

# Learning & Autograd

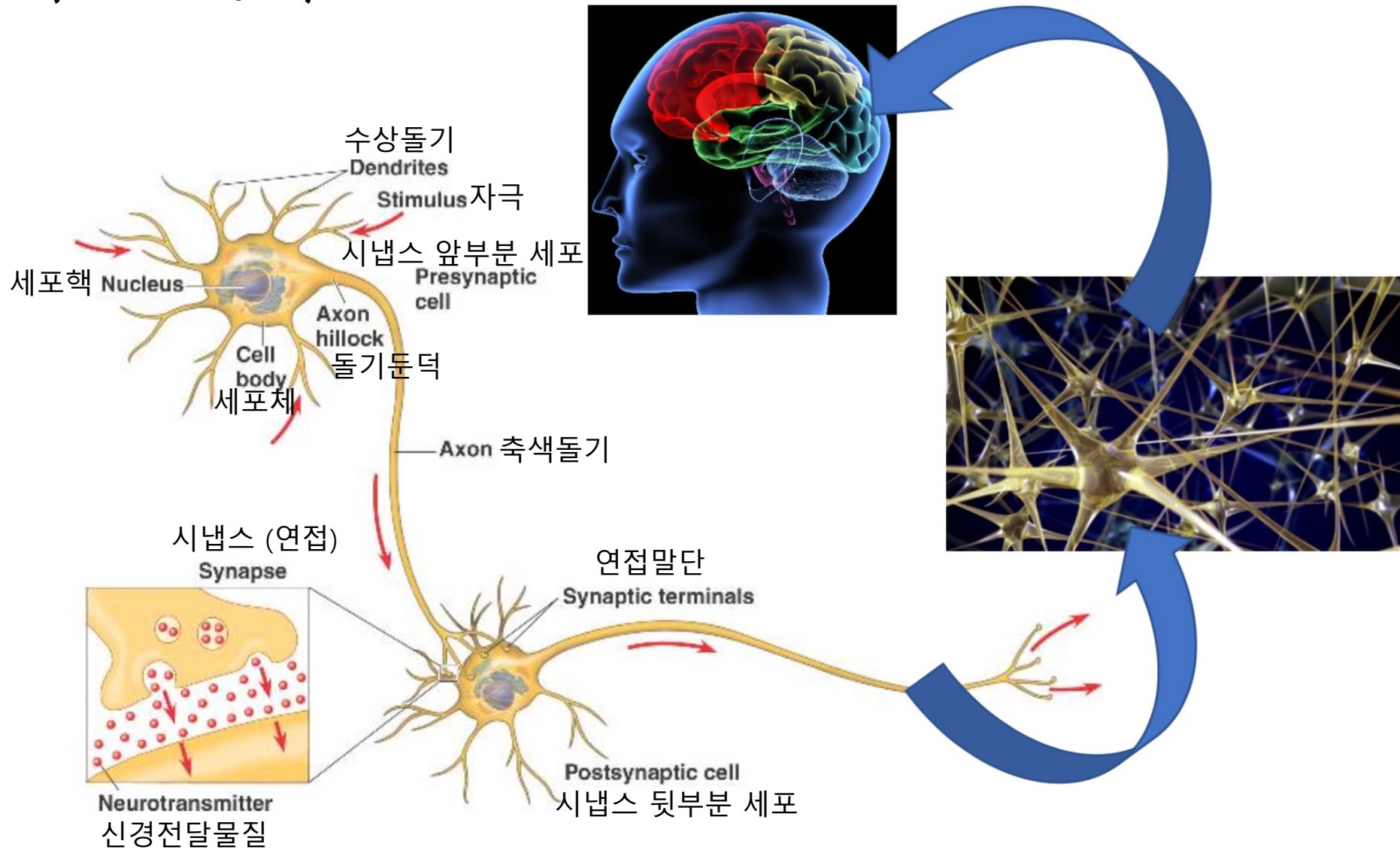
Sept. 2023

<http://link.koreatech.ac.kr>

# Artificial Neuron

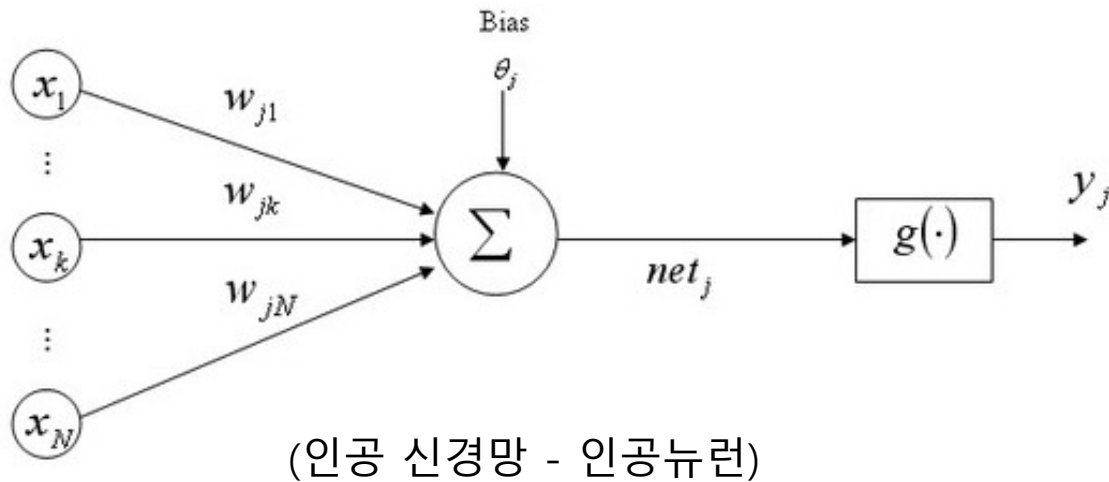
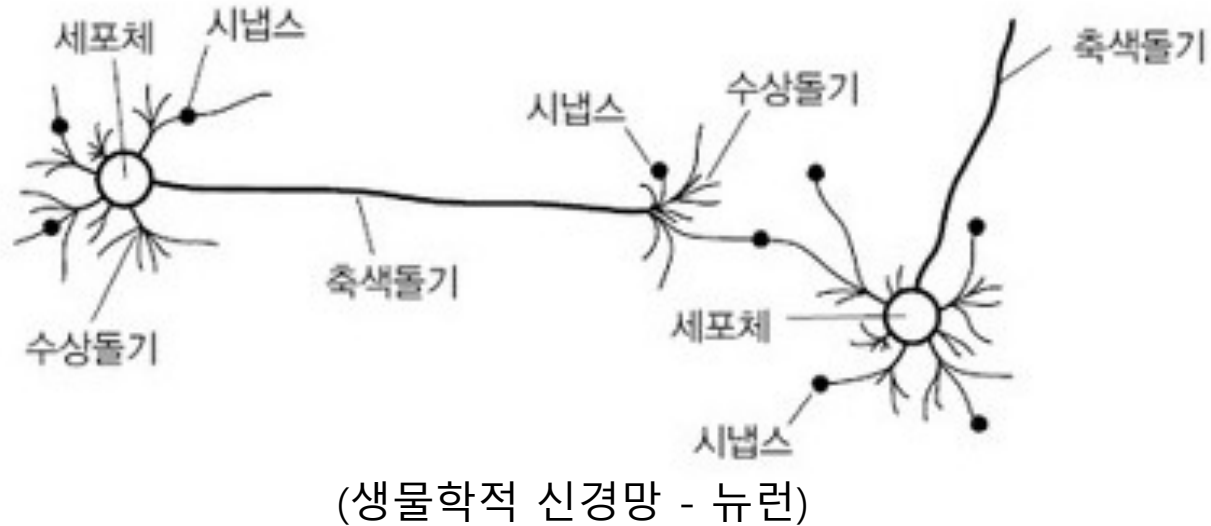
# Human Brain

## ◆ Neuron (신경 세포)



# Human Brain

## ◆ Neuron



생물학적 신경망	인공 신경망
Dendrites (수상돌기)	Inputs
Cell Body (세포체)	Neuron
Axon (축삭돌기)	Outputs

# Artificial Neuron

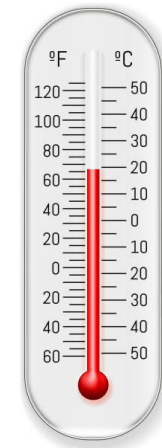
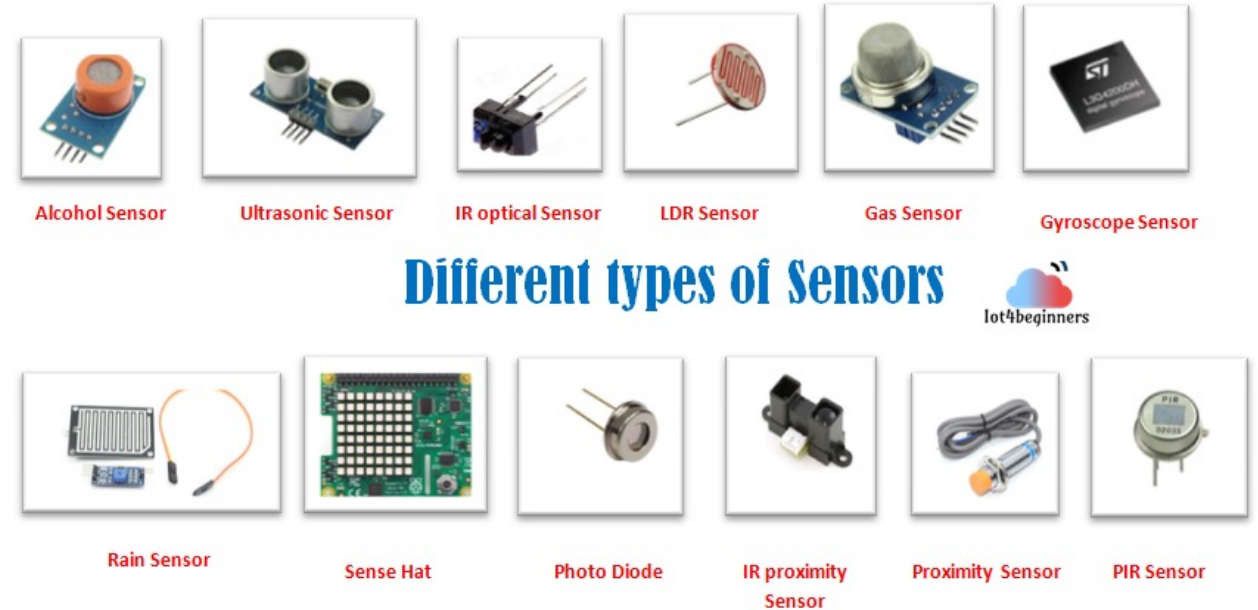
## ◆ Simple data representation

### — Measurements by new two sensors

- $X = [[0.5, 0.9], [14.0, 12.0], [15.0, 13.6], [28.0, 22.8], [11.0, 8.1], [8.0, 7.1], [3.0, 2.9], [-4.0, 0.1], [6.0, 5.3], [13.0, 12.0], [21.0, 19.9], [-1.0, 1.5]]$
- Dataset shape:  $N \times F = 12 \times 2 \rightarrow (12, 2)$

### — Temperatures (measured at the same times of X measurement)

- $y = [35.7, 55.9, 58.2, 81.9, 56.3, 48.9, 33.9, 21.8, 48.4, 60.4, 68.4, 29.1]$
- This is a kind of target 'LABEL'
- Target dataset shape:  $(12,)$



# Artificial Neuron

◆ Simple data representation → Simple Dataset (1/2)

```
class SimpleDataset(Dataset):  
    def __init__(self, *args, **kwargs):  
        super().__init__(*args, **kwargs)  
  
    X = [[0.5, 0.9], [14.0, 12.0], [15.0, 13.6],  
         [28.0, 22.8], [11.0, 8.1], [8.0, 7.1],  
         [3.0, 2.9], [4.0, 0.1], [6.0, 5.3],  
         [13.0, 12.0], [21.0, 19.9], [-1.0, 1.5]]  
  
    y = [35.7, 55.9, 58.2, 81.9, 56.3, 48.9, 33.9, 21.8, 48.4, 60.4, 68.4, 29.1]  
  
    self.X = torch.tensor(X, dtype=torch.float, device=device)  
    self.y = torch.tensor(y, dtype=torch.float, device=device)  
    self.y = self.y * 0.01
```

# Artificial Neuron

◆ Simple data representation → Simple Dataset (2/2)

```
class SimpleDataset(Dataset):
    ...

    def __len__(self):
        return len(self.X)

    def __getitem__(self, idx):
        return {'input': self.X[idx], 'target': self.y[idx]}

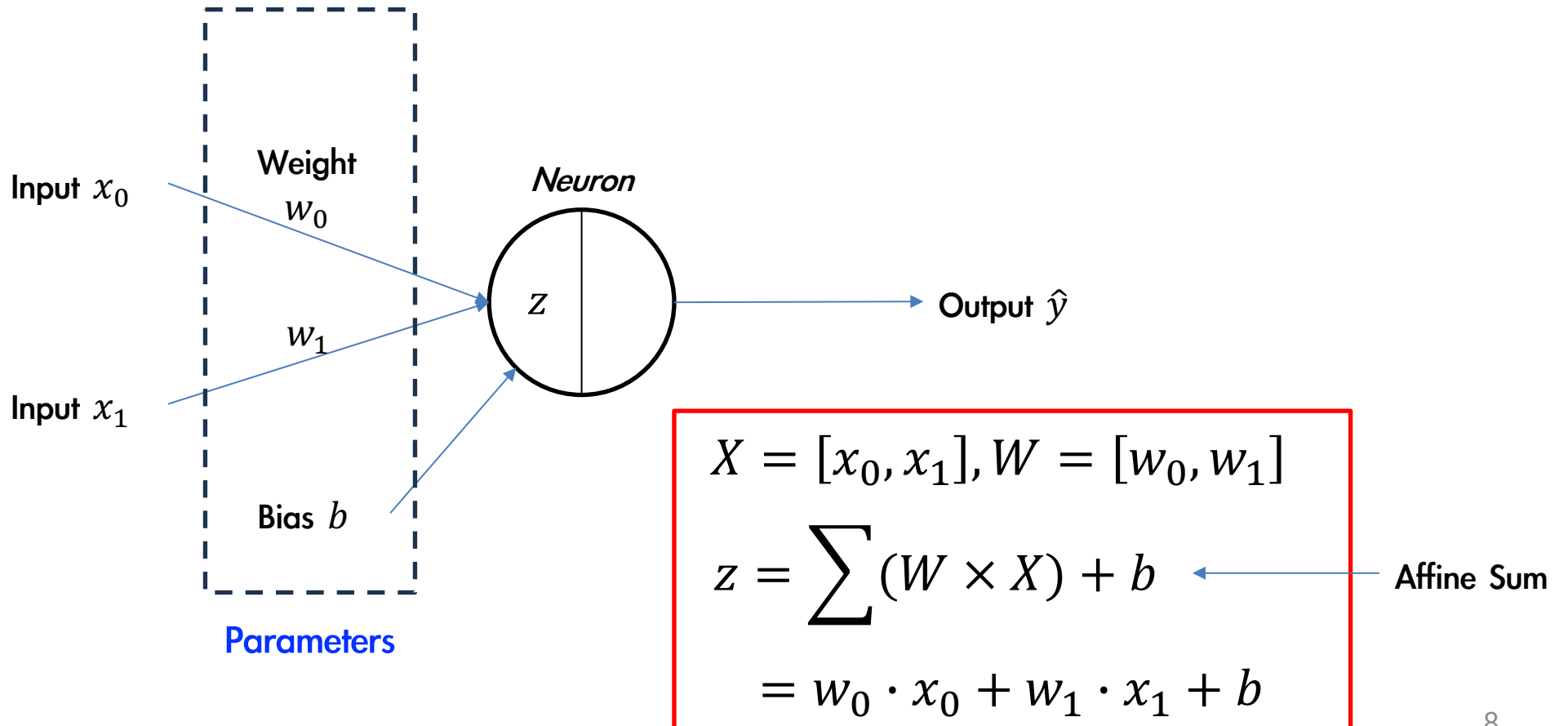
    def __str__(self):
        str = "Data Size: {0}, Input Shape: {1}, Target Shape: {2}".format(
            len(self.X), self.X.shape, self.y.shape
        )
        return str
```

