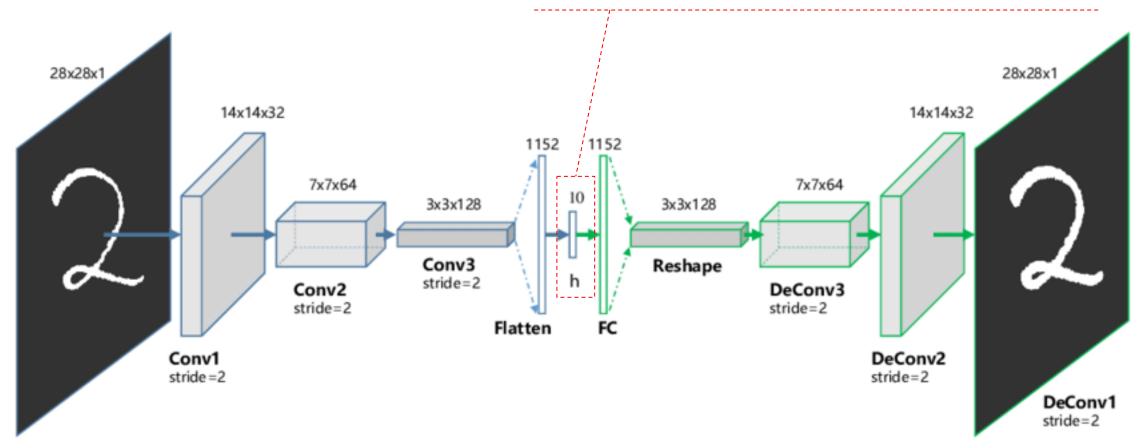


December 2023

http://link.koreatech.ac.kr

♦What is Autoencoders?

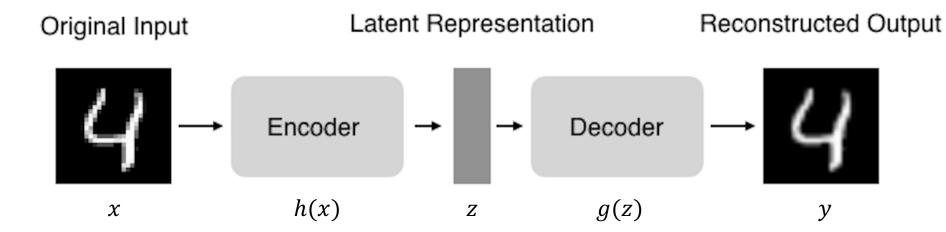
- It is designed to reproduce their input, especially for images.
 - Key point is to reproduce the input from a learned encoding (or embedding, latent representation)



♦What is Autoencoders?

- Encoder: compress input into a latent-space of usually smaller dimension
 - $z = h(x) \in \mathbb{R}^{d_z}$
- Decoder: reconstruct input from the latent space.
 - y = g(z) = g(h(x))
- Reconstruction Loss Function

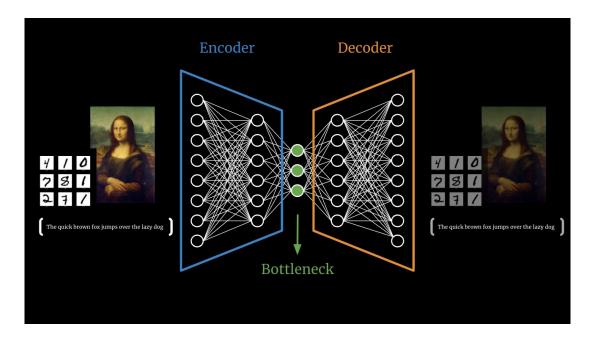
•
$$L_{AE} = \sum_{x \in D} L(x, y) = \sum_{x \in D} ||x - y||^2 = \sum_{x \in D} ||x - g(h(x))||^2$$



What is the Point of Autoencoders?

We are squeezing the information into fewer dimensions (hence the bottleneck) while trying to ensure that we can still get back to the original values. Therefore, we are creating a custom function that compresses the data, which is a way to reduce the dimensionality and extract meaningful information.

After training the Undercomplete Autoencoder, we typically discard the Decoder and only use the Encoder part.

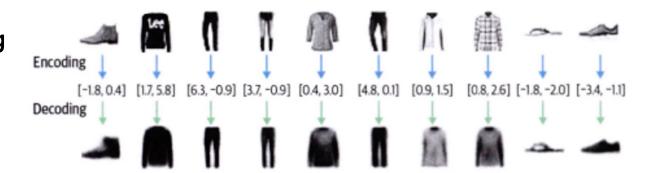


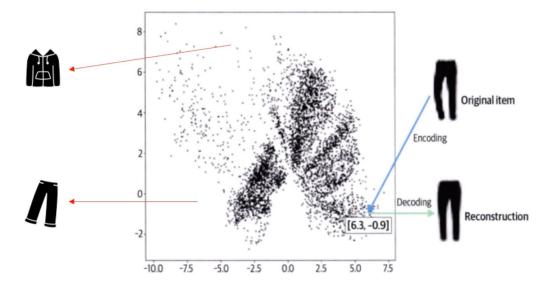
Autoencoders Keywords

- Unsupervised (or Self-Supervised) Learning
- Representation Learning
- Dimensionality Reduction
- Generative Model Learning

♦ Applications of Autoencoders (1/2)

