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# An information theory perspective of tipping points in dynamical networks

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**A**brupt, system-wide transitions can be endogenously generated by seemingly stable networks of interacting dynamical units, such as mode switching in neuronal networks or public opinion changes in social systems. However, it remains poorly understood how such ‘noise-induced transitions’ are generated by the interplay of network structure and dynamics on the network. Here we use information theory to discover how such “tipping points” can emerge in dynamic networks governed by the Boltzmann-Gibbs distribution. We identify two key roles for nodes in for tipping behavior to occur. In the initial phase, nodes with low degree pass on short-lived fluctuations to neighboring nodes, causing a domino-effect making neighboring nodes more dynamic. Conversely, towards the tipping point we identify other nodes whose state information becomes part of the long-term memory of the system. In addition, we show that identifying the different roles enables performing different types of targeted interventions that make tipping points more (less) likely to begin or to lead to systemic change. In general this progression depends on the combination of network structure and dynamics, which can be discovered using our methodology. This opens up possibilities for understanding and controlling endogenously generated metastable behavior.

## 1 Introduction

Multistability is an important characteristic in many real-world complex systems. It entails the phenomenon whereby a system under the influence of noise explore its state space on different timescales. For example, the neural network’s of the brain can produce various oscillations that are different from their natural ground state [1]. Similarly, the life cycle of a cell is tightly regulated between two bistable states of mitosis and interphase [2]. Other examples exist on larger scales such emergence of multistability in opinion dynamics, or the multistability of ecosystems or climate systems. Multistability allows for a system to absorb and adapt to noise-induced fluctuations, yielding its universal character in many complex systems.

The mechanisms underlying these transitions are often not well understood. It is of vital importance to understand the underlying processes that cause metastable behavior to quantify the impact of noise on complex systems.

Here, we consider dynamical systems consisting of a static network where the states of the nodes are governed by a Boltzmann-Gibbs distribution. This type of model has been used to describe a wide range of behaviors such as neural dynamics [3], opinion dynamics, ferromagnetic spins [4], and organized criminal gang interactions [5].

In this class of models, each node chooses its

state in equilibrium with the potential induced by its neighboring states. In physical applications this potential is the classic energy potential, but in other applications it can be interpreted, for instance as frustration level, homophily, or more broadly speaking, a fitness score of the node state given its neighbors. The second ingredient in this model is a global ‘temperature’ which is essentially a noise level: at zero noise a node always picks the absolute minimum energy state, whereas the higher this noise level, the more likely it is that high energy states are chosen.

For low noise levels, it is common for systems governed by the Boltzmann-Gibbs distribution to exhibit metastable behavior because of the existence of multiple (local) minima in the system’s potential. In finite systems and non-zero temperature, there is a finite probability that the system moves (eventually) from one local minimum to another. Without loss of generality, in this paper we illustrate our method using the well-known kinetic Ising spin model without external forces. Here, nodes have only two possible states: +0 and +1. At system level, there are two global minima: all nodes in state +0 or all nodes in state +1. Between these two system states lies a ‘potential barrier’: many possible paths of system states which connect the two systemic minima, but all of which have a growing potential, making these paths less likely than paths of similar length that remain close to one of the minima. The peak of this potential along each crossing path lies informally speaking at a ‘checkerboard pattern’: each node being maximally different from (the majority of) its neighbors. We refer to this peak as the ‘tipping point’. See fig. 1.

The crucial point here is that the network structure can make systemic transitions much more likely than without it. Without network effects, each node has an independent probability of choosing the (unlikely) high potential state. The probability that all nodes in the system happen to do this simultaneously (thereby transitioning the system state to another potential minimum) decreases to zero rapidly (as  $\mathcal{O}(e^{-N^2})$  for dense networks). This means that transitions become unlikely for all but the smallest systems. With network effects, however, transitions can potentially occur along a path of nodes that form a domino effect. That is, the first node choosing randomly a high potential state makes the same state transition more likely for all of its neighbors. For some

of these neighbors this new situation may suffice to make the same transition with (almost) equal likelihood as the first node, and so on, until the tipping point has been reached. The likelihood of such a transition is much higher than without network effects (up to  $\mathcal{O}(e^{-N})$ ). This is still an exponentially decaying function of system size, highlighting the fact that such noise-induced transitions still only occur in finite-size systems, but exceedingly more likely.

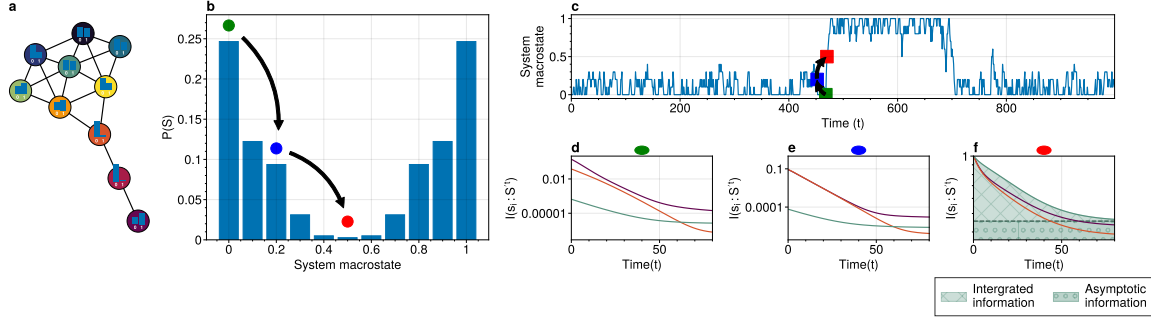
Here we present a method to uncover the network percolation process that facilitates endogenous, noise-induced transitions. The computational method only requires access to cross-sections of time-series of observations of the system, meaning that it is broadly applicable.

The method consists of analyzing two key features using information flows of a system: the time of the short-term information decay, and the long-term information level. Here, the contribution of each node to the system dynamics over time are considered. The results highlight that short-lived correlations measured by Shannon mutual information shared between a node and the entire system ( $I(s_i : S^t)$ ) are essential to absorb and transfer noise through the system. After the majority of the system crosses the tipping point, a new local equilibrium is established. These long-term correlations are essential for the system to maintain its metastable state. The approach differs from traditional approaches that focus on how the system as a whole approaches a tipping point. Here, the mechanism underlying *how* local connectivity of nodes contribute to the system dynamics can be understood and analyzed.

## 2 Results

Figure 1a-c shows a graphical representation of how a network of binary distribution governed by eqs. (4) and (12) can lead to bistability of the system macrostate. Some configurations of the system are more stable than other configurations (fig. 1b). Three markers are highlighted to show the transition between the system close to the ground state towards the tipping point. The circles indicate the set of states, whereas the squares correspond to a particular system state drawn from the bins corresponding to the circle of the same color.

