

Übungsblatt 5

(Besprechung am 14.11.2024)

1. General halting problem

Prove that the general halting problem K is undecidable.



2. Decidability

Let $f : \mathbb{N} \rightarrow \mathbb{N}$ be an arbitrary function. Prove the decidability of the following set.



$$A = \{m \in \mathbb{N} \mid \text{there exists an } n \in \mathbb{N} \text{ with } f(n) \text{ defined and } f(n) \geq m\}$$

3. Decidability

Let M_0, M_1, \dots the Gödel numbering of all RAMs discussed in the lecture. Which of the following sets is decidable and which is not. Prove your statements.



- (a) $A = \{n \in \mathbb{N} \mid \text{there are 2 distinct primes } p, q \geq 2 \text{ and } i, j \geq 1 \text{ with } n = p^i q^j\}$.
- (b) $C = \{i \in \mathbb{N} \mid M_i \text{ does not halt on even inputs } n \in \mathbb{N}\}$.
- (c) $D = \{i \in \mathbb{N} \mid M_i \text{ computes the function } c_{K_0}\}$.
- (d) $E = \{i \in \mathbb{N} \mid M_i \text{ halts on at least 2024 inputs of } \mathbb{N}\}$.

4. Differences of square numbers

Prove that the set $A = \{d \in \mathbb{N} \mid \exists x, y \in \mathbb{N}, d = x^2 - y^2\}$ is in REC.



Hints

Exercise 1:

You can show the undecidability with the help of the special halting problem K_0 and Property 2.75.

Exercise 2:

The function f is not necessarily total nor necessarily computable. This task can be solved without using algorithms.

Exercise 3:

The undecidability of sets can always be shown in this task using Rice's theorem. If you apply Rice's theorem, check whether the requirements of the theorem are met.

Exactly 2 of the sets are decidable.

Exercise 4:

Consider the distance of a square number $n_1 = x^2 \in \mathbb{N}$ to the next smaller square number $n_2 = (x+1)^2$. Show that every square number x^2 for $x \geq 2$ is at least x away from every other square number.

Extra tasks

1. RAM-Simulator

Write a Python program that can simulate general RAMs (cf. construction from Theorem 2.35). RAM programs are encoded as lists corresponding to the items 1 and 2 on page 219.

Example:

Program: 0 R3 <- 1	Code as Python list: [[3, 3, 1, 0],
1 IF R1 = 0 GOTO 5	[7, 1, 5, 0],
2 R2 <- R2 + R0	[4, 2, 2, 0],
3 R1 <- R1 - R3	[5, 1, 1, 3],
4 GOTO 1	[6, 1, 0, 0],
5 R0 <- R2	[0, 0, 2, 0],
6 STOP	[9, 0, 0, 0]]

The Python program receives two lists as input. The first list contains the code of a RAM program, the second contains the arguments for its execution. Your Python program should return the function value computed by the RAM.

NOTE: When having written the program, your program can —via the constructions from the proofs of Theorem 2.33 and Corollary 2.39— be converted into a RAM, which proves that there are universal RAMs.

Solutions

Solution for exercise 1:

Proof by reduction from K_0 to K : The function $f: \mathbb{N} \rightarrow \mathbb{N} \times \mathbb{N}$ with $f(x) = (x, x)$ is total and computable. Furthermore, $x \in K_0 \Leftrightarrow f(x) \in K$ for all $x \in \mathbb{N}$. So K_0 is reducible to K .

Then by Property 2.75: $K \in \text{REC} \Rightarrow K_0 \in \text{REC}$. As $K_0 \notin \text{REC}$, it also holds $K \notin \text{REC}$.

Solution for exercise 2:

$A = \{m \in \mathbb{N} \mid \text{there exists a } y \in W_f \text{ with } m \leq y\}$. If W_f is finite, then A is also finite and therefore decidable according to Theorem 2.72. If W_f is not finite, then W_f is unbounded and therefore $A = \mathbb{N}$. Then the set is decidable according to Theorem 2.72.

