Curt Zimmerman

Software Developer

czimmerman9@gmail.com - (502) 619-1110 github.com/czimmerman9 - curtzimmerman.com - linkedin.com/in/czimmerman9

PROFILE-

Self-taught programmer with experience conceiving and developing personal projects in multiple different frameworks. I enjoy working with new technologies while writing easy to understand and maintain code. I believe the software industry allows me the best opportunity to be creative and face new challenges.

SKILLS-

C# / .NET CSS HTML Ruby / Ruby on Rails Twitter Bootstrap SQL JavaScript / jQuery Linux / Unix Server Administration

PROJECTS-

Personal Website - curtzimmerman.com - github.com/czimmerman9/czimmerman9.github.io

- + Independent project for Code Louisville's Front-End Development course, utilizing HTML, CSS, and JavaScript.
- + Uses JavaScript and jQuery to add animations to navigation bar links, and cosmetic highlighting based on scroll position.
- + Iterated by updating site layout to use Twitter Bootstrap for a consistent, responsive design across all platforms.

Web Scraper - github.com/czimmerman9/cl-scraper

- + An application written in Ruby on Rails that traverses HTML documents to extract and manipulate information.
- + Designed to efficiently retrieve data with a minimum of HTTP requests and database calls, which increases response time.
- + Employs principles of MVC design in order to keep code logically organized and maintain a separation of concerns.

Facebook Clone - github.com/czimmerman9/odin-facebook-clone

- + Independent Ruby on Rails final project for The Odin Project, an online web development study curriculum.
- + Incorporates multiple Ruby Gems to help speed up the development process, such as Devise Authentication for login functionality and OmniAuth for 'Login with Facebook' integration.
- + Deployed to Heroku using PostgreSQL in development and production.

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WORK HISTORY—

Unified Communications Support Technician - West Corporation - Louisville, KY - 2016

+ Diagnosed and communicated solutions to network outages and performed new user setups.

Senior Repair Technician - Geek Squad City - Brooks, KY- 2010 to 2015

- + Led other repair technicians in a team of 20 in developing best practices and common workflows for efficiently repairing personal computers.
- + Diagnosed computers quickly, based on communication with the client and assessing the details of the repair.
- + Developed a quality control system which increased our team's testing success rate from 95% to 98%.
- + Maintained a personal quality repair rate of over 98%, while completing an above average number of repairs.
- + Contacted clients and explained details of repairs in a way that was easy for them to understand. This allowed the client to make an informed decision about how to proceed with their computer.

Junior Software Developer Co-op - Heartland Payment Systems - Jeffersonville, IN - 2009

- + Six Month Cooperative education opportunity for the University of Louisville's Computer Engineering / Computer Science program.
- + Tasked with converting inline SQL code to stored procedures to prevent cross-site scripting attacks, which helped to make our application more secure.
- + Became familiar with a large legacy codebase written using the .NET stack.
- + Learned new technologies in a mostly independent environment, allowing me to become productive using tools that I had no formal training in.

Package Handler - UPS - Louisville, KY- 2005 to 2009

- + Fast-paced, team-oriented position loading containers for cargo airplanes.
- + Managed time effectively to complete school responsibilities while maintaining a third-shift job.

EDUCATION—

Code Louisville - Louisville, KY - 2015

Front-End Development Track

University of Louisville - Louisville, KY - 2006 to 2009

Completed 84 credits towards a Bachelor's Degree in Computer Engineering / Computer Science