

Computational Graphics: Lecture 16

Alberto Paoluzzi

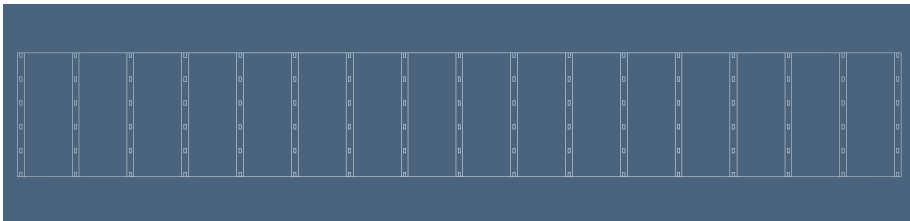
Mon, Apr 18, 2016

Outline: The pair of duplex apartments

- 1 Horizontal Boilding levels
- 2 Development of vertical envelope

Horizontal Boilding levels

Sezione sopra il basamento



Sezione sopra il basamento

```
""" Sezione sopra il basamento """
```

```
X,CX = frame
```

```
submodel = SKEL_1(STRUCT(MKPOLS(frame)))
```

```
VIEW(larModelNumbering(1,1,1)(X,[AA(LIST)(range(len(X))),CX],  
    submodel,1))
```

```
assert X[6119] == [154.4, -3.6482, 6.6074]
```

```
z0 = X[6119][2]
```

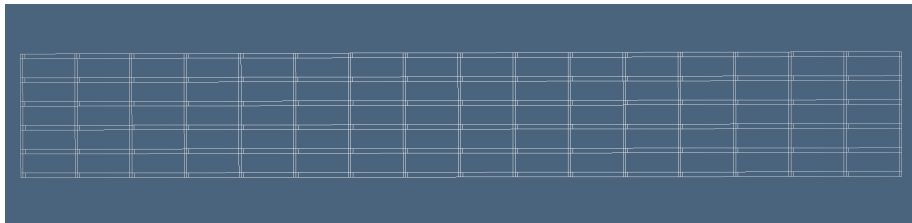
```
COX = [cell for cell in CX if sum([ X[v][2]==z0 for v in cell])  
VIEW(STRUCT(MKPOLS((X,COX))))
```

```
C1X = [[v for v in cell if X[v][2]==z0] for cell in COX]
```

```
plan = SKEL_1(STRUCT(MKPOLS((X,C1X))))
```

```
VIEW(STRUCT([STRUCT(MKPOLS(frame)),COLOR(RED)(plan)]))
```

Sezione al primo piano



Sezione al primo piano

```

z1 = X[4002][2]
assert eval(vcode(4)([z1-z0])) == [6.3973]

COX = [cell for cell in CX if sum([ X[v][2]==z1 for v in cell
VIEW(STRUCT(MKPOLS((X,COX))))

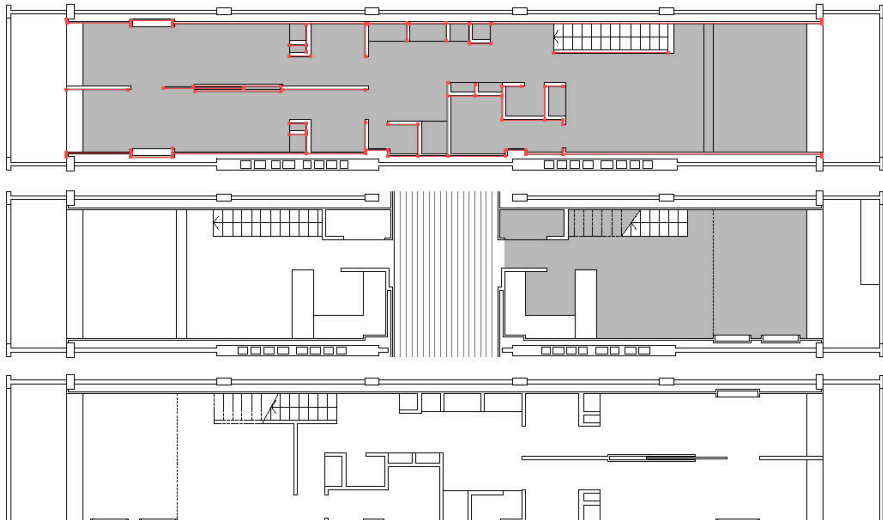
C1X = [[v for v in cell if X[v][2]==z1] for cell in COX]
plan = SKEL_1(STRUCT(MKPOLS((X,C1X))))
VIEW(STRUCT([STRUCT(MKPOLS(frame)),COLOR(RED)(plan)]))

VIEW(plan)

