Some Mini-Howtos of Interest

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Abstract

A little collection of Mini-Howtos for GNU/Linux systems trying to help solving everyday problems I have found in different aspects, from system administration to basic graphic edition or text processing. The howtos were prepared having Debian systems in mind, but they should be useful for other GNU/Linux systems as well. You can get the latest version of this document from github (Mini Howto GEM (https://github.com/currix/Mini-Howtos-GEM)). Translations of all or part of this document to French (http://www.autoteiledirekt.de/science/certains-mini-howtos-dinteret) (by Kate Bondareva) is also available online.



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Chapter 1

Basic Administration

1.1 Reinstalling a wiped out GRUB

Sometimes, specially if an operating system other than <code>GNU/Linux</code> is installed, the <code>Grub</code> bootloader can be wiped out and the booting process broken. In order to fix this, we will first assume that we have the new version <code>Grub2</code> installed. Afterwards we explain how to proceed for the older <code>Grub</code> versions.

1.1.1 Grub2 case.

Updated on January 19th, 2012.

The first step is to prepare or find a rescue Live-CD (or bootable Live-USB) so we can start our system. We should know which is the partition of the hard drive that is mounted as root partition in /. We will assume in this example that the HD where the system is installed is /dev/sda and the root partition is sda7. If we do not know this information we can retrieve it using fdisk and mount. Once the Live-CD has booted, we require to open a rescue session in the booting advanced options. We will be prompted for the root partition and we the rescue disk will open a shell with the given root partition mounted.

It is important the if the /var directory is in a partition by itself (e.g. sda8) it is also mounted as follows

```
# mount /dev/sda7 /var
```

We now proceed to run dpkg-reconfigure grub-pc, and Grub2 will be reconfigured and the problem fixed.

In some cases it may be necessary to reinstall Grub in a system running with a live CD. In this case you should first mount the root partition and then install Grub using grub-install

```
sudo grub-install /dev/sda --root-directory=/mnt
sudo reboot
```

In case that the boot menu may not be the same than the previous one, after rebooting you can update it

```
sudo update-grub
```

This last order is the command you need to run when you make changes in the <code>Grub2</code> configuration. In this version the configuration file is not anymore in the <code>/boot</code> directory but in <code>/etc/grub.cfg</code> and <code>/etc/grub.d/*</code>.

1.1.2 Old Grub case.

In order to recover the old Grub version we proceed as in the previous case, booting the computer from a Live-CD or Live-USB and opening a terminal. In this terminal we launch Grub

```
$ sudo grub
```

Once in the Grub application we define the root filesystem with the command root partition. Remember that root syntax for disk and partitions is hddisk, partition, and it starts counting from zero. If, as in the previous case, we assume in this example that the HD where the system is installed is /dev/sda and the root partition is sda7. Once the root partition is defined we install grub in the disk whose MBR is going to be used (sda in this case) and we quit.

```
root (hd0,6)
setup (hd0)
quit
```

We can now reboot the computer normally. In order to recover the previous menu it could be necessary to, after rebooting, execute

```
sudo update-grub
```

1.1.3 References

```
1 http://sites.google.com/site/easylinuxtipsproject/grub#TOC-The-new-Grub-2-present-in-Ubuntu-9
2 http://sites.google.com/site/easylinuxtipsproject/oldgrub
```

1.2 Problem with journalizing

There could be a problem with the journalizing if an ext3 filesystem refuses to be mounted. In the following we suppose that we are mounting an ext3 filesystem associated to $\frac{dev}{sdb2}$ in mount-point $\frac{dev}{sdb2}$.

```
$ mount /media/usb_disk/
mount: wrong fs type, bad option, bad superblock on /dev/sdb2,
    missing codepage or other error
    In some cases useful info is found in syslog - try
    dmesg | tail or so
```

And in the dmesg file you will find something like

```
JBD: no valid journal superblock found EXT3-fs: error loading journal.
```

In order to solve this problem first check if the filesystem can be mounted as ext2

```
# mount -t ext2 /dev/sdb2 /mnt/
# ls -a
. . . lost+found misc
```

If, as in the example, it works, unmount it and recreate the journal:

```
# tune2fs -0 ^has_journal /dev/sdb2
tune2fs 1.37 (21-Mar-2005)

# tune2fs -j /dev/sdb2
tune2fs 1.37 (21-Mar-2005)
Creating journal inode: done
This filesystem will be automatically checked every 22 mounts or
180 days, whichever comes first. Use tune2fs -c or -i to override.
```

And now you can regularly mount the ext3 filesystem.

1.3 Labels in ext2 and ext3 units

Updated on November 21st, 2016.

The use of labels is a convenient way to handle disk units, specially for *usb* units that can be plugged in and removed. Instead of taking care of the dynamically associated device name the label can unambiguously identify the unit.

The command used to display and change the label name for ext2 and ext3 filesystems is e2label. The syntax of the command is such that to change or define a label named *newlabel* for unit *device*, the order issued is e2label *device newlabel*. For example

```
# e2label /dev/sdb2 usb_disk
```

To display the label name the command is used with the device name as an argument.

```
# e2label /dev/sdb2
usb_disk
```

To define the corresponding fstab entry the following line is added to the file /etc/fstab

```
LABEL=usb_disk /media/usb_disk ext3 user,noauto 0 0
```

Note that the last option should be zero for removable media because if this is not the case, the booting process will be affected if the disk is not plugged in. The corresponding mount point should be defined:

```
# mkdir /media/usb_disk
```

Now you can regularly mount the ext3 filesystem.

```
$ mount /media/usb_disk
```

In the case of vfat partitions the equivalent command is dosfslabel, provided in the Debian package dosfstools. For example, to check and change the label of a vfat partition:

```
# dosfslabel /dev/sdc1
LABEL
# dosfslabel /dev/sdc1 DATA_CPB
# dosfslabel /dev/sdc1
DATA_CPB
```

1.4 Open a xconsole as normal user

First the existence and permissions of the file /dev/xconsole has to be checked

```
ls -1 /dev/xconsole
prw-r---- 1 root adm 0 2006-05-02 12:40 /dev/xconsole
```

The user who is going to open the xconsole in his window manager (e.g. bob) has to be added to the adm group.

```
adduser bob adm
Adding user 'bob' to group 'adm' ...
Done.
```

The xconsole program can be now normally launched

```
xconsole -file /dev/xconsole
```

1.5 Resetting the root password

The first and simplest option is to boot in single-user mode. To do so, if the bootloader is GRUB stop the booting process and edit the line where the kernel is selected adding 1 at the end of the line. The system should boot to a root prompt and the password can be changed using the passwd command.

Another possibility is to boot using a rescue disk and once that you are at the command prompt mount the system's root directory if it has not been already mounted. For example, let's assume that the system's root partition is /dev/sda1 and will be mounted in /mnt/sysrootdir

```
mkdir /mnt/sysrootdir
mount /dev/sda1 /mnt/sysrootdir
```

Then, after switching to the system's root directory with chroot, reset the password.

```
chroot /mnt/sysrootdir
passwd
```

1.5.1 References

1 Tech tip in http://www.linuxjournal.com/issue/180 (http://www.linuxjournal.com/issue/180)

1.6 Configure exim to use SMTP-TLS

The following instructions explain in a short and direct way the minimal steps necessary to include SMTP-TLS support in exim to connect with a *smarthost* node relaying mail. The data provided are appropriate for connecting with the server mailgw.uhu.es and for a box with Debian Lenny.

The necessary steps are the following

1 Install packages exim4-base, exim4-config, and exim4-daemon-light.

```
[root@localhost \sim]# apt-get install exim4-base exim4-config \ exim4-daemon-light
```

2 If during the exim4 installation no question is asked or if the packages are already installed in the computer, reconfigure the mail agent:

```
dpkg-reconfigure exim4-config
```

The following answers apply to configure a box in CLGEM-UHU:

- 1 mail sent by smarthost; received via SMTP or fetchmail
 2 local mail name boxname.dfa.uhu.es
- 3 IP-addresses to listen on for incoming SMTP connections: 127.0.0.1
- 4 Other destinations for which mail is accepted: [Blank]
- 5 Machines to relay mail for: [Blank]
- 6 IP address or host name of the outgoing smarthost: mailgw.uhu.es
- 7 Hide local mail name in outgoing mail? Yes
- 8 Visible domain name for local users: [Blank]
- 9 Keep number of DNS-queries minimal (Dial-on-Demand)? No
- 10 Delivery method for local mail: mbox format in /var/mail/
- 11 Split configuration into small files? Yes

3 The next step is the generation of the necessary keys.

```
# cd /etc/exim4/
# openssl req -x509 -newkey rsa:1024 -keyout rsa.key -out rsa.cert \
-days 9999 -nodes
# openssl dhparam -out dh.key 1024
```

4 Enable TLS in exim's configuration editing the file

```
/etc/exim4/conf.d/main/03_exim4-config_tlsoptions
and adding the following lines
```

```
tls_certificate = /etc/exim4/rsa.cert
tls_privatekey = /etc/exim4/rsa.key
tls_dhparam = /etc/exim4/dh.key
```

5 Edit the user authentication info on file /etc/exim4/passwd.client¹. For example, for user coco.elmo.dfaie with LDAP password frdg098r

```
# password file used when the local exim is authenticating to a remote
# host as a client.
#
# see exim4_passwd_client(5) for more documentation
#
# Example:
### target.mail.server.example:login:password
mailgw.uhu.es:coco.elmo.dfaie:frdg098r
```

6 Restart the exim's daemon.

```
# /etc/init.d/exim4 restart
```

1.6.1 References

```
1 http://www.amk.ca/diary/2003/03/enabling_smtptls_with_exim.html
```

1.7 Compile and install the LAPACK95 interface driver routine.

Updated on September 16th, 2011.

This how to has been checked in a Debian Squeeze box, with gfortran 4.4.5 compiler and in a Ubuntu Lucid Lynx with compiler gfortran 4.4.3.

In this howto we install from scratch the Fortran 77 libraries BLAS and LAPACK, and then compile the FORTRAN 95 extension to LAPACK. If the system already has working BLAS and LAPACK libraries this first step could be skipped. In any case it is interesting to compile all the libraries with optimized flags for the system in question.

First we should upload the LAPACK and LAPACK 95 libraries, for example from the *Netlib* website (LAPACK tgz from Netlib (http://www.netlib.org/lapack/lapack-3.3.1.tgz), (LAPACK95 tgz from Netlib (http://www.netlib.org/lapack95/lapack95.tgz)). The LAPACK version we will install is 3.3.1.

```
$ wget -c http://www.netlib.org/lapack/lapack-3.3.1.tgz
--2011-09-16 13:49:37-- http://www.netlib.org/lapack/lapack-3.3.1.tgz
Resolving www.netlib.org... 160.36.58.108
.
.
.
.
2011-09-16 13:49:48 (439 KB/s) - `lapack-3.3.1.tgz' saved [4945204/4945204]
$ wget http://www.netlib.org/lapack95/lapack95.tgz
--2011-09-16 13:49:54-- http://www.netlib.org/lapack95/lapack95.tgz
.
.
.
.
2011-09-16 13:49:59 (368 KB/s) - `lapack95.tgz' saved [1579613/1579613]
```

¹There should be a way to do this from a user's perspective and not editing a general file for the system (TO DO).

Untar the LAPACK library tarball.

```
$ tar xzf lapack-3.3.1.tgz
$ cd lapack-3.3.1/
lapack-3.3.1$
```

Edit the file make.inc to a file conveniently tuned for your system. A working example for gfortran is shown in 'make.inc for LAPACK compilation' on the following page. The library can now be compiled, starting with the compilation of the included BLAS library

The next step is the compilation of the LAPACK library

The next step is to copy the compiled libraries to their final destination

```
lapack-3.3.1$ sudo mkdir /usr/local/lapack-3.3.1
[sudo] password for curro:
lapack-3.3.1$ sudo cp *.a /usr/local/lapack-3.3.1/
```

We now proceed to compile and install the LAPACK 95 library. First we unpack the tarball and edit the make.inc file. A working example for gfortran is shown in 'make.inc for LAPACK95 compilation' on the next page.

The final step is to copy the libfile and modules to a convenient location.

```
LAPACK95$ sudo mkdir /usr/local/lib/lapack95
LAPACK95$ sudo cp -r lapack95.a lapack95_modules /usr/local/lapack95
```

We include a program template invoking this library in 'Example of program using LAPACK95' on the facing page and a makefile that can be used to compile this program in 'makefile for compiling programs with calls to LAPACK95' on page 8.

1.7.1 make.inc for LAPACK compilation

```
\# -*- Makefile -*-
LAPACK make include file.
  LAPACK, Version 3.3.1
  April 2011
# See the INSTALL/ directory for more examples.
SHELL = /bin/sh
 The machine (platform) identifier to append to the library names
PLAT = linux gfortran
  Modify the FORTRAN and OPTS definitions to refer to the
  compiler and desired compiler options for your machine.
  refers to the compiler options desired when NO OPTIMIZATION is
  selected. Define LOADER and LOADOPTS to refer to the loader
  and desired load options for your machine.
FORTRAN = gfortran -02 -m32
OPTS
DRVOPTS = $(OPTS)
NOOPT = -g - 00
LOADER = gfortran - g
LOADOPTS =
# Timer for the SECOND and DSECND routines
# Default : SECOND and DSECND will use a call to the EXTERNAL FUNCTION ETIME
         = EXT ETIME
# For RS6K : SECOND and DSECND will use a call to the EXTERNAL FUNCTION ETIME_
        = EXT ETIME
# For qfortran compiler: SECOND and DSECND will use a call to the INTERNAL FUNCTION ETIME
      = INT ETIME
# If your Fortran compiler does not provide etime (like Nag Fortran Compiler, etc...)
# SECOND and DSECND will use a call to the Fortran standard INTERNAL FUNCTION CPU_TIME
         = INT_CPU_TIME
# If neither of this works...you can use the NONE value... In that case, SECOND and DSECND will always return 0
# TIMER
          = NONE
 The archiver and the flag(s) to use when building archive (library)
  If you system has no ranlib, set RANLIB = echo.
ARCH
ARCHFLAGS= cr
RANLIB
       = ranlib
# The location of BLAS library for linking the testing programs.
  The target's machine-specific, optimized BLAS library should be
  used whenever possible.
BLASLIB
            = .../.../blas$(PLAT).a
  Location of the extended-precision BLAS (XBLAS) Fortran library
  used for building and testing extended-precision routines. The
   relevant routines will be compiled and XBLAS will be linked only if
  USEXBLAS is defined.
# USEXBLAS
            = Yes
XBLASLIB
# XBLASLIB
           = -lxblas
  Names of generated libraries.
LAPACKLIB
          = lapack$(PLAT).a
TMGLIB
           = tmglib$(PLAT).a
EIGSRCLIB
          = eigsrc$(PLAT).a
LINSRCLIB
           = linsrc$(PLAT).a
```

1.7.2 make.inc for LAPACK95 compilation

```
# -- LAPACK95 interface driver routine (version 2.0) --
# UNIT-C, Denmark; Univ. of Tennessee, USA; NAG Ltd., UK
# August 5, 2000
#
FC = gfortran
FC1 = gfortran
# -dcfuns Enable recognition of non-standard double
```

```
precision complex intrinsic functions
 -dustv
          Allows the compilation and execution of "legacy"
           software by downgrading the category of common
          errors found in such software from "Error" to
 -ieee=full enables all IEEE arithmetic facilities
          including non-stop arithmetic.
OPTS0
         = -02 -m32
MODLIB
        = -I./../lapack95_modules
OPTS1
        = -c \$ (OPTS0)
OPTS3
         = $(OPTS1) $(MODLIB)
OPTL
        = -0
OPTLIB
LAPACK_PATH = /usr/local/lapack-3.3.1/
LAPACK95 = ../lapack95.a
LAPACK77 = $(LAPACK_PATH)/lapack_DEBSQUEEZE_DECKARD.a
        = $(LAPACK_PATH)/tmglib_DEBSQUEEZE_DECKARD.a
TMG77
         = $(LAPACK_PATH)/blas_DEBSQUEEZE_DECKARD.a
LIBS
        = $(LAPACK95) $(TMG77) $(LAPACK77) $(BLAS)
        = f90
SUF
XX = 'rm' -f $0; \setminus
       'rm' -f $0.res; \
 $(FC) $(OPTSO) -0 $@ $(MODLIB) $@.$(SUF) $(OPTLIB) $(LIBS); \
        $0 < $0.dat > $0.res; \
        'rm' -f $@
YY = \$(FC) \$(OPTS0) - 0 \$0 \$(MODLIB) \$0.\$(SUF) \$(OPTLIB) \$(LIBS)
.SUFFIXES: .f90 .f .o
.$(SUF).o:
$(FC) $(OPTS3) $<
$(FC1) $(OPTS3) $<
```

1.7.3 Example of program using LAPACK95

PROGRAM LA SSPSV EXAMPLE

```
-- LAPACK95 EXAMPLE DRIVER ROUTINE (VERSION 1.0) --
      UNI-C, DENMARK
      DECEMBER, 1999
   .. "Use Statements"
USE LA_PRECISION, ONLY: WP => SP
USE F95_LAPACK, ONLY: LA_SPSV
! .. "Implicit Statement" ..
IMPLICIT NONE
   .. "Local Scalars"
INTEGER :: I, N, NN, NRHS
! .. "Local Arrays" ..
INTEGER, ALLOCATABLE :: IPIV(:)
REAL(WP), ALLOCATABLE :: B(:,:), AP(:)
! .. "Executable Statements" ..
WRITE (*,*) 'SSPSV Example Program Results.' N = 5; NRHS = 1
WRITE(*,'(5H N = , I4, 9H; NRHS = , I4)') N, NRHS
NN = N \star (N+1)/2
ALLOCATE ( AP(NN), B(N, NRHS), IPIV(N) )
OPEN(UNIT=21, FILE='spsv.ma', STATUS='UNKNOWN')
DO I=1,NN
   READ(21,'(F3.0)') AP(I)
ENDDO
CLOSE (21)
WRITE(*,*)'Matrix AP :'
DO I=1, NN; WRITE(*,"(15(I3,1X,1X),I3,1X))") INT(AP(I));
OPEN (UNIT=21, FILE='spsv.mb', STATUS='UNKNOWN')
   READ(21,'(F3.0)') B(I,1)
ENDDO
CLOSE(21)
WRITE(*,*)'Matrix B :'
DO I=1,N; WRITE(*,"(10(I3,1X,1X),I3,1X)')") INT(B(I,1));
ENDDO
```

```
!
WRITE(*,*)" CALL LA_SPSV( AP, B, 'L', IPIV )"
!
CALL LA_SPSV( AP, B, 'L', IPIV )
!
WRITE(*,*)'AP on exit: '
DO I=1,NN; WRITE(*,"(15(E13.5))") AP(I);
ENDDO
!
WRITE(*,*)'Matrix B on exit:'
DO I=1,N; WRITE(*,"(F9.5)") B(I,1);
ENDDO
WRITE(*,*)'IPIV = ', IPIV
!
END PROGRAM LA_SSPSV_EXAMPLE
```

1.7.4 makefile for compiling programs with calls to LAPACK95

```
-- LAPACK95 makefile (version 1.0) --
FC = gfortran
MODLIB
        = -I/usr/local/lib/lapack95_modules
        = $(OPTS1) $(MODLIB)
         = -0
OPTLIB = -lblas -llapack
LAPACK_PATH = /usr/local/lib
LAPACK95_PATH = /usr/local/lib
LAPACK95 = $(LAPACK95_PATH)/lapack95.a
        = $(LAPACK95)
        = f90
SUF
YY = \$(FC) - 0 \$ \% \$(MODLIB) \$ \%.\$(SUF) \$(OPTLIB) \$(LIBS)
.SUFFIXES: .f90 .f .o
.$(SUF).o:
 $(FC) $(OPTS3) $<
ejemplo_la_spsv:
 S(YY)
clean:
 'rm' -f *.o *.mod core
```

1.8 Compile and link statically with NAG and LAPACK

It is important to be able to compile and link statically programs when libraries are not available in all nodes. This is the case with the NAG library which is not compatible with gfortran, the only Fortran compiler in Debian Lenny. The program statically linked in one node (where Etch is installed and g77 is available can the be executed in any other node.

An example of compilation is the following

```
g77 -static -o infsq_box_1D infsq_box_1D.f ../Potentials/wsaxon_Box_pot.f -L /usr/lib/atlas -L/usr/local2/NAG -lnag -llapack -lblas-3
```

Some important points:

- 1 It is necessary to include both Lapack and Blas libraries.
- 2 The Blas library should be blas-3.
- 3 The use of standard Lapack and Blas libraries give an error due to the different sizes of object files. Something like

```
(xerbla.o): In function 'xerbla_': multiple definition of 'xerbla_'
/usr/lib/liblapack.a(xerbla.o): first defined here
/usr/bin/ld: Warning: size of symbol 'xerbla_' changed from 86
```

```
in /usr/lib/liblapack.a(xerbla.o) to 38
in /usr/lib/libblas.a(xerbla.o)
collect2: ld returned 1 exit status
```

This is a known bug and can be solved using the libraries provided with the Atlas packages and adding the corresponding path to the compilation: -L /usr/lib/atlas.