In fig. 1c typical system trajectory is shown us-



**Figure 1:** (a) A system consists of elements (circles) with a coupled interaction structure (edges). Each node has some intrinsic dynamics, indicated by the energy lines (gray); a low configurational energy corresponds with a “stable” state. Out of equilibrium the temporal dynamics of such a transition are depicted in (c). By studying the information flows as a function of tipping distance (d-f), The integrated mutual information represents the area under the curve for the information decay of a node with the system over time ( $I(s_i : S^t)$ ): it is a measure of how much the current node state, predicts the future system state. Asymptotic information forms an approximation of long timescale dynamics. In contrast, the integrated mutual information captures the short timescale dynamics out-of-equilibrium. Shown are a selection of the information decay curves for 3 nodes from (a). Through information features, the mechanism underlying metastable transitions can be understood (d): far away from the tipping point, information processing occurs in low degree nodes, as the system approaches the tipping point (e, f), the higher degree nodes are recruited. The information cascade unravels the mechanisms whereby short-lived correlations are essential for priming the system for the metastable transition. For more information on numerical approaches see 8.2.

ing Glauber dynamics. Note how most transient noise induced perturbations relax the system system back to the closest ground state. For some perturbations, however, the system moves rapidly from the stable regime (green square) towards the tipping point (red square).

The contribution of a node to the occurrence of a tipping point is not equal. Consider for example a node with low degree, e.g. degree 1, and a node with high degree, e.g. degree 10 (fig. 8). A node with lower degree is more likely to flip given the state of its neighbors than a node with higher degree. Consequently, it is more likely that nodes with lower degree destabilize the system, pushing the system closer to the tipping point than a high degree node even though the contribution to the instantaneous macrostate is equal.

From an information perspective, the contribution of the dynamics of a node can be quantified using time-delayed Shannon information. Depending on the connectivity of a node in the system, the contribution to the system macrostate will differ [6, 7]. How much the future system state is affected by the node’s current state is computed by shared information with the node’s current state  $s_i$  and the future system state  $S^t$  as the adjusted mutual integrated information

$$\bar{\mu}(s_i) = \sum_{t=0}^{\infty} (I(s_i : S^t) - \omega_{s_i}) \Delta t. \quad (1)$$

Intuitively  $\mu(s_i)$  represents the transient dynamics of how much the influence of a node is “remembered” by the system over time. It reflects how the effects of local dynamics between nodes percolates through the system over time. As the system chooses its next metastable state, the system macrostate is dominated by transient dynamics. The next tipping point will be reached on a much longer time-scale. Consequently,  $\omega$  quantifies the system returning to a stable system regime. For nodes with fast dynamics,  $\mu(s_i)$  is generally high and  $\omega_{s_i}$  would be generally low. Importantly, nodes that maximize  $\mu(s_i)$  are driver nodes in systems governed by the Gibbs distribution??.

In fig. 1d-f the information flows are computed that quantifies the contribution of a node on the future system state. The information flows are computed by considering the system in different states of stability (see 8.2). That is, the subset of states are selected such that states  $S_\gamma = \{S' \subseteq S | M(S') = \gamma\}$  where  $\gamma \in [0, 1]$  is the fraction of nodes having state +1. By evolving all possible trajectories, the exact information flows are computed for  $t = 500$  steps. Asymptotic and integrated mutual information are estimated using

regression (8.2).

Two things are observed. First, the tipping point is reached by a domino effect where low degree nodes flip first, and then causing neighboring nodes to flip. Far away from the tipping point (fig. 2a), nodes with lower degree are causally more important (higher  $\mu(s_i)$ ) than higher degree nodes. This can be understood by considering the likelihood of the node flipping as a function of degree and system macrostate (fig. 8). Lower degree nodes by definition have fewer constraints from nearest neighbor interactions, which makes flipping from the majority to minority states more likely than higher degree nodes. Consequently, lower degree nodes drive the system towards the tipping point by injecting noise into the system. As the system is further destabilized, the flip probability for higher degree nodes from majority becomes more likely and the driver node changes to higher degree nodes closer to the tipping point. In fig. 3 a trajectory is shown that maximizes  $\log P(S^t|S^{t-1}, S^0 = \{0\}, M(S^5) = 0.5)$ . The system starts in the stable regime with all nodes having state +0. The tipping point is reached by the lowest degree node flipping first, which promotes the probability of its neighbor flipping.

Second, an increase in asymptotic behavior indicates the system transitioned between metastable points. The asymptotic information remains low far away from the tipping point, and monotonically increases as the system approaches the tipping point (fig. 1e, f and fig. 2b). The increase in a node's asymptotic information reflect how the system is more likely to transition between metastable points. That is, the system either relaxes to the closest ground state or transitions across the tipping point into the next metastable state. After such a transition, the dynamics of the nodes slow down. That is, all but the nodes with the lowest degrees are locally frozen as the system dynamics restabilizes after a noise-induced perturbation.

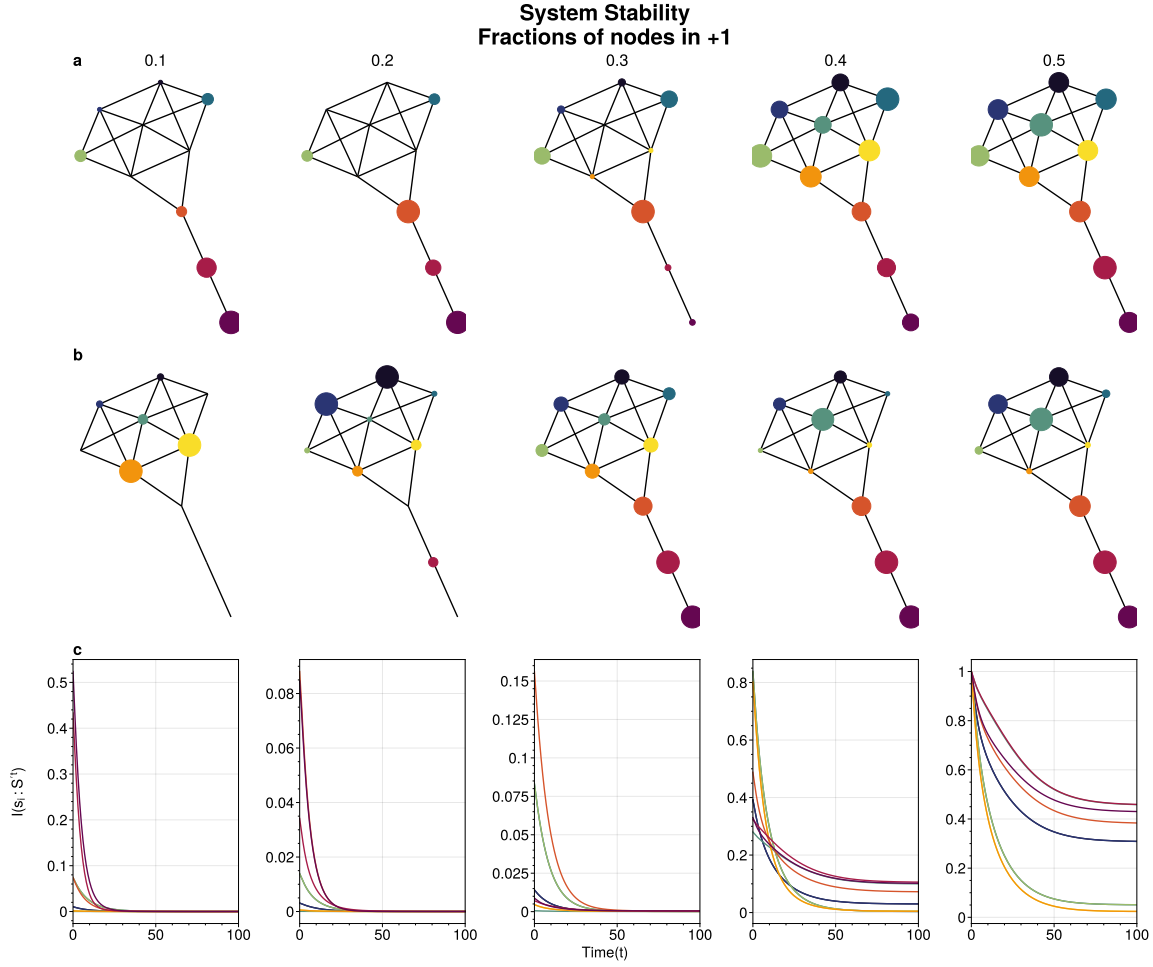
The cascade of flips is further studied using causal interventions (fig. 4). By pinning each node state to +0 in separate simulations, the effect on the occurrence of tipping points is studied. The interventions highlight two distinct roles for the metastable transitions. Intervention on low degree nodes removes the white noise in the system macrostate +0 but increases the white noise when the system reaches the macrostate +1. The effect is most prominent for node 9 which has degree 1