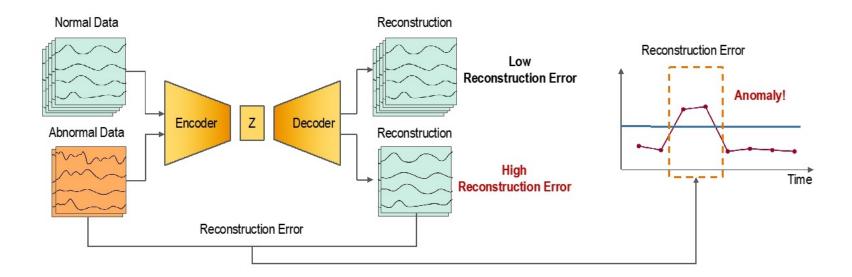
- Visualization of Data feature
 - Getting "Features with Reduced Dimension" of input data and visualizing the input data by using the reduced features





♦ Applications of Autoencoders (2/2)

- Anomaly Detection
 - We train the model on normal instances so that if we feed it any outliers, they will be detected easily.
 - we can use the reconstruction loss (or Error) as a metric to detect outliers.

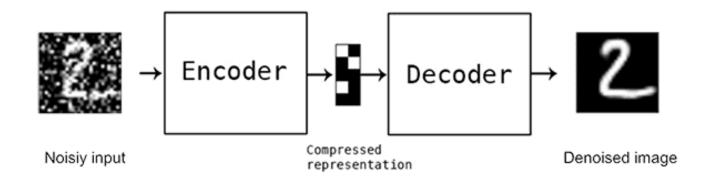


- What is Denoising Autoencoders (DAE)?
 - It trains an autoencoder to identify and remove noise from a set of data
 - It extract and compose robust features from a set of data

Extracting and Composing Robust Features with Denoising Autoencoders

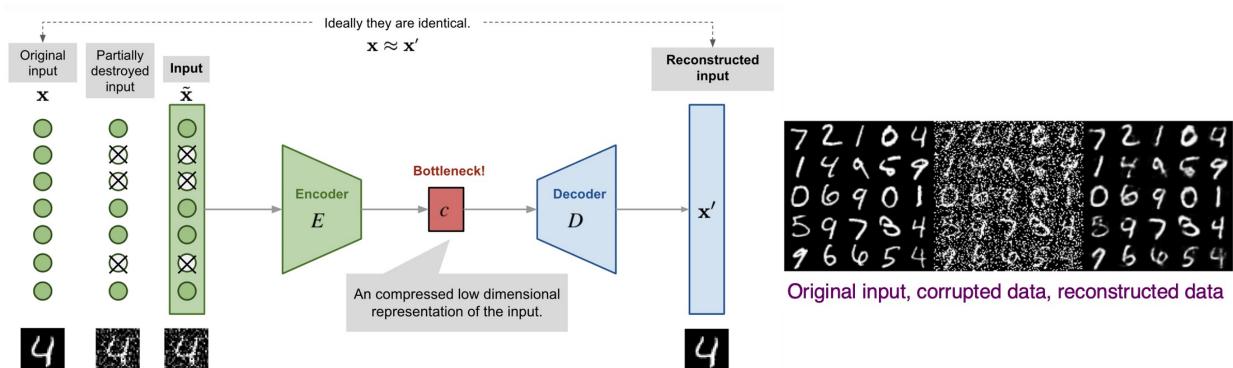
Pascal Vincent Hugo Larochelle Yoshua Bengio Pierre-Antoine Manzagol VINCENTP@IRO.UMONTREAL.CA LAROCHEH@IRO.UMONTREAL.CA BENGIOY@IRO.UMONTREAL.CA MANZAGOP@IRO.UMONTREAL.CA

Université de Montréal, Dept. IRO, CP 6128, Succ. Centre-Ville, Montral, Qubec, H3C 3J7, Canada

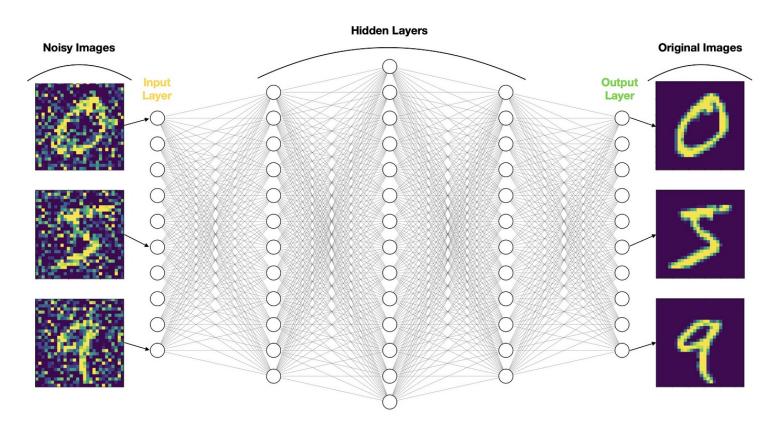


What is Denoising Autoencoders (DAE)?

- DAE is a "customized" denoising algorithm tuned to a set of data
 - On a specific set of data, DAE is optimized to remove noise from similar data
 - For example, if we train it to remove noise from a collection of images, it will work well on similar images but will not be suitable for cleaning text data.



