

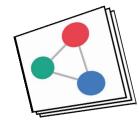
Structured Object-Aware Physics Prediction for Video Modeling and Planning

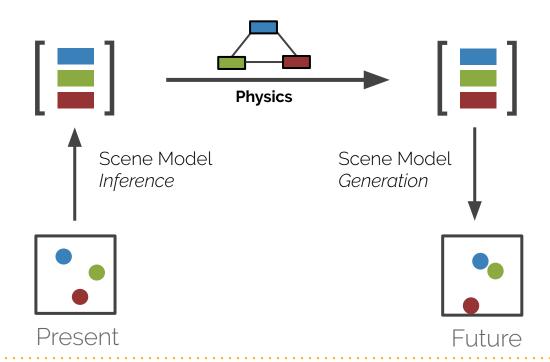
Jannik Kossen[∨]*, Karl Stelzner*, Claas Voelcker, Marcel Hussing, Kristian Kersting

(∇ presenting, * equal contribution)

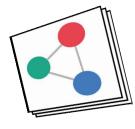
STOVE

Physical Video Modelling

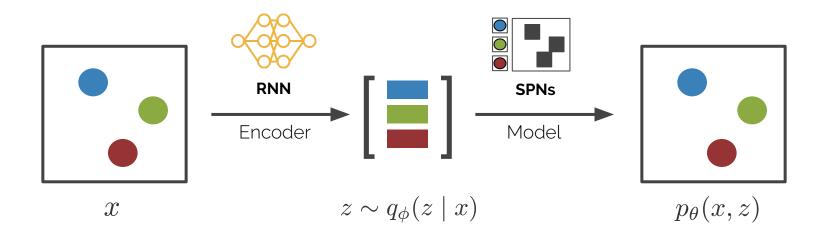




SuPAIR - Scene Modeling

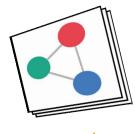


Sum-Product Attend-Infer-Repeat

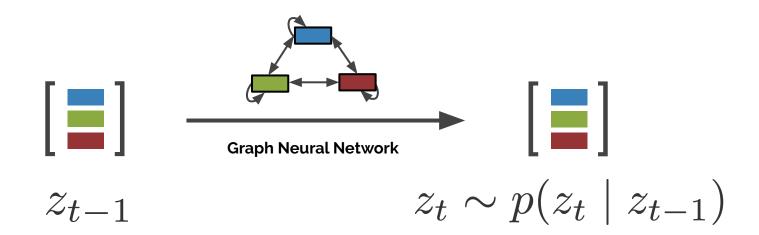


(Stelzner et al., 2019)

Relational Physics Prediction



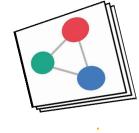
Graph Neural Network

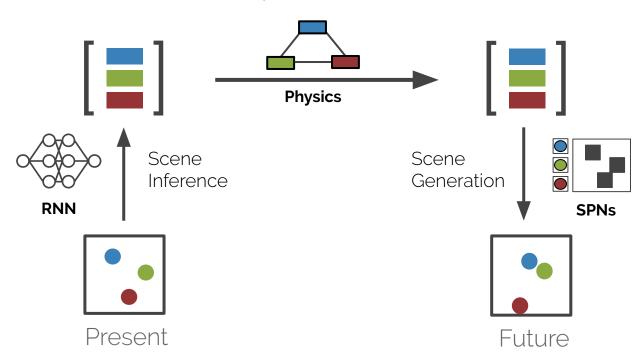


(NPE - Chang et. al, 2017; VIN - Watters et al., 2019; R-NEM - Van Steenkiste et al. 2018)

STOVE - The Model

Structured, Object-Aware, Physics





The STOVE Model

Maximising the ELBO

$$\log p(x_{1:T}) \ge \mathbb{E}_{q(z_{1:T} \mid x_{1:T})} \left[\log \frac{p(x_{1:T}, z_{1:T})}{q(z_{1:T} \mid x_{1:T})} \right] \propto \mathbb{E}_{q(z_{1:T} \mid x_{1:T})} \left[\sum_{t=1}^{T} \log \left\{ \frac{p(x_{t} \mid z_{t}) p(z_{t} \mid z_{t-1})}{q(z_{t} \mid z_{t-1})} \right\} \right]$$

