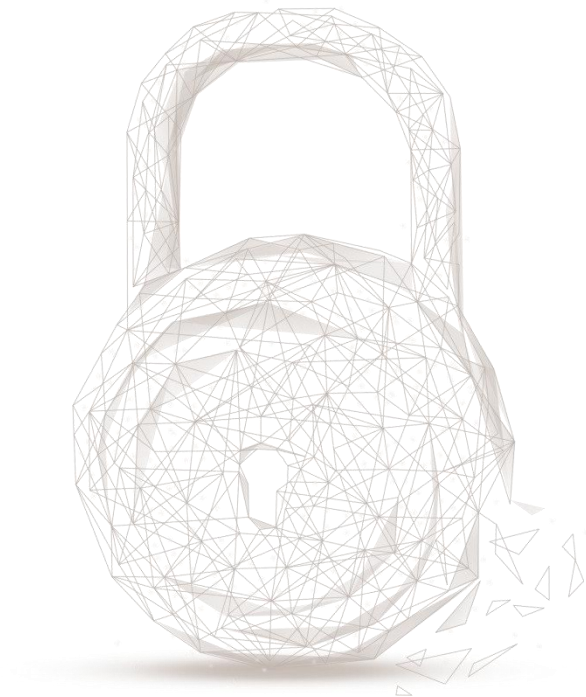




Smart contract security audit report



Audit Number: 202109221740

Project Contract Name: Gamerse

Project Deployment Platform: Ethereum

Project Contract Hash:

Contract Name	Hash(SHA256)
ArtifyMasterChef	ce1e3442a7d8f95e13774fedfeb2e2e10f52766949ed8c45439586d274cefa84(initial) c3745cfa104f81023408b798635d383d176164c27402914815d487ab1a1b4647(final)
ArtifyToken	4fa281a743afc94e4f00b4d626917be4972b065e07e7016ee1a2fdff1d31e1d9
ArtifyVesting	3392cb5e5d246259b1f3c00818289d8227b5193f99b4dde7554c1c3c9362eca3(initial) ccf3b693a976bbb3b22ea89e56d36d5634aa970626a7d12316420dd9f37de092(final)

Audit Start Date: 2021.09.03

Audit Completion Date: 2021.09.22

Audit Report Update date: 2021.09.26

Update Content of the Audit Report: Updated project contract name

Audit Result: Pass

Audit Team: Beosin (Chengdu LianAn) Technology Co. Ltd.

Audit Results Explained

Beosin (Chengdu LianAn) Technology has used several methods including Formal Verification, Static Analysis, Typical Case Testing and Manual Review to audit three major aspects of artify-token smart contracts, including Coding Standards, Security, and Business Logic. **After auditing, the artify-token project was found to have 8 risk items: 2 High-risk, 2 Low-risk, 4 Info-risk. As of the completion of the audit, all risk items have been fixed or properly handled. The overall result of the artify-token smart contract is Pass.** The following is the detailed audit information for this project.

Index	Risk description	Risk level	Fix results
ArtifyTempToken-1	The <i>mintToWallet</i> function can mint coins to any address	High	Fixed
ArtifyVesting-1	There is a problem with the transfer part of the <i>revoke</i> function	High	Fixed
ArtifyVesting-2	The artifytoken address can be modified multiple times in the ArtifyVesting contract	Info	Ignored
ArtifyMasterChef-1	Users calling the <i>compound</i> function for reinvest will not be affected by the lock time	Low	Ignored
ArtifyMasterChef-2	Calling <i>emergencyWithdraw</i> to clear the data will cause totalLockedUpRewards to be displayed inaccurately	Low	Ignored
ArtifyMasterChef-3	The pool's fees can reach the number of user stake	Info	Fixed
ArtifyMasterChef-4	The devAddress parameter address has no real meaning	Info	Fixed
ArtifyMasterChef-5	The internal function <i>safeArtifyTransfer</i> is redundant code	Info	Fixed

Table 1. Risk Statistics

Risk explained

Item ArtifyVesting-2 is not fixed and may cause it is possible that the tokens received by the user are not artifytoken.