(fig. 4c); interventions on node 9 yields the lowest time spent in the +0 metastable state (fig. 4a), and the highest time spent in the +1 macrostate relative to interventions on other nodes (fig. 4b). Notable, the number of tipping transitions is the least affected by lower degree nodes. In contrast, high degree nodes seem to be essential for the tipping behavior to last. That is, lower degree nodes are necessary to destabilize the system, but the higher degree nodes have to flip in order for the new metastable state to endure. This can be seen by the time spent in the +1 macrostate: interventions on a hub nodes has increased white noise compared to control conditions in the +0 macrostate (fig. 4a). This indicates that noise is propagated and nodes are flipped towards the tipping point, but are less likely to cross the tipping point. This is further strengthened by the reduced time spent in the +1 macrostate as a function of degree fig. 4b.

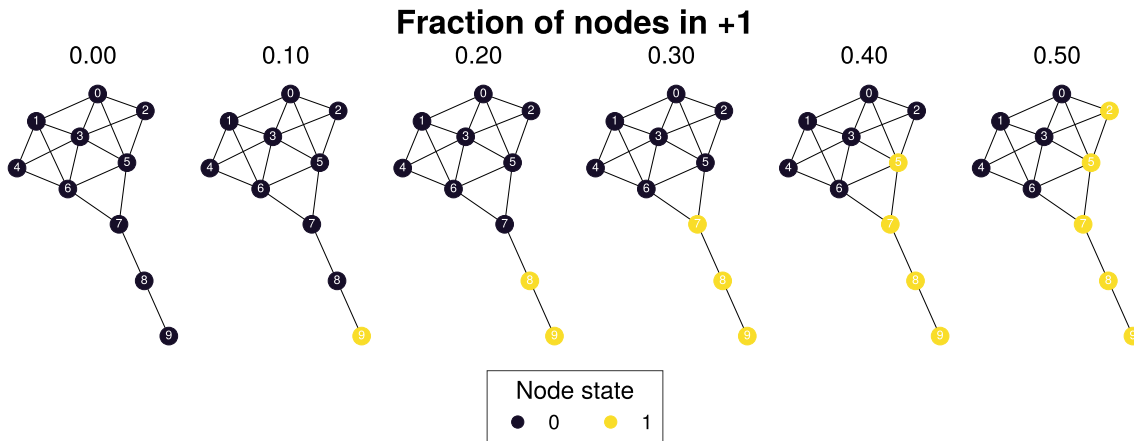
Lastly, the relative difference between integrated mutual information is the lowest at the tipping point. At the tipping point, the relative contribution of each node to the system dynamics equalizes. That is, each node at the tipping point has a 50/50 distribution. The flip of one node's state, has on average the same impact as all other nodes still have a 50/50 distribution. Consequently, the short-time scale dynamics are relatively equal. Over time local clusters will stabilize. Some nodes will experience more "frustration" than others. That is, the node will tend to change state more as the effect of a node flip percolates through the system. For example, the light green and yellow node has the lowest asymptotic information while still having a relatively high degree. These nodes experience more frustration as it they attempt to reconcile with the states of the nearest neighbors.

### 3 Discussion

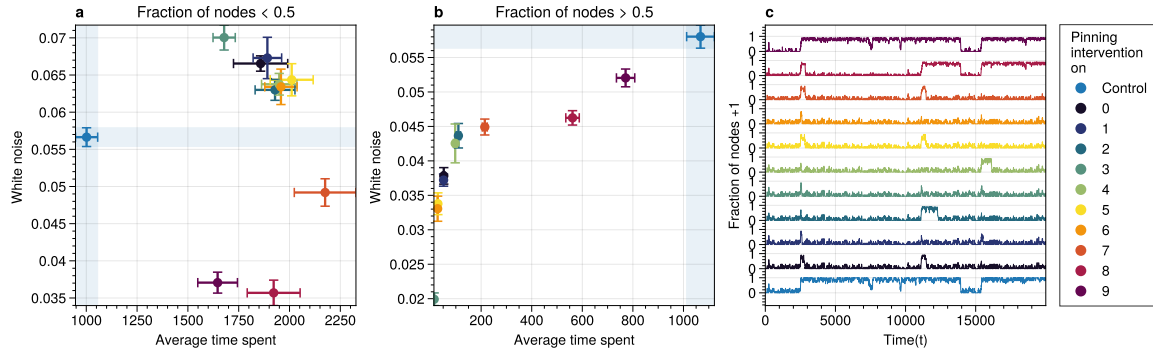
Understanding how metastable transitions occur may help in understanding how, for example, a pandemic occurs, or a system undergoes critical failure. In this paper, the kinetic Ising model was used to study how endogenously generated metastable transitions occur. The external noise parameter (temperature) was fixed such that the statistical complexity of the system behavior was maximized (see 8.2). The results show that the



**Figure 2:** (a) As the system approaches the tipping point (left to right) the information processing moves from lower degree nodes to higher degree nodes. Each node is governed by kinetic Ising dynamics updated by Glauber dynamics. The node size is proportional to the adjusted integrated mutual information in (a) and the asymptotic information in (b). (c) Far from the tipping point, the information processes are dominated by low degree nodes. As the system approaches the tipping point the asymptotic information maximizes and the fast-time scale dynamics becomes similar.



