

# Charles V. Wang

Phone: 415-810-4728

E-Mail: [charlesvwang@gmail.com](mailto:charlesvwang@gmail.com)

Website: [umich.edu/~cvwang/](http://umich.edu/~cvwang/)



## Education

### **University of Michigan College of Engineering**

**August 2013 - Present**

GPA: 3.94/4.00

Expected Graduation: December 2016

Major: B.S.E Computer Science

Minor: Mathematics.

Awards: James B. Angell Scholar (three straight semesters of As); 2<sup>nd</sup> Place Facebook Security Capture the Flag.

Activities: MPowered Tech Team; Michigan Hackers Core; UROP Research; Hackathons; HKN Electee; ACM-ICPC Programming Team; University of Michigan Men's Glee Club.

### **Shanghai Jiao Tong University (Joint Institute Program)**

**May 2014 - August 2014**

- Took EECS courses and a philosophy course while being immersed in a Chinese university environment.

### **Stanford University (Stanford High School Summer College)**

**June 2011 - August 2011**

- Took an electrical engineering design course and introduction course to microeconomics.

## Experience

### **Tech Team Director for MPowered Entrepreneurship**

**January 2015 - Present**

Overseeing website and mobile app development.

### **iOS Developer for Michigan Hackers**

**January 2015 - Present**

Developing apps purposed for student and group productivity.

### **UROP Researcher at the University of Michigan for Asst. Prof. Hui Jiang**

**September 2013 - April 2014**

Designed software that indexes thousands of cancer patients' genomes to quickly determine if a given DNA mutation sequence is contained throughout the genome database (more details on my website).

### **Lab Research Intern at UC Berkeley under Professor Vivek Subramanian**

**June 2012 - August 2012**

Developed a process that optimized the conductivity of aluminum-doped zinc oxide (ZnO:Al) to be used in biodegradable electrodes and was exposed to research equipment like probe stations, profilometers and even beam lines at SLAC.

## Skills

- Languages - C++, Java, C, & MATLAB
- Android & iOS Development - Java, Swift, Objective-C, XML, JSON, PHP, SQL, and databases.
- Dev Tools/Environment - UNIX (Linux & OS X), Github
- Other - Verilog, HTML, & CSS

## Projects

More details can be found on my website.

- Held a Computer Science workshop to introduce middle school students to mobile game app development.
- Built an 8x8x8 LED Cube and programmed an FPGA board in assembly to graph 3D functions (team of four).
- Built an automated vinyl record cleaner for my senior project (team of two).
- Built a portable MP3 player for my Stanford summer engineering design course (individual).