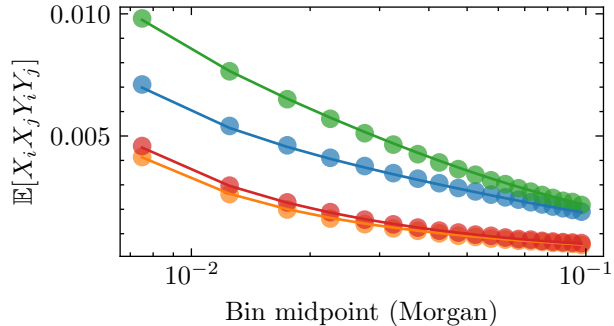
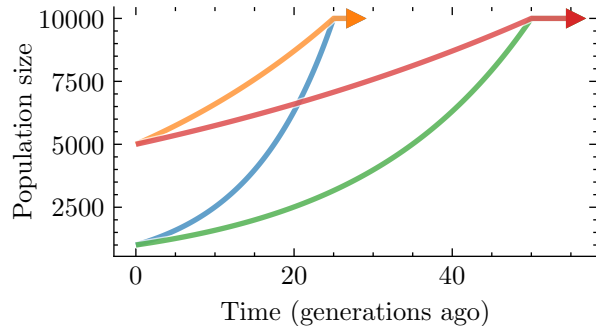
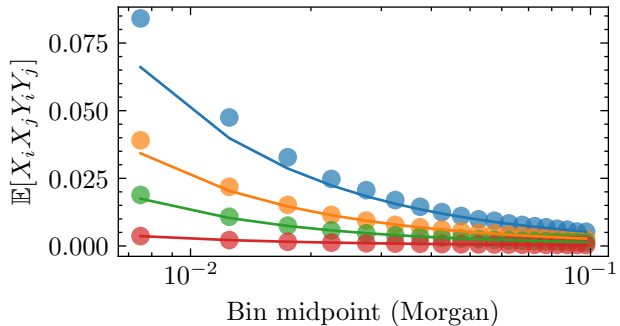
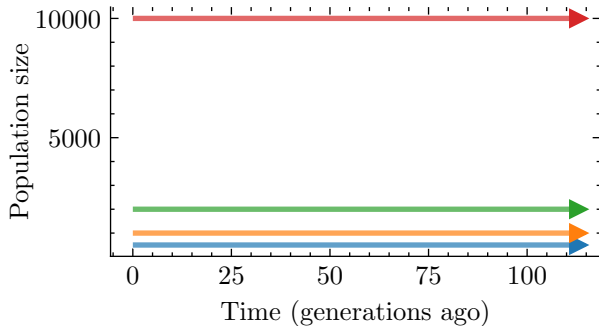


Decline scenario



— $\{N_c = 1e3, t_0 = 25\}$
— $\{N_c = 5e3, t_0 = 25\}$
— $\{N_c = 1e3, t_0 = 50\}$
— $\{N_c = 5e3, t_0 = 50\}$

Constant scenario



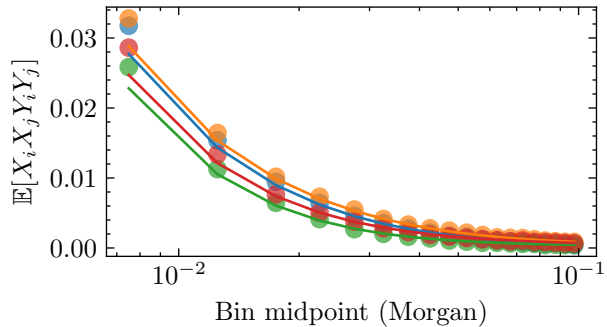
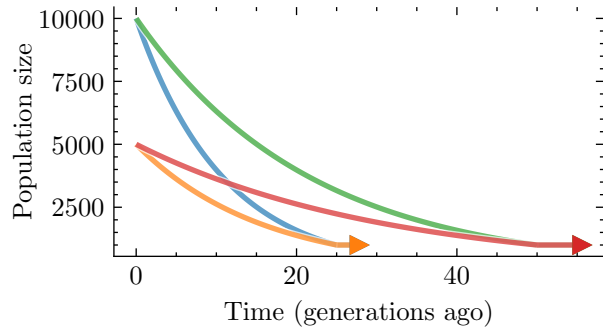
— $N_c = 5e2$