**Figure 3:** The tipping point is initiated from the bottom up. Each node is colored according to state 0 (black) and state 1 (yellow) Shown is a trajectory towards the the tipping point that maximizes  $\sum_{t=1}^5 \log p(S^{t-1}|S^t, S^0 = \{0\}, M(S^5) = 0.5)$ . As the system approaches the tipping point, low degree nodes flip first, and recruit “higher” degree nodes to further destabilize the system and push it towards a tipping point. There are in total 30240 trajectories that reach the tipping point in 5 steps, and there are 10 trajectories that have the same maximized values as the trajectory shown in this figure.



**Figure 4:** White noise of the system macrostate outside the tipping point. Numerical simulations were performed using 6 different seeds. (a, b) White noise was estimated for the instantaneous system macrostate for the two stable point (a, b) (see 8.6). The intervention pinned the node at state +0. This causes the system to prefer the macrostate where the fractions of nodes are  $< 0.5$  regardless of the node intervened on. Importantly, the figure shows that intervention on the lower degree nodes (e.g. 9 or 8) removes high frequency noise (c). Compared to the control condition (blue bands) the interventions on higher degree nodes (e.g. 4) produces more white noise for the system macrostate but less frequent tipping points. The high frequency noise is essential to initiate the metastable transition whereas higher degree nodes are essential to retain the stability when the tipping occurred. Interventions on higher degree nodes prevents the tipping point from occurring as the higher degree nodes have to flip as the system crosses the tipping point. Interventions on higher degree nodes therefore produce higher levels of white noise for (a) but less for (b) as the system macrostate does not make the metastable state that often. (c) Shown are a system trajectory for the krackhardt kite graph with seed 1234. An intervention pins the node state at state +0. The figure shows that intervention on lower degree nodes remove high frequency noise (e.g. see node 9 or 8) when the system macrostate is below 0.5, but increased when the system is above 0.5. For lower degree nodes the system is more stable when the macrostate is below 0.5. In contrast, interventions on higher degree nodes (e.g. node 3), transitions less between metastable states but has increased noise when the system is  $< 0.5$ .

tipping behavior was most likely initiated by low degree nodes switching state from the majority state to the minority state. This transient noise affects the nearest neighbors of these nodes, making it more likely for higher degree nodes to change in addition. Two information features were introduced that were able to unravel how the individual elements of the system contributed to the metastable transitions.

Adjusted integrated information was able to identify the most causal node at different stages in the metastable transitions. In the stable regime (close to the ground state) low degree nodes drive the system dynamics. That is, low degree nodes destabilize the system, pushing the system closer to the tipping point. When the tipping point occurs, the mechanisms is caused by a domino effect caused by the lower degree nodes, making it more likely for higher degree nodes to flip as the system undergoes the metastable transitions.

An increase in asymptotic information forms an indicator of how close the system is to a tipping point. Close to the ground state, the asymptotic information is low, reflecting how transient noise perturbations are not amplified and the sys-

tem macrostate relaxes back to the ground state. As the system approaches the tipping point, the asymptotic information increases. As the distance to the ground state increases, the system is more likely to transition between metastable states. After the transition, there remains a longer term correlation. Asymptotic information reflects the long(er) timescale dynamics of the system. This "rest" information peaks at the tipping point, as the system chooses its next state.

Together, the information flows, lay bare a separation of scales where a fast-time scale dynamics are captured by the adjusted mutual information and the approximated offset is captured by the information asymptote (figs. 2 and 6). Importantly, these information features can be directly estimated from data. This would allow studying metastable transitions in systems for which the underlying networks are unknown or for which no underlying model is known. For example, studying the tipping behavior of resilient organized criminal networks. In addition, the features may help identify possible targets of intervention for preventing metastable transitions fig. 4. This would allow for the construction of a control signal



directly from data to attenuate unwanted transitions or promote metastable transitions.

It is important to emphasize, that for the ergodic dynamics considered here, the information should decay back to zero due to the data-processing inequality. The asymptotic information approximates the decay as an offset as the slower phase occurs on many order of magnitude; that is after a the system transitions in to an new metastable states, it remains there for a relative long time compared to the fast-time scale dynamics (fig. 1 c).

## 4 Conclusions

The information theoretic approach offers an alternative view to understand metastable transitions. Adjusted integrated mutual information offers a novel way to understand how the system approaches, and undergoes a tipping point. The driver node far away from the tipping point is dominated by statistically more varied nodes (lower degree). As the systems approaches the tipping point, the driver node changes as more statistically stable nodes are destabilized by the lower degree nodes. On the tipping point, long-term correlations stabilizes the system inside the new metastable state. Importantly, the information perspective allows for estimating integrated mutual information directly estimated from data without knowing the mechanisms that drive the tipping behavior. The results highlight how short-lived correlations are essential to initiate the information cascade for crossing a tipping point.

## 5 Limitations

Adjusted integrated mutual information was computed based on exact information flows. This means that for binary systems it requires to compute a transfer matrix on the order of  $2^{|S|} \times 2^{|S|}$ . This reduced the present analysis to smaller graphs. It would be possible to use Monte-Carlo methods to estimate the information flows. However,  $I(s_i : S^t)$  remains computationally expensive to compute.

In addition, the information approach will only work for systems that lack complete symmetry. Metastable transitions occur for finite-size kinetic Ising models. The current approach will not be

able to discern node contributions due to the internal symmetries of the system (all nodes have the same degree). However, we speculate that the metastable transitions could be studied by not controlling the tipping point with the total fraction of nodes in a particular state. In contrast, one should fix the system state for a particular region in the grid-graph. In this sense, nodes with high variability will destabilize more stable nodes, creating an information cascade that forces the system to move between metastable states.

Note that for these simulations the Krackhardt kite graph was used as it shows a rich variation in the degrees of the nodes given the small network size. Crucially, the information theory approach is model free and generalizes readily to systems with other networks structures fig. 7. Additionally, tests were performed replacing the kinetic Ising model with a canonical model for epidemic spreading fig. 6. The results show the same pattern were destabilizer nodes are essential to induce a tipping point.

A general class of systems was studied governed by the Boltzmann-Gibbs distribution. For practical purposes the kinetic Ising model and SIS dynamics were only tested, but we speculate that the results should hold (in principle) for other systems dictated by the Boltzmann-Gibbs distribution. We leave the extension for other system Hamiltonians up to future work.

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## 8 Appendix

### 8.1 Background, scope & innovation

Noise induced transitions produces may produce metastable behavior that is fundamental for the functioning of complex dynamical systems. For example in neural systems, the presence of noise increase information processing. Similarly, the relation between glacial ice ages and earth eccentricity has been shown to have a strong correlation. Metastability manifests itself by means of noise that can be of two kinds [8]. External noise originates from events outside the internal system dynamics [9, 10]. Examples include the influence of climate effects, population growth or a random noise source on a transmission line. External noise is commonly modeled by replacing an external control or order parameter by a stochastic process. Internal noise, in contrast, is inherent to the system itself and is caused by random interactions of elements of the system, e.g. individuals in a population, or molecules in chemical processes. Both types of noise can generate metastable transitions between one metastable state to another. In this paper, the metastable behavior is studied of internal noise in complex dynamical networks governed by the kinetic Ising dynamics.

