

6. Data Types

- (a) The set of Booleans.
- (b) The finite sets.
- (c) Atomic formulae and the traffic light example. (The example will be omitted 2008).
- (d) The disjoint union of sets and disjunction.
- (e) The Σ -set. (Will be omitted 2008.)
- (f) Natural Deduction and Dependent Type Theory. (Will be largely omitted 2008).
- (g) The set of natural numbers.
- (h) Lists. (Will probably be omitted 2008.)
- (i) Universes. (Will probably be omitted 2008.)
- (j) Algebraic types. (Will be omitted 2008.)

(a) The Set of Booleans

Formation Rule

$$\text{Bool} : \text{Set} \quad (\text{Bool-F})$$

Introduction Rules

$$\text{tt} : \text{Bool} \quad (\text{Bool-I}_{\text{tt}})$$
$$\text{ff} : \text{Bool} \quad (\text{Bool-I}_{\text{ff}})$$

Elimination Rule

$$\frac{C : \text{Bool} \rightarrow \text{Set} \quad \text{case}_{\text{tt}} : C \text{ tt} \quad \text{case}_{\text{ff}} : C \text{ ff} \quad b : \text{Bool}}{\text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} b : C b} \quad (\text{Bool-EI})$$

The Set of Booleans (Cont.)

Equality Rules

$$\frac{C : \text{Bool} \rightarrow \text{Set} \quad \text{case}_{\text{tt}} : C \text{ tt} \quad \text{case}_{\text{ff}} : C \text{ ff}}{\text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} \text{ tt} = \text{case}_{\text{tt}} : C \text{ tt}} \text{ (Bool-Eq}_{\text{tt}})$$

$$\frac{C : \text{Bool} \rightarrow \text{Set} \quad \text{case}_{\text{tt}} : C \text{ tt} \quad \text{case}_{\text{ff}} : C \text{ ff}}{\text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} \text{ ff} = \text{case}_{\text{ff}} : C \text{ ff}} \text{ (Bool-Eq}_{\text{ff}})$$

Further we have equality versions of the formation-, introduction- and elimination-rules.

Remarks

● $\text{Case}_{\text{Bool}}\ C\ \text{case}_{\text{tt}}\ \text{case}_{\text{ff}}\ b$ can be read as

if b then case_{tt} else case_{ff}

where the additional argument C is required in order to determine the type of case_{tt} , of case_{ff} , and of the result of this construct.

Remarks (Cont.)

- The argument $C : \text{Bool} \rightarrow \text{Set}$ denotes the set into which we are eliminating.
 - Instead of $C : \text{Set}$, we demand $C : \text{Bool} \rightarrow \text{Set}$, since the set into which we are eliminating might depend on the Boolean valued argument.
 - That is necessary in order to define functions $f : (b : \text{Bool}) \rightarrow D$ where D depends on b .

Remarks (Cont.)

● If we define

$$\begin{aligned} C &:= \lambda b^{\text{Bool}}. D \\ &: \text{Bool} \rightarrow \text{Set} \\ f &:= \lambda b^{\text{Bool}}. \text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} b \\ &: (b : \text{Bool}) \rightarrow C b \end{aligned}$$

where

$$(b : \text{Bool}) \rightarrow C b = (b : \text{Bool}) \rightarrow D$$

we have:

- $f \text{ tt} : C \text{ tt}.$
- $f \text{ ff} : C \text{ ff}.$
- $f : (b : \text{Bool}) \rightarrow C b.$

Remarks (Cont.)

- The argument C above has no computational content.
 - It is not needed in order to compute $\text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} \text{ tt}$ and $\text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} \text{ ff}$.
- C is only needed in order to obtain decidable type checking:
 - In the presence of arguments like this we can decide whether a judgement $a : B$ is derivable.

Remarks (Cont.)

- We can write the elimination rule in a **more compact** but less readable way:
 - $\text{Case}_{\text{Bool}} : (C : \text{Bool} \rightarrow \text{Set}) \rightarrow (case_{tt} : C \text{ tt}) \rightarrow (case_{ff} : C \text{ ff}) \rightarrow (b : \text{Bool}) \rightarrow C b$
- tt, ff are the **constructors** of Bool .

Remarks (Cont.)

- Notice that we then get for $C : \text{Bool} \rightarrow \text{Set}$,
 $\text{case}_{\text{tt}} : C \text{ tt}, \text{case}_{\text{ff}} : C \text{ ff}$
 - $f := \text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}}$,
 $: (b : \text{Bool}) \rightarrow C b$
 - $f \text{ tt} = \text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} \text{ tt} = \text{case}_{\text{tt}} : C \text{ tt},$
 - $f \text{ ff} = \text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} \text{ ff} = \text{case}_{\text{ff}} : C \text{ ff}.$
- So we obtain functions from Bool into other sets **without having to write** $\lambda b^{\text{Bool}}. \dots$.
- That's why we choose the argument to eliminate from as the **last one**.

Remarks (Cont.)

- This is similar to the definition of for instance $(+)$ in **curried form** in Haskell
 - $(+) : \text{int} \rightarrow \text{int} \rightarrow \text{int}.$
 - $(+) 3$ is the function which takes an integer and adds to it 3.
 - **Shorter** than writing $\lambda x^{\text{int}}. 3 + x.$

Remarks (Cont.)

- Note that we have the following **order of the arguments** of $\text{Case}_{\text{Bool}}$:
 - First we have the **set into which we eliminate**.
 - Then follow the **cases**, one for each constructor.
 - Finally we put the **element which we are eliminating**.
- In some sense $\text{Case}_{\text{Bool}}$ is a “then _else _if ” – the **condition** (if ...) **is the last one**.

Select Example

- Assume we have introduced in type theory

$$\begin{aligned}\text{Name} & : \text{Bool} \rightarrow \text{Set} , \\ \text{Name tt} & = \text{FemaleName} , \\ \text{Name ff} & = \text{MaleName} .\end{aligned}$$

Select Example

- Then we can define the function

$$\text{SelectBool} \quad : \quad (b : \text{Bool}) \rightarrow \text{Name } b$$
$$\text{SelectBool } \text{tt} \quad = \quad \text{sara}$$
$$\text{SelectBool } \text{ff} \quad = \quad \text{tom}$$

as follows:

$$\text{SelectBool} = \text{Case}_{\text{Bool}} \text{ Name sara tom}$$

- Note that by using twice the η -rule we get that

$$\text{SelectBool}$$
$$= \lambda b^{\text{Bool}}. \text{Case}_{\text{Bool}} (\lambda d^{\text{Bool}}. \text{Name } d) \text{ sara tom } b$$

Select Example

- We verify the correctness of SelectBool:

$$\begin{aligned}\text{SelectBool } tt &= \text{Case}_{\text{Bool}} \text{ Name sara tom } tt = \text{sara} , \\ \text{SelectBool } ff &= \text{Case}_{\text{Bool}} \text{ Name sara tom } ff = \text{tom} .\end{aligned}$$

Jump over \wedge_{Bool}

Example: \wedge_{Bool}

- We want to introduce conjunction

$$\wedge_{\text{Bool}} : \text{Bool} \rightarrow \text{Bool} \rightarrow \text{Bool} .$$

- This will be of the form

$$\wedge_{\text{Bool}} = \lambda(b, c : \text{Bool}).t$$

for some term t .

- t will be defined by case distinction on b , so we get

$$\wedge_{\text{Bool}} = \lambda(b, c : \text{Bool}).\text{Case}_{\text{Bool}} \ C \ e \ f \ b$$

for some e, f .

Example: \wedge_{Bool}

$$\wedge_{\text{Bool}} = \lambda(b, c : \text{Bool}). \text{Case}_{\text{Bool}} C e f b$$

- C will be the set into which we are eliminating, depending on a Boolean value.
 - It need to be an element of $\text{Bool} \rightarrow \text{Set}$.
 - Therefore we have $C = \lambda d^{\text{Bool}}. D$ for some D which might depend on d .
 - The set, into which we are eliminating, is always the same, namely Bool .
 - So $D = \text{Bool}$ and therefore we have

$$C = \lambda d^{\text{Bool}}. \text{Bool} .$$

Example: \wedge_{Bool}

- Note that in

$$\lambda d^{\text{Bool}}.\text{Bool}$$

Bool occurs in two different meanings:

- The first occurrence is that of a set.
 - d is chosen here as an element of that set.
- The second occurrence is that as an element of another type, namely Set.
 - So here Bool is a term.

Two Meanings of Elements of Set

- All elements A of Set have these two meanings:
 - They can be used as terms, which are elements of the type Set .
 - The corresponding judgements are $A : \text{Set}$,
 $A = A' : \text{Set}$.
 - And they can be used as sets, which have elements.
 - The corresponding judgements are $a : A$ and
 $a = a' : A$.

Example: \wedge_{Bool}

• So

$$\wedge_{\text{Bool}} = \lambda(b, c : \text{Bool}). \text{Case}_{\text{Bool}} (\lambda d^{\text{Bool}}. \text{Bool}) e f b$$

for some e, f .

• For conjunction we have:

• If b is true then

$$b \wedge c = \text{tt} \wedge c = c$$

• So the if-case e above is c .

• If c is false then

$$b \wedge c = \text{ff} \wedge c = \text{ff}$$

• So the else-case f above is ff .

Example: \wedge_{Bool}

- In total we define therefore

$$\begin{aligned}\wedge_{\text{Bool}} &= \lambda(b, c : \text{Bool}). \text{Case}_{\text{Bool}} (\lambda d^{\text{Bool}}. \text{Bool}) c \text{ ff } b \\ &: \text{Bool} \rightarrow \text{Bool} \rightarrow \text{Bool}\end{aligned}$$

- We verify the correctness of this definition:

- $\wedge_{\text{Bool}} \text{ tt } c = \text{Case}_{\text{Bool}} (\lambda d^{\text{Bool}}. \text{Bool}) c \text{ ff } \text{tt} = c.$
as desired.
- $\wedge_{\text{Bool}} \text{ ff } c = \text{Case}_{\text{Bool}} (\lambda d^{\text{Bool}}. \text{Bool}) c \text{ ff } \text{ff} = \text{ff}.$
Correct as desired.

Jump over derivation of \wedge_{Bool}

Derivation of \wedge_{Bool}

- We derive in the following $\wedge_{\text{Bool}} : \mathbf{Bool} \rightarrow \mathbf{Bool} \rightarrow \mathbf{Bool}$.
- We write `Bool`, if it
 - is a type in **boldface red**,
 - and if it is a term, in *italic blue*.

Derivation of \wedge_{Bool}

- First we derive

$b : \text{Bool}, c : \text{Bool} \Rightarrow \lambda(d^{\text{Bool}}). \text{Bool} : \text{Bool} \rightarrow \text{Set}:$

$$\frac{\frac{\frac{\frac{\frac{\frac{\text{Bool} : \text{Set}}{b : \text{Bool} \Rightarrow \text{Context}} \text{ (Bool-F)}}{b : \text{Bool} \Rightarrow \text{Bool} : \text{Set}} \text{ (Context}_1\text{)}}{b : \text{Bool}, c : \text{Bool} \Rightarrow \text{Context}} \text{ (Bool-F)}}{b : \text{Bool}, c : \text{Bool} \Rightarrow \text{Bool} : \text{Set}} \text{ (Context}_1\text{)}}{b : \text{Bool}, c : \text{Bool}, d : \text{Bool} \Rightarrow \text{Context}} \text{ (Bool-F)}}{b : \text{Bool}, c : \text{Bool}, d : \text{Bool} \Rightarrow \text{Bool} : \text{Set}} \text{ (}\rightarrow\text{-I)}}{b : \text{Bool}, c : \text{Bool} \Rightarrow \lambda d^{\text{Bool}}. \text{Bool} : \text{Bool} \rightarrow \text{Set}}$$

Derivation of \wedge_{Bool}

• We derive

$$b : \text{Bool}, c : \text{Bool} \Rightarrow \text{Bool} = (\lambda d^{\text{Bool}}. \text{Bool}) \text{ tt} : \text{Set}$$

(using part of the derivation above):

$$\begin{array}{c}
 \dots \qquad \qquad \qquad \dots \\
 \frac{b:\text{Bool}, c:\text{Bool}, d:\text{Bool} \Rightarrow \text{Context}}{b:\text{Bool}, c:\text{Bool}, d:\text{Bool} \Rightarrow \text{Bool}:\text{Set}} \text{ (Bool} \dashv \text{F)} \qquad \frac{b:\text{Bool}, c:\text{Bool} \Rightarrow \text{Context}}{b:\text{Bool}, c:\text{Bool} \Rightarrow \text{tt}:\text{Bool}} \text{ (Bool} \dashv \text{I)} \\
 \hline
 \frac{b:\text{Bool}, c:\text{Bool} \Rightarrow (\lambda d^{\text{Bool}}. \text{Bool}) \text{ tt} = \text{Bool}:\text{Set}}{b:\text{Bool}, c:\text{Bool} \Rightarrow \text{Bool} = (\lambda d^{\text{Bool}}. \text{Bool}) \text{ tt}:\text{Set}} \text{ (Sym}_{\text{Elem}}) \\
 \hline
 \end{array}$$

Derivation of \wedge_{Bool}

- Similarly follows

$$b : \text{Bool}, c : \text{Bool} \Rightarrow \text{Bool} = (\lambda d^{\text{Bool}}. \text{Bool}) \text{ ff} : \text{Set}$$

Derivation of \wedge_{Bool}

- Using part of the proof above, we derive

$$\begin{array}{c}
 b : \text{Bool}, c : \text{Bool} \Rightarrow c : (\lambda d^{\text{Bool}}. \text{Bool}) \text{ tt} \\
 \dots \\
 \frac{b : \text{Bool}, c : \text{Bool} \Rightarrow \text{Context}}{b : \text{Bool}, c : \text{Bool} \Rightarrow c : \text{Bool}} \text{ (Ass)} \qquad \dots \qquad \frac{b : \text{Bool}, c : \text{Bool} \Rightarrow \text{Bool} = (\lambda d^{\text{Bool}}. \text{Bool}) \text{ tt} : \text{Set}}{b : \text{Bool}, c : \text{Bool} \Rightarrow c : (\lambda d^{\text{Bool}}. \text{Bool}) \text{ tt}} \text{ (Transfer)}
 \end{array}$$

- We derive using (Transfer₀)

$$\begin{array}{c}
 b : \text{Bool}, c : \text{Bool} \Rightarrow \text{ff} : (\lambda d^{\text{Bool}}. \text{Bool}) \text{ ff} \\
 \dots \\
 \frac{b : \text{Bool}, c : \text{Bool} \Rightarrow \text{Context}}{b : \text{Bool}, c : \text{Bool} \Rightarrow \text{ff} : \text{Bool}} \text{ (Bool} \dashv \text{I}_{\text{ff}}) \qquad \dots \qquad \frac{b : \text{Bool}, c : \text{Bool} \Rightarrow \text{Bool} = (\lambda d^{\text{Bool}}. \text{Bool}) \text{ ff} : \text{Set}}{b : \text{Bool}, c : \text{Bool} \Rightarrow \text{ff} : (\lambda d^{\text{Bool}}. \text{Bool}) \text{ ff}} \text{ (Transfer)}
 \end{array}$$

