

# CS3102 Theory of Computation

[www.cs.virginia.edu/~njb2b/cs3102](http://www.cs.virginia.edu/~njb2b/cs3102)

When your professor tries to meme



# How to prove $p \rightarrow q$

- Direct Proof ( $p \rightarrow q$ )
  - Start with premise
  - Repeatedly apply definitions, equivalences, and inferences
  - End with conclusion
- Indirect Proof ( $\neg q \rightarrow \neg p$ ) AKA, proof by contrapositive
  - Start with negation of the conclusion
  - Repeatedly apply definitions, equivalences, and inferences
  - End with negation of the premise
- Proof by Contradiction ( $\neg(p \wedge \neg q)$ )
  - Start with  $p \wedge \neg q$
  - Repeatedly apply definitions, equivalences, and inferences
  - End with False

$p$	$q$	$p \rightarrow q$
T	T	T
T	F	F
F	T	T
F	F	T

# Proofs Techniques Cont.

- Construction
  - Shows:  $\exists x \in S, P(x)$
  - Give/Build an example which works
- Proof by Cases
  - Shows:  $\forall x \in S, P(x)$
  - Show  $(\forall x \in S_1, P(x)) \wedge (\forall x \in S_2, P(x)) \wedge (S_1 \cup S_2 = S)$
- Induction
  - Shows:  $\forall x \in \mathbb{N}, P(x)$
  - Show  $P(0)$ , then show  $P(k) \rightarrow P(k + 1)$  for  $k \geq 0$

# Proof: $\sqrt{2}$ is not rational

- **Proof by contradiction**

- Start with  $p \wedge \neg q$
- Repeatedly apply definitions, equivalences, and inferences
- End with False

**Show that  $\left(\frac{a}{b}\right)^2 = 2$  and  $a, b \in \mathbb{N}$  is impossible**

**Start with  $\left(\frac{a}{b}\right)^2 = 2 \wedge a, b \in \mathbb{N}$**

1. Assume toward reaching a contradiction that  $\left(\frac{a}{b}\right)^2 = 2$  and  $a, b$  are integers, and  $\frac{a}{b}$  is in simplest terms (i.e.  $\gcd(a, b) = 1$ )
2. Since  $a^2$  is even, it must be that  $a$  is even, so  $a^2$  is divisible by 4
3. For  $\left(\frac{a}{b}\right)^2 = \frac{a^2}{b^2} = 2$ , it must then be that  $b^2$  is even, meaning  $b$  is also even
4. Since  $a, b$  are both even,  $\gcd(a, b) \geq 2$ , which is a contradiction





Proof: For any integer  $x$ , there is a  
power of 3 larger than  $x$

- **Proof by construction:**
  - Give/Build an example which works

**Show: I can use  $x$  to build a power of 3 larger than  $x$**

1. Note that  $3^{\lceil \log_3 x \rceil} \geq x$
2. So  $3 \cdot 3^{\lceil \log_3 x \rceil} > x$
3.  $3 \cdot 3^{\lceil \log_3 x \rceil}$  is an integer because  $\lceil y \rceil$  is always an integer (by definition of ceiling).





# Proof: $n^4 - 4n^2$ is divisible by 3

- **Proof by Cases:**

1. Enumerate all possible circumstances for the given
2. Show that each circumstance results in the conclusion

1.  $n^4 - 4n^2$

2.  $n^2(n^2 - 4)$

3.  $n \cdot n(n - 2)(n + 2)$

**4. Cases:  $n \equiv 0 \pmod{3}$ ,  $n \equiv 1 \pmod{3}$ ,  $n \equiv 2 \pmod{3}$**

1.  $n \equiv 0 \pmod{3}$ :  $3|n$ , thus  $3|(n^4 - 4n^2)$

2.  $n \equiv 1 \pmod{3}$ :  $3|(n + 2)$ , thus  $3|(n^4 - 4n^2)$

3.  $n \equiv 2 \pmod{3}$ :  $3|(n - 2)$ , thus  $3|(n^4 - 4n^2)$





# When writing a proof

1. Mention method of proof you're using
2. List everything given (all assumptions you're making)
3. State formally what you are going to prove
4. State your proof as clearly and concisely as you can
  - providing accompanying intuition is often helpful)

