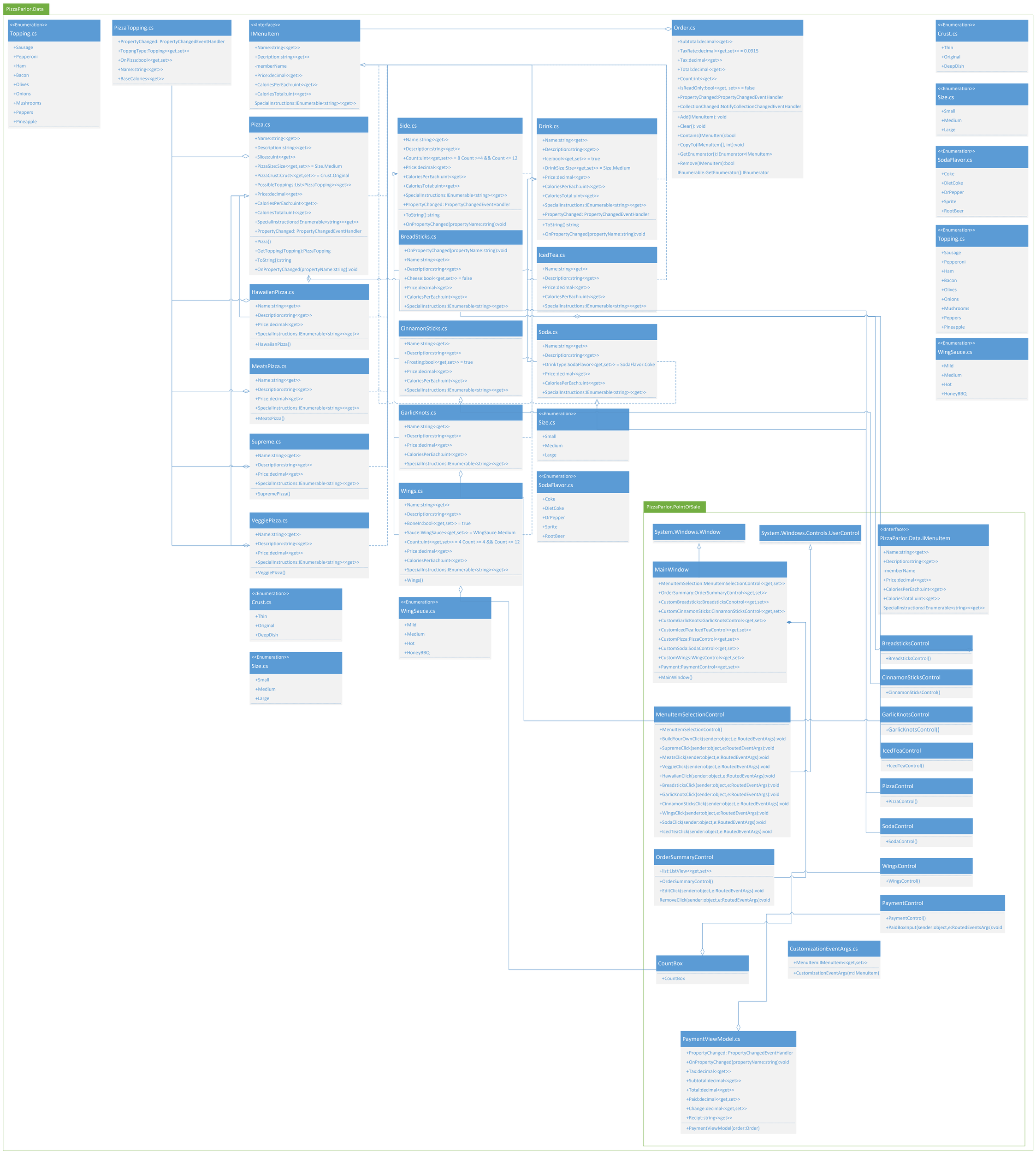
PizzaParlor.Data
<<Enumeration>>
Topping.cs
+Sausage
+Pepperoni
+Ham
+Bacon
+Olives
+Onions
+Mushrooms
+Peppers
+Pineapple
PizzaTopping.cs
+PropertyChanged: PropertyChangedEventHandler
+ToppngType:Topping<<get,set>>
+OnPizza:bool<<get,set>>
+Name:string<<get>>
+BaseCalories<<get>>
<<Interface>>
IMenuItem
+Name:string<<get>>
+Decription:string<<get>>
-memberName
+Price:decimal<<get>>
+CaloriesPerEach:uint<<get>>
+CaloriesTotal:uint<<get>>
SpecialInstructions:IEnumerable<string><<get>>
Order.cs
+Subtotal:decimal<<get>>
+TaxRate:decimal<<get,set>> = 0.0915
+Tax:decimal<<get>>
+Total:decimal<<get>>
+Count:int<<get>>
+IsReadOnly:bool<<get, set>> = false
+PropertyChanged:PropertyChangedEventHandler
+CollectionChanged:NotifyCollectionChangedEventHandler
+Add(IMenuItem): void
+Clear(): void
+Contains(IMenuItem):bool
+CopyTo(IMenuItem[], int):void
+GetEnumerator():IEnumerator<IMenuItem>
+Remove(IMenuItem):bool
IEnumerable.GetEnumerator():IEnumerator
<<Enumeration>>
Crust.cs
+Thin
+Original
+DeepDish
<<Enumeration>>
Size.cs
+Small
+Medium
+Large
<<Enumeration>>
SodaFlavor.cs
+Coke
+DietCoke
+DrPepper
+Sprite
+RootBeer
<<Enumeration>>
Topping.cs
+Sausage
+Pepperoni
+Ham
+Bacon
+Olives
+Onions
+Mushrooms
+Peppers
+Pineapple
<<Enumeration>>
WingSauce.cs
+Mild
+Medium
+Hot
+HoneyBBQ
Pizza.cs
+Name:string<<get>>
+Description:string<<get>>
+Slices:uint<<get>>
+PizzaSize:Size<<get,set>> = Size.Medium
+PizzaCrust:Crust<<get,set>> = Crust.Original
+PossibleToppings:List<PizzaTopping><<get>>
+Price:decimal<<get>>
+CaloriesPerEach:uint<<get>>
+CaloriesTotal:uint<<get>>
+SpecialInstructions:IEnumerable<string><<get>>
+PropertyChanged: PropertyChangedEventHandler
+Pizza()
+GetTopping(Topping):PizzaTopping
+ToString():string
+OnPropertyChanged(propertyName:string):void
Side.cs
+Name:string<<get>>
+Description:string<<get>>
+Count:uint<<get,set>> = 8 Count >=4 && Count <= 12
+Price:decimal<<get>>
+CaloriesPerEach:uint<<get>>
+CaloriesTotal:uint<<get>>
+SpecialInstructions:IEnumerable<string><<get>>
+PropertyChanged: PropertyChangedEventHandler
+ToString():string
+OnPropertyChanged(propertyName:string):void
Drink.cs
+Name:string<<get>>
+Description:string<<get>>
+Ice:bool<<get,set>> = true
+DrinkSize:Size<<get,set>> = Size.Medium
+Price:decimal<<get>>