Derivation of \wedge_{Bool}

- We derive $b : \text{Bool}, c : \text{Bool} \Rightarrow b : \text{Bool}$ using part of the proof above:

$$\frac{\dots \quad b : \text{Bool}, c : \text{Bool} \Rightarrow \text{Context}}{b : \text{Bool}, c : \text{Bool} \Rightarrow b : \text{Bool}} (\text{Ass})$$

Derivation of \wedge_{Bool}

- Finally we obtain our judgement (we stack the premises of the rule because of lack of space):

$$\begin{array}{c} b:\text{Bool}, c:\text{Bool} \Rightarrow \lambda d^{\text{Bool}}. \text{Bool}:\text{Bool} \rightarrow \text{Set} \\ b:\text{Bool}, c:\text{Bool} \Rightarrow c:(\lambda d^{\text{Bool}}. \text{Bool}) \text{ tt} \\ b:\text{Bool}, c:\text{Bool} \Rightarrow \text{ff}:(\lambda d^{\text{Bool}}. \text{Bool}) \text{ ff} \\ \hline b:\text{Bool}, c:\text{Bool} \Rightarrow b:\text{Bool} \quad (\text{Bool-EI}) \\ \hline b:\text{Bool}, c:\text{Bool} \Rightarrow \text{Case}_{\text{Bool}} (\lambda d^{\text{Bool}}. \text{Bool}) c \text{ ff } b:\text{Bool} \quad (\rightarrow\text{-I}) \\ \hline b:\text{Bool} \Rightarrow \lambda c^{\text{Bool}}. \text{Case}_{\text{Bool}} (\lambda d^{\text{Bool}}. \text{Bool}) c \text{ ff } b:\text{Bool} \rightarrow \text{Bool} \quad (\rightarrow\text{-I}) \\ \hline \lambda(b, c:\text{Bool}). \text{Case}_{\text{Bool}} (\lambda d^{\text{Bool}}. \text{Bool}) c \text{ ff } b:\text{Bool} \rightarrow \text{Bool} \rightarrow \text{Bool} \end{array}$$

Elimination into Type

We can extend add elimination and equality rules, having as result Type:

Elimination Rule into Type

$$\frac{C:\text{Bool} \rightarrow \text{Type} \quad \text{case}_{\text{tt}}:C \text{ tt} \quad \text{case}_{\text{ff}}:C \text{ ff} \quad b:\text{Bool}}{\text{Case}_{\text{Bool}}^{\text{Type}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} b : C b} \text{ (Bool-El}^{\text{Type}}\text{)}$$

Equality Rules into Type

$$\frac{C : \text{Bool} \rightarrow \text{Type} \quad \text{case}_{\text{tt}} : C \text{ tt} \quad \text{case}_{\text{ff}} : C \text{ ff}}{\text{Case}_{\text{Bool}}^{\text{Type}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} \text{ tt} = \text{case}_{\text{tt}} : C \text{ tt}} \text{ (Bool-Eq}_{\text{ff}}^{\text{Type}}\text{)}$$

$$\frac{C : \text{Bool} \rightarrow \text{Type} \quad \text{case}_{\text{tt}} : C \text{ tt} \quad \text{case}_{\text{ff}} : C \text{ ff}}{\text{Case}_{\text{Bool}}^{\text{Type}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} \text{ ff} = \text{case}_{\text{ff}} : C \text{ ff}} \text{ (Bool-Eq}_{\text{tt}}^{\text{Type}}\text{)}$$

Example Select

- Assume we have introduced

$$\begin{aligned}\text{FemaleName} &: \text{Set} \\ &= \{\text{jill}, \text{sara}\} \\ \text{MaleName} &: \text{Set} \\ &= \{\text{tom}, \text{jim}\}\end{aligned}$$

- Then we can define

$$\begin{aligned}\text{Name} &: \text{Bool} \rightarrow \text{Set} \\ &:= \lambda x^{\text{Bool}}. \text{Case}_{\text{Bool}}^{\text{Type}} (\lambda y. \text{Set}) \\ &\quad \text{FemaleName MaleName } x \\ &: \text{Bool} \rightarrow \text{Set}\end{aligned}$$

Elimination into Type (Cont.)

We can extend this into an elimination rule
into Kind or other higher types.

(b) The Finite Sets

Bool can be generalised to sets having n elements (n a fixed natural number):

Formation Rule

$$\text{Fin}_n : \text{Set} \quad (\text{Fin}_n\text{-F})$$

Introduction Rules

$$A_k^n : \text{Fin}_n \quad (\text{Fin}_n\text{-I}_k)$$

(for $k = 0, \dots, n - 1$)

Rules for Fin_n

Elimination Rule

$$\frac{\begin{array}{c} C : \text{Fin}_n \rightarrow \text{Set} \\ s_0 : C \ A_0^n \\ s_1 : C \ A_1^n \\ \dots \\ s_{n-1} : C \ A_{n-1}^n \\ a : \text{Fin}_n \end{array}}{\text{Case}_n \ C \ s_0 \ \dots \ s_{n-1} \ a : C \ a} \text{ (Fin}_n\text{-El)}$$

The Finite Sets (Cont)

Equality Rules

$$\begin{array}{c} C : \text{Fin}_n \rightarrow \text{Set} \\ s_0 : C \ A_0^n \\ s_1 : C \ A_1^n \\ \dots \\ s_{n-1} : C \ A_{n-1}^n \\ \hline \text{Case}_n \ C \ s_0 \ \dots \ s_{n-1} \ A_k^n = s_k : C \ A_k^n \end{array} \quad (\text{Fin}_n\text{-Eq}_k)$$

(for $k = 0, \dots, n - 1$).

We add as well **equality versions** of the formation-, introduction-, and elimination rules.

Remark: Note that we have just introduced infinitely many rules (for each $n \in \mathbb{N}$ and $k = 0, \dots, n - 1$).

Omitting Premises in Equality Rules

- Since the premises of the equality rule can in most cases be determined from the introduction and elimination rules, we will **usually omit them**, when writing down equality rules.
- So we write for instance for the previous rule:

$$\text{Case}_n \ C \ s_0 \ \dots \ s_{n-1} \ A_k^n = s_k : C \ A_k^n$$

- We sometimes even **omit the type**:

$$\text{Case}_n \ C \ s_0 \ \dots \ s_{n-1} \ A_k^n = s_k$$

More Compact Elimination Rules

• $\text{Case}_n : (C : \text{Fin}_n \rightarrow \text{Set}) \quad .$
 $\rightarrow (s_0 : C \ A_0^n)$
 $\rightarrow \dots$
 $\rightarrow (s_{n-1} : C \ A_{n-1}^n)$
 $\rightarrow (a : \text{Fin}_n)$
 $\rightarrow C \ a$

Elimination into Type

- Similarly as for `Bool` we can write down **elimination rules**, where $C : \text{Fin}_n \rightarrow \text{Type}$ (instead of $C : \text{Fin}_n \rightarrow \text{Set}$).
- This can be done for all sets defined later as well.

Rules for \top

\top is the special case Fin_n for $n = 1$ (we write `true` for A_0^1):

Formation Rule

$$\top : \text{Set} \quad (\top\text{-F})$$

Introduction Rules

$$\text{true} : \top \quad (\top\text{-I})$$

Elimination Rule

$$\frac{C : \top \rightarrow \text{Set} \quad c : C \quad \text{true} \quad t : \top}{\text{Case}_{\top} \ c \ t : C \ t} (\top\text{-El})$$

Rules for \top

Equality Rule

$$\text{Case}_{\top} \ c \ \text{true} = c$$

We add as well **equality versions** of the formation-, introduction-, and elimination rules.

Jump over next slide (advanced material)

Rules for \top (Cont.)

- Case $_{\top}$ is **computationally not very interesting**.

- Case $_{\top} c$ is the constant function $\lambda x^{\top}.c$.
- However, in Agda we might not be able to derive

$$\lambda t^{\top}.c : (t : \top) \rightarrow C t$$

- From a **logic point of view**, it expresses:
From an element of $C \text{ true}$ we obtain an element of $C t$
for every $t : \top$.
- So there is no $C : \top \rightarrow \text{Set}$ s.t. $C \text{ true}$ is inhabited, but $C x$ is not inhabited for some other $x : \top$.
- This means that all elements of x of type \top are **indistinguishable from true**, i.e. they are **identical to true**.
- This equality is called **Leibnitz equality**.

Rules for \perp

\perp is the special case Fin_n for $n = 0$:

Formation Rule

$$\perp : \text{Set} \quad (\perp\text{-F})$$

There is no Introduction Rule

Elimination Rule

$$\frac{C : \perp \rightarrow \text{Set} \quad f : \perp}{\text{Case}_\perp f : C} (\perp\text{-El})$$

There is no Equality Rule

We add as well **equality versions** of the formation- and elimination rule.

(c) Atomic Formulae

Full title of this section:

Atomic formulae and the Traffic Light Example.

• Atom can be defined as follows:

$$\begin{aligned}\text{Atom} &: \text{Bool} \rightarrow \text{Set} \\ \text{Atom} &= \text{Case}_{\text{Bool}}^{\text{Type}} (\lambda b^{\text{Bool}}. \text{Set}) \top \perp\end{aligned}$$

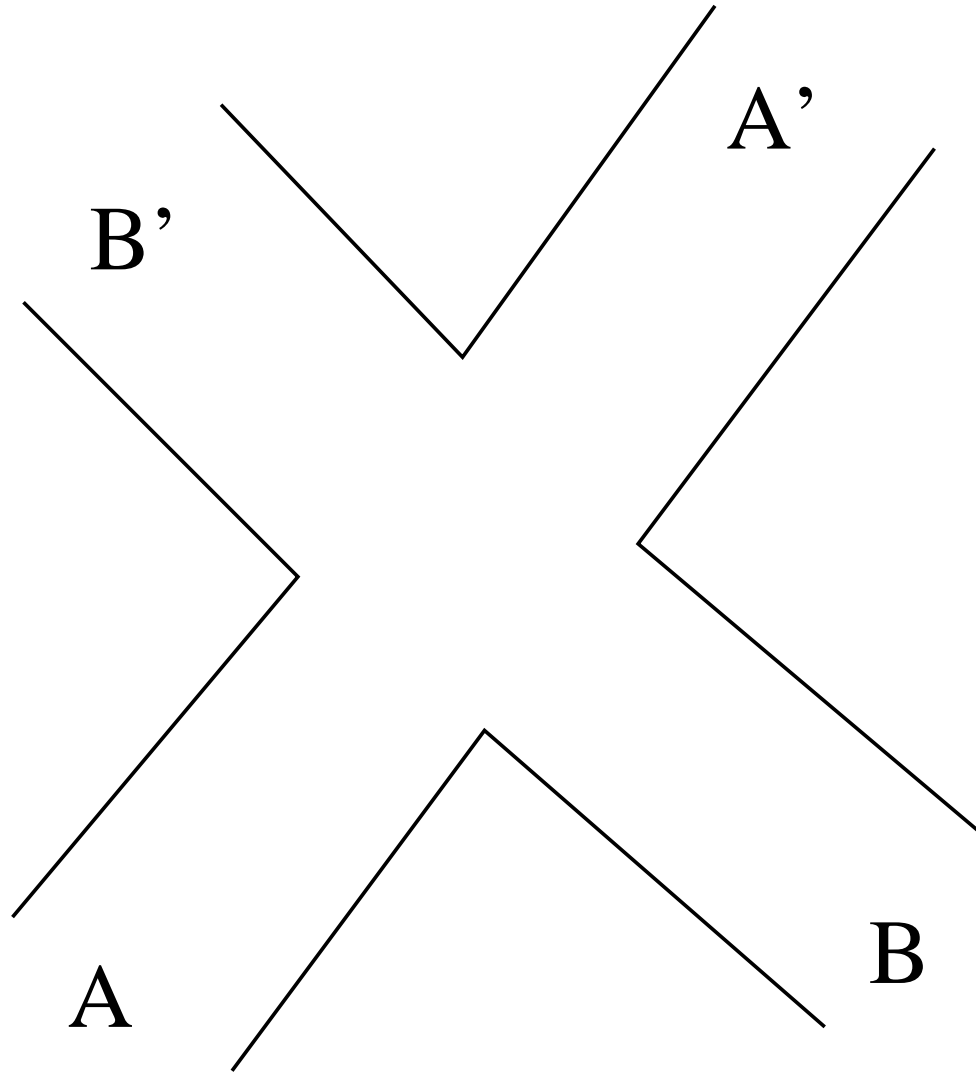
• So we have

$$\begin{aligned}\text{Atom } \text{tt} &= \top \\ \text{Atom } \text{ff} &= \perp\end{aligned}$$

Jump over Traffic Light Example.

The Traffic Light Example

- Assume a **road crossing**, controlled by **traffic lights**:



The Traffic Light Example

- Assume from each direction A , A' , B , B' there is one traffic light,
 - but A and A' always coincide, similarly B and B' .

The Set of Physical States

- For simplicity assume that **each traffic light is either red or green**:

data Colour : Set where

red : Colour

green : Colour

- The set of **physical states of the system** is given by a pair, determining the colour of A (and therefore as well A') and of B (and B')

record PhysState : Set where

field

sigA : Colour

sigB : Colour

The Set of Control States

- The set of **control states** is a set of states of the system, a controller of the system can choose.
 - Each of these states **should be safe**.
 - In our example, **all safe states will be captured** (this can usually be only achieved in small examples).
- A **complete set of control states** consists of:
 - allRed – all signals are red.
 - onlyAGreen – signal A (and A') is green, signal B is red.
 - onlyBGreen – signal B is green, signal A is red.

The Set of Control States (Cont.)