— $N_c = 1e3$

— $N_c = 2e3$

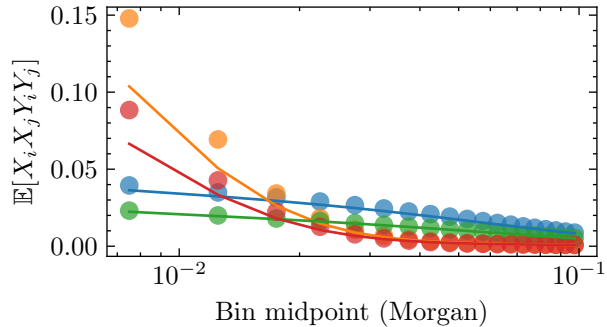
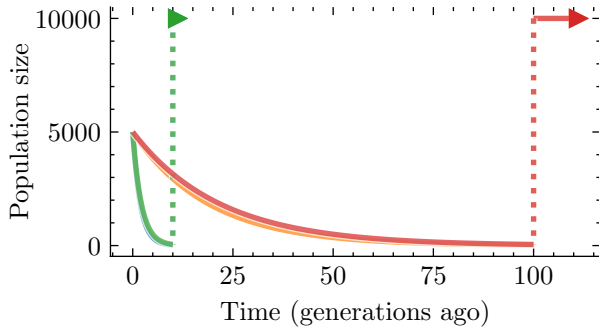
— $N_c = 1e4$

Growth scenario



— $\{N_c = 1e4, t_0 = 25\}$ — $\{N_c = 5e3, t_0 = 25\}$ — $\{N_c = 1e4, t_0 = 50\}$ — $\{N_c = 5e3, t_0 = 50\}$

Invasion scenario



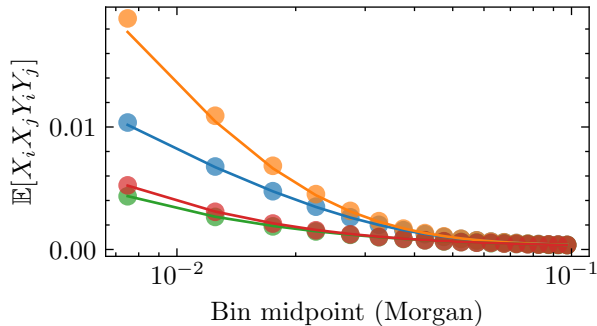
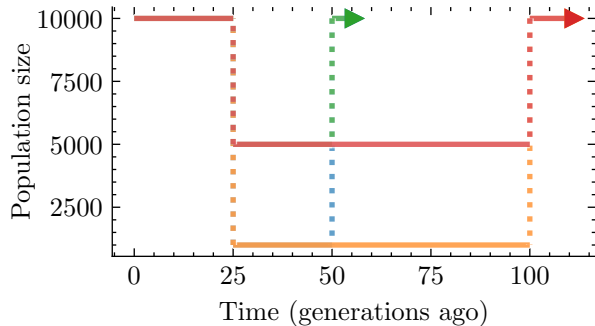
— $\{N_f = 10, t_0 = 25\}$

— $\{N_f = 100, t_0 = 25\}$

— $\{N_f = 10, t_0 = 50\}$

— $\{N_f = 100, t_0 = 50\}$

Bottleneck scenario



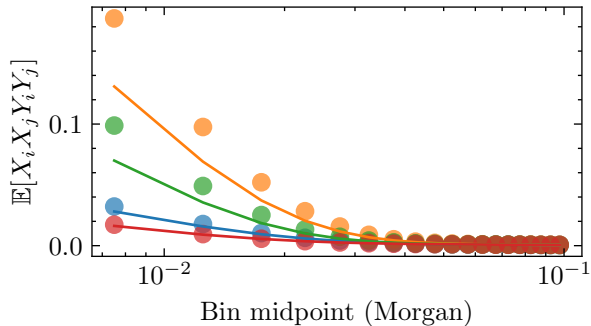
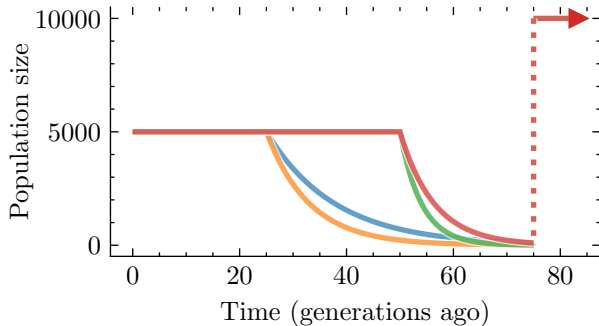
— $\{N_c = 1e3, t_1 = 50\}$

— $\{N_c = 1e3, t_1 = 100\}$

— $\{N_c = 5e3, t_1 = 50\}$

— $\{N_c = 5e3, t_1 = 100\}$

Carrying capacity scenario



— $\{N_f = 100, t_0 = 25\}$ — $\{N_f = 10, t_0 = 25\}$ — $\{N_f = 10, t_0 = 50\}$ — $\{N_f = 100, t_0 = 50\}$