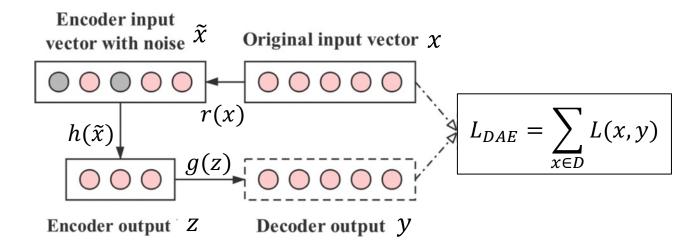
- **♦**What is Denoising Autoencoders (DAE)?
 - Unlike <u>Undercomplete AE</u>, sometimes, we may use the same or higher number of neurons within the hidden layer, making the DAE <u>overcomplete</u>



What is Denoising Autoencoders (DAE)?

- Encoder: compress input into a latent-space of usually smaller dimension
 - $\tilde{x} = r(x)$ for a random noise function $r(\cdot)$
 - $z = h(\tilde{x}) \in \mathbb{R}^{d_z}$
- Decoder: reconstruct input from the latent space.
 - $y = g(z) = g(h(\tilde{x})) = g(h(r(x)))$
- Reconstruction Loss Function

•
$$L_{DAE} = \sum_{x \in D} L(x, y) = \sum_{x \in D} ||x - y||^2 = \sum_{x \in D} ||x - g(h(\tilde{x}))||^2 = \sum_{x \in D} ||x - g(h(r(x)))||^2$$



♦ How to use DAE?

- Noise Reduction
 - DAE is trained to reconstruct a clean or "denoised" version of the input from a corrupted version.
 - This is particularly useful where removing noise from signals is required
- Feature Learning for Downstream Tasks

• By forcing the network to recover the original signal from a corrupted version, DAE can learn more

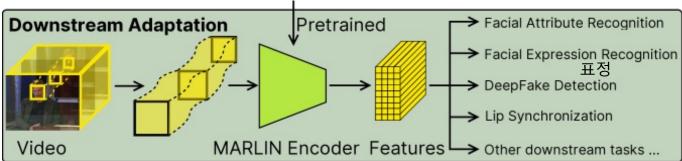
robust features of the data.

 These features are often more useful for downstream tasks like classification or anomaly detection

Improving Robustness of Models

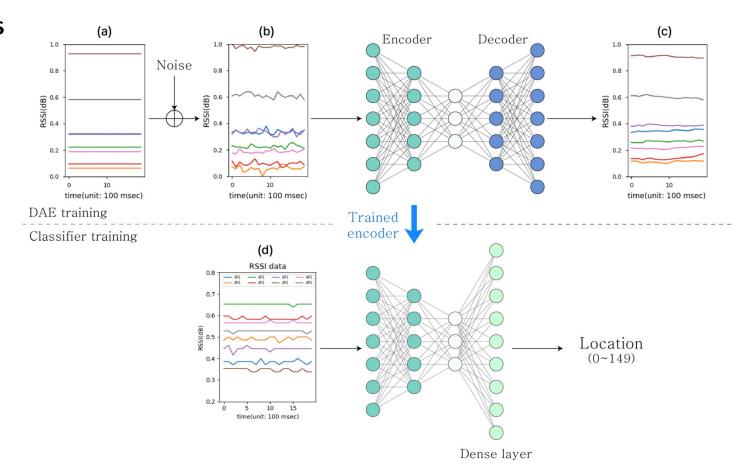


Large Unlabelled Facial Video Dataset



♦ How to use DAE?

- Noise Reduction
- Feature Learning for Downstream Tasks
- Improving Robustness of Models



♦ Autoencoder Trainer (1/8)

```
class AutoencoderTrainer:
 def init (
   self, project_name, model, optimizer, train_data_loader, validation_data_loader, transforms,
   run_time_str, wandb, device, checkpoint_file_path, test_dataset, test_transforms, denoising=True
   self.project name = project name
   self.model = model
   self.optimizer = optimizer
   self.train data_loader = train_data_loader
   self.validation data loader = validation data loader
   self.transforms = transforms
   self.run time str = run time str
   self.wandb = wandb
   self.device = device
   self.checkpoint file path = checkpoint file path
   self.test_dataset = test_dataset
   self.test transforms = test transforms
   self.denoising = denoising
   # Use a built-in loss function
   self.loss fn = nn.MSELoss()
```

♦ Autoencoder Trainer (2/8)

```
class AutoencoderTrainer:
 def add noise(self, inputs, noise factor=0.1):
    noisy = inputs + torch.randn(inputs.size()) * noise factor
    noisy = torch.clip(noisy, 0., 1.)
    return noisy
 def do train(self):
    self.model.train()
    loss train = 0.0
    num trains = 0
    # Iterate the dataloader (we do not need the label values, this is unsupervised learning)
    for train batch in self.train data loader:
     # with "_" we just ignore the target labels
      input_train, _ = train_batch
      if self.denoising is True:
        input_train = self.add_noise(input_train)
      input_train = input_train.to(device=self.device)
```

♦ Autoencoder Trainer (3/8)

```
class AutoencoderTrainer:
 def do_train(self):
    for train_batch in self.train_data_loader:
      if self.transforms:
        input train = self.transforms(input train)
      decoded_input_train = self.model(input_train)
      loss = self.loss fn(decoded input train, input train)
      loss train += loss.item()
      num trains += 1
      self.optimizer.zero grad()
      loss.backward()
      self.optimizer.step()
    train_loss = loss_train / num_trains
    return train loss
```