```

Development of vertical envelope

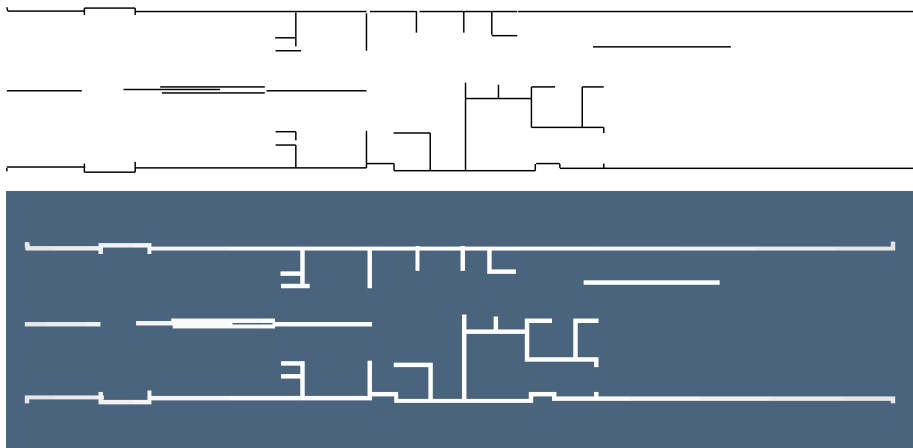
Unité d'habitation (two duplex apartments and interior street)



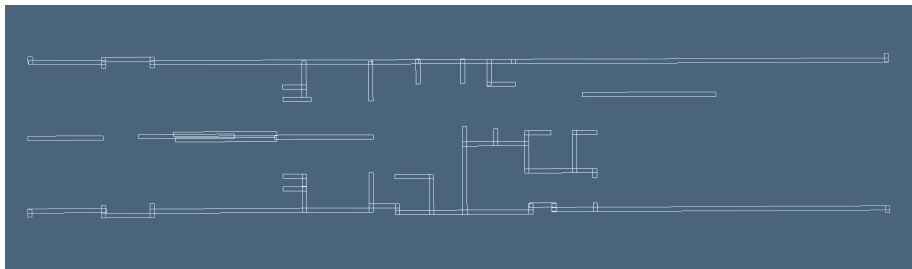
Development of vertical envelope

```
lines = lines2lines("up-level.lines")
upLevel = STRUCT(AA(POLYLINE)(lines))
VIEW(upLevel)
VIEW(OFFSET([.005,.005])(upLevel))
VIEW(SKEL_1(OFFSET([.005,.005])(upLevel)))
```

