

System failures and errors

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Week 9 learning objectives



- To identify causes of system failure (through looking at some case studies)
- To understand different theories as to why system errors and failures occur
- To consider how systems can be made more dependable



System errors and failures- case study 1

Titanic case study



- Catastrophic failure of a large system
- Very costly failure in terms of:
 - **≻**Money
 - > Human life
 - ➤ Organisational reputation
- Many mistakes made during all phases of design and development



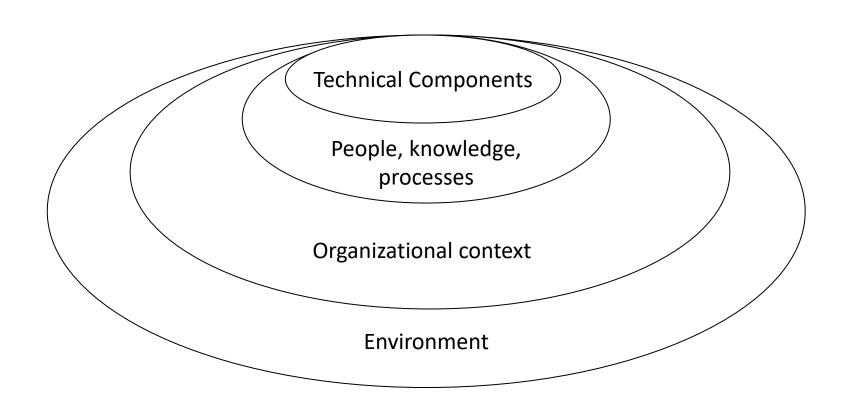
Nature of Titanic as a system



- Very complex socio-technical system
- Safety critical control systems
- Involved latest cutting-edge technology:
 - Data communications
 - Engineering technologies
- Complex management structures
- Complex political and organisational context

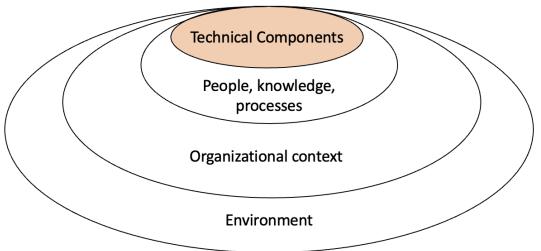
Understanding what went wrong: entire system perspective





Technical components













People, knowledge, processes



Technical Components

People, knowledge, processes

Organizational context

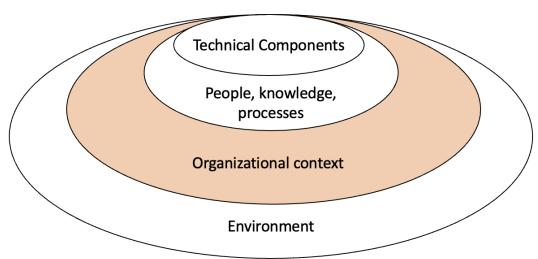
Environment





Organisational context





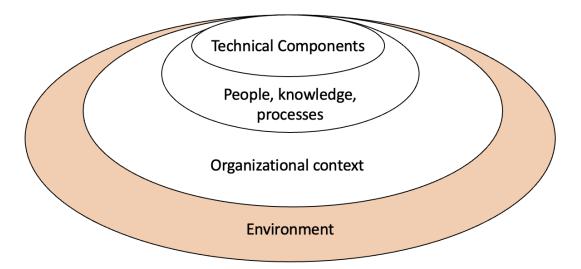




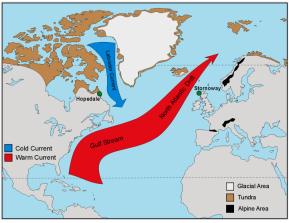


Environment











System errors and failures – case study 2

Post Office case study 'the most widespread miscarriage of justice in UK history' (BBC)





Post Office case study



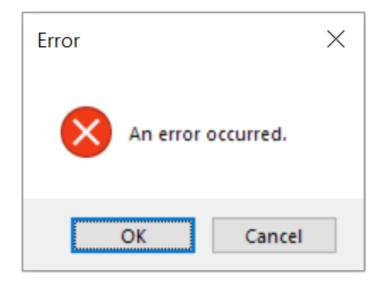
What happened?