# Artificial Neuron

## ◆ Artificial Neuron

- A mathematical function conceived as a model of biological neurons

[Weight Multiply & Bias Sum]

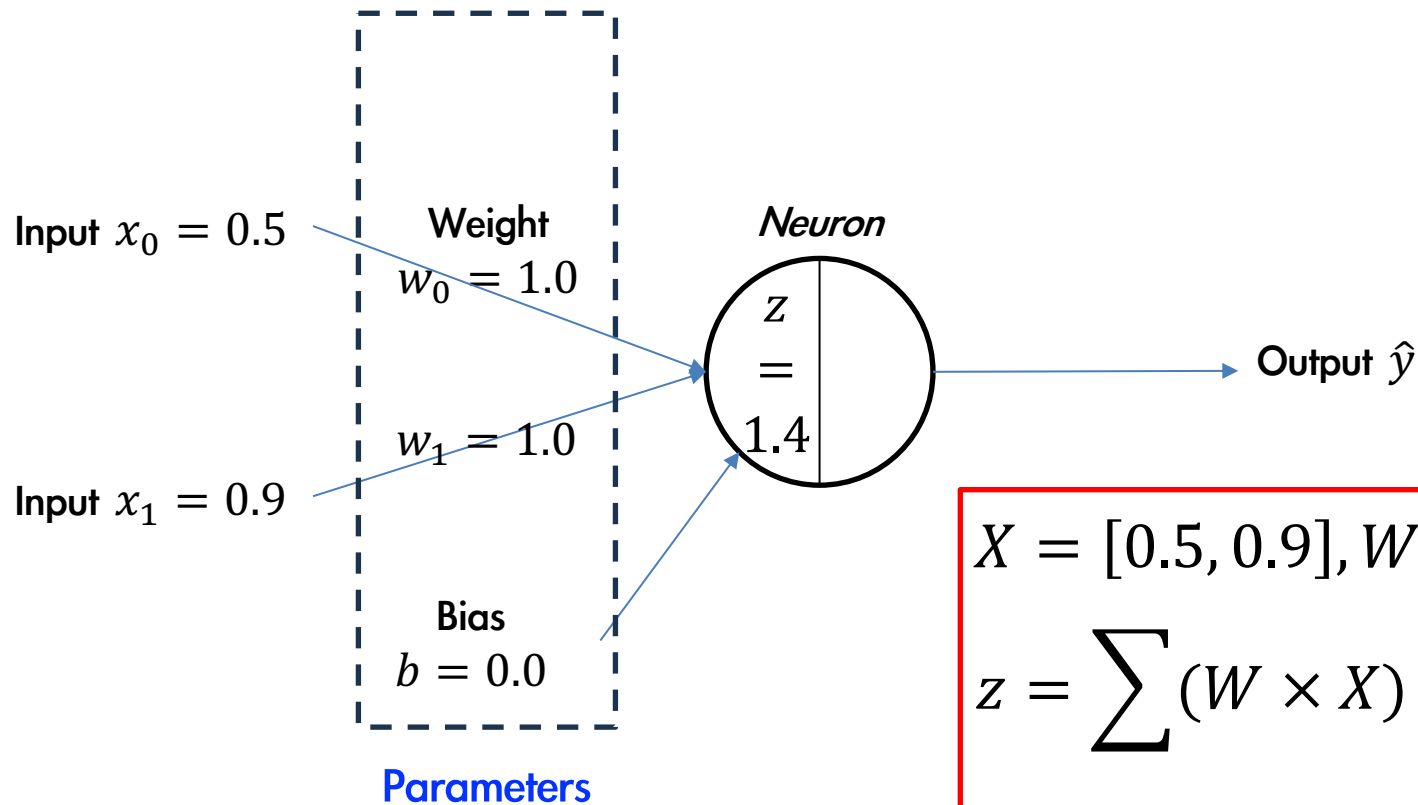




# Artificial Neuron

## ◇ Artificial Neuron

[Weight Multiply & Bias Sum]



$$X = [0.5, 0.9], W = [1.0, 1.0]$$

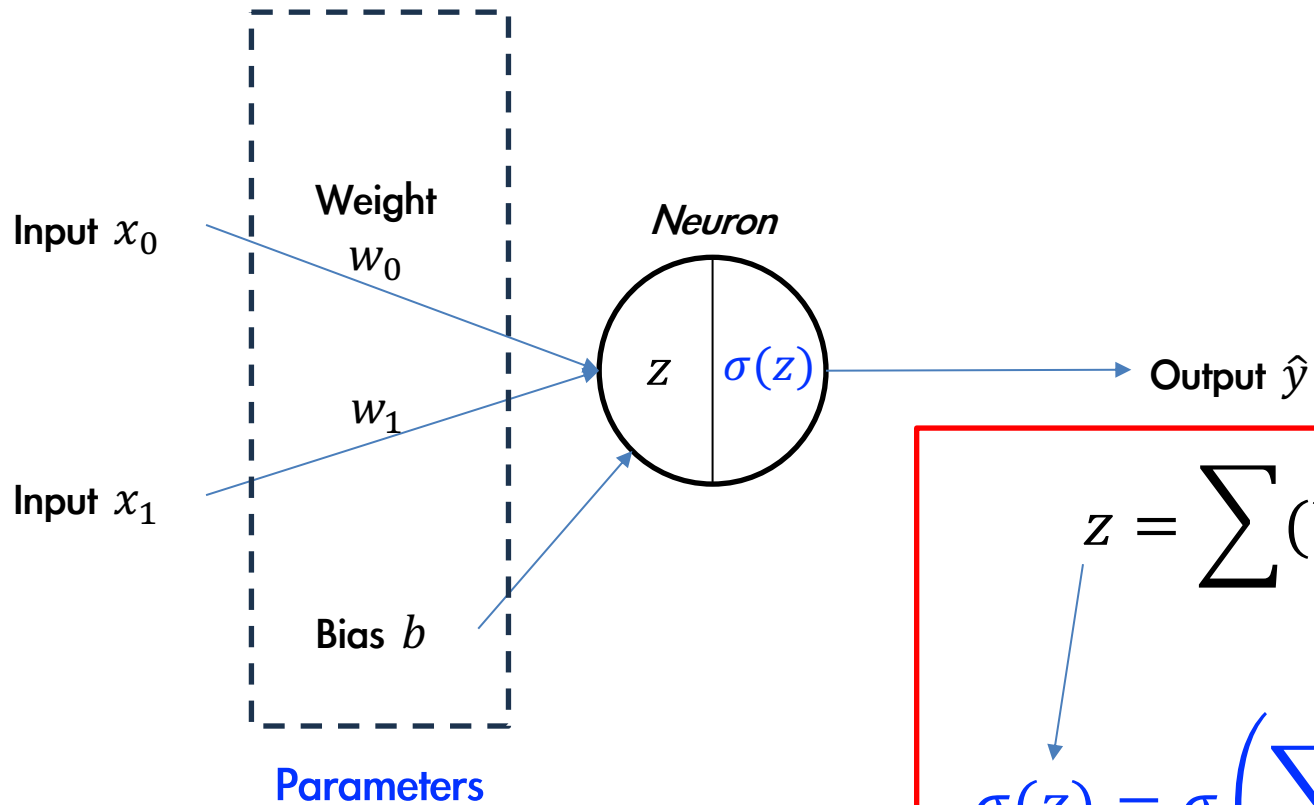
$$z = \sum (W \times X) + b$$

$$= 1.0 \cdot 0.5 + 1.0 \cdot 0.9 + 0.0 = 1.4$$

# Artificial Neuron

## ◇ Artificial Neuron

[Activation function ( $\sigma$ )]



$$z = \sum (W \times X) + b$$
$$\sigma(z) = \sigma \left( \sum (W \times X) + b \right)$$

# Artificial Neuron

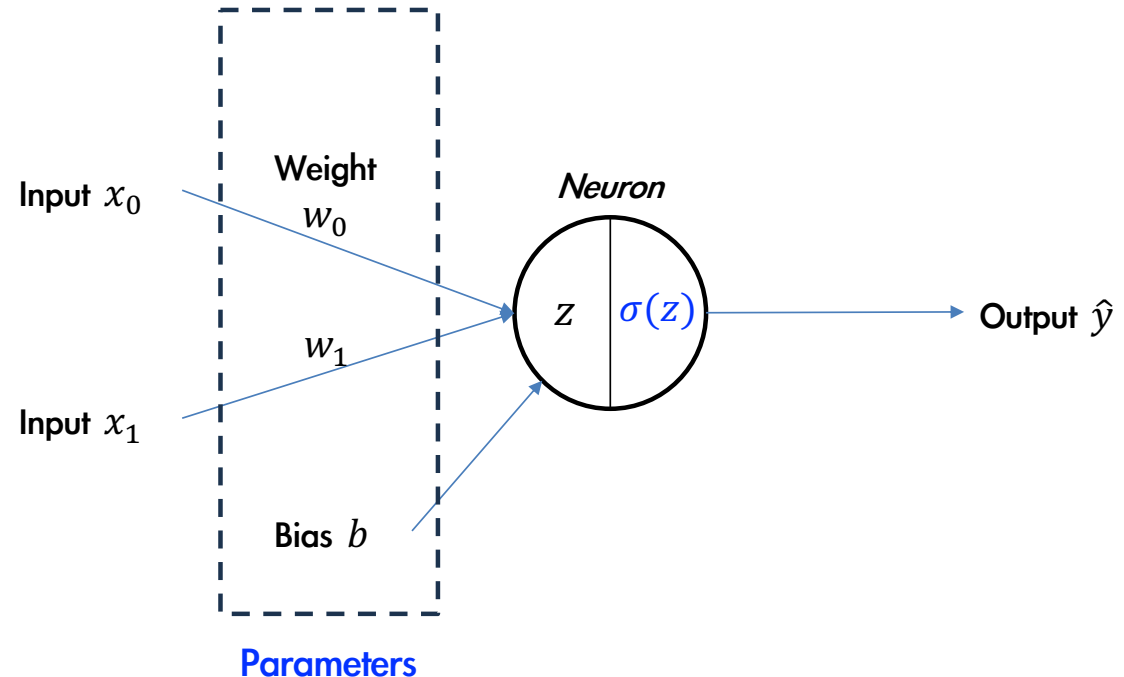
## ◆ Artificial Neuron

### [Activation function ( $\sigma$ )]

- A function that transforms input signals into output signals
- It transforms or squashes input signals
- The main goal of it is to introduce non-linear properties into the neural network
  - Non-linear mappings applied to inputs can capture important properties of the input

- Activation function examples

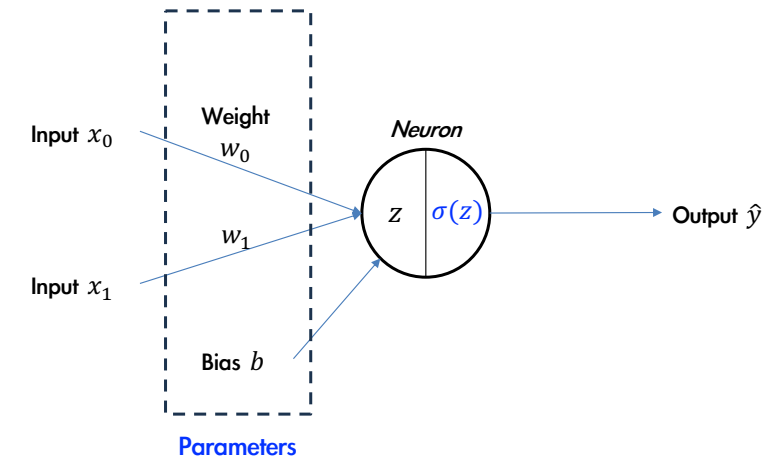
- Sigmoid
- Tanh
- ReLU
- LeakyReLU
- ELU
- ...



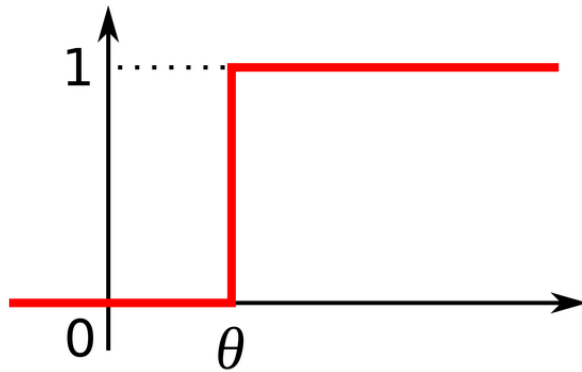
# Artificial Neuron

## ◇ Artificial Neuron

[Activation function ( $\sigma$ )]

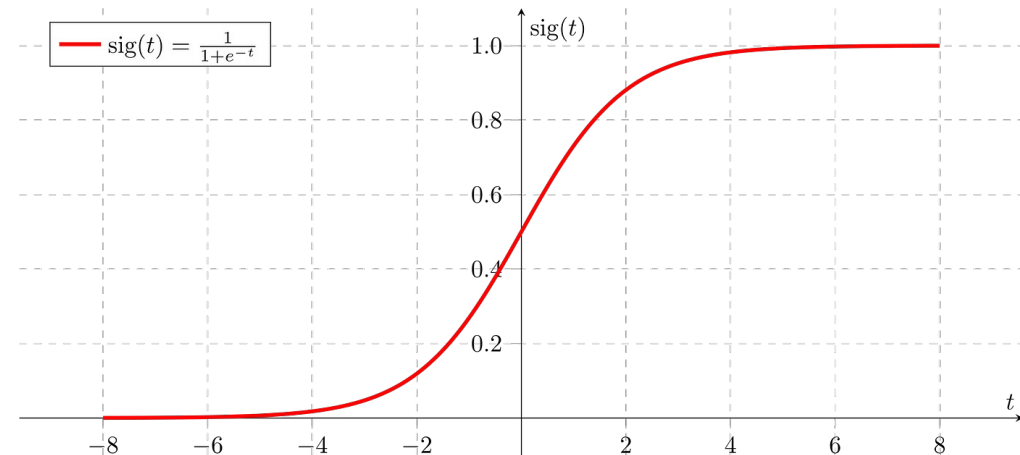


Binary Step Function  
(Perceptron, 1957)



$$\sigma(z) = \begin{cases} 1 & \text{if } z \geq \theta \\ 0 & \text{otherwise} \end{cases}$$

Sigmoid (or Logistic Activation)

