

# Convolutional Neural Networks

Macroentrenamiento en Inteligencia Artificial (MeIA) 2023

**Juan Irving Vásquez**

jivg.org

Red de Macrouniversidades de América Latina y el Caribe  
Instituto Politécnico Nacional

June 14, 2023©



# Convolutional Neural Networks (CNN)

- Position invariance of features



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- Position invariance of features



- CNNs share their parameters across the space

# Template matching

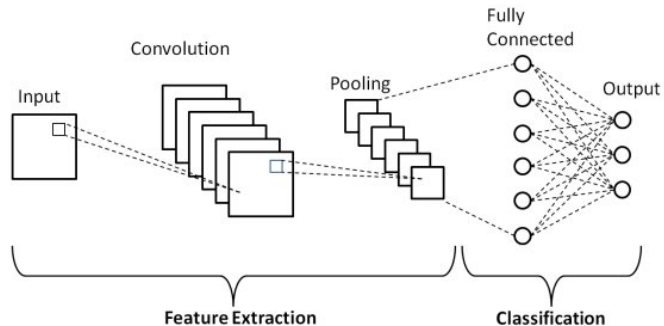
- Template



- Picture



# Convolutional Neural Networks insight



**Figure:** Scheme of a convolutional neural network for classification.

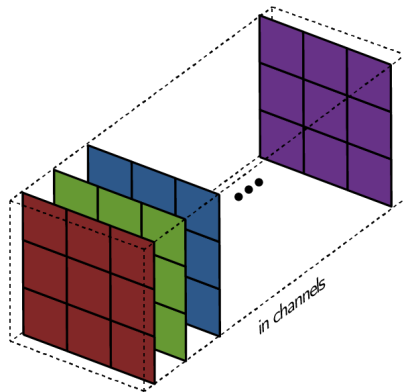


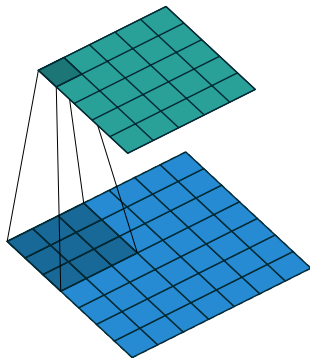
Figure: Illustration of an input image with size  $l_w \times l_h \times l_d$ .

- Given two functions,  $I$  and  $K$ , the convolution produces a new function that changes the shape of the first one according to the second one.

$$G[i, j] = \sum_{u=-k}^k \sum_{v=-k}^k K[u, v] I[i - u, j - v] \quad (1)$$

- It is very useful to find patterns.

## CNN Convolution (2)



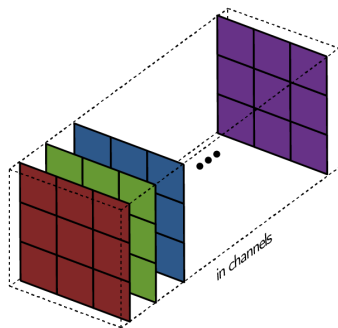
**Figure:** Convolution: a kernel is moved inside the input to create a new volume.



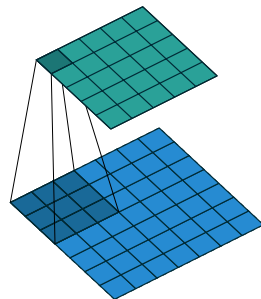
# CNN Kernel Size

- The kernel is usually smaller than the input
- The kernel size is  $K_w \times K_h \times K_d$