Solution for exercise 3:

1. A is decidable. The following Python program computes c_A , where `divisors` is a Python program for the function from Example 2.22.

```
def cA(n):  
    r = 0  
    for p in range(2, n):  
        if divisors(p) == 2 and n % p == 0:  
            r += 1  
    if r == 2:  
        return 1  
    return 0
```

The program uses that if $p, q \geq 2$ and $p + q = n$, then $p, q \leq n$.

2. C is undecidable. Define $S = \{f: \mathbb{N} \rightarrow \mathbb{N} \mid f \text{ computable and } f(2n) = n.d. \text{ for all } n \in \mathbb{N}\}$. Due to the nowhere defined function S is not empty and the function $c_{\mathbb{N}}$ is computable, but not in S , which shows that S is a proper subset of the set of all computable functions. Thus, Rice's theorem can be applied and $I(S)$ is undecidable. Due to $I(S) = \{i \in \mathbb{N} \mid \text{the function computed by } M_i \text{ is in } S\} = \{i \in \mathbb{N} \mid \text{the function computed by } M_i \text{ has no even numbers in } C\}$ the set C is also undecidable.
3. D is decidable. As no RAM computes c_{K_0} , the set D is empty.
4. E is undecidable. Define $S = \{f: \mathbb{N} \rightarrow \mathbb{N} \mid f \text{ computable and } |D_f| \geq 2024\}$. S is not empty due to $f(x) = x$ and is a proper subset of the set of all computable functions as the nowhere defined function is computable, but not in S . Thus, Rice's theorem is applicable and $I(S)$ is undecidable. Due to $I(S) = \{i \in \mathbb{N} \mid \text{the function computed by } M_i \text{ is in } S\} = \{i \in \mathbb{N} \mid \text{the function computed by } M_i \text{ has at least 2024 numbers in } E\}$ the set E is also undecidable.

Solution for exercise 4:

The distance of a square number Der Abstand einer Quadratzahl $n_1 = x^2 \in \mathbb{N}$ from the next smaller square number $n_2 = (x-1)^2$ is:

$$a(n_1) = n_1 - n_2 = x^2 - (x^2 - 2x + 1) = 2x - 1.$$

A square x^2 for $x \geq 2$ has thus a distance of at least $\geq 2x - 1 > x$ from every other square (here we silently use that the square function grows monotonically). Thus, a number $x \geq 2$ can be represented as a difference of two squares if and only if there are $y, z < x$ with $x = y^2 - z^2$.

This leads to the following decision algorithm for A

1. Input $x \in \mathbb{N}$
2. For $i = 0, \dots, x-2$:
 For $j = i, \dots, x-1$:
 If $x = j^2 - i^2$, then return 1
3. Return 0.

Alternative proof: We show that $A = \mathbb{N} - \{4n+2 \mid n \in \mathbb{N}\}$. Thus A is decidable.

\subseteq : This is equivalent to $A \cap \{4n+2 \mid n \in \mathbb{N}\} = \emptyset$. Assume that $n \in \mathbb{N}$ exists, so that there is $x, y \in \mathbb{N}$ with $4n+2 = x^2 - y^2$. Then $4n+2 = (x-y) \cdot (x+y)$ holds. Since $4n+2$ is even, one of the factors $(x-y)$ and $x+y$ must be even. If $(x-y)$ is even, then $(x+y)$ is also even. If $x+y$ is even, then $x-y$ is also even. So both factors are even and therefore $4n+2$ is divisible by 4, a contradiction.

\supseteq : Let $x \in \mathbb{N} - \{4n+2 \mid n \in \mathbb{N}\}$. If x is odd, i.e. $x = 2x' + 1$ for an $x' \in \mathbb{N}$, then $x = (x'+1)^2 - x'^2$. It therefore remains to consider the case that x is divisible by 4, i.e. $x = 4x'$. Without loss of generality, $x' > 0$ (otherwise $x = x' = 0^2 - 0^2$). Now choose $a = (x'+1) - (x'-1)$ and $b = (x'+1) + (x'-1)$. Then $a \cdot b = (x'+1)^2 - (x'-1)^2$ and at the same time $a \cdot b = 2 \cdot 2x' = 4x' = x$.