♦ Autoencoder Trainer (4/8)

```
class AutoencoderTrainer:
 def do validation(self):
   self.model.eval()
   loss validation = 0.0
   num validations = ∅
   with torch.no grad():
     for validation_batch in self.validation_data_loader:
        input validation, = validation batch
        if self.denoising is True:
          input validation = self.add noise(input validation)
        input validation = input validation.to(device=self.device)
        if self.transforms:
         input validation = self.transforms(input validation)
        decoded input validation = self.model(input validation)
```

♦ Autoencoder Trainer (5/8)

```
class AutoencoderTrainer:
 def do validation(self):
    with torch.no grad():
      for validation_batch in self.validation_data_loader:
        loss_validation += self.loss_fn(decoded_input_validation, input_validation).item()
        num validations += 1
    validation loss = loss validation / num validations
    return validation_loss
  def plot_denoising_autoencoders_outputs(self, n=10, noise_factor=0.1):
    self.model.eval()
    plt.figure(figsize=(16, 4.5))
    # refer to the codes in the pycharm
```

♦ Autoencoder Trainer (6/8)

```
class AutoencoderTrainer:
 def train loop(self):
    early stopping = EarlyStopping(
      patience=self.wandb.config.early stop patience,
      delta=self.wandb.config.early stop delta,
      project name=self.project name,
      checkpoint file path=self.checkpoint file path,
      run time str=self.run time str
    n_epochs = self.wandb.config.epochs
    training start time = datetime.now()
    for epoch in range(1, n epochs + 1):
     train loss = self.do_train()
      if epoch == 1 or epoch % self.wandb.config.validation intervals == 0:
        validation loss = self.do validation()
        elapsed_time = datetime.now() - training_start_time
        epoch per second = 1000 * epoch / elapsed time.microseconds
```

♦ Autoencoder Trainer (7/8)

```
class AutoencoderTrainer:
 def train_loop(self):
    for epoch in range(1, n_epochs + 1):
      if epoch == 1 or epoch % self.wandb.config.validation intervals == 0:
        message, early_stop = early_stopping.check_and_save(validation_loss, self.model)
        print(
         f"[Epoch {epoch:>3}] "
          f"T loss: {train loss:7.5f}, "
          f"V loss: {validation loss:7.5f}, "
          f"{message} |
          f"T_time: {strfdelta(elapsed_time, '%H:%M:%S')}, "
          f"T speed: {epoch per second:4.3f}"
```

♦ Autoencoder Trainer (8/8)

```
class AutoencoderTrainer:
 def train loop(self):
    for epoch in range(1, n_epochs + 1):
      if epoch == 1 or epoch % self.wandb.config.validation intervals == 0:
        self.wandb.log({
          "Epoch": epoch,
          "Training loss": train_loss,
          "Validation loss": validation loss,
          "Training speed (epochs/sec.)": epoch per second,
        })
        self.plot_denoising_autoencoders_outputs(n=10, noise_factor=0.3)
        it early stop:
          break
    elapsed_time = datetime.now() - training_start_time
    print(f"Final training time: {strfdelta(elapsed time, '%H:%M:%S')}")
```

◆ Autoencoder Model (1/5)

```
def get_model(encoded_space_dim=2):
  class Encoder(nn.Module):
    def init (self):
      super(Encoder, self).__init__()
      self.encoder = nn.Sequential(
        # B x 1 x 28 x 28 --> B x 32 x (28 - 3 + 2 + 1) x (28 - 3 + 2 + 1) = B x 32 x 28 x 28
        nn.Conv2d(in channels=1, out channels=32, kernel size=3, padding=1, stride=1),
        nn.BatchNorm2d(32),
        nn.LeakyReLU(),
       # B x 32 x 28 x 28 --> B x 64 x (|(28 - 3 + 2) / 2| + 1) x (|(28 - 3 + 2) / 2| + 1) = B x 64 x 14 x 14
        nn.Conv2d(in channels=32, out channels=64, kernel size=3, padding=1, stride=2),
        nn.BatchNorm2d(64),
        nn.LeakyReLU(),
       # B x 64 x 14 x 14 --> B x 64 x (|(14 - 3 + 2) / 2| + 1) x (|(28 - 3 + 2) / 2| + 1) = B x 64 x 7 x 7
        nn.Conv2d(in_channels=64, out_channels=64, kernel_size=3, padding=1, stride=2),
        nn.BatchNorm2d(64),
        nn.LeakyReLU(),
```

♦ Autoencoder Model (2/5)

```
def get_model(encoded_space_dim=2):
  class Encoder(nn.Module):
    def init (self):
      self.encoder = nn.Sequential(
        nn.Flatten(),
        nn.Linear(64 * 7 * 7, encoded_space_dim),
        nn.LeakyReLU(),
    def forward(self, x):
     x = self.encoder(x)
      return x
```

♦ Autoencoder Model (3/5)

```
def get_model(encoded_space_dim=2):
  . . .
  class Decoder(nn.Module):
    def __init__(self):
      super(Decoder, self).__init__()
      self.decoder = nn.Sequential(
        nn.Linear(encoded space dim, 64 * 7 * 7),
        nn.Unflatten(1, (64, 7, 7)),
        nn.LeakyReLU(),
       # B x 64 x 7 x 7 --> B x 64 x ((7 - 1) x 2 - 2 x 1 + 3 + 1) x ((7 - 1) x 2 - 2 x 1 + 3 + 1) =
       # B x 64 x (12 - 2 + 3 + 1) x (12 - 2 + 3 + 1) = B x 64 x 14 x 14
        nn.ConvTranspose2d(
          in_channels=64, out_channels=64, kernel_size=3, padding=1, stride=2, output_padding=1
        nn.BatchNorm2d(64),
        nn.LeakyReLU(),
```

