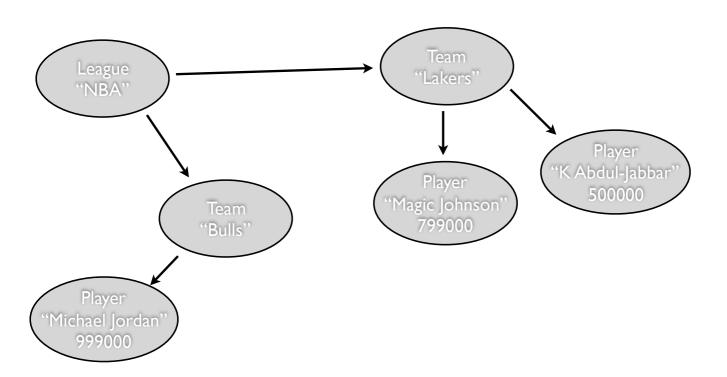
00 ja persistence

Application state is captured by the object graph:



00 ja persistence

- Serialization (we have done this)
- Object-relational mapping
 - map classes to database tables
 - map instance variables to table columns (to identify an instance we also need an id)
 - references to other objects contain the table name and instance identification (id)
- see http://en.wikipedia.org/wiki/Object-relational_mapping

ORM challenges

- Inheritance
- Equality a == b ja a.equals(b) vs. id in relational model
- Navigation follow references in Java vs. select in SQL

see

- http://en.wikipedia.org/wiki/Object-relational_impedance_mismatch
- http://www.hibernate.org/about/orm

Hibernate

- Either annotate classes and generate tables from that or use existing tables as a baseline
- Use either annotations (or define class persistence in an XML config file)
- For tutorials and documentation, see http://http://hibernate.org/orm/
- (Note: Netbeans+Glassfish bundle has hibernate 4.3.1)

Annotated class

```
@Entity
                                                          Class after @Entity
public class User {
                                                          is to be persisted
   private Long id;
   private String name;
                                                          Field whose getter
   @Id
                                                          follows @Id (id) is
   @GeneratedValue
                                                          going to be primary key
   public Long getId() {
                                                          ie. unique identifier
       return id;
   private void setId(Long id) {
       this.id = id;
                                                          This field will have value
                                                          generated by the database
                                                          (@GeneratedValue)
   public String getName() {
       return name;
   }
                                                For more on JPA annotations, see
                                                https://docs.jboss.org/hibernate/stable/
   public void setName(String name) {
                                                annotations/reference/en/html/
       this.name = name;
                                                entity.html#entity-mapping section 2.2
    }
```

To-many relationship

Class after @Entity is to be persisted @Entity public class Team { private Long id; private String name; Field whose getter private List<Person> members; follows @Id (id) is @Id going to be primary key @GeneratedValue ie. unique identifier public Long getId() { return id: To-many mapping is described @OneToMany(targetEntity=Person.class, fetch=FetchType.EAGER, by declaring the cascade=CascadeType.ALL) targetEntity class. public List<Person> getMembers() { return members; Additional parameters declare fetch strategy (EAGER or public void setMembers(List<Person> members) { LAZY) and cascade rule this.members = members;

Simple set up

Create Configuration that can be used for defining properties of mapping. Here two persistent classes are specified in config file (more later) and one here as an example

Create schema for the classes to be persisted. Creation script is both run and printed to log.

```
Configuration config = new Configuration();
config.addAnnotatedClass(mypackage.Person.class);
config.addAnnotatedClass(mypackage.Team.class);
config.configure();

new SchemaExport(config).create(true, true);

StandardServiceRegistryBuilder serviceRegistryBuilder =
    new StandardServiceRegistryBuilder();
serviceRegistryBuilder.applySettings(config.getProperties());
ServiceRegistry serviceRegistry = serviceRegistryBuilder.build();
this.sessionFactory = config.buildSessionFactory(serviceRegistry);
```

Consider placing this code into a singleton and create a getter for session factory.

Create factory that will provide Session objects inside which persistence operations take place

Saving objects

... and open a session.

```
Session session =
   HibernateStuff.getInstance().getSessionFactory().openSession();
session.beginTransaction();
User u = new User();
u.setName("Pekka");

Team t = new Team();
t.setName("superteam");
... more operations on application objects ...
session.saveOrUpdate(t); // save changes in object graph starting at t session.saveOrUpdate(u): // save changes in object graph starting at u session.getTransaction().commit();
```

Queries

- Three ways:
 - SQL
 - HQL (Hibernate Query Language)
 - Criteria API

Criteria API example

```
Team steam = new Team();
steam.setName("Ducks");
Example teamLikeThis = Example.create(steam);

Criteria crit = session.createCriteria(Team.class);
crit.add(teamLikeThis);

List res = crit.list();
```

- For more on criteria API, see https://docs.jboss.org/hibernate/orm/3.3/reference/en/html/querycriteria.html
- Note: New criteria API (with perhaps a bit steeper learning curve) is available and this one is getting deprecated. Check latest Hibernate documentation if you are planning to do serious hibernate development.

Misc: app startup & shutdown

@WebListener to tell the framework this class implements the lifecycle methods.

```
@WebListener
public class StartupListener implements javax.servlet.ServletContextListener {
    @Override
    public void contextInitialized(ServletContextEvent sce) {
        System.out.println("StartupListener contextInitialized()");

        HibernateStuff.getInstance();
    }
    @Override
    public void contextDestroyed(ServletContextEvent sce) {
        System.out.println("StartupListener ontextDestroyed()");
    }
}
```

HibernateStuff singleton exports schema in its constructor and makes session factory available

Misc: create project in Netbeans

