COA IMPORTANT QUESTIONS

10 MARKS QUESTIONNS

UNIT-I

- 1. What is instruction format? Explain the different instruction formats in detail.
- 2. Explain Register Transfer language with examples?
- 3. Explain about Arithmetic, logic and shift micro operations with examples?
- 4. Explain Instruction Cycle and interrupt cycle?
- 5. Explain Bus Transfers. Demonstrate the Three State Bus Buffer with neat diagram
- 6. Draw and explain Arithmetic Logic Shift Unit?
- 7. Determine the input-output configuration

UNIT - II

- 1. Write the differences between Hardwired control and Micro programmed Control
- 2. Draw and explain about micro program control unit.
- 3. Define a Micro Program & Micro Instruction? Explain how address sequencing is done in micro program control unit?
- 4. What is instruction format? Explain the different instruction formats in detail. Evaluate the following expression
- X = (A+B) * (C+D)
- (i) using three address Instruction format,
- (ii) two address instruction format
- (iii) one address instruction format
- (iv) zero address instruction format
- 5. Explain general register organization in detail with neat diagrams
- 6. Explain multiple bus organization in detail.
- 7. What is an addressing mode. Explain different addressing modes with an example.

UNIT-III

- 1. Multiply each of the following pairs of signed 2's compliment numbers using the Booth multiplication and n- bit multipliers. In each case assume that A is multiplicand and B is multiplier. (i) A=010111 and B=110110. (ii) A=110011 and B=101100 and Explain Booth Algorithm and flow chart.
- 2. Draw a flowchart for adding and subtracting two fixed point binary numbers where negative numbers are signed 1's complement representation
- 3. Discuss about the IEEE 754 standard for binary floating point arithmetic
- 4. Draw the flowchart for divide operation and explain algorithm for 2's complement numbers with an example

- 5. Draw and explain the decimal adder (or BCD adder)
- 6. Explain the multiplication algorithm for multiplication of signed 2's complement numbers with an example

UNIT-IV

- 1. What is IOP? Explain the communication between IOP and CPU
- 2. Describe in brief the different modes by which data transfer can take place between a computer unit and its I/O devices.
- 3. Explain in detail about DMA operation with neat diagram
- 4. What is the difference between synchronous and asynchronous data transfer?
- 5. Draw memory hierarchy with the neat diagram and explain:
 - (i) Registers (ii) Cache Memory (iii) Main Memory (iv) Auxiliary Memory
- 6. Classify and explain different types of Read Only Memories.
- 7. What is Associative memory? Explain in detail about Associative memory mechanisms
- 8. What are the different types of Mapping Techniques used in the Cache Memory? Explain

UNIT-V

- 1. Differentiate RISC and CISC characteristics
- 2. What is pipelining? Explain the different types of Pipeline techniques
 - (i) Arithmetic pipeline
- (ii) Instruction pipeline
- (iii) RISC pipeline
- 3. What are multi processors? Discuss their characteristics
- 4. Explain in detail about the Interconnection structures of Multiprocessor?
- 5. Explain in detail about the Inter-processor arbitration
- 6. Explain Synchronization with Inter Processor Communication .
- 7. What is Cache Coherence. Explain Cache Coherence mechanisms?

1 MARK QUESTIONS

- 1. Define a Digital Computer?
- 2. Define the term Computer Architecture.
- 3. What are the functions of control unit?
- 4. What is control memory?
- 5. What is the need of Register? Explain the different types of Registers.
- 6. Define a Micro Program & Micro Instruction?
- 7. What is instruction format? Explain the different instruction formats in detail.
- 8. Define Data path.
- 9. Define Latency and throughput
- 10. What is control store?
- 11. Define Processor clock.
- 12. Convert the following decimal number to the base indicated
 - (a) 7562 to octal
- (b) 1938 to hexadecimal

- 13. Find the 1's and 2's complement of the following eight digit binary number
 - (b) 10000001 (a) 10101110
- 14. List the steps of Booth's Multiplication algorithm
- 15. Explain BCD adder
- 16. Briefly explain r's complement with example
- 17. List out the memory hierarchy?
- 18. What is associative memory?
- 19. What is the need of Cache Memory?
- 20. Define a Pipeline? Give an example.
- 21. What is inter process arbitration?
- 22. What is DMA?
- 23. What is the need of IO Interface?
- 24. Define Priority Interrupt?
- 25. List out any 5 IO Devices?
- 26. What are peripheral devices?