♦ Autoencoder Model (4/5)

```
def get_model(encoded_space_dim=2):
  class Decoder(nn.Module):
    def __init__(self):
      self.decoder = nn.Sequential(
       # B x 64 x 14 x 14 --> B x 32 x ((14 - 1) x 2 - 2 x 1 + 3 + 1) x ((15 - 1) x 2 - 2 x 1 + 3 + 1) =
       # B x 32 x (26 - 2 + 3 + 1) x (26 - 2 + 3 + 1) = B x 32 x 28 x 28
        nn.ConvTranspose2d(
          in channels=64, out channels=32, kernel size=3, padding=1, stride=2, output padding=1
        nn.BatchNorm2d(32),
        nn.LeakyReLU(),
       # B x 32 x 28 x 28 --> B x 1 x ((28 - 1) x 1 - 2 x 1 + 3 + 0) x ((28 - 1) x 1 - 2 x 1 + 3 + 0) =
        # B x 1 x (27 - 2 + 3) x (27 - 2 + 3) = B x 1 x 28 x 28
        nn.ConvTranspose2d(in channels=32, out channels=1, kernel size=3, padding=1),
        nn.Sigmoid()
```

♦ Autoencoder Model (5/5)

```
def get_model(encoded_space_dim=2):
  class Decoder(nn.Module):
    def forward(self, x):
     x = self.decoder(x)
      return x
  class Autoencoder(torch.nn.Module):
    def __init__(self):
      super(Autoencoder, self). init ()
      self.encoder = Encoder()
      self.decoder = Decoder()
    def forward(self, x):
     x = self.encoder(x) # x.shape: [B, 256, 7, 7]
     x = self.decoder(x)
      return x
  autoencoder = Autoencoder()
  return autoencoder
```

[Appendix] Image Upsampling & Transposed Convolution

Image Upsampling

- **♦** Image Upsampling (= upsizing)
 - The image resolution increasing
 - Number of pixels in the given image is increased
 - > 24 megapixel image to 48 megapixels, 96 megapixels, or 240 megapixels
 - Basic Upsampling
 - Nearest Neighbors

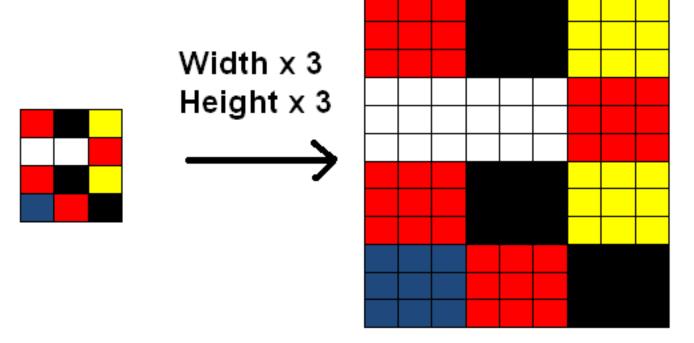
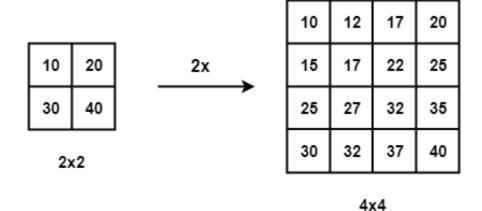


Image Upsampling

- Conventional Image Upsampling
 - Nearest Neighbor
 - Bilinear Interpolation



- Bicubic Spline Interpolation
- Generalized Bicubic Interpolation

Image Upsampling

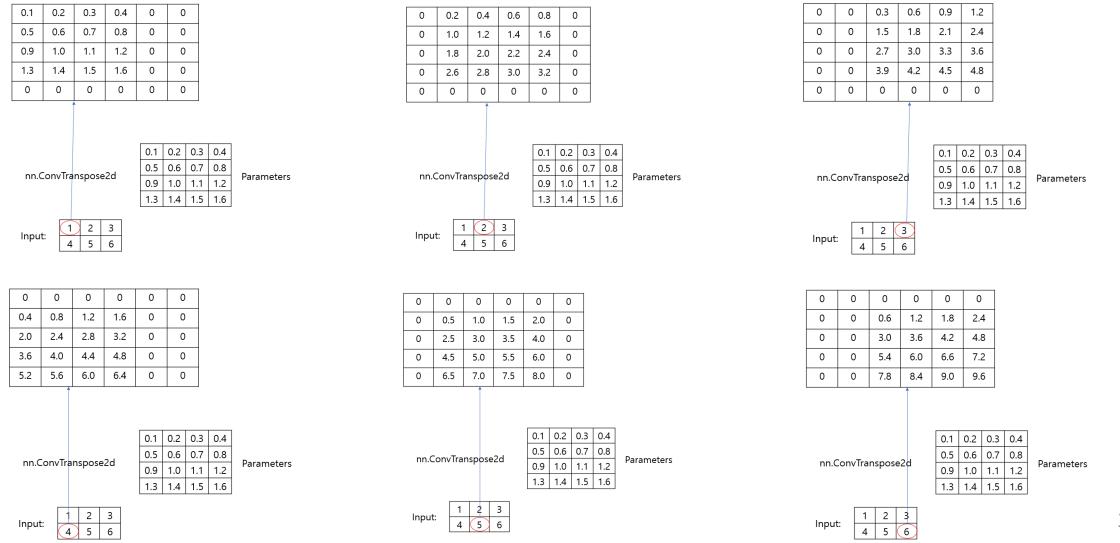
2D Transposed Convolution

- Also known as deconvolution or fractionally-strided convolution
- It increases the spatial dimensions of input image <u>through learnable parameters for the specified purpose</u>
 - Like standard convolution, it has parameters like kernel size, stride, and padding, but they are used in a way to expand rather than reduce the dimensions of the input
- Usage
 - Upsample the feature maps, such as in the decoder part of an autoencoder or in the generator of a GAN

♦ How does it work?