4 The order of the libraries is not irrelevant. In particular I found that lapack has to be invoked prior to blas-3.

1.9 Copying CUPS configuration from one server to another

The simplest way to copy the CUPS configuration from one server to another is the following:

1 Stop CUPS on the target system.

```
target# /etc/init.d/cups stop
```

2 Rename or backup the existing configuration directory

```
target# mv /etc/cups /etc/cups.orig
```

3 Copy the /etc/cups directory from the source system to the destination system.

```
target# scp -r source:/etc/cups /etc/cups
```

4 Copy any modified model files from the source system to the destination system. These files should be in /usr/share/cups/model.

```
target# scp -r source:/usr/share/cups/model /usr/share/cups/model
```

- 5 On the target server edit the file /etc/cups/cupsd.conf and check if the hostname or IP address of your source system is present. If so, change it to the target server hostname or IP. Check that hostnames are defined properly in the /etc/hosts file of the target system.
- 6 If any custom groups or accounts are used on the old system to manage CUPS recreate them on the new system.
- 7 Restart cups in the target system and test it.

1.9.1 References

1 Tech tip in My Scripts and Tips (http://www.tipsandscripts.net/archives/19)

1.10 Mapping network interfaces to a fixed name.

As modules on the booting process or during the system's activity are not loaded always in the same order, it is difficult to get the network devices named in a constant way. This can be achieved using the package ifrename. This software maps the interfaces to a fixed name based on the MAC address (for example). You just need to add the file /etc/iftab:

```
# Mapping NICs to fixed names
ether0 driver 8139too mac XX:XX:XX:XX:XX
wifi0 driver ipw2200 mac XX:XX:XX:XX:XX:XX
```

Another way to get the same result especially prone to Debian systems is to include an addition of a udev rule. In order to do so, create the file /etc/udev/rules.d/net.local.rules, and populate it with the following:

```
KERNEL=="eth*", SYSFS{address}=="00:01:80:50:dc:f2", NAME="wired"
KERNEL=="eth*", SYSFS{address}=="00:0d:61:a1:20:15", NAME="wireless"
```

changing the MAC's addresses and NAME's accordingly.

1.11 Using labels to mount disk partitions

Using the possibility of labelling the disk partitions it is useful for avoiding ambiguities and errors mounting them. This is valid for ext2, ext3, and ext4 filesystems. To name *usbdisk0* the second partition of a disk which is currently /dev/sdb we should do as follows²

```
# e2label /dev/sdb2 usbdisk0
```

There are other tools to label partitions for different filesystems.

```
1 ext2 ext3 ext4: e2label
2 FAT16 FAT32: mtools
3 jfs: jfstune
4 NTFS: ntfsprogs
```

Then, once the partition is labelled, we create the mount point, e.g. mkdir /media/usb_disk_0, and we can add a line in /etc/fstab like the following

```
LABEL=usbdisk0 /media/usb_disk_0 ext3 exec,user,noauto 0 0
```

When we use the command mount /media/usb_disk_0 the previously labelled partition will be mounted.

1.12 Using find and xargs

Updated on January 12th, 2016.

The combination of the utilities find and xargs is a powerful tool if you need to apply a program or repeat a task with several files.

As an example let's imagine that we have a directory with many LaTeX files, and some of them are letters, named as lett_name.tex and we should transform some of them into pdf files. A simple perl oneliner that can do the task of transforming a tex file into a pdf file is the following.

```
perl -e '(my $name= $ARGV[0])=~s/\.tex//; system "latex $name;dvipdf $name"' file.tex
```

How to select the LaTeX files with different and flexible criteria and apply this program to all of them? A possible answer is to combine the powerful find and xargs programs.

Let's suppose that we want to transform to pdf format all the files having names starting as lett_. Then we can execute

```
$ find . -name "lett_*.tex" -print
./lett_diput_Huelva.tex
./lett_Hospital_IE.tex
./lett_CEPSA.tex
./lett_del_JA_Huelva.tex
./lett_audiencia_Huelva.tex
./lett_subdel_gob_Huelva.tex
./lett_INNOV.tex
./lett_ayto_Huelva.tex
./lett_Hospital_JRJ.tex
./lett_ayto_Palos.tex
```

²It is also possible to rename the partition using a graphical interface such as gparted.

This command finds all the files starting with $lett_$ and finishing as .tex and print its names. The option -iname makes a case insensitive search. Other interesting options are -amin n and -atime n where n is the number of minutes or hours that have passed since the last time the file was accessed. If the number is negative the effect is the contrary and look for files accessed prior to this time.

The program xargs can be combined with find. This program in its simplest form takes lines of input and apply programs to them. The simplest use is xargs -I {} run_command {}. In this form xargs read lines from the standard input and apply to each of them the command run_command substituting {} by the input line. Instead of the standard input the option -a filename permits xargs to get its input from a file rather that the standard input. We can combine the two command as follows

```
$ find . -iname "lett*.tex" -print | xargs -I {} perl -e '(my $name= $ARGV[0])=~s/\.tex//; system "latex $name;dvipdf $name" {}
```

In multiprocessor computers we can use the interesting option $\neg P$ n, which makes xargs to run n number of commands in parallel.

Another interesting option of find is -newer filename. With this option the program displays the names of the files that are more recent than the file filename. Using this in combination with xargs we can for example, transfer using scp all the files in a directory that are more recent that a given file. If we want to upload to a server called destination.org all files in a directory that are more recent than a file called fulltext.pdf we should execute

```
$ find ./* -newer fulltext.pdf -print | xargs -I {} scp {} user@destination.org:FilesPath
```

Another possible example, let's think that you have several directories and you want to copy files that fulfill some condition to a directory. For example, you want to copy all files having names ending as _presentation.pdf to the directory /media /user/3908-E1A4/. You can achieve this goal with the following pipe:

```
$ find . -name "*_presentation.pdf" | xargs -I {} cp {} /media/user/3908-E1A4/
```

The following case is a practical example that shows how useful is the combination of pipes in bash, making also use of the xargs command.

Let's assume that we are copying into a directory a backup of the home folders of several users. Then, by mistake, instead of the directory of a user called tigu, we copied the contents of his directory to the backup directory, wreaking some havoc and transforming

```
into

user1 user2 user3 ... tigu

into

user1 user2 user3 ... tigu and all tigu files and directories
```

A quick solution, avoiding the selection and deletion by hand of each of the misplaced files and directories, consists in the combination with pipes of several commands

```
$ find . -maxdepth 1 -user tigu | grep -v tigu | xargs rm -r
```

The first command output is a list (non-recursive) of all files and directories in the current directory (assuming that the current directory is where the backup takes place) belonging to user tigu.

The first pipe *pipes* the result of this search to the grep command, where the directory named tigu is explicitly excluded. This is done to prevent the command from erasing the original user home directory.

Finally the output of grep is piped to a combination of xargs and rm that removes the files. For more details in the use of xargs see the references below.

Several commands can be launched by xargs. For example, let's assume that we want to check the differences between files in two different directories, and we want to know the file it is being tested each time. The way to accomplish this, combining an echo statement with the diff statement using xargs is the following

```
$ ls -1 *f90 | xargs -I % sh -c 'echo %; diff % /users/home/laura/prototipo_1.0/fortran/1D/lbody/pseudostates/src/%;' | less
```

In this case we are also using a different character as a dummy variable for xargs with the option -I %.

A last example of several pipes and xargs is the following, where we are reconstructing using rdiff-backup the accounts of a series of users, excepting user laura, from a directory /home_backup/username in a node called backup_server to the directory /home in the node server

```
ssh root@backup_server ls -1 /home_backup | grep -v laura | xargs -I % sh -c "rdiff-backup -v4 --restore-as-of now root@backup_server:
```

1.12.1 References

```
1 http://www.linuxjournal.com/article/10643
```

1.13 Preparing a USB bootable Linux installation device (Fast way).

Updated on October 6th, 2014.

We need a USB disk that is at least 256 MB in size with a FAT16 partition. Normally the sticks come with a preconfigured single FAT16 partition that is valid. If it is necessary to format the disk you can find instructions in 'Preparing a USB bootable Debian installation device.' on the facing page. Take also into account that all data in the stick will be erased. Plug in and mount the dist. Let's assume that the USB disk corresponds to the /dev/sdb device.

```
$ mount
/dev/sdb1 on /media/disk type vfat (rw,nosuid,nodev,uhelper=hal,uid=1001,shortname=winnt)
```

Download the Debian image. Take into account that the image should fit into the stick.

The CD or DVD image you choose should be written directly to the USB stick, overwriting its current contents with the command dd if=file of=device bs=4M; sync. If the pendrive device is /dev/sdb and the iso image path is /media /MSDOS/FSTS/ubuntu-14.04.1-desktop-amd64.iso the command should be

```
# dd if=/media/MSDOS/FSTS/ubuntu-14.04.1-desktop-amd64.iso of=/dev/sdb bs=4M; sync
245+1 records in
245+1 records out
1028653056 bytes (1.0 GB) copied, 22.5565 s, 45.6 MB/s
```

And the stick is ready.

1.13.1 References

```
1 http://www.debian.org/releases/stable/i386/ch04s03.html.en
```

1.14 Preparing a USB bootable Debian installation device.

The first step is the creation of a FAT16 partition and filesystem in the USB disk. Suppose that the USB disk corresponds to the /dev/sdb device. Then, as root we format and include the filesystem.

We now proceed to install a bootloader, as syslinux, grub, or lilo. We include syslinux³

```
# syslinux /dev/sdb1
#
```

We now add the installer image, mounting the stick and copying the files vmlinuz (kernel binary) and initrd.gz (initial ramdisk image) to the stick. Both files can be found under the directory /debian/dists/lenny/main/installer-i386/current/images/hd-media/ of the distribution.

```
# mount /dev/sdb1 /mnt
# ls /mnt
ldlinux.sys
# cd /mnt
/mnt# wget http://http.us.debian.org/debian/dists/lenny/main/installer-i386/current/images/hd-media/vmlinuz
 -2010-03-12 16:16:23-- http://http.us.debian.org/debian/dists/lenny/main/installer-i386/current/images/hd-media/vmlinuz
Resolving http.us.debian.org... 149.20.20.135, 204.152.191.39, 35.9.37.225, ...
Connecting to http.us.debian.org|149.20.20.135|:80... connected.
HTTP request sent, awaiting response... 200 OK
Length: 1468976 (1.4M) [text/plain]
Saving to: 'vmlinuz'
100%[=====>] 1,468,976
                                                        624K/s
                                                                in 2.3s
2010-03-12 16:16:26 (624 KB/s) - 'vmlinuz' saved [1468976/1468976]
deckard:/mnt# wget http://http.us.debian.org/debian/dists/lenny/main/installer-i386/current/images/hd-media/initrd.gz
--2010-03-12 16:16:37-- http://http.us.debian.org/debian/dists/lenny/main/installer-i386/current/images/hd-media/initrd.gz
Resolving http.us.debian.org... 128.30.2.36, 149.20.20.135, 204.152.191.39, ...
Connecting to http.us.debian.org|128.30.2.36|:80... connected.
HTTP request sent, awaiting response... 200 OK
Length: 5183930 (4.9M) [application/x-gzip]
Saving to: 'initrd.gz'
100%[=======] 5,183,930 1.42M/s in 3.5s
2010-03-12 16:16:40 (1.42 MB/s) - 'initrd.gz' saved [5183930/5183930]
```

Now we should create a syslinux.cfg configuration file, which at a bare minimum should contain the following two lines:

```
default vmlinuz
append initrd=initrd.gz
```

We finally copy a Debian ISO image (businesscard, netinst or full CD image; be sure to select one that fits) onto the stick and unmount the USB memory stick.

³Please, note that the packages syslinux and mtools have to be installed to be able to run syslinux.

1.14.1 References

1 http://www.debian.org/releases/stable/i386/ch04s03.html.en

1.15 Upgrading Flashplayer in Debian Lenny using backports.

We start adding *Debian Backports*⁴ to /etc/apt/sources.list. Be warned: once backports is active he resulting system *can't be considered plain "stable" anymore*.

```
# backports Added by Currix 28/04/10
deb http://www.backports.org/debian lenny-backports main contrib non-free
```

You then proceed to run apt-get update. There would probably be an error due to the lack of backports.org archive's key.

```
# apt-get update
...

Reading package lists... Done
W: GPG error: http://www.backports.org lenny-backports Release: The following signatures couldn't be verified because the public key is not may want to run apt-get update to correct these problems
```

In order to correct this we can now install the public key from backports.org.

```
# apt-get install debian-backports-keyring
Reading package lists... Done
Building dependency tree
Reading state information... Done
The following packages were automatically installed and are no longer required:
 libsilc-1.1-2 libhesiod0 libzephyr3
Use 'apt-get autoremove' to remove them.
The following NEW packages will be installed:
 debian-backports-keyring
0 upgraded, 1 newly installed, 0 to remove and 0 not upgraded.
Need to get 3362B of archives.
After this operation, 49.2kB of additional disk space will be used.
WARNING: The following packages cannot be authenticated!
 debian-backports-keyring
Install these packages without verification [y/N]? y
Get:1 http://www.backports.org lenny-backports/main debian-backports-keyring 2009.02.20 [3362B]
Fetched 3362B in 0s (29.2kB/s)
Selecting previously deselected package debian-backports-keyring.
(Reading database ... 219559 files and directories currently installed.)
Unpacking debian-backports-keyring (from .../debian-backports-keyring_2009.02.20_all.deb) ...
Setting up debian-backports-keyring (2009.02.20) ...
OK
```

We can now run apt-get update without any warning or error. Backport packages are deactivated by default (i.e. the packages are pinned to 1 by using NotAutomatic: yes in the Release files, just as in experimental). If you want to install a package from backports run:

```
apt-get -t lenny-backports install package

Or

aptitude -t lenny-backports install package
```

⁴Backports are recompiled packages from testing (mostly) and unstable (in a few cases only, e.g. security updates), so they will run without new libraries (wherever it is possible) on a stable Debian distribution. I recommend you to pick out single backports which fits your needs, and not to use all backports available here (from http://www.backports.org/dokuwiki/doku.php).

In order to update to Flash Player 10 first you should install the package flashplugin-nonfree

```
# apt-get -t lenny-backports install flashplugin-nonfree
.
.
.
.
.
2010-04-28 09:46:20 (450 KB/s) - './install_flash_player_10_linux.tar.gz' saved [4050435/4050435]
#
```

Then update the Flash Player with the command

```
# /usr/sbin/update-flashplugin-nonfree --install
#
```

To check if the plugin has been recognized by iceweasel type

```
about:plugins
```

in the browser address line. If there are previous versions of the plugin installed they can interfere. Uninstall them removing from ~/.mozilla/plugins the corresponding file.

1.15.1 References

```
1 http://backports.org/dokuwiki/doku.php?id=instructions
2 http://wiki.debian.org/FlashPlayer
3 http://plugindoc.mozdev.org/
```

1.16 Passive network exploration with p0f.

This utility uses passive techniques to try to guess the what machines exist on a network and properties of these computers. By default the application only listens to packets addressed to the machine executing the application

```
# p0f
p0f - passive os fingerprinting utility, version 2.0.8
(C) M. Zalewski <lcamtuf@dione.cc>, W. Stearns <wstearns@pobox.com>
p0f: listening (SYN) on 'eth0', 262 sigs (14 generic, cksum 0F1F5CA2), rule: 'all'.
```

To look at all the packets, not only the packets addressed to the machine where p0f is running, the interface should be in promiscuous mode, using the -p option. Be aware that this can cause a large capture data rate.

Using the -s option, the application can work with topdump data logs. The -w option allows to save network traffic data in topdump format.

Other interesting options are -M to activate the masquerade detection algorithm to try to identify hosts behind a NAT, and -1 to format the output in a one-line style that is easier to grep.

1.17 Preparing a bootable flashdisk with Billix.

We start downloading billix from its *sourceforge* page. The link can be found in 'References' on the next page. In the present example the downloaded file name is billix-0.27.tar.gz. We need a usb flashdisk of a minimum size of 256 MB and with a FAT or FAT32 filesystem. In the present example is the device /dev/sdb1 mounted in /media/disk.

```
$ mount | grep disk
/dev/sdb1 on /media/disk type vfat (rw,nosuid,nodev,uhelper=hal,shortname=winnt,uid=1001)
```

The downloaded file is untarred in the flashdisk

```
$ cd /media/disk
/media/disk$ tar xzf ~/Downloads/billix-0.27.tar.qz
```

The second step is the installation of the MBR (Master Boot Record) in the flahsdisk. ⁵ This has to be executed as superuser and the syntax is install-mbr -p1 *device* and it is important to select the correct device, as this can wreak havoc if executed in an incorrect device.

```
# install-mbr -p1 /dev/sdb
```

We can now install the bootsector within the first partition running syslinux -s device/partition. Again this is a potentially dangerous operation and should never be performed in a wrong partition. Superuser privileges are not necessary to perform this operation.

```
/media/disk$ syslinux -s /dev/sdb1
```

The bootable flash disk is now ready and can be used as nice help for the system administrator. If there is spare space in the flash disk can be used normally for file storing.

1.17.1 References

1 Billix project homepage (http://sourceforge.net/projects/billix/)

1.18 Recovering a console that is unusable.

Sometimes it is convenient to clean the display of a text console, something that can be done using the shell command clean. For more extreme cases, when the console has gone totally berserk, e.g. after displaying binary characters, the initial state can be recovered using the command reset. It is possible that you will not be able to see the command while you type, but after its execution the console should return to a saner state.

1.19 Simple configuration of sudo

A very quick and dirty configuration of sudo in order to allow a user, e.g. *tuxie*, to execute programs with superuser privileges can be done adding one line to the sudoers file:

```
# echo "tuxie ALL=(ALL) ALL" >> /etc/sudoers
```

A more detailed configuration is required in a sensitive environment.

1.20 Check the groups to which a user belongs.

In order to check to what groups a user, e.g. *tuxie*, belongs the command groups can be used:

```
$ groups tuxie tuxie adm dialout cdrom floppy audio video plugdev
```

 $^{^5\}mbox{In}$ Debian systems it is necessary to install the mbr package to have access to this tool.

1.21 Check the available system locale options and establish a default one.

In order to check what locale options are compiled and available in a Debian system the user should execute.

```
$ locale -a
C
en_IE
en_IE@euro
en_IE.iso88591
en_IE.iso885915@euro
en_IE.utf8
en_US
en_US.iso88591
es_ES
es_ES@euro
es_ES.iso88591
es_ES.iso88591
es_ES.utf8
POSIX
spanish
```

The system's default locale in Debian systems is found in the /etc/default/locale file.

```
$ cat /etc/default/locale
LANG=en_IE.UTF-8
```

The locale setting when executing a program can be changed on the fly

```
$ LANG=en_IE.utf8 date
Wed Oct 27 11:54:44 CEST 2010
$ LANG=es_ES.utf8 date
mié oct 27 11:54:52 CEST 2010
```

It is recommended to use always a utf-8 locale as a standard. And to define it only setting the \$LANG variable, and not a complicate set of \$LC_* variables. To define the default local for the system use the dpkg-reconfigure locales command.

1.22 Change the encoding of given files.

To change the encoding of a file is very useful the application iconv. This application transforms a file from a given coding system to the default system encoding or to a different encoding. The different available encoding schemes can be shown with the option -1 or --list

```
$ iconv -1
The following list contain all the coded character sets known. This does
not necessarily mean that all combinations of these names can be used for
the FROM and TO command line parameters. One coded character set can be
listed with several different names (aliases).
 437, 500, 500V1, 850, 851, 852, 855, 856, 857, 860, 861, 862, 863, 864, 865,
 866, 866NAV, 869, 874, 904, 1026, 1046, 1047, 8859_1, 8859_2, 8859_3, 8859_4,
 8859_5, 8859_6, 8859_7, 8859_8, 8859_9, 10646-1:1993, 10646-1:1993/UCS4,
 ISO-2022-JP-2, ISO-2022-JP-3, ISO-2022-JP, ISO-2022-KR, ISO-8859-1,
 ISO-8859-2, ISO-8859-3, ISO-8859-4, ISO-8859-5, ISO-8859-6, ISO-8859-7,
  ISO-8859-8, ISO-8859-9, ISO-8859-9E, ISO-8859-10, ISO-8859-11, ISO-8859-13,
 ISO-8859-14, ISO-8859-15, ISO-8859-16, ISO-10646, ISO-10646/UCS2,
 ISO-10646/UCS4, ISO-10646/UTF-8, ISO-10646/UTF8, ISO-CELTIC, ISO-IR-4,
 UNICODEBIG, UNICODELITTLE, US-ASCII, US, UTF-7, UTF-8, UTF-16, UTF-16BE,
 UTF-16LE, UTF-32, UTF-32BE, UTF-32LE, UTF7, UTF8, UTF16, UTF16BE, UTF16LE,
  UTF32, UTF32BE, UTF32LE, VISCII, WCHAR_T, WIN-SAMI-2, WINBALTRIM,
 WINDOWS-31J, WINDOWS-874, WINDOWS-936, WINDOWS-1250, WINDOWS-1251,
 WINDOWS-1252, WINDOWS-1253, WINDOWS-1254, WINDOWS-1255, WINDOWS-1256,
 WINDOWS-1257, WINDOWS-1258, WINSAMI2, WS2, YU
```

For example, if the default encoding is UTF-8 and we want to transform an ISO-8859-1 file named *example* to this encoding we should run

```
\$ file non_standard_ISO non_standard_ISO: ISO-8859 text \$ file non_standard_ISO: ISO-8859 text curro@deckard_ISO: ISO-8859 text curro@deckard:~/temp\$ iconv -f ISO-8859-1 non_standard_ISO \tilde{\mathtt{A}}\pm\pm\pm\pm\pm\pm\pm \tilde{\mathtt{A}} \tilde{\mathtt{A}}
```

If no output file name is given with the option $-\circ$ the result is displayed in the standard output. Thus, to save the file as non_standard_UTF we can execute

```
$ iconv -f ISO-8859-1 non_standard_ISO -o non_standard_UTF
curro@deckard:~/temp$ file non_standard_UTF
non_standard_UTF: UTF-8 Unicode text
```

We can also transform to an encoding that is not the system's default one with the option -t

```
$ iconv -f ISO-8859-1 -t UNICODE non_standard_ISO -o non_standard_UNI
$ file non_standard_UNI
non_standard_UNI: Little-endian UTF-16 Unicode character data
```

1.23 Problem with the wireless and nm

Sometimes, specially after having tweaked with the network manually, the NetworkManager applet does not appear any more, or when it appears it informs that it does not manage the wireless networks.