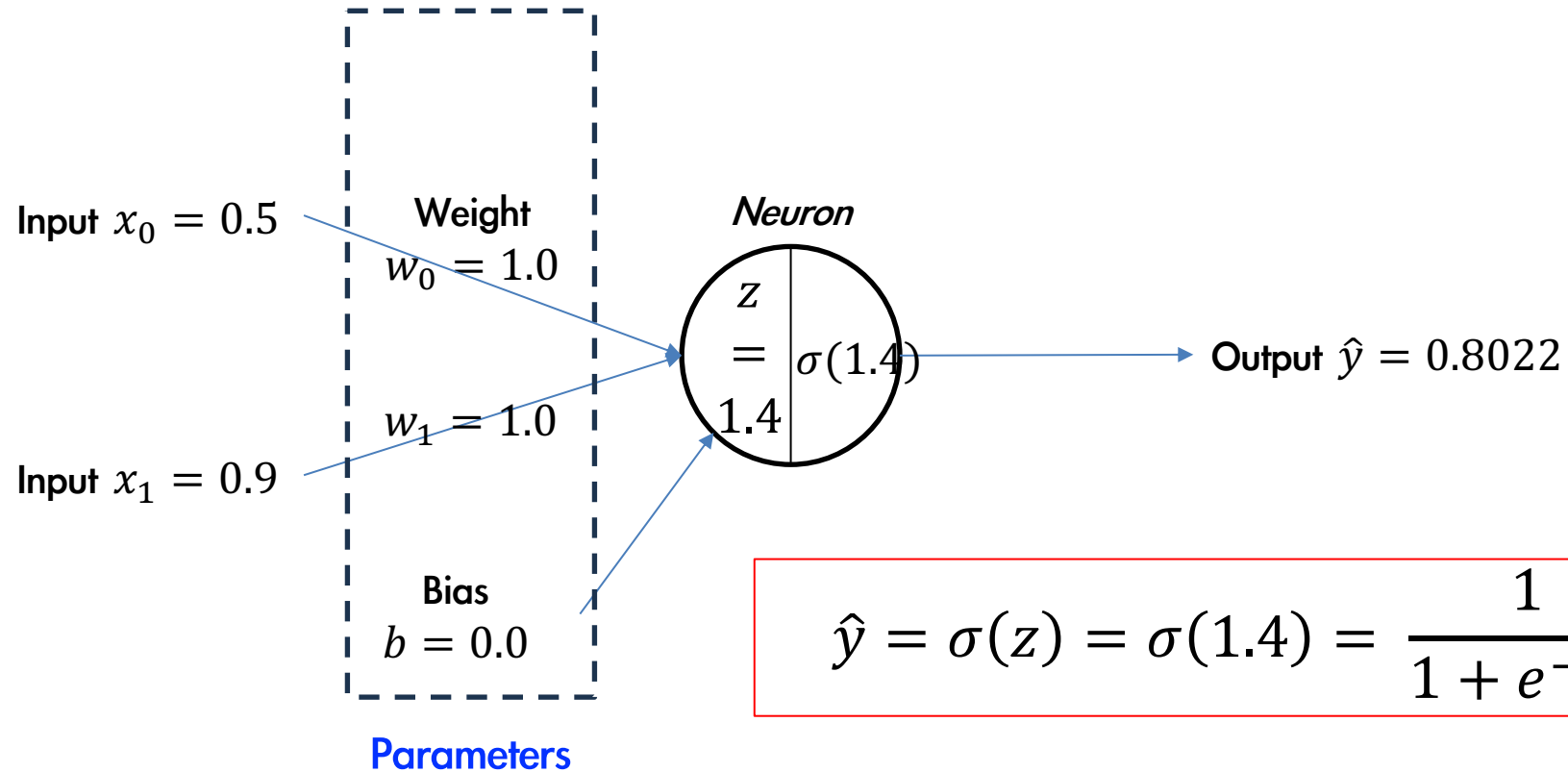


$$\sigma(z) = \frac{1}{1 + e^{-z}}$$

# Artificial Neuron

## ◇ Artificial Neuron

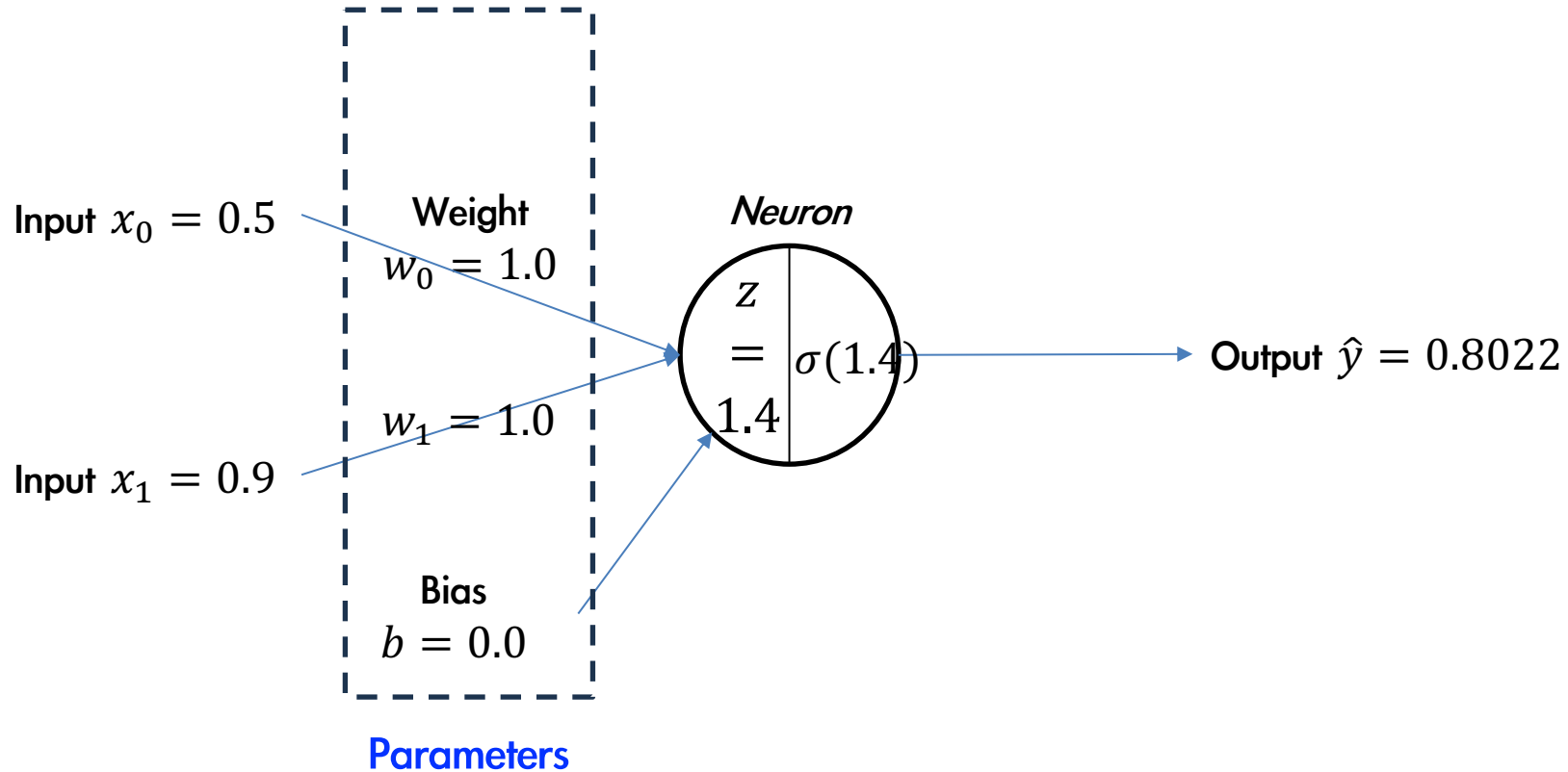
[Activation function ( $\sigma$ )]



# Artificial Neuron

## ◇ Artificial Neuron

$$\hat{y} = \sigma(z) = \sigma\left(\sum (W \times X) + b\right) = \frac{1}{1 + e^{-(\sum (W \times X) + b)}}$$



# Artificial Neuron

## ◆ Artificial Neuron

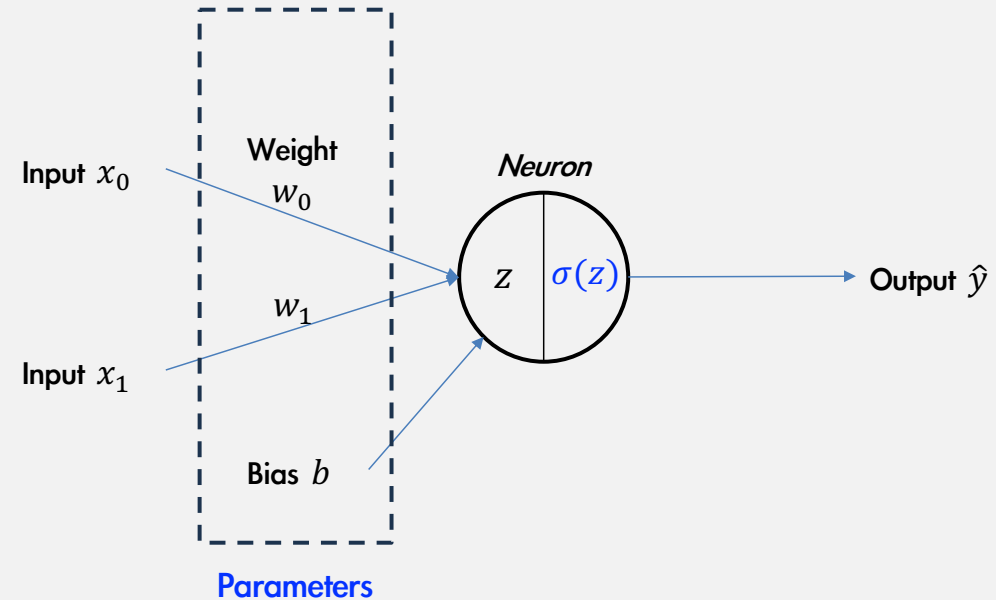
```
def model(X, W, b):
    print(X.shape)  # >>> torch.Size([12, 2])
    print(W.shape)  # >>> torch.Size([2])
    print(b.shape)  # >>> torch.Size([1])
```

```
u = torch.sum(X * W, dim=1) + b
# u.shape: torch.Size([12])
```

```
z = activate(u)
```

```
return z
```

```
def activate(u):
    return torch.sigmoid(u)
```



$$X = [x_0, x_1], W = [w_0, w_1]$$

$$z = \sum (W \times X) + b \quad \leftarrow \text{Affine Sum}$$

$$= w_0 \cdot x_0 + w_1 \cdot x_1 + b$$

# Artificial Neuron

## ◆ Artificial Neuron

```
def main():
    W = torch.ones((2,))
    b = torch.zeros((1,))

    simple_dataset = SimpleDataset()
    train_data_loader = DataLoader(dataset=simple_dataset, batch_size=len(simple_dataset))
    batch = next(iter(train_data_loader))

    y_pred = model(batch["input"], W, b)
    print(y_pred.shape) # >>> torch.Size([12])
    print(y_pred)       # >>> tensor([0.8022, 1.0000, 1.0000, 1.0000, 1.0000, 1.0000,
                                #                                0.9973, 0.0198, 1.0000, 1.0000, 1.0000, 0.6225])

if __name__ == "__main__":
    main()
```



# Learning with Gradient Descent

# Loss Function and Our Goal Setup

## ◆ Predicted Output & Target Output

### • — Feature Data

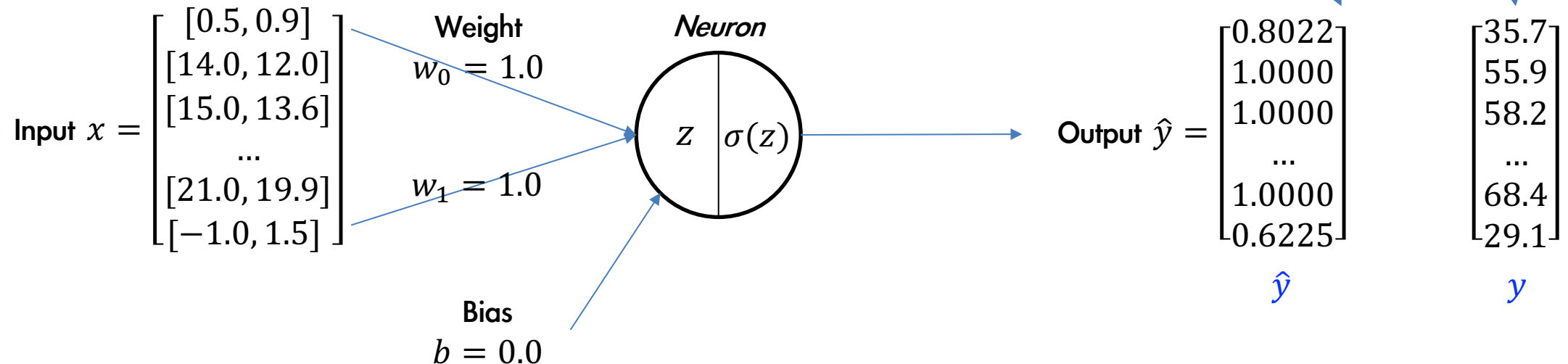
- $X = [[0.5, 0.9], [14.0, 12.0], [15.0, 13.6], [28.0, 22.8], [11.0, 8.1], [8.0, 7.1], [3.0, 2.9], [-4.0, 0.1], [6.0, 5.3], [13.0, 12.0], [21.0, 19.9], [-1.0, 1.5]]$

### • — Target output (label)

- $y = [35.7, 55.9, 58.2, 81.9, 56.3, 48.9, 33.9, 21.8, 48.4, 60.4, 68.4, 29.1]$

### • — Predicted output (by artificial neuron)

- $\hat{y} = [0.8022, 1.0000, 1.0000, 1.0000, 1.0000, 1.0000, 0.9973, 0.0198, 1.0000, 1.0000, 1.0000, 0.6225]$



# Loss Function and Our Goal Setup

◆ Loss (or Error) for  $m$  data samples

– MSE (Mean Square Error)

$$L(W, b) = \frac{1}{m} \sum (\hat{y} - y)^2 = \frac{1}{m} \sum \left( \sigma \left( \sum (W \times X) + b \right) - y \right)^2$$

– RMSE (Root Mean Square Error)

$$L(W, b) = \sqrt{\frac{1}{m} \sum (\hat{y} - y)^2} = \sqrt{\frac{1}{m} \sum \left( \sigma \left( \sum (W \times X) + b \right) - y \right)^2}$$

– MAE (Mean Absolute Error)

$$L(W, b) = \frac{1}{m} \sum |\hat{y} - y| = \frac{1}{m} \sum \left| \sigma \left( \sum (W \times X) + b \right) - y \right|$$

Output  $z =$

$\hat{y}$	$y$
0.8022	35.7
1.0000	55.9
1.0000	58.2
...	...
1.0000	68.4
0.6225	29.1

MSE

$$\begin{aligned} L(W, b) &= \frac{1}{m} \sum (\hat{y} - y)^2 \\ &= \frac{1}{12} \sum \left( \begin{bmatrix} 0.8022 \\ 1.0000 \\ 1.0000 \\ \dots \\ 1.0000 \\ 0.6225 \end{bmatrix} - \begin{bmatrix} 35.7 \\ 55.9 \\ 58.2 \\ \dots \\ 68.4 \\ 29.1 \end{bmatrix} \right)^2 \\ &= 2673.9028 \end{aligned}$$

# Loss Function and Our Goal Setup

## ◆ Loss (or Error) for $m$ data samples

```
def loss_fn(y_pred, y):
    loss = torch.square(y_pred - y).mean()
    assert loss.shape == () or loss.shape == (1,)
    return loss

def main():
    W = torch.ones((2,))
    b = torch.zeros((1,))

    simple_dataset = SimpleDataset()
    train_data_loader = DataLoader(dataset=simple_dataset, batch_size=len(simple_dataset))
    batch = next(iter(train_data_loader))
    y_pred = model(batch["input"], W, b)
    print(y_pred.shape) # >>> torch.Size([12])
    print(y_pred)      # >>> tensor([0.8022, 1.0000, 1.0000, 1.0000, 1.0000, 1.0000,
                                #          0.9973, 0.0198, 1.0000, 1.0000, 1.0000, 0.6225])
    loss = loss_fn(y_pred, batch["target"])
    print(loss)        # >>> tensor(0.2254)

if __name__ == "__main__":
    main()
```

