## CS-701 Lecture 8

February 27, 2001

#### Administrivia

- From now on, use g++ instead of gcc.
  - Making source file names end with .cc instead of .c will do it.
  - Set the CXXFLAGS environment variable
     -g –Wall
  - On forbin, you must use *gmake* instead of *make*.
  - Relaxes some language rigidities of C.
    - for ( int i: ..
    - · Struct tags are automatically types
  - Requires function prototypes.
  - Makes code more robust.
  - You can use classes if you want to.
  - But do not use iostreamh; stay with functions declared in stdio.h.

# The 3 D's of Functions

- Declare it (function prototype)

  type name(formal parameter types);
- Define it

type name(formal parameters ) { ... }

• Do it (call or invoke it)
[variable =] name( actual parameters );

# Assignment 3 Topics

- Using rcs to manage versions.
- Using make to build programs with multiple modules.
- Structuring multi-module programs.
- String processing in C.
  - #include <string.h>
- Process management in Unix.
  - #include < unistd.h>
- · C programming techniques
  - Dispatch table
  - etc.

## Versions 1.x

- Version 1.1
- Print prompt string.
- Version 1.2
- Print prompt string and read command lines using fgets().
- Version 1.3
  - Use strtok() to break the command line into tokens.
  - Use a <u>dispatch table</u> to implement the *exit* command.
- Version 1.4
  - Implement the exit command as a separate module.
    - Need Makefile, also under rcs control.
- Version 1.5
  - Use fork() and execvp() to implement external commands.

# Read a String Using fgets()

- Need to allocate memory for the string
  - char cmdBuf[ 256 ]; // OK
  - char \* cmdBuf;
    - Requires cmdBuf = (char \*) malloc (256);
      - But there is no reason to allocate the memory at run time, so it's better to let the compiler allocate it as an array.
  - It would be better to declare the size of the buffer with a "manifest constant" that can be changed easily in the future:
    - #define BUF\_SIZE 256
    - char cmdBuf[BUF\_SIZE];
- fgets( cmdBuf, sizeof( cmdBuf), stdin);