IIKH

Interactive Intelligent Kitchen Helper

TEAM 1

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Contents

What IIKH do?

- Search Recipe DB
- Add new Recipe
- Plan a meal

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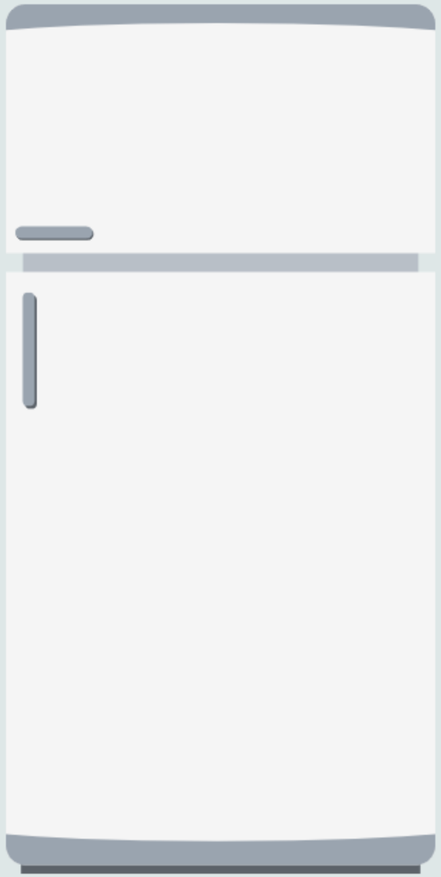
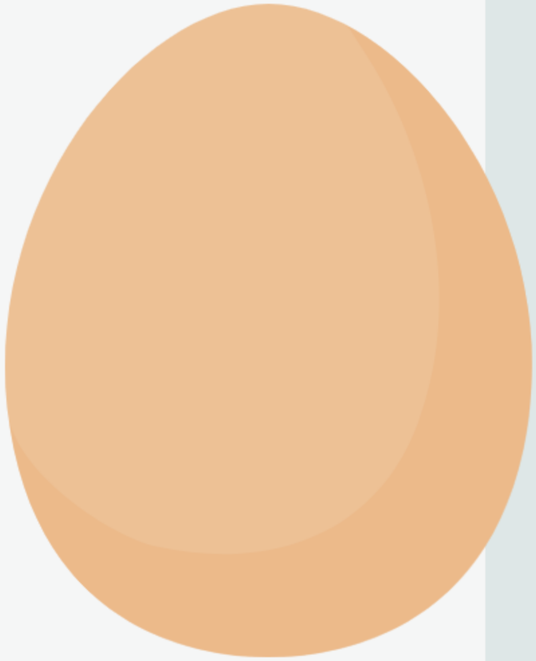
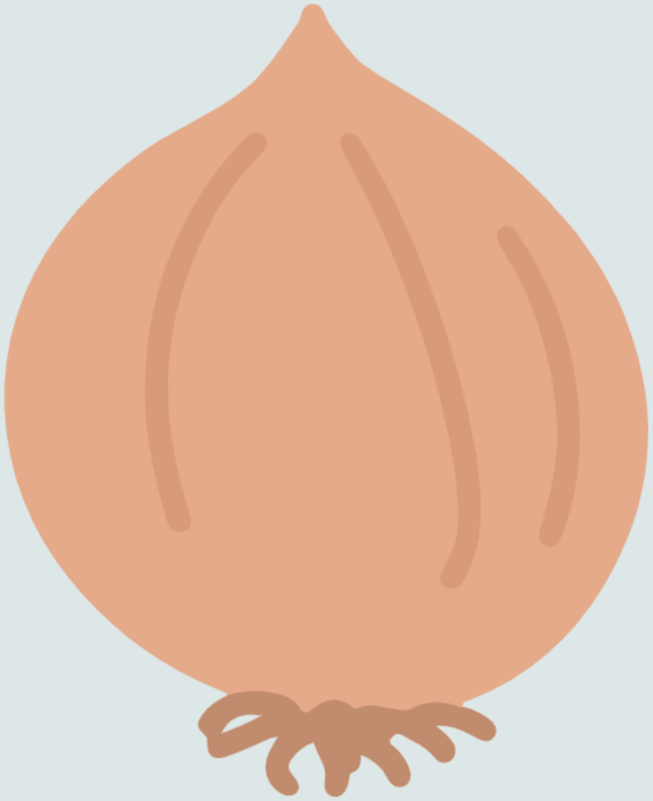
What IIKH do? _ Scenario