Item ArtifyMasterChef-1 is not fixed and cause users calling the *compound* function for reinvest will not be affected by the lock time.

Item ArtifyMasterChef-2 is not fixed and when the user calls the *emergencyWithdraw* function, it causes inaccurate display of totalLockedUpRewards.

Risk descriptions and fix results explained

[ArtifyTempToken-1 High] The *mintToWallet* function can mint coins to any address

Description: In ArtifyTempToken contract, call *mintToWallet* function can mint coins to any address.

Fix recommendations: It is recommended to add permission control.

Fix results: Fixed, the project party removes the relevant code.

[ArtifyVesting-1 High] There is a problem with the transfer part of the *revoke* function

Description: A transfer object error in the ArtifyVesting contract's revocation function will cause the caller to receive the remaining tokens without sending the remaining locked tokens to the contract.

Fix suggestion. Here the caller should be transferring funds to the contract.

Fix results: Fixed, the project party removes the relevant code.

[ArtifyVesting-2 Info] The *artifytoken* address can be modified multiple times in the ArtifyVesting contract

Description: The *artifytoken* address can be modified multiple times in the ArtifyVesting contract. It may result in the user receiving tokens that are not *artifytoken*.

Fix recommendations: It is recommended to modify only once.

Fix results: Ignored

[ArtifyMasterChef-1 Low] Users calling the *compound* function for reinvest will not be affected by the lock time

Description: In the ArtifyMasterChef contract, users calling the *compound* function for reinvest will not be affected by the lock time.

Fix recommendations: When calling the *compound* function, it is recommended to determine the user lock time.

Fix results: Ignored

[ArtifyMasterChef-2 Low] Calling *emergencyWithdraw* to clear the data will cause *totalLockedUpRewards* to be displayed inaccurately

Description: In the ArtifyMasterChef contract, the user does not update *totalLockedUpRewards* when calling the *emergencyWithdraw* function for emergency extraction, which will cause *totalLockedUpRewards* to be displayed inaccurately.

Fix recommendations: Suggest updating the value of *totalLockedUpRewards*.

Fix results: Ignored

[ArtifyMasterChef-3 Info] The *devAddress* parameter address has no real meaning

Description: The *devAddress* parameter defined in the contract through ArtifyMasterChef has no real meaning in the contract and is redundant code.

Fix recommendations: Suggested deletion.

Fix results: Fixed, the project party removes the relevant code.

[ArtifyMasterChef-4 Info] The pool's fees can reach the number of user stake

Description: In the ArtifyMasterChef contract the depositFeeBP parameter can be set to a maximum of 10,000, but the denominator for calculating the fee is 10,000, so that the fee of the pool can reach the number of user's stake.

Fix recommendations: It is recommended to set a smaller range.

Fix results: Fixed, the project party modified 10000 to 500.

[ArtifyMasterChef-5 Info] The internal function *safeArtifyTransfer* is redundant code

Description: In the ArtifyMasterChef contract, the internal function *safeArtifyTransfer* is not used and is redundant code.

Fix recommendations: Suggested deletion.

Fix results: Fixed, the project party removes the relevant code.

Other audit items explained

1. Basic Token Information

Token name	Fill in after deployment
Token symbol	Fill in after deployment
decimals	18
totalSupply	Fill in after deployment (Burnable)
Token type	ERC20

Table 2 – Artify Token Information

2. Other audit recommendations

- In the ArtifyMasterChef contract, it is recommended to always set `_withUpdate` to true.
- In the ArtifyMasterChef contract, avoiding too much authorization from the user to the pool address (in case the lp token and the reward token are the same), the user address will send the reward if the reward sending address is modified to be the user address. Users are advised to avoid over-delegating to contracts.
- When the reward is insufficient, the user will fail when staking and withdrawing. It is recommended that users call the *emergencyWithdraw* function to receive equity tokens.