Generative

Scene Generation

Inference

Scene Inference

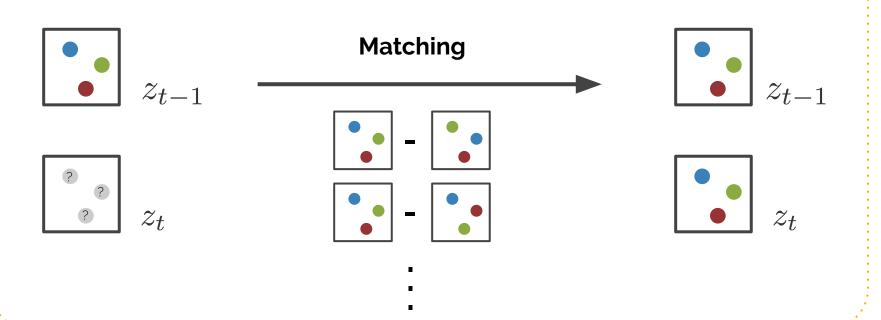
Physics

Physics

The STOVE Model

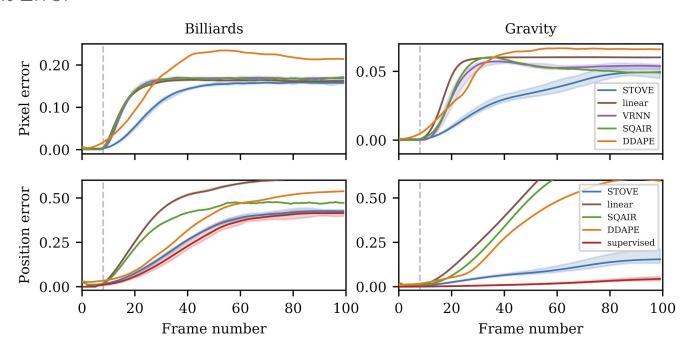
State Matching





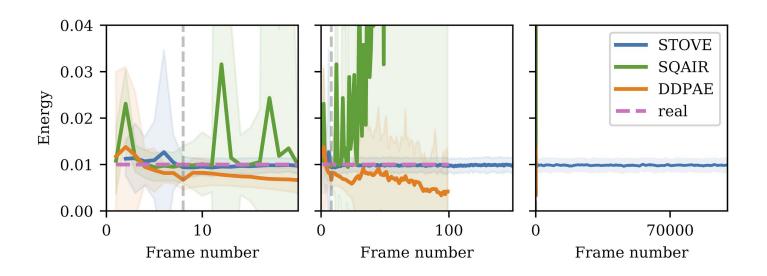
Experiments

Rollout Error



Experiments

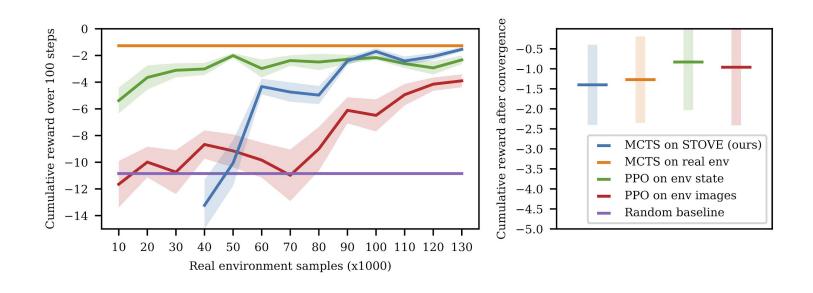
Energy Conservation



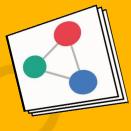
Model-Based Control

Action-Conditioned Prediction

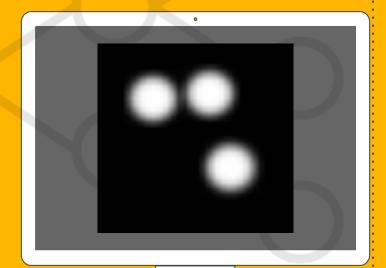




Animations



Please see github.com/jklo/stove.



STOVE - A Summary.

