



1. Introduction to Computer Security

Computer Security Courses @ POLIMI

Basic Questions

- What is a *secure system*?
- What is (computer) *security*?
- How do we engineer secure systems?

		Requirement #						
		1	2	3	4	5	6	7
Requirement #	7			X			X	
	6							
	5							
	4	X						
	3							
	2							
	1							

Basic Security Requirements

The so-called **CIA Paradigm** for information security states three requirements:

- **Confidentiality:** information can be accessed only by authorized entities.
- **Integrity:** information can be modified only by authorized entities, and only in the way such entities are entitled to modify it.
- **Availability:** information must be available to all the parties who have a right to access it, within specified time constraints.

"A" conflicts with "C" and "I": engineering problem.

Security as an Engineering Problem

We need some concepts to frame it:

- **Vulnerabilities**
- **Exploits**
 - Assets
 - Threats
 - Risks

IS THIS SECURE?



WHY DOES THIS "FEEL" SECURE?

The devil is in the details (1/2)



The devil is in the details (2/2)

Security door at some random airport.

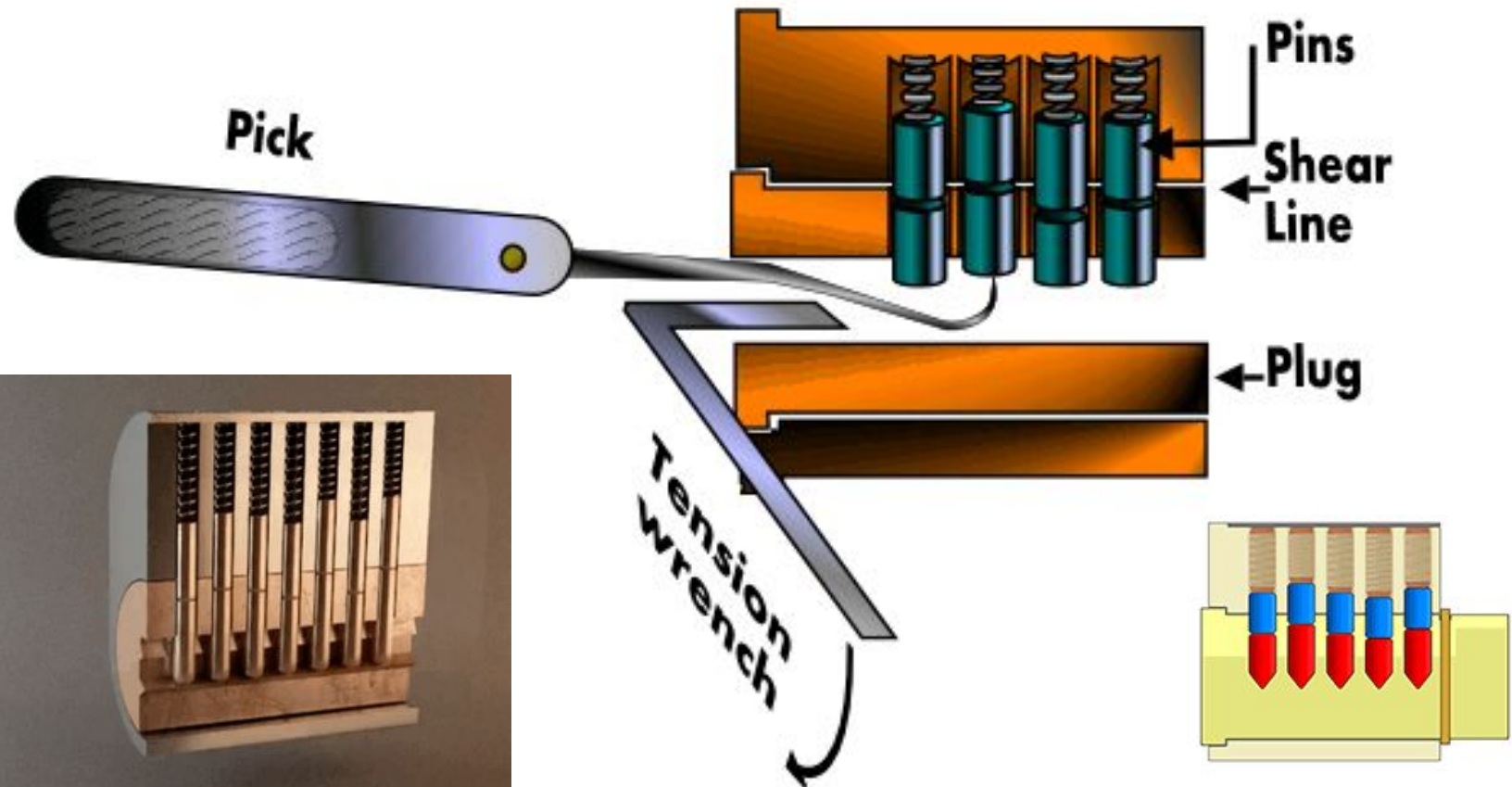


Vulnerabilities vs. Exploits

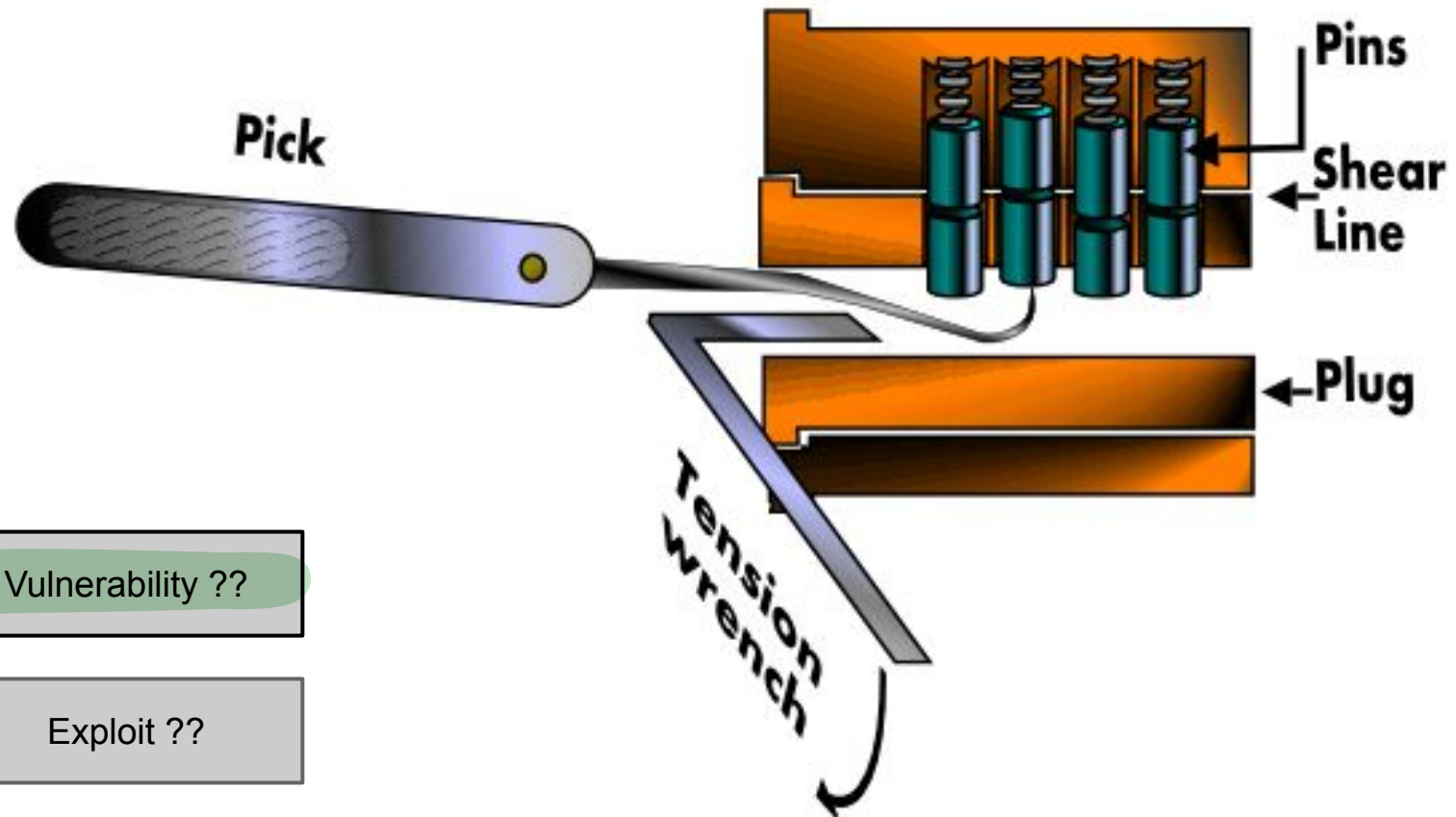
Vulnerability: something that allows to violate one of the constraints of the CIA paradigm.

