

Parallel & Distributed Computing: Lecture 8

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Analysis of Course Project Structure

- 1 Browsing the project
- 2 Browsing the package

Browsing the project

Start from an example

<https://github.com/cvdlab/LinearAlgebraicRepresentation.jl/blob/master/examples/3d/bool3d.jl>

```
using LinearAlgebraicRepresentation, ViewerGL, SparseArrays
Lar = LinearAlgebraicRepresentation; GL = ViewerGL
import Base.union
```

```
# 3D Boolean example generation
```

```
#-----
```

```
n,m,p = 1,1,1
V,(VV,EV,FV,CV) = Lar.cuboidGrid([n,m,p],true)
cube = V,FV,EV
```

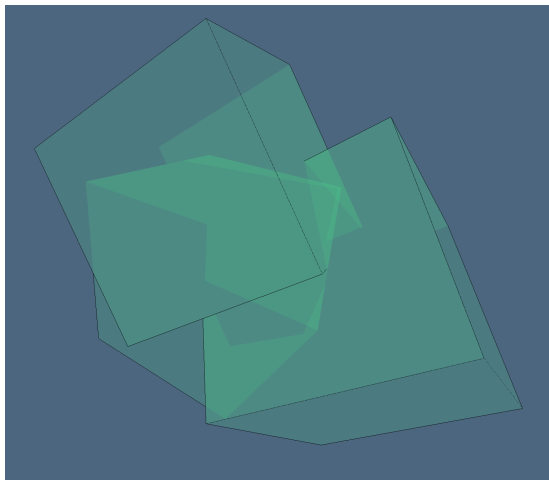
```
# three cubes in "assembly"
```

```
assembly = Lar.Struct([ cube,
    Lar.t(.3,.4,.25), Lar.r(pi/5,0,0), Lar.r(0,0,pi/12), cube,
    Lar.t(-.2,.4,-.2), Lar.r(0,pi/5,0), Lar.r(0,pi/12,0), cube
])
```

```
V,FV,EV = Lar.struct2lar(assembly)
GL.VIEW([ GL.GLGrid(V,FV), GL.GLFrame ]);
```

```
W, (copEV, copFE, copCF), boolmatrix = Lar.bool3d(assembly)
Matrix(boolmatrix)
```

Decompose the example (1/5)



- Start with a Struct (note the upper-case)
- Assembly (useful to place the solids in world coords)

```
V,FV,EV = Lar.struct2lar(assembly)
GL.VIEW([ GL.GLGrid(V,FV), GL.GLFrame ] );
```

Decompose the example (2/5)

Chain Complex computation

```
julia> W, (copEV, copFE, copCF), boolmatrix = Lar.bool3d(assembly)
```

$$W : C_0 \rightarrow \mathbb{R}^3$$

$$\text{copEV}, \text{copFE}, \text{copCF} \mapsto \delta_0, \delta_1, \delta_2$$

$$\text{copEV}', \text{copFE}', \text{copCF}' \mapsto \partial_1, \partial_2, \partial_3$$

```
julia> Matrix(boolmatrix)
8×4 Array{Bool,2}:
 true  false  false  false
 false false  false  true
 false  true   true  false
 false  true   true  true
 false  true  false  false
 false false  true  false
 false  true  false  true
 false false  true  true
```

space **atoms** on **rows**, solid **terms**
of assembly on **columns**
(first col = **outer** space)

$$\mu : C_0 \rightarrow \mathbb{E}^3, (\delta_0, \delta_1, \delta_2) \quad \equiv \quad (\text{geometry, topology}) = (W, (\text{EV}, \text{FE}, \text{CF}))$$

A GCC allows to transform the (possibly non connected) boundary 2-cycle of a Boolean result (see the example below) into a complete B-rep of the solid result. Note that ordered pairs of letters from V,E,F,C, correspond to *Vertices*→*Edges*→*Faces*→*Cells* into the *Column*→*Row* order of matrix maps of operators.

Decompose the example (3/5)

```

A = boolmatrix[:,2]
B = boolmatrix[:,3]
C = boolmatrix[:,4]
AorB = A .| B
AandB = A .& B
AorBorC = A .| B .| C
AorBorC = .|(A, B, C)
AandBandC = A .& B .& C
AandBandC = .&(A, B, C)
AminBminC = .&(A, .!B, .!C) # A - B - C

```

Some examples

Decompose the example (4/5)

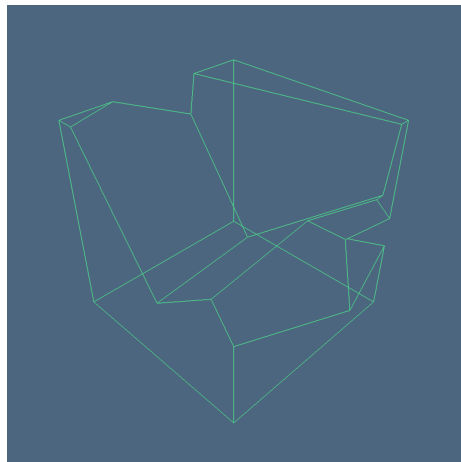
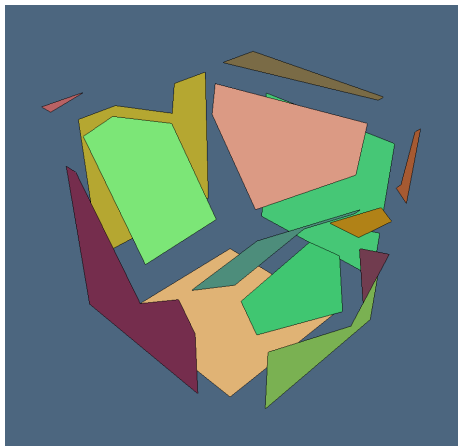
```

unione = Matrix(copCF)' * Int.(AorBorC) # coord vector of Faces
intersection = Matrix(copCF)' * Int.(AandBandC) # coord vector of Faces
difference = Matrix(copCF)' * Int.(AminBminC) # coord vector of Faces

V,CVs,FVs,EVs = Lar.pols2tria(W, copEV, copFE, copCF) # whole assembly
Xs = difference
V,CVs,FVs,EVs = Lar.pols2tria(W, copEV, copFE, copCF, Xs) # part of assembly