- It maps each input pixel to a higher dimensional space using a kernel (filter)
- This process involves <u>inserting zeros</u> (known as up-sampling or up-striding) between the <u>pixels of the input feature map</u>, and then applying a standard convolution

nn.ConvTranspose2d (stride=1, padding=0): Operation Details for a Channel



nn.ConvTranspose2d (stride=1, padding=0): Operation Details for a Channel

0.1	0.2	0.3	0.4	0	0
0.5	0.6	0.7	0.8	0	0
0.9	1.0	1.1	1.2	0	0
1.3	1.4	1.5	1.6	0	0
0	0	0	0	0	0

0	0.2	0.4	0.6	0.8	0
0	1.0	1.2	1.4	1.6	0
0	1.8	2.0	2.2	2.4	0
0	2.6	2.8	3.0	3.2	0
0	0	0	0	0	0

0	0	0.3	0.6	0.9	1.2
0	0	1.5	1.8	2.1	2.4
0	0	2.7	3.0	3.3	3.6
0	0	3.9	4.2	4.5	4.8
0	0	0	0	0	0

0	0	0	0	0	0
0.4	0.8	1.2	1.6	0	0
2.0	2.4	2.8	3.2	0	0
3.6	4.0	4.4	4.8	0	0
5.2	5.6	6.0	6.4	0	0

0	0	0	0	0	0
0	0.5	1.0	1.5	2.0	0
0	2.5	3.0	3.5	4.0	0
0	4.5	5.0	5.5	6.0	0
0	6.5	7.0	7.5	8.0	0

0	0	0	0	0	0
0	0	0.6	1.2	1.8	2.4
0	0	3.0	3.6	4.2	4.8
0	0	5.4	6.0	6.6	7.2
0	0	7.8	8.4	9.0	9.6

Results



Element-wise addition

0.1	0.4	1.0	1.6	1.7	1.2
0.9	2.9	6.2	8.3	7.5	4.8
2.9	7.7	14.6	16.7	13.9	8.4
4.9	12.5	23.0	25.1	20.3	12.0
5.2	12.1	20.8	22.3	17.0	9.6

Final result

2D Transposed Convolution

Given

- I_h , I_w : Input Size (C Channels)
- F_h , F_w : Filter Size (K Filters)
- P_h , P_w : Padding Size
- S_h , S_w : Stride Size
- V_h , V_w : Out Padding Size
 - ➤ Out Padding
 - » an additional padding added to one side of the output

Output

- O_h , O_w : Output Size (K Channels)
- In many cases,
 - $F_h = F_w = F$, $I_h = I_w = I$
 - $P_h = P_w = P$, $S_h = S_w = S$, $V_h = V_w = V$
 - $O_h = O_w = O$

2D Transposed Convolution





- Step 1.
 - $Z'_h = S_h 1, Z'_w = S_w 1$
 - $P'_h = F_h P_h 1$, $P'_w = F_w P_w 1$
- $I_h = I_w = 4$ $F_h = F_w = 3$ $P'_h = P'_w = 3 1 1 = 1$

Input Kernel

- Step 2.
 - inserting (Z'_h, Z'_w) zeros between the pixels of the input feature map
- Step 3.
 - pad (P'_h, P'_h) zeros to the side of the changed input feature map

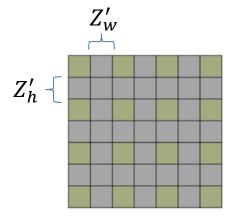
$$P_h = P_w = 1$$

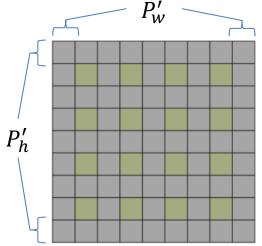
$$S_h = S_w = 2$$

$$V_h = V_w = 0$$

$$Z'_h = Z'_w = 2 - 1 = 1$$

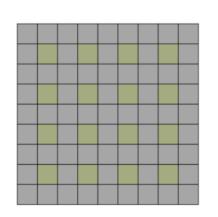
 $P'_h = P'_w = 3 - 1 - 1 = 1$





2D Transposed Convolution

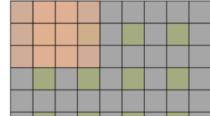
- Step 4.
 - Convolve the filters into the changed input feature map
 - ALWAYS stride = 1