$$K_d = I_d \quad (2)$$

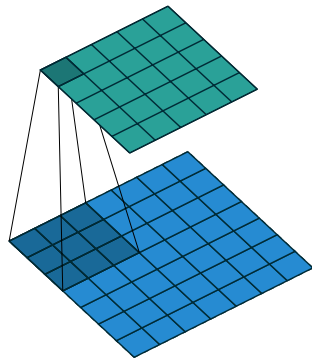


(a) Input image



(b) Convolution

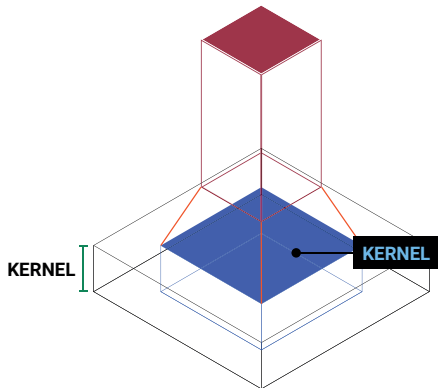
# CNN with several Kernels

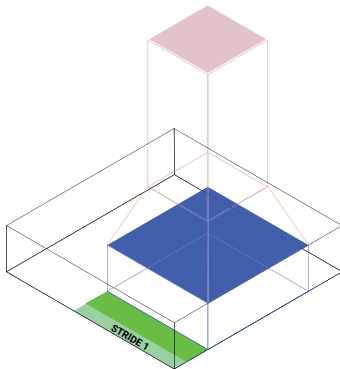


**Figure:** Several kernels can be applied and their output is stack.

# Feature map

- The feature map is the output of the convolution
- The depth of the map,  $G_d$ , is equal to the number of filters





**Figure:** The stride is the number of pixels that are "jump" for each convolution.

## CNN Stride (2)

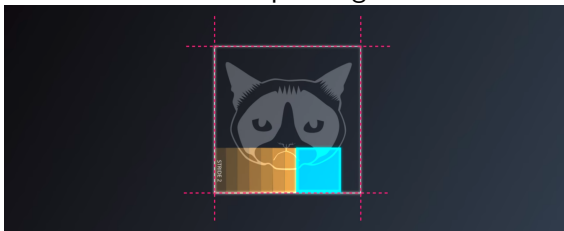
- The stride is defined by  $s$
- The output feature width size is then:

$$G_w = \lfloor \frac{I_w - K_w}{s} \rfloor + 1 \quad (3)$$

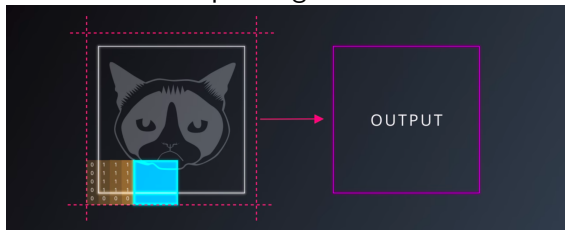
- The same applies for height

# CNN Padding

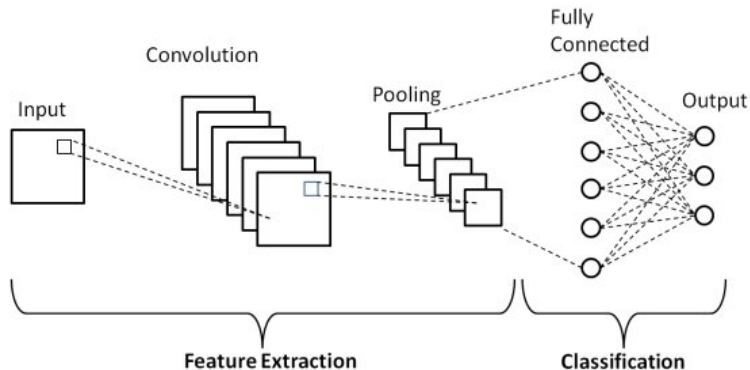
- Valid padding:



- Same padding adds zeros



# CNN Classification



**Figure:** In a CNN several convolutions are applied before a classification stage.

- Given: An input of  $28 \times 28 \times 3$ , 8 kernels of  $3 \times 3$ , calculate the parameters of the feature maps:

