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## ARRAYS

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# COMPUTER SCIENCE I

# OBJECTIVES

- ▶ Arrays
- ▶ Passing Primitives vs Passing References/Objects
- ▶ Min/Max Algorithm



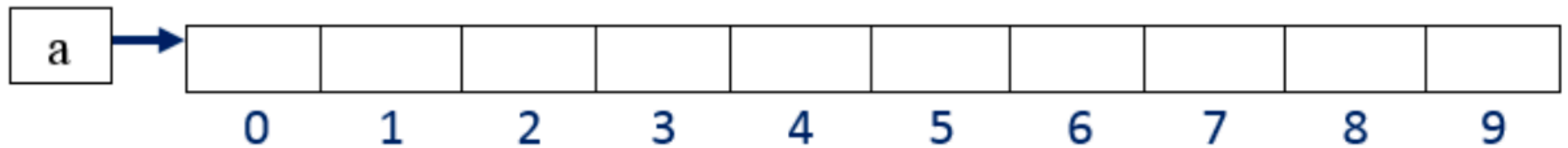
- 
- ▶ Let's suppose we want to have 10 int variables.
  - ▶ **Question:** How could we do this in Java?

## WHAT IS AN ARRAY?

- ▶ An **array** is a data structure in computer science that can hold multiple variables together.
- ▶ More specifically, an array is a data structure with a defined size that holds a collection of data each specified by an index.
- ▶ Arrays can hold **any** data type such as ints, doubles, characters, etc. and different types of objects (which we will get to later).

## VISUALIZING AN ARRAY

Let's see how we can think of an array visually:



## DECLARING AN ARRAY

- ▶ The way we declare (create) an array in Java is:

*type[ ] arrayName = new type[size];*

- ▶ **Ex.** If we want to make an array to hold 10 int values:

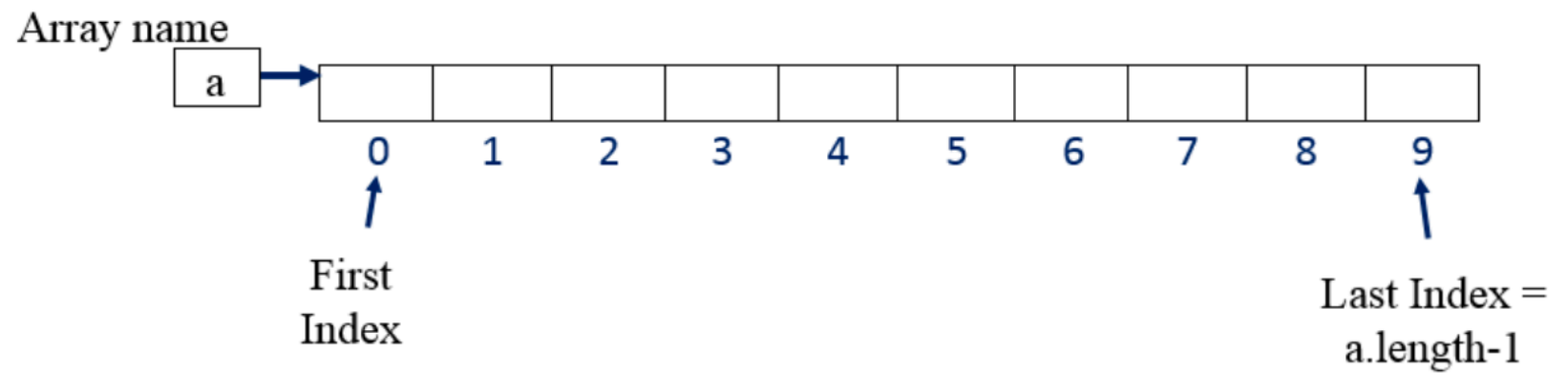
**int[ ] a = new int[10];**

- ▶ The array has **10 slots** that can each hold an int value. Each slot is represented by an index. We **cannot** change the size once set. At the moment, it's empty:



# ARRAYS

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## INDICES OF AN ARRAY

- ▶ Every array starts with index **0**.
- ▶ Every array has a length that is represented by the *arrayName.length*