Exploit: a *specific way* to use one or more vulnerabilities to accomplish a specific objective that violates the constraints.

Exploiting a Vulnerable Lock



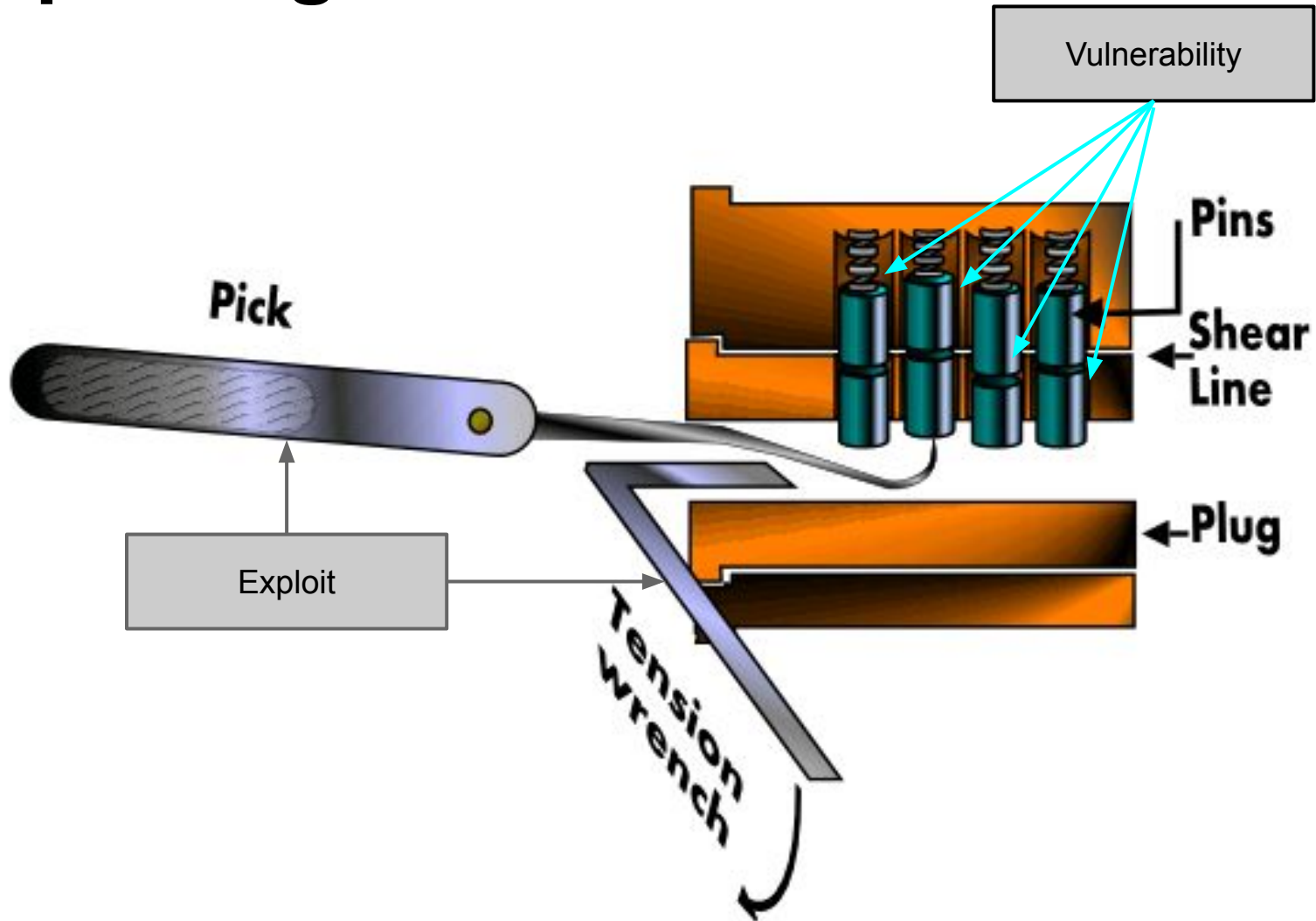
Exploiting a Vulnerable Lock



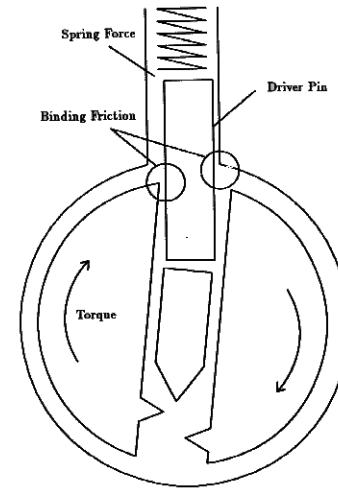
Vulnerability ??

Exploit ??

Exploiting a Vulnerable Lock



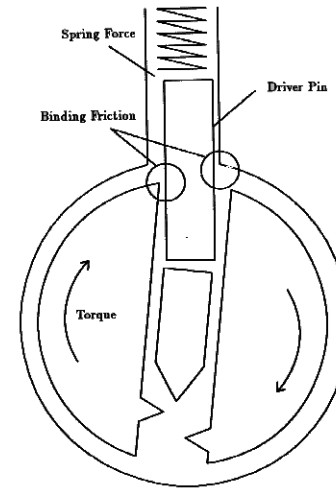
The Devil is in the Details



(a cheap lock)

How can we “fix” this vulnerability ?

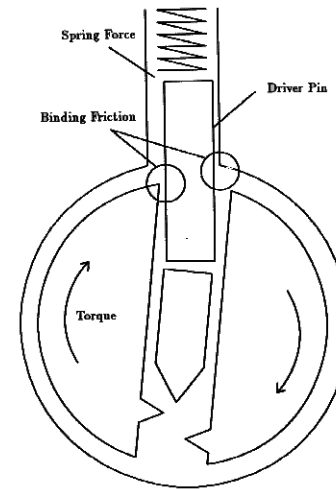
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(a cheap lock)

Not possible to fix ...
but we can make
the exploitation
more difficult

The Devil is in the Details

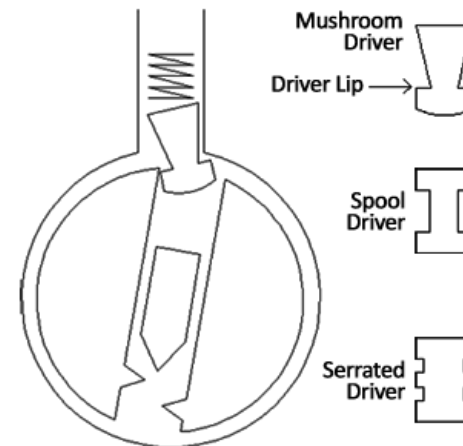


(a cheap lock)

Not possible to fix ...
but we can make
the exploitation
more difficult

A better lock:

- more pins
- no feedback to the attacker about the correctness of the position of each pin
- less room to experiment with movements
- Pins in different positions: attacker must know exactly the key position of all pins and apply torque in a very specific way





Do you see any problem here?

Vulnerabilities vs. Exploits

Vulnerability: something that allows to violate one of the constraints of the CIA paradigm.

- **Examples:**

- **Mechanical mismatches of pins in physical locks**
- software that fails to check the size of attachments

Exploit: a *specific way* to use one or more vulnerabilities to accomplish a specific objective that violates the constraints.