Padding	Stride	Width	Height	Depth
valid	1			
same	1			
valid	2			



# Max Pooling

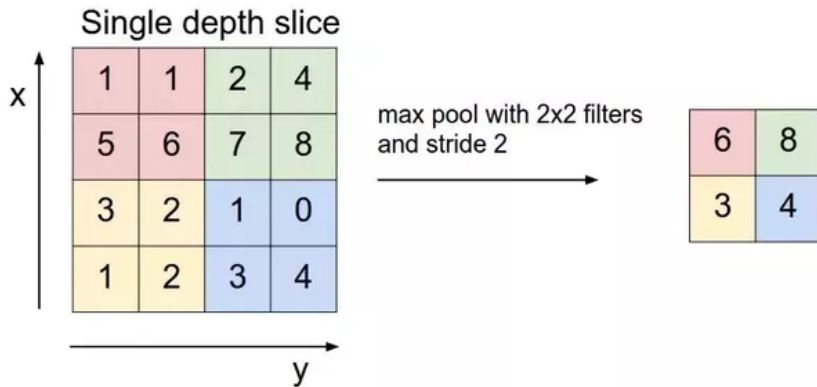


Figure: Pooling reduces the size of the feature map.

- Given  $I_w$ ,  $W_w$  and  $s$ , the output size is

$$O_w = \lfloor \frac{I_w - W_w}{s} \rfloor + 1 \quad (4)$$

- Some characteristics
  - Weights free
  - A more accurate model
  - Forward pass more expensive
  - More hyper-parameters

# $1 \times 1$ convolution

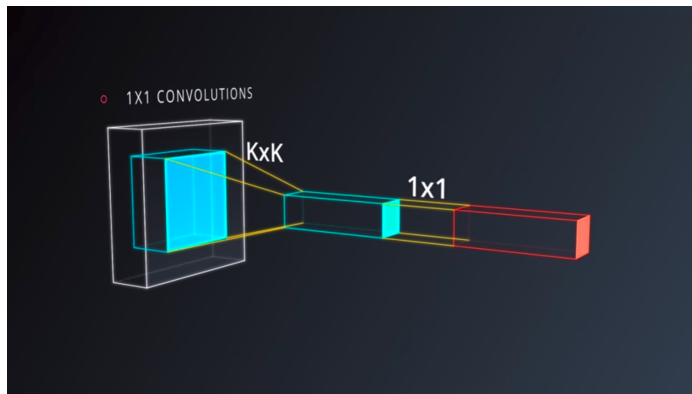


Figure: A  $1 \times 1$  convolution adds more parameters without modifying the structure.

# Inception module (optional)

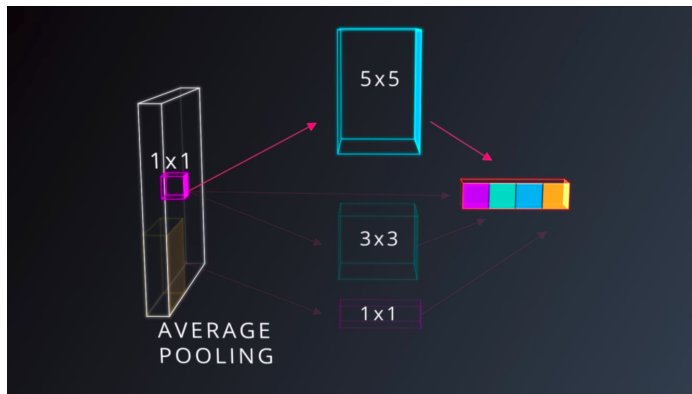


Figure: Why to choose between different operations? Let make all!.

20 minutes presentation

- Lenet5
- AlexNet
- GoogLeNet
- VGGNet

- Dumoulin, Vincent, and Francesco Visin. "A guide to convolution arithmetic for deep learning." arXiv preprint arXiv:1603.07285 (2016).
- UDACITY, Computer vision nano degree.
- Skansi, S. (2018). Introduction to Deep Learning: from logical calculus to artificial intelligence. Springer.