Solution for extra task 1:

```

def write(r, i, v):
    while(len(r) <= i):
        r.append(0)
    r[i] = v
    return r

def read(r, i):
    if (len(r) <= i):
        return 0
    return r[i]

def simulateRAM_(prog, r):
    # Programm in Zeile 0 starten...
    br = 0
    while(1):
        # Abbrechen, falls br auf falsche Adresse zeigt
        if (br < 0 or br >= len(prog)):
            return read(u, v, 0)
        #
        # Aktuellen Befehl merken
        [opcode, i, j, k] = prog[br]
        #
        # Falscher Befehlscode?
        if (opcode < 0 or opcode > 9):
            print("ERROR, ABORTING.")
            return -1
        #
        # Befehlszeiger erhoehen; Sprungbefehle ueberschreiben
        # dieses Verhalten weiter unten
        br += 1
        #
        # Je nach Befehlscode den zugehoerigen Befehl abarbeiten...
        if (opcode == 0):
            r = write(r, i, read(r, j))
        if (opcode == 1):
            r = write(r, i, read(r, read(r, j)))
        if (opcode == 2):
            r = write(r, read(r, i), read(r, j))
        if (opcode == 3):
            r = write(r, i, j)
        if (opcode == 4):
            r = write(r, i, read(r, j) + read(r, k))
        if (opcode == 5):
            r = write(r, i, read(r, j) - read(r, k))
            if(r[i] < 0):
                r[i] = 0
        if (opcode == 6):
            br = i
        if ((opcode == 7 and read(r, i) == 0) or (opcode == 8 and read(r, i) > 0)):
            br = j
        if (opcode == 9):
            return read(u, v, 0)

#----- TEST -----
import importlib
userfile = importlib.import_module("03-Z01")
simulateRAM = userfile.simulateRAM

def test(x = 7, y = 7, z = 7):
    #
    # 0 R3 <- RR2
    # 1 R3 <- R3 + R2
    # 2 R2 <- R2 + R1
    # 3 RR2 <- R3
    # 4 R0 <- R0 - R1
    # 5 IF R0 > 0 GOTO 0

```

```

# 6 R0 <- RR2
# 7 STOP
#
prog1 = [[1,3,2,0], [4,3,3,2], [4,2,2,1], [2,2,3,0], [5,0,0,1], [8,0,0,0], [1,0,2,0], [9,0,0,0]]
#
# 0 R4 <- 1
# 1 IF R4 > 0 GOTO 3
# 2 STOP
# 3 GOTO 5
# 4 STOP
# 5 R0 <- R1
#
prog2 = [[3,4,1,0], [8,4,3,0], [9,0,0,0], [6,5,0,0], [9,0,0,0], [0,0,1,0]]
log = dict()
for i in range(1,x):
    for j in range(1,y):
        for k in range(1,z):
            print("Try :" + str(i) + " " + str(j) + " " + str(k))
            if simulateRAM(prog1, [i,j,k]) != simulateRAM_(prog1, [i,j,k]):
                log[(2,i,j,k)] = ["Programm 1", "Ist: " + str(simulateRAM(prog1, [i,j,k])), "Soll: " + str(simulateRAM_(prog1, [i,j,k]))]
            if simulateRAM(prog2, [i,j,k]) != simulateRAM_(prog2, [i,j,k]):
                log[(1,i,j,k)] = ["Programm 2", "Ist: " + str(simulateRAM(prog2, [i,j,k])), "Soll: " + str(simulateRAM_(prog2, [i,j,k]))]
if len(log)>0:
    print("Fehler gefunden. Folgendes sind die Fehler:")
    print(log)
else:
    print("Keine Fehler gefunden")

if __name__ == "__main__":
    test()

```