NetworkVisualization-PyTorch

April 13, 2023

1 Network Visualization (PyTorch)

In this notebook we will explore the use of *image gradients* for generating new images.

When training a model, we define a loss function which measures our current unhappiness with the model's performance; we then use backpropagation to compute the gradient of the loss with respect to the model parameters, and perform gradient descent on the model parameters to minimize the loss.

Here we will do something slightly different. We will start from a convolutional neural network model which has been pretrained to perform image classification on the ImageNet dataset. We will use this model to define a loss function which quantifies our current unhappiness with our image, then use backpropagation to compute the gradient of this loss with respect to the pixels of the image. We will then keep the model fixed, and perform gradient descent *on the image* to synthesize a new image which minimizes the loss.

In this notebook we will explore three techniques for image generation:

- 1. **Saliency Maps**: Saliency maps are a quick way to tell which part of the image influenced the classification decision made by the network.
- 2. **Fooling Images**: We can perturb an input image so that it appears the same to humans, but will be misclassified by the pretrained network.
- 3. Class Visualization: We can synthesize an image to maximize the classification score of a particular class; this can give us some sense of what the network is looking for when it classifies images of that class.

This notebook uses **PyTorch**; we have provided another notebook which explores the same concepts in TensorFlow. You only need to complete one of these two notebooks.

```
[56]: import torch
import torchvision
import numpy as np
import random
import matplotlib.pyplot as plt
from PIL import Image
from cs231n.image_utils import SQUEEZENET_MEAN, SQUEEZENET_STD
//matplotlib inline
```

The autoreload extension is already loaded. To reload it, use: %reload ext autoreload

1.0.1 Helper Functions

Our pretrained model was trained on images that had been preprocessed by subtracting the percolor mean and dividing by the per-color standard deviation. We define a few helper functions for performing and undoing this preprocessing in cs23n/net_visualization_pytorch. You don't need to do anything here.

```
[57]: from cs231n.net_visualization_pytorch import preprocess, deprocess, rescale, ⊔
⇔blur_image
```

2 Pretrained Model

For all of our image generation experiments, we will start with a convolutional neural network which was pretrained to perform image classification on ImageNet. We can use any model here, but for the purposes of this assignment we will use SqueezeNet [1], which achieves accuracies comparable to AlexNet but with a significantly reduced parameter count and computational complexity.

Using SqueezeNet rather than AlexNet or VGG or ResNet means that we can easily perform all image generation experiments on CPU.

[1] Iandola et al, "SqueezeNet: AlexNet-level accuracy with 50x fewer parameters and < 0.5MB model size", arXiv 2016

```
[58]: # Download and load the pretrained SqueezeNet model.

model = torchvision.models.squeezenet1_1(pretrained=True)

# We don't want to train the model, so tell PyTorch not to compute gradients

# with respect to model parameters.

for param in model.parameters():
    param.requires_grad = False

# you may see warning regarding initialization deprecated, that's fine, please

continue to next steps
```

2.1 Load some ImageNet images

We have provided a few example images from the validation set of the ImageNet ILSVRC 2012 Classification dataset. To download these images, descend into cs231n/datasets/ and run get_imagenet_val.sh.

Since they come from the validation set, our pretrained model did not see these images during training.

Run the following cell to visualize some of these images, along with their ground-truth labels.

```
[59]: from cs231n.data_utils import load_imagenet_val
X, y, class_names = load_imagenet_val(num=5)

plt.figure(figsize=(12, 6))
for i in range(5):
    plt.subplot(1, 5, i + 1)
    plt.imshow(X[i])
    plt.title(class_names[y[i]])
    plt.axis('off')
plt.gcf().tight_layout()
```











3 Saliency Maps

Using this pretrained model, we will compute class saliency maps as described in Section 3.1 of [2].

A saliency map tells us the degree to which each pixel in the image affects the classification score for that image. To compute it, we compute the gradient of the unnormalized score corresponding to the correct class (which is a scalar) with respect to the pixels of the image. If the image has shape (3, H, W) then this gradient will also have shape (3, H, W); for each pixel in the image, this gradient tells us the amount by which the classification score will change if the pixel changes by a small amount. To compute the saliency map, we take the absolute value of this gradient, then take the maximum value over the 3 input channels; the final saliency map thus has shape (H, W) and all entries are nonnegative.

[2] Karen Simonyan, Andrea Vedaldi, and Andrew Zisserman. "Deep Inside Convolutional Networks: Visualising Image Classification Models and Saliency Maps", ICLR Workshop 2014.

3.0.1 Hint: PyTorch gather method

Recall in Assignment 1 you needed to select one element from each row of a matrix; if s is an numpy array of shape (N, C) and y is a numpy array of shape (N,) containing integers 0 <= y[i] < C, then s[np.arange(N), y] is a numpy array of shape (N,) which selects one element from each element in s using the indices in y.