In order to fix this, ensure that the file /etc/network/interfaces is like the following, commenting any other thing previously added:

```
# This file describes the network interfaces available on your system
# and how to activate them. For more information, see interfaces(5).
# The loopback network interface
auto lo
iface lo inet loopback
```

and make sure to change the option false to true in the file /etc/NetworkManager/NetworkManager.conf

```
[ifupdown]
```

With this changes, restarting the network should be all you need to solve the problem.

1.24 Updating Debian from Wheezy to Jessie

Updated on January 19, 2011.

A sensible previous step is to backup some files and directories

```
# tar czf /temp/bck_dck/etc.tgz /etc &
# tar czf /temp/bck_dck/var_lib_dpkg.tgz /var/lib/dpkg/ &
# tar czf /temp/bck_dck/var_lib_apt.tgz /var/lib/apt/ &
# dpkg --get-selections "*" > /temp/bck_dck/selections.txt
# tar czf /temp/bck_dck/var_lib_aptitude_pkgstates.tgz /var/lib/aptitud
```

In order to gain an extra safety margin when upgrading remotely, we suggest that you run upgrade processes in the virtual console provided by screen, which enables safe reconnection and ensures the upgrade process is not interrupted even if the remote connection process fails.

To have a smooth and flawless upgrade, review actions pending in package manager launching aptitude and press g (Go). If it shows any actions, you should review them and either fix them or implement the suggested actions. If no actions are suggested you will be presented with a message saying No packages are scheduled to be installed, removed, or upgraded. In case you have configured APT pinning it should also be changed to point to packages in the new version. In case you do not know what pinning is do not worry and follow on.

Regardless of the method used for upgrading, it is recommended that you check the status of all packages first, and verify that all packages are in an upgradable state. The following command will show any packages which have a status of Half-Installed or Failed-Config, and those with any error status.

```
# dpkg --audit
The following packages are missing the md5sums control file in the database, they need to be reinstalled:
p0f Passive OS fingerprinting tool
libdb4.5 Berkeley v4.5 Database Libraries [runtime]
dhcp3-common ISC DHCP common files (transitional package)
```

Reinstall packages with some issues. Transitional packages and other packages in the Obsolete Section often can be removed once reinstalled.

```
# aptitude reinstall p0f
The following packages will be REINSTALLED:
0 packages upgraded, 0 newly installed, 1 reinstalled, 0 to remove and 0 not upgraded.
Need to get 71.0 kB of archives. After unpacking 0 B will be used.
Get: 1 http://ftp.de.debian.org/debian/ wheezy/main p0f i386 2.0.8-2 [71.0 kB]
Fetched 71.0 kB in 0s (122 kB/s)
dpkg: warning: parsing file '/var/lib/dpkg/available' near line 447064 package 'cnews':
error in Version string 'cr.g7-40.4': version number does not start with digit dpkg: warning: parsing file '/var/lib/dpkg/available' near line 600967 package 'epic4':
 'Conflicts' field, reference to 'epic4-help': error in version: version number does not start with digit
(Reading database \dots 397695 files and directories currently installed.)
Preparing to replace p0f 2.0.8-2 (using .../archives/p0f_2.0.8-2_i386.deb) ...
Unpacking replacement p0f ...
Processing triggers for man-db ...
Setting up p0f (2.0.8-2) ...
# aptitude reinstall libdb4.5
The following packages will be REINSTALLED:
 libdb4.5
0 packages upgraded, 0 newly installed, 1 reinstalled, 0 to remove and 0 not upgraded.
Need to get 0 B of archives. After unpacking 0 B will be used.
E: I wasn't able to locate a file for the libdb4.5 package. This might mean you need to manually fix this package.
E: I wasn't able to locate a file for the libdb4.5 package. This might mean you need to manually fix this package.
E: Internal error: couldn't generate list of packages to download
```

Check packages on hold

```
# aptitude search "~ahold"
No packages on hold
```

Edit /etc/apt/sources.list replacing wheezy by jessie

```
# vi sources.list
# cat sources.list
```

```
#
#deb http://ftp.de.debian.org/debian/ wheezy main contrib non-free
#deb-src http://ftp.de.debian.org/debian/ wheezy main contrib non-free
deb http://ftp.de.debian.org/debian/ jessie main contrib non-free
deb-src http://ftp.de.debian.org/debian/ jessie main contrib non-free
#deb http://security.debian.org/ wheezy/updates main contrib non-free
#deb-src http://security.debian.org/ wheezy/updates main contrib non-free
deb http://security.debian.org/ jessie/updates main contrib non-free
deb-src http://security.debian.org/ jessie/updates main contrib non-free
```

Upgrade packages using the package management tool apt-get. In previous releases, aptitude was recommended for this purpose, but recent versions of apt-get provide equivalent functionality and also have shown to more consistently give the desired upgrade results. Use /usr/bin/script program to record a transcript of the upgrade session. Then if a problem occurs, you will have a log of what happened that could provide exact information in a bug report. To start the recording, type:

Update package list

```
# apt-get update
```

Check if you have enough space for the update

```
# apt-get -o APT::Get::Trivial-Only=true dist-upgrade
....
    xserver-xorg-video-fbdev xserver-xorg-video-geode xserver-xorg-video-intel xserver-xorg-video-mach64 xserver-xorg-video-mga
    xserver-xorg-video-neomagic xserver-xorg-video-nouveau xserver-xorg-video-openchrome xserver-xorg-video-r128
    xserver-xorg-video-radeon xserver-xorg-video-savage xserver-xorg-video-siliconmotion xserver-xorg-video-sisusb
    xserver-xorg-video-tdfx xserver-xorg-video-trident xserver-xorg-video-vesa xserver-xorg-video-vmware xsltproc xterm xtrans-dev xvfb
    xz-utils yelp yelp-xsl zenity zenity-common zip zliblg zliblg-dev
2095 upgraded, 820 newly installed, 54 to remove and 0 not upgraded.
Need to get 3,135 MB of archives.
After this operation, 1,645 MB of additional disk space will be used.
E: You don't have enough free space in /var/cache/apt/archives/.
```

In cases like the present one, when you do not have enough space in var, create a temporary /var/cache/apt/archives directory

```
# cp -ax /var/cache/apt/archives/ /home/
# ls /home/archives/
lock partial
# mount --bind /home/archives /var/cache/apt/archives
# mount | grep arch
/dev/sda6 on /var/cache/apt/archives type ext3 (rw,relatime,errors=continue,user_xattr,barrier=1,data=ordered)
```

Proceed to a minimal system upgrade to overcome deleting a large number of packages and some possible inconsistencies, and then a full upgrade. To do this run first apt-get upgrade followed by apt-get dist-upgrade. In case the error message indicates so, like in the following example, run apt-get -f install

```
# apt-get upgrade
...
Running updmap-sys. This may take some time... done.
Running mktexlsr /var/lib/texmf ... done.
Processing triggers for initramfs-tools ...
update-initramfs: Generating /boot/initrd.img-3.2.0-4-686-pae
Processing triggers for python-support ...
Processing triggers for menu ...
# apt-get dist-upgrade
....
dpkg: error processing package libgtk-3-0:i386 (--configure):
```

```
dependency problems - leaving unconfigured
Processing triggers for libc-bin (2.19-18+deb8ul) ...
Errors were encountered while processing:
libpango-1.0-0:i386
 libpangoft2-1.0-0:i386
 libpangocairo-1.0-0:i386
 libgtk-3-bin
 librsvg2-2:i386
 librsvg2-common:i386
 adwaita-icon-theme
 libgtk-3-common
libgtk-3-0:i386
E: Sub-process /usr/bin/dpkg returned an error code (1)
deckard:~#
deckard:~# apt-get dist-upgrade
Reading package lists... Done
Building dependency tree
Reading state information... Done
You might want to run 'apt-get -f install' to correct these.
The following packages have unmet dependencies:
cgmanager : Depends: init-system-helpers (>= 1.18~) but it is not installed
cups-daemon : Depends: init-system-helpers (>= 1.18~) but it is not installed
               Recommends: cups-browsed but it is not installed
               Recommends: avahi-daemon (>= 0.6.31-3~) but 0.6.31-2 is installed
dpkg : Breaks: fontconfig (< 2.11.0-6.2~) but 2.9.0-7.1 is installed
       Breaks: man-db (< 2.6.3-6~) but 2.6.2-1 is installed
 emacs24: Depends: libmagickcore-6.q16-2 (>= 8:6.8.8.2) but it is not installed
grace : Depends: libxbae4m (>= 4.60.2) but it is not installed
         Depends: libxmhtml1.1 (>= 1.1.9) but it is not installed
 libmagickwand-6.q16-2 : Depends: libmagickcore-6.q16-2 (>= 8:6.8.9.9) but it is not installed
 libper15.20 : Depends: per1-base (= 5.20.2-3+deb8u1) but 5.14.2-21+deb7u2 is installed
policycoreutils : Depends: init-system-helpers (>= 1.18~) but it is not installed
                   Recommends: python-audit but it is not installed
E: Unmet dependencies. Try using -f.
deckard:~# apt-get -f install
 libclass-c3-xs-perl libcpan-meta-perl libdata-optlist-perl libdata-section-perl libfcgi-perl libgadu3 liblog-message-perl
  liblog-message-simple-perl libmagickcore-6.q16-2 libmodule-build-perl libmodule-pluggable-perl libmodule-signature-perl
  libmro-compat-perl libpackage-constants-perl libparams-util-perl libperl4-corelibs-perl libpod-latex-perl libpod-readme-perl
  libprotobuf-c1 libregexp-common-perl libsoftware-license-perl libsub-exporter-perl libsub-install-perl libterm-ui-perl
  \verb|libtext-soundex-perl libtext-template-perl libxbae4m libxmhtml1.1 rename|\\
The following packages will be upgraded:
  fontconfig libalgorithm-diff-xs-perl libbit-vector-perl libfile-fcntllock-perl libgeant321-2-gfortran libhtml-parser-perl
  libio-pty-perl liblocale-gettext-perl libnet-dbus-perl libnet-ssleay-perl libpawlib-lesstif3-gfortran libpawlib2-dev
  libpawlib2-gfortran libpipeline1 libpurple0 libsocket-perl libtext-charwidth-perl libtext-iconv-perl libuuid-perl libxbae-dev
libxml-parser-perl libyaml-syck-perl man-db paw++ perl perl-base perl-doc perl-modules perl-tk pidgin pidgin-data 31 upgraded, 35 newly installed, 7 to remove and 1041 not upgraded.
343 not fully installed or removed.
Need to get 0 B/31.0 MB of archives.
After this operation, 5,868 kB of additional disk space will be used.
Do you want to continue [Y/n]?
.....Setting up gnome-themes-standard:i386 (3.14.2.2-1) ...
Processing triggers for libc-bin (2.19-18+deb8u1) ...
Processing triggers for menu (2.1.46) ...
Processing triggers for libgdk-pixbuf2.0-0:i386 (2.31.1-2+deb8u4) ...
Processing triggers for systemd (215-17+deb8u2) ...
Processing triggers for auctex (11.87-3+deb8u1) ...
update-auctex-elisp[8251]: Will scan macros for Emacs flavor emacs24 (log to /var/lib/auctex/emacs24/CompilationLog)
update-auctex-elisp[8251]: Will scan macros for Emacs flavor emacs23 (log to /var/lib/auctex/emacs23/CompilationLog)
```

Success... Now run apt-get update and upgrade to check that the system has been correctly updated and edit /etc/apt /sources.list.d/dropbox.list in case it exists and change it to

```
deckard:/etc/apt/sources.list.d# cat dropbox.list
deb [arch=i386,amd64] http://linux.dropbox.com/debian jessie main
```

Rerun apt-get update and apt-get upgrade until no more errors are found. If required run apt-get autoremove

```
# apt-get upgrade
....
Processing triggers for libc-bin (2.19-18+deb8u1) ...
Processing triggers for systemd (215-17+deb8u2) ...
Processing triggers for dbus (1.8.20-0+deb8u1) ...
Processing triggers for menu (2.1.47) ...
Processing triggers for python-support (1.0.15) ...
Processing triggers for initramfs-tools (0.120) ...
update-initramfs: Generating /boot/initrd.img-3.2.0-4-686-pae#
```

```
# apt-get update
# apt-get upgrade
Reading package lists... Done
Building dependency tree
Reading state information...
Calculating upgrade... The following packages were automatically installed and are no longer required:
    cernlib-core cernlib-montecarlo dzedit geant321-data geant321-doc html2text kdebase-bin kdebase-runtime kuipc kxterm lesstif2-dev
   m17n-contrib montecarlo-base montecarlo-data nypatchy paw paw++ paw-common paw-demos x11proto-print-dev
Use 'apt-get autoremove' to remove them.
The following packages have been kept back:
    alsa-utils amarok amarok-common amarok-utils aptitude aptitude-common banshee base-passwd bind9-host blt brasero brasero-common
   bwidget colord console-common console-data default-jre default-jre-headless dia dia-common dia-libs diffpdf dnsmasq-base dnsutils
   docutils-common dolphin etherape exiv2 exo-utils fail2ban fakeroot file-roller flex fop gettext gir1.2-gnomebluetooth-1.0
   xfce4-power-manager-data xfce4-quicklauncher-plugin xfce4-screenshooter xfce4-sensors-plugin xfce4-session xfce4-settings
   x fce 4-smartbook mark-plugin \ x fce 4-system load-plugin \ x fce 4-terminal \ x fce 4-timer-plugin \ x fce 4-verve-plugin \ x fce 4-wavelan-plugin \ x fce 4-terminal \ x fce 4-timer-plugin \ x fce 4-verve-plugin \ x fce 4-wavelan-plugin \ x fce 4-timer-plugin \ x fce 4-t
    xfce4-weather-plugin xfce4-xkb-plugin xfconf xfdesktop4 xfdesktop4-data xfwm4 xfwm4-themes xpra yelp
0 upgraded, 0 newly installed, 0 to remove and 560 not upgraded.
# apt-get autoremove
Removing montecarlo-base (20061220+dfsg3-3) ...
Removing paw-common (1:2.14.04.dfsg.2-9) ...
Removing x11proto-print-dev (1.0.5-2) ...
Removing libmathlib2-gfortran (20061220+dfsg3-2) ...
Removing libpacklib1-gfortran (20061220+dfsg3-2) ...
Removing libkernlib1-gfortran (20061220+dfsg3-2) ...
Processing triggers for man-db (2.7.0.2-5) ..
Processing triggers for libc-bin (2.19-18+deb8ul) ...
Processing triggers for doc-base (0.10.6) ..
Processing 6 removed doc-base files, 2 added doc-base files...
Error while merging /usr/share/doc-base/kino-en with /usr/share/doc-base/kino-fr: format html already defined.
Registering documents with scrollkeeper..
Processing triggers for mime-support (3.58) ...
Processing triggers for desktop-file-utils (0.22-1) ...
Processing triggers for menu (2.1.47) ...
Processing triggers for hal (0.5.14-8) ...
Regenerating hal fdi cache ...
Processing triggers for hicolor-icon-theme (0.13-1) \dots
# apt-get update
# apt-get upgrade
   xfce4-diskperf-plugin xfce4-fsguard-plugin xfce4-genmon-plugin xfce4-mailwatch-plugin xfce4-mixer xfce4-mount-plugin
   xfce4-netload-plugin xfce4-notes xfce4-notes-plugin xfce4-notifyd xfce4-panel xfce4-places-plugin xfce4-power-manager
   x \texttt{fce4-power-manager-data} \ x \texttt{fce4-quicklauncher-plugin} \ x \texttt{fce4-sersion} \ 
   xfce4-smartbookmark-plugin xfce4-systemload-plugin xfce4-terminal xfce4-timer-plugin xfce4-verve-plugin xfce4-wavelan-plugin
    xfce4-weather-plugin xfce4-xkb-plugin xfconf xfdesktop4 xfdesktop4-data xfwm4 xfwm4-themes xpra yelp
0 upgraded, 0 newly installed, 0 to remove and 548 not upgraded.
deckard:~#
deckard:~# apt-get dist-upgrade
Setting up libmono-compilerservices-symbolwriter 4.0-cil (3.2.8+dfsg-10) \dots
Setting up tomboy (1.14.1-3) ...
Processing triggers for systemd (215-17+deb8u2) ...
Processing triggers for libc-bin (2.19-18+deb8ul) ...
Processing triggers for menu (2.1.47) ...
Processing triggers for dbus (1.8.20-0+deb8u1) ...
Processing triggers for python-support (1.0.15) ...
Processing triggers for rygel (0.24.2-1+b1) ...
# apt-get upgrade
Reading package lists... Done
Building dependency tree
Reading state information... Done
Calculating upgrade... The following packages were automatically installed and are no longer required:
   gcj-4.6-base gcj-4.6-jre-lib gcj-4.7-jre-lib gir1.2-gnomebluetooth-1.0 gnome-js-common kdemultimedia-kio-plugins
   squeeze texlive-luatex tsconf ttf-dejavu ttf-liberation ttf-marvosym ttf-sil-gentium-basic xbase-clients xfprint4
Use 'apt-get autoremove' to remove them.
0 upgraded, 0 newly installed, 0 to remove and 0 not upgraded.
deckard:~# apt-get autoremove
```

Once finisished with no more errors umount the temporary archives directory and you can use aptitude for package management.

```
# umount /var/cache/apt/archives/
And That's all....
```

1.24.1 References

```
1 Debian Jessie Release Notes (https://www.debian.org/releases/jessie/amd64/release-notes/ch-upgrading.en.html)
```

1.25 Error in file /var/lib/dpkg/status

Added on May 21, 2011.

The arrival of Squeeze has brought the "illegalization" of the underscore as a valid character in the /var/lib/dpkg/status file and this cause some havoc if there are some packages having this character in its name

```
warning, in file '/var/lib/dpkg/status' near line 6627 package 'virtualbox':
error in Version string '1.3.6_Debian_etch': invalid character in version number
warning, in file '/var/lib/dpkg/status' near line 6628 package 'virtualbox':
error in Config-Version string '1.3.6_Debian_etch': invalid character in version number
```

The solution is to clean this packages from the list and from the available packages info. In this particular case the package was not installed but still caused the problem.

```
sudo dpkg --clear-avail
sudo aptitude purge virtualbox
```

1.26 How to record terminal sessions using ttyrec

Added on September 2nd, 2011.

The recording of terminal sessions can be of utility, specially for teaching purposes. A nice tool to obtain this recordings is the ttyrec program.

We will briefly show the way to record your terminal sessions. The first step is to install the ttyrec package (in Debian)

```
# apt-get install ttyrec
Reading package lists... Done
Building dependency tree... Done
The following NEW packages will be installed:
    ttyrec
0 upgraded, 1 newly installed, 0 to remove and 0 not upgraded.
Need to get 30.9kB of archives.
After unpacking 131kB of additional disk space will be used.
Get:1 http://archive.debian.org etch/main ttyrec 1.0.6-1 [30.9kB]
Fetched 30.9kB in 1s (21.0kB/s)
Selecting previously deselected package ttyrec.
(Reading database ... 103998 files and directories currently installed.)
Unpacking ttyrec (from .../ttyrec_1.0.6-1_i386.deb) ...
Setting up ttyrec (1.0.6-1) ...
#
```

Then a second step is to open a terminal window with a 80x25 size where ttyrec will be executed.

Prior to the execution it is useful to create an initialization file to start ttyrec with the appropriate settings. This is not mandatory, but can be interesting. A sample file is the following:

```
# input file for starting a bash session using ttyrec
# by Currix TM.
#
# vt100 setting
export TERM=vt100
#
# change prompt
export PS1="$ "
#
# Remove trailing CTRL-C from comments
bind 'set echo-control-characters off'
```

If the name of this file is .inputrc_ttyrec the program ttyrec should be invoked as

```
ttyrec -e 'bash --rcfile .inputrc_ttyrec'
```

In the references for this chapter ('References' on this page) a link to a recorded session is found. There it is shown how for example a vi session can be included or how comments are made by typing CTRL-c at the end of each comment line.

The default output of ttyrec is a file named ttyrecord. To save the output in a different file the filename should be included at the end of the ttyrec program invocation. The output file can be played back using the program ttyplay, included in the ttyrec package. A sample file can be downloaded and played

```
wget http://www.uhu.es/gem/clinux/descargas/ttyrecord ttyplay ttyrecord
```

The speed of the playback can be increased with the + key or slowed with -.

An interesting site to find terminal recordings is Playterm, whose URL can be found in the references section.

1.26.1 References

```
1 ttyrec homepage (http://oxcc.net/ttyrec/index.html.en)
2 ttyrecord file sample (http://www.uhu.es/gem/clinux/descargas/ttyrecord)
3 Playterm homepage (http://www.playterm.org/)
```

1.27 Using Bash to count the number of files in a directory

Added on September 6th, 2011.

