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**FOR LOOPS**

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# COMPUTER SCIENCE I

# OBJECTIVES

- ▶ Review
- ▶ for Loops



► What will the following produce in Java?

```
int num = 45;
```

```
1. if(num <= 10 && num > 1) {  
    System.out.println("Hello");  
} else if(num <= 50) {  
    System.out.println("Goodbye");  
} else {  
    System.out.println("This is a pointless program.");  
}
```

```
int num = 45;
```

1.

```
if(num <= 10 && num > 1) {  
    System.out.println("Hello");  
} else if(num <= 50) {  
    System.out.println("Goodbye");  
} else {  
    System.out.println("This is a pointless program.");  
}
```

Goodbye

► What will the following produce in Java?

2.

```
int num = 45;

if(num <= 10 && num > 1) {
    System.out.println("Hello");
}
if(num <= 50) {
    System.out.println("Goodbye");
}
if(num == 45) {
    System.out.println("Wow");
}
```

2.

```
int num = 45;

if(num <= 10 && num > 1) {
    System.out.println("Hello");
}
if(num <= 50) {
    System.out.println("Goodbye");
}
if(num == 45) {
    System.out.println("Wow");
}
```

Goodbye  
Wow

# LOOPS

- ▶ A **loop** can be used to tell a program to execute statements repeatedly.
- ▶ Suppose that you need to display a string (e.g., **Welcome to Java!**) a hundred times. It would be tedious to have to write the following statement a hundred times:

100 times {  
    System.out.println("Welcome to Java!");  
    System.out.println("Welcome to Java!");  
    ...  
    System.out.println("Welcome to Java!");

# LOOPS

- ▶ Java provides a powerful construct called a loop that controls how many times an operation or a sequence of operations is performed in succession.
- ▶ Using a loop statement, you simply tell the computer to display a string a hundred times **without** having to code the print statement a hundred times, as follows:

```
for(int i = 0; i < 100; i++) {  
    System.out.println("Welcome to Java!");  
}
```



## FOR LOOPS

```
for(int i = 0; i < 100; i++) {  
    System.out.println("Welcome to Java!");  
}
```

► The above is an example of a **for** loop. The parts it's made up of:

1. **initializing statement:** `int i = 0`

2. **testing condition:** `i < 100`

3. **increment/decrement:** `i++`

4. **Code to be iterated/repeated:**

`System.out.println("Welcome to Java!");`

► Lets talk about each part...

## INITIALIZING STATEMENT

```
for(int i = 0; i < 100; i++) {  
    System.out.println("Welcome to Java!");  
}
```

- ▶ The **initializing statement** marks the *beginning* of the loop structure.
- ▶ It contains a variable with some **initial value** that is defined by the programmer.
- ▶ This is the value of the control variable when the control shifts into the loop. However this statement is **executed only once**.
- ▶ In programming, it's typical to start at 0 not 1. We will see one reason why when we learn about arrays later on in the course. For a more extensive explanation, see the answers provided here (optional): <https://www.quora.com/Why-do-we-count-from-0-in-most-programming-languages>

## TESTING CONDITION

```
for(int i = 0; i < 100; i++) {  
    System.out.println("Welcome to Java!");  
}
```

- ▶ The **testing condition** (a.k.a. the loop-continuation-condition) is a Boolean expression that **controls** the execution of the body.
- ▶ As long as the testing condition is **true**, the body is executed. Once it's false, the iteration is stopped, and the program moves on to the next line of your program.
- ▶ To explain this simply, the example above is stating:
  - ✦ while i is less than 100, print "Welcome to Java!".
- ▶ **NOTE:** The for loop is printing "Welcome to Java" 100 times, but since we are starting i at 0, our testing condition is  $i < 100$ , **NOT**  $i \leq 100$ .

