

ON (MOD N) SPIRALS

ANDREW REITER
ARR@WATSON.ORG

1. INTRODUCTION

This note is intended to introduce the process of constructing (mod N) spirals and the idea of a *complete spiral*. It also introduces a few conjectures related to patterns seen in the construction of *complete spirals*; regarding the lengths of sides, iteration counts, and ending corners of these objects. While not inspired by Ulam's Spiral, the construction of a (mod N) spiral quite is similar to it's construction, although I proceed clockwise. I am unaware of other work or literature on this topic, so have no references other the couple related to code. I realize the vastness of this field's literature base, so it is clear that I likely have missed something; in part this is why I wrote it up. Further, I found the investigation a lovely pursuit, so if that is all that comes of this work, then I am happy.

2. SPIRAL CONSTRUCTION

Here I describe the construction of a (mod N) spiral and much of the notation defined and assumptions made here are used with same notion after this section.

Let $N \in \mathbb{Z}$ and $N \geq 2$. Let $S_N = \{0, 1, \dots, N - 1\}$. Let L be a square lattice.

Choose a point $l_0 \in L$ and it will be the starting point of the spiral; choose $l_0 = (0, 0)$, the origin. Let l_0^* be the value assigned to the point l_0 . We want to assign the first element of S_N to the first point in the spiral, thus, we assign $l_0^* = 0$. Now, we wish to choose a second point in the spiral, l_1 , by moving in the positive x direction by one unit and assign it the second value of S_N . So we have $l_1 = (1, 0)$ and $l_1^* = 1$. We will continue to choose points l_i and assigning values from S_N in an increasing order.

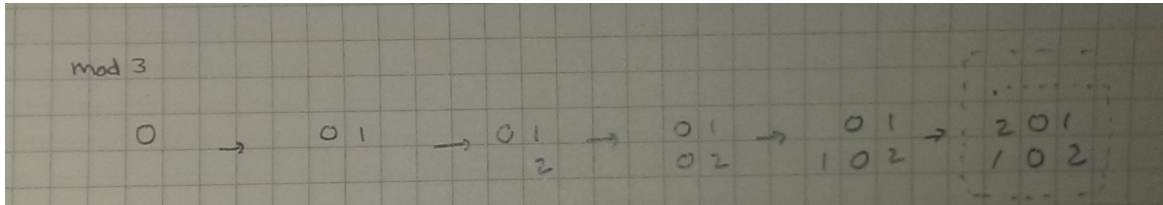


FIGURE 1. Building a (mod 3) spiral

To continue this process, let us try to visualize us being on the lattice work itself. Orient your mind so that previous move to l_1 was you “moving forward”. With current position

l_1 , check the lattice point to your right: if it is assigned a value already, move “forward” to the next lattice point. However, if the lattice point to the right was *not* occupied, then you “turn right” and “move forward” to occupy it. You are now at l_2 and have $l_2^* = 2$ and, based on above, $l_2 = (1, -1)$. . You repeat this pattern of “looking right” to determine if you should “turn right” or keep “moving forward” and then assigning values from S_N . Continuing on with the lattice points we find $\{l_i\}_{i=3}^6 = \{(0, -1), (-1, -1), (-1, 0), (-1, 1)\}$

At some point, the process will reach a lattice point l_i in which $l_{i-1}^* = N - 1$. This means an *iteration of (mod N)* has occurred and we assign $l_i^* = 0$. This restarts going through values of S_N . The (mod N) spiral is the set of tuples $\{(l_0, l_0^*), (l_1, l_1^*), \dots\}$