- **Example:**

- **Lockpicks and lock picking techniques**
- A large attachment leveraging the missing check

A strawman software vulnerability

```
int i;
unsigned short s;

i = atoi(argv[1]); // parse command line parameter as int

if (i == 0) {      // check
    printf("Invalid number: value must be > 0\n");
    return -1;
}
s = i;
if (s == 0) {      //security check
    printf("Access GRANTED!\n");
}
```

An exploit for the vulnerability

```
$ gcc -o ex1 ex1.c
```

```
$ ./ex1 0
```

```
Invalid number: value must be > 0
```

```
$ ./ex1 10
```

```
$ ./ex1 65536 <~ exploit = the number "65536"
```

```
Access GRANTED!
```

Exploit vs. Vulnerability

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Access GRANTED!
```

Vulnerability:

- we check input on `int i` with `if (i == 0)`
- `int i` is guaranteed to be encoded in at least 32 bit (standard C)
- but `unsigned short s` can be encoded in 16 bits only
- then we (implicitly) convert an `int` to an `unsigned short`
- and do our "authentication check" on `s`
- **TODO:** can you find a **different** exploit for the **same** vulnerability?

$2^{16} =$
65536

Security as an Engineering Problem

We need some concepts to "solve" it:

- Vulnerabilities
- Exploits
- **Assets**
- **Threats**
- Risks

Security Level \neq Protection Level



Is this Secure? It Seems Safe...



The Devil is in the Details



"The Cheyenne Mountain nuclear bunker is a Cold War hardened installation with **North American Aerospace Defense Command (NORAD) centers** and associated computer systems [...]"

http://en.wikipedia.org/wiki/Cheyenne_Mountain_nuclear_bunker



Assets and Threats

Asset: identifies what is valuable for an organization.

In this course, we focus on IT assets.

- Examples:
 - hardware (e.g., laptops, computers, phones)
 - software (e.g., applications, operating system, db)
 - data (e.g., data stored in a db)
 - reputation (think about social media)

Threat: Potential violation of CIA; circumstance potentially causing a CIA violation

- Examples:
 - Denial of service (e.g., *software* or *hardware* unavailable),
 - identity theft (e.g., unauthorized access to *software/data*),
 - data leak (e.g., unauthorized release of *data*).

Attacks and Threat Agents

Attack: is an *intentional* use of one or more exploits with the objective of compromising a system's CIA.

- Examples:

- attaching a "malicious" PDF file to an email,
- picking a lock to enter a building.

Threat Agent: whoever/whatever may cause an attack to occur.

- Examples:

- malicious software or individual attaching a file
- thief trying to enter a building

Attackers, Hackers, Pirates ...

Attacker: whoever/whatever performs the attack.
However, ...

*Mass media created false myths and controversies around
these and other words.*

Attackers, Hackers, Pirates ...



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Attackers, Hackers, Pirates ...

<https://www.looper.com/24529/dumbest-hacking-scenes-time/>

<https://geektyper.com/mrrobot/>

Attackers, Hackers, ...

Mass media created false myths and controversies around these and other words.

Hacker: someone with an *advanced understanding* of computers and computer networks, and willingness to learn "everything."

