

CS-341 Lecture 4

February 9, 2001

Encoding Audio Information

- A *transducer* converts sound pressure to voltage.
 - *Microphone*.
- Voltage is periodically *sampled* and converted to binary numbers by an Analog to Digital Converter (ADC) circuit.
 - *Nyquist Theorem*: Sampling rate must be two times the highest frequency to be reproduced.
 - Human auditory sensitivity ends at about 20KHz.
 - CD standard is 44KHz per channel.
 - Number of bits per sample determines how many different pressure levels can be reconstructed.
 - CD standard is 12 bits per sample.

Decoding Audio Information

- Sequence of binary numbers are entered into a Digital to Analog Converter (DAC) circuit in real time. (“Real-time” depends on original sampling rate.)
- A *transducer* converts the voltages generated by the DAC into sound pressure.
 - *Speakers, earphones*.

Audio Sampling Web Page

- [Click Here](#) to read additional material and to get the demonstration program.
 - Vary sampling rate
 - Vary bits per sample

Visual Information Encoding

- Graphics
 - Two dimensional array of *pixels*.
 - Spatial sampling instead of temporal sampling.
 - Each pixel has a set of color intensities.
 - CRT technology
 - Phosphor triads
 - Three electron beams
 - Raster scan
 - Frame buffer
- Video
 - Sequence of graphics *frames* in time
 - Refresh rate