## TESTING CONDITION

```
for(int i = 0; i < 100; i++) {  
    System.out.println("Welcome to Java!");  
}
```

- ▶ **NOTE:** The for loop is printing "Welcome to Java" 100 times, but since we are starting i at 0, our testing condition is  $i < 100$ , **NOT**  $i \leq 100$ .
- ▶ Example:

```
int amountLoopRan = 0;  
for(int i = 0; i < 5; i++) {  
    System.out.println("i = " + i);  
    amountLoopRan++;  
}  
  
System.out.println("Loop ran " + amountLoopRan + " times.");
```

### Output

```
i = 0  
i = 1  
i = 2  
i = 3  
i = 4  
Loop ran 5 times.
```

## INCREMENT/DECREMENT

```
for(int i = 0; i < 100; i++) {  
    System.out.println("Welcome to Java!");  
}
```

- ▶ The **increment/decrement** (the action-after-each-iteration) controls the value of *i* after iteration.
- ▶ In the example above, *i* is **increased** by 1 after every iteration.
- ▶ *i* doesn't have to be just increased or decreased by just 1; You can use any value necessary. You also don't have to use *i* as the variable name. You can name the initialization statement whatever you want. **Example:**

```
for(int num = 0; num < 10; num+=2) {  
    if(num % 2 == 0) {  
        System.out.println(num);  
    }  
}
```

### Output

0  
2  
4  
6  
8

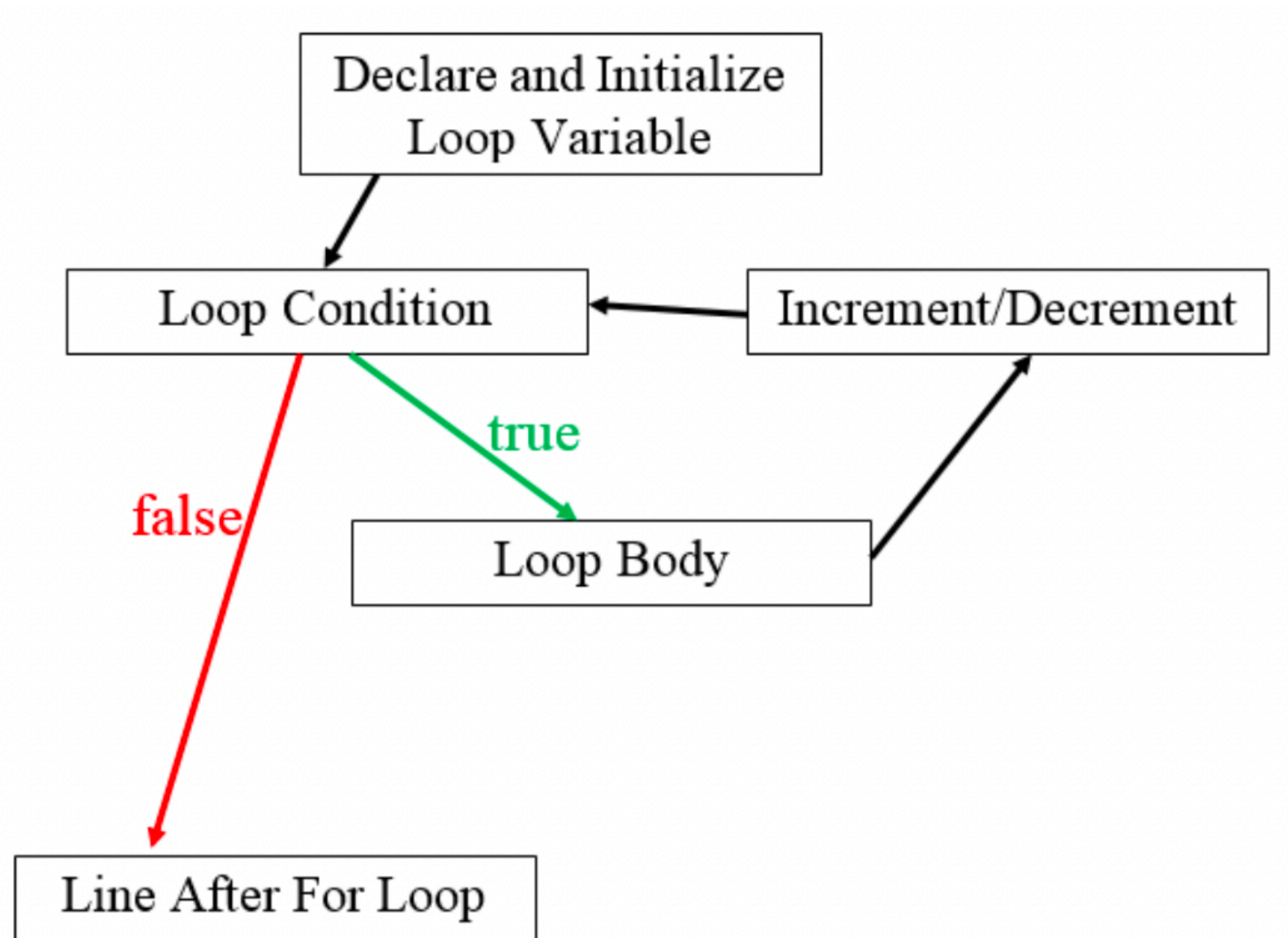
## CODE TO BE ITERATED

```
for(int i = 0; i < 100; i++) {  
    System.out.println("Welcome to Java!");  
}
```