+CaloriesPerEach:uint<<get>>
+CaloriesTotal:uint<<get>>
+SpecialInstructions:IEnumerable<string><<get>>
+PropertyChanged: PropertyChangedEventHandler
+ToString():string
+OnPropertyChanged(propertyName:string):void
BreadSticks.cs
+OnPropertyChanged(propertyName:string):void
+Name:string<<get>>
+Description:string<<get>>
+Cheese:bool<<get,set>> = false
+Price:decimal<<get>>
+CaloriesPerEach:uint<<get>>
+SpecialInstructions:IEnumerable<string><<get>>
IcedTea.cs
+Name:string<<get>>
+Description:string<<get>>
+Price:decimal<<get>>
+CaloriesPerEach:uint<<get>>
+SpecialInstructions:IEnumerable<string><<get>>
HawaiianPizza.cs
+Name:string<<get>>
+Description:string<<get>>
+Price:decimal<<get>>
+SpecialInstructions:IEnumerable<string><<get>>
+HawaiianPizza()
CinnamonSticks.cs
+Name:string<<get>>
+Description:string<<get>>
+Frosting:bool<<get,set>> = true
+Price:decimal<<get>>
+CaloriesPerEach:uint<<get>>
+SpecialInstructions:IEnumerable<string><<get>>
Soda.cs
+Name:string<<get>>
+Description:string<<get>>
+DrinkType:SodaFlavor<<get,set>> = SodaFlavor.Coke
+Price:decimal<<get>>
+CaloriesPerEach:uint<<get>>
+SpecialInstructions:IEnumerable<string><<get>>
MeatsPizza.cs
+Name:string<<get>>
+Description:string<<get>>
+Price:decimal<<get>>
+SpecialInstructions:IEnumerable<string><<get>>
+MeatsPizza()
GarlicKnots.cs
+Name:string<<get>>
+Description:string<<get>>
+Price:decimal<<get>>
+CaloriesPerEach:uint<<get>>
+SpecialInstructions:IEnumerable<string><<get>>
<<Enumeration>>
Size.cs
+Small
+Medium
+Large
Supreme.cs
+Name:string<<get>>
+Description:string<<get>>
+Price:decimal<<get>>
+SpecialInstructions:IEnumerable<string><<get>>
+SupremePizza()
<<Enumeration>>
SodaFlavor.cs
+Coke
+DietCoke
+DrPepper
+Sprite
+RootBeer
Wings.cs
+Name:string<<get>>
+Description:string<<get>>
+BoneIn:bool<<get,set>> = true
+Sauce:WingSauce<<get,set>> = WingSauce.Medium
+Count:uint<<get,set>> = 4 Count >= 4 && Count <= 12
+Price:decimal<<get>>
+CaloriesPerEach:uint<<get>>
+SpecialInstructions:IEnumerable<string><<get>>
+Wings()
VeggiePizza.cs
+Name:string<<get>>
+Description:string<<get>>
+Price:decimal<<get>>
+SpecialInstructions:IEnumerable<string><<get>>
+VeggiePizza()
<<Enumeration>>
Crust.cs
+Thin
+Original
+DeepDish
<<Enumeration>>
WingSauce.cs
+Mild
+Medium
+Hot
+HoneyBBQ
<<Enumeration>>
Size.cs
+Small
+Medium