- We therefore define

data ControlState : Set where
 allRed : ControlState
 onlyAGreen : ControlState
 onlyBGreen : ControlState

Control States to Physical States

- We define the **state of signals A, B depending on a control state**:

$\text{toSigA} : \text{ControlState} \rightarrow \text{Colour}$

$\text{toSigA} \quad \text{allRed} \quad = \quad \text{red}$

$\text{toSigA} \quad \text{onlyAGreen} \quad = \quad \text{green}$

$\text{toSigA} \quad \text{onlyBGreen} \quad = \quad \text{red}$

$\text{toSigB} : \text{ControlState} \rightarrow \text{Colour}$

$\text{toSigB} \quad \text{allRed} \quad = \quad \text{red}$

$\text{toSigB} \quad \text{onlyAGreen} \quad = \quad \text{red}$

$\text{toSigB} \quad \text{onlyBGreen} \quad = \quad \text{green}$

Control States to Physical States

- Now we can define the **physical state corresponding to a control state**:

$\text{toPhysState} : \text{ControlState} \rightarrow \text{PhysState}$

$\text{toPhysState } c = \text{record}\{\text{sigA} = \text{toSigA } c ;$
 $\text{sigB} = \text{toSigB } c \}$

Safety Predicate

- We define now **when a physical state is safe**:
 - It is **safe iff not both signals are green**.
 - We define now a corresponding predicate **directly**, without defining first a Boolean function.
 - We first define a predicate depending on two signals:

$\text{CorAux} : \text{Colour} \rightarrow \text{Colour} \rightarrow \text{Set}$

$\text{CorAux} \quad \text{red} \quad _ \quad = \quad \top$

$\text{CorAux} \quad \text{green} \quad \text{red} \quad = \quad \top$

$\text{CorAux} \quad \text{green} \quad \text{green} \quad = \quad \perp$

Safety Predicate (Cont.)

- Now we define

$$\text{Cor} : \text{PhysState} \rightarrow \text{Set}$$
$$\text{Cor } s = \text{CorAux } (\text{PhysState.sigA } s) (\text{PhysState.sigB } s)$$

- Remark:** In some cases in order to define a function from a **record type** into some other set, it is better first to **introduce an auxiliary function**, depending on the components of that product.

Safety of the System

- Now we show that **all control states are safe**:

$\text{corProof} : (s : \text{ControlState}) \rightarrow \text{Cor} (\text{toPhysState } s)$

$\text{corProof} \quad \text{allRed} \quad = \quad \text{true}$

$\text{corProof} \quad \text{onlyAGreen} \quad = \quad \text{true}$

$\text{corProof} \quad \text{onlyBGreen} \quad = \quad \text{true}$

See **exampleTrafficLight1.agda**

Safety of the System (Cont.)

- The first element `true` was an element of `Cor (phys_state Allred)`, which reduces to \top .
- Similarly for the other two elements.
- This works only because **each control state corresponds to a correct physical state**.
 - If this hadn't been the case, we would have gotten instances where the goal to solve is \perp , which we can't solve.

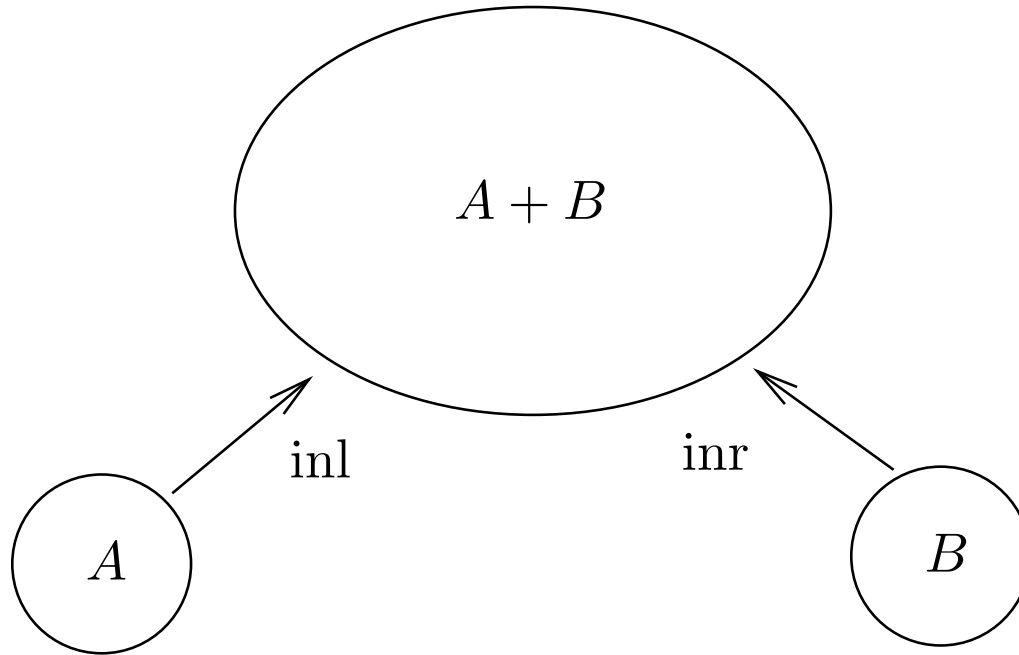
Safety of the System (Cont.)

- If one makes a **mistake** which results in an unsafe situation
 - e.g. sets `toSigB onlyAGreen = green`, then in the last step we obtain one goal of type \perp .
 - Then we can't solve this goal directly and **cannot prove the correctness**.
 - (We could in Agda solve this goal by using **full recursion**,
 - e.g. solve this goal as **corProof Agreen**, but this would be rejected by the termination checker.)

(d) The Disjoint Union of Sets

- The **disjoint union** $A + B$ of two sets A and B is the union of A and B ,
 - but defined in such a way that we can decide whether an element of this union is originally from A or B .
 - This is distinguished by having constructors $\text{inl} : A \rightarrow A + B$ and inr .
 - Elements from $a : A$ are inserted into $A + B$ as $\text{inl } a : A + B$.
 - elements from $b : B$ are inserted into $A + B$ as $\text{inr } b : A + B$.
 - inl stands for “in-left”, inr for “in-right”.
 - If we have $a : A$ and $a : B$, then a is represented both as $\text{inl } a$ and $\text{inr } a$ in $A + B$.

Visualisation ($A + B$)



Disjoint Union

- Informally, if

$$A = \{1, 2\}$$

and

$$B = \{1, 2, 3\} ,$$

then

$$A + B = \{\text{inl}(1), \text{inl}(2), \text{inr}(1), \text{inr}(2), \text{inr}(3)\}$$

- Each element of $A + B$ is
 - either of the form $\text{inl}(a)$ for some $a : A$
 - or of the form $\text{inr}(b)$ for $b : B$.

Jump over Comparison with Product

Comparison with the Product

- Note that if we have again

$$A = \{1, 2\}$$

and

$$B = \{1, 2, 3\} ,$$

then for the product we have informally

$$A \times B = \{p(1, 1), p(1, 2), p(1, 3), p(2, 1), p(2, 2), p(2, 3)\}$$

- Each element of $A \times B$ is of the form $p(a, b)$ where $a : A$ and $b : B$.
- So each element of $A \times B$ contains both an element of A and an element of B .

Disjoint Union vs. Product

- Note that, if A is empty, then
 - $A + B = \{\text{inr}(b) \mid b : B\}$, which has a copy of each element of B ,
 - $A \times B$ is empty, since we cannot form a pair $p(a, b)$ where $a : A$, $b : B$, since there is no element $a : A$.

Rules for $A + B$

Formation Rule

$$\frac{A : \text{Set} \quad B : \text{Set}}{A + B : \text{Set}} \quad (+\text{-F})$$

Introduction Rules

$$\frac{A : \text{Set} \quad B : \text{Set} \quad a : A}{\text{inl } A \ B \ a : A + B} \quad (+\text{-I}_{\text{inl}})$$

$$\frac{A : \text{Set} \quad B : \text{Set} \quad b : B}{\text{inr } A \ B \ b : A + B} \quad (+\text{-I}_{\text{inr}})$$

Rules for $A + B$

Elimination Rules

$$\begin{array}{c} A : \text{Set} \\ B : \text{Set} \\ C : (A + B) \rightarrow \text{Set} \\ \text{case}_{inl} : (a : A) \rightarrow C \text{ (inl } A \text{ } B \text{ } a) \\ \text{case}_{inr} : (b : B) \rightarrow C \text{ (inr } A \text{ } B \text{ } b) \\ \hline d : A + B \end{array} \quad \text{Case}_+ \text{ } A \text{ } B \text{ } C \text{ } \text{case}_{inl} \text{ } \text{case}_{inr} \text{ } d : C \text{ } d \quad (+\text{-El})$$

(case_{inl} , case_{inr} stand for “case left”, “case right”).

Rules for $A + B$

Equality Rules

$$\begin{aligned} \text{Case}_+ A B C \text{ case}_{inl} \text{ case}_{inr} (\text{inl } A B a) \\ = \text{case}_{inl} a : C (\text{inl } A B a) \end{aligned} \quad (+\text{-Eq}_{inl})$$

$$\begin{aligned} \text{Case}_+ A B C \text{ case}_{inl} \text{ case}_{inr} (\text{inr } A B b) \\ = \text{case}_{inr} b : C (\text{inr } A B b) \end{aligned} \quad (+\text{-Eq}_{inr})$$

Additionally, we have the **equality versions** of the formation-, introduction and elimination rules.

Logical Framework Version

- A **more compact notation** for the formation, introduction and elimination rules is:
 - $_+_ : \text{Set} \rightarrow \text{Set} \rightarrow \text{Set}$, written infix.
 - $\text{inl} : (A, B : \text{Set}) \rightarrow A \rightarrow (A + B)$.
 - $\text{inr} : (A, B : \text{Set}) \rightarrow B \rightarrow (A + B)$.
 - $\text{Case}_+ : (A, B : \text{Set})$
 $\rightarrow (C : (A + B) \rightarrow \text{Set})$
 $\rightarrow ((a : A) \rightarrow C (\text{inl } A \ B \ a))$
 $\rightarrow ((b : B) \rightarrow C (\text{inr } A \ B \ b))$
 $\rightarrow (d : A + B)$
 $\rightarrow C \ d \ .$
 - Equality rule as before.

Disjoint Union in Agda

- The disjoint union can be defined as a “data”-set having **two constructors**
 - `inl` (in-left for left injection) and
 - `inr` (in-right for right injection):

`data _+_ (A B : Set) : Set where`

`inl : A → A + B`

`inr : B → A + B`

Disjoint Union in Agda (Cont.)

- Elimination is represented by pattern matching.
So if want to define for $A, B : \text{Set}$ for instance

$$f : A + B \rightarrow \text{Bool}$$
$$f \ x = \{! \ !\}$$

we can define $f \ x$ by case distinction on x :

$$f : A + B \rightarrow \text{Bool}$$
$$f \ (\text{inl } a) = \text{tt}$$
$$f \ (\text{inr } b) = \text{ff}$$

Use of Concrete Disjoint Sets

- It is usually **more convenient** to define concrete disjoint unions **directly** with more intuitive names for constructors, e.g.

data Plant : Set where

tree : Tree \rightarrow Plant

flower : Flower \rightarrow Plant

- Now one can define for instance

isFlower : Plant \rightarrow Bool

isFlower (tree t) = ff

isFlower (flower f) = tt

Disjunction

- $A \vee B$ is true iff A is true or B is true.
- Therefore a **proof of $A \vee B$ consists of a proof of A or a proof of B , plus the information which one.**
 - It is therefore an element $\text{inl } p$ for a proof $p : A$ or an element $\text{inr } q$ for a proof $q : B$.
- Therefore the set of proofs of $A \vee B$ is the **disjoint union of A and B** , i.e. **$A + B$** .
- We can **identify** $A \vee B$ with $A + B$.

Disjunction in Agda

- Or is represented as disjoint union in type theory.
- In Agda we can type in the symbol for \vee using Leim as `\vee`.

```
data _∨_ (A B : Set) : Set where
  or1  : A → A ∨ B
  or2  : B → A ∨ B
```

- See [exampleproofproplogic7.agda](#).
- On the blackboard $A \rightarrow A \vee B$ and $A \vee A \rightarrow A$ will now be shown in Agda.

Example (Disjunction)

- The following derives $(A \vee B) \rightarrow (B \vee A)$:

lemma3 : $A \vee B \rightarrow B \vee A$

lemma3 (or1 a) = or2 a

lemma3 (or2 b) = or1 b

- See [exampleproofproplogic9.agda](#).

Disjunction with more Args.

- As for the conjunction, it is useful to introduce special ternary versions of the disjunction (and versions with higher arities):

```
data OR3 (A B C : Set) : Set where
  or1  : A → OR3 A B C
  or2  : B → OR3 A B C
  or2  : C → OR3 A B C
```

- See [exampleproofproplogic8.agda](#).

Jump over Σ -Type.

(e) The Σ -Set

- The Σ -set is a second version of the **dependent product** of two sets.
- It depends on
 - a set A ,
 - and a second set B depending on A , i.e. on $B : A \rightarrow \text{Set}$.
- Similar to the standard product $(x : A) \times (B\ x)$.
- In Agda
 - $(x : A) \times (B\ x)$ is a in Agda a builtin construct,
 - the Σ -set is introduced by the user using a constructor, similar to the previous sets.
- The Σ -set behaves sometimes better than the standard product.

Rules for Σ

Formation Rule

$$\frac{A : \text{Set} \quad B : A \rightarrow \text{Set}}{\Sigma A B : \text{Set}} \quad (\Sigma\text{-F})$$

Introduction Rule

$$\frac{\begin{array}{c} A : \text{Set} \\ B : A \rightarrow \text{Set} \\ a : A \\ b : B a \end{array}}{p A B a b : \Sigma A B} \quad (\Sigma\text{-I})$$

Rules for Σ

Elimination Rule

$$\frac{\begin{array}{c} A : \text{Set} \\ B : A \rightarrow \text{Set} \\ C : (\Sigma A B) \rightarrow \text{Set} \\ c : (a : A) \rightarrow (b : B a) \rightarrow C (p A B a b) \\ d : \Sigma A B \end{array}}{\text{Case}_{\Sigma} A B C c d : C d} \quad (\Sigma\text{-El})$$

Equality Rule

$$\text{Case}_{\Sigma} A B C c (p A B a b) = c a b : C (p A B a b) \quad (\Sigma\text{-Eq})$$

Additionally we have the **Equality versions** of the formation-, introduction- and elimination-rules.

The Σ -Set using the Log. Framew.

● The more compact notation is:

$$\begin{aligned} \bullet \quad \Sigma &: (A : \text{Set}) \\ &\rightarrow (A \rightarrow \text{Set}) \\ &\rightarrow \text{Set} . \end{aligned}$$

$$\begin{aligned} \bullet \quad p &: (A : \text{Set}) \\ &\rightarrow (B : A \rightarrow \text{Set}) \\ &\rightarrow (a : A) \\ &\rightarrow (B \ a) \\ &\rightarrow \Sigma \ A \ B . \end{aligned}$$

The Σ -Set using the Log. Framew.

• $\text{Case}_\Sigma :$

$(A : \text{Set})$

$\rightarrow (B : A \rightarrow \text{Set})$

$\rightarrow (C : (\Sigma A B) \rightarrow \text{Set})$

$\rightarrow ((a : A, b : B a) \rightarrow C (p A B a b))$

$\rightarrow (d : \Sigma A B)$

$\rightarrow C d \ .$

• Equality rule as before.

The Σ -Set and the Dep. Prod.