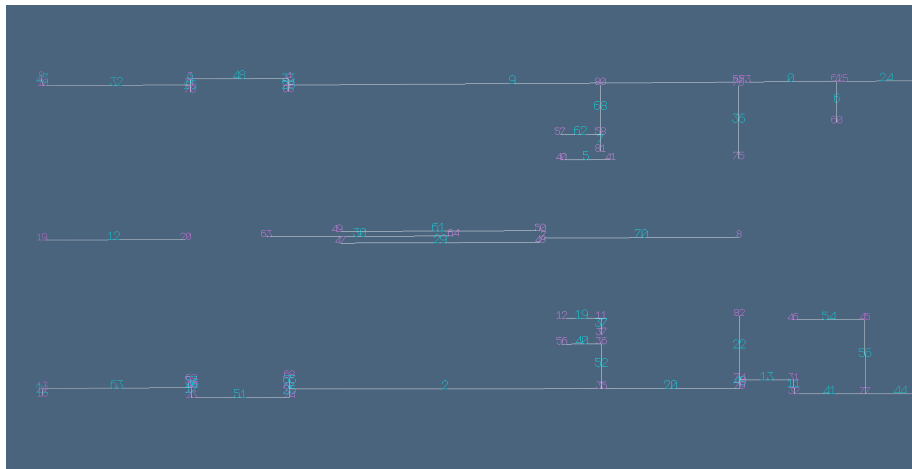
Generation of vertical walls



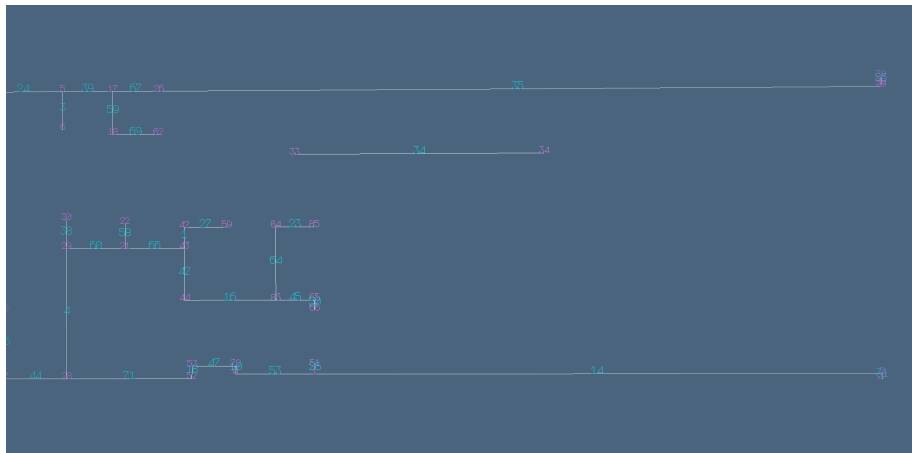
Generation of vertical walls



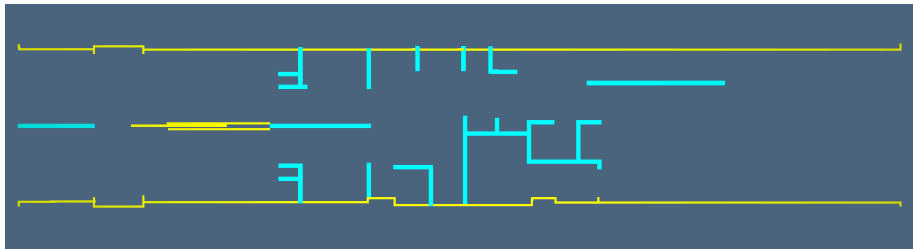
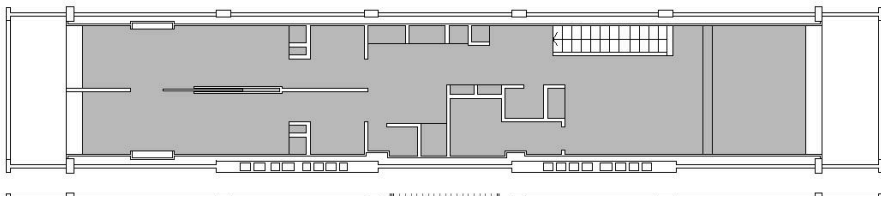
Numbering of the 1-cells (vertical panel components)



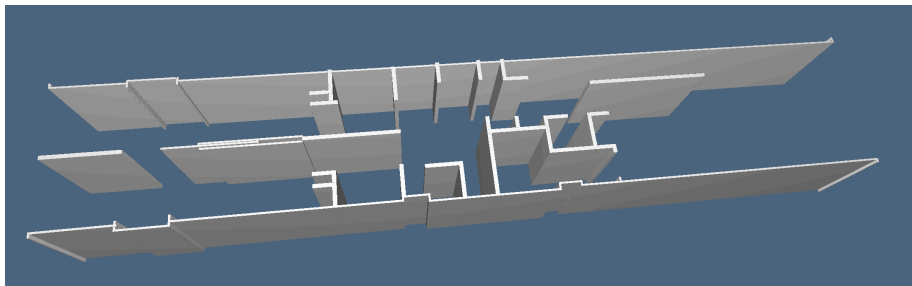
Numbering of the 1-cells (vertical panel components)



