

1 Appetizer: Gradient, Steepest Descent and Conjugate Gradient Method

Background

Let $A \in \mathbb{R}^{n \times n}$ be symmetric and positive definite (spd). Then A is in particular invertible, so that the linear system $Ax = b$ has a unique solution $x^* \in \mathbb{R}^n$ for all $b \in \mathbb{R}^n$. Let us relate this linear system to an optimization problem. For this purpose we define for a fixed spd matrix A and fixed right-hand side b the function

$$f := f_{A,b} : \mathbb{R}^n \rightarrow \mathbb{R}, x \mapsto \frac{1}{2}x^T Ax - b^T x.$$

Then one can show the equivalence

$$Ax^* = b \iff x^* = \arg \min_{x \in \mathbb{R}^n} f(x).$$

In words, x^* solves the linear system on the left-hand side if and only if x^* is the unique minimizer of the functional f . In fact, you will learn in the next semester that the condition $Ax^* = b$ is the necessary first-order optimality condition:

$$0 = \nabla f(x) = Ax - b.$$

Due to the convexity of f this condition is also sufficient. Consequently, solving linear systems which involve spd matrices is equivalent to solving the associated optimization problem above, i.e., minimizing the function $f(x) = \frac{1}{2}x^T Ax - b^T x$. Thus, in this context iterative methods for linear systems, such as the Richardson iteration, can also be interpreted as optimization algorithms. Let us consider the (relaxed) Richardson iteration for $Ax = b$, i.e., $x_{k+1} = (I - \theta A)x_k + \theta b$. After some minor manipulations and making use of $\nabla f(x_k) = Ax_k - b$ we arrive at the equivalent formulation

$$x_{k+1} = x_k - \theta \nabla f(x_k).$$

The latter is what is called a gradient method. A step from x_k into (an appropriately scaled) direction of the gradient $\nabla f(x_k)$ yields a decrease in the objective function f , i.e., $f(x_{k+1}) \leq f(x_k)$. Along the Richardson/ Gradient method the scaling (also called step size) θ is fixed. However, one could also choose a different θ_k in each iteration step. This gives the more general version

$$x_{k+1} = x_k - \theta_k \nabla f(x_k). \quad (1)$$

The well known method of steepest descent is given by choosing

$$\theta_k = \frac{r_k^T r_k}{r_k^T A r_k}, \quad (2)$$

where $r_k := Ax_k - b$ is the k -th residual. This choice can be shown to be optimal in terms of convergence speed. Even general, one can think of using a different preconditioner N_k in each iteration step – this will later correspond to Newton-type optimization algorithms.

Task

Consider the following setting:

$$A = \begin{bmatrix} 2 & 0 \\ 0 & 10 \end{bmatrix}, \quad b = \begin{bmatrix} 0 \\ 0 \end{bmatrix}, \quad x_0 = \begin{bmatrix} 4 \\ 1.4 \end{bmatrix}.$$

Convince yourself that A is spd. Determine the minimal and maximal eigenvalue of A , i.e., λ_{\min} and λ_{\max} , respectively. What is the solution to $Ax = b$? Now extend your code (in particular `iter_solve()`) from previous sheets:

1. Implement the **steepest descent method** (1) by choosing the stepsize θ_k from (2) in each iteration step.
2. Find a way to apply the **conjugate gradient method** to solve a system $Ax = b$, where A is spd.
Hint: You can either implement it on your own or find a SciPy routine (for the latter: you can collect all iterates x_k by using the callback interface).
3. **Test:** Solve the above problem with the following routines:
 - a) Richardson method with $\theta = \frac{2}{\lambda_{\max}}$

- b) Richardson method with $\theta = 0.9 \cdot \frac{2}{\lambda_{\max}}$
- c) Richardson method with optimal $\theta = \frac{2}{\lambda_{\min} + \lambda_{\max}}$
- d) Steepest descent method
- e) conjugate gradient method

Generate the following two plots:

1. Plot the iterates x_k for all the runs into the same 2d plot (use different colors).
2. Plot the function values $f(x_k) = \frac{1}{2}x_k^T A x_k - b^T x_k$ for each iterate and all runs into a second plot (use different colors).

Solution:

```
# -*- coding: utf-8 -*-
import numpy as np
import matplotlib.pyplot as plt
from matplotlib.patches import Ellipse
import importlib

# import iterative solvers from previous sheets
iterSolver = importlib.import_module("prog-LinearIterations_JacRich_solution")

if __name__ == "__main__":
    # -----
    # PROBLEM SETUP
    # -----
    eigmin, eigmax = 2, 10
    A = np.array([[eigmin, 0], [0, eigmax]])
    b = np.array([0, 0])
    x = np.array([0, 0])
    x0 = np.array([4, 1.4])

    theta_max = 2./eigmax
    theta_bad = 0.99 * theta_max
    theta_opt = 2 / (eigmin+eigmax)

    # -----
    # METHOD SETUP
    # -----
    maxiter = 200
    legend = ["Richardson max", "Richardson bad", "Richardson opt",
             "Steepest Descent", "Conjugate Gradient"]
    methods = ["Richardson", "Richardson", "Richardson",
              "steepestDescent", "CG"]
    theta = [theta_max, theta_bad, theta_opt,
             -1, -1]
    colors = ["y", "c", "b",
             "g", "r"]
    numberRuns = len(methods)

    # -----
    # SOLVE
    # -----
    X = []
    F = []
    for i, method in enumerate(methods):
```

```

_X = iterSolver.main(A, b, x0, maxiter,
                    {method: theta[i]}, plot=0, verbose=0)[0]
X += [np.array(_X)]
F += [[0.5 * np.dot(x, A.dot(x)) for x in _X]]

# ----- #
# plot iterates
# ----- #
fig, ax = plt.subplots()
for i, _X in enumerate(X):
    plt.plot(_X[:, 0], _X[:, 1], colors[i]+"o-")
# add level sets
m = 200
for k in range(m):
    e = Ellipse(xy=np.zeros(2), width=eigmax*0.8**k,
               height=eigmin*0.8**k, angle=0, fill=False)
    ax.add_artist(e)
plt.legend(legend)
plt.axis('equal')
plt.show()
# ----- #
# plot objective
# ----- #
plt.figure("objective-function")
for i, f in enumerate(F):
    plt.plot(f, colors[i]+"x-")
plt.legend(legend)
plt.show()

```