2p}$ 
      if PID  $\in$  Corrupted then  $\text{F2P}(\text{PID}, m) \rightarrow \underline{p2a}$ 
      else  $m \rightarrow (\text{getParty PID}).\underline{f2p}$ 
    | forever do
       $\text{A2P2F}(\text{PID}, m) \leftarrow \underline{a2p}$ 
      if PID  $\in$  Corrupted then  $(\text{PID}, m) \rightarrow \underline{p2f}$ 
       $\text{A2P2Z}(\text{PID}, m) \leftarrow \underline{a2p}$ 
      if PID  $\in$  Corrupted then  $(\text{PID}, m) \rightarrow \underline{p2z}$ 

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Fig. 1. Definition of the SaUCy execution model. The environment, are run as concurrent processes. A new instance of the protocol π is created, on demand, for each party PID. Messages sent to honest parties are routed according to their PID; messages sent to corrupted parties are instead diverted to the adversary.

Value Types	$A, B ::= x$	Value variable
	unit	Unit value
	nat	Natural number
	$A \times B$	Product
	$A + B$	Sum type
	!A	Intuitionistic type
	Rd A	Read channel
	Wr A	Write channel
Computation Types	U C	Thunk type
	$C, D ::= A \rightarrow C$	Value-consuming computation
	F A	Value-producing computation
Linear Typing Contexts	$\Delta ::= \cdot \mid \Delta, x : A$	
Intuitionistic Typing Contexts	$\Gamma ::= \cdot \mid \Gamma, x : A$	

Fig. 2. Syntax of types and typing contexts

Values	$v ::= x$	
	()	Unit value
	n	Natural number
	(v_1, v_2)	Pair of values
	$\text{inj}_i(v)$	Injected value
	chan (c)	Channel (either read or write end)
	thunk (e)	Thunk (suspended, closed expression)
Expressions $e ::=$	split $(v, x_1.x_2.e)$	Pair elimination
	case $(v, x_1.e_1, x_2.e_2)$	Injection elimination
	ret (v)	Value-producing computation
	let $(e_1, x.e_2)$	Let-binding/sequencing
	$e \ v$	Function application
	$\lambda x. e$	Function abstraction
	force (v)	Unsuspend (force) a thunk
	wr $(v_1 \leftarrow v_2)$	Write channel v_1 with value v_2
	rd (v)	Read channel v
	$\nu x. e$	Allocate channel as x in e
	$e_1 \mid\triangleright e_2$	Fork e_1 , continue as e_2
	$e_1 \oplus e_2$	External choice between e_1 and e_2

Fig. 3. Syntax of values and expressions

Modes $m, n, p ::= W \mid R \mid V$ (Write, Read and Value)

$m \parallel n \Rightarrow p$ The parallel composition of modes m and n is mode p .

$$\frac{m \parallel n \Rightarrow p}{n \parallel m \Rightarrow p} \text{sym} \quad \frac{}{W \parallel V \Rightarrow W} \text{wv} \quad \frac{}{W \parallel R \Rightarrow W} \text{wr} \quad \frac{}{R \parallel R \Rightarrow R} \text{rr}$$

$m ; n \Rightarrow p$ The sequential composition of modes m and n is mode p .

$$\frac{}{V ; n \Rightarrow n} \text{v*} \quad \frac{}{W ; V \Rightarrow W} \text{wv} \quad \frac{}{R ; n \Rightarrow R} \text{r*} \\ \frac{}{W ; R \Rightarrow W} \text{wr}$$

Note that in particular, the following mode compositions are *not derivable*:

- $W \parallel W \Rightarrow p$ is *not* derivable for any mode p
- $W ; W \Rightarrow p$ is *not* derivable for any mode p

Fig. 4. Syntax of modes; sequential and parallel mode composition.

$\Delta; \Gamma \vdash e : C \triangleright m$ Under Δ and Γ , expression e has type C and mode m .