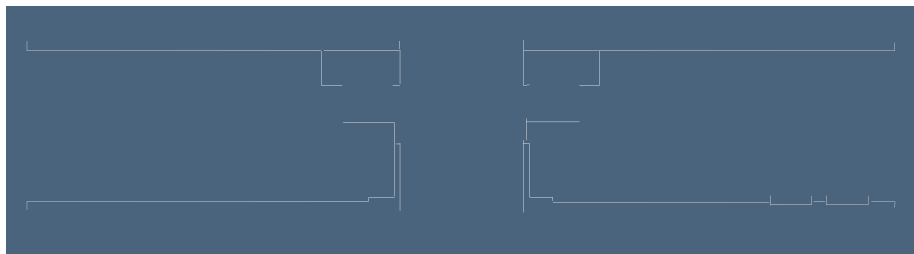
Classes of vertical components (thin & thick)



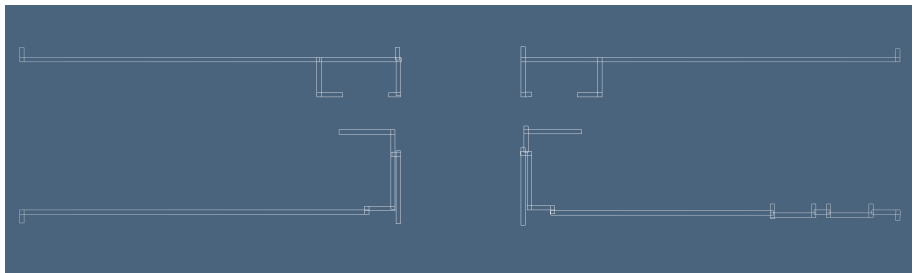
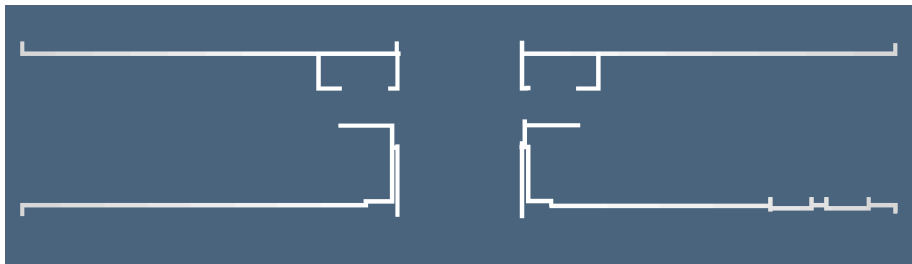
Extrusion of upper level walls



