# Graph Neural Networks: Spectral Foundations and Real-World Applications

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## 1 Graph Convolutional Networks (GCN)

Graph convolutional networks generalize convolution to irregular graph domains. For an undirected graph  $G = (\mathcal{V}, \mathcal{E})$  with adjacency matrix **A** and node features  $\mathbf{X} \in \mathbb{R}^{|\mathcal{V}| \times d}$ , spectral graph theory provides the foundation for filtering operations. Figure ?? highlights the neighborhood aggregation process.

#### 1.1 Spectral Formulation

Let  $\mathbf{L} = \mathbf{D} - \mathbf{A}$  denote the combinatorial Laplacian with degree matrix  $\mathbf{D}$ . The eigendecomposition  $\mathbf{L} = \mathbf{U} \mathbf{\Lambda} \mathbf{U}^{\top}$  yields graph Fourier bases. A spectral filter  $g_{\theta}(\mathbf{\Lambda})$  applied to signal  $\mathbf{X}$  is

$$g_{\theta} \star \mathbf{X} = \mathbf{U} g_{\theta}(\mathbf{\Lambda}) \mathbf{U}^{\top} \mathbf{X}. \tag{1}$$

Chebyshev polynomials approximate  $g_{\theta}$  with K-hop support:

$$g_{\theta} \star \mathbf{X} \approx \sum_{k=0}^{K} \theta_k T_k(\tilde{\mathbf{L}}) \mathbf{X}, \quad \tilde{\mathbf{L}} = \frac{2}{\lambda_{\text{max}}} \mathbf{L} - \mathbf{I},$$
 (2)

where  $T_k$  is the Chebyshev polynomial of order k. Kipf and Welling simplify to first-order (K = 1) by constraining  $\theta$ :

$$\mathbf{H}^{(l+1)} = \sigma \left( \tilde{\mathbf{D}}^{-1/2} \tilde{\mathbf{A}} \tilde{\mathbf{D}}^{-1/2} \mathbf{H}^{(l)} \mathbf{W}^{(l)} \right), \tag{3}$$

with  $\tilde{\mathbf{A}} = \mathbf{A} + \mathbf{I}$  and  $\tilde{\mathbf{D}}_{ii} = \sum_{j} \tilde{\mathbf{A}}_{ij}$ . This renormalization ensures numerical stability by symmetrically normalizing self-loops.

#### 1.2 Message Passing Interpretation

The GCN layer can be viewed as message passing where nodes update via averaged neighbor features:

$$\mathbf{h}_{v}^{(l+1)} = \sigma \left( \sum_{u \in \mathcal{N}(v) \cup \{v\}} \frac{1}{\sqrt{\tilde{d}_{v}} \tilde{d}_{u}} \mathbf{h}_{u}^{(l)} \mathbf{W}^{(l)} \right), \tag{4}$$

where  $d_v$  counts neighbors with self-loop. Figure ?? depicts the flow of information across two GCN layers.

#### 1.3 Over-smoothing and Remedies

Stacking many GCN layers causes node embeddings to converge, a phenomenon known as over-smoothing. Mitigation strategies include residual/skip connections, normalization (PairNorm, BatchNorm), and personalized propagation (APPNP) that blends teleportation:

$$\mathbf{Z} = (1 - \alpha) \left( \mathbf{I} - \alpha \tilde{\mathbf{P}} \right)^{-1} \mathbf{H}^{(K)}, \tag{5}$$

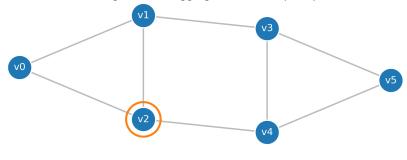
with  $\tilde{\mathbf{P}} = \tilde{\mathbf{D}}^{-1} \tilde{\mathbf{A}}$ .

#### 1.4 Training Pipeline

Listing 1: Two-layer GCN for semi-supervised node classification (PyTorch Geometric).

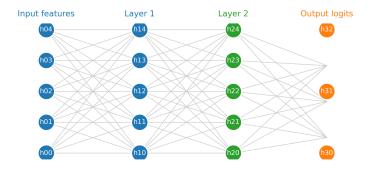
```
import torch.nn.functional as F
  from torch_geometric.nn import GCNConv
   class GCN(torch.nn.Module):
       def __init__(self, in_dim, hidden_dim, out_dim, dropout=0.5):
6
           super().__init__()
           self.conv1 = GCNConv(in_dim, hidden_dim, normalize=True)
8
           self.conv2 = GCNConv(hidden_dim, out_dim, normalize=True)
9
           self.dropout = dropout
10
11
12
       def forward(self, x, edge_index):
13
           x = self.conv1(x, edge_index)
           x = F.relu(x)
14
           x = F.dropout(x, p=self.dropout, training=self.training)
15
           x = self.conv2(x, edge_index)
16
           return F.log_softmax(x, dim=1)
17
18
  model = GCN(dataset.num_node_features, 64, dataset.num_classes)
19
  optimizer = torch.optim.Adam(model.parameters(), lr=0.01, weight_decay=5e-4)
20
21
  for epoch in range (200):
22
       model.train()
23
       optimizer.zero_grad()
24
25
       out = model(data.x, data.edge_index)
       loss = F.nll_loss(out[data.train_mask], data.y[data.train_mask])
       loss.backward()
27
       optimizer.step()
28
```