# Mathematical Induction

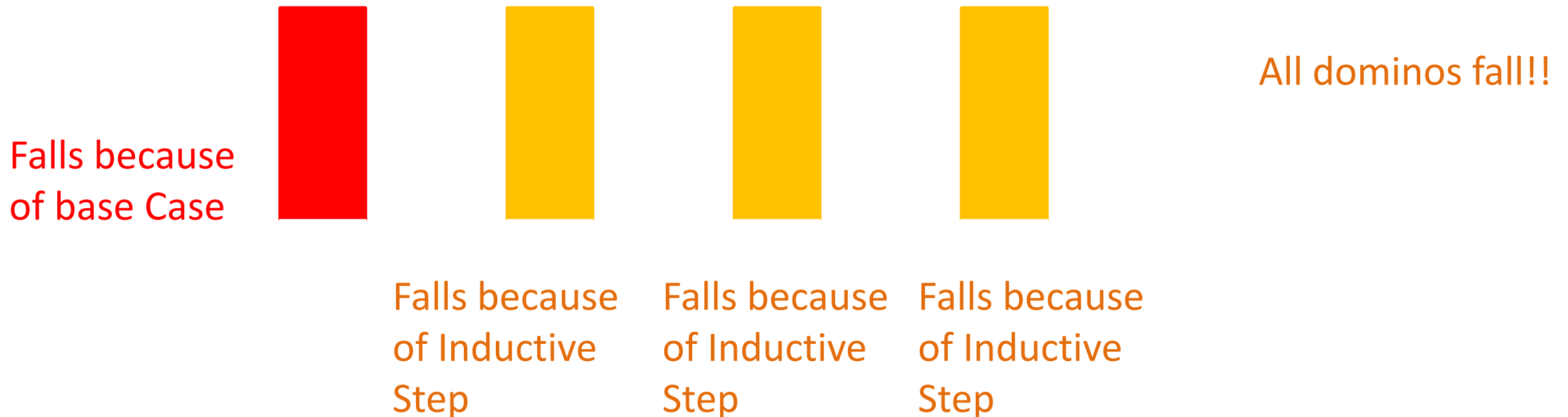
- We want to show  $\forall x \in \mathbb{N}, P(x)$  for some proposition  $P(x)$ 
  - E.g.  $\forall x \in \mathbb{N}$ , Domino  $x$  will fall
- Base Case: First show  $P(0)$ 
  - Show that Domino 0 (the first domino) will fall
- Inductive Hypothesis: Assume  $P(k)$  for an arbitrary  $k \geq 0$ .
  - Assume arbitrary domino  $k$  will fall
- Inductive Step: Show  $P(k) \rightarrow P(k + 1)$ 
  - Show that when arbitrary domino  $k$  falls, then the next domino  $k + 1$  will fall.



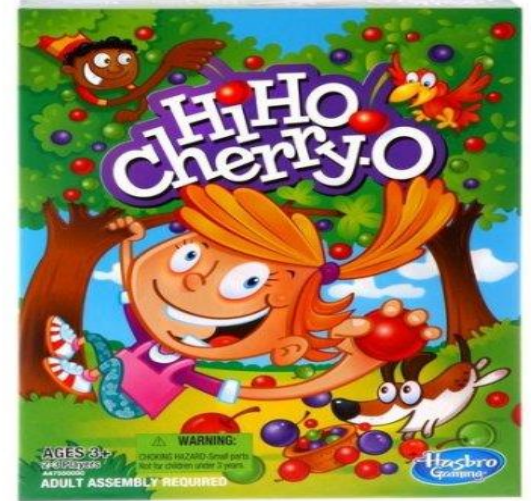


# Mathematical Induction

- **Base Case:** The first domino will fall
- **Inductive step:** If any domino  $k$  falls, then domino  $k + 1$  will fall



# Hi-Ho-Cherry-O



- Each Player takes turns removing 1, 2, 3, or 4 cherries from play
- First player unable to pick a cherry loses





