

Locked computer model

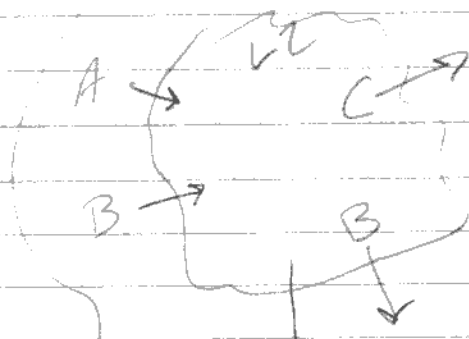
↳ static structure = Dynamic Struct + Lock State

Dynamic Struct = Static + Dynamic Building Blocks

Program

Computer

V^0 V^1



Has Conservation
of Particles

Has Spaces

Has Links

Changing
results
in linear
or
hierarchical
data
structure