#### GCN Neighborhood Aggregation (Self-loops implied)



Central node  $v_2$ Aggregates normalized neighbors

Figure 1: Graph convolution aggregates normalized neighbor information including self-loops. Degree normalization controls scale.



Layer 1 aggregates 1-hop context; Layer 2 extends to 2-hop neighborhoods. Normalization prevents feature scale explosion.

Figure 2: Two-layer GCN message passing: layer 1 captures one-hop neighborhoods, layer 2 extends to two hops.

## 2 Applications: Social Networks, Molecular Prediction, Recommender Systems

GCNs and related GNN architectures excel in domains where relational inductive biases matter. Figure ?? sketches representative pipelines.

#### 2.1 Social Network Analysis

In social graphs, GCNs embed users with homophily-aware features. Tasks include community detection, influence prediction, and content recommendation. Heterogeneous graphs (users, posts, tags) demand relational GCN (R-GCN) with relation-specific weight matrices:

$$\mathbf{h}_{v}^{(l+1)} = \sigma \left( \sum_{r \in \mathcal{R}} \sum_{u \in \mathcal{N}_{r}(v)} \frac{1}{c_{v,r}} \mathbf{W}_{r}^{(l)} \mathbf{h}_{u}^{(l)} + \mathbf{W}_{0}^{(l)} \mathbf{h}_{v}^{(l)} \right). \tag{6}$$

Graph sampling strategies (GraphSAGE, Cluster-GCN) support billion-edge training by subsampling neighborhoods.

#### 2.2 Molecular Property Prediction

Molecules map naturally to graphs with atoms as nodes and bonds as edges. Message passing neural networks (MPNNs) generalize GCNs with edge updates:

$$\mathbf{m}_{v}^{(l+1)} = \sum_{u \in \mathcal{N}(v)} \phi^{(l)} \left( \mathbf{h}_{v}^{(l)}, \mathbf{h}_{u}^{(l)}, \mathbf{e}_{uv} \right), \tag{7}$$

$$\mathbf{h}_v^{(l+1)} = \psi^{(l)} \left( \mathbf{h}_v^{(l)}, \mathbf{m}_v^{(l+1)} \right), \tag{8}$$

where  $\mathbf{e}_{uv}$  encodes bond types. Global pooling ( $\sum$ , mean, set2set) aggregates molecular fingerprints. Combining quantum-inspired features and equivariant architectures (E(n)-GNN) yields state-of-the-art performance on QM9 and Materials Project benchmarks.

#### 2.3 Recommender Systems

User-item interactions form bipartite graphs. LightGCN simplifies GCNs by removing nonlinearities and feature transformations:

$$\mathbf{E}^{(k+1)} = \tilde{\mathbf{D}}^{-1/2} \tilde{\mathbf{A}} \tilde{\mathbf{D}}^{-1/2} \mathbf{E}^{(k)}, \qquad \mathbf{E} = \frac{1}{K+1} \sum_{k=0}^{K} \mathbf{E}^{(k)}.$$
 (9)

The final embeddings produce recommendation scores via inner products,  $s_{ui} = \mathbf{e}_u^{\top} \mathbf{e}_i$ . Real-world systems incorporate temporal dynamics, side information, and counterfactual debiasing.

#### 2.4 Deployment Considerations

- Scalability: Neighbor sampling (PinSAGE), graph partitioning, and multi-GPU training handle webscale graphs.
- Explainability: GNNExplainer and GraphMask identify influential substructures for decision transparency.
- Robustness: Adversarial perturbations on edges/nodes degrade performance; defense strategies include adversarial training and certified robustness via randomized smoothing.



Figure 3: Applications of GNNs across social graphs, molecular chemistry, and recommender systems with domain-specific modules.

### Further Reading

- Thomas N. Kipf and Max Welling. "Semi-Supervised Classification with Graph Convolutional Networks." ICLR 2017.
- Petar Veličković et al. "Graph Attention Networks." ICLR 2018.
- Will Hamilton et al. "Inductive Representation Learning on Large Graphs." NIPS 2017.
- Keyulu Xu et al. "How Powerful are Graph Neural Networks?" ICLR 2019.
- He et al. "LightGCN: Simplifying and Powering Graph Convolution Network for Recommendation." SIGIR 2020.