# Player 2 always wins

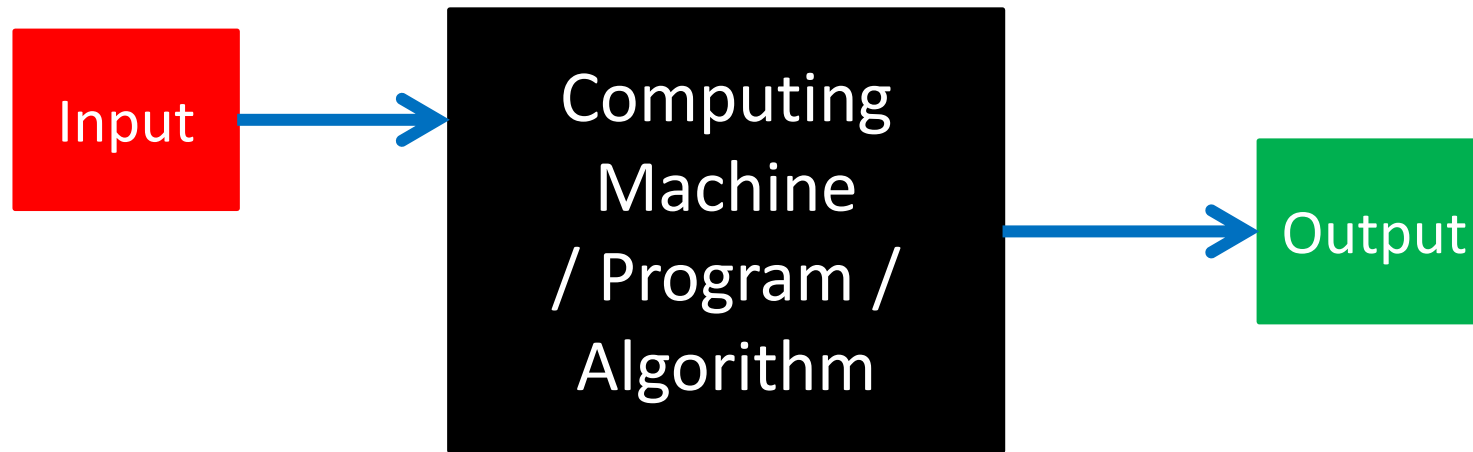
- If number of cherries is a multiple of 5, then player 2 always wins.
  - $\forall x \in \mathbb{N}$ , Player 2 wins for  $5x$  cherries
- **Base Case:** when  $x = 0$ , player 2 wins
  - Proof: when there are 0 cherries, player 1 has none to take, so player 2 wins
- **Inductive Hypothesis:** Assume player 2 wins when there are  $5k$  cherries
- **Inductive Step:** Show that if player 2 wins with  $5k$  cherries, then player 2 wins with  $5(k + 1)$  cherries
  - Proof: By construction: If player 1 takes  $n$  cherries, where  $1 \leq n \leq 4$ , then player 2 can take  $5 - n$  cherries. If we had  $5(k + 1)$  cherries, then we now have  $5(k + 1) - n - (5 - n) = 5k$  cherries. Therefore player 2 wins by the inductive hypothesis

# Problems with induction

- Useless for helping you to find the answer
- You have to know the answer first
- Does not provide insights into why something is true
- Does not give any clues on how to correct if you're wrong

# “Carnot Engine” for computers?

- General enough to describe *any* computation
- Independent of specifics of construction
- Enable discussion of limits of computability

