

SCC.121: Fundamentals of Computer Science Sorting, Trees and Graphs

Fabien Dufoulon

Plan for Weeks 16-20



Sorting, Trees and Graphs

- Week 16: Sorting Algorithms
- Week 17: Algorithms on Trees
- Week 18: Algorithms on Graphs
- Weeks 19-20: Quick Tour of Combinatorial Optimization

Lecturer for this Part



Fabien Dufoulon

Research Field: Theory of Distributed Computing

- Distributed Graph Algorithms
- Fault-Tolerant Distributed Algorithms

Today's Lecture



Aim:

- Introduce the sorting problem
- Describe two basic sorting algorithms
 - Insertion sort
 - Selection sort
- Analyse their time complexity

Unstructured Data and Sorting



- Sorting is so common you don't know you even use it!
- Because most data in real-life comes in a somewhat unstructured, hardto-use form:
 - Course marks,
 - Salaries and population counts,
 - The CPU/Memory usage of your programs,
 - News or social media,

Applications of Sorting



In short, fundamental subroutine for Data Analysis:

- Ranking answers to a web query by relevance value, or "freshness", or some mix of both,...
 - **Find X top (least)** scoring students (e.g., salaries, populated regions, energy-intensive industries),
 - Find cheap airplane tickets, also with few stops.
- Searching in a phone directory, dictionary, list of friends, ...
 - Sort data first into structured form,
 - Then find an arbitrary item fast using binary search on structured data.

The Sorting Problem

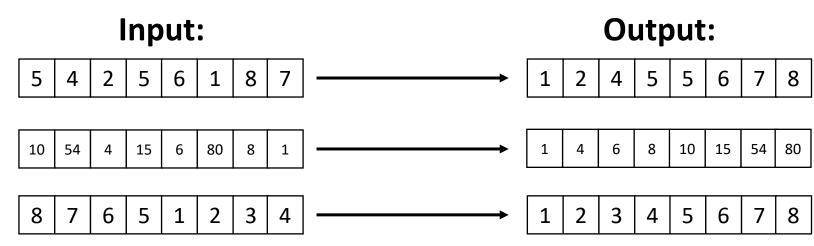


- Input: list/array of data (integers or names) in an arbitrary order
- Output: list/array in a sorted order (alphabetical or numerical ordering)
- The data may consist of **duplicates**, and we do not have any information in advance about the **distribution of the data** (e.g., its highest and lowest values, or the median value).

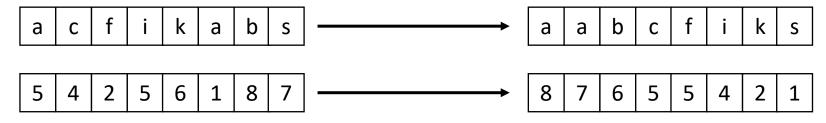
The Sorting Problem



Numerical ordering, lowest to highest:



And for other orderings:



Sorting Algorithms: Context Summary



- Sorting data is fundamental to a wide range of computational problems
 - Ranking data, or finding top X items,
 - Searching (binary search) and other operations are faster on sorted datasets.
 - If many searches are done on the same dataset, sorting the dataset first can be an efficient **preprocessing** step.
- There are many different algorithms for sorting:
 - Some have interesting properties relative to particular data distributions
 - Some are efficient in terms of memory or CPU usage