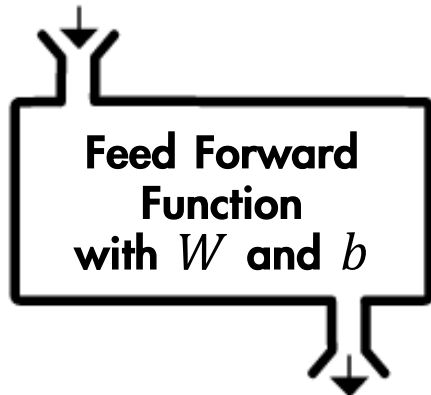
# Loss Function and Our Goal Setup

## ◆ Our goal

Find  $W^*$  and  $b^*$  such that

$$W^*, b^* = \operatorname{argmin}_{W, b} L(W, b) = \operatorname{argmin}_{W, b} \frac{1}{m} \sum (\hat{y} - y)^2$$

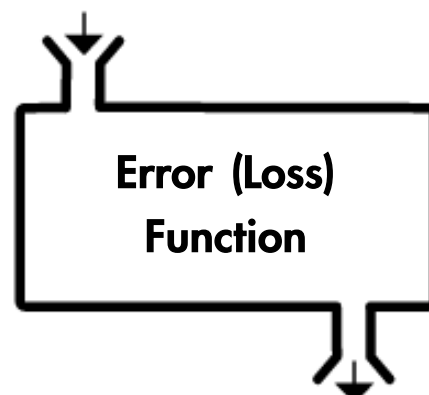
Input  $x$



Output  $\hat{y}$

$$\hat{y} = \sigma(z) = \sigma\left(\sum (W \times X) + b\right)$$

$W, b$



$L(W, b)$

$$L(W, b) = \frac{1}{m} \sum (\hat{y} - y)^2$$

Our Goal

$$W^*, b^* = \operatorname{argmin}_{W, b} L(W, b)$$

# Gradient Descent

## ◆ Derivative (도함수) of a function

$$f'(x) = \frac{df}{dx} = \text{Derivative of a function } f$$

$$f'(x) = \frac{df}{dx} = \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

$$f'(x_0) = \left. \frac{df}{dx} \right|_{x=x_0} = \lim_{\Delta x \rightarrow 0} \frac{f(x_0 + \Delta x) - f(x_0)}{\Delta x}$$

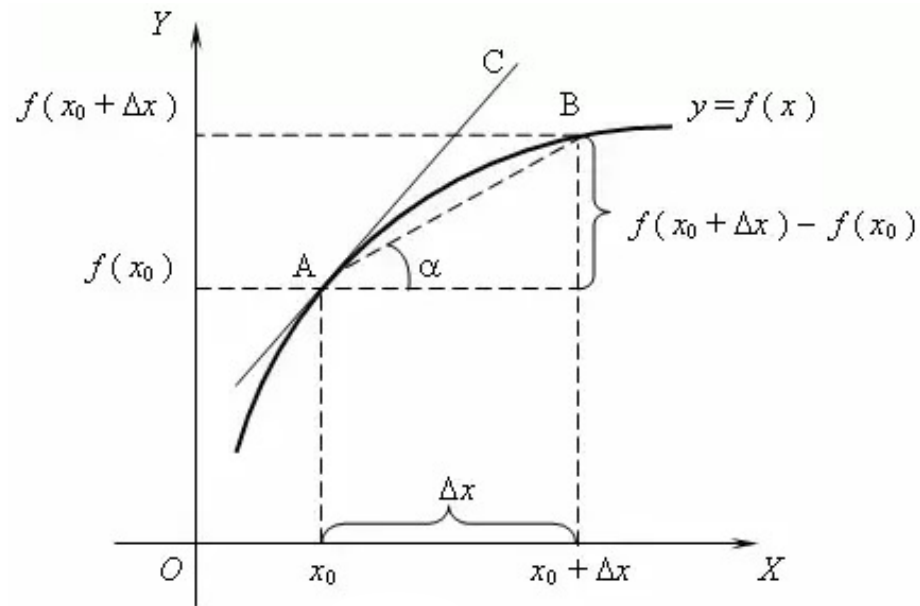
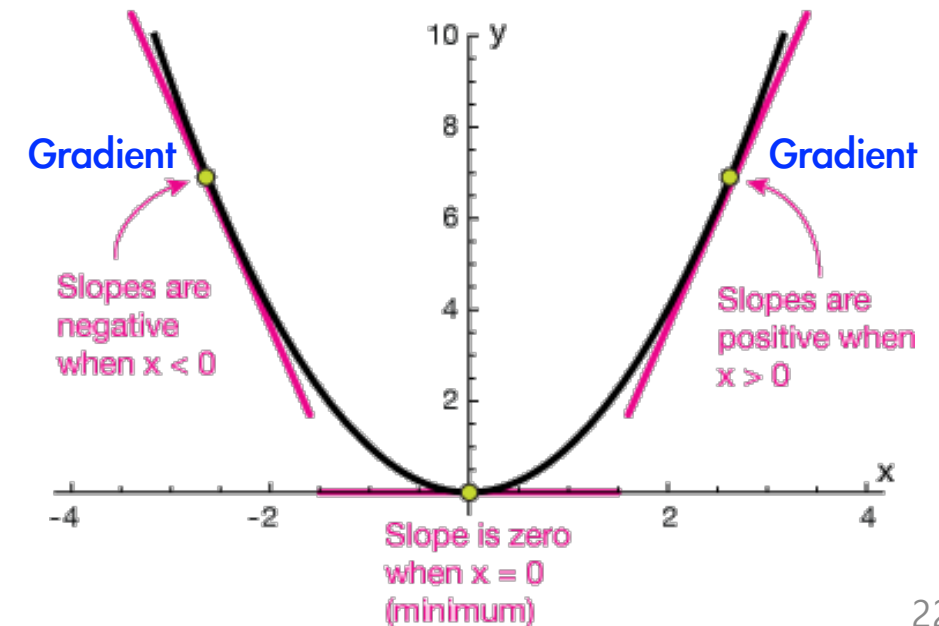


Fig. 1

$$\begin{aligned}
 f'(x) &= \lim_{dx \rightarrow 0} \frac{f(x + dx) - f(x)}{dx} \\
 &= \lim_{dx \rightarrow 0} \frac{(x + dx)^2 - x^2}{dx} \\
 &= \lim_{dx \rightarrow 0} \frac{x^2 + 2x dx + dx^2 - x^2}{dx} \\
 &= \lim_{dx \rightarrow 0} 2x + dx \\
 &= 2x
 \end{aligned}$$

$$f = x^2 \rightarrow$$

$$f(x) = x^2 \rightarrow f'(x) = 2x$$



# Gradient Descent

◆ **Partial derivative** of a multi-variable function  $f(x, y, \dots)$

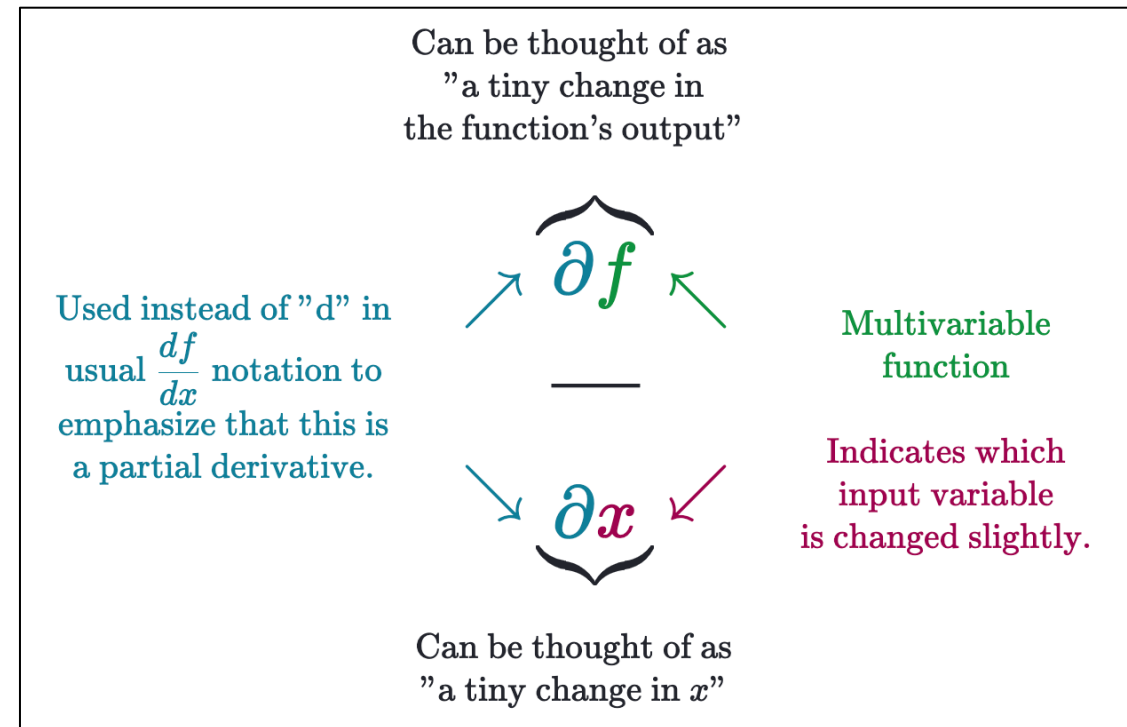
– For a multi-variable function, like  $f(x, y) = x^2y$ , **partial derivatives** are as follows:

$$\frac{\partial f}{\partial x} = \frac{\partial}{\partial x} \underbrace{x^2 y}_{\text{Treat } y \text{ as constant; take derivative.}} = 2xy$$

$$\frac{\partial f}{\partial y} = \frac{\partial}{\partial y} \underbrace{x^2 y}_{\text{Treat } x \text{ as constant; take derivative.}} = x^2 \cdot 1$$

$$f_x = \frac{\partial f}{\partial x} = \lim_{h \rightarrow 0} \frac{f(x+h, y) - f(x, y)}{h}$$

$$f_y = \frac{\partial f}{\partial y} = \lim_{h \rightarrow 0} \frac{f(x, y+h) - f(x, y)}{h}$$



# Gradient Descent

◆ **Gradient** by partial derivative of a multi-variable function  $f(x, y, \dots)$

- Gradient of a (scalar-valued) multi-variable function  $f(x, y, \dots)$ , denoted  $\nabla f$ , is the collection of all its partial derivatives into a vector

$$\nabla f = \begin{bmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \\ \vdots \end{bmatrix}$$

- this means  $\nabla f$  is a vector-valued function



# Gradient Descent

◆ **Gradient** by partial derivative of a multi-variable function  $f(x, y, \dots)$

— Example differential operators

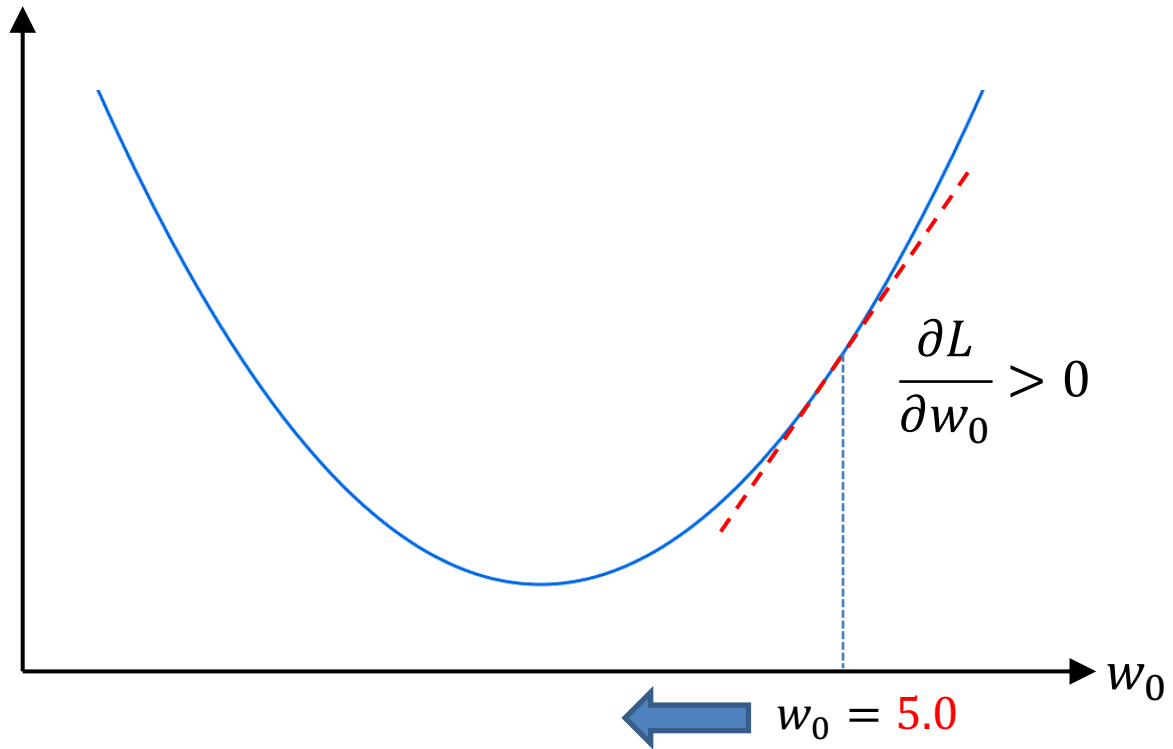
Name	Symbol	Example
Derivative	$\frac{d}{dx}$	$\frac{d}{dx}(x^2) = 2x$
Partial derivative	$\frac{\partial}{\partial x}$	$\frac{\partial}{\partial x}(x^2 - xy) = 2x - y$
Gradient	$\nabla$	$\nabla(x^2 - xy) = \begin{bmatrix} 2x - y \\ -x \end{bmatrix}$

# Gradient Descent

## ◇ Gradient Descent Method (경사하강법)

$$w_0^*, w_1^*, b^* = \operatorname{argmin}_{w_0, w_1, b} L(w_0, w_1, b)$$

$$\begin{aligned} L(W, b) &= \frac{1}{m} \sum (\hat{y} - y)^2 \\ &= \frac{1}{m} \sum \left( \sigma \left( \sum (W \times X) + b \right) - y \right)^2 \\ &= \frac{1}{m} \sum (\sigma(x_0 \cdot w_0 + x_1 \cdot w_1 + b) - y)^2 \end{aligned}$$



$$w_0 = w_0 - \gamma \frac{\partial L}{\partial w_0} \quad \text{Using Partial Derivative}$$