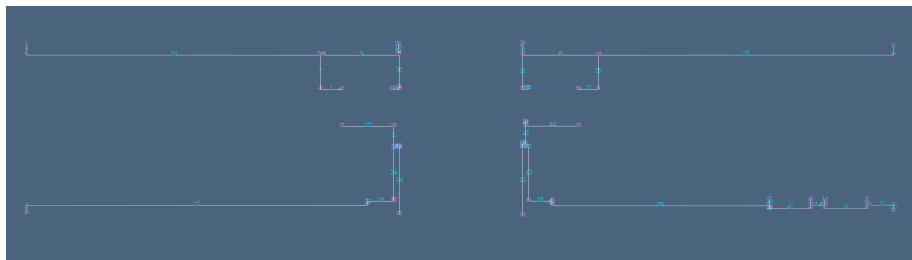
middle level flat



middle level flat



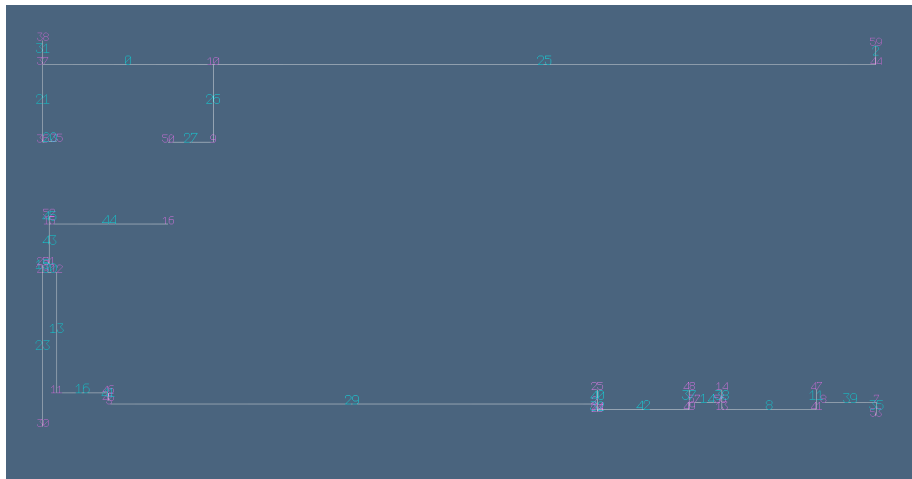
numbering of components



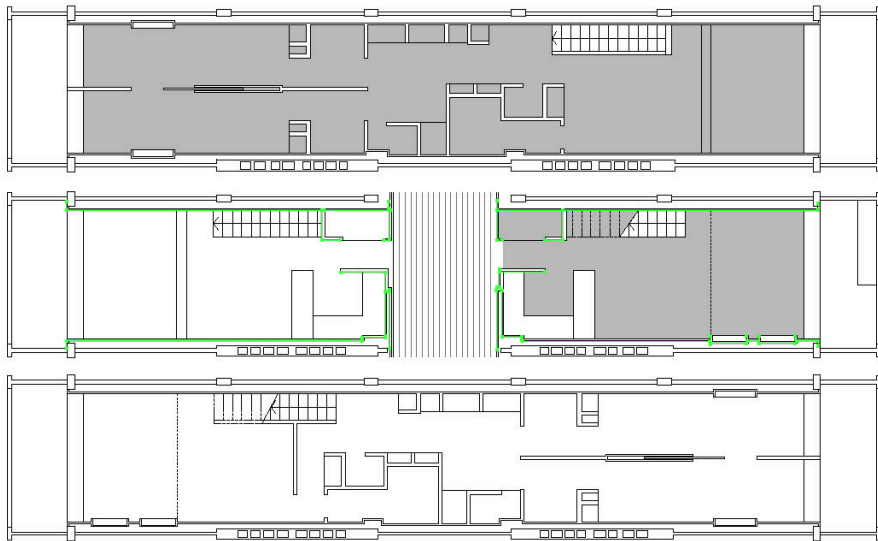
numbering of components



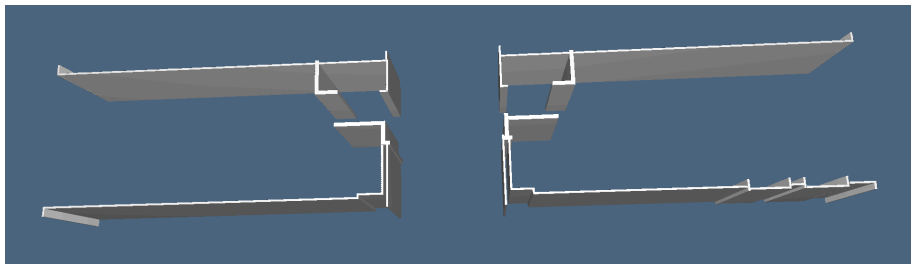
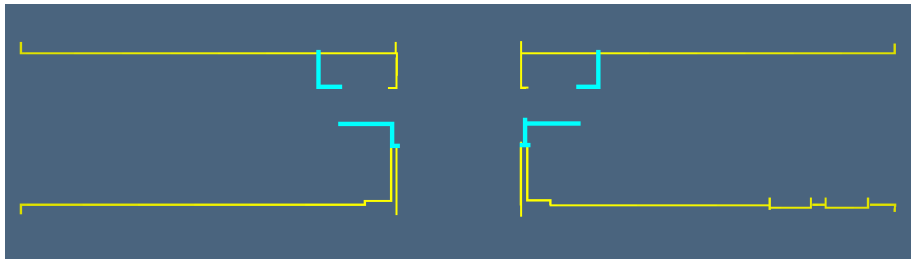
numbering of components