- 1999: a new accounting software system produced by Fujitsu (Horizon) was installed at the Post Office
- Between 2004 and 2014, over 700 post office branch managers received criminal convictions
- Branch managers were accused of faulty accounting and theft. However, in fact Horizon was faulty and had falsely suggested cash shortfalls
- Severe implications, with many people wrongly imprisoned

Post Office case study – technical components



- The Horizon system was faulty, with many errors and bugs
- Lord Justice Holroyde:
 'there were serious issues about the reliability of Horizon'



Post Office case study – people, knowledge and processes



- PO staff members complained of bugs in the system, but were not taken seriously
- Conclusion drawn that Horizon software must be correct; and that PO staff had stolen money

Post Office case study – organizational context and environment



- Over-trust in technology?
- Lack of respect for workers?
- Embarrassment that an expensive tech contract was failing?
- Failings in the legal system legal presumption of proper functioning of computers? See this legal paper for more information:

https://doi.org/10.14296/deeslr.v18i0.5240

Post Office case study – environment



Presuming the correct working of computers – an unsafe presumption?

While the convenience that was sought to be achieved by repeal of s. 69(1)(b) of the Police and Criminal Evidence Act 1984 is understandable, a presumption that a computer 'works correctly' in itself is unsafe and, for anyone with expertise in the area, will appear wholly unreal, because it suggests a binary question of whether the computer is working or not. The reality is more complex. All computers have a propensity to fail, possibly seriously. That is to say, they have a latent propensity to function incorrectly.



System errors and failures – case study 3

Boeing 737 MAX case study



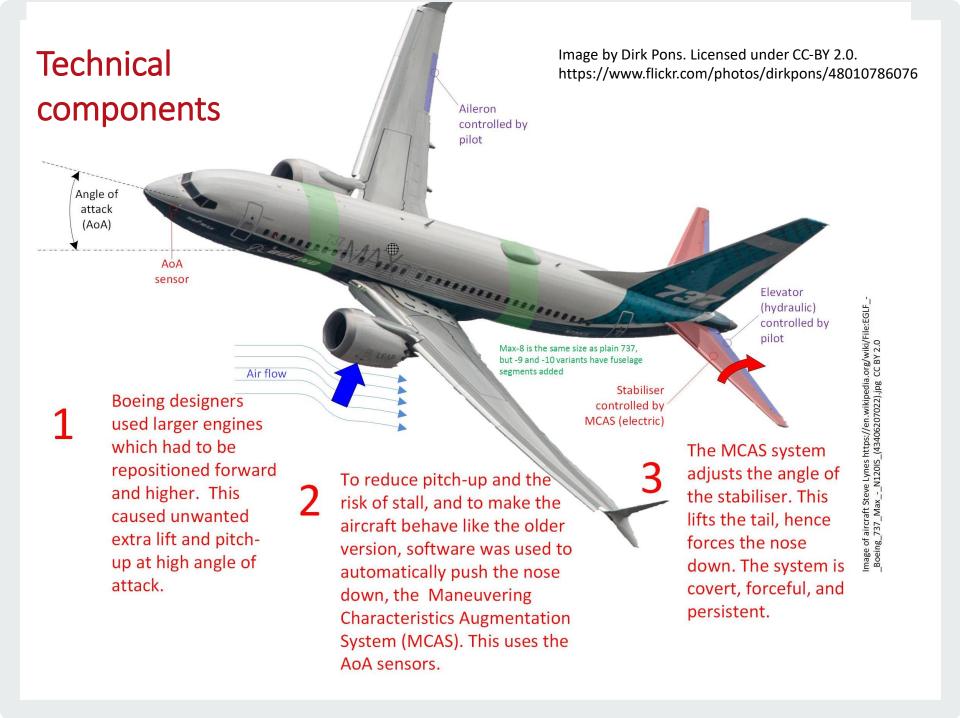


Boeing 737 MAX case study



What happened?

- October 2018 and March 2019: all passengers, pilots and cabin crew die in Boeing 737 Max crashes



Boeing 737 MAX case study – people, knowledge and processes; organizational context



- Software solution chosen for what was a hardware problem (size of engine, and design of plane)
- Seems to have been little open communication around the risks of the system
- Pilots raised concerns which were not listened to.
- Some pilots were not even aware of the new system and how it worked

Boeing 737 MAX case study – environment



- Market forces pushing airline companies to make larger, faster planes – and for cheaper
- See https://spectrum.ieee.org/how-the-boeing-737-max-disaster-looks-to-a-software-developer for more information (written by a developer and pilot)
- Also Netflix documentary 'Downfall' (released in 2022)



Theories and models to understand system failures

Different levels of failure (multi-causal approach)



- Regulatory failures lack of information; undertrained personnel; lack of regulation
- Managerial Failures -safety climate, lines of command and responsibility, quality control
- Hardware Failures design failure; requirements failure; implementation failure
- Software Failures requirements failures; specification failures
- Human Failures slips, lapses & mistakes; team factors, human error





- Failure in one part may coincide with the failure of a different part
- This combination can cause cascading failures of other parts
- In complex systems these are many possible combinations

What characterizes a complex system?



