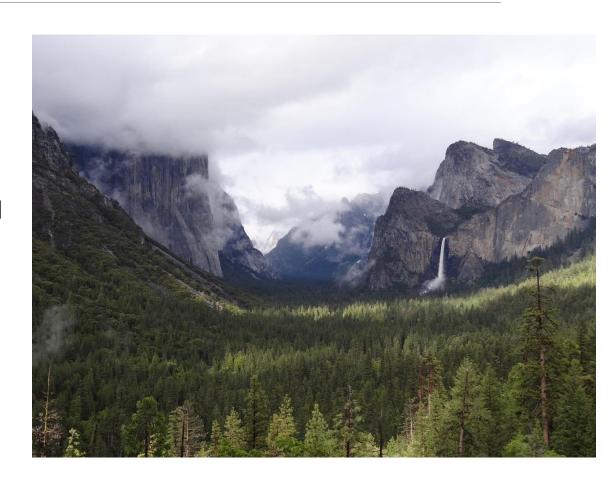


Introduction

- Importance of protected areas
 - Biodiversity conservation = ecosystem function
 - Ecosystem services
 - Socio-economic benefits
- Legal mandates often require management organizations to provide for both conservation and visitor use (Organic Act 1916 (NPS, 2006))
- Protected areas stressed by internal and external ecological and anthropogenic pressures
 - Climate change
 - Encroaching development
 - Intense visitor use → humans and activities altering landscape faster than natural processes



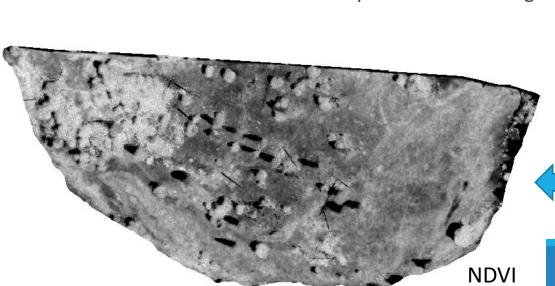
Problem

- Vegetation trampling and prevalence of bare ground is a common and perennial management concern
- Either linear corridors or concentrated areas of disturbance (e.g., patches of bare ground)
- Impacts influence the vegetation community structure, alter hydrology, and visually scar the landscape
- Field monitoring (e.g., mapping with GPS) can be time intensive
- Opportunity to test data derived from remotely sensed imagery to expedite the process



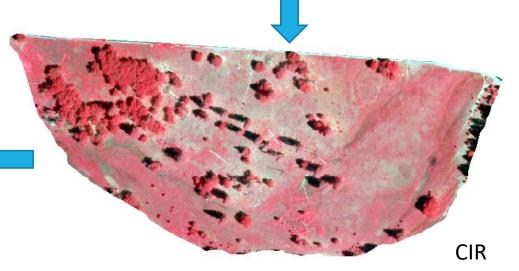
Code

- Code uses one or several orthophotos to:
 - Merge orthophoto(s) into raster mosaic and clip to area(s) of interest
 - Create Normalized Difference Vegetation Index (NDVI) for each area of interest
 - Compares red and near infrared spectral bands to create an index between -1 and 1
 - Values between -0.1 and 0.1 usually identified as bare ground





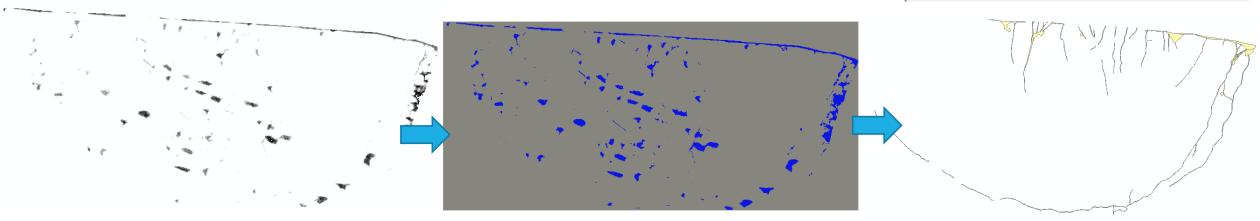
Raster mosaic of aerial imagery



Code

- Use NDVI to extract bare ground values (-0.1 to 0.1) and reclassify those cells to 1 (remaining cells = 0)
 - Cell size defaults to 1 sq. meter → number of extracted cells are equivalent to total area in sq. meters
- Compare extracted values to actual mapped values:
 - Linear disturbance = visitor-created informal trails (buffered by half of the trail width for trail extent)
 - Areal disturbance = polygons of bare ground
 - Merges disturbance files and runs statistics

