

0.a

Variables:

Define X_i to be one of m switches.

X_j ($j=1, \dots, m$) are a tuple of size n where each column is a 1 if the switches toggles the bulb and 0 otherwise.

$$X_j = (x_1, x_2, \dots, x_n) \text{ where } x_i = \begin{cases} 1 & \text{if } x_i \in T_j \\ 0 & \text{otherwise} \end{cases}$$

Constraints:

The sum of column i for all X_j should be odd.

So there will be n constraints in total.

0.6

i There are 2 consistent assignments for the CSP.

ii backtrack() will be called 9 times.

Backtrack($\{\phi\}, 1, \{0, 1\}$)

$x_1 = 0, \delta = 1$

Backtrack($\{x_1 = 0\}, 1, \{0, 1\}$)

$x_3 = 0, \delta = 1$

Backtrack($\{x_1 = 0, x_3 = 0\}, 1, \{0, 1\}$)

$x_2 = 0, \delta = 0$

continue

$x_2 = 1, \delta = 1$

Backtrack($\{x_1 = 0, x_3 = 0, x_2 = 1\}, 1, \{0, 1\}$)

complete assignment. update best and return

$x_3 = 1, \delta = 1$

Backtrack($\{x_1 = 0, x_3 = 1\}, 1, \{0, 1\}$)

$x_2 = 0, \delta = 0$

continue.

$x_2 = 1, \delta = 0$

continue

$x_1 = 1, \delta = 1$

Backtrack($\{x_1 = 1\}, 1, \{0, 1\}$)

$x_3 = 0, \delta = 1$

Backtrack($\{x_1 = 1, x_3 = 0\}, 1, \{0, 1\}$)

$x_2 = 0, \delta = 0$

continue

$x_2 = 1, \delta = 1$

continue

$x_3 = 1, \delta = 1$

Backtrack($\{x_1 = 1, x_3 = 1\}, 1, \{0, 1\}$)

$x_2 = 0, \delta = 0$

~~Backtrack($\{x_1 = 1, x_3 = 1\}, 1, \{0, 1\}$)~~

~~$x_2 = 0, \delta = 0$~~

Backtrack($\{x_1 = 1, x_3 = 1, x_2 = 0\}, 1, \{0, 1\}$)

complete assignment. update best and return

$x_2 = 1, \delta = 0$

continue

0.6

iii backtrack() will be called 7 times.

Backtrack ($\{\phi\}$, 1, $\{0, 1\}$)

$X_1 = 0$, $\delta = 1$

Backtrack ($\{X_1 = 0\}$, 1, $\{0, 1\}$)

Enforce arc consistency on neighbors

Add $X_1 = 0$ to set

while set is nonempty

Remove $X_1 = 0$ from set

Enforce arc consistency on X_2 . Domain of $X_2 = \{1\}$

Add $X_2 = 1$ to set

Remove $X_2 = 1$ from set

Enforce arc consistency on X_3 . Domain of $X_3 = \{0\}$

Add $X_3 = 0$ to set

Remove $X_3 = 0$ from set

set is empty so return

$X_3 = 0$, $\delta = 1$

Backtrack ($\{X_1 = 0, X_3 = 0\}$, 1, $\{0, 1\}$)

$X_2 = 1$, $\delta = 1$

Backtrack ($\{X_1 = 0, X_3 = 0, X_2 = 1\}$, 1, $\{0, 1\}$)

$X_1 = 1$, $\delta = 1$ complete assignment. update best and return.

Backtrack ($\{X_1 = 1\}$, 1, $\{0, 1\}$)

Enforce arc consistency on neighbors

Add $X_1 = 1$ to set

while Set is nonempty

Remove $X_1 = 1$, Domain of $X_2 = \{0\}$, add $X_2 = 0$ to set

Remove $X_2 = 0$, Domain of $X_3 = \{1\}$, add $X_3 = 1$ to set

Remove $X_3 = 1$, set is empty

$X_3 = 1$, $\delta = 1$

Backtrack ($\{X_1 = 1, X_3 = 1\}$, 1, $\{0, 1\}$)

$X_2 = 0$, $\delta = 0$

Backtrack ($\{X_1 = 1, X_3 = 1, X_2 = 0\}$, 1, $\{0, 1\}$)

complete assignment. update best and return.

2.a

Since X_i has domain $\{0, 1, 2\}$, let's define A_i as follows

Factors

Initialization: $A_0 = 0$

Processing: $A_i = A_{i-1} + X_i$

Final output: $A_4 \leq K$

we now need to pack A_{i-1} and A_i into one variable B_i where B_i is
 (A_{i-1}, A_i)

Factors

Initialization: $B_i[1] = 0$

Processing: $B_i[2] = B_i[1] + X_i$

Final output: $B_4[2] \leq K$

Consistency: $B_{i-1}[2] = B_i[1]$

3.C

Units: 0-3

Quarter: ['spring 2021', 'Aut 2021', 'Spr'2022']

Taken: {'CS103'}

Requests: request {'CS229', 'CS221'}

Here's the best schedule:

Aut 2021 3 units CS 221