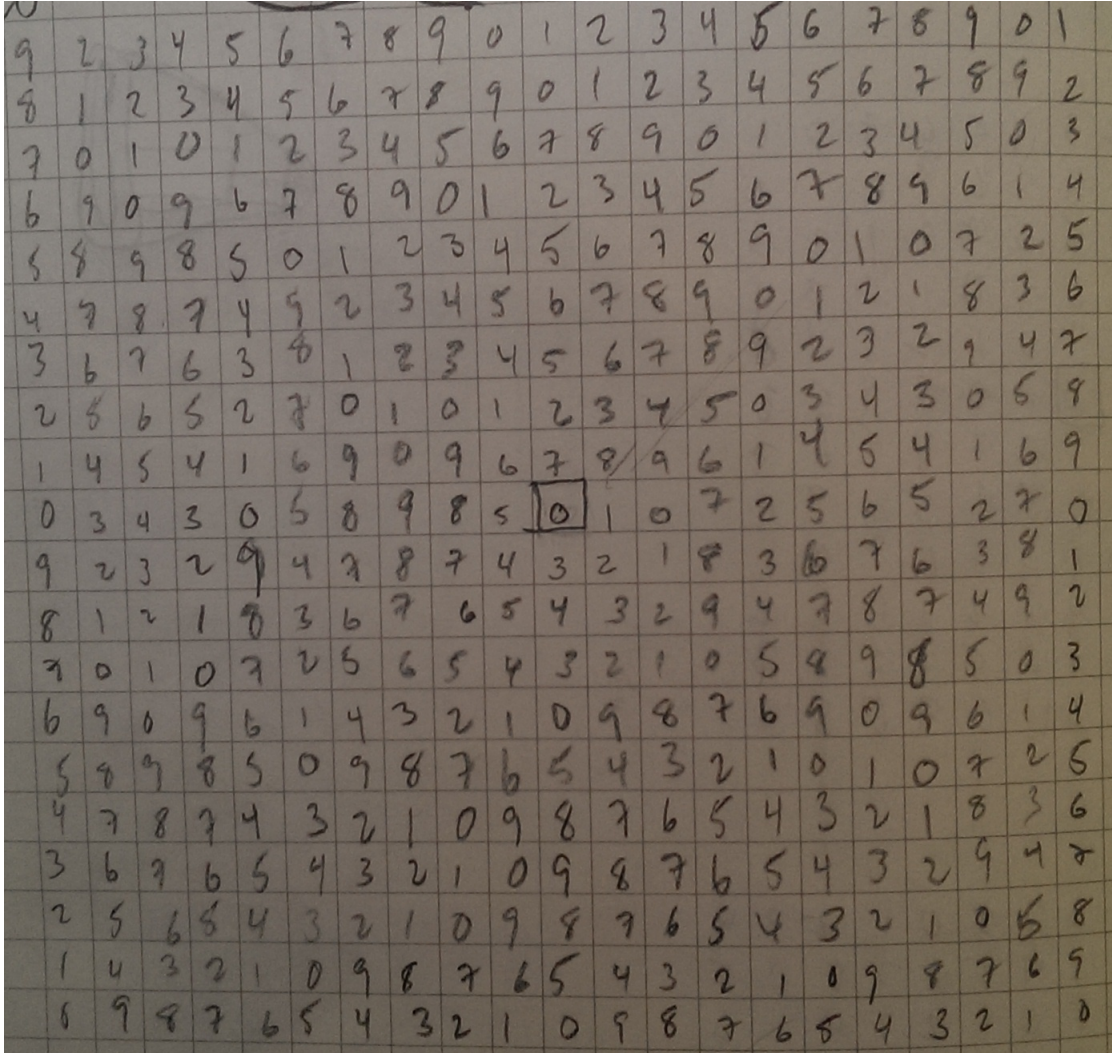


FIGURE 2. a (mod 10) spiral

The purpose of inventing notation for the lattice points is to help give a scalar mapping into the lattice based on the spiral. Currently, I do not use it, but I imagine it could be used in describing some diagonal patterns seen in figure 2; this is the construction of a (mod 10) spiral. The starting location, l_0 , $l_0^* = 0$, is marked by a box.

3. COMPLETE SPIRAL

My initial interest in generating spirals of increasing size for various (mod N) was to see more of the diagonal patterns as referred to above and seen in figure 2. In thinking about how to do this in strict manner, I created the following definitions.

Definition 1 (complete spiral). *A complete spiral is achieved when in the spiral construction you reach a point where $l_i^* = N - 1$, l_i is on a corner, and the lengths of the outermost sides are equal.*

Definition 2 (k-th square of (mod N)). *The first complete spiral reached in the spiraling process is $k=1$, or 1-st square of (mod N), Ond_N^1 . Iterating further and reaching other complete spirals, we increment k and have Ond_N^k .*

These two definitions also prompted me to think about how many times one goes through S_N in creating a complete spiral; thus the following definition.