The number of files in a directory, or in general, the number of files displayed by the command 1s can be counted using a pipe and the command wc

```
$ 1s -1 1*gif
115810.strip.print.gif
115811.strip.print.gif
115813.strip.print.gif
116637.strip.print.gif
116639.strip.print.gif
116642.strip.print.gif
117321.strip.print.gif
117324.strip.print.gif
118015.strip.print.gif
$ 1s -1 1*gif | wc -1
```

Some alternatives with Perl oneliners can be found in 'Interesting perl oneliners' on page 46

1.28 Getting detailed information about your hardware

Added on November 30th, 2011.

The command lshw lists a (very) detailed information about your hardware. The Debian package has the same name. This program should be executed as superuser.

```
deckard
description: All In One
product: iMac8,1
vendor: Apple Inc.
version: 1.0
.
. Very long output here...
```

```
*-network DISABLED

description: Ethernet interface
physical id: 1
logical name: vboxnet0
serial: 0a:00:27:00:00:00
capabilities: ethernet physical
configuration: broadcast=yes multicast=yes
```

To get an abridged output with the essential info the program can be run with the option -short.

1.29 Adding your servers load to the screen hardstatus line

Added on December 1st, 2011.

It is possible to configure screen to display the cpu load or other information of interest in the hardstatus line. In this case we use Perl and ssh. We prepare a short Perl script that takes as arguments an argument related to the output format and a server ip. The considered output formats are green (cpu load < 1.0), yellow (3.0 > cpu load >= 1.0), and red (cpu load >= 3.0). The Perl code is called perl_load

```
#!/usr/bin/perl
use strict:
use warnings;
use 5.010;
# bv Currix TM
my $code = "$ARGV[0]";
my $hostname = "$ARGV[1]";
chomp(my $output = 'ssh $hostname cat /proc/loadavg');
given($code) {
 when ("red") {
   if (\$load[0] >= 3.0) {
     $output = $hostname.": ".$load[0];
     $output = '';
 when ("orange") {
   if (\$load[0] >= 1.0 \&\& \$load[0] < 3.0) {
     $output = $hostname.": ".$load[0];
     $output = '';
 when ("green") {
   if ($load[0] < 1.0) {
     $output = $hostname.": ".$load[0];
   } else {
     $output = '';
 default {
   $output = "wrong option";
print "$output";
```

The script output is the server name and the cpu load average for the past minute if the load is in the interval defined by the format output.

The inclusion of this script in the .screenrc is accomplished using backticks. For more information on this point and color formatting check the screen man page. An example .screenrc is given below

```
shell -$SHELL
#
backtick 101 31 31 /home/username/bin/perl_load red server_name_or_IP
backtick 102 61 61 /home/username/bin/perl_load orange server_name_or_IP
backtick 103 91 91 /home/username/bin/perl_load green server_name_or_IP
#
```

```
hardstatus alwayslastline
hardstatus string '% {= kG}[ % {G} % H % {G}][% = % {= kw} % ? % - Lw % ? % {r} (% {W} % n * % f % t % ? (% u) % ? % {r}) % {w} % ? % + Lw % ? % = % {G}][% {B} % Y - % m - % d % {W} % c | % {+ Lw % ? % ? % = % {G}}[% {B} % Y - % m - % d % {W} % c | % {+ Lw % ? % ? % = % {G}}[% {B} % Y - % m - % d % {W} % c | % {+ Lw % ? % ? % = % {G}}[% {B} % Y - % m - % d % {W} % c | % {+ Lw % ? % ? % = % {G}}[% {B} % Y - % m - % d % {W} % c | % {+ Lw % ? % ? % = % {G}}[% {B} % Y - % m - % d % {W} % c | % {+ Lw % ? % ? % = % {G}}[% {B} % Y - % m - % d % {W} % c | % {+ Lw % ? % ? % = % {G}}[% {B} % Y - % m - % d % {W} % c | % {+ Lw % ? % ? % = % {G}}[% {B} % Y - % m - % d % {W} % c | % {+ Lw % ? % ? % = % {G}}[% {B} % Y - % m - % d % {W} % c | % {H } % {G}}[% {G} % m - % d % {W} % c | % {H } % {G}}[% {G} % m - % d % {W} % c | % {H } % {G}}[% {G} % m - % d % {W} % c | % {H } % {G}}[% {G} % m - % d % {W} % c | % {H } % {G}}[% {G} % m - % d % {W} % c | % {H } % {G}}[% {G} % m - % d % {W} % c | % {H } % {G}}[% {G} % m - % d % {W} % c | % {H } % {G}}[% {G} % m - % d % {W} % c | % {H } % {G}}[% {G} % m - % d % {W} % c | % {H } % {G}}[% m - % d % {W} % c | % {H } % {G}}[% m - % d % {W} % c | % {H } % {G}}[% m - % d % {W} % c | % {H } % {G}}[% m - % d % {W} % c | % {H } % {G}}[% m - % d % {W} % c | % {H } % {G}}[% m - % d % {W} % c | % {H } % {G}}[% m - % d % {W} % c | % {H } % {G}][% m - % d % {W} % c | % {H } % {G}}[% m - % d % {W} % c | % {H } % {G}}[% m - % d % {W} % c | % {H } % {G}}[% m - % d % {W} % c | % {H } % {G}}[% m - % d % {W} % c | % {H } % {G}}[% m - % d % {W} % c | % {H } % {G}}[% m - % d % {W} % c | % {H } % {G}}[% m - % d % {W} % c | % {H } % {G}}[% m - % d % {W} % c | % {H } % {G}}[% m - % d % {W} % c | % {G}}[% m - % d % {W} % c | % {G}}[% m - % d & {W} % c | % {G}}[% m - % d & {W} % c | % {G}}[% m - % d & {W} % c | % {G}}[% m - % d & {W} % c | % {G}}[% m - % d & {W} % c | & {W} % c |
```

1.30 Making a backup of a Gmail account.

Added on December 7th, 2011.

We describe a way of backing up a Gmail mail account making use of IMAP and the getmail program. We assume that the copies want to be made in different mbox files for different periods of time. For example, a backup copy on a yearly basis.

The first step consist in enabling IMAP access in the settings section of the Gmail account to be backed up and the creation of a set of labels in the Gmail account grouping the messages that will be backed up. This can be accomplished using a search with before and after. For example, we can search for mail that matches the search before:2007/10/01 AND after:2007/09/01, which will include conversations for September 2007, and group the result of the search under the label mail_sept_2007.

The second step is the installation of the getmail4 package, a mail agent program far simpler to configure than fetchmail.

```
$ sudo aptitude install getmail4
```

The next step is the more complicated one and implies the configuration of the <code>getmail</code> program. In order to do so a .getmail directory should be created, with restricted permissions, and a config file <code>getmail.gmail</code> edited

```
$ mkdir .getmail
$ chmod og-xr .getmail/
```

This is a sample getmail.gmail

```
$ cat getmail/getmail.gmail
[retriever]
type = SimpleIMAPSSLRetriever
server = imap.gmail.com
username = XXXXX@qmail.com
password = XXXXXXXXXXXX
mailboxes = ("mail_sept_2007",)
[destination]
type = Mboxrd
path = DESTINATION_PATH/mail-sept_2007.mbox
[options]
# print messages about each action (verbose = 2)
# Other options:
# 0 prints only warnings and errors
\sharp 1 prints messages about retrieving and deleting messages only
verbose = 2
message log = ~/.getmail/gmail.log
```

This file should also have read permissions only for the user owning it. Messages in this example are saved with MDOX format. For other alternatives check references. The MDOX file has to be created before backing up.

```
$ touch DESTINATION_PATH/mail-sept_2007.mbox
```

The last step is to proceed to download the mail

```
$ getmail -r getmail.gmail
getmail version 4.20.0
Copyright (C) 1998-2009 Charles Cazabon. Licensed under the GNU GPL version 2.
```

```
SimpleIMAPSSLRetriever:currix@gmail.com@imap.gmail.com:993:
.
. Lots of output here...
.
. 1200 messages (596565682 bytes) retrieved, 0 skipped
Summary:
Retrieved 1200 messages (596565682 bytes) from SimpleIMAPSSLRetriever:XXXX@gmail.com@imap.gmail.com:993
```

The resulting Mbox files can be easily accessed with Mutt or other mail reader program.

1.30.1 References

```
1 Matt Cutts Blog (http://www.mattcutts.com/blog/backup-gmail-in-linux-with-getmail)
2 Peng.u.i.n Blog (http://blog.pengdeng.com/2008/03/backup-gmail-via-imap-using-getmail_16.html)
```

1.31 Redirecting STDERR to SDTOUT

Added on Febuary 3rd, 2012.

Sometimes you need to redirect the standard error output, STDERR, merging it with the standard output, STDOUT. This is needed, for example, when you have a long error output from a program compilation and you want to pipe it to less to peruse the compiler info. This can be done using the standard bash redirection tools as 2>&1. If we want to check the error output of a compilation this can be done as follows

```
$ make all 2>&1 | less
```

Instead, if instead you want to merge STDOUT into STDERR this is accomplished as 1>&2.

1.32 Listing and extracting files from a deb package file.

Added on August 11th, 2012.

The deb extension marks Debian software package format. This standard is also used in other distributions that are based on Debian (e.g. Ubuntu or Knoppix).

The dpkg program is the low level package manager for Debian and with this command you can list and extract the files containd in a package, as shown below.

We use as an example the ovpc package. Once we download the file, to display the contents of a debian package the required option is dpkg -c

You can use dpkg -x to extract the files from a deb package as shown below.

```
$ dpkg -x ovpc_1.06.94-3_i386.deb /tmp/ov
$ ls /tmp/ov
ovpc
```

But there is also an alternative way of proceeding. As deb files are ar archives, containing three files: debian-binary, control.tar.gz, and data.tar.gz. We can use the ar and tar commands to extract and view the files from the deb package.

First, extract the content of the deb archive file using ar.

```
$ ar -vx ovpc_1.06.94-3_i386.deb
x - debian-binary
x - control.tar.gz
x - data.tar.gz
s
```

Next, extract the content of data.tar.gz file as follows.

```
$ tar -xvzf data.tar.gz
./
./ovpc/
./ovpc/pkg/
./ovpc/pkg/lib/
./ovpc/pkg/lib/header/
./ovpc/pkg/lib/header/libov.so
.
.
./ovpc/pkg/etc/conf
./ovpc/pkg/etc/conf/log.con
```

1.32.1 References

```
1 TheGeekStuff (http://www.thegeekstuff.com/2010/04/view-and-extract-packages/)
```

1.33 Using script to keep terminal output records.

Added on November 18th, 2012.

The script command saves in a file the output of the terminal where it has been executed. The basis command syntax is

```
$ script [filename]
```

If no filename is given then the default filename is typescript. Be aware that script works best without making use of programs that manipulate the screen such that vi or less.

To exit script you can type CTRL-D or exit.

You can use the -a option to append the output to a file without overwriting it. An example of use of script is the following:

```
$ script test_script
Script started, file is test_script
$ who
                   2012-11-17 13:57 (:0)
yo
sura pts/1
$ exit
                     2012-11-17 13:58 (:0.0)
exit
Script done, file is test_script
$ ls -l test_script
-rw-r--r- 1 bara rsrchrs 780 Nov 18 12:02 test_script
$ cat test_script
Script started on Sun 18 Nov 2012 12:02:17 PM CET
                     2012-11-17 13:57 (:0)
bara
bara
       pts/1
                     2012-11-17 13:58 (:0.0)
$ exit
exit
Script done on Sun 18 Nov 2012 12:02:33 PM CET
```

Another interesting option is to share a session output between two users. This is very handy when explaining to someone a particular feature in the console. In order to do so the script output is sent to a fifo file and the flush option -t is added while the second user should have ssh access to the computer where script is run.

For example if user bara in computer prague wants to show her output to user alice in computer wland the necessary steps are the following:

On bara's side

```
bara@prague$ mkfifo foo; script -f foo
```

The console now will be temporarily frozen until alice starts getting the output from the fifo file foo.

```
alice@wland$ ssh alice@prague
alice@prague's password:
WWelcome to Ubuntu 12.04.1 LTS (GNU/Linux 3.2.0-33-generic i686)

* Documentation: https://help.ubuntu.com/

0 packages can be updated.
0 updates are security updates.

Last login: Sun Nov 18 10:50:37 2012 from platea.local
alice@prague$ cat /home/bara/foo
Script started on Sun 18 Nov 2012 11:21:29 AM CET
bara@prague$
```

And from now on user bara can proceed to work on the terminal sharing the output with alice. Beware that the permissions in the fifo file and bara's home directory should allow alice to access the fifo.

1.34 Checking actual kernel compiling options.

Added on January 8th, 2013.

Sometimes it is necessary to check if the kernel of your computer has been compiled including a particular option. For example, let's check if the kernel has been compiled with the CONFIG_EFI_PARTITION option turned on (see 'Formatting HD partitions larger than 2 TB' on this page).

```
$ cd /boot/
$ 1s
System.map-2.6.32-5-amd64 config-2.6.32-5-amd64 grub/ initrd.img-2.6.32-5-amd64 vmlinuz-2.6.32-5-amd64
$ grep _EFI_ config-2.6.32-5-amd64
CONFIG_EFI_VARS=m
CONFIG_EFI_PARTITION=y
```

1.35 Formatting HD partitions larger than 2 TB

Added on January 8th, 2013.

The first step is to check whether your kernel has been compiled with the <code>CONFIG_EFI_PARTITION</code> option turned on (see 'Checking actual kernel compiling options.' on the preceding page). If this is so, let's assume that the device assigned to the HD that will be partitioned is <code>/dev/sdb</code>, that it is a 2 TB HD and will be mounted in <code>/large_disk</code>. The <code>fdisk</code> program and its variants cannot be used because the new partition will be too large (larger than 1.5 TB). Be warned that <code>fdisk</code> and all its variants will not issue warnings but will create partitions not larger than 1.5 TB.

Be also warned that all the contents of the disk will be lost. *Make the necessary backups in advance*.

Let's assume that you've installed the parted program.

```
# parted /dev/sdb
GNU Parted 2.3
Using /dev/sdb
Welcome to GNU Parted! Type 'help' to view a list of commands.
(parted)
```

You can print the actual partition scheme

```
(parted) print
Model: DELL PERC H700 (scsi)
Disk /dev/sdb: 1933GB
Sector size (logical/physical): 512B/512B
Partition Table: msdos

Number Start End Size Type File system Flags
1 1049kB 1933GB 1933GB primary ext3

(parted)
```

The next step is to remove the existing partition

```
(parted) rm 1
(parted) print
Model: DELL PERC H700 (scsi)
Disk /dev/sdb: 1933GB
Sector size (logical/physical): 512B/512B
Partition Table: msdos
Number Start End Size Type File system Flags
(parted)
```

Next, the disk is labeled as a gpt disk

```
(parted) mklabel gpt
Warning: The existing disk label on /dev/sdb will be destroyed and all data on this disk will be lost. Do you want to continue?
Yes/No? Yes
(parted) print
Model: DELL PERC H700 (scsi)
Disk /dev/sdb: 1933GB
Sector size (logical/physical): 512B/512B
Partition Table: gpt

Number Start End Size File system Name Flags
(parted)
```

Once the disk is relabeled, the new partition can be created and you can exit parted

```
(parted) mkpart
Partition name?
                []? primary
File system type? [ext2]?
Start? 0
End? -0
Warning: The resulting partition is not properly aligned for best performance.
Ignore/Cancel? I
(parted) print
Model: DELL PERC H700 (scsi)
Disk /dev/sdb: 1933GB
Sector size (logical/physical): 512B/512B
Partition Table: gpt
Number Start End
                     Size File system Name
       17.4kB 1933GB 1933GB
                                          primary
(parted) quit
Information: You may need to update /etc/fstab.
```

Create the filesystem in the usual way

```
# mkfs.ext4 /dev/sdb1
mke2fs 1.41.12 (17-May-2010)
Filesystem label=
OS type: Linux
Block size=4096 (log=2)
Fragment size=4096 (log=2)
Stride=0 blocks, Stripe width=0 blocks
117964800 inodes, 471859191 blocks
23592959 blocks (5.00%) reserved for the super user
First data block=0
Maximum filesystem blocks=4294967296
```

Finally check the partition UUID and edit accordingly the fstab file.

```
# 1s -1 /dev/disk/by-uuid/
total 0
lrwxrwxrwx 1 root root 10 Sep 21 11:43 346dc157-f150-4ale-8b83-bf4a50dc3cad -> ../../sda5
lrwxrwxrwx 1 root root 10 Sep 26 13:00 43615088-9470-419c-9958-199b0bcbbbd6 -> ../../sdb1
lrwxrwxrwx 1 root root 10 Sep 21 11:43 5fa63dal-1ff9-4fbf-93c2-4fcdef686892 -> ../../sda7
lrwxrwxrwx 1 root root 10 Sep 21 11:43 93272bd4-51b2-4e8a-940d-f85d5fa1978d -> ../../sda6
#
```

In our case the previous partition <code>UUID</code> in <code>fstab</code> needs to be replaced by the new value <code>43615088-9470-419c-9958-199b0bcbbbd6</code> and the filesystem type should be changed also changed if necessary. The corresponding <code>fstab</code> line should read as follows

```
# cat /etc/fstab | grep large
# /large_disk was on /dev/sdb1 during installation
UUID=43615088-9470-419c-9958-199b0bcbbbd6 /large_disk ext4 defaults 0 2
```

The final result is

If necessary, reboot and check that the partition is correctly mounted.

1.35.1 References

```
1 Cyberciti (http://www.cyberciti.biz/tips/fdisk-unable-to-create-partition-greater-2tb.html)
```

1.36 Adding a partition to fstab by UUID

Added on January 31st, 2015.

Assume that you have reformatted your hard disk and created a new partition, maybe liberating some space from other operating system, and you want to add the new partition to your GNU/Linux system. In our case we suppose that the new partition is /dev/sda9 with an ext4 filesystem and we want to mount it in a /data directory. We then want to give access to a system's user, for instace, user curro to this partition.

The first step is check the partition UUID,

```
$ 1s -1 /dev/disk/by-uuid/
total 0

lrwxrwxrwx 1 root root 10 Feb 1 20:17 2AF23ED0F23E9FCD -> ../../sda1

lrwxrwxrwx 1 root root 10 Jan 31 20:43 2e6850cc-0bb9-4f36-b0a8-c167aa257dd6 -> ../../sda7

lrwxrwxrwx 1 root root 10 Jan 31 20:43 55d1fe60-aed5-43c2-9c57-34cdea5accda -> ../../sda6

lrwxrwxrwx 1 root root 10 Jan 31 20:43 578091f7-b057-481a-82b3-6db5a3b86bec -> ../../sda6

lrwxrwxrwx 1 root root 10 Feb 1 20:17 5c1dccb0-e78a-48cc-a63d-95148a8f6cb5 -> ../../sda9

lrwxrwxrwx 1 root root 10 Feb 1 20:16 5F1F-1069 -> ../../sdc1

lrwxrwxrwx 1 root root 10 Feb 1 20:17 6E223D37223D059D -> ../../sda3

lrwxrwxrwx 1 root root 10 Feb 1 20:16 9dbd2628-0353-4798-85e4-738b25d0cdd5 -> ../../sdc2

lrwxrwxrwx 1 root root 10 Feb 1 20:17 6C7A41587A412126 -> ../../sda2
```

We then, as root, create the mount point, /data and add the following line to the /etc/fstab

```
UUID=5cldccb0-e78a-48cc-a63d-95148a8f6cb5 /data ext4 defaults,user_xattr 0 2
```

Once the fstab file is saved, we can now mount the new partition

```
# mount /data
# mount | grep sda9
/dev/sda9 on /data type ext4 (rw,relatime,data=ordered)
```

The last step is to give user *curro* access to this directory. This is done creating a directory and assigning the directory to this user

```
# mkdir downloads_curro
root@kimoshi:/data# chown curro:curro downloads_curro/
```

Then user curro can move the data in his folder Downloads to this new directory and link the old folder to the new one.

```
$ mv Downloads/* /data/downloads_curro
$ rmdir Downloads
$ ln -fs /data/downloads curro ./Downloads
```

1.37 Error ejecting a CD

Added on January 31st, 2015.

Sometimes when you eject a CD from the terminal the system displays the following error

```
$ eject
eject: unable to eject, last error: Inappropriate ioctl for device
```

The same error is obtained when we try to eject the CD as superuser

```
# eject
eject: unable to eject, last error: Inappropriate ioctl for device
```

The verbose output is

```
# eject -v /dev/sr0
eject: device name is '/dev/sr0'
eject: expanded name is '/dev/sr0'
eject: '/dev/sr0' is not mounted
eject: '/dev/sr0' is not a mount point
eject: '/dev/sr0' is not a multipartition device
eject: trying to eject '/dev/sr0' using CD-ROM eject command
eject: CD-ROM eject command failed
eject: trying to eject '/dev/sr0' using SCSI commands
eject: SCSI eject failed
eject: trying to eject '/dev/sr0' using floppy eject command
eject: floppy eject command failed
eject: trying to eject '/dev/sr0' using tape offline command
eject: tape offline command failed
eject: tape offline command failed
eject: unable to eject, last error: Inappropriate ioctl for device
```

The solution is, as root, use the -i off option and then eject the cd

```
deckard:~# eject -i off /dev/cdrom
CD-Drive may be ejected with device button
deckard:~# eject /dev/cdrom
```

An the CD is cleanly ejected. Happy end.