- Both the Σ -set and the dep. product have similar introduction rules.
 - For the Σ -set, the constructors have additional arguments A, B necessary for bureaucratic reasons only.
- One can define the projections π_0, π_1 using Case_Σ :

$$\begin{aligned}\pi_0 &= \text{Case}_\Sigma A B (\lambda x^{(\Sigma A B)}.A) (\lambda x^A.\lambda y^{(B x)}.x) \\ \pi_1 &= \text{Case}_\Sigma A B (\lambda x^{(\Sigma A B)}.B \pi_0(x)) (\lambda x^A.\lambda y^{(B x)}.y)\end{aligned}$$

- On the other hand, from π_0, π_1 we can define Case_Σ as follows:

$$\begin{aligned}&\lambda A^{\text{Set}}.\lambda B^{A \rightarrow \text{Set}}.\lambda C^{(\Sigma A B) \rightarrow \text{Set}}. \\ &\lambda s^{(a:A) \rightarrow (b:B a) \rightarrow C (p a b)}.\lambda d^{(\Sigma A B)}.s \pi_0(d) \pi_1(d) .\end{aligned}$$

The Σ -Set and the Dep. Prod.

- However the dependent product has the η -rule (which is however not implemented in Agda).
- Because of the lack of η -rule, Σ works usually **better than the dependent product** in Agda.
 - I personally **don't use the dependent product** of Agda much.

The Σ -Set in Agda

- Σ can be defined as a “data”-set with a constructor, e.g. p :

$\text{data } \Sigma \ (A : \text{Set}) \ (B : A \rightarrow \text{Set}) : \text{Set} \text{ where}$
 $\quad p : (a : A) \rightarrow B \ a \rightarrow \Sigma \ A \ B$

- Elimination uses **case-distinction**:

$f : \Sigma \ A \ B \rightarrow D$
 $f \ (p \ a \ b) = \{! \ !\}$

sigmaset.agda

The Σ -Set in Agda (Cont.)

- Again one usually defines concrete Σ -sets more directly.
- **Example:** Assume we have defined
 - a set `PlantGroup` for **groups of plants** (e.g. “tree”, “flower”),
 - depending on $g : \text{PlantGroup}$, sets $(\text{PlantsInGroup } g)$ for **plants in that group**.
- The **set of plants** can then be defined as

data Plant : Set where

plant : $(g : \text{PlantGroup}) \rightarrow \text{PlantsInGroup } g \rightarrow \text{Plant}$

The Σ -Set in Agda (Cont.)

- Not surprisingly, for **elimination** we use **pattern matching**, e.g.:

$$f : \text{Plant} \rightarrow \text{PlantGroup}$$
$$f \text{ (plant } g \text{ _)} = g$$

(f) Natural Ded. and Dep. Type Theor

- In this section we study, how derivations in dependent type theory correspond to derivations in natural deduction. (Omitted 2008)
- We will as well introduce constructive logic.
[Jump to constructive logic.](#)

Conjunction

- We have seen before that we can identify in type theory conjunction with the non-dependent product.
- With this interpretation, the **introduction rule** for the product allows to form a proof of $A \wedge B$ from a proof of A and a proof of B :

$$\frac{p : A \quad q : B}{\langle p, q \rangle : A \wedge B} (\times\text{-I})$$

- This means that we can **derive $A \wedge B$ from A and B** .

Conjunction and Natural Ded.

- In so called natural deduction, one has rules for deriving and eliminating formulas formed using the standard connectives.
- There the rule for introducing proofs of $A \wedge B$ is

$$\frac{A \quad B}{A \wedge B} (\wedge\text{-I})$$

- The type theoretic introduction rule corresponds exactly to this rule.

Omit Example1

Example 1

- For instance, assume we want to prove that a function `sort` from lists to lists is a sorting algorithm.
- Then we have to show that for every list l the application of `sort` to l is sorted, and has the same elements of l .
- In order to show this, one would assume a list l and show
 - first that `sort` l is sorted,
 - then, that `sort` l has the same elements as l
 - and finally conclude that it fulfils the conjunction of both properties.
 - The last operation uses the introduction rule for \wedge .

Conjunction (Cont.)

- The **elimination rule** for \wedge allows to project a proof of $A \wedge B$ to a proof of A and a proof of B :

$$\frac{p : A \wedge B}{\pi_0(p) : A} (\times\text{-El}_0) \qquad \frac{p : A \wedge B}{\pi_1(p) : B} (\times\text{-El}_1)$$

- This means that we can **derive from $A \wedge B$ both A and B** .
- This corresponds to the **natural deduction elimination rule for \wedge** :

$$\frac{A \wedge B}{A} (\wedge\text{-El}_0) \qquad \frac{A \wedge B}{B} (\wedge\text{-El}_1)$$

Omit Example 2

Example 2

- Assume we have defined a function f , which takes a list of natural numbers l , a proof that l is sorted, and a natural number n , and returns the Boolean value `tt` or `ff` indicating whether n is in this list or not.
- Assume now a sorting function `sort` from lists of natural numbers to natural numbers, plus a proof that it is a sorting function, i.e. that `sort l` is sorted and has the same elements as l for every list l .
- We want to apply f to `sort l` and need therefore a proof that `sort l` is sorted.
- We have that the conjunction of “`sort l` is sorted” and “`sort l` has the same elements as l ” holds.
- Using the elimination rule for \wedge one can conclude the desired property, that `sort l` is sorted.

Example 3

- Assume a proof of $A \wedge B$.
- We want to show $B \wedge A$.
 - By \wedge -elimination we obtain from $A \wedge B$ that B holds.
 - Similarly we conclude that A holds.
 - Using \wedge -introduction we conclude $B \wedge A$.
 - In natural deduction, this proof is as follows:

$$\frac{\frac{A \wedge B}{B} (\wedge\text{-El}_0) \quad \frac{A \wedge B}{A} (\wedge\text{-El}_1)}{B \wedge A} (\wedge\text{-I})$$

- We have seen in the previous section how to derive this in Agda.

Disjunction

- We have seen before that we can identify in type theory disjunction can be identified with the disjoint union.
- With this identification, the **introduction rules** for $+$ allows to form a proof of $A \vee B$ from a proof of A or from a proof of B .

$$\frac{A : \text{Set} \quad B : \text{Set} \quad p : A}{\text{inl } A \ B \ p : A + B} (+\text{-I}_{\text{inl}})$$

$$\frac{A : \text{Set} \quad B : \text{Set} \quad p : B}{\text{inr } A \ B \ p : A + B} (+\text{-I}_{\text{inr}})$$

Disjunction (Cont.)

- Omitting the premises $A, B : \text{Set}$ and omitting them as arguments of inl and inr (which is needed only for type checking purposes in the presence of the identity type – this type is not treated in this module) we get:

$$\frac{A : \text{Set} \quad B : \text{Set} \quad p : A}{\text{inl } p : A + B} (+\text{-I}_{\text{inl}})$$

$$\frac{A : \text{Set} \quad B : \text{Set} \quad p : B}{\text{inr } p : A + B} (+\text{-I}_{\text{inr}})$$

Disjunction (Cont.)

- This means that we can **derive $A \vee B$ from A and from B .**
- This is what is expressed by the **natural deduction introduction rules for \vee :**

$$\frac{A}{A \vee B} (\vee\text{-I}_{\text{inl}})$$

$$\frac{B}{A \vee B} (\vee\text{-I}_{\text{inr}})$$

Omit Example 1

Example 1

- Assume we want to show that every prime number is equal to 2 or odd.
- In order to show this one assumes a prime number.
 - If it is 2, it is trivially equal to 2.
 - Using the introduction rule for \vee one concludes that it is equal to 2 or odd.
 - Otherwise, one argues (using some proof) that it is odd.
 - Using the introduction rule for \vee one concludes again that it is equal to 2 or odd.

Disjunction (Cont.)

- The **elimination rule** for $+$ allows to form from an element of $A + B$ an element of any set C provided we can compute such an element from A and from B :

$$\begin{array}{c} A : \text{Set} \\ B : \text{Set} \\ C : (A \vee B) \rightarrow \text{Set} \\ sl : (a : A) \rightarrow C \text{ (inl } A \ B \ a) \\ sr : (b : B) \rightarrow C \text{ (inr } A \ B \ b) \\ \hline \text{Case}_+ \ A \ B \ C \ sl \ sr \ d : C \ d \quad (+\text{-El}) \end{array}$$

Disjunction (Cont.)

- Omitting the dependency of C on $A \vee B$, the premises A , B and C , and the arguments A , B and C , we get:

$$\frac{d : A \vee B \quad sl : A \rightarrow C \quad sr : B \rightarrow C}{\text{Case}_+ \ sl \ sr \ d : C} (+\text{-El})$$

- This means that we can **derive from $A \vee B$ a formula C , if we can derive C from A and from B .**

Disjunction (Cont.)

- This is what is expressed by the **natural deduction elimination rules for \vee** :

$$\frac{A \vee B \quad A \vdash C \quad B \vdash C}{C} (\vee\text{-E1})$$

- In the above rule we have written

$$A \vdash C$$

for

from assumption A we can derive C .

- This is written sometimes in the following form

$$\begin{array}{c} A \\ \cdot \\ \cdot \\ \cdot \\ C \end{array}$$

Disjunction (Cont.)

- Note that in natural deduction, from the premise $A \vdash C$ we obtain $A \rightarrow C$, which is the premise used in the corresponding rule in dependent type theory.

Omit Example 2

Example 2

- Assume we want to show that every prime number is equal to 2, equal to 3, or ≥ 5 .
- We want to make use of the proof above that every prime number is equal to 2 or odd.
- We assume a prime number.
 - We know that it is equal to 2 or odd.
 - In case it is equal to 2 we conclude that it is equal to 2, equal to 3, or ≥ 5 .
 - In case it is odd, we conclude using the fact that it is prime and 1 is not prime, that it is equal to 3 or ≥ 5 . Therefore it is equal to 2, equal to 3, or ≥ 5 .
 - Now from the elimination rule for \vee we conclude that the prime number chosen is equal to 2, equal to 3, or ≥ 5 .

Example 3

- Assume a proof of $A \vee B$.
- We want to show $B \vee A$.
 - We have $A \vee B$.
 - From assumption A we obtain A and therefore by \vee -introduction $B \vee A$.
 - From assumption B we obtain B and therefore by \vee -introduction $B \vee A$.
 - By \vee -elimination we obtain from these three premises $B \vee A$ without any premises.

Example 3 (Cont.)

- In natural deduction, this proof is as follows (we write $A_1, \dots, A_n \vdash B$ for B follows under assumptions A_1, \dots, A_n):

$$\frac{A \vee B \quad \frac{A \vdash A}{A \vdash B \vee A} (\vee\text{-I}_{\text{inr}}) \quad \frac{B \vdash B}{B \vdash B \vee A} (\vee\text{-I}_{\text{inr}})}{B \vee A} (\vee\text{-E})$$

- We have seen in the previous section how to derive this in Agda.

Implication

- We have seen before that we can identify in type theory implication with the non-dependent function type.
- In order to distinguish between the function type and the logical implication we will write in this subsection \supset instead of \rightarrow for logical implication.

Implication (Cont.)

- With this identification of logical implication and the function type, the **introduction rule for \rightarrow** allows to form a proof of $A \supset B$ from a proof of B depending on a proof p of A :

$$\frac{p : A \Rightarrow q : B}{\lambda p^A. q : A \supset B} (\rightarrow \text{-I})$$

- This means that, if we, **from assumptions $p:A$ can prove B**
 - (i.e. we can make use of a context $p : A$ for proving $q : B$)**then we can derive $A \supset B$ without assuming $p:A$.**

Implication (Cont.)

- This is what is expressed by the **introduction rule for \supset in natural deduction**:

$$\frac{A \vdash B}{A \supset B} (\supset \text{-I})$$

Example

- We extend the proof that, if we have $A \vee B$, then we have $B \vee A$, to a proof of

$$(A \vee B) \supset (B \vee A)$$

- The previous proof can be easily transformed into a proof of $A \vee B \vdash B \vee A$.
- By \supset -introduction, it follows $(A \vee B) \supset (B \vee A)$.

Example

- The complete proof in natural deduction is as follows is as follows.

$$\frac{A \vee B \vdash A \vee B \quad \frac{\frac{A \vdash A}{A \vdash B \vee A} (\vee\text{-I}_{\text{inr}}) \quad \frac{\frac{B \vdash B}{B \vdash B \vee A} (\vee\text{-I}_{\text{inl}})}{A \vdash B \vee A} (\vee\text{-E1})}{A \vee B \vdash B \vee A} (\supset\text{-I})$$
$$(A \vee B) \supset (B \vee A)$$

Implication (Cont.)

- The **elimination rule for \supset** allows to apply a proof p of $A \supset B$ to a proof of q of A in order to obtain a proof of B :

$$\frac{p : A \supset B \quad q : A}{p \ q : B} (\rightarrow \text{-El})$$

- This means that we can **derive from $A \supset B$ and A that B holds**.
- This is what is expressed by the **natural deduction elimination rule for \supset** :

$$\frac{A \supset B \quad A}{B} (\supset \text{-El})$$

Example

- Assume we want to show $A \supset (A \supset B) \supset B$.
- We can show this as follows:
 - From assumptions A and $A \supset B$ we can conclude $A \supset B$.
 - From assumptions A and $A \supset B$ we can conclude as well A .
 - Using the elimination rule for \supset , we conclude that under the same assumptions we get B .
 - Using the introduction rule for \supset we conclude from assumption A that $(A \supset B) \supset B$ holds.
 - Using again the introduction rule for \supset we conclude that $A \supset (A \supset B) \supset B$ holds without any assumptions.

Example

- A proof in natural deduction is as follows:

$$\frac{\frac{\frac{A, A \supset B \vdash A \supset B \quad A, A \supset B \vdash A}{\quad} (\supset \text{-El})}{\frac{A, A \supset B \vdash B}{\quad} (\supset \text{-I})} (\supset \text{-I})}{A \supset (A \supset B) \supset B} (\supset \text{-I})$$

Universal Quantification

- We have seen before that we can identify in type theory universal quantification with the dependent function type.
- With this identification, the **introduction rule** for the dependent function type allows to form a proof of $\forall x^A.B$ from a proof of B depending on an element $x : A$:

$$\frac{x : A \Rightarrow p : B}{\lambda x^A.p : \forall x^A.B} (\rightarrow -I)$$

- This means that, if we, **from $x:A$ can prove B** , then we get a proof of $\forall x^A.B$ which doesn't depend on $x : A$.

Universal Quantification (Cont.)

- This is what is expressed by the **natural deduction introduction rule for \forall** :

$$\frac{x : A \vdash B}{\forall x^A. B} (\forall\text{-I})$$

where

- **x might not occur free in any assumption of the proof.**
 - This is guaranteed in type theory, since $x : A$ must be the last element of the context, so any other assumptions must be located before it and can therefore **not depend on $x:A$.**

Universal Quantification (Cont.)