In this work, a novel approach using information theory is explored to study metastable behavior. It offers profound benefits over traditional methods used in metastable analysis as it is model-free, can be used for both discrete and continuous variables, and can be estimated directly from data [11]. Shannon information measures such as mutual information and Fisher information can be used to study how much information the system dynamics share with the control parameter [12, 13]. These approaches allow to measure when, for example, a phase transition occurs. However, for many complex systems an external control may not be accessible or be absent all together. In addition, knowing about the order parameter does not gain additional insight *how* the system uses noise to transition between stable points (e.g. see fig. 1).

Information flows may be used to study how a system transitions between metastable points. In-

formally, information flow refers to the statistical coherence between two random processes  $X$  and  $Y$  such that the present information in  $Y$  cannot be better explained by the past of  $X$  than the past of  $Y$ . Various methods exist to study information flow such as transfer entropy [14], conditional mutual information under causal intervention [15], causation entropy [16], time-delayed shannon mutual information [17] and so on. These methods are used to infer the transfer of information between sets of nodes by possible correcting for a third variable. In a multivariate setting most of these methods are prone to overestimate or underestimate the causal flows [18]. In past work, the authors developed an novel method that reliable estimates the driver nodes in complex systems using information theory. Using integrated mutual information in closed ergodic systems, the most causal node is exempt from any spurious statistical correlations. Consequently for driver nodes the information flows in these systems is proportional to its causal influence out-of-equilibrium. Instead of focusing on a (full) decomposition of statistical variance of source and sink variables [19–21], the focus here is on understanding *how* the metastable behavior of the system occurs.

The present study innovates on prior research on information flow and causal node identification by applying integrated mutual information (IMI) directly to metastable transitions applies to determine how metastable transitions arise in complex systems [7, 22]. As complex systems are defined by a wide variety of different types or classes systems (e.g. open or closed) and types of dynamics (e.g. equilibrium or out of equilibrium), we restrict this work to systems that have probability distributions of the form  $P(S) \propto \exp -\beta(S)$ , where  $\mathbb{H}(S)$  the energy of the system. In particular, the bistable behavior of magnetic spins on networks are studied dictated by kinetic Ising spin dynamics. The kinetic Ising model is considered to be one of the simplest models that shows which shows bistability at finite size. It is important to emphasize that the proposed information theoretic measures have more implications than merely the kinetic Ising model. The measures can be computed based on observations from the systems and can therefore be directly estimated from data independent on the underlying process or model. The use of kinetic Ising model serves a convenience to show the value of the proposed method. Additionally, it is hypothesized that for metastable transitions,

short-time scales can be approximated using ergodic system dynamics.

## 8.2 Methods & definitions

### 8.2.1 Model

To study metastable behavior, we consider a system as a collection of random variables  $S = \{s_1, \dots, s_n\}$  governed by the Boltzmann-Gibbs distribution

$$P(S) = \frac{1}{Z} \exp(-\beta \mathcal{H}(S)), \quad (2)$$

where  $\beta = \frac{1}{T}$  is the inverse temperature which controls the noise in the system,  $\mathcal{H}(S)$  is the system Hamiltonian which encodes the node-node dynamics. The choice of the energy function dictates what kind of system behavior we observe. Here, we focus on arguable the simplest models that show metastable behavior: the kinetic Ising model, and the Susceptible-Infected-Susceptible model.

Temporal dynamics are simulated using Glauber dynamics sampling. In each discrete time step a spin is randomly chosen and a new state  $X' \in S$  is accepted with probability

$$p(\text{accept } X') = \frac{1}{1 + \exp(-\beta \Delta E)}, \quad (3)$$

where  $\Delta E = \mathcal{H}(X') - \mathcal{H}(X)$  is the energy difference between the current state  $X$  and the proposed state  $X'$ .

### 8.2.2 Kinetic Ising model

The traditional Ising model was originally developed to study ferromagnetism, and is considered one of the simplest models that generate complex behavior. It consists of a set of binary distributed spins  $S = \{s_1, \dots, s_n\}$ . Each spin contains energy given by the Hamiltonian

$$\mathcal{H}(S) = - \sum_{i,j} J_{ij} s_i s_j - h_i s_i. \quad (4)$$

where  $J_{ij}$  is the interaction energy of the spins  $s_i, s_j$ . The interaction energy effectively encodes the underlying network structure of the system. Different network structures are used in this study to provide a comprehensive numerical overview

of the relation between network structure and information flows (see 8.2). The interaction energy  $J_{ij}$  is set to 1 if a connection exists in the network.

For sufficiently low noise (temperature), the Ising model shows metastable behavior (fig. 1 c). Here, we aim to study *how* the system goes through a tipping point by tracking the information flow per node with the entire system state.

### 8.2.3 SIS model

The SIS model is arguable the simplest model to study epidemic spreading. Each agent can either be susceptible (0) or infected (1). The agents can transition from susceptible to infected proportional to the number of infected people it is in contact with. In addition, each agent has a base rate of becoming infectious. One can describe the SIS dynamics using the Hamiltonian as:

$$\mathcal{H}(S)_{SIS} = \sum_i (2s_i - 1)(1 - \eta) \sum_j A_{ij} s_j - \mu s_i, \quad (5)$$

where  $\eta$  is the infection rate,  $\mu$  is the recovery rate, and  $A_{ij}$  is 1 if  $s_i$  and  $s_j$  have an interaction, 0 otherwise.

## 8.3 Information flow on complex networks

Informally, the information flows measures the statistical coherence between two random variables  $X$  and  $Y$  over time such that the present information in  $Y$  cannot be explained by the past of  $Y$  but rather by the past of  $X$ . Estimating information flow is inherently difficult due to the presence of confounding which potential traps the interpretation in the “correlation does not equal causation”. Under some context, however, information flow can be interpreted as causal [22]. Let  $S = \{s_1, \dots, s_n\}$  be a random process, and  $S^t$  represent the state of the random process at some time  $t$ . The information present in  $S$  is given as the Shannon entropy

$$H(S) = \sum_{x \in S} p(x) \log p(x) \quad (6)$$

where  $\log$  is base 2 unless otherwise stated, and  $p(x)$  is used as a short-hand for  $p(S = x)$ . Shannon entropy captures the uncertainty of a random variable; it can be understood as the number of yes/no questions needed to determine the state of

$S$ . This measure of uncertainty naturally extends to two variables with Shannon mutual information. Let  $s_i$  be an element of the state of  $S$ , then the Shannon mutual information  $I(S; s_i)$  is given as

$$\begin{aligned} I(X; Y) &= \sum_{x \in S, y \in s_i} p(x, y) \log \frac{p(x, y)}{p(x)p(y)} \\ &= H(S) - H(S|s_i) \end{aligned} \quad (7)$$

