**Andrii Pavliuk**

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**Career Objective**

To acquire the position of .NET developer and utilize my technical knowledge for developing .NET applications as per client specifications. I would like to join an organization where I will grow professionally and personally so that I can add great value to the organization and be more productive.

**Skills**

C#, .NET Framework, SOLID Design Principles, Design Patterns (GoF), IoC (Autofac), MS Azure Infrastructure, CosmosDb, Azure Functions, Entity Framework, Dapper, ASP.NET MVC, Web API, SQL, NoSQL (MongoDb), Webpack, Babel, JavaScript (ES6), React, Redux

**Tools**

Visual Studio, TFS, Git

**Social Profiles**

[GitHub](https://github.com/cutpix)

**Education**

Dev. Courses: CyberBionic Systematics (C# Starter, Essential, Professional, Design Patterns GoF)

Certificates: .NET Developer

**Professional Experience**

Company: DEMATIC

Duration: January 2022 — Now

Role: Senior .NET Developer

My main responsibility is to create application for commission engineers that support sorter control process.

Company: JUBITER

Duration: January 2020 — January 2022

Role: Senior .NET Developer

We create simple to user platform for exchanging crypto currencies highly secured blockchain–based technology using asp.net core stack.

Company: NCUBE, LTD.

Duration: January 2019 — December 2020

Role: Strong Middle/Senior .NET Developer

Implementing microservice architecture using MS Azure infrastructure.

Company: GeeksForLess Inc.

Duration: March 2018 — July 2018

Role: .NET Developer

My primary responsibility is to design, build, and maintain efficient, reusable, and reliable code for "ToBe Education" project. It's the platform on which teachers and students can upload content that transforms into dilemma-based learning games. Moreover, it enables networking with other peer using the same game and thus develops global learners’ communities.

Company: CSGOSU.COM

Duration: March 2017 – January 2018

Role: .NET Developer

CSGOSU.COM is a service for hosting matches and tournaments on the popular video game CS: GO. Service users battle with other players in available modes (1x1,2x2, 5x5 matchmaking) for real money and skins.

Company: Delta M Group

Duration: September 2015 – March 2017

Role: .NET Developer

Implementing software modules for business requirements of banking CRM system, bug fixing, refactoring to SOLID design.

Company: Verdict Collection Agency

Duration: November 2014 — August 2015

Role: .NET Developer

Implementation of information system, creation of new software modules, bug fixing, conduct trainings of software users, cooperation with users in terms of solving the current problems on a business.

Company: Freelancer

Duration: Feb 2013 – Nov 2014

Role: Web Developer

Developing web applications using ASP.NET MVC technology with Entity Framework, C# language, jQuery, AJAX, etc.

**Language Skills**

English – Upper Intermediate