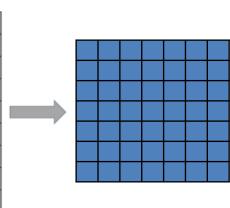










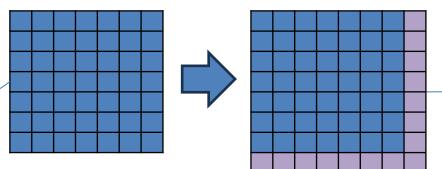


Final Output Size

- Step 5.
 - If the "Out Padding Size" V_h and V_w are above zeros, pad (V_h, V_w) zeros into the output feature map

$$O_h = (4-1)\times 2 - 2\times 1 + 3 + 0 = 7$$

 $O_w = (4-1)\times 2 - 2\times 1 + 3 + 0 = 7$



 $O_h = (I_h - 1) \times S_h - 2 \times P_h + F_h + V_h$

 $O_w = (I_w - 1) \times S_w - 2 \times P_w + F_w + V_w$

2D Transposed Convolution

- Example 1 $P_h = P_w = 0$

$$P_h = P_w = 0$$

$$S_h = S_w = 1$$

$$V_h = V_w = 1$$

0.1	0.2	0.3	0.4	0	0
0.5	0.6	0.7	0.8	0	0
0.9	1.0	1.1	1.2	0	0
1.3	1.4	1.5	1.6	0	0
0	0	0	0	0	0



_\	

0.9	2.9	6.2	8.3	7.5	4.8
2.9	7.7	14.6	16.7	13.9	8.4
4.9	12.5	23.0	25.1	20.3	12.0
5.2	12.1	20.8	22.3	17.0	9.6

1.6

Parameters

0.2 0.3 0.4

Final result

$$O_h = (2-1)\times 1 - 2\times 0 + 4 + 0 = 5$$

 $O_w = (3-1)\times 1 - 2\times 0 + 4 + 0 = 6$

 $O_h = (I_h - 1) \times S_h - 2 \times P_h + F_h + V_h$

 $O_w = (I_w - 1) \times S_w - 2 \times P_w + F_w + V_w$

nn.ConvTranspose2d

$$F_h = 2, I_w = 3$$
 $F_h = F_w = -1$

$$I_h = 2, I_w = 3$$
 $F_h = F_w = 4$ $Z'_h = S_h - 1 = 0, Z'_w = S_w - 1 = 0$ $P'_h = F_h - P_h - 1 = 4 - 0 - 1 = 3,$ $P'_w = F_w - P_w - 1 = 4 - 0 - 1 = 3$

2D Transposed Convolution

Example 2

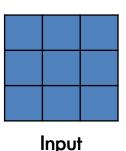
$$I_h = I_w = 3$$

$$I_h = I_w = 3 \qquad F_h = F_w = 3$$

$$P_h = P_w = 0$$

$$S_h = S_w = 1$$

$$V_h = V_w = 0$$



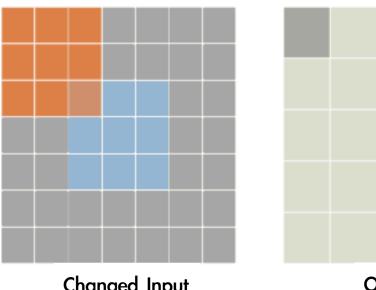
$$Z'_h = S_h - 1 = 0, Z'_w = S_w - 1 = 0$$

 $P'_h = F_h - P_h - 1 = 3 - 0 - 1 = 2,$
 $P'_w = F_w - P_w - 1 = 3 - 0 - 1 = 2$

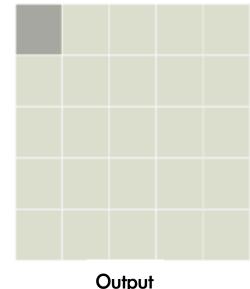
$$O_h = (I_h - 1) \times S_h - 2 \times P_h + F_h + V_h$$

