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Production Ready Code

01

Handling Errors

02

Writing Tests and
Logs

03

Model drift

"Debugging is hard, testing is easy"
"Far better an approximate answer to the *right question*, which is often vague,
than an *exact* answer to the wrong question"- J. Tukey

04

Automated vs .
non-automated retraining

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Further reading

Catching Errors

There are actually a lot of different considerations to errors

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Report a Bug
Show Source

8. Errors and Exceptions

<https://docs.python.org/3/tutorial/errors.html>

Until now error messages haven't been more than mentioned, but if you have tried out the examples you have probably seen some. There are (at least) two distinguishable kinds of errors: *syntax errors* and *exceptions*.

8.1. Syntax Errors

Syntax errors, also known as parsing errors, are perhaps the most common kind of complaint you get while you are still learning Python:

```
>>> while True print('Hello world')
      File "<stdin>", line 1
        while True print('Hello world')
                ^
SyntaxError: invalid syntax
```

The parser repeats the offending line and displays a little 'arrow' pointing at the earliest point in the line where the error was detected. The error is caused by (or at least detected at) the token *preceding* the arrow: in the example, the error is detected at the function `print()`, since a colon (':') is missing before it. File name and line number are printed so you know where to look in case the input came from a script.

8.2. Exceptions

Even if a statement or expression is syntactically correct, it may cause an error when an attempt is made to execute it. Errors detected during execution are called *exceptions* and are not unconditionally fatal: you will soon learn how to handle them in Python programs. Most exceptions are not handled by programs, however, and result in error messages as shown here:

Catching Errors

Using try and except blocks in order to catch errors

```
1 import pandas as pd
2
3 def read_data(file_path):
4     df = pd.read_csv(file_path)
5
6 read_data("my_file.csv")
```

```
-----
FileNotFoundError                                Traceback (most recent call last)
<ipython-input-7-3489e42f8773> in <module>()
      4     df = pd.read_csv(file_path)
      5
----> 6 read_data("my_file.csv")

-----
5 frames -----
/usr/local/lib/python3.7/dist-packages/pandas/io/parsers.py in __init__(self, src, **kwargs)
    2008     kwargs["usecols"] = self.usecols
    2009
-> 2010     self._reader = parsers.TextReader(src, **kwargs)
    2011     self.unnamed_cols = self._reader.unnamed_cols
    2012

pandas/_libs/parsers.pyx in pandas._libs.parsers.TextReader._cinit__()

pandas/_libs/parsers.pyx in pandas._libs.parsers.TextReader._setup_parser_source()

FileNotFoundError: [Errno 2] No such file or directory: 'my_file.csv'
```

```
import pandas as pd

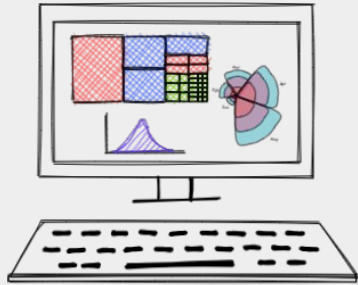
def read_data(file_path):
    try:
        df = pd.read_csv(file_path)
    except:
        print("There is no such {}".format(file_path))
    read_data("my_file.csv")
```

There is no such my_file.csv

Exercise!!!

Testing and Data Science

Testing your code is essential before deployment.
It helps you catch errors and faulty conclusions
before they make any major impact.



- ❌ Bad encoding
- ❌ Inappropriate features
- ❌ Unexpected features

- **Test-driven development (TDD):** A development process in which you write tests for tasks before you even write the code to implement those tasks.
- **Unit test:** A type of test that covers a “unit” of code—usually a single function—independently from the rest of the program.

Testing and Data Science

Unit Tests - Advantages vs Disadvantages

We want to test our functions in a way that is repeatable and automated. Ideally, we'd run a test program that runs all our unit tests and cleanly lets us know which ones failed and which ones succeeded.

```
def nearest_square(num):  
    """  
    Return the nearest perfect square that is  
    less than or equal to num  
    """  
    root = 0  
    while (root + 1) ** 2 <= num:  
        root += 1  
    return root ** 2
```

```
print("Nearest square <= 5: returned {}, correct answer is 4".format(nearest_square(5)))  
print("Nearest square <= -12: returned {}, correct answer is 0".format(nearest_square(-12)))  
print("Nearest square <= 9: returned {}, correct answer is 9".format(nearest_square(9)))  
print("Nearest square <= 23: returned {}, correct answer is 16".format(nearest_square(23)))
```

```
Nearest square <= 5: returned 4, correct answer is 4  
Nearest square <= -12: returned 0, correct answer is 0  
Nearest square <= 9: returned 9, correct answer is 9  
Nearest square <= 23: returned 16, correct answer is 16
```

Testing and Data Science

Pytest - create effective unit tests



About pytest

pytest is a mature full-featured Python testing tool that helps you write better programs.

