Christopher Vaccarello

Front End UI Developer

(724) 713-1000

cvaccarello2016@gmail.com

Pittsburgh, Pennsylvania

Objective

I am looking to expand my knowledge and skills by adding value to an organization. I am very self-motivated and eager to learn.

Education

Bachelor's Degree in Digital Simulation and Gaming, graduated from Shawnee State University in May 2012.

Studied C#, C++, Python, Java, HTML, JavaScript, CSS, PHP, MySQL, Assembly, Unity, JMonkey, Blender, Maya, Photoshop

Professional Experience

Wombat Security Technologies

2012 - 2016

- Created mockups, prototypes, and designs for numerous web apps and other interactive UI components; guided by agile processes.
- Created initial Automated QA Framework; built on top of Selenium for visual front end testing.
- Created responsive front end Interactive Cybersecurity Training Courses.
- Applied 508 Compliant HTML.
- Gathered user feedback to improve designs.
- Heavy use of numerous Atlassian products, primarily Jira & Confluence.

TwoCastle Software

2010 - 2012

- Constructed 3D spaceship and weapon models in Blender, graphics included.
- Created OpenGL shaders.
- Programmed scripts for Blender to export 3D models.
- Created mockups for game play and features.

Skills





















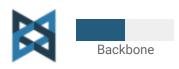




Freelance Work

2009 - 2012

- Created an educational HTML and JavaScript board game; This game taught Anglo-Saxon literature and medieval culture.
- Developed a complete arcade-style puzzle game in Python known as Disintegris.
- Developed an educational AI contest game in Python for Shawnee State University's Artificial Intelligence class.
 Students would compete to program a better AI spaceship using a variety of unique techniques.











Supplemental Experience

Google ShipWars 2012

2012

- Attended Google's invitation-only Artificial Intelligence contest, where I competed to build the best AI controlled spaceship.

Lowe's Home Improvement

2011

 Front Loader. Helped load and unload vehicles as well as return carts and acquire internet/special orders for customers.

Giant Eagle 2008 - 2009

- Started as a Bagger/Cart Retriever, was promoted to Deli. Cut meats and cheeses for customers, then cleaned/closed the deli every night.

Richland Community Activities (Volunteer Work)

2002 - 2010

 Organized and maintained the local park for Community Day, with activities for children and young adults, including a Haunted Halloween Barn. Also provided assistence during Easter for the Easter Egg Hunt.