- Note that we have written

$$x : A \vdash B$$

for

we can derive B from variable $x : A$.

- This is usually not mentioned as such in natural deduction.
- We prefer this notation, since it
 - makes the variable x explicit,
 - and allows to deal with more complex types A .

Universal Quantification (Cont.)

- The **conclusion** of the introduction rule **will no longer depend on free variables x** .
- This is made explicit by mentioning free variables $x : A$ in our notation.
- In type theory this corresponds to the fact that **$x:A$ does no longer occur in the context of the conclusion.**

Example

- Assume one wants to show that for every natural number n we have $n + 0 == n$.
- In order to show this one assumes a natural number n and shows then that $n + 0 == n$.
- then using the introduction rule for \forall one concludes $\forall n^{\mathbb{N}}. n + 0 == n$.
- In natural deduction, this proof is as follows (where the prove of $n + 0 == n$ is not carried out):

$$\frac{n + 0 == n}{\forall n^{\mathbb{N}}. n + 0 == n} (\forall\text{-I})$$

Universal Quantification (Cont.)

- The **elimination rule** for the dependent function type allows to apply a proof p of $\forall x^A.B$ to an element $a : A$ in order to obtain a proof of $B[x := a]$:

$$\frac{p : \forall x^A.B \quad a : A}{p \ a : B[x := a]} (\rightarrow \text{-El})$$

- This means that we can **derive from $\forall x^A.B$ and an element of $a:A$ that $B[x:=a]$ holds.**

Universal Quantification (Cont.)

- This is what is expressed by the **natural deduction elimination rule for \forall**
 - For the simple languages used in natural deduction, there is no need to derive that $a : A$; in more **complex type theories we have to carry out this derivation.**

$$\frac{\forall x^A. B \quad a : A}{B[x := a]} (\forall\text{-E1})$$

Example

- Assume a proof of $\forall n^{\mathbb{N}}. 0 + n == n$.
- We want to conclude that $\forall n, m : \mathbb{N}. 0 + (n + m) == (n + m)$.
- This can be done as follows:
 - One assumes $n, m : \mathbb{N}$.
 - Then one can conclude $n + m : \mathbb{N}$.
 - Using $\forall n^{\mathbb{N}}. 0 + n == n$ and the elimination rule for \forall one concludes $0 + (n + m) == (n + m)$ under assumption $n, m : \mathbb{N}$.
 - Now using the introduction rule for \forall twice it follows $\forall n, m : \mathbb{N}. 0 + (n + m) == (n + m)$.

Example

- In natural deduction, this proof is written as follows:

$$\frac{\frac{\forall n^{\mathbb{N}}.0 + n == n}{n : \mathbb{N}, m : \mathbb{N} \vdash 0 + (n + m) == (n + m)} (\forall\text{-I}) \quad \frac{\frac{n : \mathbb{N}, m : \mathbb{N} \vdash n : \mathbb{N}}{n : \mathbb{N}, m : \mathbb{N} \vdash n + m : \mathbb{N}} (\mathbb{N}\text{-El}_+) \quad \frac{n : \mathbb{N}, m : \mathbb{N} \vdash n + m : \mathbb{N}}{n : \mathbb{N} \vdash \forall m^{\mathbb{N}}.0 + (n + m) == (n + m)} (\forall\text{-I})}{\forall n, m : \mathbb{N}.0 + (n + m) == (n + m)} (\forall\text{-I})$$

Existential Quantification

- We have seen before that we can identify in type theory existential quantification with the dependent product.
- With this identification, the **introduction rule** for the dependent product allows to form a proof of $\exists x^A.B$ from an element $a : A$ and a proof $p : B[x := a]$:

$$\frac{a : A \quad p : B[x := a]}{\langle a, p \rangle : \exists x^A.B} (\times\text{-I})$$

- This is what is expressed by the **natural deduction introduction rule for \exists** :

$$\frac{a : A \quad B[x := a]}{\exists x^A.B} (\exists\text{-I})$$

Example

- Assume we want to show $\forall n^{\mathbb{N}}. \exists m^{\mathbb{N}}. m > n$.
 - In order to prove this one assumes first $n : \mathbb{N}$.
 - Then one concludes $S\ n : \mathbb{N}$ and $S\ n > n$.
 - Using the introduction rule for \exists one concludes $\exists m^{\mathbb{N}}. m > n$ under the assumption $n : \mathbb{N}$.
 - Using the introduction rule for \forall one concludes $\forall n^{\mathbb{N}}. \exists m^{\mathbb{N}}. m > n$.

Example

- In natural deduction, this proof reads as follows:

$$\frac{\frac{n : \mathbb{N} \vdash n : \mathbb{N}}{n : \mathbb{N} \vdash S \, n : \mathbb{N}} \text{ (N-Is) } \quad n : \mathbb{N} \vdash S \, n > n}{n : \mathbb{N} \vdash \exists m^{\mathbb{N}}. m > n} \text{ (\exists-I)}$$
$$\frac{n : \mathbb{N} \vdash \exists m^{\mathbb{N}}. m > n}{\forall n^{\mathbb{N}}. \exists m^{\mathbb{N}}. m > n} \text{ (\forall-I)}$$

Existential Quantification (Cont.)

- The **elimination rule** for the dependent product allows to project a proof p of $\exists x^A.B$ to an element $\pi_0(p) : A$ and proof $\pi_1(p) : B[x := \pi_0(p)]$.
- This kind of rule works only if we have **explicit proofs**.
- From this we can derive a rule which is essentially that used in natural deduction (in which one doesn't have explicit proofs):
 - Assume:
 - $C : \text{Set}$, which does not depend on $x : A$,
 - $p : \exists x^A.B$ and
 - $x : A, y : B \Rightarrow c : C$.
 - Then we have $c[x := \pi_0(p), y := \pi_1(p)] : C$, **not depending on $x:A$ or $y:B$** .

Existential Quantification (Cont.)

- Therefore the **rule in natural deduction** follows from the type theoretic rules:

$$\frac{\exists x^A.B \quad x^A, B \vdash C}{C} (\exists\text{-El})$$

where C does not depend on $x : A$ and B .

- Here $x : A, B \vdash C$ means that from $x : A$ and assumption B we can derive C .
 - As in the introduction rule for natural deduction, $x : A$ is usually not mentioned explicitly, since the type structure there is very simple.

Example

- Assume we have shown $\forall n^{\mathbb{N}}. \exists m^{\mathbb{N}}. m > n \wedge \text{Prime}(m)$.
- We want to show that for all n there exist two primes above it, i.e.

$$\forall n^{\mathbb{N}}. \exists m, k : \mathbb{N}. m > k \wedge k > n \wedge \text{Prime}(m) \wedge \text{Prime}(k) .$$

- We can derive this as follows:
 - Assume $n : \mathbb{N}$.
 - We have $\exists m^{\mathbb{N}}. m > n \wedge \text{Prime}(m)$.
 - So assume $m : \mathbb{N}$ and $m > n \wedge \text{Prime}(m)$.
 - We have as well $\exists k^{\mathbb{N}}. k > m \wedge \text{Prime}(k)$.
 - So assume $k : \mathbb{N}$ and $k > m \wedge \text{Prime}(k)$.

Example

- Then we can conclude

$$m > k \wedge k > n \wedge \text{Prime}(m) \wedge \text{Prime}(k)$$

and therefore as well

$$\exists m, k : \mathbb{N}. m > k \wedge k > n \wedge \text{Prime}(m) \wedge \text{Prime}(k)$$

- Now by \exists -elimination twice follows

$$n : \mathbb{N} \vdash \exists m, k : \mathbb{N}. m > k \wedge k > n \wedge \text{Prime}(m) \wedge \text{Prime}(k)$$

without assuming m, k as above.

- By \forall -introduction follows

$$\forall n^{\mathbb{N}}. \exists m, k : \mathbb{N}. m > k \wedge k > n \wedge \text{Prime}(m) \wedge \text{Prime}(k)$$

Example

- The formal proof in natural deduction is as follows (some of the premises can be shown easily in natural deduction):

Example

- First step: Under the global assumption

$$n : \mathbb{N}, m : \mathbb{N}, m > n \wedge \text{Prime}(m), k : \mathbb{N}, k > m \wedge \text{Prime}(k)$$

we prove the following

$$\frac{\frac{k : \mathbb{N} \quad m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k)}{(\exists)} \quad m : \mathbb{N} \quad \exists k^{\mathbb{N}}. m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k)}{(\exists\text{-I})} \quad \exists m, k : \mathbb{N}. m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k)$$

- So we have shown

$$n : \mathbb{N}, m : \mathbb{N}, m > n \wedge \text{Prime}(m), k : \mathbb{N}, k > m \wedge \text{Prime}(k) \vdash \exists m, k : \mathbb{N}. m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k)$$

Example

- Second step: Under the assumption

$$n : \mathbb{N}, m : \mathbb{N}, m > n \wedge \text{Prime}(m)$$

we can conclude

$$\exists k^{\mathbb{N}}. k > m \wedge \text{Prime}(k)$$

and then conclude by \exists -elimination and Step 1

$$\frac{\begin{array}{c} \exists k^{\mathbb{N}}. k > m \wedge \text{Prime}(k) \\ k : \mathbb{N}, k > m \wedge \text{Prime}(k) \vdash \exists m, k : \mathbb{N}. m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k) \end{array}}{\exists m, k : \mathbb{N}. m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k)} (\exists\text{-I})$$

Example

- Third step: Again we can conclude

$$n : \mathbb{N} \vdash \exists m^{\mathbb{N}}. m > n \wedge \text{Prime}(m)$$

and then conclude by \exists -elimination and Step 2

$$\frac{\begin{array}{c} n : \mathbb{N} \vdash \exists m^{\mathbb{N}}. m > n \wedge \text{Prime}(m) \\ \hline n : \mathbb{N}, m : \mathbb{N}, m > n \wedge \text{Prime}(m) \vdash \exists m, k : \mathbb{N}. m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k) \end{array}}{n : \mathbb{N} \vdash \exists m, k : \mathbb{N}. m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k)} \quad (\exists\text{-I})$$
$$\frac{n : \mathbb{N} \vdash \exists m, k : \mathbb{N}. m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k)}{\forall n^{\mathbb{N}}. \exists m, k : \mathbb{N}. m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k)} \quad (\forall\text{-I})$$

Construct. (or Intuit.) Logic

- From type theoretic proofs we can **directly extract programs**.
- For instance, if $p : \forall x^A. \exists y^B. C[x, y]$, then we have
 - for $x : A$ it follows $b := \pi_0(p\ x) : B$ and $\pi_1(p\ x) : C[x, b]$.
 - Therefore $f := \lambda x^A. \pi_1(p\ x)$ is a **function of type $A \rightarrow B$** , and we have

$$\lambda x^A. \pi_1(p\ x) : \forall x^A. C[x, f\ x]$$

i.e. we have a proof that $\forall x^A. C[x, f\ x]$ **holds**.

- Therefore, from a proof of $\forall x^A. \exists y^B. C[x, y]$, we can **extract a function**, which computes the y from the x .

Constructive Logic (Cont.)

- We can derive as well a function which **depending on $p : A + B$ decides whether $p = \text{inl}(a)$ or $p = \text{inr}(b)$.**
- Therefore we can decide, from a proof of a disjunction, **which of the disjuncts holds.**
- This has consequences due to the **undecidability of the Turing halting problem.**
 - Before continuing, I introduce briefly this result for those who haven't been in the module on computability theory.

Turing Machines

- A Turing machine (in short TM) is a program language which is according to **Church's thesis** universal:
 - Every computable function can be computed by a TM.
 - TMs can have one input string, no interaction, and have as output one output string.
 - Both these strings are usually interpreted as natural numbers.
 - To run a TM with no input means to run it with the empty input string.

Turing Complete Languages

- Any programming language, which can simulate a TM, shares this property and is called **Turing complete**.
- Most standard programming languages, e.g. Java, Pascal, C, C++ are **Turing complete**.
- **Agda**, restricted to termination checked programs, is **not Turing complete**.
- No (decidable) language, which allows to write terminating programs only, can be Turing complete.

Turing Halting Problem

- The Turing halting problem is the question, whether a TM (with no inputs) terminates.
 - An essentially equivalent form is the question whether a TM with one input terminates.
- One can introduce a predicate halts x depending on a TM x (which can be represented as a string, as a natural number, or as a specific data type) expressing that “TM x holds, if given no inputs”.
- Therefore the Turing halting problem is the question whether we can decide

$$\text{halts } x \vee \neg \text{halts } x \text{ .}$$

Unprovability in Type Theory

- It is known that the Turing halting problem is undecidable:
 - We cannot decide in a computable way for every x the Turing halting problem for x .
- Similarly we cannot decide whether a Java program with no input and no interaction terminates or not.
- Because of the undecidability of the Turing halting problem, the following formula is unprovable in Martin-Löf Type Theory and as well in Agda:

$$\forall x^{\text{TM}}. \text{halts } x \vee \neg \text{halts } x .$$

- Here TM is a data type which allows to encode all TM in a standard way.

Unprovability in Constructive Logic

- If we could prove it, we could get a function, which determines for $x : \text{TM}$ whether `halts x` or not.
- But such a function needs to be computable, and such a computable function doesn't exist.

Constructive Logic (Cont.)

- In classical logic we **can prove the above**, since we can derive $A \vee \neg A$ (tertium non datur) for any formula A .
- In type theory, this law **cannot hold**, unless we don't want that all programs can be evaluated.
 - The logic of type theory is **intuitionistic (constructive) logic**, in which $A \vee \neg A$ and $\neg\neg A \supset A$ are not provable for all formulae A .
- **Jump over remaining slides**

Constructive Logic (Cont.)

- In **classical logic**,
 - $\exists x^A.B$ is equivalent to $\neg\forall x^A.\neg B$,
 - $A \vee B$ is equivalent to $\neg(\neg A \wedge \neg B)$.
- If we take decidable atomic formulae only and

replace $\exists x^A.B$ by $\neg\forall x^A.\neg B$

replace $A \vee B$ by $\neg(\neg A \wedge \neg B)$

then **all formulae provable in classical logic are derivable** in type theory.

- All we need is $\neg\neg A \supset A$, which can be shown for all formulae built from decidable atomic formulae using $\neg, \supset, \wedge, \forall$.

Constructive Logic (Cont.)

- Especially, the tertium non datur formula

$$A \vee \neg A$$

translates into

$$\neg(\neg A \wedge \neg\neg A)$$

which trivially holds, since $\neg A$ and $\neg\neg A$ implies \perp .

- In this sense, **type theory contains classical logic**.

Weak vs. strong Disj./Quant.