Со	ntents Preview	Description	
	OID	FREQUENCY	SUM_Area_m
▶	0	13	2616.16200829



Python geoprocessing

- arcpy.ListRasters
- arcpy.Clip_management
- arcpy.sa.Divide
- arcpy.sa.ExtractByAttributes

```
#Establish numerator and denomenator for map algebra and save result
numerator = arcpy.sa.Float(arcpy.Raster(NIR_out) - arcpy.Raster(red_out))
denom = arcpy.sa.Float(arcpy.Raster(NIR_out) + arcpy.Raster(red_out))

NDVI = arcpy.sa.Divide(numerator, denom)
NDVI.save(outNDVI)
print "\t{0} created successfully.".format(outNDVI)
```

Python batch processing ('for' or 'while' loops)

 Several for loops to loop through several input and derived rasters

```
print featureExtract2.calcNDVI.__doc__
arcpy.AddMessage(featureExtract2.calcNDVI.__doc__
newClipRasts = arcpy.ListRasters("*OrthoClip*")
for n in newClipRasts:
    red = n + str(sys.argv[3])
    NIR = n + str(sys.argv[4])
    featureExtract2.calcNDVI (n, red, NIR)
NDVIrasters = arcpy.ListRasters("*NDVI*")
```

Code reuse: Define and call at least 3 userdefined reusable functions.

- featureExtract module → meadowClip, calcNDVI and extractValues methods
- deleteRasters module → deleteNAIP, deleteReclass methods

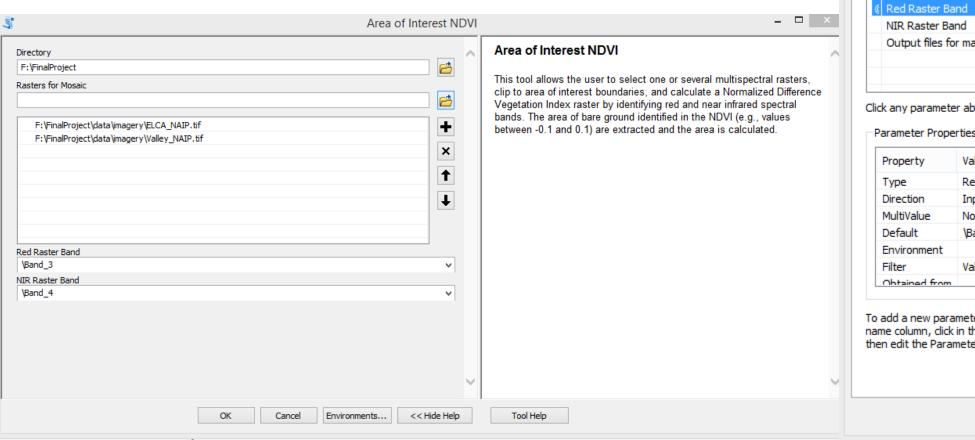
Code reuse: Define a class and instantiate and use an object of this type

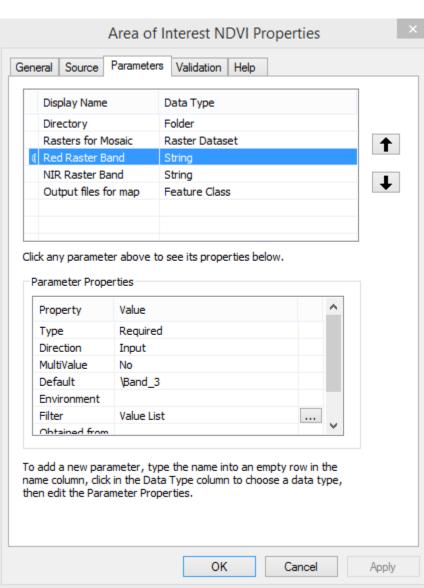
- disturbedFeatures class → identifies id, classification and segment count for mapped informal trails
- Reports number of segments classified as 'stunted vegetation', 'some bare ground' and 'barren' within a given shapefile

```
def extractValues(inNDVIRast):
    ""Extracting values identified as bare ground (e.g., values between -0.1
    and 0.1) from NDVI raster(s).'''
    inNDVIRastBase = inNDVIRast[:4]
    inSQL = "VALUE <= 0.1 and VALUE >= -0.1"
    bareOut = inNDVIRastBase + " BareGround.tif"
    extractNDVI = arcpy.sa.ExtractByAttributes(inNDVIRast, inSQL)
    extractNDVI.save(bareOut)
    print "\t{0} created successfully.".format(bareOut)
class disturbedFeatures:
   def __init__(self, classification, value = 0, numClass = 0):
       '''Initialize informal trail properties.'''
       self.classification = classification
       self.value = value
       self.numClass = numClass
   def addNumClass(self):
        ""Identify a numeric value based on condition class.""
       if self.classification == "Barren":
           self.numClass = 3
           return self.numClass
       elif self.classification == "Some Bare Ground":
           self.numClass = 2
           return self.numClass
       else:
           self.numClass = 1
           return self.numClass
   def reportCount(self):
        ""Report number of segments by classification type.""
       message = '\t\t{0} {1} segments identified.'.format(self.value, self.classification)
       print message
       arcpy.AddMessage(message)
```

