

Parallelizing a Traffic Simulation

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Contents

Why a simulation?
Traffic all around us, literally!
Parallelism is easy, right?
Parallelism Overview
What's next?

Contents

- 1 Why a simulation?
- 2 Traffic all around us, literally!
- 3 Parallelism is easy, right?
- 4 Parallelism Overview
- 5 What's next?

Are we there yet

- 1** Why a simulation?
- 2 Traffic all around us, literally!
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- 4 Parallelism Overview
- 5 What's next?

Why a simulation?

Real world is always much more fun than the imaginary one.
However, sometimes it is better to test in the second one

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- 2 Traffic all around us, literally!**
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- 4 Parallelism Overview
- 5 What's next?

Traffic all around us, literally!

- Public transportation user? It is sooo slow!
- You have a car? Well I don't!
- Why not take a walk? Wonderful idea, not everybody can afford that though

Are we there yet

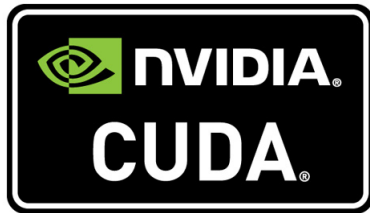
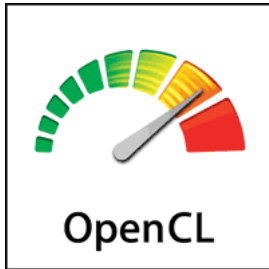
- 1 Why a simulation?
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- 4 Parallelism Overview
- 5 What's next?

Parallelism is easy, right?

What we need?

- Fast computers
- Cool new technology to play with
- Free time

But what if you have only the technology?



Welcome to OpenCL

■ Open specification

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- Open specification
- Proposed by Apple

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- Maintained by Khronos Group

Welcome to OpenCL

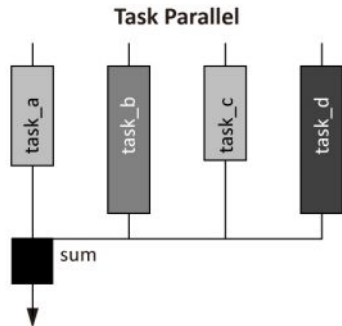
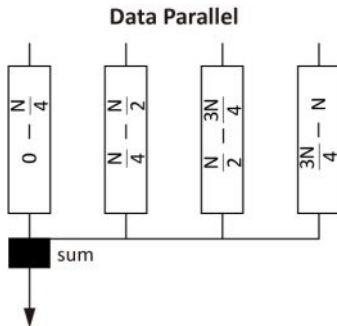
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- Heterogeneous Computing

Welcome to OpenCL

- Open specification
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- Write once, run everywhere (yeah... almost)

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What's next?

- Come up with a mathematical model for the simulation (or better yet - steal one)

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What's next?

- Come up with a mathematical model for the simulation (or better yet - steal one)
- Writing some code is never bad idea
- Design a fancy UI for the jury

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Thanks!

The End

Resources

- Khronos Group official OpenCL page
- OpenCL diagram
- OpenCL Overview