

Key Points

An actor model is shown:
 Actors abstract and decouple interaction
 Actors support specific interactions

Structure can be reused
 Multiple references can be made into the same subspace/structure
 the reference makes state local w/o a copy
 the reference can be redirected to change local state

Actor model as generalization
of

Functional computation

Category theory

Universal machine

Hidden Markov model

Layered neural network

Particle system

blade of grass

Q) How would actor model represent
immutable data structure?

Q) How would actor model represent
immutable functional structure?

Q) How is memory represented?

λ Calculus

Symbols
operators
recursion
transformations
combinative

map — key
reduce

Select
Copy
Order flow

Both λ and Turing

- ~~rep~~ capture fundamental elements of computing
- Are simplifications of existing mechanisms

X

turing

Selecting data
structures

traversing data structures

data \Leftrightarrow function

recursion

relies more on
short term memory

What is a function?

Decoupling

Re use

mapping

math - relation between set of inputs
and set of outputs

inputs - domains

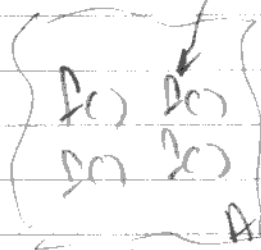
outputs - codomain

in/out pairs - graph

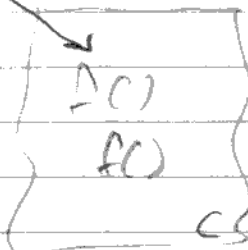
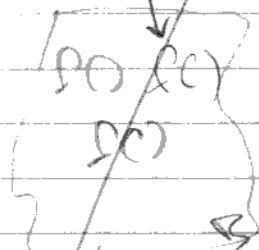
functions in same domain/codomain -
function spaces

function composition - chaining

$f_{abc}(f_A, f_B, f_C)$



↑
function space



Data structures encapsulated in functions

Function execution results in actions/calls rather than output data structure

Because f_{abc} simply invokes functions there is no constraint on the domain (input) and co-domains (output)

— The functions can act on same domain or different domains

Ex

f_A — both the access method
+ the domain to operate on