1.38 Creating a Makefile to use cpp with gfortran

Added on November 09th, 2015.

There is a way of using the C language preprocessor, cpp, with gfortran. In this way we can communicate via Makefile with our program. Let's assume that we have a Fortran 90 program to compute two normally distributed set of random numbers that use the Box-Muller transform. The program is called box_muller.f90 and we also compute the mean, median and standard variance of the resulting distributions using a subroutine called stats.f906. The FORTRAN 90 codes are provided in 'Fortran Codes' on the facing page.

The Makefile used for compilation is

```
# Fortran Compiler
FC=qfortran
# C Preprocessor
CPP=cpp
TYPE DEF=-DPREC=DP
ifdef USE SINGLE
TYPE DEF = -DPREC=SP
endif
# Optimization Flags
OPTFLAGS = -03 -funroll-loops -march=native
OPTFLAGS_P = "\"-03 -funroll-loops -march=native\""
all: box_muller
.FORCE:
box_muller: box_muller.f90 stats.f90 .FORCE
    (CPP) -std=c89 (TYPE\_DEF) -DFLAGS=$(OPTFLAGS_P) $< > /tmp/$< $(CPP) -std=c89 (TYPE\_DEF) stats.f90 > /tmp/stats.f90
     (FC) (OPTFLAGS) -o (0PTFLAGS) -o (0PTFLAGS
     rm /tmp/stats.f90 /tmp/$<
clean:
     rm -f *.o box_muller
```

Note how cpp is called twice, once for each file and the PREC string are replaced either by DP or SP, the last case if the option USE_SINGLE is set. In the main program the string FLAGS is replaced by the contents of the variable OPTFLAGS_P to print the compilation flags used. Thus to run the program in single precision the user proceed as follows

```
$ make all USE_SINGLE=1
cpp -std=c89 -DPREC=SP -DFLAGS="\"-03 -funroll-loops -march=native\"" box_muller.f90 > /tmp/box_muller.f90
                       stats.f90 > /tmp/stats.f90
cpp -std=c89 -DPREC=SP
qfortran -03 -funroll-loops -march=native -o box_muller /tmp/stats.f90 /tmp/box_muller.f90
rm /tmp/stats.f90 /tmp/box_muller.f90
$ ./box muller
10000
Time Box Muller subroutine : 4.00000019E-03
         -7.31508713E-03
 MEAN =
 STANDARD DEVIATION =
                       0.995381057
 MEDIAN IS = 1.01202750E-04
Time STATS subroutine 1: 0.100005999
 MEAN =
           2.96602229E-04
 STANDARD DEVIATION =
                       0.999957144
 MEDIAN IS = 1.29099786E-02
 Time STATS subroutine 2: 0.100006007
KIND = SINGLE ; Optimization Flags: -03 -funroll-loops -march=native
```

1.38.1 Fortran Codes

Main program: box_muller.f90

```
PROGRAM Box_Muller_Prog!
IMPLICIT NONE
```

⁶Please, note that the subroutine is not optimized and could take a long time for a large number of data due to an inefficient sort algorithm.

```
! Single and double precision kind parameters
INTEGER, PARAMETER :: SP = KIND(1.0)
INTEGER, PARAMETER :: DP = KIND(1.0D0)
INTEGER :: I, IERR
REAL(KIND = PREC), DIMENSION(:), ALLOCATABLE :: X, Y
REAL(KIND = PREC) :: M, SD, MEDIAN
REAL(KIND = SP) :: time_end, time_start
CHARACTER (LEN = 6) :: PRECISION
! interface block
INTERFACE
   SUBROUTINE STATS (VECTOR, N, MEAN, STD_DEV, MEDIAN)
     IMPLICIT NONE
      ! Single and double precision kind parameters
     INTEGER, PARAMETER :: SP = KIND(1.0)
     INTEGER, PARAMETER :: DP = KIND(1.0D0)
     INTEGER , INTENT(IN)
     REAL(KIND = PREC)
                              , INTENT(IN) , DIMENSION(:)
                                                               :: VECTOR
                             , INTENT (OUT)
     REAL(KIND = PREC)
                                                               :: MEAN
                             , INTENT (OUT)
     REAL(KIND = PREC)
                                                              :: STD_DEV
     REAL(KIND = PREC)
                              , INTENT (OUT)
                                                               :: MEDIAN
   END SUBROUTINE STATS
END INTERFACE
  Set Precision for output
IF (PREC == DP) THEN
   PRECISION = "DOUBLE"
ELSE
   PRECISION = "SINGLE"
ENDIF
! Input number of data
READ*, I
ALLOCATE(X(1:I), STAT = IERR)
IF (IERR /= 0) THEN
   PRINT*, "X allocation request denied."
   STOP
ENDIF
ALLOCATE(Y(1:I), STAT = IERR)
IF (IERR /= 0) THEN
   PRINT*, "Y allocation request denied."
   STOP
ENDIF
! Set time start
CALL CPU_TIME(time_start)
CALL BOX_MULLER(I)
! Set time end
CALL CPU_TIME(time_end)
!PRINT*, X
!PRINT*, Y
PRINT*, "Time Box Muller subroutine :", time_end - time_start
time_start = time_end
CALL STATS (X, I, M, SD, MEDIAN)
PRINT *,' MEAN = ',M
PRINT *,' STANDARD DEVIATION = ',SD
PRINT *,' MEDIAN IS = ',MEDIAN
! Set time end
CALL CPU_TIME(time_end)
PRINT*, "Time STATS subroutine 1:", time_end - time_start
time_start = time_end
IF (ALLOCATED(X)) DEALLOCATE(X, STAT = IERR)
IF (IERR /= 0) THEN
   PRINT*, "X NON DEALLOCATED!"
   STOP
ENDIF
CALL STATS (Y, I, M, SD, MEDIAN)
PRINT *,' MEAN = ',M
```

```
PRINT *,' STANDARD DEVIATION = ',SD
 PRINT *,' MEDIAN IS = ', MEDIAN
  ! Set time end
  CALL CPU_TIME(time_end)
  PRINT*, "Time STATS subroutine 2:", time_end - time_start
  time\_start = time\_end
  IF (ALLOCATED(Y)) DEALLOCATE(Y, STAT = IERR)
  IF (IERR \neq 0) THEN
     PRINT*, "Y NON DEALLOCATED!"
     STOP
 ENDIF
  PRINT*, "KIND = ", PRECISION, "; Optimization Flags: ", FLAGS
CONTAINS
  SUBROUTINE BOX_MULLER (dim)
    ! Uses the Box-Muller method to create two normally distributed vectors
    INTEGER, INTENT(IN) :: dim
    REAL(KIND = PREC), PARAMETER :: PI = ACOS(-1.0)
REAL(KIND = PREC), DIMENSION(dim) :: RANDOM_u, RANDOM_v ! Automatic arrays
    CALL RANDOM_NUMBER (RANDOM_u)
    CALL RANDOM_NUMBER (RANDOM_v)
    X = SQRT(-2.0_ PREC*LOG(RANDOM_u))
    Y = X*SIN(2*PI*RANDOM_v)
    X = X*COS(2*PI*RANDOM_v)
  END SUBROUTINE BOX_MULLER
END PROGRAM Box_Muller_Prog
```

Subroutine: stats.f90

```
SUBROUTINE STATS (VECTOR, N, MEAN, STD_DEV, MEDIAN)
 IMPLICIT NONE
  ! Single and double precision kind parameters
  INTEGER, PARAMETER :: SP = KIND(1.0)
  INTEGER, PARAMETER :: DP = KIND(1.0D0)
  ! Argument definition
  INTEGER , INTENT(IN)
                                          :: N
  REAL(KIND = PREC)
                        , INTENT(IN) , DIMENSION(:)
                                                        :: VECTOR
                       , INTENT (OUT)
  REAL(KIND = PREC)
                                                        :: MEAN
                                                        :: STD_DEV
  REAL(KIND = PREC)
                        , INTENT(OUT)
  REAL(KIND = PREC)
                        , INTENT(OUT)
                                                        :: MEDIAN
  ! Local variables
  REAL(KIND = PREC) :: VARIANCE = 0.0
                      :: SUMXI = 0.0, SUMXI2 = 0.0
  REAL(KIND = PREC)
  REAL(KIND = PREC)
                         , DIMENSION(1:N)
                                                       :: Y
  SUMXI=SUM (VECTOR)
  SUMXI2=SUM(VECTOR*VECTOR)
  MEAN=SUMXI/N
 VARIANCE=(SUMXI2-SUMXI*SUMXI/N)/(N-1)
  STD_DEV = SQRT (VARIANCE)
 Y=VECTOR
  ! Sort values
  CALL SELECTION
  IF (MOD(N,2) == 0) THEN
    MEDIAN=(Y(N/2)+Y((N/2)+1))/2
    MEDIAN=Y((N/2)+1)
 ENDIF
CONTAINS
  SUBROUTINE SELECTION
    IMPLICIT NONE
    INTEGER :: I, J, K
    REAL :: MINIMUM
    DO I=1, N-1
      K=I
      MINIMUM=Y(I)
      DO J=I+1,N
         IF (Y(J) < MINIMUM) THEN
            K=J
            MINIMUM=Y(K)
         END IF
      END DO
```

```
Y(K)=Y(I)
Y(I)=MINIMUM
END DO
END SUBROUTINE SELECTION
END SUBROUTINE STATS
```

1.38.2 References

```
1 StackOverflow (https://stackoverflow.com/questions/31649691/stringify-macro-with-gnu-gfortran/31753386#31753386)
```

1.39 Killing an unresponsive X-windows

Added on April 2nd, 2016.

Assuming that we have a terminal or any XWindows application that is unresponsive and we do not know its associated PID we can kill it in the following way.

We first open a terminal and start the xwininfo program. It will ask us to select the window we are interested in, and once we click on it we will get info like the following:

```
$ xwininfo
xwininfo: Please select the window about which you
         would like information by clicking the
         mouse in that window.
xwininfo: Window id: 0x5c0006a "Printer Properties - 'HP-LaserJet-CP-1025nw' on localhost"
 Absolute upper-left X: 1422
 Absolute upper-left Y: 649
 Relative upper-left X:
 Relative upper-left Y: 28
 Width: 537
 Height: 336
 Depth: 32
  Visual: 0x7b
 Visual Class: TrueColor
 Border width: 0
 Class: InputOutput
 Colormap: 0x5c00049 (not installed)
 Bit Gravity State: NorthWestGravity
 Window Gravity State: NorthWestGravity
 Backing Store State: NotUseful
 Save Under State: no
 Map State: IsViewable
 Override Redirect State: no
 Corners: +1422+649 -1327+649 -1327-95 +1422-95
  -geometry 537x336+1421-94
```

The important piece of data is the window id, in this case 0x5c0006a. We can now kill the window using the program xkill

```
$ xkill -id 0x5c0006a
xkill: killing creator of resource 0x5c0006a
```

And the window is killed. RIP.

1.40 Enlarging the size of a tmp directory

Added on November 14th, 2016.

The situation is that we assume that your tmp directory is mounted in a partition and, as usually happens with good old servers, it gets full for a particular task. In this particular case it was cleaning a huge Inbox file. The first step is to reserve space for you new tmp directory in a filesystem where you have enough space. We reserve 3Gb in a file called tmp-dir in a directory called /vserver

```
# dd if=/dev/zero of=/vserver/tmp-dir bs=1024M count=3
3+0 records in
3+0 records out
3221225472 bytes (3.2 GB) copied, 62.3108 s, 51.7 MB/s
# ls -l /vserver/tmp-dir
-rw-r-r-- 1 root root 3221225472 Nov 14 12:28 /vserver/tmp-dir
```

We then proceed to create a filesystem into the created filespace. You may be warned that the file is not a block device.

```
# mke2fs -i /vserver/tmp-dir
mke2fs 1.41.12 (17-May-2010)
/vserver/tmp-dir is not a block special device.
Proceed anyway? (y,n) y
warning: Unable to get device geometry for /vserver/tmp-dir
Filesystem label=
OS type: Linux
Block size=4096 (log=2)
Fragment size=4096 (log=2)
Stride=0 blocks, Stripe width=0 blocks
196608 inodes, 786432 blocks
39321 blocks (5.00%) reserved for the super user
First data block=0
Maximum filesystem blocks=805306368
24 block groups
32768 blocks per group, 32768 fragments per group
8192 inodes per group
Superblock backups stored on blocks:
       32768, 98304, 163840, 229376, 294912
Writing inode tables: done
Creating journal (16384 blocks): done
Writing superblocks and filesystem accounting information: done
This filesystem will be automatically checked every 33 mounts or
180 days, whichever comes first. Use tune2fs -c or -i to override.
```

In order to copy the contents of the actual tmp directory and set the right permissions we mount the just created filesystem in a mount point, e.g. mnt and proceed

```
# mount -t ext3 -o loop /vserver/tmp-dir /mnt
# mount | grep mnt
/dev/loop0 on /mnt type ext3 (rw)
# cp -a /tmp/* /mnt/
# chmod 1777 /mnt
# umount /mnt
```

Next, we mount the created filesystem as the system's tmp directory

Note that the file has been mounted on the same point as the old tmp, the block device /dev/sda7, but the size is the new size, 3GB. Once we carry out the tasks we needed the enlarged tmp directory for, we can umount and recover the initial state of the syste.

And that's all.

1.40.1 References

1 YourHowto.Net(http://www.yourhowto.net/increase-tmp-partition-size-linux/)

Chapter 2

Network and Navigators

2.1 Running multiple firefox instances

In order to execute firefox (mozilla or iceweasel) from a machine that is different to the local box while running firefox locally the program should be launched as:

```
firefox -no-remote
```

2.2 Electronic signature with iceweasel

In order to sign documents of the *Junta de AndalucÃa* or *Universidad de Huelva* with firefox (mozilla or iceweasel) the following steps should be accomplished. This has been tested with the electronic administration website of the UHU (www.uhu.es/ae)

First a certificate from the FNMT accrediting the identity of the person who is going to sign the document should be among the certificates available to the navigator. If it is not so, it should be imported (Preferences -> Advanced -> Encryption -> View Certificates -> Import).

Once this is done the package sun-java6-plugin should be installed and the navigator should be restarted after its installation.

The files jss33.jar (https://ws022.juntadeandalucia.es/firmadigital/servicio/paginas/jss33.jar) and libjss3.so (https://ws022.juntadeandalucia.es/firmadigital/servicio/paginas/libjss3.so) have to be downloaded. A page is opened with the instructions when the navigator detects its absence. They have to be copied with the appropriate permissions to the right plugin directory

```
# chmod 644 jss33.jar
# cp jss33.jar /usr/lib/jvm/java-6-sun/jre/lib/ext/
# chmod 755 libjss3.so
# cp libjss3.so /usr/lib/jvm/java-6-sun/jre/lib/i386/client/
```

Once this is done the electronic administration page should allow us to fill the form and (hopefully) to sign it.

2.3 Some tips to access the web using the console

The original console web browser is lynx. In order to avoid questions inquiring whether you accept or not cookies it can be invoked using the option

¹Written for Debian Lenny.

```
$ lynx -accept_all_cookies
```

Another interesting option is <code>-dump</code>. When using this option the program writes the lynx output and writes it to the standard output. More modern and flexible is the <code>links</code> browser, that can be used in text mode but also can be compiled to be accessed from a graphical display (option <code>-g</code>). The <code>-dump</code> option is also available. A strictly text replacement for <code>lynx</code> (and more modern) is <code>Elinks</code> with several interesting options.

In order to download an off line copy of some web pages, so you can browse them later offline you can use curl, that can upload or download data from to or from a server. You can specify multiple URL's by ranges as in the following two examples

```
$ curl http://site.(s1,s2,s3).org
$ curl http://site.s[1-3].org
```

The copy of an entire site can be done using wget

```
$ wget -k -r -p http://www.interesting_site.org
```

The option -r recurses through the site links starting from http://www.interesting_site.org/index.html. The -k option make the links relative allowing the correct navigation through the downloaded pages. The -p option downloads all extra content on the page. This order makes a true mirror of a site in your computer.

Finally, the program wput uploads contents to internet using FTP as an interface and with a syntax like the wget one.

2.3.1 References

1 Upfront, Linux Journal, issue 197, September 2010 (http://www.linuxjournal.com)

2.4 Make files in a directory downloadable from a web server

In order that files can be listed downloaded when accessing a directory on a webserver the following line should be added to the .htaccess file

```
Options +Indexes
```

Be warned that the contents of all subdirectories of the directory will also be listable and downloadable. . .

Chapter 3

The ssh application

3.1 Removing a known_hosts entry

In order to remove from the known_hosts file the entry corresponding the the computer hostname, execute¹

```
ssh-keygen -R hostname
```

3.2 Generating a key pair and exporting to a remote host

If we want to access a remote node with ssh without providing our password, we can do so using automatic login. In order to do so, we must first check if we have a keypair already generated.

```
$ ls .ssh/
known_hosts
```

If it is not generated, like in this example, we generate it using the command

```
$ ssh-keygen
Generating public/private rsa key pair.
Enter file in which to save the key (/users/home/username/.ssh/id_rsa): [press enter]
Enter passphrase (empty for no passphrase): [press enter]
Enter same passphrase again: [press enter]
Your identification has been saved in /users/home/username/.ssh/id_rsa.
Your public key has been saved in /users/home/username/.ssh/id_rsa.pub.
The key fingerprint is:
8b:93:61:e7:2d:4a:50:30:a3:23:7d:fc:c5:21:af:d7
```

The next step is to copy the generated public key to the remote host we want to be able to login automatically, *hostname*.

```
$ ssh-copy-id -i ~/.ssh/id_rsa.pub hostname
36
The authenticity of host 'hostname (XXX.163.XXX.XXX)' can't be established.
RSA key fingerprint is 37:2b:77:61:50:0f:2a:d2:7f:da:c9:a9:10:29:37:t6.
Are you sure you want to continue connecting (yes/no)? yes
Warning: Permanently added 'hostname,XXX.163.XXX.XXX' (RSA) to the list of known hosts.
Password:
Now try logging into the machine, with "ssh 'hostname'", and check in:
    .ssh/authorized_keys
to make sure we haven't added extra keys that you weren't expecting.
```

And that's all. Now you can login via ssh without being prompted for a password.

¹The IP value can also be used instead of the computer's hostname.

3.3 Launching with ssh programs that require a terminal

There are some programs that cannot be launched directly with ssh because they require an associated terminal. For example, mutt or screen,

```
$ ssh user@server screen
Must be connected to a terminal.
```

To solve this problem there is an option in ssh to force pseudo-tty allocation. For example, if we want to re-attach to a previous screen session in the node *server* we can do

```
$ ssh -t user@server screen -dr
```

3.3.1 References

1 Hack and / - Lightning Hacks, Linux Journal, issue 195, July 2010 (http://www.linuxjournal.com)

3.4 Tunneling with ssh

The ssh program has the powerful feature of making the user able to stablish encrypted tunnels between nodes. This is a major advantage of this extremely useful tool. There are several possibilities. Let's assume that we are user *bob* in a node called *home_box*, that has a private IP and it's behind a firewall, and we can access a second node, called *work_box*, where we are user *william*. We can connect from *home_box* to *work_box* but not the other way around. Thus, we want to make a encrypted tunnel that enables the coconnection from *work_box* to *home_box*. This is known as reverse ssh tunneling.

In order to create this tunnel we should run from *home_box*.

```
william@home_box:~$ ssh -R 9999:localhost:22 william@work_box
```

A session in *work_box* is opened, and while this session is active, the tunnel works. Then, if we log into *work_box*, we can connect to *home_box* making use of the tunnel.

```
william@work_box:~$ ssh -p 9999 bob@localhost
The authenticity of host 'localhost (127.0.0.1)' can't be established.
RSA key fingerprint is b0:b6:f3:78:e2:8d:8f:8b:3f:ab:b4:d4:da:c5:a6:e1.
Are you sure you want to continue connecting (yes/no)? yes
Warning: Permanently added 'localhost' (RSA) to the list of known hosts.
bob@localhost's password:
bob@home_box:~$
```

A problem in this case is that once the initial connection is closed the tunnel collapses. A possible way to alleviate this problem there is to run an application in the connection to *work_box*, e.g. top trying to keep the connection alive.

This is not the best option. There are better ones, for example, launching a dedicated connection with options -f (detach ssh process from tty), -N (do not execute any command over ssh), and -O TCPKeepAlive=yes to keep the connection alive.

```
william@home_box:~$ ssh -f -N -o TCPKeepAlive=yes -R 9998:localhost:22 \ william@work_box william@home_box:~$
```

We can then connect using the new tunnel.

```
william@work_box:~$ ssh -p 9998 bob@localhost
bob@localhost's password:
bob@home box:~$
```

3.4.1 References

- 1 howtoforge::reverse-ssh-tunneling(http://www.howtoforge.com/reverse-ssh-tunneling)
- 2 SSH Tunneling Made Easy (http://www.revsys.com/writings/quicktips/ssh-tunnel.html)
- 3 SSH Tunneling (http://www.linux-mag.com/id/1705)
- 4 Breaking Firewalls with OpenSSH and PuTTY (http://souptonuts.sourceforge.net/sshtips.htm)

3.5 Using ssh to make a tarball directly in a remote folder

Created on March 13th, 2015.

