

# Coding Quiz 2 - DI04 - What to do!

- Complete the implementation of the **height( )** method and **heightR(Node \*current)** of the **BST** ADT class
- Here are their descriptions:

// Description: This public method is a wrapper method, which calls the  
// recursive heightR(Node \*current) defined below.  
// It returns the height of the tree.

int height() const;

// Description: Computes the height of each node in the tree and stores  
// the height of the node in the node's attribute "height"  
// (see Node.h). For example, if current is a leaf, its height is 1.  
// If current has a leaf as a left and as a right subtree,  
// its height is 2, etc... If current is NULL, its height is 0.

int heightR(Node \*current) const;

# Coding Quiz 2 - DI04 - What to do!

- Before we start, make sure ...
  - we read the BST's **public interface**, and
  - **we know what underlying data structure it uses**
  - **we know the attributes and methods of Node class**
  - we have a look at the code we have been given:
    - **Makefile** is ready to be used (no modification required)
    - **Test\_Driver.cpp** is ready to be used however, **we can modify it as we wish**
    - **Node** class is ready to be used (no modification required)
    - **BST.h** is ready to be used (no modification required)
- Compile, execute and submit to CourSys frequently
- **Submit only BST.cpp** -> the CouSys activity to which we need to submit our file is called **Coding Quiz 2 - DI04**
- Our code may be tested using different test cases than the ones given in **Test\_Driver.cpp**
- Good luck!