**In this example:** a.length

The value of a.length is 10

**int len = a.length;**

this line stores the value of the length in a variable

- ▶ Every array has the last index of *length-1*

**In this example:** a.length-1 which is 9

## STORING VALUES IN ARRAYS

- ▶  $a[index]$  is how we refer to a space or slot in an array
- ▶ if we want to refer to the **first slot**, we say  **$a[0]$**
- ▶ if we want to refer to the **last slot**, we say  **$a[a.length-1]$**
- ▶ the **second slot** is  **$a[1]$**
- ▶ the **second to last** slot is  **$a[a.length-2]$**



## EXAMPLE

- **Question:** How can we assign **5** to the first slot?

**`a[0] = 5;`**

This works very similar to `int x=5;`



## EXAMPLE

- **Question:** How can we assign **2** to the second slot?



## EXAMPLE

- **Question:** How can we assign **2** to the second slot?

**`a[1] = 2;`**



## EXAMPLE

- **Question:** How can we assign **-8** to the third slot?



## EXAMPLE

- **Question:** How can we assign **-8** to the third slot?

**$a[2] = -8;$**



## EXAMPLE DONE IN JAVA

```
public class Main {  
    public static void main(String[] args) {  
        int[] a = new int[10];  
  
        a[0] = 5;  
        a[1] = 2;  
        a[2] = -8;  
  
        System.out.println(a[0]);  
        System.out.println(a[1]);  
        System.out.println(a[2]);  
        System.out.println(a.length);  
    }  
}
```

### Output

5  
2  
-8  
10

## STORING VALUES IN ARRAYS

- ▶ Instead of going line by line to insert a value into an array, can you guess what we could use to store values?

## STORING VALUES IN ARRAYS

- ▶ Instead of going line by line to insert a value into an array, can you guess what we could use to store values? **A loop!**
- ▶ A loop allows us to visit each index of an array one after the other.

```
/* We make sure i is less than a.length since  
the length is always 1 more longer than  
the last index */
```

```
for(int i = 0; i < a.length; i++) {
```

```
}
```

```
//or
```

```
for(int i = 0; i <= a.length-1; i++) {
```

```
}
```



## EXAMPLE 1

- ▶ Let's code the array below. We'll declare an int array with a size of 10, then initialize it with the following values:



## EXAMPLE 1

- ▶ Let's code the array below:

```
int[] a = new int[10];

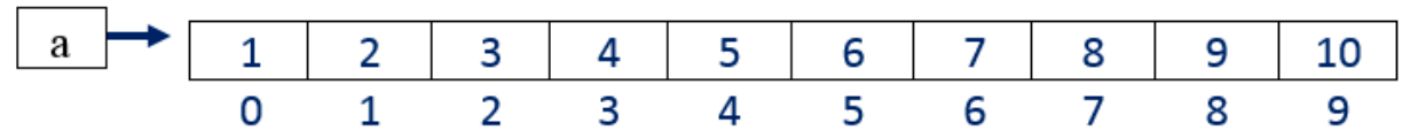
for(int i = 0; i<a.length; i++) {
    a[i] = i+1;
    System.out.print(a[i] + " ");
}
```

```
System.out.println();
//OR
int j = 1;
for(int i = 0; i<a.length; i++) {
    a[i] = j;
    System.out.print(a[i] + " ");
    j++;
}
```

### Output

1	2	3	4	5	6	7	8	9	10
1	2	3	4	5	6	7	8	9	10

## PRINTING ARRAYS



- ▶ Notice I **didn't** print out the array like:

```
System.out.println(a);
```

- ▶ If I were to do that, we would get a crazy looking result like:

```
[I@3796751b
```

- ▶ This is the **memory address** of where the array is stored.
- ▶ Instead, we must print out the contents of an array using a loop like shown in the previous example.

## PRIMITIVE VS REFERENCE VARIABLES

- ▶ Why is the memory address printed?

The array variable is actually a **reference variable** that points to the address of the first index.

- ▶ Variables in Java are classified as either **primitive** or **reference** variables.
  - The primitive data types (int, double, char, etc.) are primitive variables.
- ▶ A primitive variable's information is stored as the **value** of that variable, whereas a reference variable holds a **reference to information** related to that variable (in this case, the memory address).
  - Reference variables are almost always objects in Java.

