

Lab 11

1. Create a 2D array of size 5x5 and fill it with random numbers.

```
import java.util.Random;

public class Lab11 {

    public static void main(String[] args) {
        int[][] numbers = new int[5][5];

        for (int i = 0; i < numbers.length; i++) {
            for (int j = 0; j < numbers[i].length; j++) {
                numbers[i][j] = (int)(Math.random() * 10);
            }
        }

        for (int i = 0; i < numbers.length; i++) {
            for (int j = 0; j < numbers[i].length; j++) {
                System.out.print(numbers[i][j] + " ");
            }
            System.out.println();
        }
    }
}
```

2. Create a 2d array of size 3x3 and fill with integers from 0-8. Then copy the elements of this array to another 3x3 array that is rotated 90 degrees clockwise.

Here is the expected output:

```
Original array:
0  1  2
3  4  5
6  7  8
Rotated array:
6 3 0
7 4 1
8 5 2
```

```
public class Lab11 {

    public static void main(String[] args) {
        int[][] numbers = {
```

```

        {0, 1, 2},
        {3, 4, 5},
        {6, 7, 8}
    };

    int[][] rotated = new int[3][3];

    for (int i = 0; i < numbers.length; i++) {
        for (int j = 0; j < numbers[i].length; j++) {
            rotated[j][2 - i] = numbers[i][j];
        }
    }

    System.out.println("Original array:");
    for (int i = 0; i < numbers.length; i++) {
        for (int j = 0; j < numbers[i].length; j++) {
            System.out.print(numbers[i][j] + " ");
        }
        System.out.println();
    }

    System.out.println("Rotated array:");
    for (int i = 0; i < rotated.length; i++) {
        for (int j = 0; j < rotated[i].length; j++) {
            System.out.print(rotated[i][j] + " ");
        }
        System.out.println();
    }
}

```

3. Create a 2D array of size 5x5 and fill it with random integers. Then pass the array as a parameter to a method that finds the maximum value and its position (row, column) in the array. Finally, return the three values to the main method and print them out.

```

import java.util.Random;

public class week11 {

    public static void main(String[] args) {
        int[][] numbers = new int[5][5];

        for (int i = 0; i < numbers.length; i++) {
            for (int j = 0; j < numbers[i].length; j++) {
                numbers[i][j] = (int)(Math.random() * 10);
            }
        }

        int[] max = findMax(numbers);
    }
}

```

```

        printArray(numbers);
        System.out.println("Max value: " + max[0]);
        System.out.println("Row: " + max[1]);
        System.out.println("Column: " + max[2]);
    }

    public static int[] findMax(int[][] arr) {
        int[] max = {arr[0][0], 0, 0};

        for (int i = 0; i < arr.length; i++) {
            for (int j = 0; j < arr[i].length; j++) {
                if (arr[i][j] > max[0]) {
                    max[0] = arr[i][j];
                    max[1] = i;
                    max[2] = j;
                }
            }
        }

        return max;
    }

    public static void printArray(int[][] arr){
        for (int i = 0; i < arr.length; i++) {
            for (int j = 0; j < arr[i].length; j++) {
                System.out.print(arr[i][j]);
            }
            System.out.println();
        }
    }
}

```

4. Create a 2D String array size 5x2. Then prompt the user to enter first and last names of 5 people. Store the first name in the first column and the last name in the second column. Finally, print out the full names of the people.

Hint: Use a for loop to prompt the user to enter the first and last names of 5 people. Use another for loop to print out the full names of the people.

Input:

```

Enter first name: John
Enter last name: Doe
Enter first name: Jane
Enter last name: Smith
Enter first name: Bob
Enter last name: Johnson
Enter first name: Alice
Enter last name: Brown

```

Enter first name: Mary
Enter last name: White

Output:

John Doe
Jane Smith
Bob Johnson
Alice Brown
Mary White

```
import java.util.Scanner;

public class Lab11 {

    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        String[][] names = new String[5][2];

        for (int i = 0; i < names.length; i++) {
            System.out.print("Enter first name: ");
            names[i][0] = input.nextLine();
            System.out.print("Enter last name: ");
            names[i][1] = input.nextLine();
        }

        for (int i = 0; i < names.length; i++) {
            System.out.println(names[i][0] + " " + names[i][1]);
        }
    }
}
```

5. Finish the question from the last slide of the 2D lecture slides. How do you check if a player has won tic-tac-toe?

```
import java.util.Scanner;

public class InClass {
    public static void main(String[] args) {

        int[][] board = {{0,0,0},{0,0,0},{0,0,0}};

        while(true){
            printBoard(board);
            int[] move = getMove();
```

```

        setElement(board, move[0], move[1], move[2]);
        if(gameOver(board)){
            printBoard(board);
            System.out.println("Game Over! Player " + move[2] + " has
won!");
            break;
        }
    }
}

public static boolean gameOver(int[][] board){

    //Check Rows
    for(int i = 0; i < board.length; i++){
        if(board[i][0] == board[i][1] && board[i][1] == board[i][2] &&
board[i][0] != 0){
            return true;
        }
    }
    //Check Columns
    for(int i = 0; i < board.length; i++){
        if(board[0][i] == board[1][i] && board[1][i] == board[2][i] &&
board[0][i] != 0){
            return true;
        }
    }
    //Check Diagonals
    //top-left to bottom-right
    if(board[0][0] == board[1][1] && board[1][1] == board[2][2] &&
board[0][0] != 0){
        return true;
    }
    //top-right to bottom-left
    if(board[0][2] == board[1][1] && board[1][1] == board[2][0] &&
board[0][2] != 0){
        return true;
    }

    return false;
}

public static int[] getMove(){
    Scanner input = new Scanner(System.in);
    System.out.print("Enter the row, column, and value");
    int row = input.nextInt();
    int column = input.nextInt();
    int value = input.nextInt();
    int[] move = {row, column, value};
    return move;
}

public static void setElement(int[][] board, int row, int column, int

```

```
value){  
    board[row][column] = value;  
}  
  
public static void printBoard(int[][] board){  
    for(int i = 0; i < board.length; i++){  
        for(int j = 0; j < board[i].length; j++){  
            System.out.print(board[i][j]);  
        }  
        System.out.println();  
    }  
}  
  
}
```