What IIKH do? _ Scenario





What IIKH do? _ Scenario

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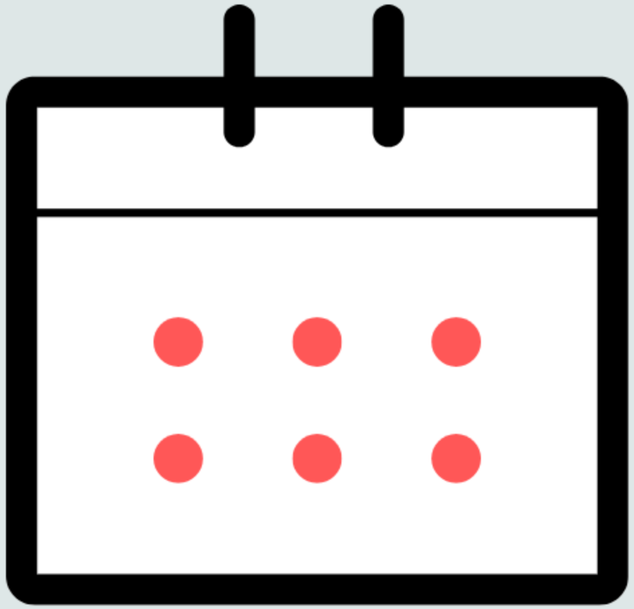


What IIKH do? _ Scenario

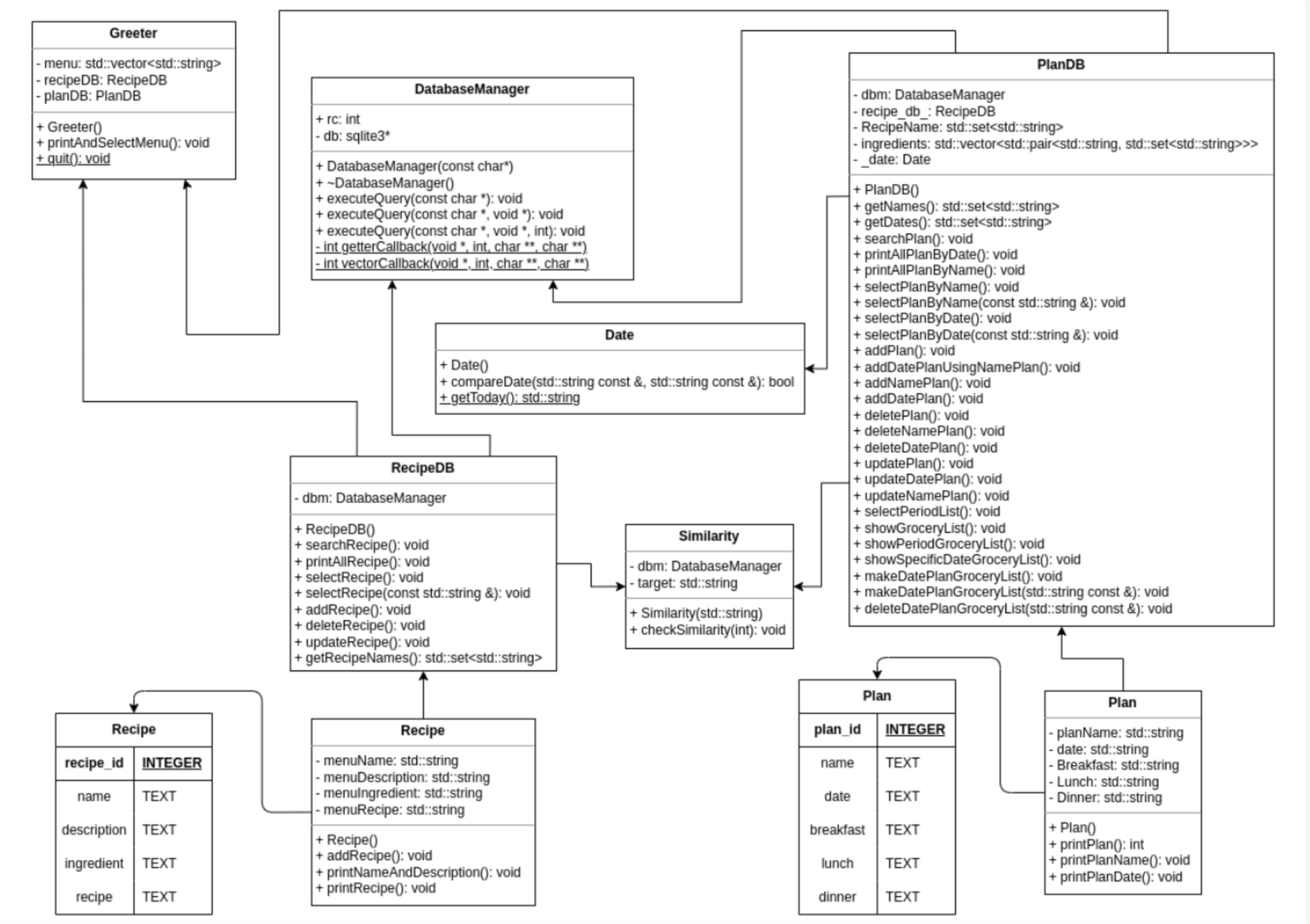
What IIKH do?