## PRIMITIVE VS REFERENCE VARIABLES

- ▶ The method call **System.out.println** prints the value of the variable.
- ▶ The value of a primitive variable is **concrete**, whereas the value of a reference variable is a **reference**.
- ▶ When we attempt to print the value of a reference variable, such as an array, the output contains the **type** of the variable and an **identifier** created for it by Java.

- ▶ When we print out the array, a, from before, we get:

**[I@3796751b**

- ▶ This tells us that the given variable is of type array Integer, and its identifier is 3796751b.

## RETRIEVING VS STORING – DON'T GET CONFUSED!

- ▶ **Question:** How can we store the element **x** at index 3 in an array?

```
a[3] = x;
```

- ▶ **Question:** How can we store the element at index 3 in a variable x?

```
int x = a[3];
```

- ▶ When the `a[i]` is on the ***left side*** of a statement, it means **assign** a value to index `i` of the array.
- ▶ When the `a[i]` is on the ***right side*** of a statement, it means **get** the array element at index `i`.

## ANOTHER WAY TO DECLARE AN ARRAY

*//declare the array with a type:*

**int**[] a;

*//assign a fixed size for the array:*

a = **new int**[10];

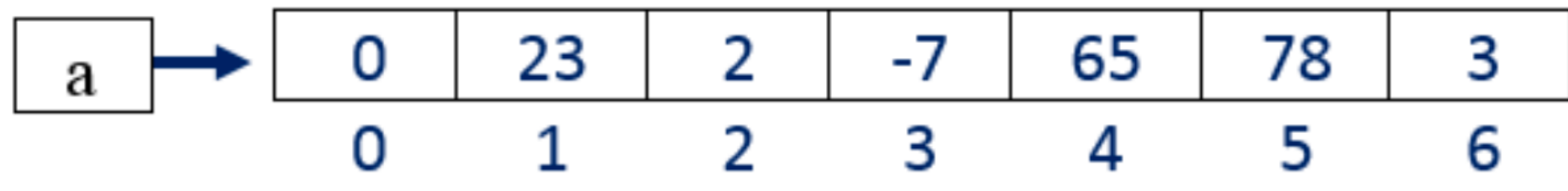
## ANOTHER WAY TO INITIALIZE AN ARRAY

*//if you already know the values you want to place in an array:*  
**int**[] a = {1, 2, 3, 4, 5, 6, 7, 8, 9};



## EXAMPLE 2

- ▶ Let's code the array below. How could we increase the value of each element of the array by 1?
- ▶ Let's create a method that will print our array.



## EXAMPLE 2

- ▶ Let's code the array below. How could we increase the value of each element of the array by 1?
- ▶ Let's create a method that will print our array.

a	0	23	2	-7	65	78	3
	0	1	2	3	4	5	6

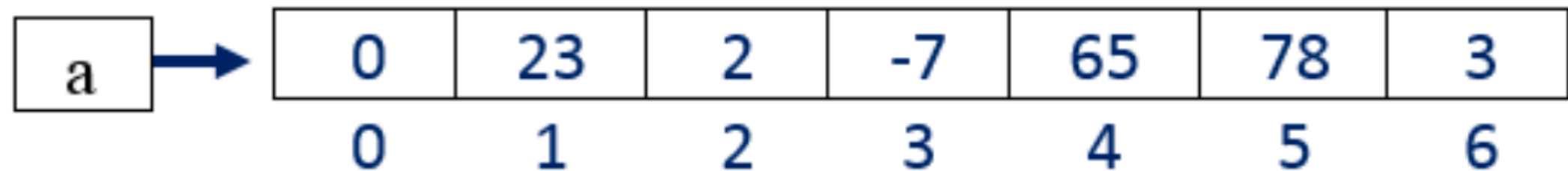
```
public class Main {  
    public static void main(String[] args) {  
        int[] a = {0, 23, 2, -7, 65, 78, 3};  
        for(int i = 0; i<a.length; i++) {  
            a[i]+=1;  
        }  
        printArray(a);  
    }  
    public static void printArray(int[] array) {  
        for(int i = 0; i<array.length; i++) {  
            System.out.print(array[i] + " ");  
        }  
    }  
}
```