- But type theory is **richer**, since it has as well so called **strong disjunction and existential quantification**.
- Strong disjunction and strong existential quantification are the formulae

$$A \vee B \text{ and } \exists x^A. B$$

whereas weak disjunction and weak existential quantification are the formulae

$$\neg(\neg A \wedge \neg B) \text{ and } \neg \forall x^A. \neg B$$

Weak vs. strong Disj./Quant.

- From a proof $p : \exists x^A.B$ we can extract an element x of A s.t. B holds, namely

$$\pi_0(x)$$

This is in general **not possible for weak existential quantification.**

- From a proof $p : A \vee B$ we can determine which one of A or B holds (the other disjunct might hold as well).
From a proof of **weak disjunction** this is in general **not possible.**

Constructive Logic (Cont.)

- **Remark:** One can always obtain classical logic in Agda for arbitrary formulae by **postulating** tertium non datur for the formulae for which one needs it:

postulate p : $A \vee \neg A$

- Jump over the following proofs.

Constructive Logic (Cont.)

- Proof (using classical logic) of

$$\exists x^A.B \leftrightarrow (\neg \forall x^A.\neg B) :$$

- We have classically:

$$\neg\neg A \supset A :$$

- If A is true, then $\neg\neg A \supset A$ holds.
- If A is false, then $\neg\neg A$ is false, therefore $\neg\neg A \supset A$ holds.

Constructive Logic (Cont.)

- We show intuitionistically $\neg \exists x^A.B \leftrightarrow \forall x^A.\neg B$:
 - Assume $\neg \exists x^A.B$, $x : A$ and show $\neg B$.
If we had B , then we had $\exists x^A.B$, contradicting $\neg \exists x^A.B$. Therefore $\neg B$.
 - Assume $\forall x^A.\neg B$. Show $\neg \exists x^A.B$:
Assume $\exists x^A.B$. Assume x s.t. B holds.
By $\forall x^A.\neg B$ we get $\neg B$, therefore a contradiction.
- Now it follows (classically):

$$(\exists x^A.B) \leftrightarrow (\neg \neg \exists x^A.B) \leftrightarrow (\neg \forall x^A.\neg B)$$

Constructive Logic (Cont.)

• Proof of

$$A \vee B \leftrightarrow \neg(\neg A \wedge \neg B) :$$

- We show intuitionistically $\neg(A \vee B) \leftrightarrow (\neg A \wedge \neg B) :$
 - Assume $\neg(A \vee B)$. If A then $A \vee B$, a contradiction, therefore $\neg A$.
Similarly we get $\neg B$, therefore $\neg A \wedge \neg B$.
 - Assume $\neg A \wedge \neg B$, show $\neg(A \vee B)$.
Assume $A \vee B$. If A then a contradiction with $\neg A$, similarly with B .
- Now it follows (classically):

$$(A \vee B) \leftrightarrow \neg\neg(A \vee B) \leftrightarrow \neg(\neg A \wedge \neg B)$$

Class. Logic for \exists , \forall -free Formulae

- We show that for formulas A built from \neg , \supset , \wedge , \forall and decidable prime formulae we have

$$\neg\neg A \supset A .$$

- The formula $\neg\neg A \supset A$ is called stability for A .
- This is done by induction over the buildup of these formulae.

Class. Logic for \exists , \forall -free Formulae

- Case $A \equiv \text{Atom } c$.
 - We make case distinction on c .
 - If $c = \text{tt}$, then we have $A \equiv \top$, A is provable, therefore as well $\neg\neg A \supset A$.
 - If $c = \text{ff}$, then we have $A \equiv \perp$.
 - Assume $\neg\neg A \equiv (\perp \supset \perp) \supset \perp$.
 - $\perp \supset \perp$ is provable.
 - Therefore we obtain \perp , which is A .
 - So we have

$$\neg\neg A \vdash A$$

and obtain

$$\neg\neg A \supset A .$$

Class. Logic for \exists , \forall -free Formulae

- Case $A \equiv B \supset C$, and assume we have already shown stability for B and C .
- We have to show that from $\neg\neg A$ we obtain A , which is $B \supset C$.
- So assume $\neg\neg A$, B and show C .
- We show $\neg\neg C$, then by stability of C we obtain C .
- $\neg\neg C \equiv \neg C \supset \perp$.
- Therefore assume $\neg C$ and show \perp .
 - We show $\neg A$ which is $A \supset \perp$.
 - So assume A and show \perp . $A \equiv B \supset C$, therefore by B we get C , and by $\neg C$ therefore \perp .
 - By $\neg\neg A$, which is $\neg A \supset \perp$, we get therefore \perp , which completes the proof for this case.

Class. Logic for \exists , \forall -free Formulae

- Case $A \equiv B \wedge C$, and assume we have already shown stability for B and C .
- Assume $\neg\neg A$ and show A .
 - We show $\neg\neg B$, which implies by the stability of B that B holds.
 - Since $\neg\neg B \equiv \neg B \supset \perp$, we assume $\neg B$ and have to show \perp .
 - We show $\neg A$, i.e. show that A implies \perp .
 - Assume A , which is $B \wedge C$. Then we get B , and by $\neg B$ therefore \perp .
 - By $\neg\neg A$ we obtain \perp .
 - Therefore we have shown B .
 - A similar proof shows C , and therefore we get $B \wedge C$, i.e. A .

Class. Logic for \exists , \forall -free Formulae

- Case $A \equiv \forall x^B.C$, and assume we have already shown stability for C .
- Assume $\neg\neg A$ and show A .
- So assume $x : B$, and show C .
- We show $\neg\neg C$, which by the stability of C implies C .
 - So assume $\neg C$ and show \perp .
 - We show $\neg A$.
 - Assume A , which is $\forall x^B.C$.
 - Then we obtain C , and by $\neg C$ therefore \perp .
 - By $\neg\neg A$ we therefore get \perp , and are done.

Class. Logic for \exists , \forall -free Formulae

- Case $A \equiv \neg B$, and we have stability for B .
- $\neg B \equiv B \supset \perp$.
- $\perp \equiv \perp = \text{Atom false}$.
- By stability for decidable prime formulae we get stability for \perp .
- Together with the stability for B we obtain by case \supset the stability for $B \supset \perp \equiv \neg B$.

(g) The Set of Natural Numbers

- The set \mathbb{N} is the type theoretic representation of the set $\mathbb{N} := \{0, 1, 2, \dots, \}$.
- \mathbb{N} can be generated by
 - starting with the empty set,
 - adding 0 to it, and
 - adding, whenever we have x in it $x + 1$ to it.

The Set of Natural Numbers (Cont.)

- Let S be a type theoretic notation for the operation $x \mapsto x + 1$.
- Then the type theoretic rules are

$$\mathbb{N} : \text{Set} \quad (\mathbb{N}\text{-F})$$

$$0 : \mathbb{N} \quad (\mathbb{N}\text{-I}_0)$$

$$\frac{n : \mathbb{N}}{S \ n : \mathbb{N}} \quad (\mathbb{N}\text{-I}_S)$$

Primitive Recursion

● Primitive Recursion expresses:

Assume we have

- $a : \mathbb{N}$.
- and, if $n : \mathbb{N}, x : \mathbb{N}$ then $g\ n\ x : \mathbb{N}$.

Then we can define $f : \mathbb{N} \rightarrow \mathbb{N}$, s.t.

- $f\ 0 = a$,
- $f\ (S\ n) = g\ n\ (f\ n)$.

Primitive Recursion (Cont.)

- The **computation of $f\ n$** proceeds now as follows:
 - Compute n .
 - If $n = 0$, then the result is a .
 - Otherwise $n = S\ n'$.
 - We assume that we have determined already how to compute $f\ n'$.
 - Now $f\ n$ reduces to $g\ n'\ (f\ n')$.
 - $g\ n'\ (f\ n')$ can be computed, since we know how to compute
 - g
 - $f\ n'$.

Example

- The function $f : \mathbb{N} \rightarrow \mathbb{N}$ with $f\ n = 2 \cdot n$ can be defined **primitive recursively** by:
 - $f\ 0 = 0$.
 - $f\ (S\ n) = S\ (S\ (f\ n))$.
- Therefore take in the definition above:
 - $a = 0$,
 - $g\ n\ x = S\ (S\ x)$.

Generalised Primitive Recursion

- We can **generalise primitive recursion** as follows:
 - First we can **replace the range of f by an arbitrary set C**
 - i.e. we allow for any set C

$$f : \mathbb{N} \rightarrow C$$

- Further, C can now **depend on \mathbb{N}** .
- We obtain the following set of rules:

Rules for the Natural Numbers

Formation Rule

$$\mathbb{N} : \text{Set} \quad (\mathbb{N}\text{-F})$$

Introduction Rules

$$0 : \mathbb{N} \quad (\mathbb{N}\text{-I}_0)$$

$$\frac{n : \mathbb{N}}{S \ n : \mathbb{N}} \quad (\mathbb{N}\text{-I}_S)$$

Rules for the Natural Numbers

Elimination Rule

$$\frac{\begin{array}{c} C : \mathbb{N} \rightarrow \text{Set} \\ a : C\ 0 \\ g : (x : \mathbb{N}) \rightarrow C\ x \rightarrow C\ (\text{S } x) \\ n : \mathbb{N} \end{array}}{P\ C\ a\ g\ n : C\ n} \quad (\text{N-EI})$$

Equality Rules

$$\begin{array}{ll} P\ C\ a\ g\ 0 & =\ a \quad (\text{N-Eq}_0) \\ P\ C\ a\ g\ (\text{S } n) & =\ g\ n\ (P\ C\ a\ g\ n) \quad (\text{N-Eq}_S) \end{array}$$

Additionally we have the **Equality versions** of the formation-, introduction- and elimination-rules.

Jump over Elimination into Type

Elimination into Type

- In order to define predicates on the natural numbers by prim. recursion, we need sometimes elimination into type:

Strong elimination Rule

$$\frac{\begin{array}{c} n : \mathbb{N} \Rightarrow C[n] : \text{Type} \\ a : C[0] \\ g : (x : \mathbb{N}) \rightarrow C[x] \rightarrow C[S \ x] \\ n : \mathbb{N} \end{array}}{P_C^{\text{Type}} a \ g \ n : C[n]} \quad (\text{N-EI}^{\text{Type}})$$

Strong Equality Rules

$$\begin{array}{ll} P_C^{\text{Type}} a \ g \ 0 = a & (\text{N-Eq}_0^{\text{Type}}) \\ P_C^{\text{Type}} a \ g \ (S \ n) = g \ n \ (P_C^{\text{Type}} a \ g \ n) & (\text{N-Eq}_S^{\text{Type}}) \end{array}$$

Rules for the Natural Numbers

- Note that if we define in the elimination rule $f := \text{P } C \text{ } g$ (which is η -equal to $\lambda n^{\mathbb{N}}. \text{P } C \text{ } g \text{ } n$) then
 - The conclusion of the elimination rule reads:

$$f \text{ } n : C \text{ } n$$

which means that

$$f : (n : \mathbb{N}) \rightarrow C \text{ } n \text{ } .$$

- The equality rules read:

$$\begin{aligned} f \text{ } 0 &= a \\ f \text{ } (S \text{ } n) &= g \text{ } n \text{ } (f \text{ } n) \end{aligned}$$

Logical Framework Rules for \mathbb{N}

● The more compact notation is:

● $\mathbb{N} : \text{Set},$

● $0 : \mathbb{N},$

● $S : \mathbb{N} \rightarrow \mathbb{N},$

● $P : (C : \mathbb{N} \rightarrow \text{Set})$

$\rightarrow C\ 0$

$\rightarrow ((x : \mathbb{N}) \rightarrow C\ x \rightarrow C\ (S\ x))$

$\rightarrow (n : \mathbb{N})$

$\rightarrow C\ n\ .$

● The same equality rules as before.

Natural Numbers in Agda

- \mathbb{N} is defined using `data`:

```
data  $\mathbb{N}$  : Set where
  Z :  $\mathbb{N}$ 
  S :  $\mathbb{N} \rightarrow \mathbb{N}$ 
```

Here \mathbb{N} can be typed in using Leim as `\Bbb{N}`.
(We cannot use `0` for zero, since this denotes the builtin native natural number `0` in Agda).

- Therefore we have

```
Z  :   $\mathbb{N}$ 
S  :   $\mathbb{N} \rightarrow \mathbb{N}$ 
```

Elimination Rules for \mathbb{N} in Agda

- Elimination is represented in Agda as before via case distinction.
- Assume we want to define

$$\begin{aligned} f &: (n : \mathbb{N}) \rightarrow A \\ f \ n &= \{! \ !\} \end{aligned}$$

- A possibly depending on n ,
- Then we can distinguish the cases $n = Z$ and $n = S \ m$ and obtain:

$$\begin{aligned} f &: (n : \mathbb{N}) \rightarrow A \\ f \ Z &= \{! \ !\} \\ f \ (S \ n) &= \{! \ !\} \end{aligned}$$

Elimination Rules for \mathbb{N} in Agda

- For solving the goals, we can now **make use of f** . That will be **accepted by the type checker**.
- However, if we use of full f , and then type check the file, the termination checker will complain, and we obtain for instance

$$\boxed{f} : (n : \mathbb{N}) \rightarrow A$$
$$f\ n = \boxed{f}\ n$$

exampleNat1.agda

Elimination Rules for \mathbb{N} in Agda

● If we, in

$$g : (n : \mathbb{N}) \rightarrow A$$

$$g \ Z \quad = \ \{! \ !\}$$

$$g \ (S \ n) \quad = \ \{! \ !\}$$

- **do not make use of g when defining $g \ Z$ and**
- **only use of $g \ n$ when defining $g \ (S \ n)$**

then the termination check succeeds (once the definition is complete).

Elimination Rules for \mathbb{N} in Agda

- If we haven't completed the definition of g , the termination checker might complain, as long as not all details are known.
 - For instance, if we have the following we get an error:

$$\begin{aligned} g &: \mathbb{N} \rightarrow \mathbb{N} \\ g \ Z &= Z \\ g \ (S \ n) &= g \ \{! \ !\} \end{aligned}$$

- If we complete it as follows the error vanishes (one might need to load the agda code again):

$$\begin{aligned} g &: \mathbb{N} \rightarrow \mathbb{N} \\ g \ Z &= Z \\ g \ (S \ n) &= g \ n \end{aligned}$$

Elimination Rules for \mathbb{N} in Agda

- If **check-termination succeeds**, the definition should be **correct**.
 - (The lecturer hasn't checked the algorithm).
- However, **if check-termination fails**, the **definition might still be correct**.
Jump over Limitations of Termination Checker.