- Search Recipe/Plan from DB
- Add new Recipe/Plan
- Delete Recipe/Plan
- Update Recipe/Plan
- Print Grocery Lists

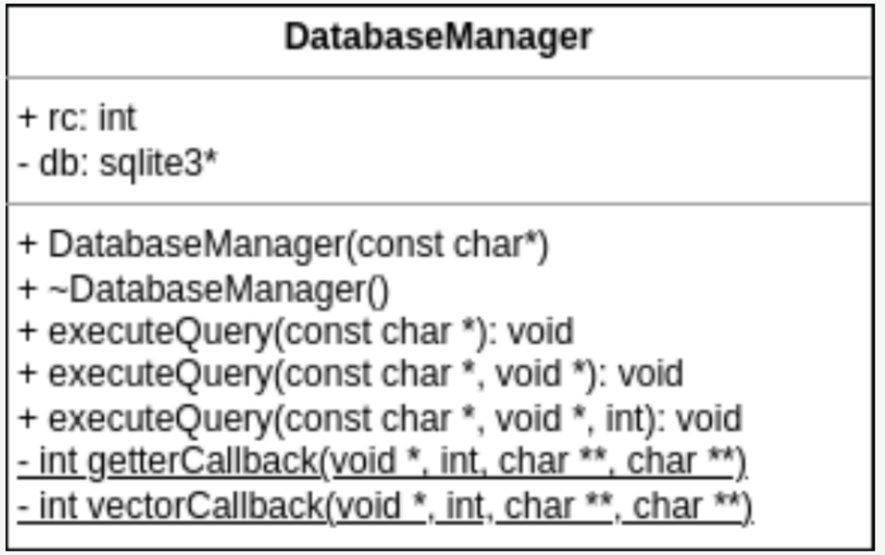
DB - SQLite

- Stability and Speed
- Light db for simple table structure in IIKH program
- File-based
- C++ library support