Shannon mutual information can be interpreted as the uncertainty reduction of  $S$  after knowing the state of  $s_i$ . Consequently, it encodes how much statistical coherence  $s_i$  and  $S$  share. Shannon mutual information can be measured over time to encode how much *information* (in bits) flows from state  $s_i$  to  $S^t$

$$I(S^t; s_i) = H(S^t) - H(S^t|s_i). \quad (8)$$

Prior results showed that the nodes with the highest causal importance are those nodes that have the highest information flow (i.e. maximize 8) [6]. Intuitively, the nodes for which the future system “remembers” information from a node in the past, is the one that “drives” the system dynamics. Formally, these driver nodes can be identified by computing the total information flow between  $S^t$  and  $s_i$  can be captured with the integrated mutual information [22]

$$\mu(s_i) = \sum_{\tau=0}^{\infty} I(s_i^{t-\tau}; S^t). \quad (9)$$

The driver nodes are the nodes that maximize 9. Note that in [6]  $I(S : s_i^t)$  was considered. Here, information flows are computed out-of-equilibrium with symmetry breaking. That is, the system dynamics are evolved by starting the system at a distance from the tipping point and evolving it out-of-equilibrium. This causes  $I(s_i^t : S)$  to not follow the data processing inequality as information may flow back into a node. The choice for computing  $I(s_i^t : S)$  over  $I(s_i : S^t)$  was done for computational feasibility in [6]. Furthermore, the data processing inequality was not violated when considered the system without symmetry breaking. For 8 the data processing inequality is guaranteed, however it is computationally more challenging to compute (see 5).

## 8.4 Noise matching procedure

The Boltzmann-Gibbs distribution is parameterized by noise factor  $\beta = \frac{1}{kT}$  where  $T$  is the temperature and  $k$  is the Boltzmann constant. For high  $\beta$  values metastable behavior occurs in the kinetic Ising model. The temperature was chosen such that the statistical complexity [23] was maximized. The statistical complexity  $C$  is computed as

$$C = \bar{H}(S)D(S), \quad (10)$$

where  $\bar{H}(S) = \frac{H(S)}{-\log_2(|S|)}$  is the system entropy, and  $D(S)$  measures the distance to disequilibrium

$$D(S) = \sum_i (p(S_i) - \frac{1}{|S|})^2. \quad (11)$$

A typical statistical complexity curve is seen in fig. 5. The noise parameter  $\beta$  is set such that it maximizes the statistical complexity using numerical optimization (COBYLA method in scipy’s `optimize.minimize` module) [24].

## 8.5 Exact information flows $I(s_i; S^t)$

In order to compute  $I(s_i : S^t)$ , the conditional distribution  $p(S^t|s_i)$  and  $p(S^t)$  needs to be computed. For Glauber dynamics, the system  $S$  transitions into  $S'$  by considering to flips by randomly choosing node  $s_i$ . The transition matrix  $P(S^t|s_i) = \mathbf{P}$  can be constructed by computing each entry  $p_{ij}$  as

$$\begin{aligned} p_{ij, i \neq j} &= \frac{1}{|S|} \frac{1}{1 + \exp(-\Delta E)} \\ p_{ii} &= 1 - \sum_{j, j \neq i} p_{ij}, \end{aligned} \quad (12)$$

where  $\Delta E = \mathcal{H}(S_j) - \mathcal{H}(S_i)$  encodes the energy difference of moving from  $S_i$  to  $S_j$ . The state to state transition  $\mathbf{P}$  matrix will be of size  $2^{|S|} \times 2^{|S|} \times |\mathcal{A}_{s_i}|$ , where  $|\mathcal{A}_{s_i}|$  is the size of the alphabet of  $s_i$ , which becomes computationally intractable due to its exponential growth with the system size  $|S|$ . The exact information flows can then be computed by evaluating  $p(S^t|s_i)$  out of equilibrium by evaluating all  $S^t$  for all possible node states  $s_i$  where  $p(S^t)$  is computed as

$$p(S^t) = \sum_{s_i} p(S^t|s_i)p(s_i). \quad (13)$$

## 8.6 White noise estimation procedure

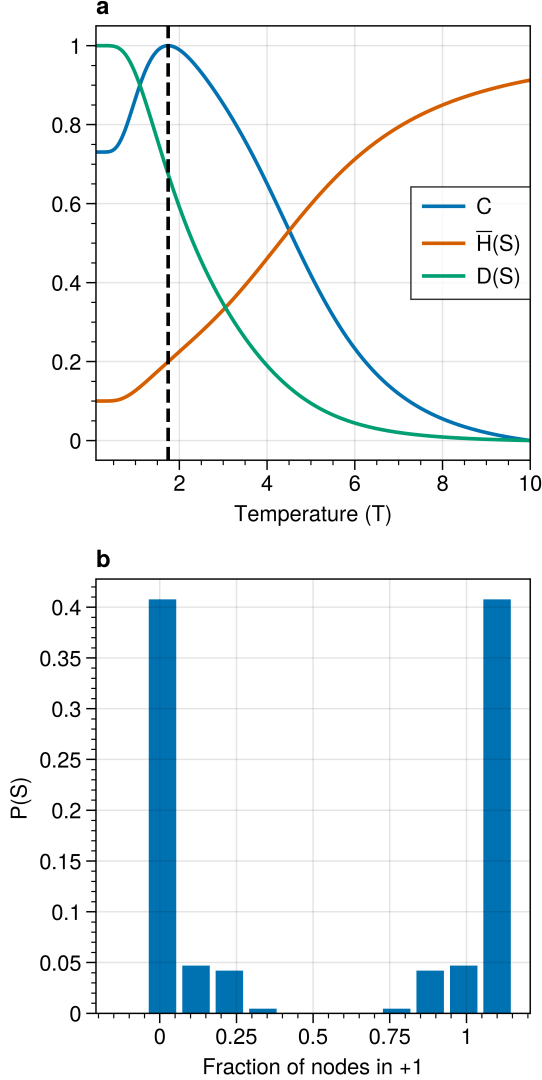
Let  $M(S^t)$  represent the instantaneous system macrostate compute as the system average

$$M(S^t) = \frac{1}{|S|} \sum_i s_i. \quad (14)$$

The metastable behavior is characterized for the Ising model by the system fluctuating around two stable points  $T1$  with  $M(S) \approx 0$  and  $T2$  with  $M(S) \approx 1$  for most of the time. By pinning intervention the node is pinned to the  $+0$  state, effectively biasing the macrostate  $M(S^t)$  towards  $T1$ . For any particular trajectory the fluctuations around the stable points contributed differently for nodes depending on the nodes embedness in the system; lower degree nodes tend to produce higher fluctuations than higher degree nodes (see main text). We define the fluctuations as “white noise” and characterize the white noise as function of the pinning intervention on different nodes. The white noise is characterized by first computing the set of windows  $W = \{w_i | i \in 1, \dots, n\}$  where each window  $w_i \in W$  represents the duration in a trajectory that the system state stayed in either  $T1$  or  $T2$ . Next, the white noise was characterized as

$$\eta = \frac{1}{|W|} \sqrt{\sum_j (w_{ij} - \bar{w}_i)^2}, \quad (15)$$

where  $\bar{w}_i$  is the average of window  $w_i$  of the instantaneous macrostate and  $w_{ij}$  is a particular instantaneous state. The white noise was estimated for  $T1$  and  $T2$  separately and displayed in fig. 4.