You could be interested in preparing a tarball and, for lack of space or to save intermediate steps, transfer on the fly the file to a remote box. For example, let's assume that you want to transfer a directory called data_EXP from a computer called laptop to another computer called backup_server (I know, not very imaginative....). If our working directory is data_EXP parent directory we can then run

```
$ tar czf - data_EXP | ssh username@backup_server "cat > data_EXP_dir.tgz"
```

Chapter 4

Emacs text editor

4.1 Emacs macros

Updated on February 7th, 2016.

To define several emacs macros simultaneously and save them, the macros should be named. To give a macro a name define the macro and then execute M-x (name-last-kbd-macro) and give the macro a name¹.

The defined macro can be executed with the key combination C-x = unless a new macro is defined. When the last macro defined is not the one that should be executed, it should be recalled by its name as M-x macro_name.

If you consider the macro worth to be saved for future sessions you can open a file and save the macro in this file with the command M-x insert-kbd-macro RET macroname RET. You can load the file later with load-file.

The macro can also be added to the emacs startup file. In order to do so, open the .emacs file or the file where you keep emacs macros and execute M-x (insert-kbd-macro) giving the name of the macro to be saved.

4.1.1 References

4.2 Changing the default system's text editor to Emacs

In order to change the default system's text editor to emacs or other alternative as vi in a Debian system the root user can update the system's default

Some programs use the environment variables \$EDITOR or \$VISUAL to decide which editor to use. For the sake of consistency on Debian systems, these variables should be set to /usr/bin/editor.

¹It is interesting to prefix the macros with your initials or your username to prevent conflicts.

4.3 Removing empty lines in Emacs

Created on May 21st, 2015.

In order to remove all blank lines in a text file (or a selected text file region) you can use the command M-x flush-lines that removes all lines that matches a regexp condition as follows

```
M-x flush-lines RET ^$ RET
```

In case you want to remove lines containing only spaces the command is

```
M-x flush-lines RET ^\st = RET
```

4.3.1 References

1 Mastering Emacs (https://www.masteringemacs.org/article/removing-blank-lines-buffer)

4.4 Commenting a region of a code in Emacs

Created on February 23rd, 2016.

In order to remove comment several lines of a source code, in LaTeX, Python, Fortran, etc. select the region to comment and press M-;. To uncomment a region type C-u C-;.

4.4.1 References

1 Emacs manual (https://www.gnu.org/software/emacs/manual/html_node/emacs/Comment-Commands.
html)

Chapter 5

Perl Language

This chapter has been translated into Spanish (http://www.webhostinghub.com/support/es/misc/instalacion-de-perl) language by Maria Ramos from Webhostinghub.com/support/edu (http://www.webhostinghub.com/support/edu).

5.1 Installing a CPAN module

There are two possible ways to install a CPAN module. We give both alternatives.

5.1.1 First alternative for installing a CPAN module

Download the CPAN module (we use the module Devel-SmallProf-2.02 as an example) and untar it

```
# tar xzvf Devel-SmallProf-2.02.tar.gz
# cd Devel-SmallProf-2.02
Devel-SmallProf-2.02# 1s
Changes MANIFEST META.yml Makefile.PL README TODO lib t
```

Compile and install the module

```
Devel-SmallProf-2.02# perl Makefile.PL
Checking if your kit is complete...
Looks good
Writing Makefile for Devel::SmallProf
Devel-SmallProf-2.02# make
cp lib/Devel/SmallProf.pm blib/lib/Devel/SmallProf.pm
Manifying blib/man3/Devel::SmallProf.3pm
Devel-SmallProf-2.02# make test
PERL_DL_NONLAZY=1 /usr/bin/perl "-MExtUtils::Command::MM" "-e" "test_harness(0, 'blib/lib', 'blib/arch')" t/*.t
t/part1....ok
t/part2....ok
t/part3....ok
t/part4....ok
t/pods....skipped
       all skipped: Only the author needs to check that POD docs are right
All tests successful, 1 test skipped.
Files=5, Tests=14, 1 wallclock secs ( 0.08 cusr + 0.01 csys = 0.09 CPU)
Devel-SmallProf-2.02# make install
Installing /usr/local/share/perl/5.8.8/Devel/SmallProf.pm
Installing /usr/local/man/man3/Devel::SmallProf.3pm
Writing /usr/local/lib/per1/5.8.8/auto/Devel/SmallProf/.packlist
Appending installation info to /usr/local/lib/perl/5.8.8/perllocal.pod
```

5.1.2 Second alternative for installing a CPAN module

In this case we use an interactive shell that we launch as

```
# perl -MCPAN -e shell
```

The first time the shell is launched the system has to be configured and upgraded. The system prompts for several programs (unzip, etc.). Install them if they are not already installed in the computer. Select a repository (in my case ftp://ftp.rediris.es/mirror/CPAN) and most questions can safely answered using the default choice.

The first thing to do after configuration is to upgrade your CPAN:

```
cpan> install Bundle::CPAN

CPAN: Storable loaded ok
Fetching with LWP:
   ftp://ftp.rediris.es/mirror/CPAN/authors/01mailrc.txt.gz
Going to read /root/.cpan/sources/authors/01mailrc.txt.gz
CPAN: Compress::Zlib loaded ok
Fetching with LWP:
   ftp://ftp.rediris.es/mirror/CPAN/modules/02packages.details.txt.gz
.
.
```

Then you reload it:

```
cpan> reload cpan
```

And install the required module, Roots in this example:

```
cpan> install Math::Function::Roots
.
.
.
.
Appending installation info to /usr/lib/perl/5.8/perllocal.pod
   /usr/bin/make install -- OK
```

5.2 Interesting perl oneliners

Updated on March 5th, 2017.

Updated on October 29th, 2016.

Updated on May 21st, 2015.

Updated on January 31st, 2015.

1 Execute a program, in this case <code>epstopdf</code>, using as an input all files sharing an common extension , in this case <code>eps</code>, in the current directory.

```
perl -e 'system "epstopdf $_" for (glob "*.eps");'
```

2 Erasing "phantom" files with 0 bytes size.

```
perl -e 'foreach (glob "*") \ {unless (-s \_) {"Deleting \_\n";unlink "\_";}}'
```

3 Checking Postscript files referred in a LaTeX output message.

```
latex filename.tex \mid perl -e \setminus 'while (<>){foreach (split) {/<(.*?\.eps)>/ and push(@eps, $1)}};\foreach (sort @eps) {print;print "\n"}'
```

4 Print apostrophe character.

```
perl -le 'print "'\'' is an apostrophe..."'
```

5 Changing a text file from UTF-8 encoding to ASCII. Note that it does not work for Spanish accented characters.

```
perl -ne 'for (unpack "U*", $_) \
{ printf $_ > 128 ? "x" : "%c", $_ }' fileUTF.txt > fileASCII.txt
```

6 Adding an E character to the output of Fortran programs with three digits in the exponent that lacks this character.

```
perl -pi'.bak' -e 's/(\d)-(\d\d\d)/$1E-$2/g' fort.output
```

7 Delete empty lines in a file.

```
perl -ni -e 'chomp(\S_);print "\S_\n" if (\S_)'test.dat
```

8 Makes a substitution in a file, in the selected example substitute the word *figures* by *Figures* in all files with extension tex in the current directory.

```
perl -pi'.bak' -e 's/figures\//Figures\//g' *.tex
```

9 Counting the number of words per line in a file. If the filename is test.out then

```
perl -n -e 'my @line = split;print scalar @line,"\n"' test.out
10000
202
10000
202
10000
202
10000
202
10000
202
10000
202
```

10 Join even lines at the end of odd lines in a file. If the filename is test.out then we can count the number of words in each line prior and after the merging.

```
perl -n -e 'my @line = split;print scalar @line,"\n"' test.out
10000
202
10000
202
10000
202
perl -n -e 'chomp; $.%2 ? print "$_ ": print "$_\n";' test.out > test2.out
perl -n -e 'my @line = split;print scalar @line,"\n"' test2.out
10202
10202
10202
```

11 Search and display occurrences in a log file (/var/log/loginlog.0 in this example) of successful logins of user curro, showing the number of times the user has logged from each machine.

```
perl -e 'while (<>) {
  if (m|\d+:\d+:\d+\s+(.*?)\s+.*ccepted.*curro\s+from\s+(.*?)\s+.*|)
  {$vh{"$1 from $2"}++;} }
  foreach (keys %vh)
  {print "$vh{$_} login(s) to $_\n";}'/var/log/loginlog.0
```

12 Count the number of files in a directory.

In the first example we use globbing to count the total number of files including hidden files or the number of files subject to some restriction.

```
$ perl -e 'my @files = glob "* .*"; print 1+$#files."\n"' 129 $ perl -e 'my @files = glob "1*gif"; print 1+$#files."\n"' \alpha
```

The same can be accomplished using directory handles and grep

```
\ perl -e \ 'opendir DH, ".";my @files = readdir DH; print 1+$#files."\n"' 129 $ perl -e 'opendir DH, ".";my @files = grep /^1.*\.gif$/, (readdir DH); print 1+$#files."\n"' o
```

13 Get the last line of a file.

We include a oneliner that gets the last line of a series of files

```
perl -e 'foreach (@ARGV) {my $line = 'tail -n 1 $_'; print $line}' output_notes_1* output_notes_2* output_notes_3* ...
```

In the original application the line was prepended with a number appearing in the filename as follows

```
perl -e 'foreach (@ARGV) {/.*(\d\d).*/;my $line = $1. 'tail -n 1 $_'; print $line}' output_notes_1* output_notes_2* output_notes_
```

14 Change Mac carriage return to UNIX new line

Let's assume we have a bunch of csv files with Mac carriage return that our system interprets as a very long unique line. Instead of using emacs we can easily fix this with

```
perl -pi -e 's/\r/\n/g' *.csv
```

15 Extract the figure names from a LaTeX compile output and prepare a tarball with the figure files.

We assume that we compile a file called rdiary_2014.tex and all figs are in a directory called Figs and are png files. We use two pipes, the first one connect the output of pdflatex with a perl oneliner that reads the standad input and extract the file names. A second pipe sends to tar the file names. Notice the -T - options.

```
pdflatex\ rdiary\_2014.tex\ |\ perl\ -e\ 'while\ (<>)\ \{print\ "\$1\n"\ if\ /<.*(F.*png).*>/g\}'\ |\ tar\ czf\ figs.tgz\ -T-relation -e\ 'while\ (<>)\ (print\ "\$1\n"\ if\ /<.*(F.*png).*>/g\}' |\ tar\ czf\ figs.tgz\ -T-relation -e\ 'while\ (<>>)\ (print\ "\$1\n"\ if\ /<.*(F.*png).*>/g\}' |\ tar\ czf\ figs.tgz\ -T-relation -e\ 'while\ (<>>)\ (print\ "\$1\n"\ if\ /<.*(F.*png).*>/g}' |\ tar\ czf\ figs.tgz\ -T-relation -e\ 'while\ (<>>)\ (print\ "\$1\n"\ if\ /<.*(F.*png).*>/g}' |\ tar\ czf\ figs.tgz\ -T-relation -e\ 'while\ (<>>)\ (print\ "\$1\n"\ if\ /<.*(F.*png).*>/g}' |\ tar\ czf\ figs.tgz\ -T-relation -e\ 'while\ (<>>)\ (print\ "\$1\n"\ if\ /<.*(F.*png).*>/g}' |\ tar\ czf\ figs.tgz\ -T-relation -e\ 'while\ (<>>)\ (print\ "\$1\n"\ if\ /<.*(F.*png).*>/g}' |\ tar\ czf\ figs.tgz\ -T-relation -e\ 'while\ (<>>)\ (print\ "\$1\n"\ if\ /<.*(F.*png).*>/g}' |\ tar\ czf\ figs.tgz\ -T-relation -e\ 'while\ (<>>)\ (print\ "\$1\n"\ if\ /<.*(F.*png).*>/g}' |\ tar\ czf\ figs.tgz\ -T-relation -e\ 'while\ (<>>)\ (print\ "\$1\n"\ if\ /<.*(F.*png).*>/g}' |\ tar\ czf\ figs.tgz\ -T-relation -e\ 'while\ (<>>)\ (print\ "\$1\n"\ if\ /<.*(F.*png).*>/g}' |\ tar\ czf\ figs.tgz\ -T-relation -e\ 'while\ (<>>)\ (print\ "\$1\n"\ if\ /<.*(F.*png).*>/g}' |\ tar\ czf\ figs.tgz\ -T-relation -e\ 'while\ (<>>)\ (print\ "\$1\n"\ if\ /<.*(F.*png).*>/g}' |\ tar\ czf\ figs.tgz\ -relation -e\ 'while\ (<>>)\ (print\ "\$1\n"\ if\ /<.*(F.*png).*>/g}' |\ tar\ czf\ figs.tgz\ -e\ 'while\ (<>>)\ (print\ "$1\n"\ if\ /<.*(F.*png).*>/g}' |\ tar\ czf\ figs.tgz\ -e\ 'while\ (<>>)\ (print\ "$1\n"\ if\ /<.*(F.*png).*>/g}' |\ tar\ czf\ figs.tgz\ -e\ 'while\ (<>>)\ (print\ "$1\n"\ if\ /<.*(F.*png).*>/g}' |\ tar\ czf\ figs.tgz\ -e\ 'while\ (<>>)\ (print\ "$1\n"\ if\ /<.*(F.*png).*>/g}' |\ tar\ czf\ figs.tgz\ -e\ 'while\ (<>>)\ (print\ "$1\n"\ if\ /<.*(F.*png).*>/g}' |\ tar\ czf\ figs.tgz\ -e\ 'while\ (<>>)\ (<>>)\ (<>>)\ (<>>)\ (<>>)\ (<>>)\ (<>>)\ (<>>)\ (<<>>)\ (<<>>)\ (<<>>)\ (<<>>)\ (<<>>)\ (<<>>)\ (<<>>)\ (<<>>)\ (<<>>)\ (<<>>)\ (<<>>)\ (<<>>)\ (<<>>)\ (<<>>>)\ (<<><>>)\ (<<>>)\ (<<>
```

16 We have two files, each with two columns of data in an X Y format. Let's say File_1 with X1 Y1 and File_2 with X2 Y2. The abscissa are common and we want to create a third file with called File_3 with three columns and the following format: X1 Y1 Y2.

5.3 Environment Codification and Character Ordering

The following short script permit to test a terminal codification.

```
#!/usr/bin/perl
use warnings;
use strict;
use Encode;
my @charsets = qw(utf-8 latin1 iso-8859-15 utf-16);
# some non-ASCII codepoints:
my $test = 'Ue: ' . chr(220) .'; Euro: ' . chr(8364) . "\n";
# for (@charsets) {print "$_: " . encode($_, $test);}
```

Once the script is run, different lines appear, and the terminal charset is the one of the line correctly displayed. For example, if we execute the script in a terminal using the UTF-8 coding system the output is something similar to

```
$ encodings.plx
utf-8: Ue: Å; Euro: Ŭ
latin1: Ue: �; Euro: ?
iso-8859-15: Ue: �; Euro: ĭ¿½
utf-16: ��Ue: �; Euro: �
```

Note that both special characters, \tilde{A} and the euro symbol, only appear in correcto form in the utf-8 charset line.

The function chr in Perl takes a number as an argument and returns the character represented by that NUMBER in the selected character set. The function encode allows the codification of the character is different character sets. The four most common character sets are the ones included in the former example.

Another problem with character sets arise when ordering alphabetically a set of words of characters when the characters in the set are not the standard 127 ASCII character. For example, suppose that we are trying to order alphabetically the following set of names

```
Ãlvarez
MĀnguez
PĀ@rez
Perales
Pilar
Mola
Borrero
DĀaz
Diz
Delgado
Cuesta
Castro
CĀ¡Ā士amo
```

A standard program, comparing with the cmp function is as follows

```
#!/usr/bin/perl
use strict;
use warnings;
#
my @names;
#
while (defined(my $line = <>)) {
    chomp($line);
    my $elem = push(@names,$line);
    print "$elem element(s) added\n";
}
#
print "Reading process finished. Sorting ... ";
#
print "Done.\n\n";
print "Sorted set of names:\n";
foreach (sort by_name @names) {
    print "\t$_\n";
}
#
sub by_name {$a cmp $b}
```

However, when we run the program we obtain the somewhat surprising output

```
Sorted set of names:
Borrero
Castro
Cuesta
CÃ;ñamo
Delgado
Diz
DÃaz
Mola
MÃnguez
Perales
Pilar
PÃ@rez
Ãlvarez
```

Clearly this is not the expected output if we intend to sort alphabetically (using Spanish sorting rules). The reason of this unexpected behavior is that the cmp function compares non-ASCII chars by codepoint number¹, which might give unexpected results. In order to sort according to a particular languague convention we should use the locale pragma. The previous program can be rewritten as follows

¹From Wikipedia: In character encoding terminology, a code point or code position is any of the numerical values that make up the code space. For example, ASCII comprises 128 code points in the range 0hex to 7Fhex, Extended ASCII comprises 256 code points in the range 0hex to FFhex, and Unicode comprises 1,114,112 code points in the range 0hex to 10FFFFhex.

```
#!/usr/bin/perl
use strict;
use warnings;
##########
use locale;
use POSIX qw(locale_h);
setlocale(LC_COLLATE, 'es_ES@euro') or die "Locale es_ES\@euro not installed.\n";
my @names;
while (defined(my $line = <>)) {
    chomp($line);
    my $elem = push(@names,$line);
    print "$elem element(s) added\n";
print "Reading process finished. Sorting ... ";
print "Done.\n\n";
print "Sorted set of names:\n";
foreach (sort by_name @names) {
   print "\t$_\n";
sub by_name {$a cmp $b}
```

After this change the word order is the usual one in Spanish.

5.3.1 References

```
1 http://perlgeek.de/en/article/encodings-and-unicode
2 http://perldoc.perl.org/perllocale.html#USING-LOCALES
```

5.4 Extracting matches from a regular expressions

This can be easily done using the grouping metacharacters '()'. They allow the extraction of the parts of a string that matched the imposed condition. Each grouping marked by parentheses goes into a special variable \$1, \$2, etc. They can be used as ordinary variables.

If we want to extract the day, month and year from a date expressed as dd/mm/yyyy we can do the following

```
# extract day, month, year
    if ($date =~ m!(\d\d)/(\d\d\d\d)!) { # match dd/mm/yyyy format
        $day = $1;
        $month = $2;
        $year = $3;
}
```

Note the use of the pattern match operator m!! to change the standard pattern delimiters. We can rewrite in a shorter form the previous code, taking advantage of the different behavior of the binding operator in scalar and list contexts.

In scalar context the binding operator returns a true or false value.

```
answer = date = m! (\d\d) / (\d\d) / (\d\d)!
```

Thus *\$answer* equals to one or zero. In list context, however, the binding operator returns the list of matched values (\$1, \$2, \$3, ...). Thus we can abbreviate the previous code as

```
(\text{$day}, \text{$month}, \text{$year}) = (\text{$date} =~ m! (\d\d) / (\d\d\d\d)!)
```

If the groupings in a regexp are nested, \$1 gets the group with the leftmost opening parenthesis, \$2 the next opening parenthesis, etc.

For more information: man perlretut.

5.5 Basic use of fork to launch a program

Apart from the system utility, a Perl script can launch child processes using the fork utility. Let's assume that we are interested in launching applications, called fort_1 and fort_2 from a script, but we are not interested in waiting for the end of the application. Using fork we can do the following in our script

```
defined(my $pid0 = fork) or die "Cannot fork: $!";
unless ($pid0) {
    # Child 0 process is here
    exec "fort_1";
    die "cannot exec fort_1: $!";
}
defined(my $pid1 = fork) or die "Cannot fork: $!";
unless ($pid1) {
    # Child 1 process is here
    exec "fort_2";
    die "cannot exec fort_2: $!";
}
print "Program output: \n";
# Parent processes are here
# script continues ...
waitpid($pid0, 0);
waitpid($pid1, 0);
```

Only the parent process has a non-zero value in \$pid0 and \$pid1 and skip the two unless conditionals. The program arrives to the waitpid function. This function waits for a particular child process to terminate and returns the pid of the deceased process. It is important to do so in order to get rid of zombie processes.

For more information: man perlipc.

5.6 Perl predefined variables. Some examples.

Apart from the ubiquitous Perl default variable, \$_ there is a large number of useful predefined variables. We give some examples of them in the following short codes.

1 \$.

Current line number for the last filehandle accessed.

The following code displays each line of the file and the corresponding line number.

```
# open(INPUT,"</etc/motd") or die "/etc/motd: $!";
# while (<INPUT>) {
    print "Line $.: $_";
}
```

2 \$0

Name of the program being executed.

The following code removes directories preceding the program name and stores it in a variable called \$prgname

```
#
(my $prgname) = $0 =~ m#.*/(.+$)#;
#
```

For more information: man perlvar.

5.7 Using a named pipe for interprocess communication in Perl

A named pipe (or fifo file) can be used for interprocess communication between a parent process and a child process or children processes. Let's suppose that we forked and launched a couple of child processes 'Basic use of fork to launch a program' on the preceding page and we want to check whether each of the child processes has finished. Once the first process finishes we execute the waitpid. It is not efficient to directly execute waitpid because we do not know which of the processes will finish first.