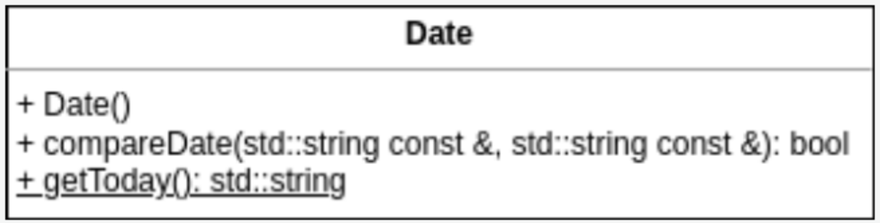
UML


Greeter
- menu: std::vector<std::string>
- recipeDB: RecipeDB
- planDB: PlanDB
+ Greeter()
+ printAndSelectMenu(): void
+ quit(): void
DatabaseManager
+ rc: int
- db: sqlite3*
+ DatabaseManager(const char*)
+ ~DatabaseManager()
+ executeQuery(const char *): void
+ executeQuery(const char *, void *): void
+ executeQuery(const char *, void *, int): void
- int getterCallback(void *, int, char **, char **)
- int vectorCallback(void *, int, char **, char **)
PlanDB
- dbm: DatabaseManager
- recipe_db_: RecipeDB
- RecipeName: std::set<std::string>
- ingredients: std::vector<std::pair<std::string, std::set<std::string>>>
- _date: Date
+ PlanDB()
+ getNames(): std::set<std::string>
+ getDates(): std::set<std::string>
+ searchPlan(): void
+ printAllPlanByDate(): void
+ printAllPlanByName(): void
+ selectPlanByName(): void
+ selectPlanByName(const std::string &): void
+ selectPlanByDate(): void
+ selectPlanByDate(const std::string &): void
+ addPlan(): void
+ addDatePlanUsingNamePlan(): void
+ addNamePlan(): void
+ addDatePlan(): void
+ deletePlan(): void
+ deleteNamePlan(): void
+ deleteDatePlan(): void
+ updatePlan(): void
+ updateDatePlan(): void
+ updateNamePlan(): void
+ selectPeriodList(): void
+ showGroceryList(): void
+ showPeriodGroceryList(): void
+ showSpecificDateGroceryList(): void
+ makeDatePlanGroceryList(): void
+ makeDatePlanGroceryList(std::string const &): void
+ deleteDatePlanGroceryList(std::string const &): void
Date
+ Date()
+ compareDate(std::string const &, std::string const &): bool
+ getToday(): std::string
RecipeDB
- dbm: DatabaseManager
+ RecipeDB()
+ searchRecipe(): void
+ printAllRecipe(): void
+ selectRecipe(): void
+ selectRecipe(const std::string &): void
+ addRecipe(): void
+ deleteRecipe(): void
+ updateRecipe(): void
+ getRecipeNames(): std::set<std::string>
Similarity
- dbm: DatabaseManager
- target: std::string
+ Similarity(std::string)
+ checkSimilarity(int): void
Recipe
recipe_id | INTEGER
name | TEXT
description | TEXT
ingredient | TEXT
recipe | TEXT
Recipe
- menuName: std::string
- menuDescription: std::string
- menuIngredient: std::string
- menuRecipe: std::string
+ Recipe()
+ addRecipe(): void
+ printNameAndDescription(): void
+ printRecipe(): void
Plan
plan_id | INTEGER
name | TEXT
date | TEXT
breakfast | TEXT
lunch | TEXT
dinner | TEXT
Plan
- planName: std::string
- date: std::string
- Breakfast: std::string
- Lunch: std::string
- Dinner: std::string
+ Plan()
+ printPlan(): int
+ printPlanName(): void
+ printPlanDate(): void