**Figure 5:** (a) Statistical complexity ( $C$ ), normalized system entropy ( $H(S)$ ) and disequilibrium ( $D(S)$ ) as a function of the temperature ( $T = \frac{1}{\beta}$ ) for Krackhardt kite graph. The noise parameter was set such that it maximizes the statistical complexity (vertical black line). The values are normalized between  $[0,1]$  for aesthetic purposes. (b) State distribution  $P(S)$  for temperature that maximizes the statistical complexity in (a) as a function of nodes in state  $+1$ .

## 8.7 Switch susceptibility as a function of degree

First, we investigate the susceptibility of a spin as a function of its degree. The susceptibility of a spin switching its state is a function both of the system temperature  $T$  and the system dynamics. The system dynamics would contribute to the susceptibility through the underlying network structure either directly or indirectly. The network structure produces local correlations which affects the switch probability for a given spin.

As an initial approximation, we consider the susceptibility of a target spin  $s_i$  to flip from a majority state to a minority state given the state of its

neighbors where the neighbors are not connected among themselves. Further, the assumption is that for the instantaneous update of  $s_i$  the configuration of the neighborhood of  $s_i$  can be considered as the outcome of a binomial trial. Let,  $N$  be a random variable with state space  $\{0, 1\}^{|N|}$ , and let  $n_j \in N$  represent a neighbor of  $s_i$ . We assume that all neighbors of  $s_i$  are i.i.d. distributed given the instantaneous system magnetization

$$M(S^t) = \frac{1}{|S^t|} \sum_i s_i^t. \quad (16)$$

Let the minority state be 1 and the majority state be 0, the expectation of  $s_i$  flipping from the majority state to the minority state is given as:

$$\begin{aligned} E[p(s_i = 1|N)]_{p(N)} &= \sum_{N_i \in N} p(N_i) p(s_i = 1|N_i) \\ &= \sum_{N_i \in N} \prod_{j=1}^{|N_i|} p(n_j) p(s_i = 1|N_i) \\ &= \sum_{N_i \in N} \binom{n}{k} f^k (1-f)^{n-k} p(s_i = 1|N_i) \end{aligned} \quad (17)$$

where  $f$  is the fraction of nodes in the majority states,  $n$  is the number of neighbors,  $k$  is the number of nodes in state 0. In figure fig. 8. this is computed as a function of the degree of spin  $s_i$ . As the degree increases, the susceptibility for a spin decreases relatively to the same spin with a lower degree. This implies that the susceptibility of change to random fluctuations are more likely to occur in nodes with less external constraints as measured by degree.

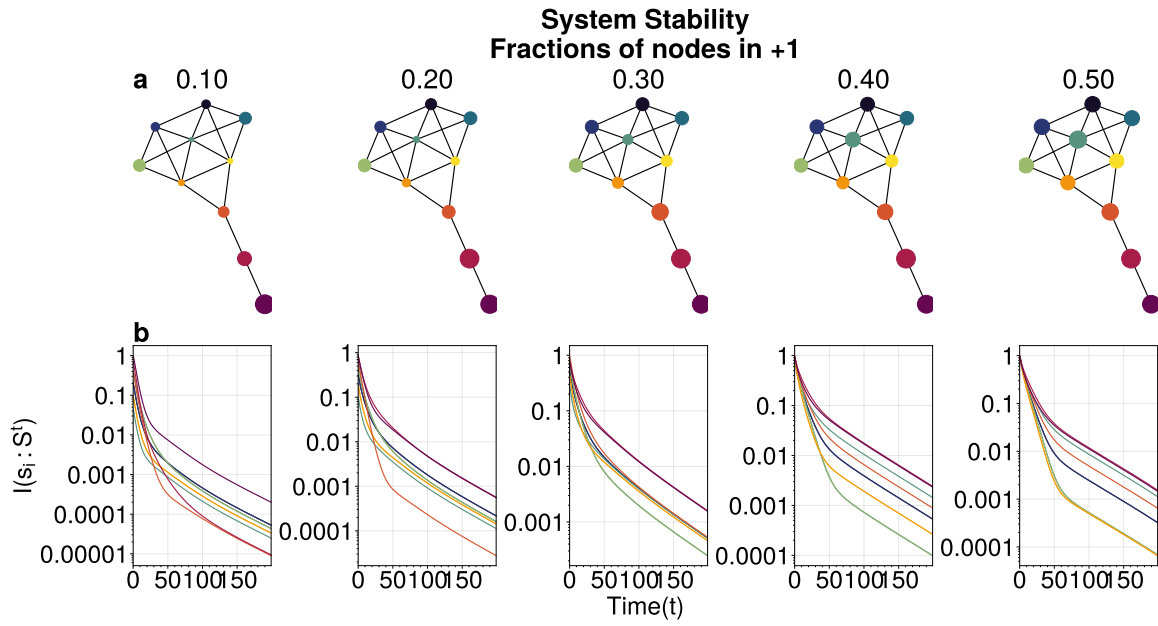
## 9 Information flows with SIS dynamics

## 10 Additional networks

The kite graph was chosen as it allowed for computing exact information flows while retaining a high variety of degree distribution given the small size. Other networks were also tested. In fig. 7) different network structure were used. Each node is governed by kinetic Ising spin dynamics.