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pytest: helps you write better programs

The `pytest` framework makes it easy to write small tests, yet scales to support complex functional testing for applications and libraries.

An example of a simple test:

```
# content of test_sample.py
def inc(x):
    return x + 1

def test_answer():
    assert inc(3) == 5
```

To execute it:

```
$ pytest
===== test session starts =====
platform linux -- Python 3.x.y, pytest-6.x.y, py-1.x.y, pluggy-1.x.y
cachedir: $PYTHON_PREFIX/.pytest_cache
rootdir: $REGENDOC_TMPDIR
collected 1 item

test_sample.py F [100%]

===== FAILURES =====
_____ test_answer _____
```

Next Open Trainings

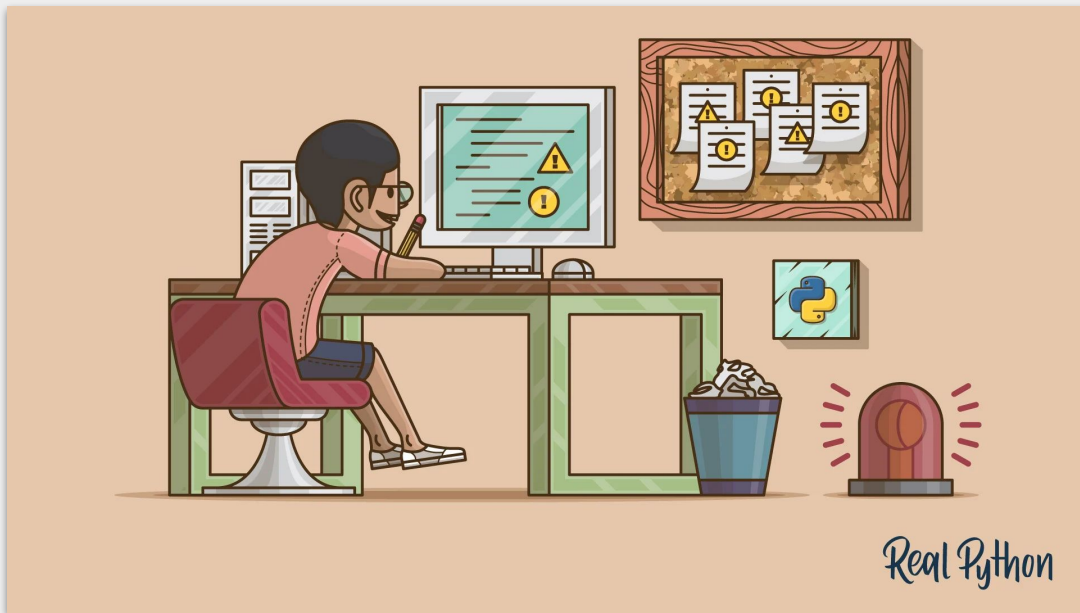
- [Professional Testing with Python](#), via [Python Academy](#), February 1st to 3rd, 2022, Leipzig (Germany) and remote.

Also see [previous talks and blogposts](#).

```
pip -U install pytest pytest-sugar
```

Logging

Understanding the events that occur
while running your program



```
import logging
```

```
logging.basicConfig(  
    filename='./results.log',  
    level=logging.INFO,  
    filemode='w',  
    format='%(name)s - %(levelname)s - %(message)s')
```

- DEBUG
- INFO
- WARNING
- ERROR
- CRITICAL

Testing & Logging

assert + try/except + logging + pylint + autopep8

```
def divide_vals(numerator, denominator):  
    '''  
    Args:  
        numerator: (float) numerator of fraction  
        denominator: (float) denominator of fraction  
  
    Returns:  
        fraction_val: (float) numerator/denominator  
    '''  
    fraction_val = numerator / denominator  
    return fraction_val
```