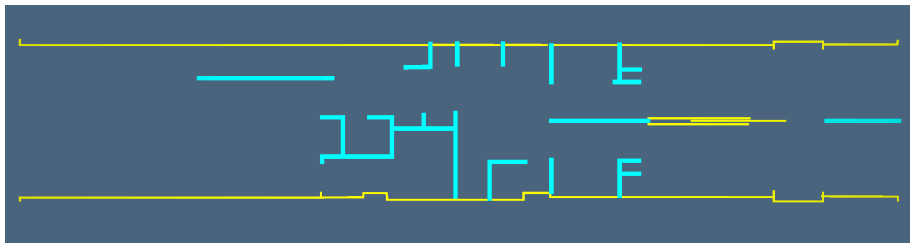
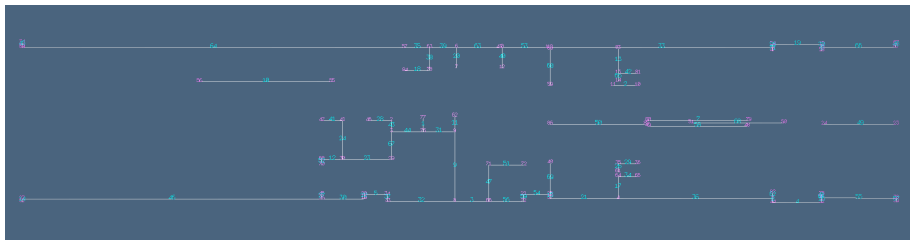
Middle-level flat