In PyTorch you can perform the same operation using the gather() method. If s is a PyTorch Tensor of shape (N, C) and y is a PyTorch Tensor of shape (N,) containing longs in the range 0 $\leq y[i] \leq C$, then

```
s.gather(1, y.view(-1, 1)).squeeze()
```

will be a PyTorch Tensor of shape (N,) containing one entry from each row of s, selected according to the indices in y.

run the following cell to see an example.

You can also read the documentation for the gather method and the squeeze method.

```
[60]: # Example of using gather to select one entry from each row in PyTorch
def gather_example():
    N, C = 4, 5
    s = torch.randn(N, C)
    y = torch.LongTensor([1, 2, 1, 3])
    print(s)
    print(y)
    print(s.gather(1, y.view(-1, 1)).squeeze())
gather_example()
```

Implement compute saliency maps function inside cs231n/net_visualization_pytorch.py

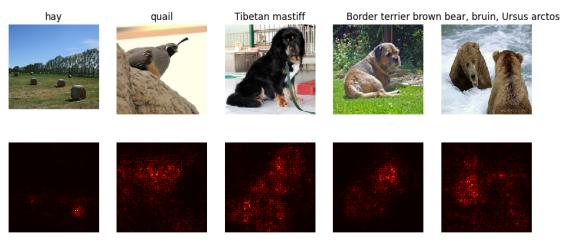
```
[61]: # Load saliency maps computation function from cs231n.net_visualization_pytorch import compute_saliency_maps
```

Once you have completed the implementation above, run the following to visualize some class saliency maps on our example images from the ImageNet validation set:

```
[62]: def show_saliency_maps(X, y):
    # Convert X and y from numpy arrays to Torch Tensors
    X_tensor = torch.cat([preprocess(Image.fromarray(x)) for x in X], dim=0)
    y_tensor = torch.LongTensor(y)

# Compute saliency maps for images in X
    saliency = compute_saliency_maps(X_tensor, y_tensor, model)
```

```
# Convert the saliency map from Torch Tensor to numpy array and show images
# and saliency maps together.
saliency = saliency.numpy()
N = X.shape[0]
for i in range(N):
    plt.subplot(2, N, i + 1)
    plt.imshow(X[i])
    plt.axis('off')
    plt.title(class_names[y[i]])
    plt.subplot(2, N, N + i + 1)
    plt.imshow(saliency[i], cmap=plt.cm.hot)
    plt.axis('off')
    plt.gcf().set_size_inches(12, 5)
plt.show()
show_saliency_maps(X, y)
```



4 INLINE QUESTION

A friend of yours suggests that in order to find an image that maximizes the correct score, we can perform gradient ascent on the input image, but instead of the gradient we can actually use the saliency map in each step to update the image. Is this assertion true? Why or why not?

Your Answer: The assertion is false since the saliency map is always positive and contains no information about different channels.

5 Fooling Images

We can also use image gradients to generate "fooling images" as discussed in [3]. Given an image and a target class, we can perform gradient **ascent** over the image to maximize the target class,

stopping when the network classifies the image as the target class. Implement the following function to generate fooling images.

[3] Szegedy et al, "Intriguing properties of neural networks", ICLR 2014

Implement make_fooling_image function inside cs231n/net_visualization_pytorch.py

Run the following cell to generate a fooling image. You should ideally see at first glance no major difference between the original and fooling images, and the network should now make an incorrect prediction on the fooling one. However you should see a bit of random noise if you look at the 10x magnified difference between the original and fooling images. Feel free to change the idx variable to explore other images.

```
[63]: from cs231n.net_visualization_pytorch import make_fooling_image
  idx = 0
  target_y = 6

X_tensor = torch.cat([preprocess(Image.fromarray(x)) for x in X], dim=0)
  X_fooling = make_fooling_image(X_tensor[idx:idx+1], target_y, model)

scores = model(X_fooling)
  assert target_y == scores.data.max(1)[1][0].item(), 'The model is not fooled!'
```

After generating a fooling image, run the following cell to visualize the original image, the fooling image, as well as the difference between them.

