

## Constant Contact Setup (.net SDK)

- 1) Create an account with Constant Contact  
<https://www.constantcontact.com/trial-home>
- 2) Get API Key for the application and Access token
  - a. Sign up for a Mashery account or log in  
<https://constantcontact.mashery.com/apps/register>
  - b. OAuth if the application is used by many Constant contact accounts owners
- 3) Download Constant Contact .net SDK from the below GIT repo  
<https://github.com/constantcontact/.net-sdk/tree/master/CTCTWrapper>
- 4) Build CTCTWrapper project and add CTCT.dll as a reference to the desired application
- 5) Use API key and access tokens in your code and create a service object

```
public class MyContactService
{
    private static string _apiKey = "xxxxxxxxxxxxxxxxxxxx";
    private static string _accessToken = "xxxxxxxxxx-xxxx-xxxx-xxxx";
    private static IUserServiceContext userServiceContext;
    private static ContactService;

    public MyContactService()
    {
        if (userServiceContext == null)
        {
            userServiceContext = new UserServiceContext(_accessToken,
                _apiKey);
        }
        if (contactService == null)
        {
            contactService = new ContactService(userServiceContext);
        }
    }

    public ContactService getContactService()
    {
        return contactService;
    }
}
```

- 6) You are all set to use constant contact services now. Sample executions are listed below.
  - a. Get all the contacts in your account

```
MyContactService myContactService;
ContactService contactService;

public ContactController ()
{
    myContactService = new MyContactService();
    contactService = myContactService.getContactService();
}

// GET: Contact
// Lists all the contacts
```

```
[Route("Home/Contact")]
public ActionResult Index()
{
    DateTime modifiedSince = new DateTime(2018, 1, 1);
    ResultSet<Contact> contactResults =
contactService.GetContacts(modifiedSince);
```

b. Add a contact

```
Contact newContact = contactService.AddContact(myContact, false);
```