Script tools and properties:

Area of Interest NDVI script tool



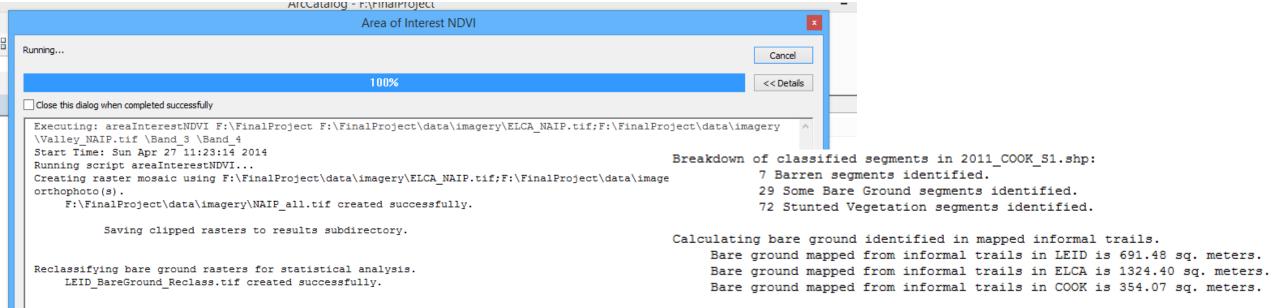


Toolbar button for script tool:

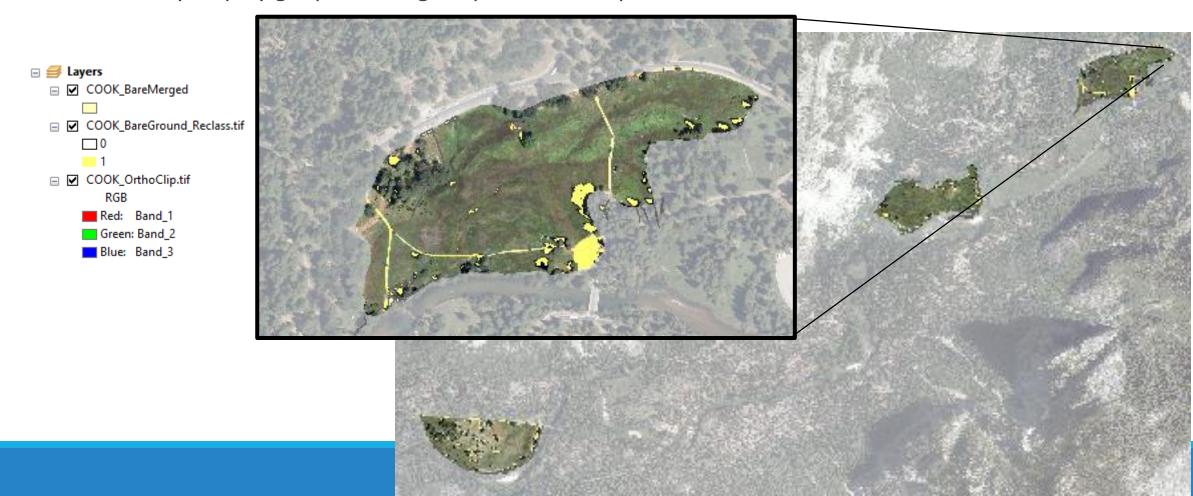


Progressor and messages:

Doc strings and print message statements move user through progress



Automatically display geoprocessing output in the map.



Demo

http://screencast.com/t/ZBZLmL7vYv