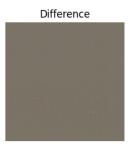
```
[64]: X_fooling_np = deprocess(X_fooling.clone())
      X_fooling_np = np.asarray(X_fooling_np).astype(np.uint8)
      plt.subplot(1, 4, 1)
      plt.imshow(X[idx])
      plt.title(class_names[y[idx]])
      plt.axis('off')
      plt.subplot(1, 4, 2)
      plt.imshow(X fooling np)
      plt.title(class_names[target_y])
      plt.axis('off')
      plt.subplot(1, 4, 3)
      X pre = preprocess(Image.fromarray(X[idx]))
      diff = np.asarray(deprocess(X_fooling - X_pre, should_rescale=False))
      plt.imshow(diff)
      plt.title('Difference')
      plt.axis('off')
      plt.subplot(1, 4, 4)
      diff = np.asarray(deprocess(10 * (X_fooling - X_pre), should_rescale=False))
      plt.imshow(diff)
```

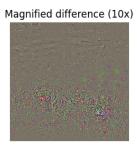
```
plt.title('Magnified difference (10x)')
plt.axis('off')

plt.gcf().set_size_inches(12, 5)
plt.show()
```









6 Class visualization

By starting with a random noise image and performing gradient ascent on a target class, we can generate an image that the network will recognize as the target class. This idea was first presented in [2]; [3] extended this idea by suggesting several regularization techniques that can improve the quality of the generated image.

Concretely, let I be an image and let y be a target class. Let $s_y(I)$ be the score that a convolutional network assigns to the image I for class y; note that these are raw unnormalized scores, not class probabilities. We wish to generate an image I^* that achieves a high score for the class y by solving the problem

$$I^* = \arg\max_I (s_y(I) - R(I))$$

where R is a (possibly implicit) regularizer (note the sign of R(I) in the argmax: we want to minimize this regularization term). We can solve this optimization problem using gradient ascent, computing gradients with respect to the generated image. We will use (explicit) L2 regularization of the form

$$R(I) = \lambda \|I\|_2^2$$

and implicit regularization as suggested by [3] by periodically blurring the generated image. We can solve this problem using gradient ascent on the generated image.

- [2] Karen Simonyan, Andrea Vedaldi, and Andrew Zisserman. "Deep Inside Convolutional Networks: Visualising Image Classification Models and Saliency Maps", ICLR Workshop 2014.
- [3] Yosinski et al, "Understanding Neural Networks Through Deep Visualization", ICML 2015 Deep Learning Workshop

In cs231n/net_visualization_pytorch.py complete the implementation of the image_visualization_update_step used in the create_class_visualization function below. Once you have completed that implementation, run the following cells to generate an image of a Tarantula:

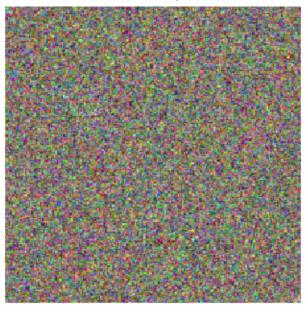
```
[65]: from cs231n.net_visualization_pytorch import class_visualization_update_step,__
       ⇔jitter, blur_image
      def create_class_visualization(target_y, model, dtype, **kwargs):
          Generate an image to maximize the score of target y under a pretrained \Box
       \hookrightarrow model.
          Inputs:
          - target_y: Integer in the range [0, 1000) giving the index of the class
          - model: A pretrained CNN that will be used to generate the image
          - dtype: Torch datatype to use for computations
          Keyword arguments:
          - l2_reg: Strength of L2 regularization on the image
          - learning_rate: How big of a step to take
          - num_iterations: How many iterations to use
          - blur every: How often to blur the image as an implicit regularizer
          - max_jitter: How much to gjitter the image as an implicit regularizer
          - show_every: How often to show the intermediate result
          model.type(dtype)
          12_reg = kwargs.pop('12_reg', 1e-3)
          learning_rate = kwargs.pop('learning_rate', 25)
          num_iterations = kwargs.pop('num_iterations', 100)
          blur_every = kwargs.pop('blur_every', 10)
          max_jitter = kwargs.pop('max_jitter', 16)
          show_every = kwargs.pop('show_every', 25)
          # Randomly initialize the image as a PyTorch Tensor, and make it requires \Box
       ⇔gradient.
          img = torch.randn(1, 3, 224, 224).mul_(1.0).type(dtype).requires_grad_()
          for t in range(num_iterations):
              # Randomly jitter the image a bit; this gives slightly nicer results
              ox, oy = random.randint(0, max_jitter), random.randint(0, max_jitter)
              img.data.copy (jitter(img.data, ox, oy))
              class_visualization_update_step(img, model, target_y, 12_reg,_
       →learning_rate)
              # Undo the random jitter
              img.data.copy_(jitter(img.data, -ox, -oy))
              # As regularizer, clamp and periodically blur the image
```

```
for c in range(3):
           lo = float(-SQUEEZENET_MEAN[c] / SQUEEZENET_STD[c])
          hi = float((1.0 - SQUEEZENET_MEAN[c]) / SQUEEZENET_STD[c])
           img.data[:, c].clamp_(min=lo, max=hi)
      if t % blur_every == 0:
           blur_image(img.data, sigma=0.5)
       # Periodically show the image
      if t == 0 or (t + 1) % show_every == 0 or t == num_iterations - 1:
          plt.imshow(deprocess(img.data.clone().cpu()))
           class_name = class_names[target_y]
          plt.title('%s\nIteration %d / %d' % (class_name, t + 1,__
→num_iterations))
          plt.gcf().set_size_inches(4, 4)
          plt.axis('off')
          plt.show()
  return deprocess(img.data.cpu())
```