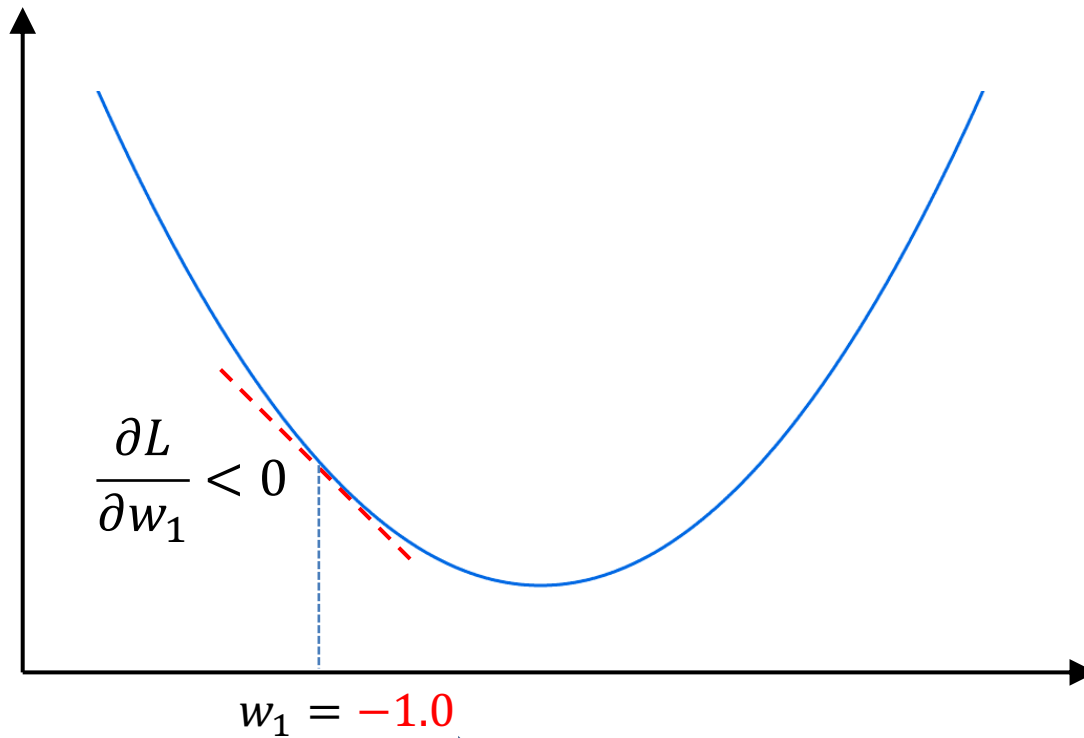
where  $\gamma$  is the learning rate

# Gradient Descent

## ◆ Gradient Descent Method

$$w_0^*, w_1^*, b^* \\ = \operatorname{argmin}_{w_0, w_1, b} L(w_0, w_1, b)$$

$$\begin{aligned} L(W, b) &= \frac{1}{m} \sum (\hat{y} - y)^2 \\ &= \frac{1}{m} \sum \left( \sigma \left( \sum (W \times X) + b \right) - y \right)^2 \\ &= \frac{1}{m} \sum (\sigma(x_0 \cdot w_0 + x_1 \cdot w_1 + b) - y)^2 \end{aligned}$$



$$w_1 = w_1 - \gamma \frac{\partial L}{\partial w_1}$$

Using Partial Derivative

where  $\gamma$  is the learning rate

# Gradient Descent

## ◆ Gradient Descent Method

Find  $W^*$  and  $b^*$  such that

$$W^*, b^* = \operatorname{argmin}_{W, b} L(W, b) = \operatorname{argmin}_{W, b} \frac{1}{m} \sum (\hat{y} - y)^2$$

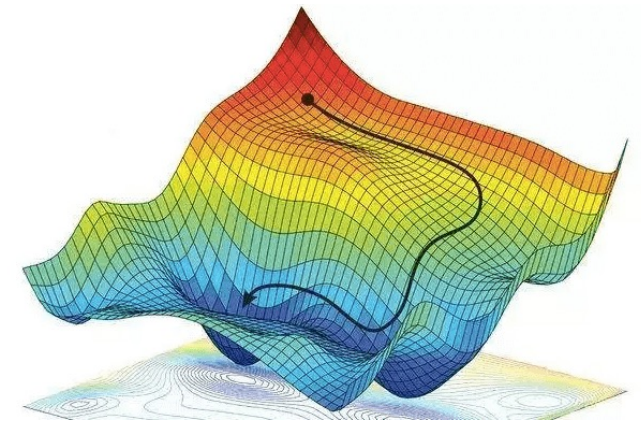
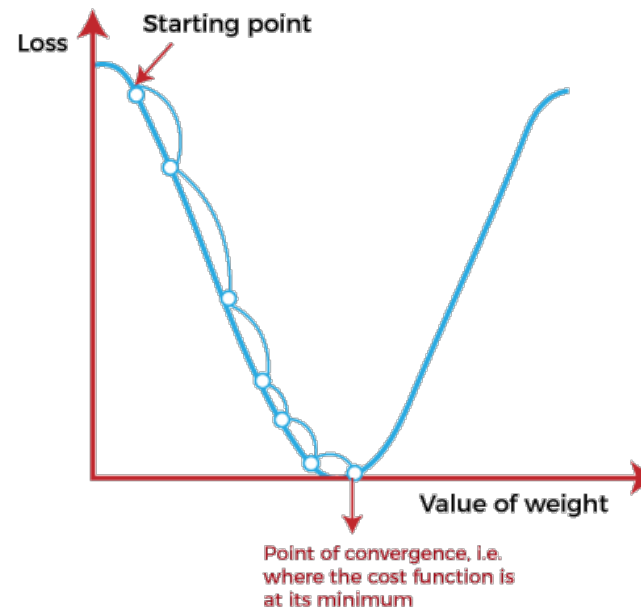
Solution:

$$w_0 = w_0 - \gamma \frac{\partial L}{\partial w_0}$$

$$w_1 = w_1 - \gamma \frac{\partial L}{\partial w_1}$$

$$b = b - \gamma \frac{\partial L}{\partial b}$$

where  $\gamma$  is the learning rate



**Repeat the above equations until the error value  $L$  becomes enough small**

# Gradient Descent

## ◆ Gradient Descent Method

Find  $W^*$  and  $b^*$  such that

$$W^*, b^* = \operatorname{argmin}_{W, b} L(W, b) = \operatorname{argmin}_{W, b} \frac{1}{m} \sum (\hat{y} - y)^2$$

The magnitude of each component of  $\nabla L$  is telling you that  
"how sensitive the loss function  $L$  is to the current weight and bias"

$$\nabla L = \begin{bmatrix} \frac{\partial L}{\partial w_0} \\ \frac{\partial L}{\partial w_1} \\ \frac{\partial L}{\partial b} \end{bmatrix} \longrightarrow \boxed{\begin{bmatrix} w_0 \\ w_1 \\ b \end{bmatrix} = \begin{bmatrix} w_0 \\ w_1 \\ b \end{bmatrix} - \gamma \begin{bmatrix} \frac{\partial L}{\partial w_0} \\ \frac{\partial L}{\partial w_1} \\ \frac{\partial L}{\partial b} \end{bmatrix}}$$

{

$w_0 = w_0 - \gamma \frac{\partial L}{\partial w_0}$

$w_1 = w_1 - \gamma \frac{\partial L}{\partial w_1}$

$b = b - \gamma \frac{\partial L}{\partial b}$

# Gradient Descent

## ◇ Gradient Descent Method - Pseudo Code

Gradient descent

**Input:** Function  $f$  to minimize.

**Initialization:** initial weight vector  $w^{(0)}$  ← Weights & Bias

**Parameters:** step size  $\eta > 0$ . ← Learning Rate

While *not converge* do

- $w^{(k+1)} \leftarrow w^{(k)} - \eta \nabla f(w^{(k)})$
- $k \leftarrow k + 1$ .

**Output:**  $w^{(k)}$ .

# Backpropagation

# Backpropagation

◆ How to calculate gradient for a multi-variable function

$$f(x, y, \dots)$$

Numerical  
Differentiation

$$f'(x) = \frac{\partial f}{\partial x} \approx \frac{f(x + \Delta x) - f(x)}{\Delta x}$$
$$= \frac{a(x + \Delta x)^n - a(x)^n}{\Delta x}$$

$$f'(x) = \frac{\partial f}{\partial x} \approx \frac{f(x + \Delta x) - f(x - \Delta x)}{2 \times \Delta x}$$
$$= \frac{a(x + \Delta x)^n - a(x - \Delta x)^n}{2 \times \Delta x}$$

$$f_x = \frac{\partial f}{\partial x} = \lim_{h \rightarrow 0} \frac{f(x + h, y) - f(x, y)}{h}$$

$$f_y = \frac{\partial f}{\partial y} = \lim_{h \rightarrow 0} \frac{f(x, y + h) - f(x, y)}{h}$$

Differentiation  
Formulas

$$\frac{d}{dx} k = 0$$

$$\frac{d}{dx} [f(x) \pm g(x)] = f'(x) \pm g'(x)$$

$$\frac{d}{dx} [k \cdot f(x)] = k \cdot f'(x)$$

$$\frac{d}{dx} [f(x)g(x)] = f(x)g'(x) + g(x)f'(x)$$

$$\frac{d}{dx} \left( \frac{f(x)}{g(x)} \right) = \frac{g(x)f'(x) - f(x)g'(x)}{[g(x)]^2}$$

$$\frac{d}{dx} f(g(x)) = f'(g(x)) \cdot g'(x)$$

$$\frac{d}{dx} x^n = nx^{n-1}$$

Chain Rule &  
Backpropagation

$$\frac{\partial f}{\partial x} = \frac{\partial f}{\partial g} \cdot \frac{\partial g}{\partial x}$$

$$\frac{\partial f}{\partial x} = \frac{\partial f}{\partial g} \cdot \frac{\partial g}{\partial h} \cdot \frac{\partial h}{\partial x}$$

$$\frac{\partial f}{\partial x} = \frac{\partial f}{\partial g} \cdot \frac{\partial g}{\partial h} \cdot \frac{\partial h}{\partial i} \cdot \frac{\partial i}{\partial x}$$



# Backpropagation

## ◆ Differentiation formulas of a multi-variable function $f(x, y, \dots)$

– Multiplication function of two numbers

$$f(x, y) = xy \longrightarrow \frac{\partial f}{\partial x} = y, \frac{\partial f}{\partial y} = x \longrightarrow \Delta f = \left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right] = [y, x]$$

- For example,

- $x = 4, y = -3$  then  $f(x, y) = -12$

- the derivative on  $x$  and  $y$ :  $\frac{\partial f}{\partial x} = -3$   $\frac{\partial f}{\partial y} = 4$

- Interpretation

- » If we increase the value of  $x$  by a tiny amount, the effect on the output would be to decrease it by  $-3$
    - » If we increase the value of  $y$  by a tiny amount, the effect on the output would be to increase it by  $4$

# Backpropagation

## ◆ Differentiation formulas of a multi-variable function $f(x, y, \dots)$

– Addition function of two numbers

$$f(x, y) = x + y \longrightarrow \frac{\partial f}{\partial x} = 1, \frac{\partial f}{\partial y} = 1 \longrightarrow \Delta f = \left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right] = [1, 1]$$

- For example,

- $x = 4, y = -3$  then  $f(x, y) = 1$

- the derivative on  $x$  and  $y$ :  $\frac{\partial f}{\partial x} = 1 \quad \frac{\partial f}{\partial y} = 1$

- Interpretation

- » This makes sense, since increasing either  $x, y$  would increase the output by the same amount, and the rate of that increase would be independent of what the actual values of  $x, y$

# Backpropagation

## ◆ Differentiation formulas of a multi-variable function $f(x, y, \dots)$

- 'Max' function of two numbers

$$f(x, y) = \max(x, y) \rightarrow \begin{aligned} \Delta f &= \left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right] = [1, 0] \text{ if } x \geq y \\ \Delta f &= \left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right] = [0, 1] \text{ if } x < y \end{aligned}$$

- For example,

➤  $x = 4, y = 2$  then  $f(x, y) = 4$  and it is not sensitive of  $y$

➤ the derivative on  $x$  and  $y$ :  $\frac{\partial f}{\partial x} = 1 \quad \frac{\partial f}{\partial y} = 0$

➤ Interpretation

» if we increase  $x$  by a tiny amount, the function would increase the output by the same amount

» if we increase  $y$  by a tiny amount, the function would keep outputting 4, and therefore the gradient is zero:  
there is no effect

# Backpropagation

## ◆ Chain Rule (연쇄 법칙)

### 연쇄 법칙

위키백과, 우리 모두의 백과사전.

연쇄법칙은 두 함수를 합성한 합성 함수의 도함수에 관한 공식이다.

$$(f \circ g)'(x) = (f(g(x)))' = f'(g(x))g'(x)$$

라이프니츠 표기를 쓰면 다음과 같다.

$$\frac{df}{dx} = \frac{df}{dg} \cdot \frac{dg}{dx}$$

$$(f \circ g)'(x) = f'(g(x)) \times g'(x)$$

$$(f \circ g \circ h)'(x) = f'(g(h(x))) \times g'(h(x)) \times h'(x)$$

$$(f \circ g \circ h \circ i)'(x) = f'(g(h(i(x)))) \times g'(h(i(x))) \times h'(i(x)) \times i'(x)$$

$$f(x) = (x^3 + x^2 + x + 1)^3$$



$$g(x) = x^3 + x^2 + x + 1$$

$$f(g(x)) = g(x)^3$$



$$f(g(x))' = f'(g(x))g'(x)$$



$$\begin{aligned} \frac{df}{dx} &= \frac{df}{dg} \cdot \frac{dg}{dx} = f'(g(x))g'(x) \\ &= 3g(x)^2 \cdot (3x^2 + 2x + 1) \\ &= 3(x^3 + x^2 + x + 1)^2(3x^2 + 2x + 1) \end{aligned}$$

$$\frac{df}{dx} = \frac{df}{dg} \cdot \frac{dg}{dx}$$

$$\frac{df}{dx} = \frac{df}{dg} \cdot \frac{dg}{dh} \cdot \frac{dh}{dx}$$

$$\frac{df}{dx} = \frac{df}{dg} \cdot \frac{dg}{dh} \cdot \frac{dh}{di} \cdot \frac{di}{dx}$$

$$f(x) = \frac{1}{x} \Rightarrow f'(x) = -\frac{1}{x^2}$$

# Backpropagation

## ◆ Chain Rule

– Derivative of sigmoid function

$$\sigma(z) = \frac{1}{1 + e^{-z}}$$

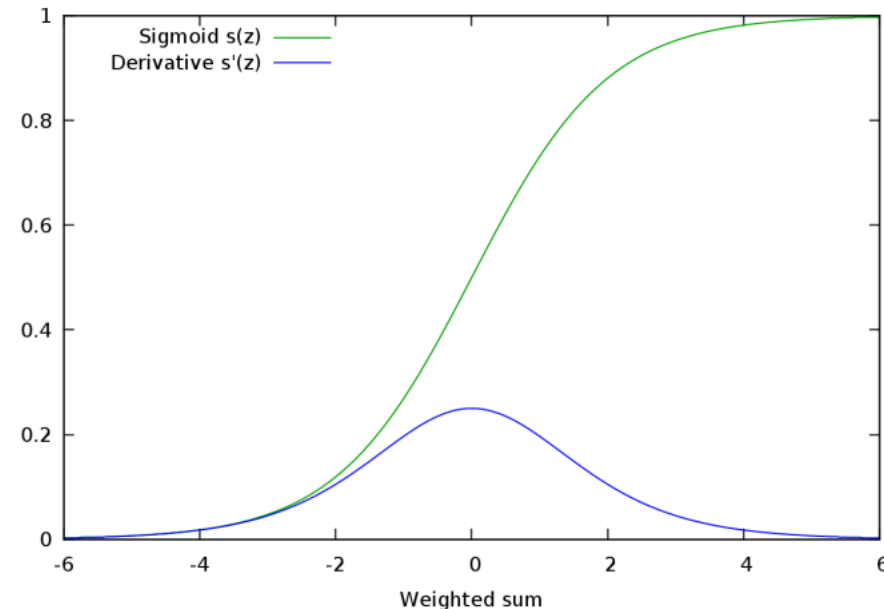
$$\sigma(z) = \frac{1}{k(z)} \quad \text{where} \quad k(z) = 1 + e^{-z}$$

by chain rule

$$\frac{d\sigma}{dz} = \frac{d\sigma}{dk} \cdot \frac{dk}{dz} = -\frac{1}{k(z)^2} (-e^{-z})$$

$$= -\frac{1}{(1 + e^{-z})^2} (-e^{-z}) = \frac{e^{-z}}{(1 + e^{-z})^2} = \frac{1 + e^{-z} - 1}{(1 + e^{-z})^2} = \frac{1}{1 + e^{-z}} - \frac{1 + e^{-z} - 1}{1 + e^{-z}}$$

$$= \frac{1}{1 + e^{-z}} \left( 1 - \frac{1}{1 + e^{-z}} \right) = \sigma(z)(1 - \sigma(z))$$



$$\sigma(z) = \frac{1}{1 + e^{-z}}$$

Derivative of sigmoid function

$$\frac{d\sigma}{dz} = \sigma(z)(1 - \sigma(z))$$

# Backpropagation

## ◆ Chain Rule

$$L = \frac{1}{m} \sum l(w_0, w_1, b)$$



$$\frac{dL}{dx} = \frac{1}{m} \sum \frac{dl(w_0, w_1, b)}{dx}$$

$$l(w_0, w_1, b) = (\hat{y} - y)^2$$

where  $\hat{y} = \sigma(z)$

$$= (\sigma(z) - y)^2$$

where  $\sigma(z) = \frac{1}{1 + e^{-z}}$

$$= \left( \frac{1}{1 + e^{-z}} - y \right)^2$$

where  $z = x_0 \cdot w_0 + x_1 \cdot w_1 + b$

$$= \left( \frac{1}{1 + e^{-(x_0 \cdot w_0 + x_1 \cdot w_1 + b)}} - y \right)^2$$