## Output

1 24 3 -6 66 79 4

## EXAMPLE 2

- ▶ How could we take the previous example and place it in a method?
- ▶ This is where **void** comes into play when changing values of an array (or all references/objects)



## PASSING PRIMITIVES AND REFERENCES IN METHODS

- ▶ When we use java primitive types in our parameters, we get a temporary variable that has **the scope of the method only**.
- ▶ This is why we must return the new value of our parameter if we are modifying it and re-assign it:

```
public class Main {  
    public static void main(String[] args) {  
  
        int num = 5;  
        num = changeValue(num);  
        System.out.println("Num = " + num);  
    }  
    public static int changeValue(int x) {  
        return x+2;  
    }  
}
```

Output

Num = 7

## PASSING PRIMITIVES AND REFERENCES IN METHODS

- ▶ When we pass an array we are actually passing the **memory address**(reference variable) of where the array is.
  - When we change the array, the value is actually being changed since we are accessing the memory address of the array.
  - So when we modify an array in a method, we don't need to return the array.
- ▶ The only time we need to return an array is when we create a new array inside the method.
- ▶ Let's see this from example 2:

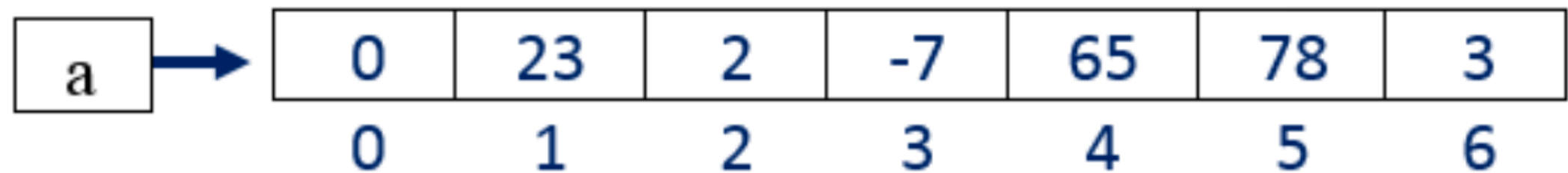
```
public class Main {  
    public static void main(String[] args) {  
  
        int[] a = {0, 23, 2, -7, 65, 78, 3};  
        System.out.print("Original Array = ");  
        printArray(a);  
  
        increaseByOne(a);  
        System.out.print("\nIncreased by 1 = ");  
        printArray(a);  
    }  
    //increase by 1  
    public static void increaseByOne(int[] a) {  
        for(int i = 0; i<a.length; i++) {  
            a[i]++;  
        }  
    }  
    //print array  
    public static void printArray(int[] a) {  
        for(int i = 0; i<a.length; i++) {  
            System.out.print(a[i] + " ");  
        }  
    }  
}
```

## Output

```
Original Array = 0 23 2 -7 65 78 3  
Increased by 1 = 1 24 3 -6 66 79 4
```

## EXAMPLE 3

- ▶ Let's sum the values of the array from example 2.



```
public class Main {  
    public static void main(String[] args) {  
  
        int[] a = {0, 23, 2, -7, 65, 78, 3};  
        increaseByOne(a);  
  
        int sum = sumArray(a);  
        System.out.println("Sum = " + sum);  
  
    }  
    //sum values from array  
    public static int sumArray(int[] a) {  
        int sum = 0;  
        for(int i = 0; i<a.length; i++) {  
            sum+=a[i];  
        }  
        return sum;  
    }  
    //increase by 1  
    public static void increaseByOne(int[] a) {  
        for(int i = 0; i<a.length; i++) {  
            a[i]++;  
        }  
    }  
    //print array  
    public static void printArray(int[] a) {  
        for(int i = 0; i<a.length; i++) {  
            System.out.print(a[i] + " ");  
        }  
    }  
}
```

► Let's sum the values of the array from example 2.

► Let's then put this in a method.

