Variable Type	Name	Line	NOTE: LINE IS IN MAIN UNLESS OTHER FILE IS STATED			
int	cardValue	card.h, 12				
	cip	hand.h, 12				
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	df21	hand.h, 18				
	aceResult	player.h, 9				
	chk	43				
	dcp	51				
	pcp	53				
	aceChoice	55				
	ac	player.cpp, 8				
string	cardName	card.h, 11				
	suit	card.h, 13				
	choice	49				
enum	gameResult	21				
gameResult	winc	20		<- in blackjack_implementation.cpp		
bool	res	hand.cpp: 16, 29, 42				
Card	hold	77		<- in blackjack_implementation.cpp		
	hold	hand.cpp, 7				
Hand	Dealer	47				
player	p1	45				
list<Card>	cards	hand.h, 16				
	played	393		<- in blackjack_implementation.cpp		
vector<Card>	deck	76		<- in blackjack_implementation.cpp		
	gameName	367				
stack<Card>	deck2	346		<- in blackjack_implementation.cpp		
	deck	59				
map<int, char>	resultMessage	364				
queue<Card>	winningHand	420, 431				
set<int>	played	357		<- in blackjack_implementation.cpp		
iterator	it	hand.h: 27, 34, 42, 49, 57, 64, 71, 81, 92				
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