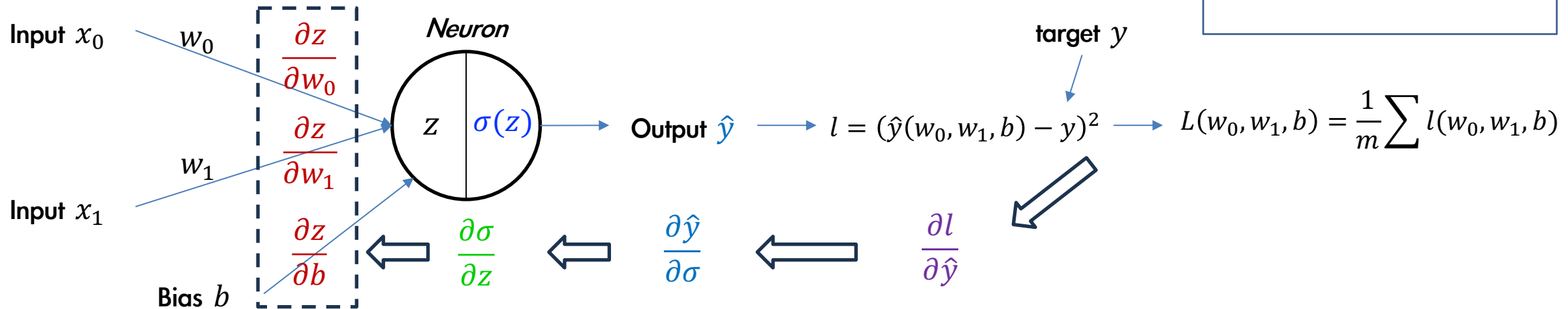
$$\frac{\partial l}{\partial w_0} = \frac{\partial l}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial \sigma} \cdot \frac{\partial \sigma}{\partial z} \cdot \frac{\partial z}{\partial w_0} = 2(\hat{y} - y) \cdot 1.0 \cdot \sigma(z)(1 - \sigma(z)) \cdot x_0$$

$$\frac{\partial l}{\partial w_1} = \frac{\partial l}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial \sigma} \cdot \frac{\partial \sigma}{\partial z} \cdot \frac{\partial z}{\partial w_1} = 2(\hat{y} - y) \cdot 1.0 \cdot \sigma(z)(1 - \sigma(z)) \cdot x_1$$

$$\frac{\partial l}{\partial b} = \frac{\partial l}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial \sigma} \cdot \frac{\partial \sigma}{\partial z} \cdot \frac{\partial z}{\partial b} = 2(\hat{y} - y) \cdot 1.0 \cdot \sigma(z)(1 - \sigma(z)) \cdot 1.0$$

# Backpropagation

## ◆ Backpropagation



$$\frac{\partial l}{\partial w_0} = \frac{\partial l}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial \sigma} \cdot \frac{\partial \sigma}{\partial z} \cdot \frac{\partial z}{\partial w_0} = 2(\hat{y} - y) \cdot 1.0 \cdot \sigma(z)(1 - \sigma(z)) \cdot x_0$$

$$\frac{\partial l}{\partial w_1} = \frac{\partial l}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial \sigma} \cdot \frac{\partial \sigma}{\partial z} \cdot \frac{\partial z}{\partial w_1} = 2(\hat{y} - y) \cdot 1.0 \cdot \sigma(z)(1 - \sigma(z)) \cdot x_1$$

$$\frac{\partial l}{\partial b} = \frac{\partial l}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial \sigma} \cdot \frac{\partial \sigma}{\partial z} \cdot \frac{\partial z}{\partial b} = 2(\hat{y} - y) \cdot 1.0 \cdot \sigma(z)(1 - \sigma(z)) \cdot 1.0$$

$$L = \frac{1}{m} \sum l(w_0, w_1, b)$$



$$\frac{dL}{dx} = \frac{1}{m} \sum \frac{dl(w_0, w_1, b)}{dx}$$

# Backpropagation

## ◆ Backpropagation Implementation

– Chain Rule  $f(x, y, z) = (x + y)z \quad \Rightarrow \quad f = qz \text{ where } q = x + y$

$$\frac{\partial f}{\partial x} = \frac{\partial f}{\partial q} \cdot \frac{\partial q}{\partial x} = z \cdot 1 = z$$

$$\frac{\partial f}{\partial y} = \frac{\partial f}{\partial q} \cdot \frac{\partial q}{\partial y} = z \cdot 1 = z$$

$$\frac{\partial f}{\partial z} = q = x + y$$

$\left[\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}\right]$  is the sensitivity of the variables  $x, y, z$  on  $f$

```
def backward(x, y, z):  
    q = x + y  
    f = q * z  
  
    df_dq = z           # -4  
    df_dz = q           # 3  
    df_dx = z * 1.0     # -4  
    df_dy = z * 1.0     # -4  
    return df_dx, df_dy, df_dz  
  
df_dx, df_dy, df_dz = \  
    backward(x=-2, y=5, z=-4)
```

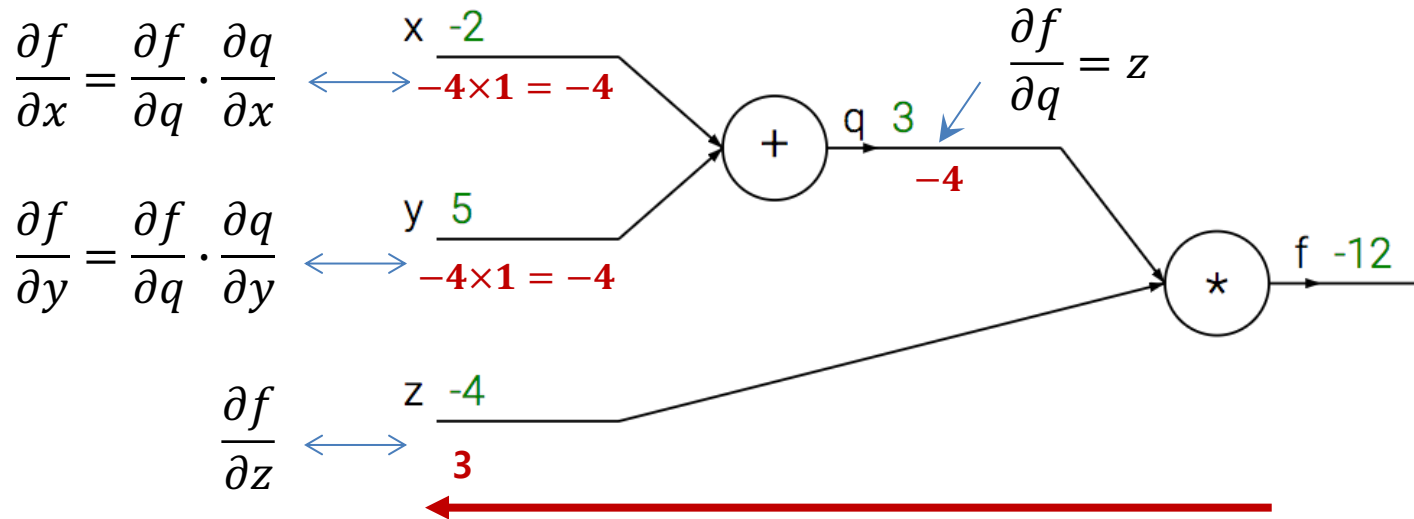


# Backpropagation

## ◆ Backpropagation Implementation

– Computational graph (Visual representation of the computation)

$$f(x, y, z) = (x + y)z \quad \Rightarrow \quad f = qz \quad \text{where} \quad q = x + y$$



- Backward pass via computational graph

➤ performs backpropagation which starts at the end and recursively applies the chain rule to compute the gradients all the way to the inputs of the graph

```
def backward(x, y, z):  
    q = x + y  
    f = q * z  
  
    df_dq = z          # -4  
    df_dz = q          # 3  
    df_dx = z * 1.0    # -4  
    df_dy = z * 1.0    # -4  
    return df_dx, df_dy, df_dz
```

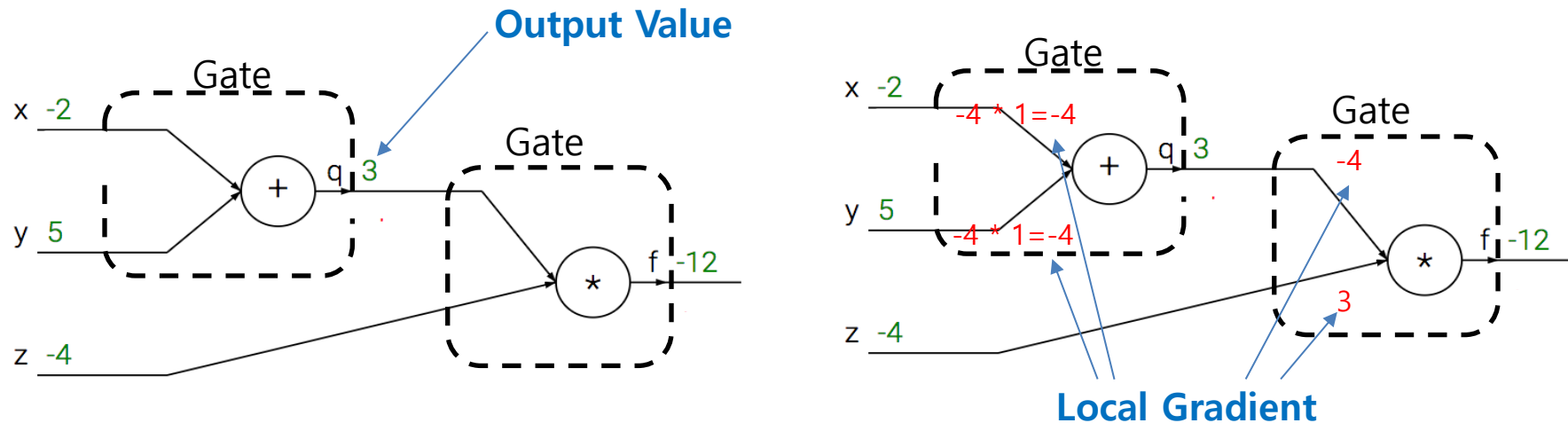
```
df_dx, df_dy, df_dz = \  
    backward(x=-2, y=5, z=-4)
```

# Backpropagation

## ◆ Backpropagation Implementation

**Backpropagation is a beautifully local process!**

Each gate produce its output and local gradient completely independently without being aware of any of the details of the full graph



# Backpropagation

## ◆ Training with Backpropagation (1/3)

```
def gradient(W, b, X, y):
    # W.shape: (2,), b.shape: (1,), X.shape: (12, 2), y.shape: (12)
    y_pred = model(X, W, b)
    dl_dy = 2 * (y_pred - y)
    dl_dy = dl_dy.unsqueeze(dim=-1) # dl_dy.shape: (12, 1)

    dy_df = 1.0

    z = torch.sum(X * W, dim=-1) + b # z.shape: (12,)
    ds_dz = activate(z) * (1.0 - activate(z))
    ds_dz = ds_dz.unsqueeze(dim=-1) # ds_dz.shape: (12, 1)

    W_grad = torch.mean(dl_dy * dy_df * ds_dz * X, dim=0) # W_grad.shape: (2,)
    b_grad = torch.mean(dl_dy * dy_df * ds_dz * 1.0, dim=0) # b_grad.shape: (1,)

    return W_grad, b_grad
```

$$\frac{\partial l}{\partial w_0} = \frac{\partial l}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial \sigma} \cdot \frac{\partial \sigma}{\partial z} \cdot \frac{\partial z}{\partial w_0} = 2(\hat{y} - y) \cdot 1.0 \cdot \sigma(z)(1 - \sigma(z)) \cdot x_0$$

$$\frac{\partial l}{\partial w_1} = \frac{\partial l}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial \sigma} \cdot \frac{\partial \sigma}{\partial z} \cdot \frac{\partial z}{\partial w_1} = 2(\hat{y} - y) \cdot 1.0 \cdot \sigma(z)(1 - \sigma(z)) \cdot x_1$$

$$\frac{\partial l}{\partial b} = \frac{\partial l}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial \sigma} \cdot \frac{\partial \sigma}{\partial z} \cdot \frac{\partial z}{\partial b} = 2(\hat{y} - y) \cdot 1.0 \cdot \sigma(z)(1 - \sigma(z)) \cdot 1.0$$

# Backpropagation

## ◆ Training with Backpropagation (2/3)

```
def learn(W, b, train_data_loader):
    MAX_EPOCHS = 20_000
    LEARNING_RATE = 0.01

    for epoch in range(0, MAX_EPOCHS):
        batch = next(iter(train_data_loader))
        y_pred = model(batch["input"], W, b)
        loss = loss_fn(y_pred, batch["target"])

        W_grad, b_grad = gradient(W, b, batch["input"], batch["target"])

        if epoch % 100 == 0:
            print("[Epoch:{0:6,}] loss:{1:8.5f}, w0:{2:6.3f}, w1:{3:6.3f}, b:{4:6.3f}".format(
                epoch, loss.item(), W[0].item(), W[1].item(), b.item()
            ), end=", ")
            print("W.grad: {0}, b.grad:{1}".format(W_grad, b_grad))

        W = W - LEARNING_RATE * W_grad
        b = b - LEARNING_RATE * b_grad
```

# Backpropagation

## ◆ Training with Backpropagation (3/3)

```
def main():
    W = torch.ones((2,))
    b = torch.zeros((1,))

    simple_dataset = SimpleDataset()
    train_data_loader = DataLoader(dataset=simple_dataset, batch_size=len(simple_dataset))
    batch = next(iter(train_data_loader))

    y_pred = model(batch["input"], W, b)
    print(y_pred.shape) # >>> torch.Size([12])
    print(y_pred)      # >>> tensor([0.8022, 1.0000, 1.0000, 1.0000, 1.0000, 1.0000,
                                #          0.9973, 0.0198, 1.0000, 1.0000, 1.0000, 0.6225])
    loss = loss_fn(y_pred, batch["target"])
    print(loss)        # >>> tensor(0.2254)

    learn(W, b, train_data_loader)

if __name__ == "__main__":
    main()
```

# Backpropagation with PyTorch Autograd

# Autograd

## ◆ Pytorch Autograd

- Creating Tensors with `requires_grad=True` enables autograd
- Operations on Tensors with `requires_grad=True` cause PyTorch to build a computational graph
- `grad` attribute is created, but it is None
- Since `w` is created by the user, its `grad_fn` is None

- We will not want gradients (of loss) with respect to just constant (or gathered data)

