Variable Type	Name	Line	NOTE: LINE IS IN MAIN UNLESS OTHER FILE IS STATED				
int	cardValue	card.h, 12					
	cip	hand.h, 12					
	score	hand.h, 14					
	df21	hand.h, 18					
	aceResult	player.h, 9					
	chk	43					
	dcp	46					
	pcp	48					
	aceChoice	50					
	ac	player.cpp, 8					
string	cardName	card.h, 11					
	suit	card.h, 13					
	choice	41					
enum	gameResult	20					
gameResult	winc	20	<- in blackjack_implementation.cpp				
bool	res	hand.cpp: 16, 29, 42					
Card	hold	77	<- in blackjack_implementation.cpp				
	hold	hand.cpp, 7					
Hand	Dealer	42					
player	p1	40					
list<Card>	cards	hand.h, 16					
vector<Card>	deck	76	<- in blackjack_implementation.cpp				
	gameName	362					
stack<Card>	deck2	346	<- in blackjack_implementation.cpp				
	deck	54					
map<int, char>	resultMessage	359					
queue<Card>	winningHand	415, 426					
iterator	it	hand.h: 27, 34, 42, 49, 57, 64, 71, 81, 92					
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