x-project: a document-oriented toolkit to design and implement Web Applications based on HTML5 Web Components

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ABSTRACT

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CCS Concepts

•Information systems \rightarrow Web applications; •Applied computing \rightarrow Cartography; Format and notation; •Computer systems organization \rightarrow Client-server architectures; Real-time system architecture;

1. INTRODUCTION

One generally accepted definition of Content Management System is: a system that lets you apply management principles to content.

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 $\label{eq:condition} DocEng 2015~Sep~8-11,~2015,~Lausanne,~Switzerland\\ ©~2015~ACM.~ISBN~123-4567-24-567/08/06...$15.00\\ DOI:~10.475/123_4$

It is simple to elicit an evolutionary path in the history of management systems whose milestones are identifiable in *Joomla!*, *Wordpress* and *KeystoneJS*.

Alongside these milestones entire constellations of analogous experiences popped up, but we considered them not relevant since they borrowed main features and constitutive approaches from cited ones.

Starting from Joomla!, a framework that drove in the engineering into the world of web content management. Joomla! powers more than 2,7% of the largest 1,000,000 web sites in the world [13]. Anyway, nowadays, Joomla! results unwieldy and, due to its monolithic approach, not complied to current web features.

Wordpress, instead is used by more than 23.3% of the top 10 million websites (as of January 2015) [13]. Wordpress develop CMS's idea, driving in the intention to use CMSs to build Web Application. Wordpress, with its plugin, aims to limber user experience. The availability of more than 37,000 plugins, because it lets to create sites to non-experts too. Anyway, further customizations, other than the ones introduced by plugins, are difficult to deploy due to loosely code engeneering of this tool.

Finally, *KeystoneJs* stand in the last position. Minimal and agile, KeystoneJS, embody the new era of the CMS, letting the user to make his own personal web application.

In the spite of focusing on very minimal features, a mention goes to Ghost, a non-profit, open source blogging Node.js based platform, which represents a transversal experience, although minimal brings a new light way to blogging.

Eventually, x-project, for the reasons the will be clear in the remaining of this paper, could be thought as the last standing in this path of decreasing monolithic approach and increasing customization and code engineering.

To speed up web application development, frameworks mostly rely on external configuration files and less on procedural code [3].

The remainder of this document is organized as follows. In Section ?? we provide an overview of the x-project architecture. Section ?? is devoted to describe the advances in-

troduced by the x-project architecture. Finally, Section ?? reports a case study using the toolkit

2. WEB DEVELOPMENT CYCLE

We model the web development process as a four-steps procedure that can be applyied recursively to each page (or view) of a web application as well as to every single complex component (or widgets) of the page itself.

This modellization is based on the reasonable assumption that server side operation on data models are nowadays be sufficently explored, and as proven by the *Keystone.js* experience, at least one choice is available to automagically 1) generate server-side CRUD methods on models with ACL capabilities and 2) handle users and sessions, once a JSON description of data models and relations between them are provided to the system. This very JSON descriptor documents drive the whole process, actually composed by the following four steps.

1st step - JSON data model description. The JSON descriptors must be defined, specifying data type, relation, and user role read/write capabilities on particular portion of data.

2nd step - Model actions definion. Since CRUD operation coul not be enough to describe all the needed operation further actions on models can be defined and exposed via http verbs.

3rd step - UI component definition. Then individual UI component can be defined, relying exclusively on CRUD operations and actions available on data models.

4th step - UI component assemplation. As last task, previously defined UI component have to be mounted to define application views. Assembly should be kept as simple as possible, in the case of x-project toolkit, it only consists of a juxtaposition of HTML5 tags.

3. ARCHITECTURE

Web applications developed exploiting x-project toolkit present are full stack *JavaScript*.

On the server-side they rely on *Node.js*, exploiting the power of the *Loopback* framework by *Strongloop*. As mention above, the aim is to have a development process entirely document-driven, and those documents are the schemas of the models used by the application. These are JSON documents. Each document represents a model and presents the following fields: the name of the model, the set of properties, the list of relations to others models and the list of ACL (Access Control Layer) rules.

Loopback generates model's API from the models schemas, to let CRUD operations on models.

The API can be extended: the developer can add remote functions to models or add hooks to existing APIs to add behaviour before and/or after the API handler (to preprocess the request and/or postprocess the response).

The resulting API is RESTful, cookie free, signed by authentication token.

By default, applications have a built-in model that represent a user, with properties username, email and password for login and the property role used by the ACL module.

On the Client-side, developed applications happen to be SPA (single page application) which exploit a variety of technologies, briefly described below.

Web Components are a collection of standards which are

working their way through the W3C and landing in browsers at the moment. They allow to bundle markup and styles into custom HTML elements. Custom Elements[8], HTML Imports[9], HTML Templates[10], Shadow DOM[11]. Since these specifications are currently W3C Working Draft, they aren't fully supported across all major browsers, so As these technologies are implemented in browsers, the polyfills will shrink to gain the benefits of native implementations. [7]

Polymer library (https://www.polymer-project.org/) provides a thin layer of API on top of web components (native implementations and their polyfills) and several powerful features, such as custom events and delegation, mixins, accessors and component lifecycle functions, that makes it easier and faster to create Web Components. Similar to *Polymer* are *x-tag* and *Bosonic*. Web repositories http://component.kitchen and http://customelements.io already counts thousands of open source user-contributed custom elements.

3.1 x-project toolkit

"Everything is an element", from an AJAX request to an entire web page. Every part of the website is encapsulated inside an element.

x-project provide a set of Polymer element for local routing, API requests, User management, forms composition, layout and style.