Complex interactions:

 Unfamiliar, unplanned, or unexpected sequences which are not visible or immediately comprehensible

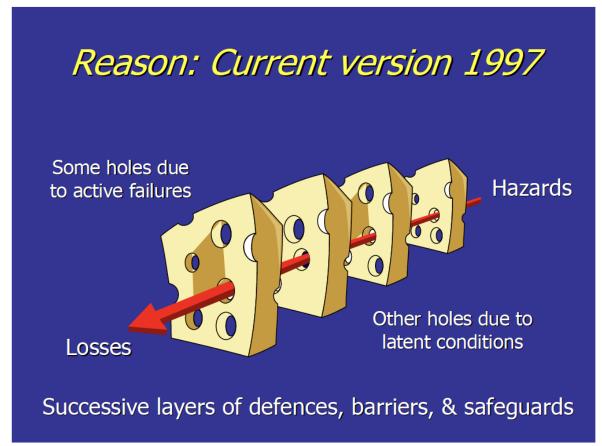
Tightly coupled:

- Time-dependent processes
- Rigidly ordered processes (sequence B must follow sequence A)
- Very little slack

If a system has interactive complexity and is tightly coupled it is particularly prone to failure.

Reason's Swiss Cheese Model





Reason, J., E. Hollnagel, and J. Paries. "Revisiting the Swiss cheese model of accidents." *Journal of Clinical Engineering*27.4 (2006): 110-115.

Limitations of the Swiss Cheese Model



- Leveson (2004) critique of the model: "Note that independence of the barriers is assumed and some randomness in whether the "holes" line up"
- Dekker (2002): "layers of defence are not static or constant, and not independent of each other either. They can interact, support or erode one another"
- Dekker: the Swiss Cheese Model doesn't explain what the holes are, how and why they got there, how the holes line up, etc.



Understanding dependability

The concept of dependability

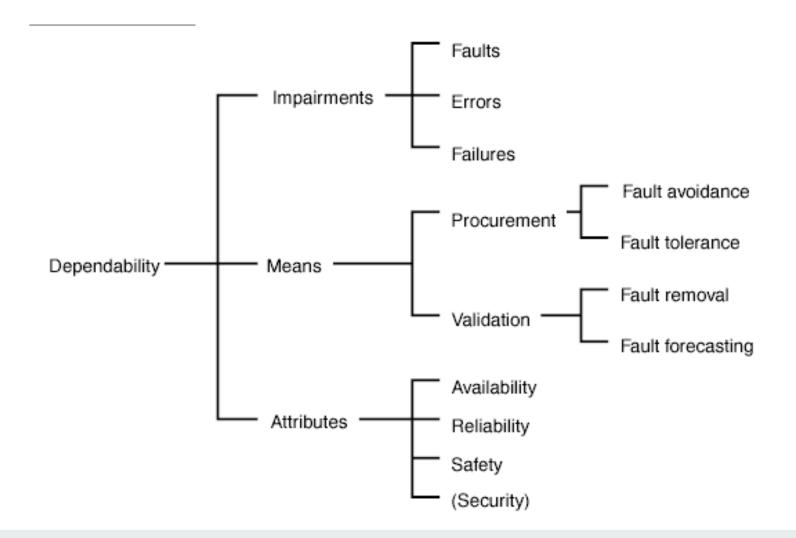


For most complex socio-technical systems, dependability is the most important property.

- Judgement about the user's trust in a system.
- Reflects the extent of the user's confidence that it will operate as expected and will not 'fail' in normal use.
- "Dependability is defined as that property of a computer system such that reliance can justifiably be placed on the service it delivers." (Mellor)

Laprie's model





Laprie's model: impairments



Faults, errors and failures:

- System failure when the system does not deliver the service its users expect
- System error where the behaviour of the system does not confirm to its specification
- System fault incorrect system state not expected by the designers of the system
- Human error or mistake human behaviour that results in faults being introduced into a system

Laprie's model: means



- Fault avoidance preventing the occurrence or introduction of faults
- Fault tolerance delivering correct service, though faults are present
- Fault removal reducing number or severity of faults
- Fault forecasting estimating number of faults, future occurrence, consequences

Laprie's model: primary attributes of dependability



- Availability ability of system to deliver services when requested
- Reliability ability of the system to deliver services as specified
- Safety ability of the system to operate without catastrophic failure
- Security ability of the system to protect itself against accidental or deliberate intrusion

Laprie's model: secondary attributes of dependability



- Timeliness the ability of the system to respond in a timely way to user requests.
- Survivability the ability of a system to continue to deliver its services to users in the face of deliberate or accidental attack
- Recoverability the ability of the system to recover from user or system errors.
- Maintainability the ease of repairing the system after a failure has been discovered or changing the system to include new features.



