Quantum Computing Cheat Sheet

1 States

$$|0\rangle = \begin{bmatrix} 1\\0 \end{bmatrix} \quad |1\rangle = \begin{bmatrix} 0\\1 \end{bmatrix}$$

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle = \begin{bmatrix} \alpha\\\beta \end{bmatrix}, \quad |\alpha|^2 + |\beta|^2 = 1$$

$$|+\rangle = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) = \begin{bmatrix} \frac{1}{\sqrt{2}}\\\frac{1}{\sqrt{2}} \end{bmatrix} \quad |-\rangle = \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) = \begin{bmatrix} \frac{1}{\sqrt{2}}\\-\frac{1}{\sqrt{2}} \end{bmatrix}$$

$$|\Phi^{\pm}\rangle = \frac{1}{\sqrt{2}} (|00\rangle \pm |11\rangle) \quad |\Psi^{\pm}\rangle = \frac{1}{\sqrt{2}} (|01\rangle \pm |10\rangle)$$

$$|\psi\rangle = \cos\frac{\theta}{2} |0\rangle + e^{i\phi} \sin\frac{\theta}{2} |1\rangle, \quad 0 \le \theta \le \pi, \quad 0 \le \phi < 2\pi$$

2 Unitary Operators

$$\begin{aligned} \text{CNOT}_{0,1} &= \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix} & |00\rangle \mapsto |00\rangle & |++\rangle \mapsto |++\rangle \\ & |01\rangle \mapsto |01\rangle \mapsto |01\rangle & |+-\rangle \mapsto |--\rangle \\ & |10\rangle \mapsto |11\rangle & |-+\rangle \mapsto |-+\rangle \\ & |10\rangle \mapsto |11\rangle & |--\rangle \mapsto |+-\rangle \\ & |11\rangle \mapsto |10\rangle & |--\rangle \mapsto |+-\rangle \\ & |00\rangle \mapsto |00\rangle & |++\rangle \mapsto |++\rangle \\ & |01\rangle \mapsto |11\rangle & |+-\rangle \mapsto |+-\rangle \\ & |01\rangle \mapsto |11\rangle & |-+\rangle \mapsto |--\rangle \\ & |10\rangle \mapsto |10\rangle & |-+\rangle \mapsto |--\rangle \\ & |10\rangle \mapsto |10\rangle & |-+\rangle \mapsto |-+\rangle \\ & |10\rangle \mapsto |10\rangle & |-+\rangle \mapsto |-+\rangle \\ & |10\rangle \mapsto |10\rangle & |-+\rangle \mapsto |-+\rangle \\ & |10\rangle \mapsto |01\rangle & |-+\rangle \mapsto |--\rangle \\ & |10\rangle \mapsto |01\rangle & |-+\rangle \mapsto |--\rangle \\ & |10\rangle \mapsto |01\rangle & |-+\rangle \mapsto |--\rangle \\ & |10\rangle \mapsto |01\rangle & |--\rangle \mapsto |--\rangle \end{aligned}$$

$$TOFFOLI = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

$$|111\rangle \mapsto |111\rangle$$

$$|000\rangle \mapsto |000\rangle$$

$$|001\rangle \mapsto |001\rangle$$

$$|010\rangle \mapsto |010\rangle$$

$$|011\rangle \mapsto |011\rangle$$

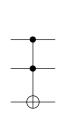
$$|100\rangle \mapsto |100\rangle$$

$$|101\rangle \mapsto |101\rangle$$

$$|110\rangle \mapsto |111\rangle$$

$$|111\rangle \mapsto |110\rangle$$

 $|101\rangle \mapsto |110\rangle$ $|110\rangle \mapsto |101\rangle$



3 Operator identities

$$X^2 = Y^2 = Z^2 = H^2 = I$$

$$T^2 = S \qquad S^2 = Z$$

$$XY = iZ$$
 $YX = -iZ$ $ZX = iY$ $XZ = -iY$ $YZ = iX$ $ZY = -iX$

$$HX = ZH$$
 $SX = XZS$
 $HZ = XH$ $SZ = ZS$

$$HXH = Z$$
 $SXS^{\dagger} = Y$
 $HYH = -Y$ $SYS^{\dagger} = -X$
 $HZH = X$ $SZS^{\dagger} = Z$

$$(H \otimes H) \operatorname{CNOT}_{0,1}(H \otimes H) = \operatorname{CNOT}_{1,0}$$

$$= \begin{array}{c} X \\ X \\ X \\ X \\ \end{array}$$

$$(X \otimes I)$$
CNOT_{0,1} = CNOT_{0,1} $(X \otimes X)$

$$\begin{array}{cccc} & & & & \\ \hline -X & & & & \\ \hline \end{array} = \begin{array}{cccc} & & & \\ \hline -X & & & \\ \hline \end{array}$$

$$(I \otimes X) \text{CNOT}_{0,1} = \text{CNOT}_{0,1}(I \otimes X)$$

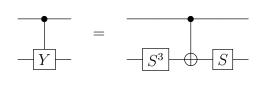
$$(Z \otimes I) \operatorname{CNOT}_{0,1} = \operatorname{CNOT}_{0,1}(Z \otimes I)$$

$$(I \otimes Z) \operatorname{CNOT}_{0,1} = \operatorname{CNOT}_{0,1}(Z \otimes Z)$$

$$(Y \otimes I)$$
CNOT_{0,1} = CNOT_{0,1} $(Y \otimes X)$

$$(I \otimes Y) \operatorname{CNOT}_{0,1} = \operatorname{CNOT}_{0,1}(Z \otimes Y)$$

$$\mathrm{SWAP} = \mathrm{CNOT}_{0,1} \mathrm{CNOT}_{1,0} \mathrm{CNOT}_{0,1}$$



$$\mathrm{CY}_{0,1} = (I \otimes S) \mathrm{CNOT}_{0,1} (I \otimes S^3)$$

$$\operatorname{CZ}_{0,1} = (I \otimes H) \operatorname{CNOT}_{0,1}(I \otimes H)$$