+Large
PizzaParlor.PointOfSale
System.Windows.Window
System.Windows.Controls.UserControl
<<Interface>>
PizzaParlor.Data.IMenuItem
+Name:string<<get>>
+Decription:string<<get>>
-memberName
+Price:decimal<<get>>
+CaloriesPerEach:uint<<get>>
+CaloriesTotal:uint<<get>>
SpecialInstructions:IEnumerable<string><<get>>
MainWindow
+MenuItemSelection:MenuItemSelectionControl<<get,set>>
+OrderSummary:OrderSummaryControl<<get,set>>
+CustomBreadsticks:BreadsticksConotrol<<get,set>>
+CustomCinnamonSticks:CinnamonSticksControl<<get,set>>
+CustomGarlicKnots:GarlicKnotsControl<<get,set>>
+CustomIcedTea:IcedTeaControl<<get,set>>
+CustomPizza:PizzaControl<<get,set>>
+CustomSoda:SodaControl<<get,set>>
+CustomWings:WingsControl<<get,set>>
+Payment:PaymentControl<<get,set>>
+MainWindow()
BreadsticksControl
+BreadsticksControl()
CinnamonSticksControl
+CinnamonSticksControl()
MenuItemSelectionControl
+MenuItemSelectionControl()
+BuildYourOwnClick(sender:object,e:RoutedEventArgs):void
+SupremeClick(sender:object,e:RoutedEventArgs):void
+MeatsClick(sender:object,e:RoutedEventArgs):void
+VeggieClick(sender:object,e:RoutedEventArgs):void
+HawaiianClick(sender:object,e:RoutedEventArgs):void
+BreadsticksClick(sender:object,e:RoutedEventArgs):void
+GarlicKnotsClick(sender:object,e:RoutedEventArgs):void
+CinnamonSticksClick(sender:object,e:RoutedEventArgs):void
+WingsClick(sender:object,e:RoutedEventArgs):void
+SodaClick(sender:object,e:RoutedEventArgs):void
+IcedTeaClick(sender:object,e:RoutedEventArgs):void
GarlicKnotsControl
+GarlicKnotsControl()
IcedTeaControl
+IcedTeaControl()
PizzaControl
+PizzaControl()
SodaControl
+SodaControl()
OrderSummaryControl
+list:ListView<<get,set>>
+OrderSummaryControl()
+EditClick(sender:object,e:RoutedEventArgs):void
RemoveClick(sender:object,e:RoutedEventArgs):void
WingsControl
+WingsControl()
PaymentControl
+PaymentControl()
+PaidBoxInput(sender:object,e:RoutedEventsArgs):void
CustomizationEventArgs.cs
+MenuItem:IMenuItem<<get,set>>
+CustomizationEventArgs(m:IMenuItem)
CountBox
+CountBox
PaymentViewModel.cs
+PropertyChanged: PropertyChangedEventHandler
+OnPropertyChanged(propertyName:string):void
+Tax:decimal<<get>>
+Subtotal:decimal<<get>>
+Total:decimal<<get>>
+Paid:decimal<<get,set>>
+Change:decimal<<get,set>>
+Recipt:string<<get>>
+PaymentViewModel(order:Order)