- `x` was created as a result of an operation, so it has `grad` & `grad_fn` attributes
- `grad_fn` references a Function that has created the Tensor

```
w = torch.ones(3, requires_grad=True)
```

```
print(w)
```

```
# >>> tensor([1., 1., 1.], requires_grad=True)
```

```
print(w.grad, w.grad_fn)
```

```
# >>> None None
```

```
c = torch.tensor([2])
```

```
x = w + c
```

```
print(x)
```

```
# >>> tensor([3., 3., 3.], grad_fn=<AddBackward0>)
```

```
print(x.grad_fn)
```

```
# >>> <AddBackward0 object at 0x11b082ef0>
```

```
# Do more operations on x
```

```
y = x * 3
```

```
print(y)
```

```
# >>> tensor([27., 27., 27.], grad_fn=<MulBackward0>)
```

```
print(y.grad_fn)
```

```
# >>> <AddBackward0 object at 0x11b082ef0>
```

```
z = y.mean() # Make the output scalar
```

```
print(z) # >>> tensor(27., grad_fn=<MeanBackward0>)
```

```
print(z.shape) # >>> torch.Size([])
```

```
print(z.grad_fn)
```

```
# >>> <AddBackward0 object at 0x11b082ef0>
```

# Autograd

## ◆ Pytorch Autograd

y was created as a result of an operation, so it has `grad` & `grad_fn` attributes.

z was once more created as a result of 'mean' operator, so it still keeps `grad` & `grad_fn` attributes.

```
w = torch.ones(3, requires_grad=True)
print(w)
# >>> tensor([1., 1., 1.], requires_grad=True)
print(w.grad, w.grad_fn)
# >>> None None

c = torch.tensor([2])

x = w + c
print(x)
# >>> tensor([3., 3., 3.], grad_fn=<AddBackward0>)
print(x.grad_fn)
# >>> <AddBackward0 object at 0x11b082ef0>

# Do more operations on x
y = x * 3
print(y)
# >>> tensor([27., 27., 27.], grad_fn=<MulBackward0>)
print(y.grad_fn)
# >>> <AddBackward0 object at 0x11b082ef0>

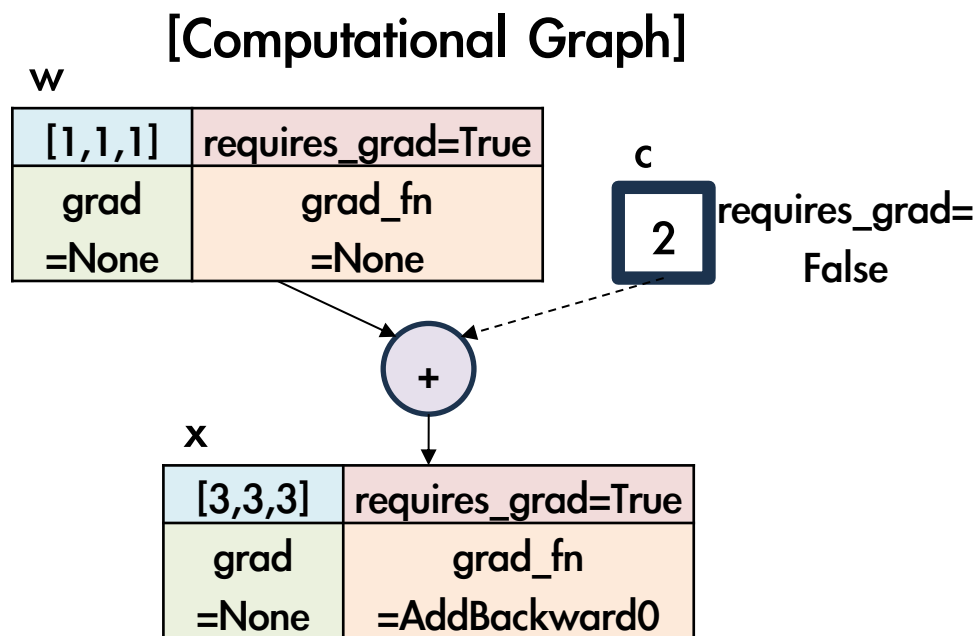
z = y.mean() # Make the output scalar
print(z)     # >>> tensor(27., grad_fn=<MeanBackward0>)
print(z.shape) # >>> torch.Size([])
print(z.grad_fn)
# >>> <AddBackward0 object at 0x11b082ef0>
```



# Autograd

## ◆ Computational Graph

Every operation on a tensor with `requires_grad=True` will add to the computational graph, and the resulting tensors will also have `requires_grad=True`



```
w = torch.ones(3, requires_grad=True)
```

```
print(w)
```

```
# >>> tensor([1., 1., 1.], requires_grad=True)
```

```
print(w.grad, w.grad_fn)
```

```
# >>> None None
```

```
c = torch.tensor([2])
```

```
x = w + c
```

```
print(x)
```

```
# >>> tensor([3., 3., 3.], grad_fn=<AddBackward0>)
```

```
print(x.grad_fn)
```

```
# >>> <AddBackward0 object at 0x11b082ef0>
```

```
# Do more operations on x
```

```
y = x * 3
```

```
print(y)
```

```
# >>> tensor([27., 27., 27.], grad_fn=<MulBackward0>)
```

```
print(y.grad_fn)
```

```
# >>> <AddBackward0 object at 0x11b082ef0>
```

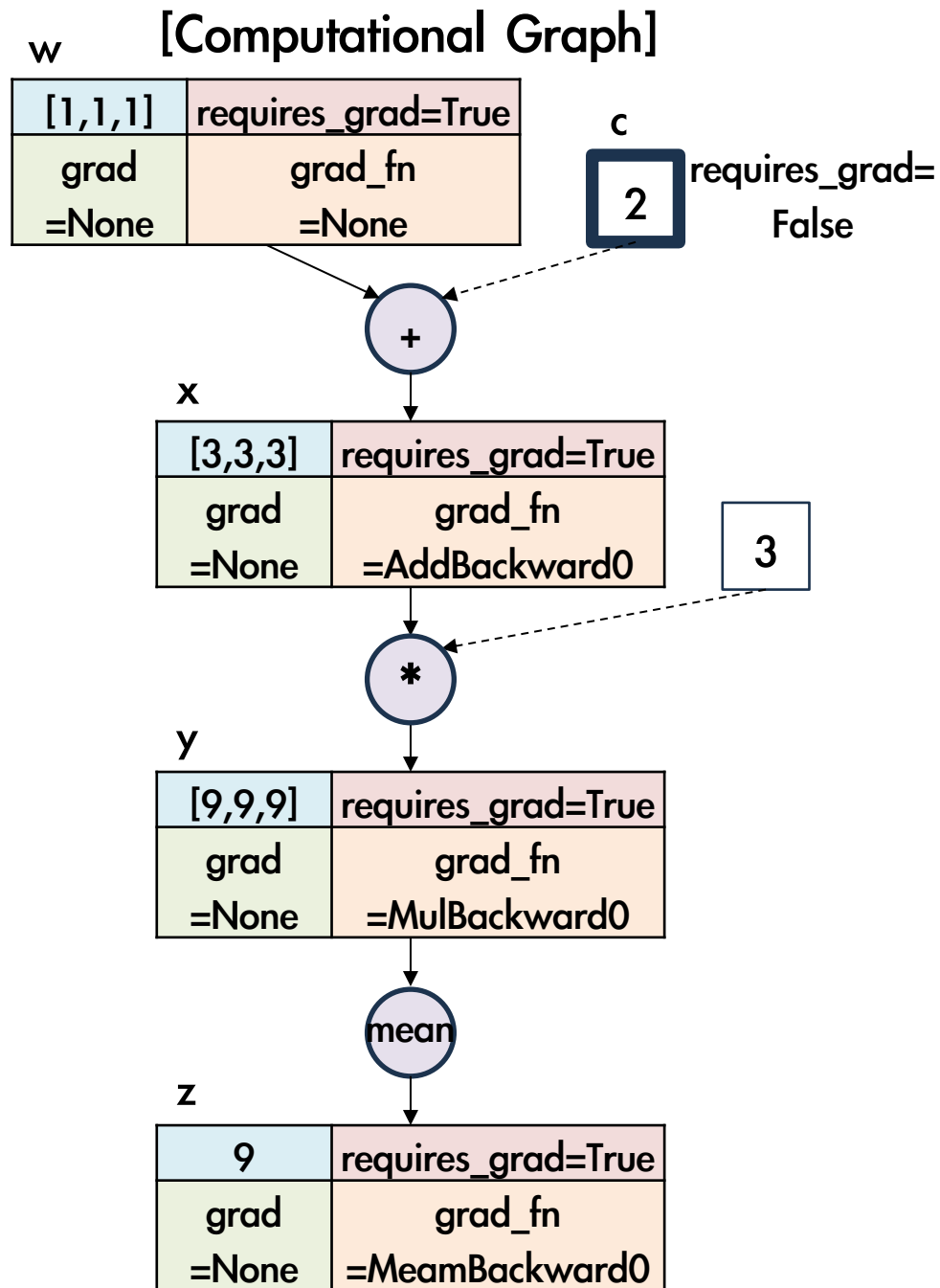
```
z = y.mean() # Make the output scalar
```

```
print(z) # >>> tensor(27., grad_fn=<MeanBackward0>)
```

```
print(z.shape) # >>> torch.Size([])
```

```
print(z.grad_fn)
```

```
# >>> <AddBackward0 object at 0x11b082ef0>
```



```
w = torch.ones(3, requires_grad=True)
```

```
print(w)
```

```
# >>> tensor([1., 1., 1.], requires_grad=True)
```

```
print(w.grad, w.grad_fn)
```

```
# >>> None None
```

```
c = torch.tensor([2])
```

```
x = w + c
```

```
print(x)
```

```
# >>> tensor([3., 3., 3.], grad_fn=<AddBackward0>)
```

```
print(x.grad_fn)
```

```
# >>> <AddBackward0 object at 0x11b082ef0>
```

```
# Do more operations on x
```

```
y = x * 3
```

```
print(y)
```

```
# >>> tensor([27., 27., 27.], grad_fn=<MulBackward0>)
```

```
print(y.grad_fn)
```

```
# >>> <AddBackward0 object at 0x11b082ef0>
```

```
z = y.mean() # Make the output scalar
```

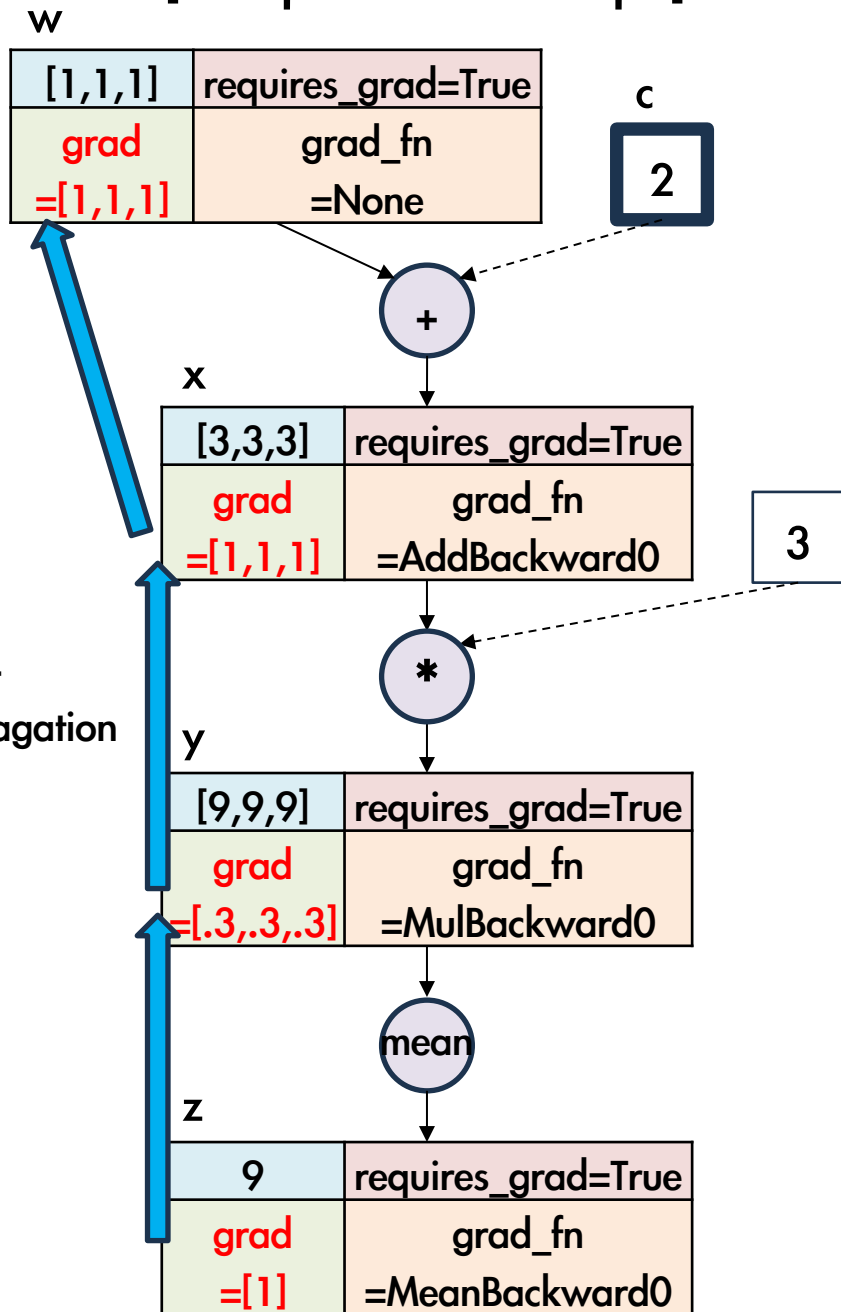
```
print(z) # >>> tensor(27., grad_fn=<MeanBackward0>)
```

```
print(z.shape) # >>> torch.Size([])
```

```
print(z.grad_fn)
```

```
# >>> <MeanBackward0 object at 0x11b082ef0>
```

## [Computational Graph]



## Autograd

## ◆ tensor.backward()

- Backpropagate to all tensors with **requires\_grad=True**
- After backward finishes, gradients are accumulated into **w.grad**, **x.grad**, **y.grad** and **z.grad** and the graph is destroyed

```
...
...
z.backward()

print(w.grad)
# >>> tensor([1., 1., 1.])
```

w

[1,1,1]	requires_grad=True
grad =[1,1,1]	grad_fn =None

x

[3,3,3]	requires_grad=True
grad =[1,1,1]	grad_fn =AddBackward0

y

[9,9,9]	requires_grad=True
grad =[.3,.3,.3]	grad_fn =MulBackward0

z

9	requires_grad=True
grad =[1]	grad_fn =MulBackward0

# Autograd

## ◆ tensor.backward()

- By default, you're not allowed to print the gradients for intermediate tensors

...

...

z.backward()

print(z.grad)

```
# >>> UserWarning: The .grad attribute of a Tensor that is not a leaf Tensor is being accessed.
```

print(y.grad)

```
# >>> UserWarning: The .grad attribute of a Tensor that is not a leaf Tensor is being accessed.
```

print(x.grad)

```
# >>> UserWarning: The .grad attribute of a Tensor that is not a leaf Tensor is being accessed.
```

print(w.grad)

```
# >>> tensor([1., 1., 1.])
```

w

[1,1,1]	requires_grad=True
grad =[1,1,1]	grad_fn =None

x

[3,3,3]	requires_grad=True
grad =[1,1,1]	grad_fn =AddBackward0

y

[9,9,9]	requires_grad=True
grad =[.3,.3,.3]	grad_fn =MulBackward0

z

9	requires_grad=True
grad =[1]	grad_fn =MulBackward0

# Autograd

## ◆ tensor.backward()

- If you indeed want the Tensor.grad field to be populated for a non-leaf Tensor, use `Tensor.retain_grad()` on the non-leaf Tensor

...