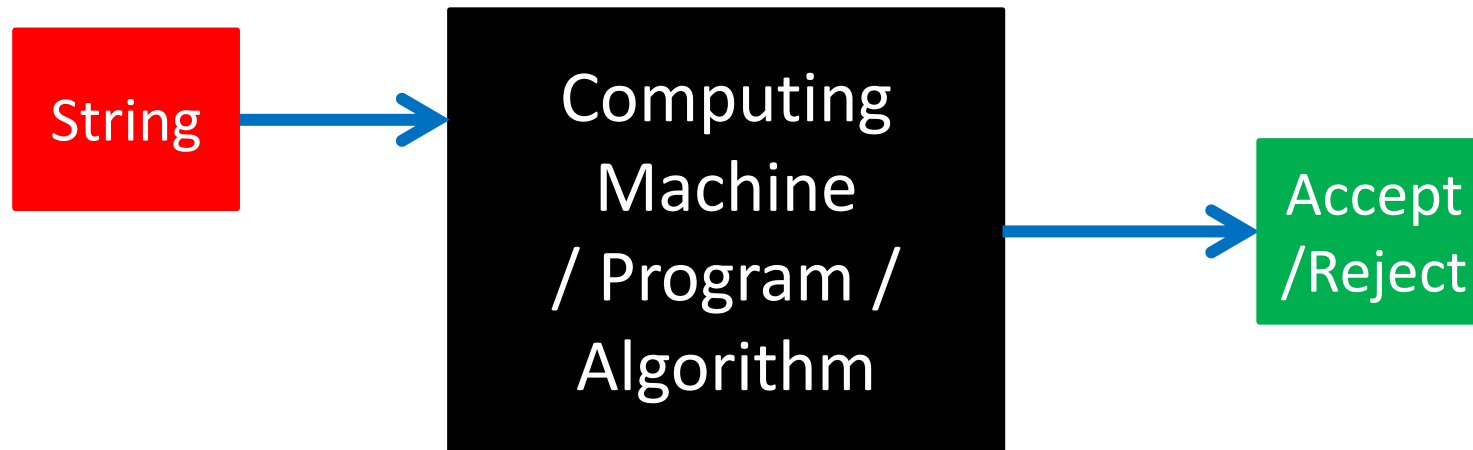


What goes in here?  
For now, Java.



# Decider

- Simplest idea of computation
- Easier to work with than general functions



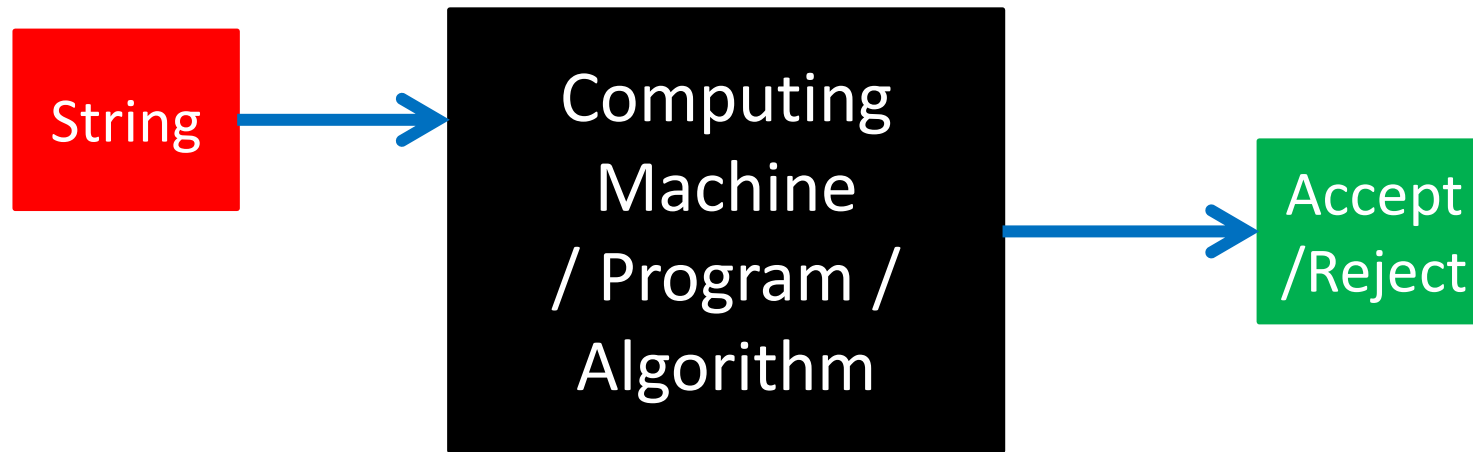
What goes in here?  
For now, Java.

# General Computations as Deciders

- Things a computer can do:
  - Plays a movie
    - Decider: Does this string represent the color of a certain pixel during a certain frame?
  - Searches the web
    - Decider: Does this url match the query with a score of at least 100?
  - Removes an appendix
    - Decider: Is it safe for the laser to cut there?
  - Finds digits of  $\pi$ 
    - Decider: Is this digit 19283?

# Computability

- A Decider's "behavior" is the set of strings it accepts
- A set of strings is **computable** by Java if we can find a program which accepts exactly those strings



What goes in here?  
For now, Java.

# Computations as Sets of Strings

- Things a computer can do:
  - Plays a movie
    - All strings representing color, pixel, frame triples for the movie.
  - Searches the web
    - All strings representing url, score pairs for the query
  - Removes an appendix
    - All strings representing safe places to cut with the laser
  - Finds digits of pi
    - All strings representing a prefix of the decimal expansion of  $\pi$





# HW1

- Released Friday (1/25)
- Due Monday (2/4)
- Programming portion:
  - Write Java code for deciders
  - Use those deciders to produce the sets of strings they compute
- Written portion:
  - Proofs
  - Sets and functions (next time)