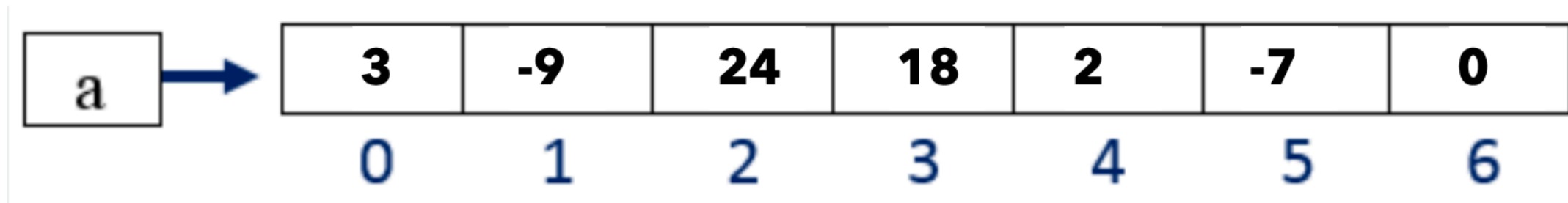
## Output

Sum = 171



## EXERCISE 1

- ▶ Initialize the array below and print the array. Then try printing it backwards. Try using methods.



## EXERCISE 1

- ▶ Initialize the array below and print the array. Then try printing it backwards. Try using methods.

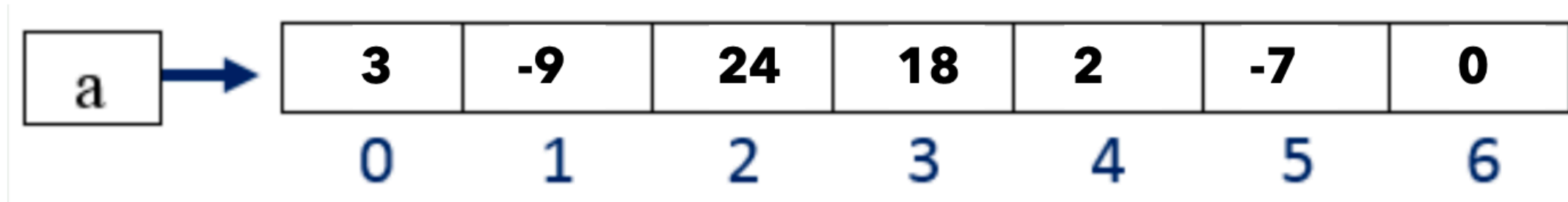
```
public class Main {  
    public static void main(String[] args) {  
        int[] a = {3, -9, 24, 18, 2, -7, 0};  
        printArray(a);  
        System.out.println();  
        printBackwards(a);  
    }  
    public static void printArray(int[] array) {  
        for(int i = 0; i<array.length; i++) {  
            System.out.print(array[i] + " ");  
        }  
    }  
    //print array backwards  
    public static void printBackwards(int[] array) {  
        for(int i = array.length-1; i>=0; i--) {  
            System.out.print(array[i] + " ");  
        }  
    }  
}
```

### Output

```
3 -9 24 18 2 -7 0  
0 -7 2 18 24 -9 3
```

## EXAMPLE 4

- ▶ Let's find the average of the values in the array



## EXAMPLE 4

- ▶ Let's find the average of the values in the array

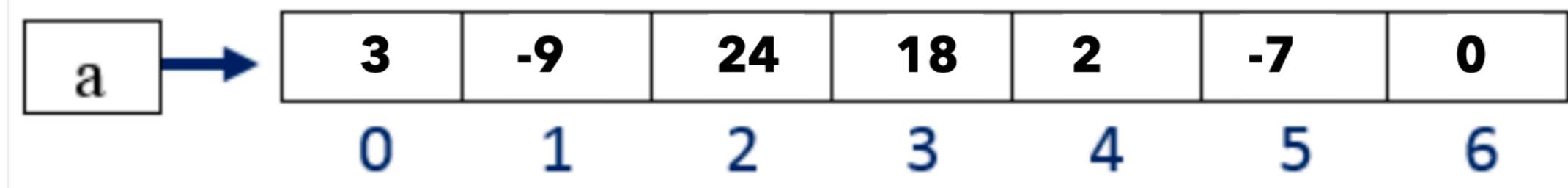
```
public class Main {  
    public static void main(String[] args) {  
  
        int[] a = {3, -9, 24, 18, 2, -7, 0};  
        double avg = getAverage(a);  
        System.out.println("Average = " + avg);  
  
    }  
    //method to get average of array  
    public static double getAverage(int[] a) {  
        int sum = getSum(a);  
        return (double)sum/a.length;  
    }  
    //method to get sum of array  
    public static int getSum(int[] a){  
        int sum = 0;  
        for(int i = 0; i < a.length; i++) {  
            sum+=a[i];  
        }  
        return sum;  
    }  
}
```