Power of Termination Check

- The following definition of the **Fibonacci numbers** can't be defined this way directly using the rules of type theory, but it **can be defined in Agda** as follows and **check-termination accepts it**:

(one := S Z):

$$\text{fib} : \mathbb{N} \rightarrow \mathbb{N}$$
$$\text{fib } Z = \text{one}$$
$$\text{fib } (S Z) = \text{one}$$
$$\text{fib } (S (S n)) = \text{fib } n + \text{fib } (S n)$$

fib1.agda

Limitations of Termination Checker

- Assume we define the **predecessor function**

$$\begin{aligned}\text{pred} &: \mathbb{N} \rightarrow \mathbb{N} \\ \text{pred } Z &= Z \\ \text{pred } (S \ n) &= n\end{aligned}$$

i.e.

$$\text{pred}(n) = \begin{cases} 0 & \text{if } n = 0 \\ n - 1 & \text{otherwise.} \end{cases}$$

Limitations of Termination Checker

- Then the function

$$\begin{aligned} f &: \mathbb{N} \rightarrow \mathbb{N} \\ f \ Z &= Z \\ f \ (S \ n) &= f \ (\text{pred } n) \end{aligned}$$

terminates always

- (it returns for all $n : \mathbb{N}$ the value Z).
- However, **check-termination fails**.
terminationnat1.agda

Limitations of Termination Checker

- Because of the **undecidability of the Turing halting problem**
 - it is undecidable, whether a recursively defined function terminates or not,
- therefore there is no **extension of check-termination, which accepts exactly all in Agda definable functions, which terminate for all inputs.**

Example: Addition

- Definition of $+$ in Agda:

```
infixr 10 _ + _  
_ + _ : ℕ → ℕ → ℕ  
n + Z   = n  
n + S m = S (n + m)
```

- The definition is correct, since when defining $n + S\ m$, $n + m$ is defined before $n + S\ m$.
- Because of the line

```
infixr 10 _ + _ ,
```

$n + m + k$ is interpreted as $n + (m + k)$.

Example: Multiplication

- Definition

infixr 20 $_ * _$

$_ * _ : \mathbb{N} \rightarrow \mathbb{N} \rightarrow \mathbb{N}$

$n * Z = Z$

$n * S m = n * m + n$

- Because of the line

infixr 20 $_ * _$,

$_ * _$ binds more than $_ + _$

- Remember we had infixr 10 $_ + _$.

- We can use in the definition of $_ * _ +$, and can refer in case of $n * S m$ to $n * m$, which is defined before $n * S m$.

Equality on \mathbb{N}

- We can define a Boolean valued equality on \mathbb{N} as follows:

$$_ == \text{Bool} _ : \mathbb{N} \rightarrow \mathbb{N} \rightarrow \text{Bool}$$

$$Z \quad == \text{Bool} \quad Z \quad = \quad \text{tt}$$

$$S \ n \quad == \text{Bool} \quad S \ m \quad = \quad n == \text{Bool} \ m$$

$$_ \quad == \text{Bool} \quad _ \quad = \quad \text{ff}$$

- Note that the third case expresses: in all other cases (i.e. when defining $n == \text{Bool} \ m$ and neither both n, m are Z nor both are of the form $S \ _$) we obtain the result ff .

Equality on \mathbb{N}

- Then we can define equality $_==_$ on \mathbb{N} as follows

$$_==_ : \mathbb{N} \rightarrow \mathbb{N} \rightarrow \text{Set}$$

$$n == m = \text{Atom } (n == \text{Bool } m)$$

Equality on \mathbb{N} (Cont.)

- Alternatively we could have defined $_==_$ directly (this uses in fact large elimination on \mathbb{N}):

$$\begin{aligned} _==_ &: \mathbb{N} \rightarrow \mathbb{N} \rightarrow \text{Set} \\ Z &== Z = \top \\ S\ n &== S\ m = n == m \\ _ &== _ = \perp \end{aligned}$$

nat1.agda

Reflexivity of ==

- **Reflexivity** of == is the formula:

$$\forall n^{\mathbb{N}}. n == n$$

- **Type theoretically** this means that we have to prove

$$\begin{aligned} \text{refl} &: \text{Refl} \\ \text{refl} &= \{! \ !\} \end{aligned}$$

where

$$\begin{aligned} \text{Refl} &: \text{Set} \\ \text{Refl} &= (n : \mathbb{N}) \rightarrow n == n \end{aligned}$$

Reflexivity of ==

$\text{Refl} : \text{Set}$

$\text{Refl} = (n : \mathbb{N}) \rightarrow n == n$

$\text{refl} : \text{Refl}$

$\text{refl} = \{! \ !\}$

- Since refl is an element of a function type, we replace the definition of refl by

$\text{refl} : \text{Refl}$

$\text{refl } n = \{! \ !\}$

where the type of the goal is $n == n$.

Reflexivity of == (Cont.)

$\text{Refl} : \text{Set}$

$\text{Refl} = (n : \mathbb{N}) \rightarrow n == n$

$\text{refl} : \text{Refl}$

$\text{refl } n = \{! \ !\}$

● This can now be shown using **pattern matching**:

$\text{refl} : \text{Refl}$

$\text{refl } Z = \{! \ !\}$

$\text{refl } (S \ n) = \{! \ !\}$

Reflexivity of == (Cont.)

- In order to prove $\text{refl } Z$, we observe

$$\begin{aligned} (Z == Z) &= \text{Atom } (Z == \text{Bool } Z) \\ &= \text{Atom } \text{tt} \\ &= \top \end{aligned}$$

- Therefore the goal can be solved by taking $\text{true} : \top$.

Reflexivity of == (Cont.)

- In order to prove $\text{refl } (S\ n)$, we observe

$$\begin{aligned}(S\ n == S\ n) &= \text{Atom } (S\ n == \text{Bool } S\ n) \\ &= \text{Atom } (n == \text{Bool } n) \\ &= (n == n)\end{aligned}$$

- Therefore the goal can be solved by taking $\text{refl } n : (n == n)$.

Reflexivity of == (Cont.)

- The complete proof is as follows:

$$\text{refl} : \text{Refl}$$
$$\text{refl } Z = \text{true}$$
$$\text{refl } (S \ n) = \text{refl } n$$

- Note that this is not a black hole recursion, since in the second equation $\text{refl } n$ is defined before $\text{refl } (S \ n)$.

[reflnat.agda](#)

Symmetry of ==

- **Symmetry** of == is the formula:

$$\forall n, m : \mathbb{N}. n == m \rightarrow m == n$$

- **Type theoretically** this means that we have to prove

Sym : Set

Sym = $(n\ m : \mathbb{N}) \rightarrow n == m \rightarrow m == n$

In Agda this is shown by defining

sym : Sym

sym n m nm = {! !}

Symmetry of == (Cont.)

Sym : Set

$\text{Sym} = (n\ m : \mathbb{N}) \rightarrow n == m \rightarrow m == n$

- This can now be shown using **case distinction** on both n and m :

sym : Sym

sym Z Z nm = {! !}

sym Z (S m) nm = {! !}

sym (S n) Z nm = {! !}

sym (S n) (S m) nm = {! !}

- For convenience we spell out the type of `sym` in the following.

Symmetry of == (Cont.)

$\text{sym} : (n\ m : \mathbb{N}) \rightarrow n == m \rightarrow m == n$

$\text{sym}\ \text{Z}\ \text{Z}\ nm = \{!\ !\}$

$\text{sym}\ \text{Z}\ (\text{S}\ m)\ nm = \{!\ !\}$

$\text{sym}\ (\text{S}\ n)\ \text{Z}\ nm = \{!\ !\}$

$\text{sym}\ (\text{S}\ n)\ (\text{S}\ m)\ nm = \{!\ !\}$

● In case $\text{sym}\ \text{Z}\ \text{Z}\ nm$, the goal is

$$(\text{Z} == \text{Z}) = \top$$

which can be solved by using `true`.

● The argument nm is irrelevant and can be replaced by `_`.

Symmetry of == (Cont.)

$\text{sym} : (n\ m : \mathbb{N}) \rightarrow n == m \rightarrow m == n$

$\text{sym}\ \text{Z}\ \text{Z}\ _ = \text{true}$

$\text{sym}\ \text{Z}\ (\text{S}\ m)\ nm = \{!\ !\}$

$\text{sym}\ (\text{S}\ n)\ \text{Z}\ nm = \{!\ !\}$

$\text{sym}\ (\text{S}\ n)\ (\text{S}\ m)\ nm = \{!\ !\}$

● In case $\text{sym}\ \text{Z}\ (\text{S}\ m)\ nm$, we have

$$nm : \text{Z} == \text{S}\ m = \perp$$

so there is no element in nm , we can solve it as

$$\text{sym}\ \text{Z}\ (\text{S}\ m)\ ()$$

Symmetry of == (Cont.)

$\text{sym} : (n\ m : \mathbb{N}) \rightarrow n == m \rightarrow m == n$

$\text{sym}\ \text{Z}\ \text{Z}\ _ = \text{true}$

$\text{sym}\ \text{Z}\ (\text{S}\ m)\ ()$

$\text{sym}\ (\text{S}\ n)\ \text{Z}\ nm = \{!\ !\}$

$\text{sym}\ (\text{S}\ n)\ (\text{S}\ m)\ nm = \{!\ !\}$

● In case $\text{sym}\ (\text{S}\ n)\ \text{Z}\ nm$, we have

$$nm : \text{S}\ m == \text{Z} = \perp$$

so there is no element in nm , we can solve it as

$\text{sym}\ (\text{S}\ n)\ \text{Z}\ ()$

Symmetry of == (Cont.)

$\text{sym} : (n\ m : \mathbb{N}) \rightarrow n == m \rightarrow m == n$

$\text{sym}\ \text{Z}\ \text{Z}\ _ = \text{true}$

$\text{sym}\ \text{Z}\ (\text{S}\ m)\ ()$

$\text{sym}\ (\text{S}\ n)\ \text{Z}\ ()$

$\text{sym}\ (\text{S}\ n)\ (\text{S}\ m)\ nm = \{!\ !\}$

- In case $\text{sym}\ (\text{S}\ n)\ (\text{S}\ m)\ nm$, we have that the type of the goal is

$$(\text{S}\ m == \text{S}\ n) = (m == n)$$

- This goal can be solved by

$$\text{sym}\ n\ m\ nm : m == n$$

which is type correct since

$$nm : (\text{S}\ n == \text{S}\ m) = (n == m)$$

Symmetry of == (Cont.)

- The complete proof is as follows:

$$\text{sym} : (n\ m : \mathbb{N}) \rightarrow n == m \rightarrow m == n$$
$$\text{sym}\ \text{Z}\ \text{Z}\ _ = \text{true}$$
$$\text{sym}\ \text{Z}\ (\text{S}\ m)\ ()$$
$$\text{sym}\ (\text{S}\ n)\ \text{Z}\ ()$$
$$\text{sym}\ (\text{S}\ n)\ (\text{S}\ m)\ nm = \text{sym}\ n\ m\ nm$$

- Note that this code termination checks, since in the last equation $\text{sym}\ n\ m\ nm$ is defined before $\text{sym}\ (\text{S}\ n)\ (\text{S}\ m)\ nm$.

symnat.agda

Symmetry of == (Cont.)

$\text{sym} : (n\ m : \mathbb{N}) \rightarrow n == m \rightarrow m == n$

$\text{sym}\ \text{Z}\ \text{Z}\ _ = \text{true}$

$\text{sym}\ \text{Z}\ (\text{S}\ m)\ ()$

$\text{sym}\ (\text{S}\ n)\ \text{Z}\ ()$

$\text{sym}\ (\text{S}\ n)\ (\text{S}\ m)\ nm = \text{sym}\ n\ m\ nm$

● In the cases

$\text{sym}\ \text{Z}\ (\text{S}\ m)\ nm$ and

$\text{sym}\ (\text{S}\ n)\ \text{Z}\ nm$

we have that nm is an element of \perp , and the goal is \perp .

● So we can, instead of using empty case distinction on nm , return the proof nm and obtain the following:

Symmetry of == (Cont.)

$\text{sym} : (n\ m : \mathbb{N}) \rightarrow n == m \rightarrow m == n$

$\text{sym}\ \text{Z}\ \text{Z}\ _\ = \text{true}$

$\text{sym}\ \text{Z}\ (\text{S}\ m)\ nm = nm$

$\text{sym}\ (\text{S}\ n)\ \text{Z}\ nm = nm$

$\text{sym}\ (\text{S}\ n)\ (\text{S}\ m)\ nm = \text{sym}\ n\ m\ nm$

`symnat2.agda`

Example: $<$ on \mathbb{N}

- The following introduces $<$ on \mathbb{N} :

$$_<\text{Bool}_ : \mathbb{N} \rightarrow \mathbb{N} \rightarrow \text{Bool}$$

$$_<\text{Bool}\ \text{Z} = \text{ff}$$

$$\text{Z} <\text{Bool}\ \text{S}\ m = \text{tt}$$

$$\text{S}\ n <\text{Bool}\ \text{S}\ m = n <\text{Bool}\ m$$

$$_<_ : \mathbb{N} \rightarrow \mathbb{N} \rightarrow \text{Set}$$

$$n < m = \text{Atom}\ (n <\text{Bool}\ m)$$

lessnat1.agda

Example: $<$ on \mathbb{N}

- Alternatively, we can define $<$ using large elimination:

$$_<_ : \mathbb{N} \rightarrow \mathbb{N} \rightarrow \text{Set}$$

$$_ < \text{Z} = \perp$$

$$\text{Z} < \text{S } m = \top$$

$$\text{S } n < \text{S } m = n < m$$

lessnat2.agda

Example: Tuples of Length n

- We define tuples (or vectors) of length n in Agda:

data Nil : Set where

[] : Nil

data Cons (A B : Set) : Set where

_::__ : A \rightarrow B \rightarrow Cons A B

- Now we can define

Tuple : Set \rightarrow \mathbb{N} \rightarrow Set

Tuple A Z = Nil

Tuple A (S n) = Cons A (Tuple A n)

Tuples of Length n

- Therefore,

$$\text{Tuple } A \ n = \underbrace{\text{Cons } A \ (\text{Cons } A \ \cdots (\text{Cons } A \ \text{Nil}) \ \cdots)}_{n \text{ times}} .$$

- The elements of $\text{Tuple } A \ n$ are

$$a_1 :: (a_2 \ \cdots (a_n :: []) \ \cdots)$$

for elements a_1, \dots, a_n of A .