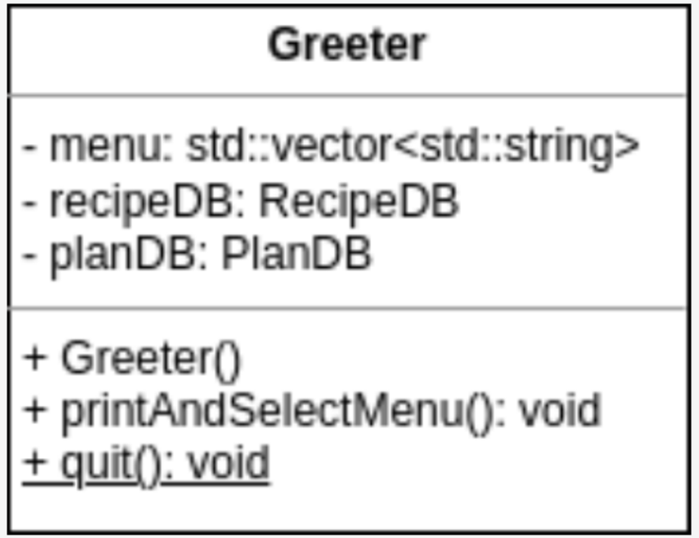
DatabaseManager



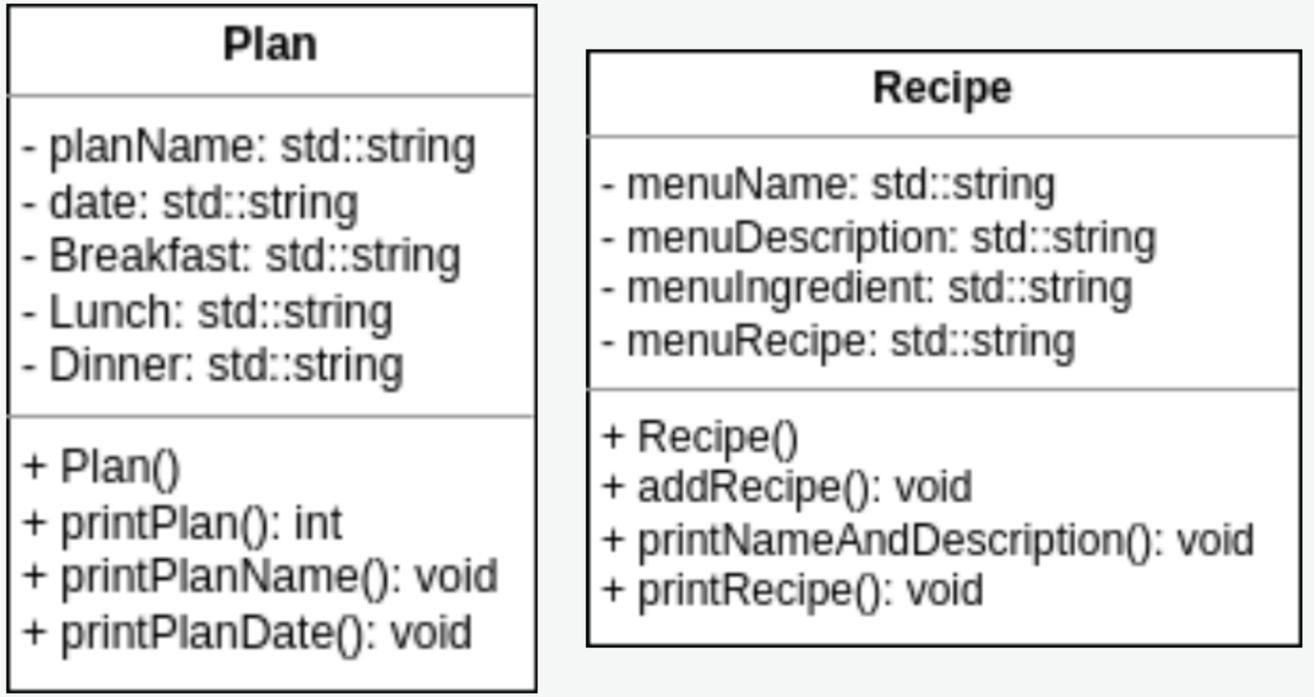
Date


Date
+ Date()
+ compareDate(std::string const &, std::string const &): bool
+ getToday(): std::string

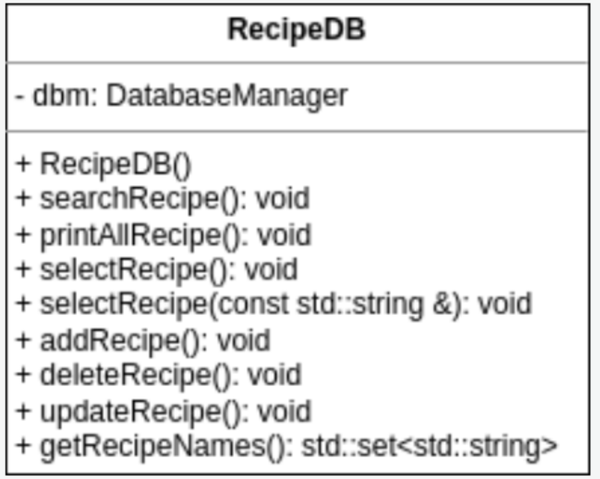
Greeter


Greeter
- menu: std::vector<std::string>
- recipeDB: RecipeDB
- planDB: PlanDB
+ Greeter()
+ printAndSelectMenu(): void
+ quit(): void

