Weekly Scrum Report

21/11/2024 - 28/11/2024

Group ID: 7

Project Name: Virtual Chat 3D Prepared by: Cao Minh Quang

Team members:

| Student ID | Full Name | |
|------------|----------------|--|
| 22127132 | Lý Nghị Hoằng | |
| 22127353 | Cao Minh Quang | |
| 22127056 | Châu Vĩnh Đạt | |
| 22127438 | Trần Đăng Tuấn | |
| 22127371 | Ngô Tấn Tài | |

1. Achievements since last week:

| STT | Description | Due Date | Responsibility | %Complete |
|-----|---|------------|----------------|-----------|
| 1 | Host room list: | 9/12/2024 | Tuấn | 100% |
| | - Load | | | |
| | - Remove | | | |
| 2 | Host room list: | 12/12/2024 | Quang | 100% |
| | - View | | | |
| 3 | Send message in room | 11/12/2024 | Quang | 100% |
| 4 | Client Side: System Info Controller | 11/12/2024 | Đạt | 100% |
| 5 | Normalize UI button/text | 11/12/2024 | Tài | 100% |
| 6 | Chat UI | 11/12/2024 | Tài | 100% |
| 7 | Connection management | 9/12/2024 | Hoằng | 100% |
| 8 | Implement character | 10/12/2024 | Hoằng | 100% |
| | movement | | | |
| 9 | Test plan document | 12/12/2024 | Quang | 100% |
| 10 | Test cases and report | 12/12/2024 | Đạt, Tài | 100% |
| 11 | Update socket packages: | 13/12/2024 | Đạt | 100% |
| | - Encryption | | | |
| | Utilize sign in token | | | |

2. Issues and impacts:

No issue happens

3. Next week's goals:

| STT | Description | Due Date | Responsibility |
|-----|--|------------|----------------|
| 1 | Room customize objects model processing | 19/12/2024 | Quang |
| 2 | - Room customize objects view and controller | 19/12/2024 | Hoằng |
| 3 | Room customize object management | 19/12/2024 | Quang |
| 4 | Room customize objects data model | 19/12/2024 | Tuấn |
| 5 | Server IP on firebase | 18/12/2024 | Tuấn |
| 6 | Clear data when log out | 18/12/2024 | Tài |
| 7 | Voting system | 19/12/2024 | Quang |
| 8 | Create room objects | 19/12/2024 | Quang |
| 9 | White board | 19/12/2024 | Hoằng |
| 10 | Revise document: | 19/12/2024 | Tài |
| | Software Architect Document | | |
| | Use Case Document | | |
| | - UI Prototype | | |

