

ILC: The Interactive Lambda Calculus

λ -Calculus for Universal Composability or, “Please, Halt Research with Interactive Turing Machines”

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Abstract.

- 1 Introduction**
- 2 Overview**
- 3 ILC: Abridged Language Definition**
- 4 ILC: Meta Theory**
- 5 SaUCy Execution**

Theorem 1 (Read determinism). *XXX*

A ILC: Full Language Definition

Done:

- 1. Define syntax for $A, C, \Delta, \Gamma, v, e, m$
- 2. Define judgement $m_1 ; m_2 \Rightarrow m_3$
- 3. Define judgement $m_1 \parallel m_2 \Rightarrow m_3$
- 4. Define judgement $\Delta; \Gamma \vdash e : C \triangleright m$, except split, case, force

To do:

- 1. Define judgement $\Delta; \Gamma \vdash v : A$
- 2. Discuss typing for thanks
- 3. Define dynamic semantics judgement $e \longrightarrow e'$
- 4. State read determinism proof; prove it

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                                execUC( $\mathcal{E}, \pi, \mathcal{A}, \mathcal{F}$ )

 $\nu \underline{z2p} \underline{z2f} \underline{z2a} \underline{p2f} \underline{p2a} \underline{a2f}$ .
// The environment chooses SID, conf, and corrupted parties
let (Corrupted, SID, conf) =  $\mathcal{E}\{\underline{z2p}, \underline{z2a}, \underline{z2f}\}$ 
// The protocol determines conf'
let conf' =  $\pi.\text{cmap}(\text{SID}, \text{conf})$ 
|  $\mathcal{A}\{\text{SID}, \text{conf}, \text{Corrupted}, \underline{a2z}, \underline{a2p}, \underline{a2f}\}$ 
|  $\mathcal{F}\{\text{SID}, \text{conf}', \text{Corrupted}, \underline{f2z}, \underline{f2p}, \underline{f2a}\}$ 
// Create instances of parties on demand
let partyMap = ref empty
let newPartyPID = do
   $\nu \underline{f2pp} \underline{z2pp}$ .
  @partyMap[PID].f2p :=  $\underline{f2pp}$ 
  @partyMap[PID].z2p :=  $\underline{z2pp}$ 
  | forever do { $m \leftarrow \underline{pp2f}$ ; (PID,  $m$ )  $\rightarrow \underline{f2p}$ }
  | forever do { $m \leftarrow \underline{pp2z}$ ; (PID,  $m$ )  $\rightarrow \underline{z2p}$ }
  |  $\pi\{\text{SID}, \text{conf}, \underline{p2f}/\underline{pp2z}, \underline{p2z}/\underline{pp2f}\}$ 
let getParty PID =
  if PID  $\notin$  partyMap then newParty PID
  return @partyMap[PID]
| forever do
  (PID,  $m$ )  $\leftarrow \underline{z2p}$ 
  if PID  $\in$  Corrupted then  $\text{Z2P}(\text{PID}, m) \rightarrow \underline{p2a}$ 
  else  $m \rightarrow (\text{getParty PID}).\underline{z2p}$ 
| forever do
  (PID,  $m$ )  $\leftarrow \underline{f2p}$ 
  if PID  $\in$  Corrupted then  $\text{F2P}(\text{PID}, m) \rightarrow \underline{p2a}$ 
  else  $m \rightarrow (\text{getParty PID}).\underline{f2p}$ 
| forever do
  |  $\text{A2P2F}(\text{PID}, m) \leftarrow \underline{a2p}$ 
  | if PID  $\in$  Corrupted then (PID,  $m$ )  $\rightarrow \underline{p2f}$ 
  |  $\text{A2P2Z}(\text{PID}, m) \leftarrow \underline{a2p}$ 
  | if PID  $\in$  Corrupted then (PID,  $m$ )  $\rightarrow \underline{p2z}$ 

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Fig. 1. Definition of the SaUCy execution model. The environment, are run as concurrent processes. A new instance of the protocol π is created, on demand, for each party PID. Messages sent to honest parties are routed according to their PID; messages sent to corrupted parties are instead diverted to the adversary.

Value Types	$A, B ::= x$	Value variable
	$ ()$	Unit value
	$ \mathbf{nat}$	Natural number
	$ A \times B$	Product
	$ A + B$	Sum type
	$!A$	Intuitionistic type
	$ \mathbf{Rd} A$	Read channel
	$ \mathbf{Wr} A$	Write channel
Computation Types	$ \mathbf{U} C$	Thunk type
	$C, D ::= A \rightarrow C$	Value-consuming computation
	$ \mathcal{F}_A$	Value-producing computation
Linear Typing Contexts	$\Delta ::= \varepsilon \mid \Delta, x : A$	
Intuitionistic Typing Contexts	$\Gamma ::= \varepsilon \mid \Gamma, x : A$	