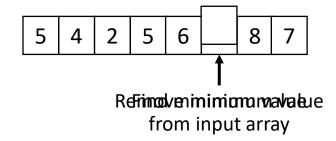


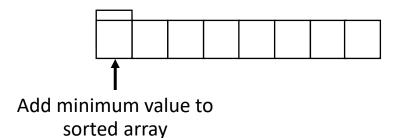




Secondary sorted array





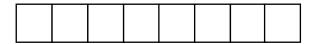


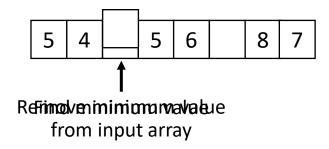


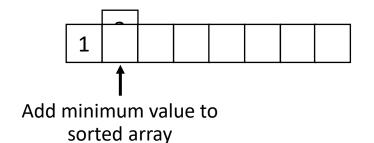




Secondary sorted array







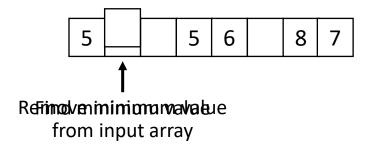


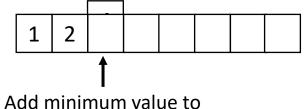




Secondary sorted array







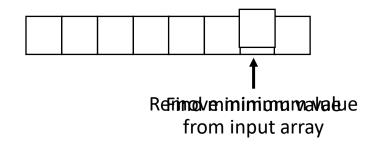


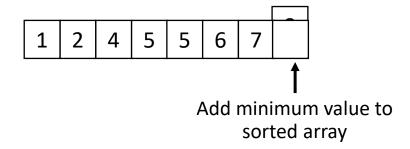


5 4 2 5 6 1 8 7

Secondary sorted array



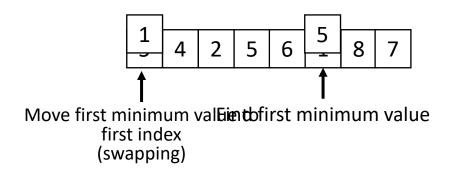






<u>In-place algorithm:</u>

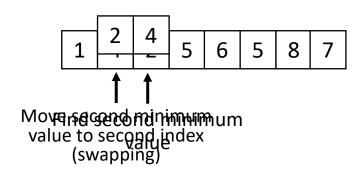
Uses little additional space For example, O(1) space





In-place algorithm:

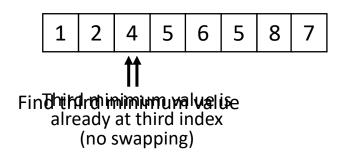
Uses little additional space For example, O(1) space





In-place algorithm:

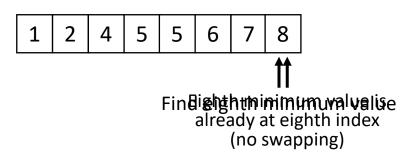
Uses little additional space For example, O(1) space





In-place algorithm:

Uses little additional space For example, O(1) space



Selection Sort: Code



```
class SelectionSort {
    static void selectionSort(int[] array){
        for (int i = 0; i < array.length; i++) {</pre>
            int iMin = i;
            for (int j = i + 1; j < array.length; j++) { //find index of minimum
                if (array[j] < array[iMin]) iMin = j;</pre>
            if (iMin != i) {
                                             //swap array[i] and array[iMin]
                int tmp= array[i];
                array[i] = array[iMin];
                array[iMin] = tmp;
```

Selection Sort: Correctness Analysis



Invariant (for $0 \le i < length$):

At the end of phase i, the first i+1 entries of the array are sorted and contain the minimum i+1 values

Correctness:

- Prove invariant
- Invariant for i = length 1 implies that the algorithm is correct

Selection Sort: Correctness Analysis



Invariant (for $0 \le i < length$):

At the end of phase i, the first i+1 entries of the array are sorted and contain the minimum i+1 values

Proof (by induction):

- Base step (for i = 0, or the first phase):
 - In the first phase, we find the minimum value (by linear search) and if it is not the first index in the array, we
 move it to the first index.
- Induction step (for $0 \le i < length 1$):
 - By the induction hypothesis (holding for phase i), the first i+1 entries in the (entire) array are sorted and contain the minimum i+1 values.
 - During phase i+1, we compute the minimum value in the sub-array from index i+1 to length-1. By the induction hypothesis, this is the (i+2)th minimum value.
 - We move that value to the (i + 1)th index in the array (if it is not already there).
 - As a result, the first minimum i + 2 entries of the array are sorted and contain the minimum i + 2 values.

Selection Sort: Worst-case Time Complexity



Operation counting:

In each phase i (for $0 \le i < length$):

- At most length -i comparisons
- At most O(length i) elementary operations

$$T_1(n) = 0 \left(\sum_{i=0}^{length-1} (length - i) \right) = 0 \left(\sum_{i=1}^{length} i \right) = 0(n^2)$$

Selection Sort: Analysis Summary



Selection Sort

Best case	$O(n^2)$
Average case	$O(n^2)$

Worst case $O(n^2)$

In-place Yes



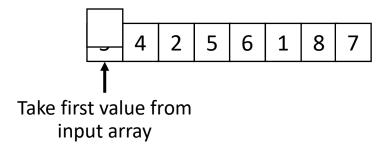
Input

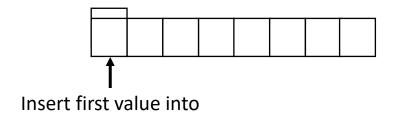
5 4 2 5 6 1 8 7

Secondary sorted array



How do we sort?





sorted array



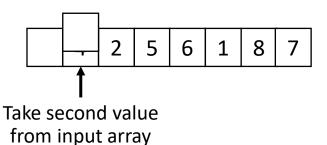
Input

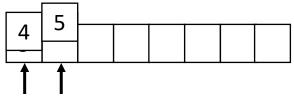
5 4 2 5 6 1 8 7

Secondary sorted array



How do we sort?