### Output

```
Average = 4.428571428571429
```

## EXERCISE 2

- ▶ Create a method that counts how many values are greater than the average value of an array.
- ▶ Whether on paper or computer, you can use the method from the previous exercise to get the average. The method was: ***getAverage(int[] a)***



```

public class Main {
    public static void main(String[] args) {

        int[] a = {3, -9, 24, 18, 2, -7, 0};
        int count = getCount(a);
        System.out.println("Count = " + count);

    }

    //method to count values that are greater than average
    public static int getCount(int[] a) {
        double avg = getAverage(a);
        int count = 0;
        for(int i = 0; i < a.length; i++) {
            if(a[i] > avg) {
                count++;
            }
        }
        return count;
    }

    //method to get average of array
    public static double getAverage(int[] a) {
        int sum = getSum(a); //calling our method from below
        return (double)sum / a.length;
    }

    //method to get sum of array
    public static int getSum(int[] a) {
        int sum = 0;
        for(int i = 0; i < a.length; i++) {
            sum += i;
        }
        return sum;
    }
}

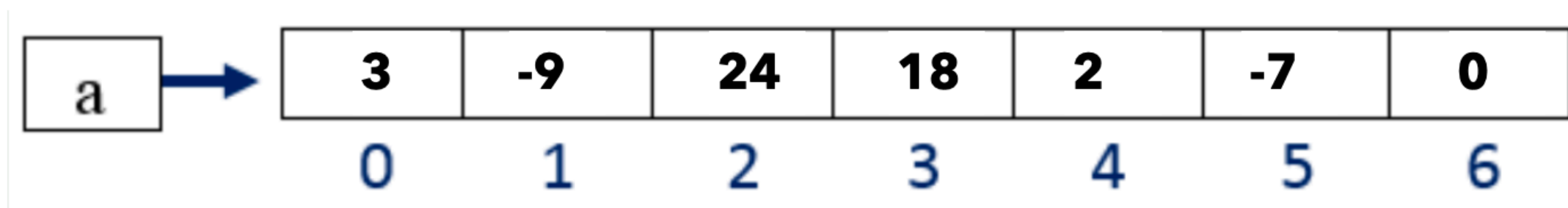
```

## EXERCISE 2

- ▶ Create a method that counts how many values are greater than the average value of an array.
- ▶ Whether on paper or computer, you can use the method from the previous exercise to get the average. The method was: **`getAverage(int[] a)`**

## EXAMPLE 5

- ▶ Let's make an array of all the values from another array that are divisible by 2.



```
public class Main {  
    public static void main(String[] args) {  
  
        int[] a = {3, -9, 24, 18, 2, -7, 0};  
        int[] b = onlyEvensArray(a);  
  
        System.out.print("Original Array = ");  
        printArray(a);  
  
        System.out.print("\nNew Array = ");  
        printArray(b);  
    }  
  
    public static int[] onlyEvensArray(int[] a){  
        int count = 0;  
        for(int i = 0; i<a.length; i++) {  
            if(a[i] % 2 == 0) {  
                count++;  
            }  
        }  
        int[] evensArray = new int[count];  
        int j = 0;  
        for(int i = 0; i<a.length; i++) {  
            if(a[i] % 2 == 0) {  
                evensArray[j] = a[i];  
                j++;  
            }  
        }  
        return evensArray;  
    }  
  
    //print array method  
    public static void printArray(int[] a) {  
        for(int i = 0; i<a.length; i++) {  
            System.out.print(a[i] + " ");  
        }  
    }  
}
```