- ▶ Inside the for loop body is where code is written to be **iterated**.
- ▶ In the simple example above, we are just printing. However, like we saw before, you may want to write conditional statements, calculate some kind of equation, etc.
- ▶ You can also use loops to check user input with Scanner. However, while loops are used for this normally which we will see soon.

# FOR LOOP FLOW

```
for(int i = 0; i < 100; i++) {  
    System.out.println("Welcome to Java!");  
}
```



## EXAMPLE 1

- ▶ Print 1 through 10 on the same line using a for loop. Your initialization statement should start at 0. (We should NEVER hard code these numbers (ie. 1 through 10)).



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- ▶ Print 1 through 10 on the same line using a for loop. Your initialization statement should start at 0. (We should NEVER hard code these numbers (ie. 1 through 10)).

```
public class Main {  
    public static void main(String[] args) {  
        for(int i = 0; i <= 10; i++) {  
            if(i > 0) {  
                System.out.print(i + " ");  
            }  
        }  
    }  
}
```

### Output

1 2 3 4 5 6 7 8 9 10

## EXAMPLE 2

- ▶ Find the sum of all the integers between 1 and 10 inclusive. Display the sum.

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- ▶ Find the sum of all the integers between 1 and 10 inclusive. Display the sum.

```
public class Main {  
    public static void main(String[] args) {  
        int sum = 0;  
        for(int i = 0; i <= 10; i++) {  
            sum+=i;  
        }  
        System.out.println("sum = " + sum);  
    }  
}
```

**Output**

sum = 55

## EXAMPLE 3

- ▶ Print the positive numbers that are odd and less than 50.

## EXAMPLE 3

- ▶ Print the positive numbers that are odd and less than 50.

*//Two ways to solve:*

```
//can solve using a condition
for(int i = 0; i < 50; i++) {
    if(i % 2 == 1) {
        System.out.print(i + " ");
    }
}
```

```
System.out.println("\n");
```

```
//or solve by starting at 1 and increasing by 2
for(int i = 1; i < 50; i+=2) {
    System.out.print(i + " ");
}
```

### Output

```
1 3 5 7 9 11 13 15 17 19 21 23 25 27 29 31 33 35 37 39 41 43 45 47 49
1 3 5 7 9 11 13 15 17 19 21 23 25 27 29 31 33 35 37 39 41 43 45 47 49
```

## YOUR TURN — EXERCISE 1

- ▶ Print 5 to -5 using a for loop.

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- ▶ Print 5 to -5 using a for loop.

```
public class Main {  
    public static void main(String[] args) {  
        for(int i = 5; i >= -5; i--) {  
            System.out.print(i + " ");  
        }  
    }  
}
```

### Output

5 4 3 2 1 0 -1 -2 -3 -4 -5

## YOUR TURN — EXERCISE 2

- ▶ Print the even numbers between 25 and 100 using a for loop.



## YOUR TURN — EXERCISE 2

- ▶ Print the even numbers between 25 and 100 using a for loop.

*//two ways to solve:*

*//first way*

```
for(int i = 25; i <= 100; i++) {  
    if(i % 2 == 0) {  
        System.out.print(i + " ");  
    }  
}
```

```
System.out.println("\n");
```

*//second way*

```
for(int i = 26; i <= 100; i+=2) {  
    System.out.print(i + " ");  
}
```

**Output** (goes to 100...)

```
26 28 30 32 34 36 38 40 42 44 46 48 50 52  
26 28 30 32 34 36 38 40 42 44 46 48 50 52
```