SCC.121: Fundamentals of Computer Science Linked Lists

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What is a List?

- A list is an Abstract Data Type that stores a set of items in a linear order.
 - No duplicates
 - (Assume no duplicates are given by the user)
 - (So the list implementation doesn't have to do duplicate checking)
- Widely useful
 - Shopping list
 - List of friends on social media
 - List of student records
 - To do list

Doubly Linked List

```
Element {
    Item data
    Element next, prev //pointers to Element
Add(L, Element e)

    Add Element e to the list L

remove(L, e)

    Remove e from L

Element search(L, Item k)

    Returns pointer to Element containing k if k is present in L, else nil

int size(L)

    Returns the count of items in L
```

Doubly Linked List

```
//Initially head of any List is nil, indicating that list is empty
List() {
    Element head = nil
}
```

Doubly Linked List

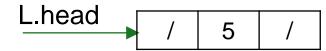
Graphically, an element is

prev data next

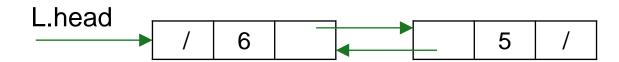
`/` means the value of the pointer is nil



• add(L, 5)



• add(L, 6)

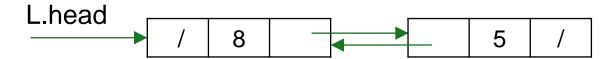


(continued)

• add(L, 8)



remove(L, pr 6 ne)



Implementation

```
search(L, k){
      p = L.head
      while(p != nil && p.data != k)
             p = p.next
      return p
add(L,e) {
      e.next = L.head //Adding at the front
      if(L.head != nil)
             L.head.prev = e
      L.head = e
      e.prev = nil
```

Continued

Singly Linked List

- No prev pointer
- Unlike doubly linked list,
 - Can only be traversed in forward direction
 - An inconvenience, e.g., when printing a list in reverse order
 - Removing always requires traversal

Many Variations

- Insert and remove at particular position in list
- Remove by data
- Iterators: getFirst() and getNext()
- E.g., tail in doubly linked list may be used to point to end of list and make reverse traversal even more convenient
- Sentinels (special markers) may be used to simplify code