



RETRACTED ARTICLE: Impact of AI-assisted music classification in video games for sustaining effectiveness

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The publisher has retracted this article in agreement with the Editor-in-Chief. The article was submitted to be part of a guest-edited issue. An investigation by the publisher found a number of articles, including this one, with a number of concerns, including but not limited to compromised editorial handling and peer review process, inappropriate or irrelevant references or not being in scope of the journal or guest-edited issue. Based on the investigation's findings the publisher no longer has confidence in the results and conclusions of this article.

Yang Xia has not responded to correspondence regarding this retraction.

The online version of this article contains the full text of the retracted article as Supplementary Information.

Supplementary Information The online version contains supplementary material available at <https://doi.org/10.1007/s00500-023-08093-0>.

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