Charles V. Wang

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August 2013 - Present

Education

GPA: 3.94

University of Michigan College of Engineering

Expected Graduation: December 2016

Major: B.S.E Computer Science Minor: Mathematics.

College of Engineering Dean's Honor List: Fall 2013, Winter 2014.

Activities: University of Michigan Men's Glee Club; Hackathons; UROP Research; ICPC Programming Team.

Shanghai Jiao Tong University (Joint Institute Program)

May 2014 - August 2014

Took EECS courses and a philosophy course while being immersed in a Chinese university environment.

Stanford University (Stanford High School Summer College)

June 2011 - August 2011

Took an electrical engineering design course and introduction course to microeconomics.

Experience

Administrator & Logistics Team at MHacks (University of Michigan's Hackathon) November 2014 - Present Preparing caterers for our event as well as assisting in our applicant admission decision process.

UROP Researcher at the University of Michigan for Asst. Prof. Hui Jiang

September 2013 - April 2014

Designed software that indexes thousands of cancer patients' genomes to quickly determine if a given DNA

mutation sequence is contained throughout the genome database (more details on my website).

Lab Research Intern at UC Berkeley under Professor Vivek Subramanian

June 2012 - August 2012

Developed a process that optimized the conductivity of aluminum-doped zinc oxide (ZnO:Al) to be used in biodegradable electrodes and was exposed to research equipment like probe stations, profilometers and even beam lines at SLAC.

Research Intern at Greenberg Traurig in Shanghai

June 2010 - July 2010

- Researched Chinese companies that underwent M&As with American firms to go public in the US.
- Extensively used the SEC's online database to retrieve relevant 8-K forms.

Computer Skills

- C++ and MATLAB: implemented many problem-solving programs.
- C and Verilog: programmed microcontrollers and FPGA boards for projects.
- Java: programmed games & AIs, MP3 and network applications, and other algorithms.
- Android & iPhone App Development: using Java, XML, JSON, PHP, SQL, and an online database.

Projects

More details can be found on my website.

- Held a Computer Science workshop to introduce middle school students to mobile game app development.
- Built an 8x8x8 LED Cube and programmed an FPGA board in assembly to graph two-variable functions (team of four).
- Built an automated vinyl record cleaner for my senior project (team of two).
- Built a portable MP3 player for my Stanford summer engineering design course (individual).