 $O_w = (I_w - 1) \times S_w - 2 \times P_w + F_w + V_w$

Type: transposed conv - Stride: 1 Padding: 0







$$O_h = (3-1)\times 1 - 2\times 0 + 3 + 0 = 5$$

$$O_w = (3-1)\times 1 - 2\times 0 + 3 + 0 = 5$$

2D Transposed Convolution

- Example 3

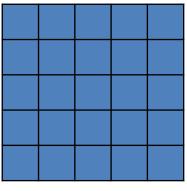
$$I_h = I_w = 5$$

$$I_h = I_w = 5 \qquad F_h = F_w = 3$$

$$P_h = P_w = 1$$

$$S_h = S_w = 1$$

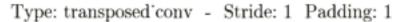
$$V_h = V_w = 0$$

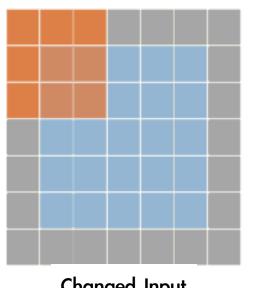


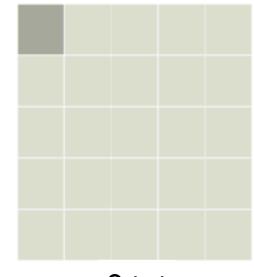
Input

$$Z'_h = S_h - 1 = 0, Z'_w = S_w - 1 = 0$$

 $P'_h = F_h - P_h - 1 = 3 - 1 - 1 = 1,$
 $P'_w = F_w - P_w - 1 = 3 - 1 - 1 = 1$







Output

$$O_h = (I_h - 1) \times S_h - 2 \times P_h + F_h + V_h$$

 $O_w = (I_w - 1) \times S_w - 2 \times P_w + F_w + V_w$

$$O_h = (5-1)\times 1 - 2\times 1 + 3 + 0 = 5$$

 $O_w = (5-1)\times 1 - 2\times 1 + 3 + 0 = 5$

2D Transposed Convolution

Example 4

$$I_h = I_w = 2$$

$$I_h = I_w = 2 \qquad F_h = F_w = 3$$

$$P_h = P_w = 0$$

$$S_h = S_w = 2$$

$$V_h = V_w = 0$$



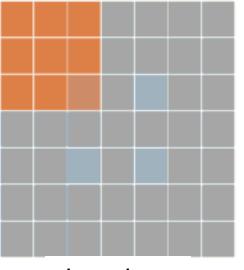
Input

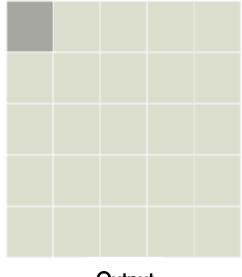
$$Z'_h = S_h - 1 = 1, Z'_w = S_w - 1 = 1$$

 $P'_h = F_h - P_h - 1 = 3 - 0 - 1 = 2,$
 $P'_w = F_w - P_w - 1 = 3 - 0 - 1 = 2$



Type: transposed conv - Stride: 2 Padding: 0





$$O_h = (I_h - 1) \times S_h - 2 \times P_h + F_h + V_h$$

 $O_w = (I_w - 1) \times S_w - 2 \times P_w + F_w + V_w$

$$O_h = (2-1)\times 2 - 2\times 0 + 3 + 0 = 5$$

 $O_W = (2-1)\times 2 - 2\times 0 + 3 + 0 = 5$

2D Transposed Convolution - nn.ConvTranspose2d

```
class SimpleModel(nn.Module):
  def init (self):
    super(SimpleModel, self).__init__()
    self.model = nn.ConvTranspose2d(
      in channels=1, out channels=3,
      kernel size=4, stride=1, padding=0
  def forward(self, x):
    return self.model(x)
model = SimpleModel()
for name, param in model.state dict().items():
  print("\n[Parameter Name: {0}]".format(name))
  print("Param: ", param)
  print("Param shape: ", param.shape)
```

```
[Parameter Name: model.weight]
Param: tensor([[[ 0.0736, 0.1412, -0.1126, -0.0869],
         [-0.0052, -0.0345, -0.1066, -0.1232],
         [0.0374, -0.1388, 0.1351, -0.0487],
         [0.1167, -0.0326, 0.0809, 0.1032]],
        [[-0.0486, -0.1425, 0.0687, 0.1058],
         [-0.0568, 0.0958, 0.1148, 0.0742],
         [-0.0116, 0.1167, -0.0508, 0.0655],
         [0.0117, -0.1263, 0.0123, 0.1272]],
        [[-0.0960, 0.0174, -0.0533, -0.1426],
         [-0.0486, -0.0662, 0.0566, 0.0316],
         [0.0029, -0.0143, -0.0643, 0.1224],
         [ 0.0693, -0.0370, 0.0393, 0.0695]]]])
Param shape: torch.Size([1, 3, 4, 4])
[Parameter Name: model.bias]
Param: tensor([ 0.0903, -0.0196, -0.0531])
Param shape: torch.Size([3])
```

2D Transposed Convolution - nn.ConvTranspose2d

```
class SimpleModel(nn.Module):
  def init (self):
    super(SimpleModel, self). init ()
    self.model = nn.ConvTranspose2d(
      in channels=1, out channels=3,
      kernel size=4, stride=1, padding=0
  def forward(self, x):
    return self.model(x)
test_input = torch.Tensor([[[[1, 2, 3], [4, 5, 6]]]])
print("input size: ", test input.shape)
print("test input: ", test_input)
result = model(test input)
print("Result shape: ", result.shape)
print("Result: ", result)
```

```
input size: torch.Size([1, 1, 2, 3])
test input: tensor([[[[1., 2., 3.], [4., 5., 6.]]]])
Result shape: torch.Size([1, 3, 5, 6])
Result:
tensor([[[ 0.1639, 0.3787, 0.4809, 0.2018, -0.4212, -0.1704],
         [0.3794, 0.9781, 0.5962, -0.4129, -1.5858, -0.8007],
         [0.1067, -0.1380, -0.5704, -1.3374, -0.8573, -0.7952],
         [0.3563, -0.0773, 0.5268, -0.0942, 1.1067, 0.1077],
         [0.5569, 0.5433, 0.9511, 0.7125, 1.0920, 0.7097]],
        [[-0.0682, -0.2593, -0.3817, -0.2039, 0.3980, 0.2977],
         [-0.2709, -0.8504, -0.6128, 0.4835, 1.4145, 0.8377],
         [-0.2585, 0.1732, 0.7259, 1.7405, 1.0190, 0.6222],
         [-0.0542, 0.2865, 0.0860, 0.4613, 0.2942, 0.7550],
         [0.0273, -0.4663, -0.5317, -0.2075, 0.6900, 0.7434]],
        [[-0.1491, -0.2278, -0.3598, -0.2502, -0.4982, -0.4808],
         [-0.4858, -0.6271, -0.9774, -0.8398, -0.8531, -0.8138],
         [-0.2445, -0.5695, -0.5337, -0.0905, 0.4962, 0.5035],
         [0.0277, 0.0057, -0.1912, 0.0666, 0.4303, 0.8898],
         [0.2240, 0.1453, 0.3349, 0.1994, 0.5301, 0.3636]]]]
      grad fn=<ConvolutionBackward0>)
```