

Terrarum Memoryless Microcontroller ISA

Registers:	ACC	X	Y	#
	accumulator	x-register	y-register	(intermediate)
Ports:	P0	P1	B0	B1
	3-bit wires	3-bit wires	8-bit synch bus	8-bit synch bus
Opcodes:	JPZ # JMP# if ACC=0 INX X += 1 DEX X -= 1 ADX ACC += X SBX ACC -= X MUX ACC *= X DVX ACC /= X NOX X = -X - 1 ANX ACC &= X ORX ACC = X XOX ACC ^= X SLX ACC << X SRX ACC >>> X WP0 writes ACC to P0 WP0I # writes # to P0 RP0 reads P0 to ACC	JNZ # JMP# if ACC≠0 INY Y += 1 DEY Y -= 1 ADY ACC += Y SBY ACC -= Y MUY ACC *= Y DVY ACC /= Y NOY Y = -Y - 1 ANY ACC &= Y ORY ACC = Y XOY ACC ^= Y SLY ACC << Y SRY ACC >>> Y WP1 writes ACC to P1 WP1I # writes # to P1 RP1 reads P1 to ACC	JMP # jump to line # INC ACC += 1 DEC ACC -= 1 ADD # ACC += # SUB # ACC -= # MUL # ACC *= # DIV # ACC /= # NOT ACC = -ACC - 1 AND # ACC &= # BOR # ACC = # XOR # ACC ^= # SHL # ACC << # SHR # ACC >>> # WB0 writes ACC to B0 WB0I # writes # to B0 RB0 reads B0 to ACC	NOP do nothing BRK halts the program LDX # X = # LDY # Y = # LDA # ACC = # TXY Y = X TXA ACC = X TYX X = Y TYA ACC = Y TAX X = ACC TAY Y = ACC XB0 discards B0 input XB1 discards B1 input WB1 writes ACC to B1 WB1I # writes # to B1 RB1 reads B1 to ACC
Notes:	WP0I, WP1I, WB0I, WB1I May be written without the trailing 'I' IO from the Bus may have consequences depending on the system configuration Reading from a Bus will block the execution until a value is available Writing to a Bus will block the execution until the value is taken by the other device			