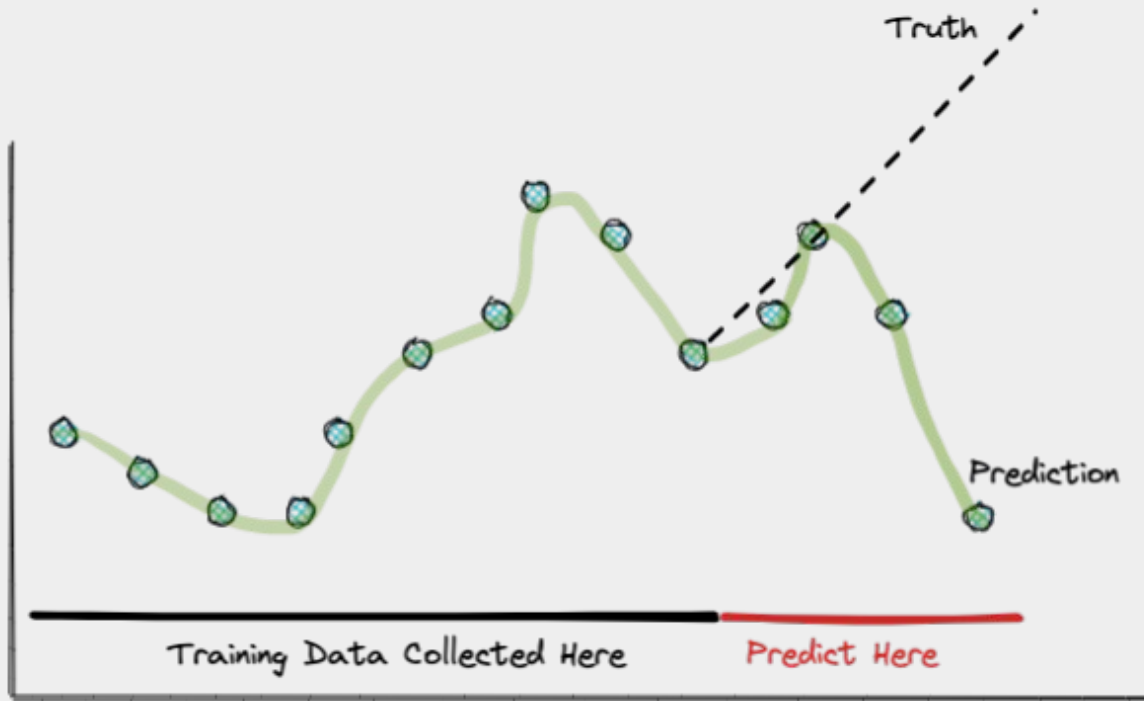
```
def num_words(text):  
    '''  
    Args:  
        text: (string) string of words  
  
    Returns:  
        num_words: (int) number of words in the string  
    '''  
    total_words = len(text.split())  
    return total_words
```

What happens after deployments?



"Change is the only constant in life" Heraclitus.

Model Drift



When deploying models into production, it is often the case that the input data changes over time. This shift means that our models may not perform as well over time as they did when the model was originally launched. This process of the model performance degrading over time is known as **model drift**.

Types of change to worry about in ML and DS

Concept Drift



Statistical properties of target variable change
(i.e. what you are trying to predict changes)
E.g. fraud detection

Data Drift



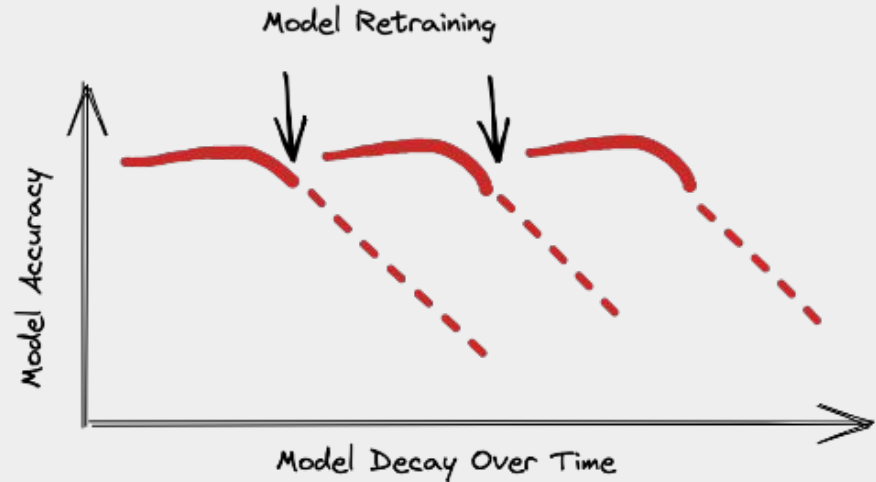
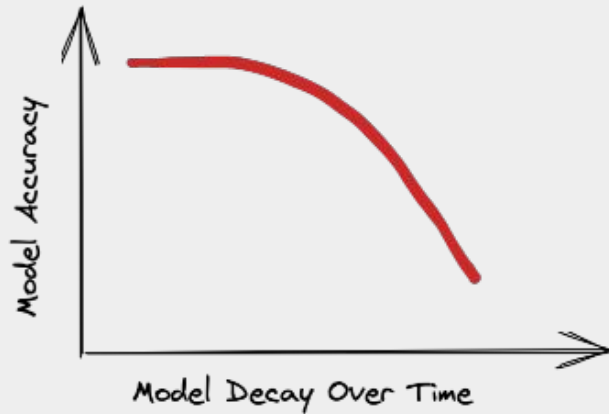
Statistical properties of input variable change
E.g. seasonality, personal preferences, trends change

Upstream
Data Changes



Encoding of a feature changes (e.g. switch from Fahrenheit to Celsius)
Features are no longer being generated (leads to missing values)

Why you should care about model drift?



Lesson Conclusion: Production-Ready Code

With this lesson, you are ready to put to practice 5 key areas for launching production-ready machine learning models:

1. Catching errors
2. Writing tests
3. Writing logs
4. Model drift
5. Automated vs. non-automated retraining