```


Decompose the example (5/5)



Follow the algorithms

```

1  .
2  └─ function spaceindex(point3d::Array{Float64,1})::Function
3      └─ function spaceindex0(model::Lar.LAR)::Array{Int,1}
4          └─ boundingbox
5              └─ coordintervals
6                  └─ IntervalTrees.IntervalMap
7
8  └─ function rayintersection(point3d)
9      └─ function rayintersection0(V, FV, face::Int)
10         └─ LinearAlgebra.normalize
11
12 └─ function planemap(V, copEV, copFE, face)
13     └─ Lar.vcycle
14         └─ function planemap0(point)
15
16 └─ function settestpoints(V, EV, FV, Fs, copEV, copFE)
17     └─ LinearAlgebra.normalize
18
19 └─ function testinternalpoint(V, EV, FV)
20     └─ Lar.lar2cop
21         └─ function testinternalpoint0(testpoint)
22             └─ spaceindex
23                 └─ rayintersection
24                     └─ planemap
25                         └─ Lar.pointInPolygonClassification
26                             └─ classify

```

```

27
28 └─ function getinternalpoint(V, EV, FV, Fs, copEV, copFE)
29     └─ settestpoints
30         └─ rayintersection
31             └─ planemap
32                 └─ Lar.pointInPolygonClassification
33                     └─ classify
34
35 └─ function chainbasis2solids(V, copEV, copFE, copCF)
36
37 └─ function internalpoints(V, copEV, copFE, copCF)
38     └─ chainbasis2solids
39         └─ getinternalpoint
40
41 └─ function bool3d(assembly)
42     └─ Lar.struct2lar
43         └─ Lar.coboundary_0
44             └─ Lar.coboundary\_1
45                 └─ Lar.Arrangement.spatial_arrangement
46                     └─ internalpoints
47                         └─ Lar.evalStruct
48                             └─ cumsum
49                                 └─ testinternalpoint
50                                     └─ containmenttest
51
52 └─ function bool3d(expr, assembly)
53

```

Browsing the package

Source directory

Test directory

```
(v1.1) pkg> test LinearAlgebraicRepresentation
```

```
Updating registry at `~/..julia/registries/General`
```

```
Updating git-repo `https://github.com/JuliaRegistries/
```

```
General.git`
```

```
Testing LinearAlgebraicRepresentation
```

```
Resolving package versions...
```

```
[9e28174c] BinDeps v0.8.10
```

```
[34da2185] Compat v2.1.0
```

```
[864edb3b] DataStructures v0.15.0
```

```
[b4f34e82] Distances v0.8.0
```

```
[524e6230] IntervalTrees v1.0.0
```

```
[95167b0c] LinearAlgebraicRepresentation v0.1.0
```

```
[~/Documents/dev/LinearAlgebraicRepresentation.jl]
```

```
[b8a86587] NearestNeighbors v0.4.3
```

```
[bac558e1] OrderedCollections v1.1.0
```

```
[b77e0a4c] InteractiveUtils [~@stdlib/InteractiveUtils]
```

```
...
```

```
[9abbd945] Profile [~@stdlib/Profile]
```

```
[3fa0cd96] REPL [~@stdlib/REPL]
```

```
[9a3f8284] Random [~@stdlib/Random]
```

```
[ea8e919c] SHA [~@stdlib/SHA]
```

```
[9e88b42a] Serialization [~@stdlib/Serialization]
```

```
[1a1011a3] SharedArrays [~@stdlib/SharedArrays]
```

```
[6462fe0b] Sockets [~@stdlib/Sockets]
```

```
[2f01184e] SparseArrays [~@stdlib/SparseArrays]
```

```
[10745b16] Statistics [~@stdlib/Statistics]
```

```
[8dfed614] Test [~@stdlib/Test]
```

```
[cf7118a7] UUIDs [~@stdlib/UUIDs]
```

```
Test Summary: | Pass Total
```

```
checkStruct | 2 2
```

```
Test Summary: | Pass Total
```

```
2D 1 | 6 6
```

```
Test Summary: | Pass Total
```

```
4D 4 | 6 6
```

```
Test Summary: | Pass Total
```

```
Face area calculation test | 1 6 6
```

```
Test Summary: | Pass Total
```

```
3traversal | 3 3
```

```
Test Summary: | Pass Total
```

```
2Struct Tests | 3 3
```

```
Test Summary: | Pass Total
```

```
removals Tests | 4 4
```

```
Test Summary: | Pass Total
```

```
torus | 4 4
```

```
Test Summary: | Pass Total
```

```
Integration Tests | 76 76
```

```
Test Summary: | Pass Total
```

```
simplexn | 15 15
```

```
Test Summary: | Pass Total
```

```
2D containment tests | 20 20
```

```
Test Summary: | Pass Total
```

```
Biconnected components | 11 11
```

```
Test Summary: | Pass Total
```

```
Refactoring spaceindex tests | 20
```

```
Test Summary: | Pass Total
```

```
Refactoring fragmentlines | 7
```

```
Test Summary: | Pass Total
```

Documentation directory