a) How is a lock mechanism related

A) Information is dota is a record of a combination of deltes in independent domains

The information for denter is stored as state in one set of domains

With state in a second set of domaing.

We are not inherested in random state we are mostly inherested in structured state... State that has some duration

Lock mechanisms produce structured state in the set of Domains we consider real

In set of states we store into in.

- a) what types of lock mechanisms exist in set of domains we stere info in?
  - 1) Differentiation within state domains.

Ex T/F in Domain "Present" Ex. 0,1,2,3 in X Domain

- 2) Logical relationships or coupling petween domains that is decoupled from other sets of relationships

  Ex. distinct ideas or objects
- 3) Relasionships between real world and information state domains.