Appendix 1 Description of Vulnerability Level

Vulnerability Level	Description	Example
Critical	Vulnerabilities that lead to the complete destruction of the project and cannot be recovered. It is strongly recommended to fix.	Malicious tampering of core contract privileges and theft of contract assets.
High	Vulnerabilities that lead to major abnormalities in the operation of the contract due to contract operation errors. It is strongly recommended to fix.	Unstandardized docking of the USDT interface, causing the user's assets to be unable to withdraw.
Medium	Vulnerabilities that cause the contract operation result to be inconsistent with the design but will not harm the core business. It is recommended to fix.	The rewards that users received do not match expectations.
Low	Vulnerabilities that have no impact on the operation of the contract, but there are potential security risks, which may affect other functions. The project party needs to confirm and determine whether the fix is needed according to the business scenario as appropriate.	Inaccurate annual interest rate data queries.
Info	There is no impact on the normal operation of the contract, but improvements are still recommended to comply with widely accepted common project specifications.	It is needed to trigger corresponding events after modifying the core configuration.

Appendix 2 Audit Categories and Details

No.	Categories	Subitems
1	Coding Conventions	Compiler Version Security
		Deprecated Items
		Redundant Code
		require/assert Usage
		Gas Consumption
2	General Vulnerability	Integer Overflow/Underflow
		Reentrancy
		Pseudo-random Number Generator (PRNG)
		Transaction-Ordering Dependence
		DoS (Denial of Service)
		Function Call Permissions
		call/delegatecall Security
		Returned Value Security
		tx.origin Usage
		Replay Attack
		Overriding Variables
3	Business Security	Business Logics
		Business Implementations

1. Coding Conventions

1.1. Compiler Version Security

The old version of the compiler may cause various known security issues. Developers are advised to specify the contract code to use the latest compiler version and eliminate the compiler alerts.

1.2. Deprecated Items

The Solidity smart contract development language is in rapid iteration. Some keywords have been deprecated by newer versions of the compiler, such as throw, years, etc. To eliminate the potential pitfalls they

may cause, contract developers should not use the keywords that have been deprecated by the current compiler version.

1.3. Redundant Code

Redundant code in smart contracts can reduce code readability and may require more gas consumption for contract deployment. It is recommended to eliminate redundant code.

1.4. SafeMath Features

Check whether the functions within the SafeMath library are correctly used in the contract to perform mathematical operations, or perform other overflow prevention checks.

1.5. require/assert Usage

Solidity uses state recovery exceptions to handle errors. This mechanism will undo all changes made to the state in the current call (and all its subcalls) and flag the errors to the caller. The functions `assert` and `require` can be used to check conditions and throw exceptions when the conditions are not met. The `assert` function can only be used to test for internal errors and check non-variables. The `require` function is used to confirm the validity of conditions, such as whether the input variables or contract state variables meet the conditions, or to verify the return value of external contract calls.

1.6. Gas Consumption

The smart contract virtual machine needs gas to execute the contract code. When the gas is insufficient, the code execution will throw an out of gas exception and cancel all state changes. Contract developers are required to control the gas consumption of the code to avoid function execution failures due to insufficient gas.

1.7. Visibility Specifiers

Check whether the visibility conforms to design requirement.

1.8. Fallback Usage

Check whether the Fallback function has been used correctly in the current contract.

2. General Vulnerability

2.1. Integer overflow

Integer overflow is a security problem in many languages, and they are especially dangerous in smart contracts. Solidity can handle up to 256-bit numbers ($2^{256}-1$). If the maximum number is increased by 1, it will overflow to 0. Similarly, when the number is a uint type, 0 minus 1 will underflow to get the maximum number value. Overflow conditions can lead to incorrect results, especially if its possible results are not expected, which may affect the reliability and safety of the program. For the compiler version after Solidity 0.8.0, smart contracts will perform overflow checking on mathematical operations by default. In the previous compiler versions, developers need to add their own overflow checking code, and SafeMath library is recommended to use.

2.2. Reentrancy

The reentrancy vulnerability is the most typical Ethereum smart contract vulnerability, which has caused the DAO to be attacked. The risk of reentry attack exists when there is an error in the logical order of calling the `call.value()` function to send assets.

