

**LocalGameHandler**

- StartGame
- MakeMove

- Player
- Cards

**ConnectionHandler**

- Listen
- Connect

- Client
- ClientInterface

**ClientInterface**

- Login
- Signup
- JoinPublicGame
- CreatePrivateGame

- AuthHandler
- MatchHandler
- GameRoom

**AuthHandler**

- CreateAccount
- Authenticate

**MatchMaker**

- FindMatch

GameRoom	
	<ul style="list-style-type: none"><li>• GameHandler</li><li>• Player</li></ul>

Player	

LocalGameHandler	