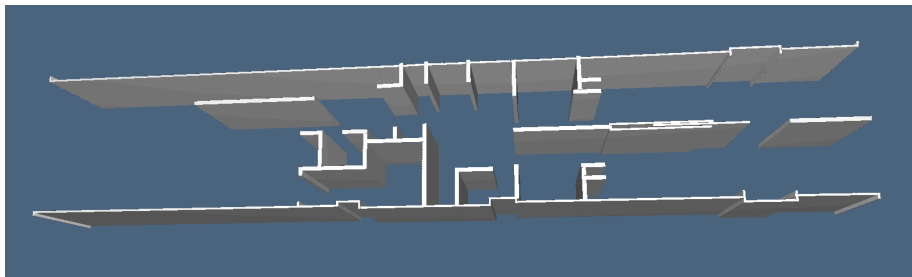
Middle-level flat



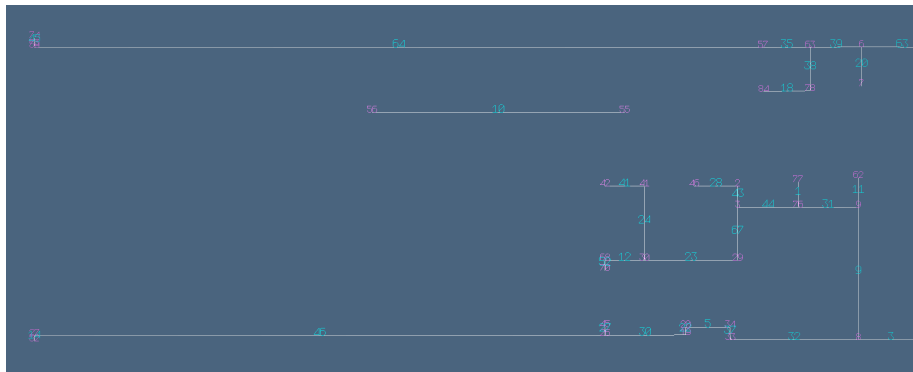
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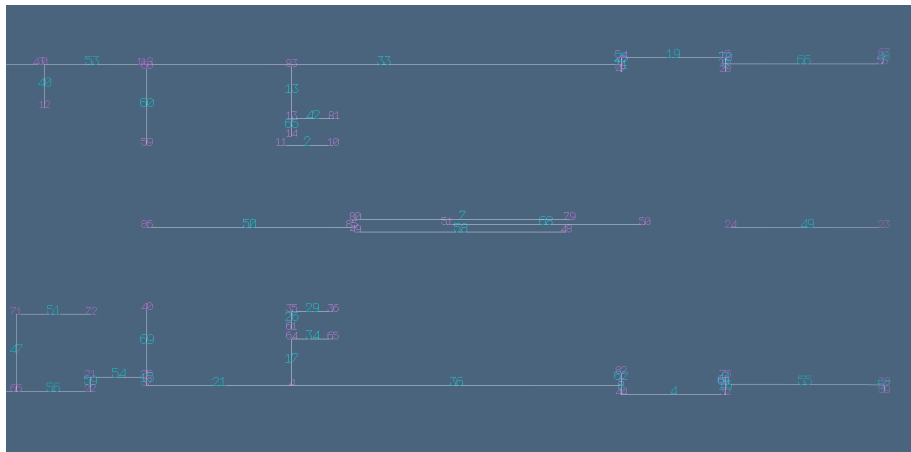
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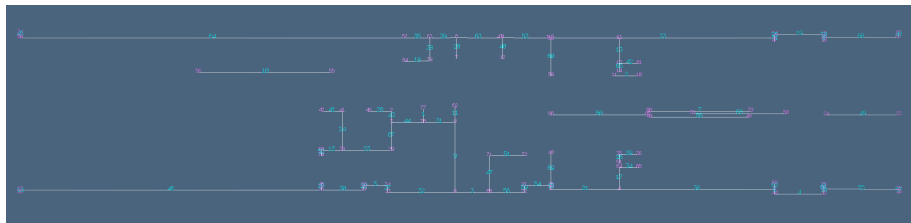
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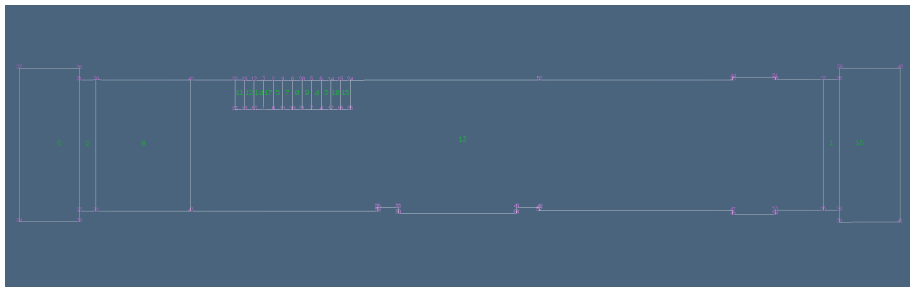
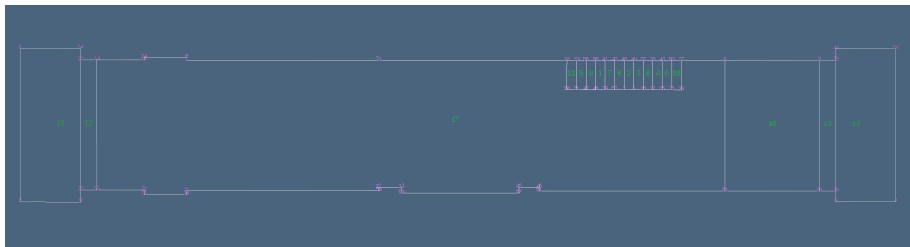
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