Direction: Choose the letter of the correct answer (Explain your chosen answer for each question)

- 1. Which information is used by routers to forward a data packet toward its destination?
 - a) source IP address
 - b) destination IP address
 - c) source data link address
 - d) destination data link address
- 2. A computer must send a packet to a destination host in the same LAN. How will the packet be sent?
 - a) The packet will be sent to the default gateway first, and then, depending on the response from the gateway, it may be sent to the destination host.
 - b) The packet will be sent directly to the destination host.
 - c) The packet will first be sent to the default gateway, and then from the default gateway it will be sent directly to the destination host.
 - d) The packet will be sent only to the default gateway.
- 3. A router receives a packet from the Gigabit Ethernet 0/0/0 interface and determines that the packet needs to be forwarded out the Gigabit Ethernet 0/0/1 interface. What will the router do next?
 - a) route the packet out the Gigabit Ethernet 0/0/1 interface
 - b) create a new Layer 2 Ethernet frame to be sent to the destination
 - c) investigate the ARP cache to determine the destination IP address
 - d) investigate the routing table to determine if the destination network is in the routing table
- 4. Which IPv4 address can a host use to ping the loopback interface?
 - a) 126.0.0.1
 - b) 127.0.0.0
 - c) 126.0.0.0
 - d) 127.0.0.1
- 5. When a connectionless protocol is in use at a lower layer of the OSI model, how is missing data detected and retransmitted if necessary?
 - a) Connectionless acknowledgments are used to request retransmission.
 - b) An upper-layer connection-oriented protocol keeps track of the data received and can request retransmission from the upper-level protocol on the sending host.
 - c) Network layer IP protocols manage the communication sessions if connection-oriented transport services are not available.
 - d) The best-effort delivery process guarantees that all packets that are sent are received.

6. What was the main reason for the creation and implementation of IPv6?
a) to make reading a 32-bit address easier
b) to address the IPv4 address depletion problem
c) to provide more address space in the Internet Names Registry
d) to allow NAT support for private addressing
7. Which statement accurately describes a characteristic of IPv4?
 a) All IPv4 addresses are assignable to hosts. ISO 9001:2015 Certified, Level I Institutionally Accredited, Republic of the Philippines b) IPv4 has a 32-bit address space.
c) An IPv4 header has fewer fields than an IPv6 header has.
d) IPv4 has a 128-bit address space.
8. When a router receives an IPv6 packet, what information is examined in order to see if the packet has exceeded the number of routers that can forward the packet?
a) destination IP address
b) source IP address
c) hop limit
d) TTL
9. Which field in an IPv6 packet does a router use to determine whether the packet has expired and should be dropped?
a) TTL
b) Hop Limit
c) Address Unreachable
d) No Route to Destination
10. Which command can be used on a Windows host to display the routing table?
a) netstat -s
b) show ip route
c) netstat -r
d) print route
11. What information is added during encapsulation at OSI Layer 3?
a) source and destination MAC addresses
aj source and destination whe addresses

- b) source and destination application protocols
- c) source and destination port numbers
- d) source and destination IP addresses
- 12. How does the network layer determine the MTU value?
 - a) The network layer depends on the higher-level layers to determine the MTU.
 - b) The network layer depends on the data link layer to set the MTU and adjusts the speed of transmission to accommodate it.
 - c) The network layer determines how large packets can be, based on the MTU of the data link frame.
 - d) To increase speed delivery, the network layer ignores the MTU.
- 13. Which characteristic describes an IPv6 enhancement over IPv4?
 - a) IPv6 is based on 128-bit flat addressing, whereas IPv4 is based on 32-bit hierarchical addressing.
 - b) The IPv6 header is simpler than the IPv4 header, which improves packet handling.
 - c) Both IPv4 and IPv6 support authentication, but only IPv6 supports privacy capabilities.
 - d) The IPv6 address space is four times bigger than the IPv4 address space.