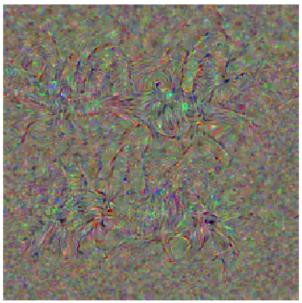
```
[66]: dtype = torch.FloatTensor
    # dtype = torch.cuda.FloatTensor # Uncomment this to use GPU
model.type(dtype)

target_y = 76 # Tarantula
    # target_y = 78 # Tick
    # target_y = 187 # Yorkshire Terrier
    # target_y = 683 # Oboe
    # target_y = 366 # Gorilla
    # target_y = 604 # Hourglass
out = create_class_visualization(target_y, model, dtype)
```

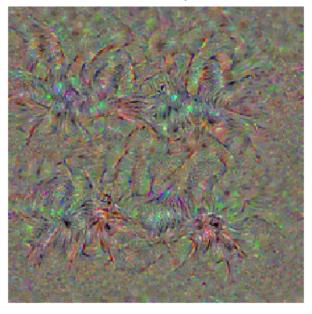
tarantula Iteration 1 / 100



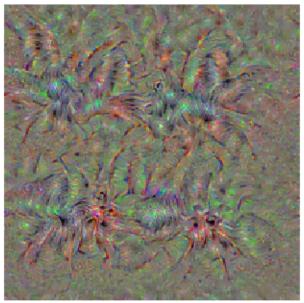
tarantula Iteration 25 / 100



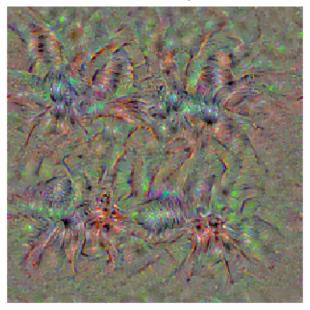
tarantula Iteration 50 / 100



tarantula Iteration 75 / 100



tarantula Iteration 100 / 100

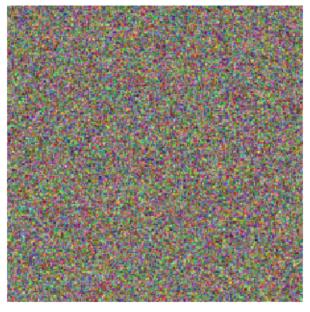


Try out your class visualization on other classes! You should also feel free to play with various hyperparameters to try and improve the quality of the generated image, but this is not required.

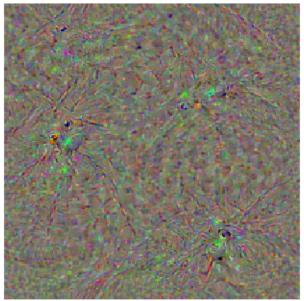
```
[69]: # target_y = 78 # Tick
# target_y = 187 # Yorkshire Terrier
# target_y = 683 # Oboe
# target_y = 366 # Gorilla
# target_y = 604 # Hourglass
target_y = np.random.randint(1000)
print(class_names[target_y])
X = create_class_visualization(target_y, model, dtype)
```

lacewing, lacewing fly

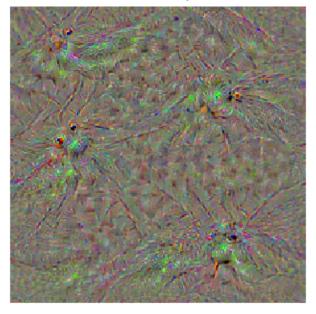
lacewing, lacewing fly Iteration 1 / 100



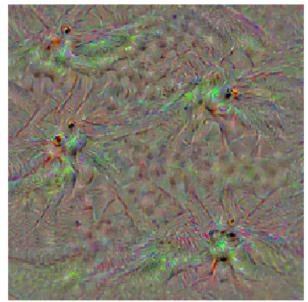
lacewing, lacewing fly Iteration 25 / 100



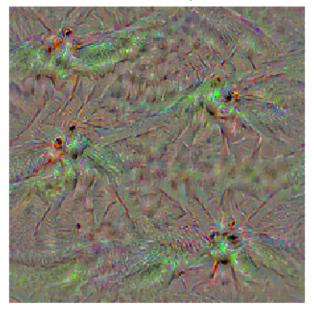
lacewing, lacewing fly Iteration 50 / 100



lacewing, lacewing fly Iteration 75 / 100



lacewing, lacewing fly Iteration 100 / 100



[67]: