Computer Graphics (COSE331-02)

Term Project Specification

1. Objective 목표

Implement any application related to Computer Graphics based on Android or Tizen.

2. Evaluation Criteria 평가 기준

Index	Criteria	Points
1	Use of Github	20
2	Completeness of application	40
3	Creativity of content	40
	total	100

1) Use of Github 깃헙 활용도

- Each team should do commit at least once per week. Otherwise, there will be penalties.

- TA will check the repository on every Friday 11:59 PM.

2) Completeness of application 어플리케이션 완성도

- In this criterion, final submission of your project will be evaluated.

- The points will be given based on the completeness of your application. (no bugs, complete content, etc.)

3) Creativity of content 내용 창의성

- It will be evaluated based on final report and project.

- The more techniques related to CG you implement, the more points you will get.

- The more creative contents you implement, the more points you will get.

3. Schedule 일정

Date	Schedule
6/6	Interim report submission
6/7~6/10	Feedback from TA
6/24	Final submission (report, project)

4. Submission 제출 방식

1) You should submit your **final report** and **the installable**. (apk for Android, and tpk for Tizen)

2) Project on Github will be evaluated.

3) In your final report, the following items must be contained.

   - Student ID and names of team members

   - URL of Github repository

   - Development Environment (OS, tools, libraries, etc.)

   - How to run the project on the device

   - Content of your project

   - Role of each team member