A commented sample of code that manages to do so, launching a couple of child processes and waiting for each of them to finish is the following

```
#!/usr/bin/perl
# named pipe use for ipc example
# by Currix TM
use strict;
use warnings;
use POSIX gw (mkfifo);
# fifo definition
my $FIFOname = ".prgfifo";
unless (-p $FIFOname) { # Create the pipe if it doesn't exist
    unlink $FIFOname;
    mkfifo($FIFOname, 0700) or die "mkfifo in the current directory failed: $!";
my @pid;
print "This is the parent process before forking with pid \n";
defined ($pid[0]=fork) or die "Cannot fork (1): $!";
unless ($pid[0]) {
    print "fork1 pid: $pid[0]\n";
print "fork1 ps: $$\n";
    sleep 10; # Sleeeeeeping
    system "cat /etc/motd";
   Child process ended. Write process number in the FIFO open (FIFO, ">$FIFOname") || die "can't write prgfifo: $!";
    print FIFO "$$";
    sleep 2; # to avoid dup signals
print "Exiting child 1\n";
    exit(0) # Remember to cleanly close the child process
    print "This is the parent process after forking 1 with pid: [0]\n;
defined ($pid[1]=fork) or die "Cannot fork (2): $!";
unless ($pid[1]) {
    print "fork2 pid: $pid[1]\n";
print "fork2 ps: $$\n";
    sleep 5; # Sleeeeeeeping
    system "cat /etc/fstab";
    Child process ended. Write process number in the FIFO
    open (FIFO, ">$FIFOname") || die "can't write prgfifo: $!";
    print FIFO "$$";
                # to avoid dup signals
    sleep 1;
    print "Exiting child 2\n";
    exit(0); # Remember to cleanly close the child process
    print "This is the parent process after forking 2 with pid: \ pid[1]\n";
print "This are the pids from the parent process after forking: [0], [1]\n";
my siprocess = 0;
open (FIFO, "<$FIFOname") || die "can't read prgfifo: $!";
```

```
while (1) {
    my $kidpid = <FIFO>;
    if (defined $kidpid) {
    print "child process $kidpid ended\n";
    sleep 2; # To avoid dup signals again
    waitpid($kidpid, 0);
    last if ((++$iprocess) == 2);
    }
}
#
print "The two child processes have finished. Closing the parent process.\n";
#
unlink("$FIFOname"); # Remove the named pipe
```

For more information: man perlipc and references below.

5.7.1 References

```
1 Perldoc website (http://perldoc.perl.org/perlipc.html)
```

5.8 CperlMode in Emacs

The CPerlMode can be set as the standard mode for editing Perl adding the following line to the .emacs configuration file:

```
(defalias 'perl-mode 'cperl-mode)
```

To access the documentation about the mode use the describe-mode function by typing C-h m when in CPerlMode. When not in CPerlMode use M-x describe-function RET cperl-mode or C-h f cperl-mode.

5.8.1 References

```
1 Emacs wiki (http://www.emacswiki.org/emacs/CPerlMode)
```

5.9 Using Perl to benchmark code.

The Benchmark module included in the base Perl distribution includes a series of procedures to to benchmark running times of code.

Some of the available procedures are the following²

- timethis: run a chunk of code several times.
- timethese: run several chunks of code several times.
- cmpthese: print results of timethese as a comparison chart (*).
- timeit: run a chunk of code and see how long it goes (*).
- countit: see how many times a chunk of code runs in a given time (*).

The procedures marked with an asterisk (*) are not included by default and should be explicitly loaded.

Two of the most useful options are timethese and cmpthese.

The timethese procedure runs several chunks of code several times. The syntax is

²There are other possibilities. Check the References.

```
timethese($count, {
  'Name1' => sub { ...code1... },
  'Name2' => sub { ...code2... },
});
```

If the argument \$count is a positive integer it gives the number of times the code is run, a negative intiger indicates the minimum number of CPU seconds to run³. The minimum in this case is 0.1 sec. If \$count is zero a default value of 3 CPU seconds is assumed.

The output of timethese is an object that can be used as an input for cmpthese.

We apply this to the following example, comparing different ways of calculating the square of a number.

```
#!/usr/bin/perl
use strict:
use warnings:
use Benchmark gw ( timethese cmpthese ) ;
mv $x = 3.1;
\overline{my} $CNT = -6;
my $r = timethese( $CNT, {
a => sub{\{x*$x},
b \Rightarrow sub\{\$x**2\}
c \Rightarrow sub\{exp(2*log($x))\}
} );
cmpthese $r;
$CNT=40_000_000;
$r = timethese( $CNT, {
a => sub{\{x * $x\}},
b => sub{\{x**2\}}
c => sub{exp(2*log($x))}
} );
cmpthese $r;
```

The procedures are run twice, the first with \$count=-6 and the second with \$count=40_000_000.

In the first case the timethese output is the following

```
Benchmark: running a, b, c for at least 6 CPU seconds...
    a: 8 wallclock secs ( 7.07 usr + 0.00 sys = 7.07 CPU) @ 17313412.45/s (n=122405826)
    b: 7 wallclock secs ( 6.13 usr + -0.02 sys = 6.11 CPU) @ 12221032.41/s (n=74670508)
    c: 6 wallclock secs ( 6.39 usr + 0.00 sys = 6.39 CPU) @ 3914053.68/s (n=25010803)
```

In these case the real (wallclock) time is given, and also the distribution of the addition of the time spent by the user and the system to accomplish the CPU time goal⁴. In case the program spawns one or more children processes the cusr and csys times are also given. The number after the @ symbol is the number of iterations per second and n is the total number of iterations. Thus the larger the better in these two last cases. The first version of the code can be concluded to be more efficient. This is more easily denoted using the cmpthese output. It gives in increasing order the number of iterations per second and the percentage of improvement (positive) or worsening (negative value) compared to the other options.

```
Rate c b a c 3914054/s -- -68% -77% b 12221032/s 212% -- -29% a 17313412/s 342% 42% --
```

In this case the codes are ordered starting on the slowest (c in this case), giving in Rate the iterations per second and the percentages of comparison of the rate with the rate of the other codes under evaluation.

If the \$count argument is positive the code is executed the number of times indicated by the argument. If this number is high enough the results should coincide with the previously obtained.

```
enchmark: timing 40000000 iterations of a, b, c...

a: 2 wallclock secs ( 1.90 usr + -0.01 sys = 1.89 CPU) @ 21164021.16/s (n=40000000)

b: 3 wallclock secs ( 3.25 usr + 0.00 sys = 3.25 CPU) @ 12307692.31/s (n=40000000)

c: 10 wallclock secs (10.16 usr + 0.00 sys = 10.16 CPU) @ 3937007.87/s (n=40000000)

Rate c b a

c 3937008/s -- -68% -81%

b 12307692/s 213% -- -42%

a 21164021/s 438% 72% --
```

³CPU seconds is, in UNIX terms, the user time plus the system time of the process itself, as opposed to the real (wallclock) time and the time spent by the child processes.

⁴For an explanation of the different times reported check this link Process time (http://en.wikipedia.org/wiki/Process_time)

The output will vary even for the same box, and several runnings are sometimes necessary to get a final answer. Also the output vary from box to box. If the same code is run in a different computer we obtain

```
Benchmark: running a, b, c for at least 6 CPU seconds...

a: 7 wallclock secs ( 6.18 usr + 0.00 sys = 6.18 CPU) @ 19332920.23/s (n=119477447)
b: 7 wallclock secs ( 7.25 usr + 0.00 sys = 7.25 CPU) @ 10521698.76/s (n=76282316)
c: 8 wallclock secs ( 6.96 usr + 0.00 sys = 6.96 CPU) @ 4018543.53/s (n=27969063)
Rate c b a
c 4018544/s -- -62% -79%
b 10521699/s 162% -- -46%
a 19332920/s 381% 84% --
Benchmark: timing 40000000 iterations of a, b, c...
a: 2 wallclock secs ( 0.77 usr + 0.00 sys = 0.77 CPU) @ 51948051.95/s (n=40000000)
b: 2 wallclock secs ( 2.40 usr + 0.00 sys = 2.40 CPU) @ 16666666.67/s (n=40000000)
c: 9 wallclock secs ( 9.40 usr + 0.00 sys = 9.40 CPU) @ 4255319.15/s (n=40000000)
Rate c b a
c 4255319/s -- -74% -92%
b 16666667/s 292% -- -68%
a 51948052/s 1121% 212% --
```

5.9.1 References

- 1 Perldoc Benchmarc Entry (http://perldoc.perl.org/Benchmark.html)
- 2 Benchmarking in techrepublic (http://www.techrepublic.com/article/benchmarking-perl-scripts-with-benchmarking)
- 3 Process time (http://en.wikipedia.org/wiki/Process time)

5.10 Accessing recursively files and directories in Perl

Added on November 22nd, 2012.

The easiest way in Perl to access files and directories recursively is making use of the File::Find module. For example let's assume that we want to, recursively, change the permissions of a given directory contents in such a way that files have rw-r--- permission and directories rwxr-x--.

We can do this with the following script, than makes use of the File::Find module.

```
#!/usr/bin/perl
# script to process recursively a directory.
# by Currix TM.
use strict;
use warnings;
use File::Find;
sub process_files {
 my $permission_dir = 0750;
 my $permission_file = 0740;
  if (-d $_) {
   #print "processing dir $_\n";
    chmod $permission_dir, $_;
  } elsif (-f $_) {
    #print "\tprocessing file $_\n";
   chmod $permission_file, $_;
@ARGV = qw(.) unless @ARGV;
find(\&process_files, @ARGV);
```

Notice that the chmod function in Perl needs that the permission are expressed in octal values. Note also de lack of apostrophes in the permission variables definition.

Chapter 6

Python Tips and Templates

6.1 Creating a vector of random data

Created on April 12th, 2015.

The following snippet of Ipython code computes a vector, called *vectorn*, with 10 elements of normally distributed random data

6.2 Logical comparison between two boolean vectors

Created on May 06th, 2015.

The following snippet of Ipython code defines two vector, called *vectorA* and *vectorB*, with 20 elements of normally distributed random data each and, using the NumPy function logical_and check the occurrences where the corresponding elements of the two vectors are larger than zero

```
import numpy as np

vectorA = np.random.randn(20)
vectorB = np.random.randn(20)

boolvec = np.logical_and(vectorA > 0, vectorB > 0)

vectorA[boolvec]
Out[47]: array([ 0.39058535,   1.0062992 ])

vectorB[boolvec]
Out[48]: array([ 0.87795544,   0.59063525])
```

6.3 Creating a loop iterating on a list and the list index

Created on April 16th, 2015.

The following snippet of Ipython code uses as a starting point a a vector, called vn, with 10 elements of uniformly distributed random data in the interval [0,1) and in a loop, using as iterator a pair index, value, we build a symmetric matrix A such that $A_i = vn_i vn_j$.

```
import numpy as np
##
vn = np.random.rand(20)
##
A_matrix = np.zeros((20,20))
##
for i, ival in enumerate(vn):
    for j, jval in enumerate(vn):
        A_matrix[i,j] = ival*jval
```

It can be easily optimized not computing the full matrix but the upper or lower diagonal and adding to its transpose (beware of double counting diagonal elements).

6.4 Adding a column to a Pandas dataframe

Created on April 21st, 2015.

If we have a Pandas dataframe for example, the following one, called df0

```
import numpy as np
import pandas as pd

vectorn = np.random.rand(20)
df0 = pd.DataFrame(data=vectorn, columns = ["s0"])
```

We can now add a second column of random data using the pd. Series command; the column is labeled s1

```
vectors = np.random.rand(20)
df0["s1"] = Series(data=vectors, index = index.df0)
```

6.5 Getting the maximum component of a vector and its index in numpy

Created on April 12th, 2015.

The following snippet of Ipython code computes a vector, called *vectorn*, with 200 elements of uniformly distributed random data in the interval [0,1)\$.

```
import numpy as np
vectorn = np.random.rand(200)
max_val, max_index = vectoru.max(), vectoru.argmax()
max_val
Out[87]: 0.99652709220203461
max_index
Out[88]: 117
```

6.6 Some easy examples of offset-aware times with pytz

Created on May 13th, 2015.

Dealing with imezones and the associated DST (daylight saving times) can cause a more than serious headache. Some (very limited) examples of their use.

Let's assume that we have two strings: stdate1 = "20/03/2015 12:22" and stdate1 = "23/03/2015 22:22" and we want to parse them to a datetime object. This is done as follows:

```
from dateutil.parser import parse
stdate1 = "20/03/2015 12:22"
stdate2 = "23/03/2015 22:22"
date1 = parse(stdate1, dayfirst=True)
```

```
date2 = parse(stdate2, dayfirst=True)
date1
Out[6]: datetime.datetime(2015, 3, 20, 12, 22)
date2
Out[7]: datetime.datetime(2015, 3, 23, 22, 22)
date2-date1
Out[8]: datetime.timedelta(3, 36000)
```

At this point we have offset-naive times. If we want to transform to a given time zone, e.g. CET then we use

```
import pytz

cet_tz = pytz.timezone("CET")

cet_date1 = cet_tz.normalize(cet_tz.localize(date1))
cet_date2 = cet_tz.normalize(cet_tz.localize(date2))

cet_date1

Out[12]: datetime.datetime(2015, 3, 20, 12, 22, tzinfo=<DstTzInfo 'CET' CET+1:00:00 STD>)

cet_date2-cet_date1

Out[14]: datetime.timedelta(3, 36000)
```

We can now transform these time data to UTC

```
utc_tz = pytz.timezone('UTC')
utc_date1 = cet_date1.astimezone(utc_tz)
utc_date2 = cet_date2.astimezone(utc_tz)
utc_date2 - utc_date1
Out[22]: datetime.timedelta(3, 36000)
```

We can transform directly to UTC from the initially parsed variables

```
UTC_date1 = utc_tz.normalize(utc_tz.localize(date1))
UTC_date1
Out[28]: datetime.datetime(2015, 3, 20, 12, 22, tzinfo=<UTC>)
UTC_date1 - utc_date1
Out[27]: datetime.timedelta(0, 3600)
```

These functions can be applied on lists using lambda functions.

6.7 Creating a panel array of plots with Matplotlib

Created on April 12th, 2015.

The following snippet of code uses a vector of length 200 with random normally distributed data (see 'Creating a vector of random data' on page 57) and plot in four panels the data, their cumulative sum, a histogram with the data, and the sum of the data to a quadratic function.

```
import numpy as np
from matplotlib import pyplot
fig,axes = pyplot.subplots(2,2) # Define plot of 2x2 panels
axes[0,0].plot(vectorn, "k-o")
Out[36]: [<matplotlib.lines.Line2D at 0x7f827af2a510>]
axes[0,1].plot(vectorn.cumsum(),"k--")
Out[37]: [<matplotlib.lines.Line2D at 0x7f827af2a1d0>]
axes[1,0].hist(vectorn,bins=30,color="r",alpha=0.3)
Out[38]:
                                                   4., 10., 12.,
9., 13., 8.,
         3.,
               0.,
                     2.,
                           2.,
                                 4.,
                                       2.,
                                             6.,
(array([
                                                                      8.,
        10., 13., 14., 16., 14., 9., 10.,
```

```
8., 3., 5., 6., 0., 1., 1., 2.]),
array([-2.41379287, -2.24330459, -2.0728163, -1.90232801, -1.73183972,
-1.56135143, -1.39086315, -1.22037486, -1.04988657, -0.87939828,
-0.70891 , -0.53842171, -0.36793342, -0.19744513, -0.02695684,
0.14353144, 0.31401973, 0.48450802, 0.65499631, 0.8254846,
0.99597288, 1.16646117, 1.33694946, 1.50743775, 1.67792603,
1.84841432, 2.01890261, 2.1893909, 2.35987919, 2.53036747,
2.70085576]),
<a href="mailto:align: center;">axes[1,1].scatter(np.arange(200),0.01*np.arange(200)**2+10*vectorn)</a>
Out[39]: <matplotlib.collections.PathCollection at 0x7f827aedae90>
pyplot.show()
```

6.8 Creating a panel array of plots with common axes using Matplotlib

Created on April 12th, 2015.

The following snippet of code add different vectors of length 200 with random normally distributed data (see 'Creating a vector of random data' on page 57) to a parabollic function (mimicking experimental errors in a object free fall) and plot the results in four panels, with common abscyssa and ordinate axes, and controlling the spacing between the panels.

```
import numpy as np
from matplotlib import pyplot
vectorn = np.random.randn(100)
result1 = 0.5*9.8*time_grid**2 + 2*vectorn
result2 = 0.5*9.8*time grid**2 + 4*vectorn
result3 = 0.5*9.8*time_grid**2 + 8*vectorn
result4 = 0.5*9.8*time_grid**2 + 16*vectorn
fig,axes = pyplot.subplots(2,2,sharex=True,sharey=True)
axes[0,0].plot(result1, "k-o")
Out[85]: [<matplotlib.lines.Line2D at 0x7f827aa7ae10>]
axes[0,1].plot(result2,"k-o")
Out[86]: [<matplotlib.lines.Line2D at 0x7f827aa7ae90>]
axes[1,0].plot(result3,"k-o")
Out[87]: [<matplotlib.lines.Line2D at 0x7f827aa7a4d0>]
axes[1,1].plot(result4,"k-o")
Out[88]: [<matplotlib.lines.Line2D at 0x7f827aaaff10>]
pyplot.subplots_adjust(wspace=0,hspace=0)
pyplot.show()
```

6.9 Combining several plots in a figure

Created on June 10th, 2015.

The following snippet of Ipython code computes three vectors, called *vector1*, *vector2*, and *vector3*, with 100 elements of normally distributed random data with the same mean value (2) and different standard deviations (0.1, 0.2, and 0.4). We then plot the three vectors in a single graph controlling the line styles and labels and ticks font sizes.

```
import numpy as np
meanval = 2
vector1 = np.random.normal(loc = meanval, scale = 0.2, size = 100)
vector2 = np.random.normal(loc = meanval, scale = 0.4, size = 100)
vector3 = np.random.normal(loc = meanval, scale = 0.8, size = 100)
ax = pyplot.subplot(111)
ax.plot(vector1, "o-b", lw=3)
ax.plot(vector2, "x:r", lw=2)
```

```
ax.plot(vector3,"g",lw=2)
ax.set_xlabel(r'X axis Label (a.u.)',fontsize=16)
ax.set_ylabel(r'Y axis Label $v_1, v_2, v_3$',fontsize = 16)
pyplot.setp(ax.get_xticklabels(), fontsize=14)
pyplot.setp(ax.get_yticklabels(), fontsize=14)
```

6.10 Display in Ipythonall the components of a Pandas Series or DataFrame

Created on January 29th, 2016.

Working in Ipython> only the head and tail of Series or DataFrames data structures are displayed. In order to display the full contents of DataFrames named e.g. exp_vals_H2 the following commands can be used.

```
pd.set_option('display.max_rows', len(exp_vals_H2))
print(exp_vals_H2)
pd.reset_option('display.max_rows')
```

If this is repeatedly needed a function can be defined as follows

```
def print_full(x):
    pd.set_option('display.max_rows', len(x))
    print(x)
    pd.reset_option('display.max_rows')
```

6.10.1 References

1 Stack Exchange (http://stackoverflow.com/questions/19124601/is-there-a-way-to-pretty-print-the-ended)

Text Processing and Formatting

7.1 pdftk application examples

Updated on April 18th, 2017.

Updated on December 1st, 2011.

We present several examples of transforming PDF files using the program pdftk, a powerful and simple application to work with PDF files.

- 1 Removing pages. If we have a file named text.pdf with ten pages, the following commands transform the file removing certain pages and saving the transformed output in file out_text.pdf:
 - Remove first two pages:

```
$ pdftk text.pdf cat 3-10 output out_text.pdf
```

• Remove pages 2, 3, and 6:

```
$ pdftk text.pdf cat 1 4-5 7-10 output out_text.pdf
```

Merge PDF files.

```
$ pdftk 1.pdf 2.pdf 3.pdf 4.pdf cat output file1234.pdf
```

This command merges four files into a final file file1234.pdf.

Split the pdf file into pages. If you want to create a pdf including only the first page of file jpcA.pdf

```
pdftk jpcA.pdf cat 1 output jpcA_p1.pdf
```

In case you want to extract pages 1 to 3, leave out pages 4 and 5, and include the rest of the pages you can execute

```
pdftk jpcA.pdf cat 1-3 6-end output jpcA_partial.pdf
```

• If you want to extract all the pages of a pdf document in separate files you can use the burst option. If the file document_A.pdf has 8 pages the command

```
pdftk document_A.pdf burst output document_A_page_%01d.pdf
```

creates files document_A_page_1.pdf... document_A_page_8.pdf.

• If you want to include a pdf file amid the pages of another pdf document, e.g. we want to include file document_small.pdf after page 8 of file document_big.pdf and save the final result into a file called document.pdf, we can do this as follows

```
pdftk A=document_big.pdf B=document_small.pdf cat A1-8 B A9-end output document.pdf
```

- (To Do) Decrypt input or encrypt output.
- (To Do) Generate FDF data stencil from PDF forms.
- (To do) Apply a background watermark or a foreground stamp.

7.2 Merge two PostScript or PDF files

Updated on December 1st, 2011.

We explain an alternative way to merge PDF files, to avoid using pdftk. This is also applicable to PostScript files.