(see <https://datatracker.ietf.org/doc/html/rfc1983>,
<http://www.catb.org/jargon/html/H/hacker.html>)

Black hats: malicious hackers.

Attacker != hacker

Security Professionals (white hats)

- Identifying vulnerabilities.
- Developing exploits.
- Developing attack-detection methods.
- Develop countermeasures against attacks.
- Engineer security solutions.

Essential parts of the skillset of a security professionals (also known as "*ethical hackers*").



Security as an Engineering Problem

No system is invulnerable. So, how do we solve this problem?

- Vulnerabilities
- Exploits
- Assets
- Threats
- **Risks**

Security as "Risk Management"

Risk: statistical and economical evaluation of the exposure to damage because of the presence of vulnerabilities and threats.

$$\text{Risk} = \text{Asset} \times \text{Vulnerabilities} \times \text{Threats}$$

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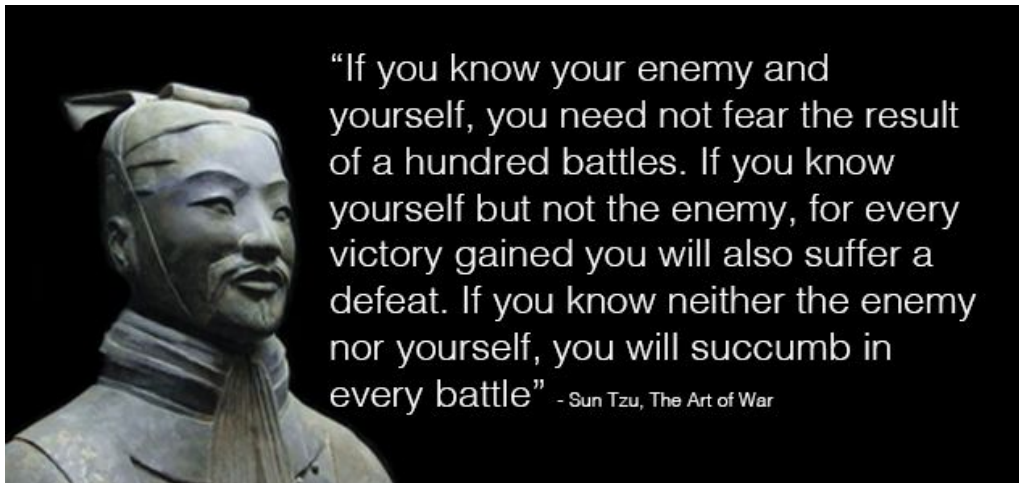


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independent variable



Security as "Risk Management"

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Security:

(reduction of vulnerabilities + damage containment)

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Security: balance the

(reduction of vulnerabilities + damage containment)

vs.

(cost)

Security vs. Cost Balance

Direct costs

- Management
- Operational
- Equipment

Indirect costs (more relevant)

- Less usability
- Slower performance
- Less privacy (due to security controls)
- Reduced productivity (users are slower)

More money \nRightarrow More security

Throwing more money at the problem will not necessarily solve it

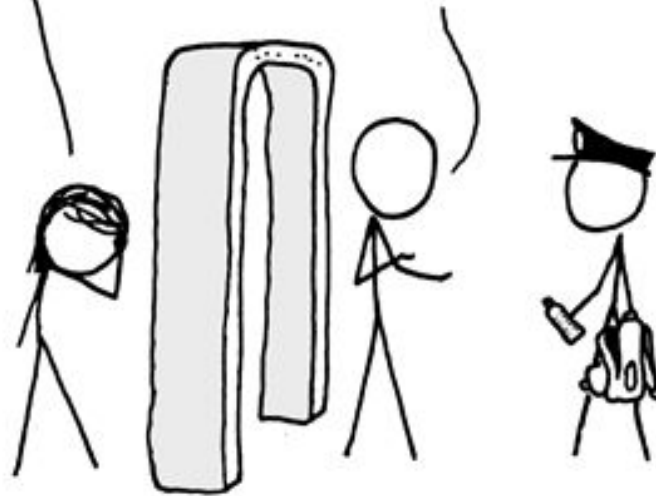
Examples

- Very expensive, unconfigured firewall
 - Better not to have it
- Complex authentication that slows down users
 - Users will write passwords on stickies
- Airport security
 - ...

BUT IF YOU'RE WORRIED ABOUT
BOMBS, WHY ARE YOU LETTING
ME KEEP MY LAPTOP BATTERIES?
IF I OVERVOLTED THEM AND
BREACHED THE CELLS, IT WOULD
MAKE A SIZEABLE EXPLOSION.

OH GOD.

IT'S OKAY, DEAR. IN A MOMENT
HE'LL REALIZE I HAVE A GOOD
POINT AND RETURN MY WATER.



Trust and Assumptions

- We must set boundaries.
- Part of the system will be ***assumed*** secure
 - == trusted element.
- Examples:
 - Can we trust the security officer?
 - ...the software we just installed?
 - ...our own code?
 - ...the compiler?
 - ...the BIOS?
 - ...the hardware?
- "chicken and egg" type of problem.

Paper

Ken Thompson, ["Reflections on Trusting Trust"](#), in Communications of the ACM (1984), and ACM Turing Award Lectures: The First Twenty Years 1965-1985 (1987)

TL;DR: trojanized compilers.

Bootstrapping again, in a trusted fashion:

<https://bootstrappable.org/>

Conclusions

Security is a complex *engineering problem* of balancing conflicting requirements.

A system with *limited vulnerabilities* but with a *high threat level* may be *less secure* than a system with *many vulnerabilities* but with *low threat level*.

Attackers, hackers, pirates, ..., are very distinct concepts and should not be confused.

Security is a cost.