...

```
y.retain_grad()
```

```
z = y.mean()    # Make the output scalar
print(z)        # >>> tensor(27., grad_fn=<MeanBackward0>)
print(z.shape)  # >>> torch.Size([])
print(z.grad_fn)
# >>> <MeanBackward0 object at 0x11b082ef0>
```

```
z.backward()
```

```
print(y.grad)   # dz/dy
# >>> tensor([0.3333, 0.3333, 0.3333])
```

# Autograd

## ◆ Stop a tensor from tracking history

### — `Tensor.requires_grad_()`

- changes a tensor's gradient requirement
  - `.requires_grad_(True)`
  - `.requires_grad_(False)`

```
a = torch.randn(2, 2)
print(a.requires_grad)    # >>> False
b = ((a * 3) / (a - 1))
print(b.grad_fn)          # >>> None
#b.backward()
# >>> RuntimeError: element 0 of tensors does not
#       require grad and does not have a grad_fn
```

```
a.requires_grad_(True)
```

```
print(a.requires_grad)    # >>> True
```

```
c = (a * a).sum()
print(c.grad_fn)
# >>> <SumBackward0 object at 0x116773d60>
```

```
c.backward()
```

```
print(a.grad)
# >>>
tensor([[3.9463, 0.2887],
        [0.5109, 3.0314]])
```

# Autograd

## ◆ Stop a tensor from tracking history

### — `Tensor.detach()`

- Returns a new Tensor, detached from the current computational graph
  - get a new Tensor with the same content but no gradient computation

```
a = torch.randn(2, 2, requires_grad=True)

print(a.requires_grad)    # >>> True

# b is a new tensor detached from the current
# computational graph
b = a.detach()

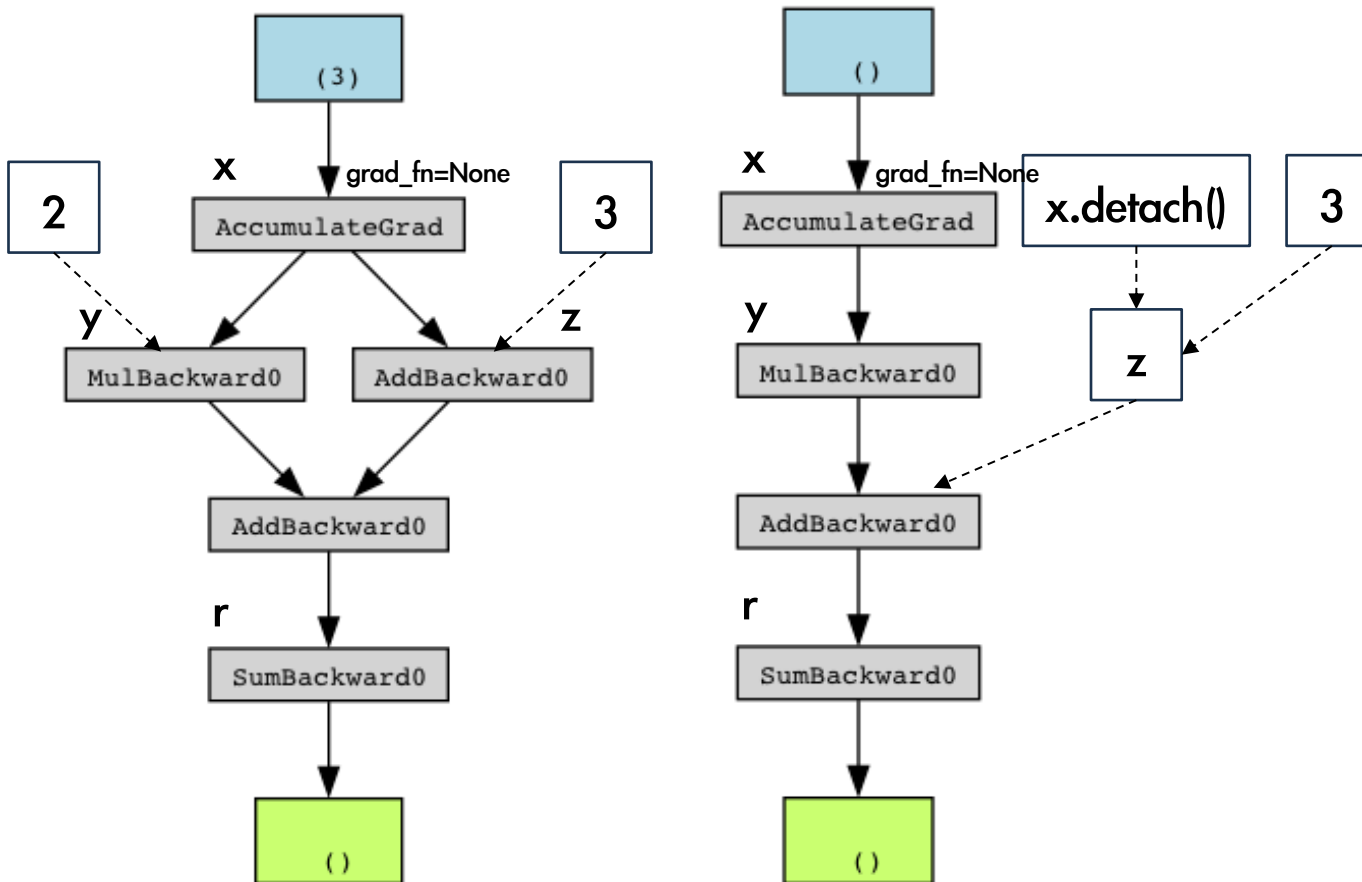
print(b.requires_grad)    # >>> False

print(b is a)             # >>> False
```

# Autograd

◆ Stop a tensor from tracking history

— `Tensor.detach()`



```
# pip install graphviz
# pip install torchviz
from torchviz import make_dot

x = torch.ones(3, requires_grad=True)
y = 2 * x
z = 3 + x
r = (y + z).sum()
make_dot(r).render("torchviz_1", format="png")

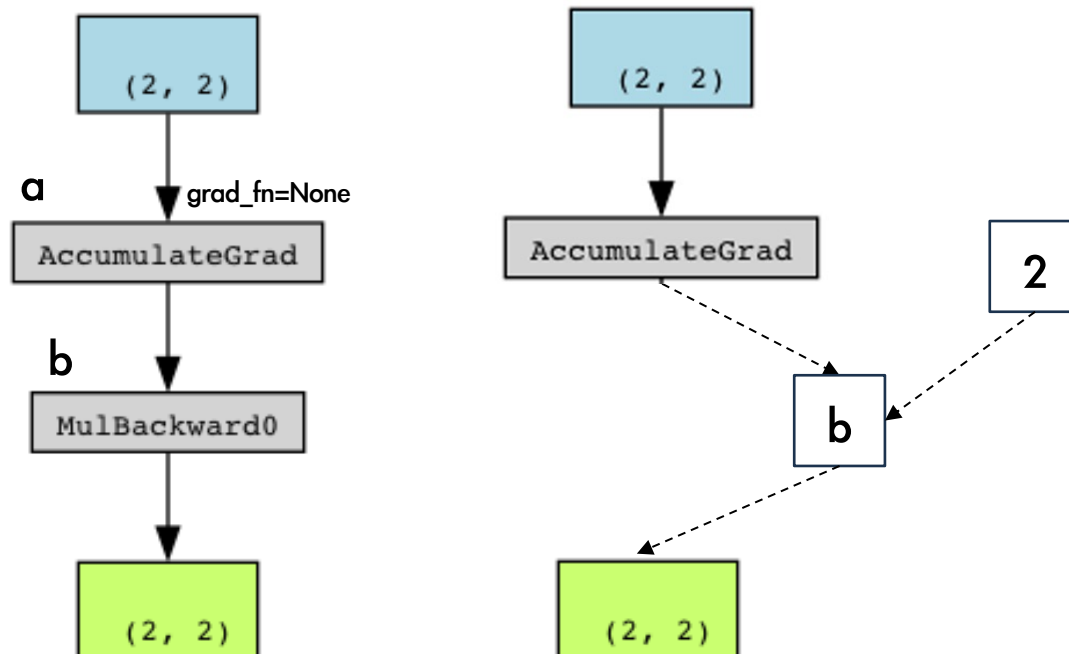
# Detach
x = torch.ones(3, requires_grad=True)
y = 2 * x
z = 3 + x.detach()
r = (y + z).sum()
make_dot(r).render("torchviz_2", format="png")
```



# Autograd

## ◆ Stop a tensor from tracking history

- wrap in with `torch.no_grad()`
  - prevent gradient calculations for the wrapped parts of code to save memory and computational resources
  - or using the `@torch.no_grad` on function def.



```
a = torch.randn(2, 2, requires_grad=True)
b = a * 2
make_dot(b).render("torchviz_3", format="png")

a = torch.randn(2, 2, requires_grad=True)
print(a.requires_grad)      # >>> True

# Tell PyTorch not to build a graph
# for the wrapped operations
with torch.no_grad():
    print(a.requires_grad)    # >>> True
    b = a * 2

print(a.requires_grad)      # >>> True
print(b.requires_grad)      # >>> False

make_dot(b).render("torchviz_4", format="png")
```

# Gradient Descent with Autograd

```
weights = torch.ones(4, requires_grad=True)

for epoch in range(3):
    # just a dummy example
    output = (weights * 3).sum()
    print("[output {0}]:".format(epoch), output)
    output.backward()

    print("weights.grad:", weights.grad)

    # optimize model by gradient descent method
    with torch.no_grad():
        weights -= 0.1 * weights.grad
        # 'empty gradients' is important!
        # It affects the final weights & output
        weights.grad.zero_()

    print("weights:", weights)

output = (weights * 3).sum()
print("\n[output final]:", output)
```

## ◇ Empty gradients

- `Tensor.backward()` accumulates the gradient for this tensor into the `.grad` attribute
  - We need to be careful during optimization!!!
- `Tensor.grad.zero_()` empty the gradients before a new optimization step!

Tell PyTorch not to build a graph for these operations

Make gradient step on weights

Set gradients to zero

# Gradient Descent with Autograd

```
weights = torch.ones(4, requires_grad=True)

for epoch in range(3):
    # just a dummy example
    output = (weights * 3).sum()
    print("[output {0}]:".format(epoch), output)
    output.backward()

    print("weights.grad:", weights.grad)

    # optimize model by gradient descent method
    with torch.no_grad():
        weights -= 0.1 * weights.grad
        # 'empty gradients' is important!
        # It affects the final weights & output
        weights.grad.zero_()

    print("weights:", weights)

output = (weights * 3).sum()
print("\n[output final]:", output)
```

## ◆ Empty gradients

- `Tensor.backward()` accumulates the gradient for this tensor into the `.grad` attribute
  - We need to be careful during optimization !!!
- `Tensor.grad.zero_()` empty the gradients before a new optimization step!

```
# >>>
[output 0]: tensor(12., grad_fn=<SumBackward0>)
weights.grad: tensor([3., 3., 3., 3.])
weights: tensor([0.7000, 0.7000, 0.7000, 0.7000], requires_grad=True)

[output 1]: tensor(8.4000, grad_fn=<SumBackward0>)
weights.grad: tensor([3., 3., 3., 3.])
weights: tensor([0.4000, 0.4000, 0.4000, 0.4000], requires_grad=True)

[output 2]: tensor(4.8000, grad_fn=<SumBackward0>)
weights.grad: tensor([3., 3., 3., 3.])
weights: tensor([0.1000, 0.1000, 0.1000, 0.1000], requires_grad=True)

[output final]: tensor(1.2000, grad_fn=<SumBackward0>)
```

# Gradient Descent with Autograd

```
weights = torch.ones(4, requires_grad=True)

for epoch in range(3):
    # just a dummy example
    output = (weights * 3).sum()
    print("[output {0}]:".format(epoch), output)
    output.backward()

    print("weights.grad:", weights.grad)

    # optimize model by gradient descent method
    with torch.no_grad():
        weights -= 0.1 * weights.grad
        # 'empty gradients' is important!
        # It affects the final weights & output
        weights.grad.zero_()

    print("weights:", weights)

output = (weights * 3).sum()
print("\n[output final]:", output)
```



```
weights = torch.ones(4, requires_grad=True)
optimizer = torch.optim.SGD([weights], lr=0.1)

for epoch in range(3):
    # just a dummy example
    output = (weights * 3).sum()
    print("[output {0}]:".format(epoch), output)
    output.backward()

    print("weights.grad:", weights.grad)

    # optimize model by gradient descent method
    optimizer.step()
    optimizer.zero_grad() # empty gradients

    print("weights:", weights)

output = (weights * 3).sum()
print("\n[output final]:", output)
```

# Gradient Descent with Autograd

```
weights = torch.ones(4, requires_grad=True)
optimizer = torch.optim.SGD([weights], lr=0.1)

for epoch in range(3):
    # just a dummy example
    output = (weights * 3).sum()
    print("[output {0}]:".format(epoch), output)
    output.backward()

    print("weights.grad:", weights.grad)

    # optimize model by gradient descent method
    optimizer.step()
    optimizer.zero_grad() # empty gradients

    print("weights:", weights)

output = (weights * 3).sum()
print("\n[output final]:", output)
```

## ◆ Update the tensors

### — torch.optim.Optimizer

- It helps in updating the parameters during performing the gradient descent
    - torch.optim.Optimizer.SGD
    - torch.optim.Optimizer.RMSprop
    - ...
- } We will study later

### — torch.optim.Optimizer.step()

- This is called after computing gradients using backpropagation
- This updates the parameters of a neural network model using gradient descent during training

### — torch.optim.Optimizer.zero\_grad()

- empty the gradients

```
# >>>
```

(Same output! As the previous run)

## **Gradient Descent with Autograd**

- Measurements by new two sensors & Temperature -**

# Examples: Gradient Descent with Autograd

## ◆ Example of Autograd at Gradient Descent

```
def learn(W, b, train_data_loader):
    MAX_EPOCHS = 20_000
    LEARNING_RATE = 0.01

    for epoch in range(0, MAX_EPOCHS):
        batch = next(iter(train_data_loader))
        y_pred = model(batch["input"], W, b)
        loss = loss_fn(y_pred, batch["target"])

        loss.backward()

        if epoch % 100 == 0:
            print("[Epoch:{0:6,}] loss:{1:8.5f}, w0:{2:6.3f}, w1:{3:6.3f}, b:{4:6.3f}".format(
                epoch, loss.item(), W[0].item(), W[1].item(), b.item()
            ), end=", ")
            print("W.grad: {0}, b.grad:{1}".format(W.grad, b.grad))

        with torch.no_grad():
            W -= LEARNING_RATE * W.grad
            b -= LEARNING_RATE * b.grad
            W.grad = None
            b.grad = None
```

# Examples: Gradient Descent with Autograd

## ◆ Example of Autograd with Step() at Gradient Descent

```
def learn(W, b, train_data_loader):
    MAX_EPOCHS = 20_000
    LEARNING_RATE = 0.01

    from torch import optim
    optimizer = optim.SGD([W, b], lr=LEARNING_RATE)

    for epoch in range(0, MAX_EPOCHS):
        batch = next(iter(train_data_loader))
        y_pred = model(batch["input"], W, b)
        loss = loss_fn(y_pred, batch["target"])

        loss.backward()

        if epoch % 100 == 0:
            print("[Epoch:{0:6,}] loss:{1:8.5f}, w0:{2:6.3f}, w1:{3:6.3f}, b:{4:6.3f}".format(
                epoch, loss.item(), W[0].item(), W[1].item(), b.item()
            ), end=", ")
            print("W.grad: {0}, b.grad:{1}".format(W.grad, b.grad))

        optimizer.step()
        optimizer.zero_grad()
```



# Examples: Gradient Descent with Autograd

## ◆ Example of Autograd main()

```
def main():  
    W = torch.ones((2,), requires_grad=True)  
    b = torch.zeros((1,), requires_grad=True)  
  
    simple_dataset = SimpleDataset()  
    train_data_loader = DataLoader(dataset=simple_dataset, batch_size=len(simple_dataset))  
  
    learn(W, b, train_data_loader)  
  
if __name__ == "__main__":  
    main()
```