2.3 Pseudo-random Number Generator (PRNG)

Random numbers may be used in smart contracts. In solidity, it is common to use block information as a random factor to generate, but such use is insecure. Block information can be controlled by miners or obtained by attackers during transactions, and such random numbers are to some extent predictable or collidable.

2.4. Transaction-Ordering Dependence

In the process of transaction packing and execution, when faced with transactions of the same difficulty, miners tend to choose the one with higher gas cost to be packed first, so users can specify a higher gas cost to have their transactions packed and executed first.

2.5. DoS(Denial of Service)

DoS, or Denial of Service, can prevent the target from providing normal services. Due to the immutability of smart contracts, this type of attack can make it impossible to ever restore the contract to its normal working state. There are various reasons for the denial of service of a smart contract, including malicious revert when acting as the recipient of a transaction, gas exhaustion caused by code design flaws, etc.

2.6. Function Call Permissions

If smart contracts have high-privilege functions, such as coin minting, self-destruction, change owner, etc., permission restrictions on function calls are required to avoid security problems caused by permission leakage.

2.7. call/delegatecall Security

Solidity provides the `call/delegatecall` function for function calls, which can cause call injection vulnerability if not used properly. For example, the parameters of the call, if controllable, can control this contract to perform unauthorized operations or call dangerous functions of other contracts.

2.8. Returned Value Security

In Solidity, there are `transfer()`, `send()`, `call.value()` and other methods. The transaction will be rolled back if the transfer fails, while `send` and `call.value` will return false if the transfer fails. If the return is not correctly judged, the unanticipated logic may be executed. In addition, in the implementation of the `transfer/transferFrom` function of the token contract, it is also necessary to avoid the transfer failure and return false, so as not to create fake recharge loopholes.

2.9. tx.origin Usage

The `tx.origin` represents the address of the initial creator of the transaction. If `tx.origin` is used for permission judgment, errors may occur; in addition, if the contract needs to determine whether the caller is the contract address, then `tx.origin` should be used instead of `extcodesize`.

2.10. Replay Attack

A replay attack means that if two contracts use the same code implementation, and the identity authentication is in the transmission of parameters, the transaction information can be replayed to the other contract to execute the transaction when the user executes a transaction to one contract.

2.11. Overriding Variables

There are complex variable types in Solidity, such as structures, dynamic arrays, etc. When using a lower version of the compiler, improperly assigning values to it may result in overwriting the values of existing state variables, causing logical exceptions during contract execution.

Appendix 3 Disclaimer

This report is made in response to the project code. No description, expression or wording in this report shall be construed as an endorsement, affirmation or confirmation of the project. This audit is only applied to the type of auditing specified in this report and the scope of given in the results table. Other unknown security vulnerabilities are beyond auditing responsibility. Beosin (Chengdu LianAn) Technology only issues this report based on the attacks or vulnerabilities that already existed or occurred before the issuance of this report. For the emergence of new attacks or vulnerabilities that exist or occur in the future, Beosin (Chengdu LianAn) Technology lacks the capability to judge its possible impact on the security status of smart contracts, thus taking no responsibility for them. The security audit analysis and other contents of this report are based solely on the documents and materials that the contract provider has provided to Beosin (Chengdu LianAn) Technology before the issuance of this report, and the contract provider warrants that there are no missing, tampered, deleted; if the documents and materials provided by the contract provider are missing, tampered, deleted, concealed or reflected in a situation that is inconsistent with the actual situation, or if the documents and materials provided are changed after the issuance of this report, Beosin (Chengdu LianAn) Technology assumes no responsibility for the resulting loss or adverse effects. The audit report issued by Beosin (Chengdu LianAn) Technology is based on the documents and materials provided by the contract provider, and relies on the technology currently possessed by Beosin (Chengdu LianAn). Due to the technical limitations of any organization, this report conducted by Beosin (Chengdu LianAn) still has the possibility that the entire risk cannot be completely detected. Beosin (Chengdu LianAn) disclaims any liability for the resulting losses.

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