3.1.1 Elements for local routing

These elements can be used to perform local routing (for Single Page Application.

 \xspace -router> implements local routing based on HTML5 Push State API.

<x-route> represents a route-to-page mapping. It has
two input attributes: route and page. A route can be
parametrized: parameters are sent as attributes to the corresponding page.

<x-link> is an extension of the anchor element <a> that
prevents the default behavior when a click event occurs,
blocking page request to the server and redirecting the request to the local router.

3.1.2 Elements for API requests

These elements handle models API.

<api-collection-get> gets a collection of models.

 ${\tt api-collection-post>}$ add a new model to the collection.

```
1 | <api-collection-post name="{{name}}"
2 | model="{{model}}"></api-collection-post>
```

<api-collection-schema> retrieve a model schema.

```
1 | <api-collection-schema name="{{name}}"
2 | schema="{{schema}}"></api-collection-schema>
```

<api-model-get> retrieve a model. <api-model-delete>
delete a model.

<api-model-put> retrieve a model.

```
1 | <api-model-put name="{{name}}"
2 | model="{{model}}"></api-model-put>
```

3.1.3 Elements for lists and forms

These elements are used to create forms (even dinamically from a schema).

<x-input> is an extension of the input element. It's type
can be string, date, email, location, number, file.

<x-form> generate dinamically (from a model schema) a
form to create/update a model.

```
1 | <x-form schema="schema"
2 | model="{{model}}"></x-form>
```

<x-filter> generate dinamically (from a model schema)
a form to create an API filter.

```
1 | <x-filter schema="{{schema}}"
2 | filter="{{filter}}"></api-filter>
```

<x-table> generate dinamically (from a model schema) a table of models.

```
1 | <x-table schema="{{schema}}"
2 | collection="{{collection}}"></x-table>
```

3.1.4 Elements for layout and style

The style is based on iron-flex-layout [4], a CSS library of style mixins for cross-platform Flexible Box [12] layouts.

3.1.5 Admin pages

Client-side can be divided in two parts: admin part and user part.

The Admin part is automatically generated. It consists of the following pages: <page-collection>, <page-collection> and <page-model-edit>.

 $\mbox{\sc collection}\mbox{\sc shows the model instances of a collection.}$

```
<dom-module id="page-collection">
3
      <api-collection-get name="{{collection}}"</pre>
        filter="{{filter}}"
4
         collection="{{list}}">
5
      </api-collection-get>
6
      <x-filter schema="{{schema}}"
        filter="{{filter}}"></x-filter>
      <x-table schema="schema"
list="{{list}}">
9
10
11
      </x-table>
      <x-paginator current="{{page}}">
12
      </part-paginator>
13
    </template>
15 </dom-module>
```

<page-model-edit> shows the forms to update a model.

```
<dom-module id="page-model-edit">
1
2
    <template>
      <api-model-get name="{{collection}}"</pre>
3
       model-id="model_id"
        model="{{model}}" schema="{{schema}}">
5
      </api-model-get>
      <x-form
8
        schema="schema" model="model">
      </x-form>
10
      <api-model-put name="{{collection}}"</pre>
        model-id="{{model_id}}">
12
      </api-model-put>
13
    </page-model-edit>
    </dom-module>
14
```

The user part depends on the type of the Web Application that has been implemented. It is the part the final user interact with.

4. CASE STUDY

In this section we discuss the design and the implementation of a blog platform.

4.1 Models

For a blog platform the essential entities to model are: Post and Tag.

```
2
           "name": "Post"
          "properties": {
  "title": { "type": "string" },
  "posted": { "type": "date" },
  "content": { "type": "text" },
  "permalink": { "type": "string" }
 3
 4
 5
 6
 9
           "relations": [{
              "name": "tags",
"type": "has_many",
10
11
              "model": "Tag"
12
13
          "name": "Tag",
 3
          "properties":
 4
              "name": { "type": "string" }
```

It results in the following HTTP RESTful API.

```
1 | GET|POST /api/Posts
2 | GET|PUT|DELETE /api/Posts/:post_id
3 | GET|POST /api/Tags
4 | GET|PUT|DELETE /api/Tags/:tag_id
```

4.2 Pages

6 }

```
<dom-module id="page-posts">
    <template>
      <api-collection-get name="Posts"</pre>
       page="{{page}}" perpage="10" collection="{{posts}}" count="{{count}}">
5
6
      </api-collection-get>
      <template is="dom-repeat" items="{{posts}}">
        <div>
          <h1>{{post.title}}</h1>
          10
11
12
        </div>
13
      </template>
      current="{{page}}"></x-paginator>
14
15
    </template>
17 </dom-module>
```

<page-post> show a post. It is accessible via /posts/:post_id [14] L. Wu, R. De Matta, and T. Lowe. Updating a route. The router pass the post_id parameter to the page.
modular product: How to set time to market as

```
<dom-module id="page-post">
2
     <template>
       <api-model-get name="Posts"
model-id="{{post_id}}" model="{{post}}">
3
4
       </api-model-get>
5
       <h1>{{post.title}}</h1>
       <h2>by <span>{{post.author}}</span></h2>
<h3>on <span>{{post.date}}</span></h3>
8
9
       <div>{{post.content}}</div>
     </template>
10
   </dom-module>
```

L. Wu, R. De Matta, and T. Lowe. Updating a modular product: How to set time to market and component quality. *Engineering Management, IEEE Transactions on*, 56(2):298–311, May 2009.

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