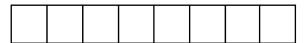
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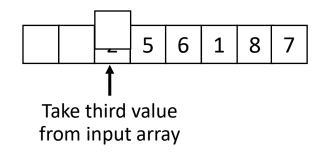


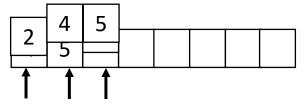


Secondary sorted array



How do we sort?





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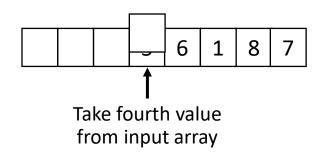


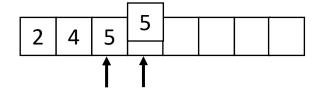


Secondary sorted array



How do we sort?





Third value to fourth (sorteval pring)

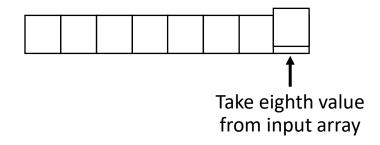


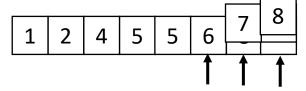
Input

5 4 2 5 6 1 8 7

Secondary sorted array

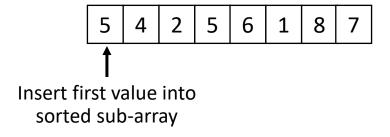
How do we sort?



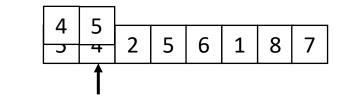


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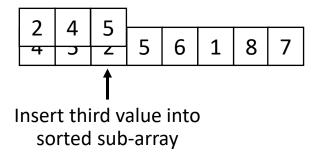




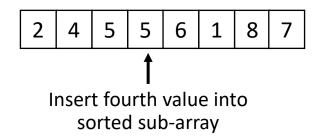


Insert second value into sorted sub-array

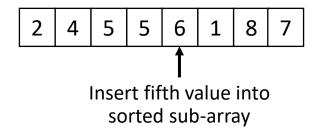




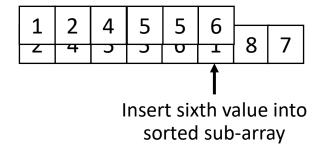




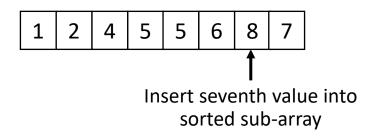




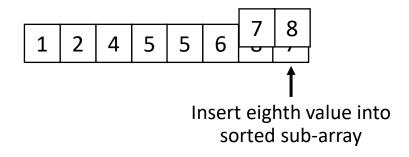












Insertion Sort: Code



```
class InsertionSort {
    static void insertionSort(int[] array){
        for (int i = 1; i < array.length; i++) {</pre>
            int j = i;
            while (j > 0 && array[j-1] > array[j]) { //swap array[j-1] & array[j]
                int tmp = array[j-1];
                array[j-1] = array[j];
                array[j] = tmp;
                j--;
```

Insertion Sort: Correctness Analysis



```
class InsertionSort {
    static void insertionSort(int[] array){
        for (int i = 1; i < array.length; i++) {
            int j = i;
            while (j > 0 && array[j-1] > array[j]) { //swap array[j-1] & array[j]
                int tmp = array[j-1];
                 array[j-1] = array[j];
                 array[j] = tmp;
                 j--;
            }
        }
    }
}
```

Invariant (for $1 \le i < length$):

At the end of phase i, the first i+1 entries of the array are sorted (i.e., in increasing order)

Correctness:

- Prove invariant
- Invariant for i = length 1 implies that the algorithm is correct

Insertion Sort: Worst-case Time Complexity



```
class InsertionSort {
    static void insertionSort(int[] array){
        for (int i = 1; i < array.length; i++) {
            int j = i;
            while (j > 0 && array[j-1] > array[j]) { //swap array[j-1] & array[j]
                int tmp = array[j-1];
                 array[j-1] = array[j];
                 array[j] = tmp;
                 j--;
            }
        }
    }
}
```

Operation counting:

In each phase i (for $1 \le i < length$):

- At most *i* comparisons
- At most O(i) elementary operations

$$T_2(n) = 0 \left(\sum_{i=1}^{length-1} i \right) = 0(n^2)$$

Selection Sort



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Insertion Sort

Best case	$O(n^2)$
Average case	$O(n^2)$
Worst case	$O(n^2)$
In-place	Yes

$$O(n)$$
 $O(n^2)$
 $O(n^2)$
Yes

Summary



Today's lecture:

- Introduced two basic sorting algorithms
 - Insertion sort
 - Selection sort
- Proved their correctness and time complexity

- Next Lecture: More efficient sorting algorithms (merge sort)
- Any questions?