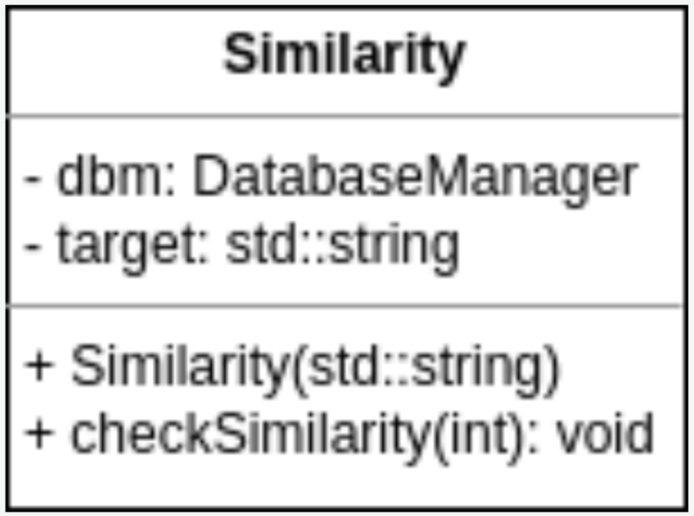
Plan, Recipe


Plan
- planName: std::string
- date: std::string
- Breakfast: std::string
- Lunch: std::string
- Dinner: std::string
+ Plan()
+ printPlan(): int
+ printPlanName(): void
+ printPlanDate(): void
Recipe
- menuName: std::string
- menuDescription: std::string
- menuIngredient: std::string
- menuRecipe: std::string
+ Recipe()
+ addRecipe(): void
+ printNameAndDescription(): void
+ printRecipe(): void

PlanDB, RecipeDB



Similarity


Similarity
- dbm: DatabaseManager
- target: std::string
+ Similarity(std::string)
+ checkSimilarity(int): void

Concepts for OOP

Encapsulation

Function Overloading

Encapsulation

Implementation independence

Information hiding

```
class Recipe {
private:
 std::string menuName;
 std::string menuDescription;
 std::string menuIngredient;
 std::string menuRecipe;

public:
 Recipe() = default;

 std::string getMenuName() { return menuName; }
 std::string getMenuDescription() { return menuDescription; }
 std::string getMenuIngredient() { return menuIngredient; }
 std::string getMenuRecipe() { return menuRecipe; }

 void setMenuName(const std::string &name) { menuName = name; }
 void setMenuDescription(const std::string &description) {
  menuDescription = description;
 }
 void setMenuIngredient(const std::string &ingredient) {
  menuIngredient = ingredient;
 }
 void setMenuRecipe(const std::string &recipe) { menuRecipe = recipe; }
```

Function Overloading

Diversify acceptable parameter

Reuse funtions

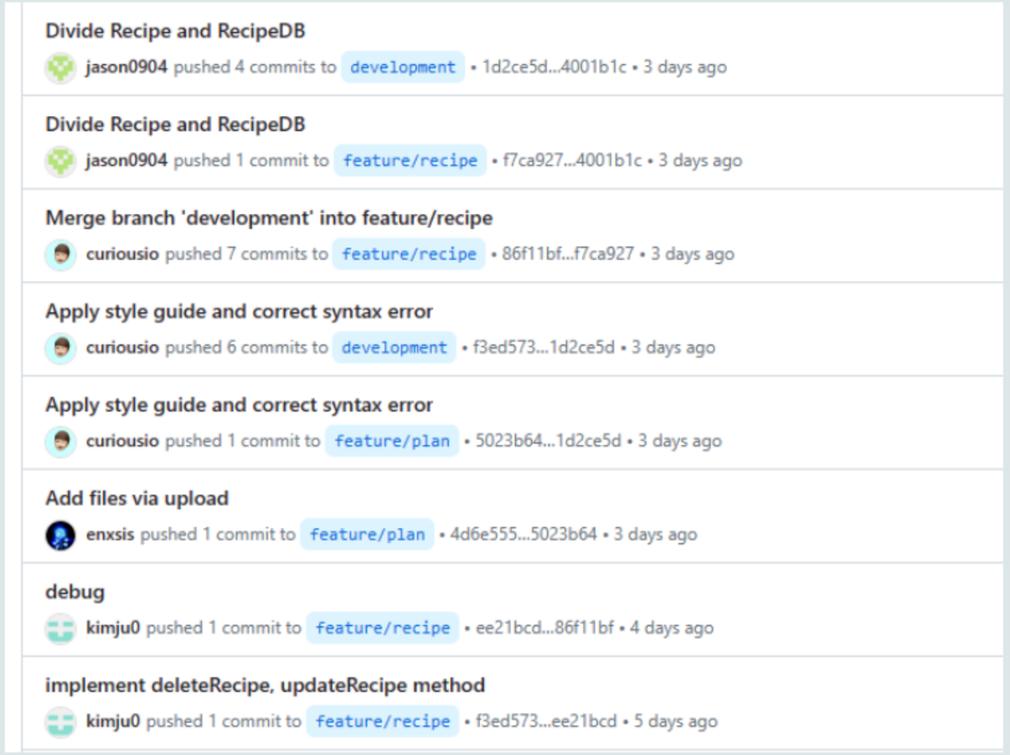
```cpp
// 아닐 때는 이걸 사용
void executeQuery(const char *query) {
    char *errMsg = nullptr;
    rc = sqlite3_exec(db, query, nullptr, nullptr, &errMsg);
    if (rc != SQLITE_OK) {
        std::cerr << "Error : " << errMsg << std::endl;
        sqlite3_free(errMsg);
    }
}

// Recipe, plan Class Type으로 받아올 때는 이걸 사용
void executeQuery(const char *query, void *data) {
    char *errMsg = nullptr;
    rc = sqlite3_exec(db, query, getterCallback, data, &errMsg);
    if (rc != SQLITE_OK) {
        std::cerr << "Error: " << errMsg << std::endl;
        sqlite3_free(errMsg);
    }
}

// Vector로 받아올 때는 이걸 사용
void executeQuery(const char *query, void *data, int) {
    char *errMsg = nullptr;
    rc = sqlite3_exec(db, query, vectorCallback, data, &errMsg);
    if (rc != SQLITE_OK) {
        std::cerr << "Error: " << errMsg << std::endl;
        sqlite3_free(errMsg);
    }
}
```