You can also merge two PostScript or PDF files using gs

7.2.1 References

1 Debian Reference Guide (http://qref.sourceforge.net/Debian/reference/ch-tips.en.html#s8.6.24)

7.3 Include et al. in bibtex

You can include the term *et al.* to replace a long set of authors in a bibtex reference using and others. Thus, if you want to include only the first two authors and replace the rest by others, the bibtex author field should be written as

```
author = {First Author and Second Author and others},
```

7.4 Include bibliographical info in each chapter using LaTeX

You can include the bibliography after each chapter in LaTeX using the package chapterbib. You can even change the citation style for each chapter. In order to do so include at the beginning of the main tex source file the line

```
\usepackage{chapterbib}
```

Then at the end of each chapter include

```
\bibliographystyle{alpha}
\bibliography{texfilename}
```

For each chapter you can change the bibliography style if necessary. If you are using \include{filename} do not forget to run bibtex to each of the included files possessing a bibliography entry.

7.5 Comment paragraphs in LaTeX

In order to comment one or several paragraphs in a LaTeX source file instead of making use of the % character you can use the verbatim package including at the beginning of your tex file

```
\usepackage{verbatim}
```

And then you can simply comment several lines of the file making use of \begin{comment} and \end{comment}

```
\begin{comment}
Commented fragment ...
\end{comment}
```

7.6 Installing appropriately a LaTeX package or style.

The way to install a LaTeX package in the right path is shown. The first step is to look for the place where the package should be installed.

```
$ kpsewhich -expand-var "\$TEXMFLOCAL"
/usr/local/share/texmf
```

Unpack the latex package that is going to be installed and copy the directories (bibtex/, doc/, tex/...) to the previous path, /usr/local/share/texmf and rehash the database.

```
$ sudo cp -r doc tex source bibtex /usr/local/share/texmf
$ texhash: Updating /usr/local/share/texmf/ls-R...
texhash: Updating /var/lib/texmf/ls-R-TEXMFMAIN...
texhash: Updating /var/lib/texmf/ls-R-TEXLIVE...
texhash: Updating /var/lib/texmf/ls-R...
texhash: Done.
```

The style is now ready and installed.

7.7 Change the selected language in DebianDoc files

In order to change the selected language for a DebianDoc sgml file the option -l is employed. This affects the different tags and labels in the text.

For example, assuming that the default language in the system is English and we want to generate a version in Spanish in ASCII format of the file test.sgml we should employ

```
debiandoc2text -les_ES test.sgml
```

In this case we suppose that the locale es_ES is available¹.

7.8 Avoid Page %d may be too complex to print errors.

When preparing pdf files from LaTeX files sometimes the dvipdf script takes a very long time to complete the pdf file and outputs some errors like in the following example.

```
$ dvipdf test.dvi
Page 1 may be too complex to print
Page 3 may be too complex to print
Warning: no %%Page comments generated.
```

Moreover, when the final pdf file is opened with a viewer there is a long series of error messages

```
$ xpdf test.pdf
Error: Bad bounding box in Type 3 glyph
```

This is due to the inclusion of the command \usepackage[T1] {fontenc} in the input file. This is convenient when writing in Spanish because in this way you have access to special characters (as accented letter).

The solution to the problem consists in making use of the latin-modern fonts. The heading of the tex file should include

¹You can check the available locales in the file /etc/locale.gen.

```
\usepackage[T1]{fontenc}
\usepackage{lmodern}
```

The Debian package that includes this fonts should be installed and its name is lmodern.deb.

7.9 Diverse LaTeX lists

LaTeX distinguishes between three different list environments: enumerate, itemize, and description. Each environment provides four levels, which implies you can have nested lists of up to four levels. The description of the three environments is the following.

1 Enumerate

The syntax in this case is

```
\begin{enumerate}
\item ...
\end{enumerate}
```

The enumerate environment permits the definition of numbered lists. If you like to change the appearance of the enumerator, the simplest way to change is to use the enumerate-package, giving you the possibility to optionally choose an enumerator.

```
\usepackage{enumerate}
...
\begin{enumerate}[I]*for capital roman numbers.
\item
\end{enumerate}
\begin{enumerate}[(a)]*for small alpha-characters within brackets.
\item
\end(enumerate)
```

2 Itemize

Itemization is probably the mostly used list in LaTeX. It also provides four levels.

```
\begin{itemize}
\item ...
\end{itemize}
```

The bullets marking each item can be changed for each level using the following command:

```
\renewcommand{\labelitemi}{$\bullet$}
\renewcommand{\labelitemii}{$\cdot$}
\renewcommand{\labelitemiii}{$\diamond$}
\renewcommand{\labelitemiv}{$\ast$}
```

Amongst the more commonly used symbols are $\bullet \$ \bullet\$, $\circ \$, \diamond\$, $\circ \$, \\ast\$, and $\circ \$

3 Description

The description list is very handy if you need to explain notations or terms. Its neither numbered nor bulleted. The user can define the string marking each item.

```
\begin{description}
\item[] ...
\end{description}
```

In the three environments the space between different items can be controlled with the \itemsep command that can only be added just after begin

```
\begin{itemize}\itemsep2pt
\item
\end{itemize}
```

7.9.1 References

1 LaTeX Lists Environments (http://texblog.wordpress.com/2008/10/16/lists-enumerate-itemize-descripti

7.10 Use Unicode encoding in LaTeX

In order to use utf encoding in LaTeX the following line should be added to the tex file

```
\usepackage[utf8]{inputenc}
```

If this option does not work use utf8x instead utf8.

7.11 Use color in LaTeX

Added on November 30th, 2011.

In order to use colors in your in LaTeX the following line should be added to the file preamble

```
\usepackage{color}
```

The text can be colored in different ways

```
\textcolor{declared-color} {text}
{black text\color{declared-color} text}
```

where declared-color is a color that was defined before by \definecolor. You can change the background color of the whole page by:

```
\pagecolor{declared-color}
```

7.11.1 References

1 LaTeX Color in LaTeX Wiki Book (http://en.wikibooks.org/wiki/LaTeX/Colors#Adding_the_color_ package)

7.12 Easy way of defining smaller margins in LaTeX

Added on January 20th, 2012.

Updated on February 1st, 2012

In order to define a LaTeX document with smaller margins than the default without tampering too much with measures and sizes the fullpage package can be used adding the your document header

```
\verb|\usepackage[options]{fullpage}|
```

Possible options for this package are

1 in: (default) margins set to 1 in.

2 cm: margins set to 1.5 cm.

3 plain: (default) selects plain page style.

4 empty: neither headers nor footers.

5 headings: both headers and footers.

6 myheadings: both headers and footers.

\usepackage[cm]{fullpage}

With A4 papersize another possibility is

\usepackage{a4wide}

7.13 Changing footnote symbols in LaTeX

Added on January 8th, 2016.

The standard footnote symbol in a LaTeX text are numbers, and sometimes, when combined with equations, can produce certain ambiguity. The symbols can be changed to a set of rotating nine different symbols adding to the text preamble

\renewcommand{\thefootnote}{\fnsymbol{footnote}}

Another option is to change to alphabetic uppercase labels with the command

 $\verb|\renewcommand{\thefootnote}{\Alph{footnote}}|$

7.14 Using the same footnote mark in LaTeX

Added on February 5th, 2012.

Sometimes in LaTeX it is necessary to make reference to the same footnote several times in a page. The following syntax allows for this

Text that has a footnote\footnote\footnote\footnote\footnote\footnote\mathrm{This is the footnote} looks like this. Later text referring to same footnote\footnote\footnote\mathrm{This is the footnote}

It is important to take into account that this doesn't work if there are other footnotes between the first reference and any of the other *duplicates*.

7.14.1 References

1 LaTeX wikibooks (http://en.wikibooks.org/wiki/LaTeX/Formatting#Footnotes)

7.15 Using the euro symbol in LaTeX

Added on February 7th, 2012.

The euro currency symbol in LaTeX is added making use of the package eurosym, which is part of all the major GNU/Linux distributions. The package has to be loaded in the document header

```
\usepackage{eurosym}
```

Then there are two possible ways of including the euro currency symbol.

```
The book is 10 \euro.
The book is \euro 10.
The book is \EUR{10}.
\textbf{The book is \EUR{10}.}
\texttt{The book is \EUR{10}.}
```

7.16 Changing pages to landscape orientation in LaTeX texts

Added on November 16th, 2012.

The occurrence of a large table or figure in LaTeX sometimes hamper the display in the default portrait orientation. This can be solved changing one or various pages to landscape orientation.

The geometry package allows to change the full document to landscape orientation adding to the document header

```
\usepackage[landscape]{geometry}
```

The lscape package allows to change to landscape orientation a section of the document. To do so add the following line to the document header

```
\usepackage{lscape}
```

And whenever it is needed to switch to landscape orientation, e.g. to include a large table or figure the region affected by the change is defined as

```
\begin{landscape}
... table or figure here ...
\end{landscape}
```

This is specially suited for printing. To change also the orientation in the pdf file and for better screen readibility use the package pdflscape in the header instead of lscape

```
\usepackage{pdflscape}
```

And proceed as before

```
\begin{landscape}
... table or figure here ...
\end{landscape}
```

7.16.1 References

1 Landscape in LaTeX (http://texblog.org/2007/11/10/landscape-in-latex)

7.17 Including single column figures or tables in a double column LaTeX document

Added on November 18th, 2012.

Sometimes when writing a two-column document the occurrence of a large table or figure in LaTeX forces its display in a single-column way. This can be solved for figures and tables using the -* variant

```
\begin{table*}
\end{table*}
\begin{figure*}
```

In this way figures and tables will occupy the full page.

7.18 Controlling horizontal spacing in LaTeX

Added on January 15th, 2016.

The horizontal spacing between words and between words and objects in LaTeX is automatically determined. However we may be interested in adding or removing space. This can be done making use of the command

```
\hspace{length}
```

Where length can be expressed in cm, px, etc. If such a space should be kept even if it falls at the end or the start of a line, use the command $\hspace*$.

The command

```
\stretch{n}
```

acts differently, generating "elastic" spacing. It extends until all the remaining space on a line is occupied. If two \hspace{\stretch{n}} commands are issued on the same line, they grow according to the stretch factor.

```
X\hspace{\stretch{1}}
X\hspace{\stretch{2}} X
x x x x x
```

7.18.1 References

1 Horizontal Space LaTeX WikiBooks (http://en.wikibooks.org/wiki/LaTeX/Formatting#Horizontal_Space)

Graphic Edition

8.1 Include greek characters in inkscape

Find the unicode number corresponding to the greek character you want to include. Tables of codes can be found in Unicode Charts (http://unicode.org/charts/PDF/U0370.pdf). For example, the unicode for the alpha symbol is 03b1.

In a text cell type Ctrl-u, include the unicode key of the greek letter and press enter.

8.2 Include greek characters in Gimp

Find the unicode number corresponding to the Greek character you want to include. Tables of codes can be found in Unicode Charts (http://unicode.org/charts/PDF/U0370.pdf). For example, the unicode for the alpha symbol is 03b1.

In a text cell type Ctrl-Shft-u, include the unicode key of the Greek letter and press enter.

8.3 Change the text baseline in inkscape

In order to include sub and super-indexes in inkscape you can change the text base line in a text cell using the keys: Alt-Up and Alt-Down.

8.4 Use ImageMagick to transform graphic files

Updated on July 06th, 2014; September 22nd, 2016.

You can easily transform a graphic file from the console using the tool convert from the ImageMagick suite. Imagine for example that we start with the file foto_0.png.

```
$ identify foto_0.png
foto_0.png PNG 1209x1710 1209x1710+0+0 DirectClass 8-bit 2.63038mb
```

We have made use of the command identify, that is also part of the ImageMagick suite and describes the format and characteristics of image files. There are several ways to resize the file. The common syntax is convert -resize geometry. From the many possible ways of expressing the geometry change we present three useful options:

- 1 scale%: Height and width scaled by the specified percentage scale.
- 2 width: Width fixed to width and height automatically rescaled to conserve aspect ratio.

3 xheight: Height fixed to height and width automatically rescaled to conserve aspect ratio.

We present examples of the three possibilities¹:

```
$ identify foto_0.png
foto_0.png PNG 1209x1710 1209x1710+0+0 DirectClass 8-bit 2.63038mb
$ convert -depth 8 -resize 50% foto_0.png foto_1.png
$ identify foto_1.png
foto_1.png PNG 605x855 605x855+0+0 DirectClass 8-bit 681.391kb
$ convert -depth 8 -resize 1024 foto_0.png foto_2.png
$ identify foto_2.png
foto_2.png PNG 1024x1448 1024x1448+0+0 DirectClass 8-bit 1.82886mb
$ convert -depth 8 -resize x800 foto_0.png foto_3.png
$ identify foto_3.png
foto_3.png PNG 566x800 566x800+0+0 DirectClass 8-bit 601.271kb
```

Apart from resizing images we can also transform from an image format to a different one. For example, to convert from encapsulated postscript (eps) to png format:

```
$ identify bsplot_N40.eps
bsplot_N40.eps PS 613x661 613x661+0+0 16-bit DirectClass 20.4KB 0.000u 0:00.000
$ convert bsplot_N40.eps bsplot.png
$ identify bsplot.png
bsplot.png PNG 613x661 613x661+0+0 8-bit PseudoClass 6c 8.64KB 0.000u 0:00.000
```

Convert can be also used to stack horizontally or vertically several images. For example, the command

```
$ convert Glacial_Map_0.jpg Glacial_Map_1.jpg Glacial_Map_2.jpg +append test.png
```

will produce a file test.png that includes the three figures appended in a row. To append them vertically the option is -append.

8.4.1 References

1 Linux Journal, issue 185, Sept. 2009 (http://www.linuxjournal.com/article/10531)

8.5 Enhancing colors and resolution in Gimp

A Gimp filter that improves and sharpen lines when colors are too weak can be found in

```
Filters -> Enhance -> Unsharp Mask
```

8.6 Remove the background of an image in Gimp

In order to remove the background of an image using Gimp a possible (easy) recipe is the following-,

- 1 Using the *lasso* tool (also known as *Free Select Tool*) make a rough selection around the image that you want to remove the background from.
- 2 Activate the quick mask tool by selecting the little square at the bottom left side of the main image window. Using this tool the selection can be refined.
- 3 Using the pencil tool shade the background more precisely around your image. If you make a mistake you can either use Ctrl Z to undo your last action or change the pencil to white which will remove the mask.

¹Note that we added the option -depth 8 to avoid the image depth to be changed to 16, the default system value.

- 4 Toggle the quick mask off, copy the image, and paste as new. This will result in a background-free copy of your image.
- 5 To refine the final result, add alpha to the selection (from the layers tool). Then, from the Select menu: (a) invert the selection, (b) feather the selection by 1 or 2 pixels, (c) Ctrl + k to clear, and (d) Ctrl + Shift + A to unselect.
- 6 Save your image.

8.7 Take a screenshot using Gimp

In order to take a screenshot of the full display, a window, or part of a window launch Gimp and select

```
File -> Create -> ScreenShot...
```

It is convenient to fix a time delay to be able to select the right window to grab the region of interest.

8.8 Change the color of markers in inkscape

Added on July 06th, 2014.

In order to change the color of markers (e.g. arrows end and start) in inkscape to coincide with the color of the stroke of the object they belong to the following effect should be enabled.

```
Extensions > Modify Path > Color Markers to Match Stroke

If
```

8.8.1 References

```
1 Inkscape FAQ (http://wiki.inkscape.org/wiki/index.php/Frequently_asked_questions#How_do_I_change_the_color_of_markers_.28e.g._arrow_ends.29.3F)
```

8.9 Terminal app to extract images from a pdf file

Added on October 24th, 2017.

If you need to extract images from a pdf file a convenient terminal application is pdftoimages. For example if we need to extract the images from a file named article.pdf you can proceed as follows

```
$ pdfimages -all article.pdf ./article_images
$ ls
article.pdf article_images-003.tif article_images-006.tif
article_images-000.tif article_images-004.pbm article_images-007.tif
article_images-001.tif article_images-004.png
article_images-002.tif article_images-005.tif
```

The article contains seven images. The options -all indicate that JPEG, JPEG2000, JBIG2, and CCITT images are extracted in their native format while CMYK files are written as TIFF files and all other images are written as PNG files.

8.9.1 References

1 Howto Geek 228796 (https://www.howtogeek.com/228796/how-to-extract-and-save-images-from-a-pdf-fi

Miscelanea

9.1 Compute the average from the results of Moodle test grading

The starting point is a set of txt files with the grading obtained by students in Moodle. This set should include all students, not only the students that have participated in the test. The format of these files¹ is like the one in the following example

```
XXX XXXXXX XX 29 de January de 2009, 11:27 17 minutos 40 segundos 7
```

For those students that did not participate in the test, the format is the following

```
XXX \ XXXXXX \ XX \qquad - \qquad - \qquad -
```

The name of the files with the results are $test_i.txt$ with i = 1, 2, 3. The number of files is not limited in principle. The following perl oneliner extract the required info, computes the average students' grade, and save the output in a CSV file format

```
perl -e 'while (<>) {
$v{$1}+=$2 if (/^(.*)\b\s+\d+\s+de.*s\s+(\d+).*$/);
$v{$1}+=0 if (/^(.*)\b\s+-\s+-\s+);;;
foreach (sort keys(%v)) { print "$_;",$v{$_}/3,"\n"}' \
test_1.txt test_2.txt test_3 .txt > grades.csv
```

9.2 Splitting in two lines a cell content in Openoffice/simpress

From OpenOffice Calc's help pages

Writing multi-line text:

- 1 The Ctrl+Enter key combination inserts a manual line break. This shortcut only works directly in the cell, not in the input line.
- 2 If you want the text to automatically break at the right border of the cell, proceed as follows: select all the cells where you want the text to break at the right border, and in Format Cells Alignment, mark the Automatic line break option and click OK.

9.3 Solving BADSIG errors in UBUNTU (Oneiric Ocelot)

Added on January 18th, 2012.

In Oneiric Ocelot, for reasons unknown to me, errors concerning the signature key plage the software update process. For example, the output obtained updating with apt-get with this problem is

¹The Moodle output is formatted using UTF-8, thus it may be necessary to convert, using emacs, to latin-1 formatting.

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```
$ sudo apt-get update
Ign http://archive.canonical.com oneiric/partner Translation-en_US
Ign http://extras.ubuntu.com oneiric/main Translation-en
Hit http://sunsite.rediris.es oneiric-updates Release
Ign http://archive.canonical.com oneiric/partner Translation-en
Hit http://sunsite.rediris.es oneiric-backports Release
Hit http://sunsite.rediris.es oneiric-security Release
Ign http://sunsite.rediris.es oneiric-security Release
Hit http://sunsite.rediris.es oneiric/main Sources
Hit http://sunsite.rediris.es oneiric/restricted Sources
Hit http://sunsite.rediris.es oneiric/universe Sources
Hit http://sunsite.rediris.es oneiric/multiverse Sources
Hit http://sunsite.rediris.es oneiric/main i386 Packages
Hit http://sunsite.rediris.es oneiric/restricted i386 Packages
Hit http://sunsite.rediris.es oneiric/universe i386 Packages
Hit http://sunsite.rediris.es oneiric/multiverse i386 Packages
Hit http://sunsite.rediris.es oneiric/main TranslationIndex
Hit http://sunsite.rediris.es oneiric/multiverse TranslationIndex
Hit http://sunsite.rediris.es oneiric/restricted TranslationIndex
Hit http://sunsite.rediris.es oneiric/universe TranslationIndex
Hit http://sunsite.rediris.es oneiric-updates/main Sources
Hit http://sunsite.rediris.es oneiric-updates/restricted Sources
Hit http://sunsite.rediris.es oneiric-updates/universe Sources
Hit http://sunsite.rediris.es oneiric-updates/multiverse Sources
Hit http://sunsite.rediris.es oneiric-updates/main i386 Packages
Hit http://sunsite.rediris.es oneiric-updates/restricted i386 Packages
Get:2 http://sunsite.rediris.es oneiric-updates/universe i386 Packages [82.3 kB]
99% [2 Packages bzip2 0 B] [Waiting for headers] [Waiting for headers]
bzip2: Data integrity error when decompressing.
        Input file = (stdin), output file = (stdout)
It is possible that the compressed file(s) have become corrupted.
You can use the -tvv option to test integrity of such files.
You can use the 'bzip2recover' program to attempt to recover
data from undamaged sections of corrupted files.
Get: 3 http://sunsite.rediris.es oneiric-updates/multiverse i386 Packages [4,976 B]
```

In order to fix this error follow the instructions below. *Notice that this implies moving directories and removing recursively as superuser. Be extremely cautious...*

In first place you open an interactive session as superuser and download the public key from the Ubuntu key server.

```
$ sudo -i
# apt-key adv --recv-key --keyserver keyserver.ubuntu.com 40976EAF437D05B5
```

Then proceed to make a backup copy of some directories and remove part of the stored info (remember, do not take the name of root in vain...)

```
# cp -arf /var/lib/dpkg /var/lib/dpkg.backup
# cp /var/lib/dpkg/status-old /var/lib/dpkg/status
# cp /var/lib/dpkg/available-old /var/lib/dpkg/available
# rm -rf /var/lib/dpkg/updates/*
# rm -rf /var/lib/apt/lists
```

Create the lists/partial directory, clean the cache and update again.

```
# mkdir -p /var/lib/apt/lists/partial
# apt-get clean
# apt-get update
```

This should be enough to fix the BADSIG problem. Hopefully.

Translations of this document

The present document has been translated from (not-so-good) English to other languages:

- 1 Translation to Spanish of Chapter 3 (Perl Language) by MarÃa Ramos. (http://www.webhostinghub.com/support/es/misc/instalacion-de-perl)
- 2 Translation to Frech of the full document by Kate Bondareva. (http://www.autoteiledirekt.de/science/certains-mini-howtos-dinteret)