

.....

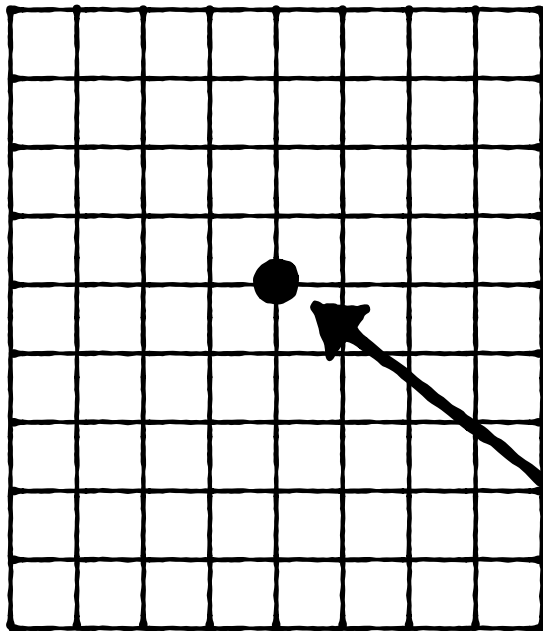
BEGINNING SWIFT

.....



PART #5: TUPLES

TUPLES



```
let coordinate: (Int, Int) = (3,5)
```

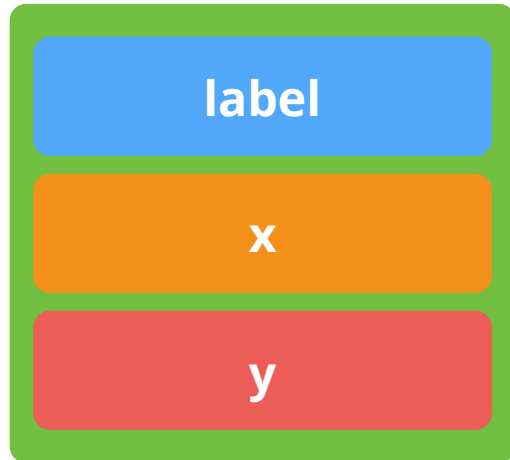
```
let coordinate: (String, Int, Int) =  
("Enemy Location", 3,5)
```

```
let coordinate = ("Enemy Location",  
3,5)
```

Enemy (3, 5)



READING VALUES



coordinate

coordinate.name

~~coordinate.k~~

~~coordinate.y~~

```
let coordinate = (name: "Enemy  
Location", x: 3, y: 5, z: 3)
```

BINDING TUPLES

```
var label = coordinate.label  
var x = coordinate.x  
var y = coordinate.y
```

```
var (label, x, y) = coordinate
```

```
var (_, x, y) = coordinate
```



DEMO



CHALLENGE TIME!

```
let (month, day, year, avgTemp) = ???
```