$$\frac{\Delta; \Gamma \vdash v : A}{\Delta; \Gamma \vdash \text{ret}(v) : \mathbf{F} A \triangleright V} \text{ret} \quad \frac{\frac{m_1 ; m_2 \Rightarrow m_3}{\Delta_1; \Gamma \vdash e_1 : \mathbf{F} A \triangleright m_1} \quad \Delta_2, x : A; \Gamma \vdash e_2 : C \triangleright m_2}{\Delta_1, \Delta_2; \Gamma, x : A \vdash \text{let}(e_1, x.e_2) : C \triangleright m_3} \text{let} \\ \frac{.; \Gamma \vdash v : A}{.; \Gamma \vdash \text{ret}(v) : \mathbf{F} (!A) \triangleright V} \text{ret!} \quad \frac{\Delta_1; \Gamma \vdash v : !A \quad \Delta_2; \Gamma, x : A \vdash e : C \triangleright m}{\Delta_1, \Delta_2; \Gamma, x : A \vdash \text{let!}(v, x.e) : C \triangleright m} \text{let!} \\ \frac{\Delta; \Gamma \vdash e : C \triangleright m}{\Delta; \Gamma \vdash \lambda x. e : A \rightarrow C \triangleright m} \text{lam} \quad \frac{\Delta_1; \Gamma \vdash v : A \quad \Delta_2; \Gamma \vdash e : A \rightarrow C \triangleright m}{\Delta_1, \Delta_2; \Gamma \vdash e v : C \triangleright m} \text{app} \\ \frac{\Delta, x : (\mathbf{Rd} A \times !(\mathbf{Wr} A)); \Gamma \vdash e : C \triangleright m}{\Delta; \Gamma \vdash \nu x. e : C \triangleright m} \text{nu} \\ \frac{\Delta; \Gamma \vdash v : \mathbf{Rd} A}{\Delta \vdash \text{rd}(v) : \mathbf{F}(A \times (\mathbf{Rd} A)) \triangleright R} \text{rd} \quad \frac{\Delta_1; \Gamma \vdash v_1 : \mathbf{Wr} A \quad \Delta_2; \Gamma \vdash v_2 : A}{\Delta_1, \Delta_2 \vdash \text{wr}(v_1 \leftarrow v_2) : \mathbf{F} \text{unit} \triangleright W} \text{wr} \\ \frac{\frac{m_1 \parallel m_2 \Rightarrow m_3}{\Delta_1; \Gamma \vdash e_1 : C \triangleright m_1} \quad \Delta_2; \Gamma \vdash e_2 : D \triangleright m_2}{\Delta_1, \Delta_2 \vdash e_1 \triangleright e_2 : D \triangleright m_3} \text{fork} \quad \frac{\Delta_1; \Gamma \vdash e_1 : C \triangleright R \quad \Delta_2; \Gamma \vdash e_2 : C \triangleright R}{\Delta_1, \Delta_2 \vdash e_1 \oplus e_2 : C \triangleright R} \text{choice}$$

Channels	$\Sigma ::= \varepsilon \mid \Sigma, c$
Process pool	$\pi ::= \varepsilon \mid \pi, e$
Configurations	$C ::= \langle \Sigma; \pi \rangle$
Evaluation contexts	$E ::= \text{let}(E, x.e)$ $\mid E v$ $\mid \bullet$
Read contexts	$R ::= \text{rd}(\text{chan}(c)) \oplus R$ $\mid R \oplus \text{rd}(\text{chan}(c))$ $\mid \bullet$

$e \longrightarrow e'$ Expression e_1 reduces to e_2 .

$\frac{}{\text{let}(\text{ret}(v), x.e) \longrightarrow [v/x]e}$ let $\frac{}{(\lambda x. e) v \longrightarrow [v/x]e}$ app $\frac{}{\text{force}(\text{thunk}(e)) \longrightarrow e}$ force

$\frac{}{\text{split}(\langle v_1, v_2 \rangle, x.y.e) \longrightarrow [v_1/x][v_2/y]e}$ split $\frac{}{\text{case}(\text{inj}_i(v), x_1.e_1, x_2.e_2) \longrightarrow e_i[v/x_i]}$ case

$C_1 \equiv C_2$ Configurations C_1 and C_2 are equivalent.

$\frac{\pi_1 \equiv_{\text{perm}} \pi_2}{\langle \Sigma; \pi_1 \rangle \equiv \langle \Sigma; \pi_2 \rangle}$ permProcs

$C_1 \longrightarrow C_2$ Configuration C_1 reduces to C_2 .

$\frac{e \longrightarrow e'}{\langle \Sigma; \pi, E[e] \rangle \longrightarrow \langle \Sigma; \pi, E[e'] \rangle}$ local $\frac{}{\langle \Sigma; \pi, E[e_1 \mid\triangleright e_2] \rangle \longrightarrow \langle \Sigma; \pi, e_1, E[e_2] \rangle}$ fork

$\frac{C_1 \equiv C'_1 \quad C'_1 \longrightarrow C_2 \quad C_2 \equiv C'_2}{C_1 \longrightarrow C'_2}$ congr

$\frac{c \notin \Sigma}{\langle \Sigma; \pi, E[\nu x. e] \rangle \longrightarrow \langle \Sigma, c; \pi, E[(\text{chan}(c), \text{chan}(c))/x]e \rangle}$ nu

$\frac{}{\langle \Sigma; \pi, E_1[R[\text{rd}(\text{chan}(c))]], E_2[\text{wr}(\text{chan}(c) \leftarrow v)] \rangle \longrightarrow \langle \Sigma; \pi, E_1[v], E_2[\text{O}] \rangle}$ rw