Understanding (and designing for) human error

What are human errors?



 Can be difficult to distinguish between safe and erroneous behaviour

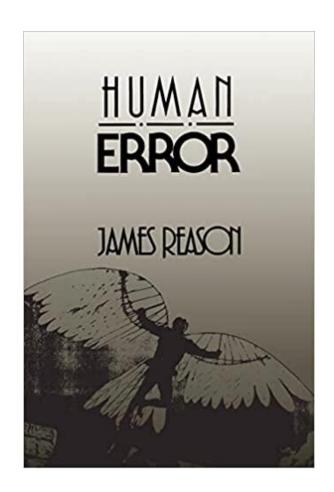
- For example, are the following actions erroneous?
- Deliberately not following a rule or instruction
- Following a rule or instruction
- > Saving time by taking a short-cut

Generic Error Modeling System (James Reason)



GEMS defines human error as:

- The failure to perform some plan or task properly
- The failure to apply the correct plan



Generic Error Modeling System – types of action



1. Skills based performance

Routine, practiced things done without much cognitive effort

2. Rules based performance

Following a set of rules or procedure

3. Knowledge based performance

Applying knowledge

Generic Error Modeling System – types of error



1. Slips (related to skills-based performance)

"execution failure"; user's intentions are correct, but actions not carried out properly

2. Lapses (related to skills-based performance)

"execution failure" – for example, forgetting to do something

3. Mistakes (related to rule- and knowledge-based performance)

"planning failures"; inappropriate set of actions is carried out

GEMS – Generic Error Modelling System



Advantages of the model

 Provides a useful framework to thinking about designing systems that minimize, detect and correct, and tolerate human error

Limitations

- Focuses on nondeliberate error, rather than deliberate (e.g, taking short-cuts)
- High level, ignores the importance of context

Why study human error?



- Human error has many negative consequences
- Common reaction blaming the user

However, systems engineers should be asking:

- 1. How can we design systems that minimize potential for human error?
- 2. How can we design systems that can detect and correct human error?
- 3. How can we design systems that tolerate human error?

Addressing human error



Challenges:

- Humans are inherently fallible and errors are inevitable
- Human behaviour is varied (for example, skills-based, rules-based, knowledge-based)

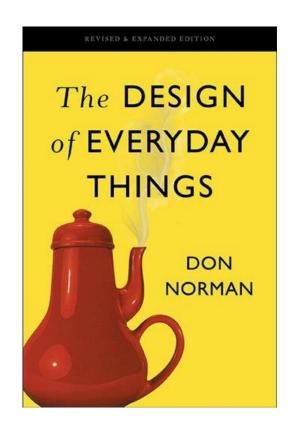
General approach: error-tolerance rather than error-avoidance

It is now widely held among human reliability specialists that the most productive strategy for dealing with active errors is to focus upon controlling their consequences rather than upon striving for their elimination" (Reason)

Planning for error



- Increase system visibility don't hide complexity behind automated mechanisms
- Take errors into account in operator training – include error scenarios, etc.
- Design interfaces with human user behaviour in mind
- Norman: design for errors. Assume errors will occur and plan for error recovery. For example, make it easy to reverse actions.



Is automation the answer?



Not necessarily!

- Automation addresses skills- and rules-based tasks, leaving complex knowledge-based tasks to humans.
- Automation may hinder understanding, by decreasing system visibility and increasing complexity
- Automation shifts the error source from operator/user errors to design errors, which may be harder to detect and fix



Recap

System errors and failures – key points



- System failures are the result of many compounding factors
- Failures are more likely in complex systems
- Ensuring dependability is crucial for complex systems
- Many failures result from human errors. It is important to design in such a way to minimize human error

Suggestions for additional reading



- Chris Johnson website http://www.dcs.gla.ac.uk/~johnson/ - especially online book 'Failure in Safety Critical Systems'
- Reason, (1990) Human Error Cambridge. Cambridge University Press.
- "To Err is Human" chapter in Donald Norman (1988) The Design of Everyday Things. New York, Doubleday.
- For theories of Human Error and Resilience, look for work by "Erik Hollnagel"



Thank you for attending, any questions?