Demo

Efforts for efficient collaboration

- Working separately in a branch by function
- Provide excutable files
- Update version frequently

Focus Efficiency and Sustainability beyond development



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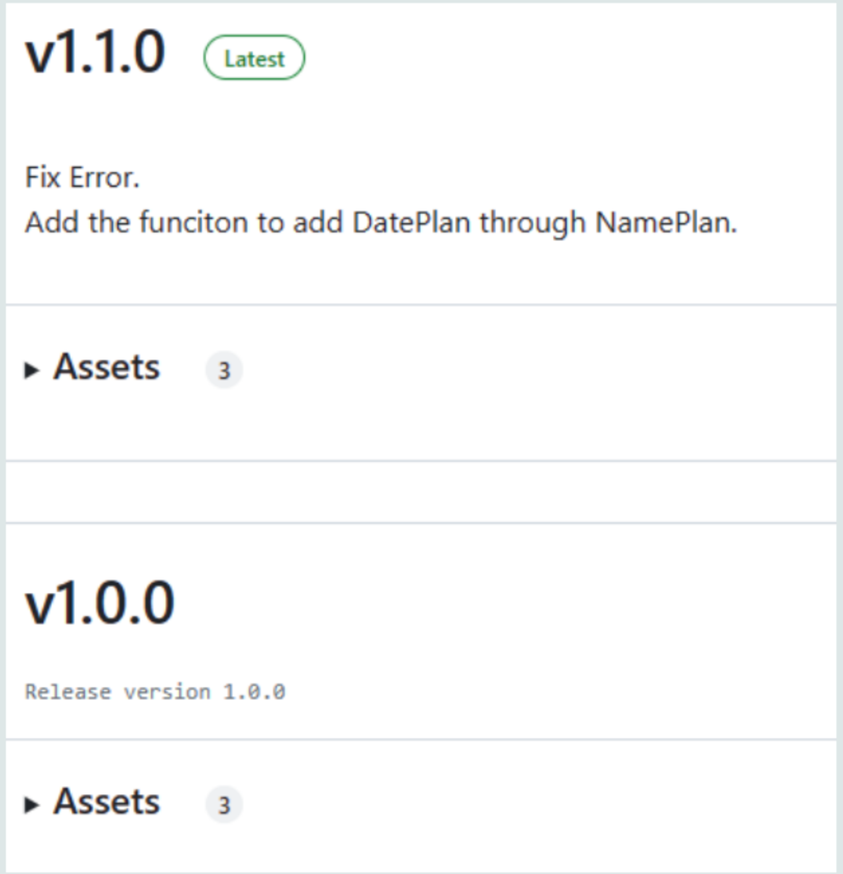

Thank you