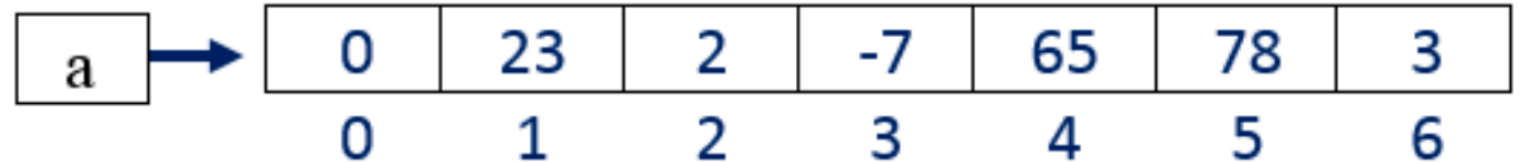
## Output

Original Array = 3 -9 24 18 2 -7 0  
New Array = 24 18 2 0



## FINDING THE MINIMUM VALUE IN AN ARRAY

► **Input:** An array



► **Question:** What is the smallest value?

---

### Algorithm: Finding the Minimum

---

- 1 Assume the first value is the smallest.
  - 2 Go through the rest of the array and check if the assumption is correct.
  - 3 If the current value is  $<$  the assumed smallest then update the smallest value.
-

```
public class Main {  
    public static void main(String[] args) {  
  
        int[] a = {0, 23, 2, -7, 65, 78, 3};  
        int minValue = findSmallest(a);  
        System.out.println("Smallest value = " + minValue);  
    }  
}
```

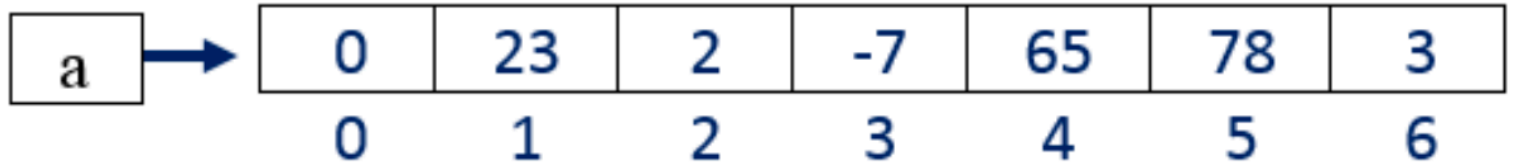
## Output

Smallest value = -7

```
//find the smallest integer in array  
public static int findSmallest(int[] a) {  
    //1. assume the first index is smallest  
    int min = a[0];  
    //2. go through rest of array to check  
    for (int i = 1; i < a.length; i++) {  
        //3. if current value is < than current min, update min  
        if (a[i] < min) {  
            min = a[i];  
        }  
    }  
    return min;  
}
```

## FINDING WHERE THE MINIMUM IS LOCATED

► **Input:** An array



► **Question:** What is the **index** of the smallest value?

---

**Algorithm:** Finding the index of the minimum

---

- 1 Assume the first index is the smallest value.
  - 2 Go through the rest of the array and check if the assumption is correct.
  - 3 If the current value is  $<$  the assumed smallest then update the smallest index value.
-

```
public class Main {  
    public static void main(String[] args) {  
  
        int[] a = {0, 23, 2, -7, 65, 78, 3};  
        int minValue = findSmallestIndex(a);  
        System.out.println("Index = " + minValue);  
    }  
}
```

```
//find the index of the smallest integer in array  
public static int findSmallestIndex(int[] a) {  
    //1. assume the first index is smallest  
    int minIndex = 0;  
    //2. go through rest of array to check  
    for (int i = 1; i < a.length; i++) {  
        //3. if current value is < than current a[minIndex], update minIndex  
        if (a[i] < a[minIndex]) {  
            minIndex = i;  
        }  
    }  
    return minIndex;  
}
```

**Output**

Index = 3

## FINDING WHERE THE MAXIMUM IS LOCATED

- ▶ **Input:** An array
- ▶ **Question:** What is **largest** value?
- ▶ Can be done using the same method and idea but checking if the values are  $>$  than the assumed values. You'll be doing this in lab!