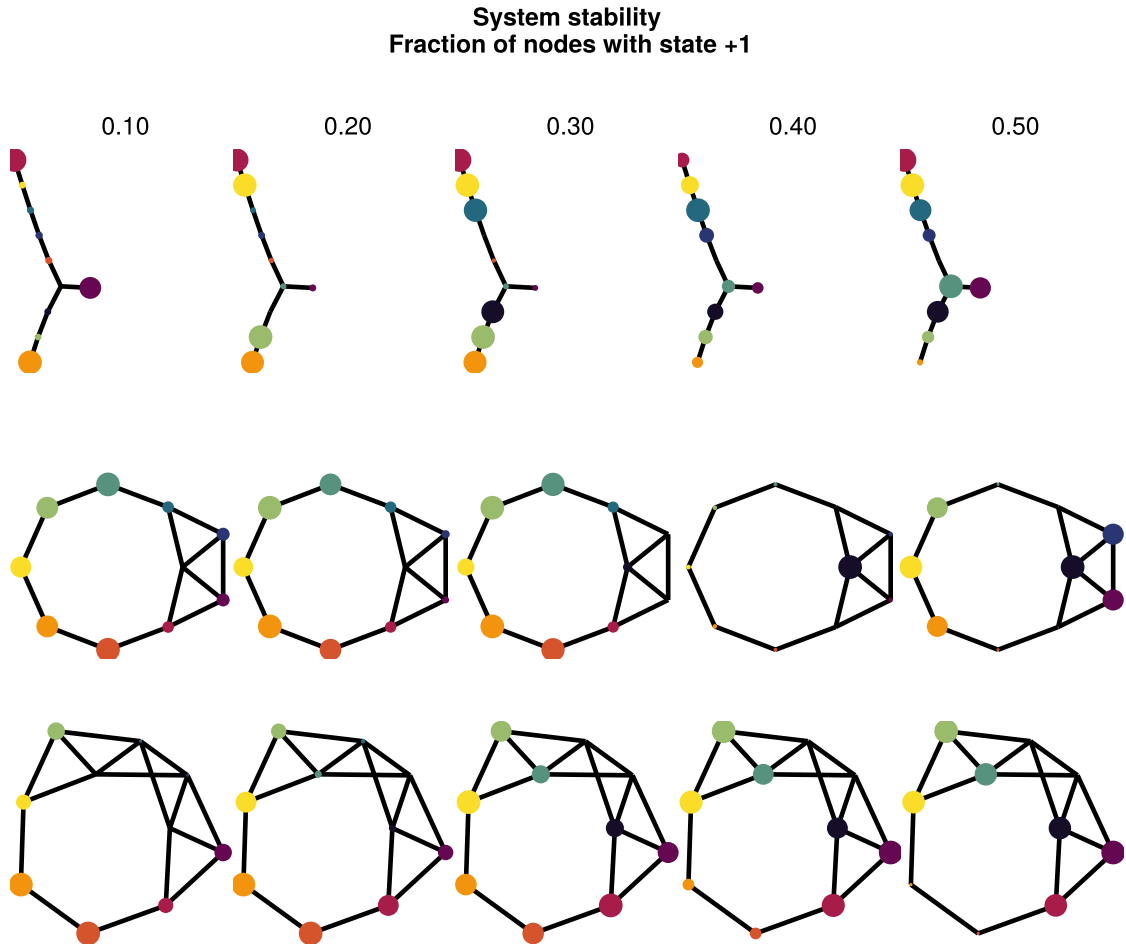
## 11 Flip probability per degree

In fig. 8 the tendency for a node to flip from the majority to the minority state is computed as function of fraction of nodes possessing the majority states +1 in the system, denoted as  $N$ . Two things are observed. First, nodes with lower degree are more susceptible to noise than nodes with higher degree. For a given system stability, nodes with lower degree tend to have a higher tendency to flip. This is true for all distances of the system to the tipping point. In contrast, the higher the degree of the node, the closer the system has to be to a tipping point for the node to change its state. This can be explained by the fact that lower degree nodes, have fewer constraints compared to nodes with higher degree nodes. For Ising spin kinetics, the nodes with higher degree tend to be more “frozen” in their node dynamics than nodes with lower degree. Second, in order for a node to flip with probability with similar mass, i.e. ( $E[p(s_i)|N] = 0.2$ ) a node with higher degree needs to be closer to the tipping point than nodes with lower degree. In fact, the order of susceptibility is correlated with the degree; the susceptibility decreases with increasing degree and fixed fraction of nodes in state 1.

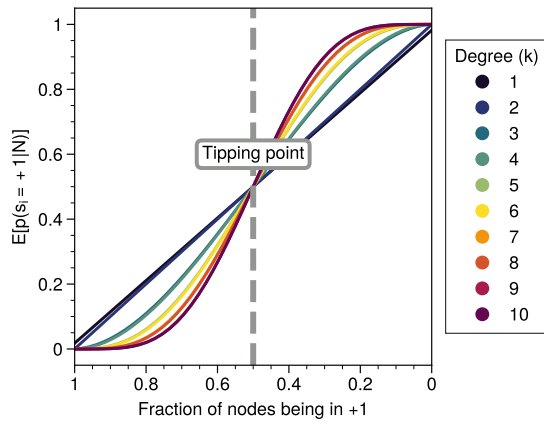


**Figure 6:** (a) As the system approaches the tipping point the information processing moves from lower degree nodes to higher degree nodes. Each node is governed by Suseptible-Infective-Susceptible dynamics with infection rate = 0.1, and recovery rate = 0.1. The node size is proportional to the adjusted integrated mutual information. (b) Information flows as a function of system stability. Far from the tipping point the information processing is mainly in lower degree nodes. As the system approaches the tipping point, the information flows increases for all nodes. Higher degree nodes tend to have higher adjusted integrated mutual information and higher information offset. The information offset encodes the long-time scale correlation of the node with the system state. A higher asymptotic information implies that the system remembers the node state for longer than other nodes.

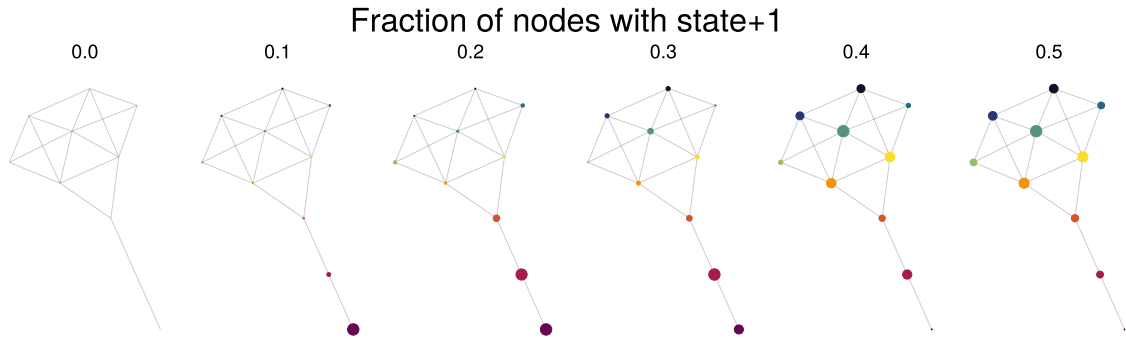




**Figure 7:** Adjusted mutual information for a random tree (top), and Leder-Coxeter Frucht graphs (middle, bottom). Each node is governed by kinetic Ising spin dynamics. Far away from the tipping point (fraction nodes +1 = 0.5) most information flows are concentrated on non-hub nodes. As the system approaches the tipping point (fraction = 0.5), the information flows move inwards, generating higher adjusted integrated mutual information for nodes with higher degree.



**Figure 8:** Susceptibility of a node with degree  $k$  switching from the minority state 0 to the majority state 1 as a function of the neighborhood entropy for  $\beta = 0.5$ . The neighborhood entropy encodes how stable the environment of a spin is. As the system approaches the tipping point, the propensity of a node to flip from to the minority state increases faster for low degree nodes than for high degree nodes. Higher degree nodes require more change in their local environment to flip to the majority state. See for details 8.7.



**Figure 9:** Shortest path analysis of the system ending up in the tipping point from the state where all nodes have state +0. The node size is proportional to the expectation value of a node having state +1 ( $E[s_i = 1]_{S^t, M(S^5)}$ ) as a function of the fraction of nodes having state +1. The expectation values are computed based on 30240 trajectories, an example trajectory can be seen in fig. 3