Definition 3 (Iterations of Ond_N^k). *The number of times S_N is used in order to reach the k -th square is the iteration count.*

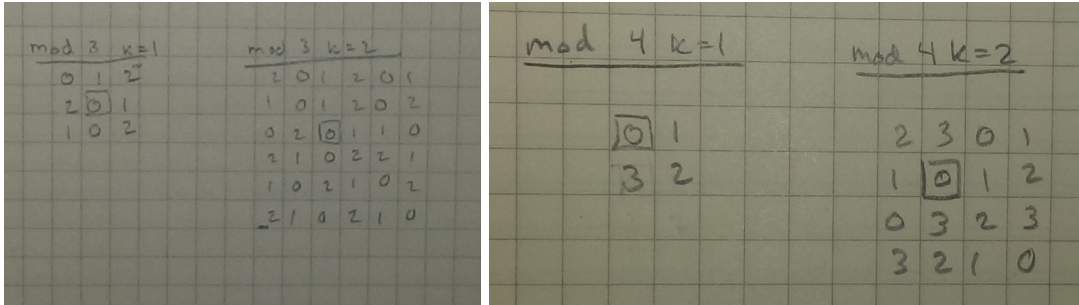


FIGURE 3. Ond_3^1 and Ond_3^2 on the left, Ond_4^1 and Ond_4^2 on the right

We see in figure 3 the cases of (mod 3) for $k = 1, 2$. In the case of Ond_3^1 , it is a 3-by-3 square and took 3 iterations of S_3 . For Ond_3^2 , it results in 6-by-6 and 12 iterations. With Ond_4^1 , we see 2 and 1, and Ond_4^2 , we see 4 and 4.

I pursued generating spirals with pencil and paper in a manner by which I would create sets of complete spirals for various (mod N). While tedious and not exactly related to my initial goal of looking at diagonal patterns, it helped me to realize there seemed to be patterns found in the construction of the spirals. Specifically in the sizes of the complete spirals, iteration counts, and where the last lattice point rested; this led me to investigate what the patterns were.

3.1. On the side lengths and iterate counts of Ond_N^k . In order to investigate these patterns, I determined that more data was needed and, due to the tedium of pencil and paper, a program should be written to generate complete spirals [1]. This allowed me to generate a larger number of complete spirals and collect data on lengths, iterations, and ending points.

In looking at the initial data, for small N, k , a few patterns in tuples of (lengths, iterations) were found, including (kN, k^2N) , $(\frac{kN}{2}, \frac{k^2N}{4})$, and $(\sqrt{N}k, k^2)$. Not proving suitable, I investigated the prime factorization of N for each complete spiral Ond_N^k with the lengths and iteration data. From this information I determined there was a relation involved with finding the greatest square divisor of N ; this led me to realize the two conjectures below on lengths and iterations.

Conjecture 3.1 (Length of Sides of Ond_N^k). *Let λ be the length of the sides of Ond_N^k . If $s|N$ and s is the greatest square divisor of N , then $\lambda = \frac{kN}{\sqrt{s}}$.*

Conjecture 3.2 (Iteration Count of Ond_N^k). *Let ξ be the iteration count of Ond_N^k . If $s|N$ and s is the greatest square divisor of N , then, $\xi = \frac{k^2N}{s}$.*

One can clearly see the relation between λ and ξ .

One will note that in the case where N is a product of just one of each prime factor, these reduce to $\lambda = kN$ and $\xi = k^2N$. These can also be considered an upper bound for all cases. Further, it should be noted that if N is *squarefree*, then the upper bound is achieved. One might consider these to be the least robust in the case of length and iteration counts.

Most interesting to the author is that this process shows a link between an easily repeatable process and the *Greatest Square Divisor*. From above we have $\xi(N, k) = \frac{k^2N}{GSD(N)}$ and then simply by writing out Ond_N^1 you can easily find the *GSD* for N . However, this gets tedious for N getting bigger.

3.2. Ending Corner of Ond_N^k . Another pattern in the generation of *complete spirals* that was noticed is related to which corner the last lattice point comes to rest. It seems to end on either the top right or bottom left corner and this depends on values of N and k . One can see this in figure 3.

Conjecture 3.3 (Ending Corner). *If $l_{max} \in L$ is the last lattice point in the complete spiral Ond_N^k , then l_{max} is either the top-right corner or bottom-left corner. If N even, then l_{max} will always be the bottom-left corner. If N odd and k odd, then l_{max} will be the top-right corner of Ond_N^k . If N odd and k even, then l_{max} will be the bottom-left corner.*

3.3. Cases Verified. I have verified the conjectures on length, iteration count, and end corners for $N = 2 \dots 450$ and $k = 1 \dots 5$. This code may be found at [1]. At this location, if you view the file *run.log* you will see log output of the code running.