- In ordinary mathematical notation, we would write $\langle a_1, \dots, a_n \rangle$ for such an element.
- **Jump over next slides.**

Remarks on Tuples of Length n

- In **ordinary mathematics**, we would define

$$\begin{aligned}\text{Tuple}(A, 0) &:= \{\langle \rangle\} , \\ \text{Tuple}(A, n + 1) &:= \{\langle a_1, \dots, a_{n+1} \rangle \mid a_1, \dots, a_{n+1} \in A\} .\end{aligned}$$

- If we define

$$\begin{aligned}[] &:= \langle \rangle , \\ a_1 :: \langle a_2, \dots, a_{n+1} \rangle &:= \langle a_1, \dots, a_{n+1} \rangle ,\end{aligned}$$

then this reads:

$$\begin{aligned}\text{Tuple}(A, 0) &:= \{[]\} , \\ \text{Tuple}(A, n + 1) &:= \{a :: b \mid a \in A \wedge b \in \text{Tuple}(A, n)\} .\end{aligned}$$

Remarks on Tuples of Length n

- In the type theoretic definition we have **constructors**

$$[] : \text{Tuple } A \ Z$$
$$_::_ : A \rightarrow \text{Tuple } A \ n \rightarrow \text{Tuple } A \ (S \ n)$$

- This is the **type theoretic analogue** of the previous definitions.

Componentwise Sum of n-Tuples

- We define **component-wise sum of tuples of length n** .
- Using mathematical notation, this sum for instance as follows:

$$\langle 2, 3, 4 \rangle + \langle 5, 6, 7 \rangle = \langle 7, 9, 11 \rangle .$$

Componentwise Sum of n-Tuples

$$\begin{aligned} \text{sumNTuple} &: (n : \mathbb{N}) \rightarrow \text{Tuple } \mathbb{N} \, n \rightarrow \text{Tuple } \mathbb{N} \, n \rightarrow \text{Tuple } \mathbb{N} \, n \\ \text{sumNTuple} \, \mathbf{Z} \quad [] \quad [] &= [] \\ \text{sumNTuple} \, (\mathbf{S} \, n) \, (m :: l) \, (m' :: l') &= \\ &\quad (m + m') :: (\text{sumNTuple} \, n \, l \, l') \end{aligned}$$

tuple.agda

(h) Lists

- We define the set of lists of elements of type A in Agda.
- We have two constructors:
 - `[]`, generating the empty list.
 - `_::_`, adding an element of A in front of a list
- So we define lists as follows:

```
infixr 20 _::_
```

```
data List (A : Set) : Set where
```

```
  []      : List A
```

```
  _::_    : A → List A → List A
```

Elimination Principle for Lists

- The elimination principle is structural recursion on lists:

Assume

- $A : \text{Set}$
- $C : \text{Set}$, depending on $l : \text{List } A$.

Then we can define

$$\begin{aligned} f &: (l : \text{List } A) \rightarrow C \\ f \ [] &= \{! \ !\} \\ f \ (a :: l) &= \{! \ !\} \end{aligned}$$

and in the second goal we can make use of $f \ l$.

Example: Length of a List

$\text{length} : \text{List } \mathbb{N} \rightarrow \mathbb{N}$

$\text{length } [] = Z$

$\text{length } (_ :: l) = S (\text{length } l)$

Example: sumlist

- `sumlist l` will compute the sum of the elements of list l .

$$\text{sumlist} : \text{List } \mathbb{N} \rightarrow \mathbb{N}$$

$$\text{sumlist } [] = Z$$

$$\text{sumlist } (n :: l) = n + \text{sumlist } l$$

Interesting Exercise

- Define

$$_++_ : \{A : \text{Set}\} \rightarrow \text{List } A \rightarrow \text{List } A \rightarrow \text{List } A ,$$

s.t. $l ++ l'$ is the result of appending the list l' at the end of list l .

- E.g., if a, b, c, d are elements of A , then

$$\begin{aligned} a :: b :: [] \quad ++ \quad c :: d :: [] \\ = a :: b :: c :: d :: [] \end{aligned}$$

list.agda

(i) Universes

- A universe U is a set, the elements of which are codes for sets.
- So we have
 - $U : \text{Set}$,
 - $T : U \rightarrow \text{Set}$ (the decoding function).
- We consider in the following a universe closed under
 - \perp , \top , Bool , \mathbb{N} ,
 - $+$,
 - Σ ,
 - the dependent function type.

Rules for the Universe

Formation Rule

$$U : \text{Set} \quad (\text{U-F})$$

$$\frac{a : U}{T \ a : \text{Set}} \quad (\text{T-F})$$

Rules for the Universe

Introduction and Equality Rules

$$\hat{\perp} : U \quad (U\text{-I}_{\hat{\perp}}) \qquad T(\hat{\perp}) = \perp : \text{Set} \qquad (T\text{-Eq}_{\hat{\perp}})$$

$$\hat{\top} : U \quad (U\text{-I}_{\hat{\top}}) \qquad T(\hat{\top}) = \top : \text{Set} \qquad (T\text{-Eq}_{\hat{\top}})$$

$$\widehat{\text{Bool}} : U \quad (U\text{-I}_{\widehat{\text{Bool}}}) \qquad T(\widehat{\text{Bool}}) = \text{Bool} : \text{Set} \qquad (T\text{-Eq}_{\widehat{\text{Bool}}})$$

$$\hat{\mathbb{N}} : U \quad (U\text{-I}_{\hat{\mathbb{N}}}) \qquad T(\hat{\mathbb{N}}) = \mathbb{N} : \text{Set} \qquad (T\text{-Eq}_{\hat{\mathbb{N}}})$$

Rules for the Universe

Introduction and Equality Rules (Cont.)

$$\frac{a : U \quad b : U}{a \hat{+} b : U} \text{ (U-I}_{\hat{+}}\text{)}$$

$$T (a \hat{+} b) = T a + T b : \text{Set} \quad (\text{T-Eq}_{\hat{+}})$$

$$\frac{a : U \quad b : T a \rightarrow U}{\hat{\Sigma} a b : U} \text{ (U-I}_{\hat{\Sigma}}\text{)}$$

$$T (\hat{\Sigma} a b) = \Sigma (T a) (\lambda x^{T a}. T (b x)) : \text{Set} \quad (\text{T-Eq}_{\hat{\Sigma}})$$

Rules for the Universe

Introduction and Equality Rules (Cont.)

$$\frac{a : U \quad b : T \ a \rightarrow U}{\hat{\Pi} \ a \ b : U} \text{ (U-I}_{\hat{\Pi}}\text{)}$$

$$T \ (\hat{\Pi} \ a \ b) = (x : T \ a) \rightarrow T \ (b \ x) : \text{Set} \quad \text{(T-Eq}_{\hat{\Pi}}\text{)}$$

Elimination and Equality Rules

- There exist as well elimination rules and corresponding equality rules for the universe.
- They are very long (one step for each of constructor of U) and are not very much used.
- They follow the principles present in previous rules.
- We have of course as well the equality versions of the formation-, introduction- and equality rules.

Applications of the Universe

- Ordinary elimination rules don't allow to eliminate into Set .
- However often, one can verify, that all sets needed are “elements of a universe”,
 - i.e. there are codes in the universe representing them.
- Then one can eliminate into the universe instead of Set and use T to obtain the required function.

Applications of the Universe

● Example: Define

$$\begin{aligned}\widehat{\text{Atom}} &: \text{Bool} \rightarrow \mathcal{U}, \\ \widehat{\text{Atom}} &:= \text{Case}_{\text{Bool}} (\lambda x^{\text{Bool}}. \mathcal{U}) \hat{\top} \hat{\perp},\end{aligned}$$

$$\begin{aligned}\text{Atom} &: \text{Bool} \rightarrow \text{Set}, \\ \text{Atom} &: \lambda x^{\text{Bool}}. \mathcal{T} (\widehat{\text{Atom}} x),\end{aligned}$$

Then

- $\text{Atom } \text{tt} = \top,$
- $\text{Atom } \text{ff} = \perp.$

Universes in Agda

- U and T need to be defined simultaneously.
 - Usually Agda type checks definitions in sequence, so no reference to later definitions possible.
 - Special construct **mutual**.
 - Everything in the scope of it is type checked simultaneously.
 - Scope determined by indentation.
 - It is necessary, since the definition of U refers to that of T, and the definition of T refers to that of U.
 - In general mutual allows simultaneous inductive and/or recursive definitions.
 - The termination checker can handle certain terminating simultaneous inductive and/or recursive definitions like the universe.

Universes in Agda (Cont.)

mutual

data U : Set where

\perp hat : U

tophat : U

Boolhat : U

\mathbb{N} hat : U

$_+$ hat $_$: $U \rightarrow U \rightarrow U$

Σ hat : $(a : U) \rightarrow (T\ a \rightarrow U) \rightarrow U$

Π hat : $(a : U) \rightarrow (T\ a \rightarrow U) \rightarrow U$

Universes in Agda (Cont.)

T in the following is to be intended the same as U :

$$T : U \rightarrow \text{Set}$$

$$T \perp_{\text{hat}} = \perp$$

$$T \top_{\text{hat}} = \top$$

$$T \text{ Bool}_{\text{hat}} = \text{Bool}$$

$$T \mathbb{N}_{\text{hat}} = \mathbb{N}$$

$$T (a +_{\text{hat}} b) = T a + T b$$

$$T (\Sigma_{\text{hat}} a b) = \Sigma (T a) (\lambda x \rightarrow T (b x))$$

$$T (\Pi_{\text{hat}} a b) = \Pi (T a) (\lambda x \rightarrow T (b x))$$

(j) Algebraic Types

- The construct **data** in Agda is much more powerful than what is covered by type theoretic rules.
- In general we can define now sets having arbitrarily many constructors with arbitrarily many arguments of arbitrary types.

data A : Set where

$C_1 : (a_1 : A_1^1) \rightarrow (a_2 : A_2^1) \rightarrow \cdots (a_{n_1} : A_{n_1}^1) \rightarrow A$

$C_2 : (a_1 : A_1^2) \rightarrow (a_2 : A_2^2) \rightarrow \cdots (a_{n_2} : A_{n_2}^2) \rightarrow A$

\dots

$C_m : (a_1 : A_1^m) \rightarrow (a_2 : A_2^m) \rightarrow \cdots (a_{n_m} : A_{n_m}^m) \rightarrow A$

Meaning of “data”

- The idea is that A as before is the least set A s.t. we have constructors:

$$\begin{aligned} C_i &: (a_{i1} : A_{i1}) \\ &\rightarrow \dots \\ &\rightarrow (a_{in_i} : A_{in_i}) \\ &\rightarrow A \end{aligned}$$

where a constructor always constructs new elements.

- In other words the elements of A are exactly those constructed by those constructors.

Strictly Positive Algebraic Types

- In the types A_{ij} we can make use of A .
- However, it is difficult to understand A , if we have **negative** occurrences of A .
- Example:

data A : Set where

$C : (A \rightarrow A) \rightarrow A$

- What is the least set A having a constructor

$C : (A \rightarrow A) \rightarrow A \quad ?$

Strictly Positive Algebraic Types

- If we
 - have constructed some elements of A already,
 - find a function $f : A \rightarrow A$, and
 - add $C\ f$ to A ,then f might no longer be a function $A \rightarrow A$.
(f applied to the new element $C\ f$ might not be defined).
- In fact, the termination checker issues a warning, if we define A as above.
- We shouldn't make use of such definitions.

Strictly Positive Algebraic Types

- A “good” definition is the set of lists of natural numbers, defined as follows:

$$\begin{aligned} \text{data } \mathbb{N}\text{List} &: \text{Set where} \\ [] &: \mathbb{N}\text{List} \\ _::_ &: \mathbb{N} \rightarrow \mathbb{N}\text{List} \rightarrow \mathbb{N}\text{List} \end{aligned}$$

- The constructor $_::_$ of $\mathbb{N}\text{List}$ refers to $\mathbb{N}\text{List}$, but in a positive way:

We have: if $a : \mathbb{N}$ and $l : \mathbb{N}\text{List}$, then

$$(a :: l) : \mathbb{N}\text{List} .$$

Strictly Positive Algebraic Types

- If we add $a :: l$ to NList , the reason for adding it (namely $l : \mathsf{NList}$) is not destroyed by this addition.
- So we can “construct” the set NList by
 - starting with the empty set,
 - adding $[]$ and
 - closing it under $_::_$ whenever possible.
- Because we can “construct” NList , the above is an acceptable definition.

Strictly Positive Algebraic Types

- In general:

data A : Set where

$$C_1 : (a_1 : A_1^1) \rightarrow (a_2 : A_2^1) \rightarrow \cdots (a_{n_1} : A_{n_1}^1) \rightarrow A$$

$$C_2 : (a_1 : A_1^2) \rightarrow (a_2 : A_2^2) \rightarrow \cdots (a_{n_2} : A_{n_2}^2) \rightarrow A$$

...

$$C_m : (a_1 : A_1^m) \rightarrow (a_2 : A_2^m) \rightarrow \cdots (a_{n_m} : A_{n_m}^m) \rightarrow A$$

is a strictly positive algebraic type, if all A_{ij} are

- either types which don't make use of A
 - or are A itself.
- And if A is a strictly positive algebraic type, then A is acceptable.

Strictly Positive Algebraic Types

- The definitions of finite sets, $\Sigma A B$, $A + B$ and \mathbb{N} were strictly positive algebraic types.

One further Example

- The set of binary trees can be defined as follows:

data BinTree : Set where

leaf : BinTree

branch : Bintree → Bintree → Bintree

- This is a strictly positive algebraic type.
[bintree.agda](#)

Extensions of Strict. Pos. Alg. Type

- An often used extension is to define several sets simultaneously inductively.
- Example: the even and odd numbers:

mutual

data Even : Set where

Z : Even

S : Odd \rightarrow Even

data Odd : Set where

S' : Even \rightarrow Odd

- In such examples the constructors refer strictly positive to all sets which are to be defined simultaneously.

evenodd.agda

Extensions of Strict. Pos. Alg. Type

- We can even allow $A_{ij} = B_1 \rightarrow A$ or even $A_{ij} = B_1 \rightarrow \dots \rightarrow B_l \rightarrow A$, where A is one of the types introduced simultaneously.
- Example (called “Kleene’s O ”):

data O : Set where

leaf : O

succ : $O \rightarrow O$

lim : $(\mathbb{N} \rightarrow O) \rightarrow O$

- The last definition is unproblematic, since, if we have $f : \mathbb{N} \rightarrow O$ and construct $\text{lim } f$ out of it, adding this new element to O doesn’t destroy the reason for adding it to O .
- So again O can be “constructed”.

Elimination Rules for data

- Functions f from strictly positive algebraic types can now be defined by case distinction as before.
- For termination we need only that in the definition of f , when have to define $f (C a_1 \cdots a_n)$, we can refer only to f applied to elements used in $C a_1 \cdots a_n$.

Examples

- For instance
 - in the Bintree example, when defining

$$f : \text{Bintree} \rightarrow A$$

by case-distinction, then the definition of

$$f (\text{branch } l \ r)$$

can make use of $f \ l$ and $f \ r$.

Examples

- In the example of O , when defining

$$g : O \rightarrow A$$

by case-distinction, then the definition of

$$g (\lim f)$$

can make use of $g (f\ n)$ for all $n : \mathbb{N}$.