Fig. 2. Syntax of types and typing contexts

Values	$v ::= x$	
	$ ()$	Unit value
	$ n$	Natural number
	$ (v_1, v_2)$	Pair of values
	$ \mathbf{inj}_i v$	Injected value
	$ \mathbf{thunk} n$	Thunk (suspended, closed expression)
Expressions $e ::=$	$\mathbf{split}(v, x_1.x_2.e)$	Pair elimination
	$\mathbf{case}(v, x_1.e_1, x_2.e_2)$	Injection elimination
	$\mathbf{ret}(v)$	Value-producing computation
	$\mathbf{let}(e_1, x.e_2)$	Let-binding/sequencing
	$e \ v$	Function application
	$\lambda x. e$	Function abstraction
	$\mathbf{force}(v)$	Unsuspend (force) a thunk
	$\mathbf{wr} \ v_1 \leftarrow v_2$	Channel write
	$\mathbf{rd} \ v$	Channel read
	$\nu x. e$	Channel allocation
	$e_1 \parallel e_2$	Parallel composition
	$e_1 \ \& \ e_2$	Parallel choice

Fig. 3. Syntax of values and expressions

Modes $m, n, p ::= W \mid R \mid V$ (Write, Read and Value)

$m \parallel n \Rightarrow p$ The parallel composition of modes m and n is mode p .

$$\frac{m \parallel n \Rightarrow p}{n \parallel m \Rightarrow p} \text{sym} \quad \overline{W \parallel V \Rightarrow W}^{\text{wv}} \quad \overline{W \parallel R \Rightarrow W}^{\text{wr}} \quad \overline{R \parallel R \Rightarrow R}^{\text{rr}}$$

$m ; n \Rightarrow p$ The sequential composition of modes m and n is mode p .

$$\overline{V ; n \Rightarrow n}^{\text{v*}} \quad \overline{W ; V \Rightarrow W}^{\text{wv}} \quad \overline{R ; n \Rightarrow R}^{\text{r*}} \\ \overline{W ; R \Rightarrow W}^{\text{wr}}$$

Note that in particular, the following mode compositions are *not derivable*:

- $W \parallel W \Rightarrow p$ is *not* derivable for any mode p
- $W ; W \Rightarrow p$ is *not* derivable for any mode p

Fig. 4. Syntax of modes; sequential and parallel mode composition.

$\Delta; \Gamma \vdash e : C \triangleright m$ Under Δ and Γ , expression e has type C and mode m .

$$\frac{\Delta; \Gamma \vdash v : A}{\Delta; \Gamma \vdash \text{ret}(v) : \mathcal{F}_A \triangleright V}^{\text{ret}} \quad \frac{\Delta_1; \Gamma \vdash e_1 : \mathcal{F}_A \triangleright m_1 \quad \Delta_2, x : A; \Gamma \vdash e_2 : C \triangleright m_2}{\Delta_1, \Delta_2; \Gamma, x : A \vdash \text{let}(e_1, x.e_2) : C \triangleright m_3}^{\text{let}} \\ \frac{\varepsilon; \Gamma \vdash v : A}{\varepsilon; \Gamma \vdash \text{ret}(v) : \mathcal{F}_(!A) \triangleright V}^{\text{ret!}} \quad \frac{\Delta_1; \Gamma \vdash v : !A \quad \Delta_2; \Gamma, x : A \vdash e : C \triangleright m}{\Delta_1, \Delta_2; \Gamma, x : A \vdash \text{let!}(v, x.e) : C \triangleright m}^{\text{let!}} \\ \frac{\Delta; \Gamma \vdash e : C \triangleright m}{\Delta; \Gamma \vdash \lambda x. e : A \rightarrow C \triangleright m}^{\text{lam}} \quad \frac{\Delta_1; \Gamma \vdash v : A \quad \Delta_2; \Gamma \vdash e : A \rightarrow C \triangleright m}{\Delta_1, \Delta_2; \Gamma \vdash e v : C \triangleright m}^{\text{app}} \\ \frac{\Delta, x : (\mathbf{Rd} A \times \mathbf{!(Wr} A)); \Gamma \vdash e : C \triangleright m}{\Delta; \Gamma \vdash \nu x. : C \triangleright m}^{\text{nu}} \\ \frac{\Delta; \Gamma \vdash v : \mathbf{Rd} A}{\Delta \vdash \text{rd } v : \mathcal{F}_A \times (\mathbf{Rd} A) \triangleright R}^{\text{rd}} \quad \frac{\Delta_1; \Gamma \vdash v_1 : \mathbf{Rd} A \quad \Delta_2; \Gamma \vdash v_2 : A}{\Delta_1, \Delta_2 \vdash \text{wr } v_1 \leftarrow v_2 : \mathcal{F}_{\text{unit}} \triangleright W}^{\text{wr}} \\ \frac{\Delta_1; \Gamma \vdash e_1 : C \triangleright m_1 \quad \Delta_2; \Gamma \vdash e_2 : D \triangleright m_2}{\Delta_1, \Delta_2 \vdash e_1 \parallel e_2 : D \triangleright m_3}^{\text{par1}} \quad \frac{\Delta_1; \Gamma \vdash e_1 : C \triangleright m_1 \quad \Delta_2; \Gamma \vdash e_2 : C \triangleright m_2}{\Delta_1, \Delta_2 \vdash e_1 \& e_2 : C \triangleright m_3}^{\text{par2}}$$