3.4. Grayscale Visualization. In the process of investigating sizes and iteration counts of Ond_N^k , I implemented a method to map the generated spirals to grayscale images. This works best for positive integers, N , less than 256. I define the map as $f : \{0, 1, \dots, N-1\} \mapsto$

$\{0, \text{floor}(\frac{255}{N}), 2\text{floor}(\frac{255}{N}), \dots, (N-1)\text{floor}(\frac{255}{N})\}$. The mapping f takes S_N to a set of brightness values. These brightness values are easily used to create grayscale images.

An example of this is Ond_{28}^{29} seen in figure 4 and Ond_{16}^{30} seen in figure 5.

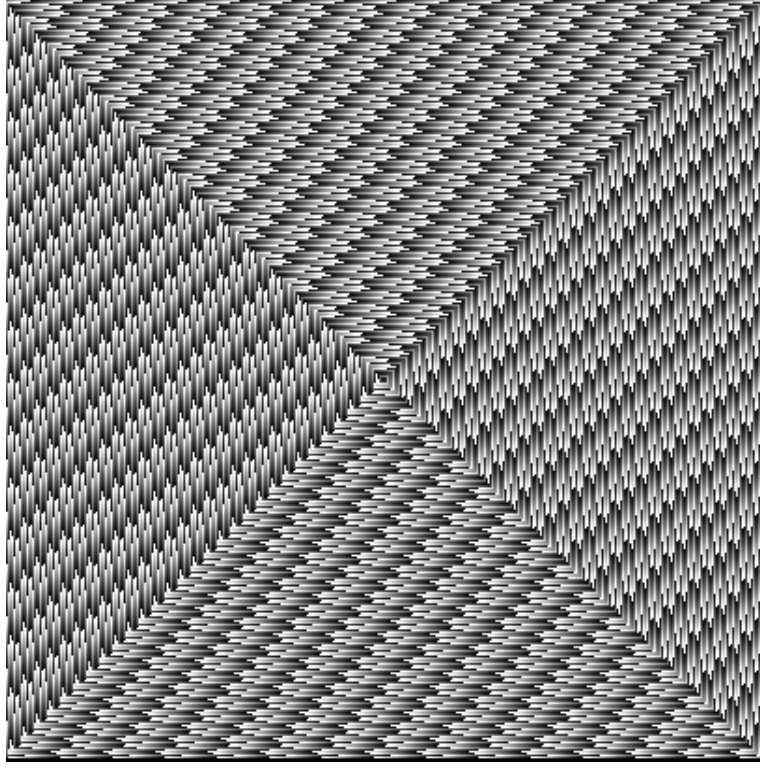


FIGURE 4. grayscale visualization of Ond_{28}^{29}

However, due to computation time taking to generate the spirals and the images, I only generated $N = 2...30$ for $k = 1...50$. They may be viewed at [2].

4. CONCLUSION

This note has introduced (mod N) spiral construction and the idea of *complete spirals* with respect to (mod N) spirals. This note also proposes a conjecture as to predicting the side lengths and iteration counts of complete spirals, Ond_N^k . Also introduced is a grayscale visualization of these spirals. While not introduced, there is also the I am curious as to any existing literature on this or similar work.

4.1. Future Work. While further verification of the conjectures is nice, ideally proofs for them would be more satisfying. It would be of interest to think about looking at how this might work for cubes or higher dimensional squares, since the lattice is the basis for the

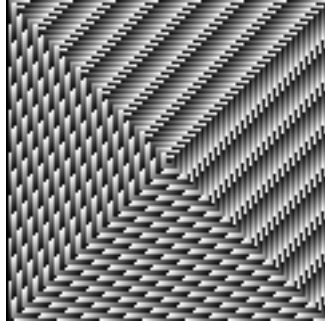


FIGURE 5. grayscale visualization of $On d_{16}^{30}$

spiral. Further, it might be interesting to see how one might spiral with objects in \mathbb{R}^2 such as a triangle.

4.2. Acknowledgments. Recognizing Veracode Research for providing time to think about this, Jared Carlson of Veracode Research, and Prof. Rob Kusner of UMASS-Amherst.

REFERENCES

- [1] A. Reiter, <https://github.com/cwcomplex/modNspirals>
- [2] A. Reiter, <https://github.com/cwcomplex/modNspirals/tree/master/somegrey>
- [3] A. Reiter, <https://github.com/cwcomplex/modNspirals/blob/master/squareoff.py>
- [4] OEIS A000188, <http://oeis.org/A000188>
- [5] OEIS A008833, <http://oeis.org/A008833>