

Sufficient
Building
Blocks

→ self
organizing
Structure

→ Programatic
Replication
(ex seeds,
DNA)

Modularity/
Standardization
of transform/
intelligence
Blocks

Hierarchical Building Block Creation

Building Blocks → Self organizing structure → Programatic replication

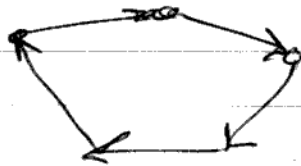
Building Blocks → SOS → PR

BB → SOS → PR

BB → SOS → PR

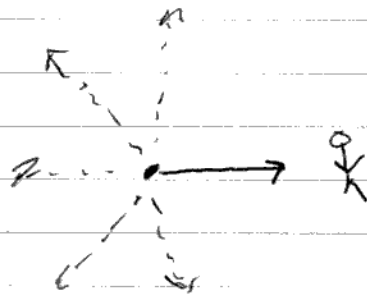
Culling OO Building Blocks

Idea 1)

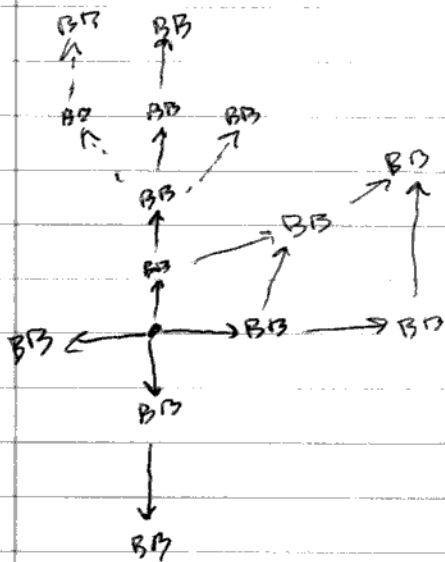


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Idea 2)



Observer forces Quantum
State from among
all possibilities



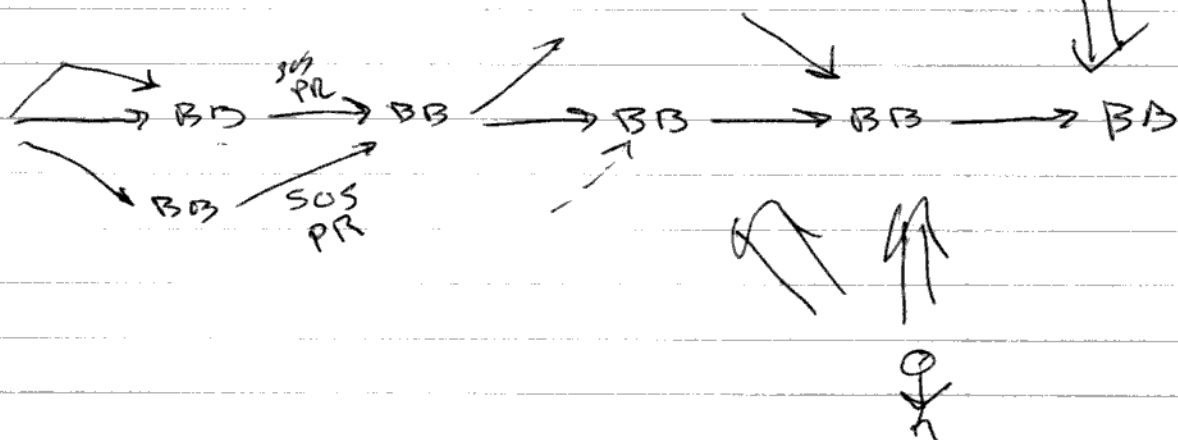
Building Block construction ~~wave~~ wave proceeds out in all directions

were interested in a specific subset ~~for~~ of BB for a specific purpose

we achieve the correct BB set by

- 1) Ignoring BB were not interested in
- 2) Killing BB were not interested in to save resources (touchy here)
- 3) Selecting BB we are interested in.

Population Bootstrapping



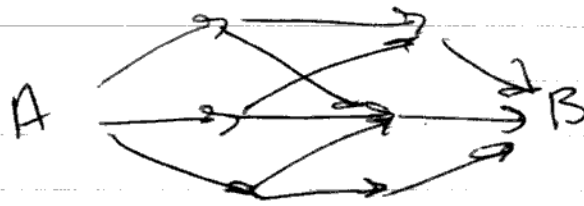
The actor is its self a set of Building blocks w/in the BB permutation space

Therefore anything the actor can observe, would be interested in, or Quantum Lock, would depend on a re-used set of fundamental building blocks.

Therefore when constructing a new bb for the actor we should evaluate from a wave that at least includes the bb previously known to the actor.

Is creating a BB simply
eliminating race conditions to
quantum lock its output?

Time is the perception of multiple valid paths from state A to state B



any path is sufficient
but some path must be taken
or there is no delta from $A \rightarrow B$